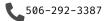
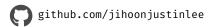
Justin Lee

Software Engineer







Education

University of New Brunswick

Bachelor of Science in Software Engineering

Graduated May 2019 | Fredericton, NB

Awards:

- William and Lois Paine Founder's Scholarship
- Eldon and Maxine Clair Scholarship in Computer Science
- Uday Gujar Scholarship for Excellence in Computer Science
- Maecenas Undergraduate Scholarship

Work Experience

Developer @ University of Fredericton

Feb 2019 - April 2020 | Fredericton, NB

- Developed web-based MBA courses using HTML templates
- Maintained UofF's Learning Management System (Moodle)
- Created media assets (images, videos, audios) used in the coursewares
- Built an automation tool that generates courseware templates

Frontend Developer @ Lendgenuity

Nov 2019 - March 2020 | Fredericton, NB

- Responsible for creating reusable components used in Vue.js mortgage web application
- Responsible for connecting RESTful API into frontend app
- Assisted in wireframing the frontend web application using **Justinmind**

Junior Developer (Co-op) @ Natural Resources Canada

Sep 2015 - Dec 2015 | Fredericton, NB

- Created Windows tablet application to digitally conduct safety inspections of the department's building
- Maintained and fixed bugs of an Apache cordova mobile application

Skills

Programming Languages:

Python, Java, Javascript(ES6), HTML, CSS/Sass

Libraries & Frameworks:

React.is, Vue.is, Django, Node.is, Express.is, ¡Query, Pygame

Tools & Platforms:

Git, Webpack, Heroku, Shoptify, Wordpress, MLab

Technical Projects

Sorting Visualizer

• Built React.js application for visualizing sorting algorithms such as Bubblesort and Mergesort

Bubble Split

• Built a bubble splitting retro game in Python using Pygame

Portfolio Website

• Built a React.js portfolio website to showcase my software development timeline

Docky

• Built an automation tool in Vue.js that speeds up the courseware development at University of Fredericton

Volunteers / Activities

React.is Workshop @ UNB Dev Society

Winter 2019 | Fredericton, NB

 Volunteered to create and present a workshop with the UNB Dev Society. This workshop focused on how to create a simple Jeopardy style game (React.js) in a web browser

Atlantic Engineering Competition @ UNB

Winter 2019 | Fredericton, NB

 Placed 3rd out of 10 teams in the Innovative Design Competition. I was part of a team that developed a solution to maximize the water distribution to a farm using one water channel

Teaching Assistant @ Multicultural

Association of Fredericton

Summer 2015 - Summer 2017 | Fredericton, NB

 Assisted in teaching kids how to speak Korean and prepping studying materials

Interests

Traveling, hiking, playing instruments, dropshipping