```
Т
             -data
 BinaryTreeNode< T >

    level

- child num
+ BinaryTreeNode()
+ BinaryTreeNode()
+ BinaryTreeNode()

    Left()

+ Right()
+ get_child_pointer()
+ get child num()
+ set child num()
+ increase_child_num()
+ decrease child num()
+ Parent()
+ Left()
+ Right()
+ set child pointer()
+ Parent()
+ get data pointer()
+ get_data_pointer()
+ get_data_reference()
+ get_data_reference()
+ get_level()
+ set level()
                                  -left
+ is leaf()
                                parent
+ is_root()
                                 -right
+ operator==()
* BinaryTreeNode()
* BinaryTreeNode()
* BinaryTreeNode()
* Left()
* Right()
* get_child_pointer()
 get child num()
 set_child_num()
* increase_child_num()
 decrease child num()
* Parent()
* Left()
* Right()
* set_child_pointer()
* Parent()
* get_data_pointer()
 get_data_pointer()
 get data reference()
* get_data_reference()
 get_level()
 set level()
 is_leaf()
 is_root()
 operator==()
```