

Jiho Park

qkrwlgh0314@yonsei.ac.kr | GitHub

EDUCATION

Yonsei University

*B.S. of Electrical and Electronics Engineering
(1.5 years of absence due to military service)*

Seoul, Korea

Mar 2019 – Present

GPA: 4.10/4.30

The University of Texas at Austin

Exchange Student in Electrical and Computer Engineering

Texas, USA

Fall 2024 (expected)

RESEARCH INTEREST

I am interested in how we can enable agents to obtain actionable insights from observations within a dynamic 3D world. Therefore, I have a broad research interest in the fields of energy-based/flow-matching models for planning/reasoning, egocentric multi-sensory learning, model-based RL, robot learning and 3D representation, among others.

RESEARCH EXPERIENCE

MLCS(Machine Learning and Control Systems) Lab, Yonsei University

Apr 2024 - Present

Undergraduate Intern

- Led research on the topic of Coarse-to-fine Behavior Cloning with Action Sequence Quantization
- Developed a ROS-based system for robotic manipulation, incorporating the Kinova-Jaco arm, three RGBD cameras, and an AI model

MIR(Multimodal AI) Lab, Yonsei University

Aug 2023 - Jan 2024

Undergraduate Intern

- Studied extensively in the field of 3D Vision, covering 3D Representations, Static & Dynamic 3D Scene Reconstruction
- Developed a large-scale 3D Talking Head Dataset for speech-driven face generation

WORK EXPERIENCE

RebuilderAI

Jul 2023 - Sep 2023

Part-time Research Assistant

- Background image generation for commercial product; built dataset and fine-tuned diffusion model
- Saliency-aware Segmentation for commercial product image

Uaround

May 2022 - Jun 2022

Part-time Intern

- Face similarity modeling for virtual human

PROJECTS

Coarse-to-fine Behavior Transformer with Action Sequence Quantization

May. 2024 - Jul. 2024

- By leveraging the representation power of coarse-to-fine vector quantization, we enabled fast inference and robust performance for behavior cloning.

4D Avatars with Deformable Gaussian Splatting (*github*)

Oct 2023 - Nov 2023

- Applied deformable 3D Gaussian Splatting methods along with facial expression prior for better facial reconstruction and controllability
- Awarded 1st place in 3rd YAICON(Yonsei AI Club Conference)

OOD Detection Research Project (*report*)

Jun 2023

- Exploring the properties of Generative Model for OOD Detection, with Hierarchical Self-Conditioned AutoEncoder
- Achieved 1st place in the DeepLearningLab(EEE4423) course; invited by the TA to co-author a paper

Camera Pose Estimation for Tensor Radiance Fields (*report*)

Sep 2023 - Nov 2023

Diffusion Model Web Application Project (<i>github</i>)	Apr 2023 - May 2023
<ul style="list-style-type: none"> • Sketch & Prompt to Image using ControlNet; fine-tuned the model and applied to the web • Awarded 1st place in 2nd YAICON 	
Virtual Hand Drawing Simulator (<i>github</i>)	Nov 2022 - Dec 2022

EXTRACURRICULAR

Yonsei AI (YAI)	Jan 2023 - Present
<i>Academic Team Leader</i> (Jan 2024 - Present)	
<ul style="list-style-type: none"> • An AI study club that facilitates the collective pursuit of knowledge among students, fostering collaboration and project development centered on deep learning research. • Presentation Materials: <i>3D Gaussian Splatting</i>, <i>Diffusion Model</i>, <i>SE(3)-DiffusionFields</i>, <i>NeRF for Robotics</i> 	
Electrical & Electronics Honor Society, Yonsei	Jul 2022 - Jun 2023
Data Science Lab, Yonsei	Jan 2022 - Dec 2022

SCHOLARSHIPS

Korea-U.S. Advanced Technology Youth Exchange Scholarship	Fall 2024
<i>by Korea Institute for Advancement of Technology(KIAT)</i>	
<ul style="list-style-type: none"> • approx. 9,000 USD for single semester in University of Texas at Austin 	
Yonsei Veritas(High-academic Performers) Scholarship	
<ul style="list-style-type: none"> • Honors: Spring 2022, Fall 2022 • High Honors: Spring 2023, Fall 2023 	
Hanseong Son Jae Han Nobel Scholarship	2017 - 2018
<ul style="list-style-type: none"> • approx. 9,000 USD 	

MILITARY SERVICE

Republic of Korea Army Sergeant, Honorably Discharged	Sep 2020 - Mar 2022
<i>Heavy Vehicle and Commander Driver</i>	

SKILLS

Languages:	Python, C/C++, C#(Unity), Verilog
Languages:	Korean (Native), English (Proficient, TOEFL: 105)