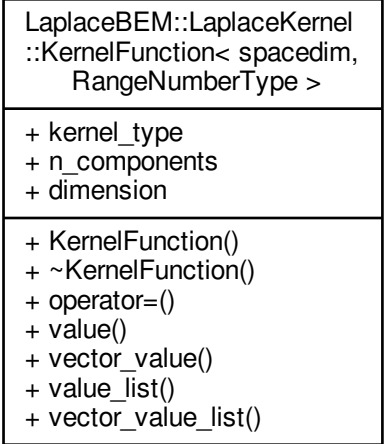
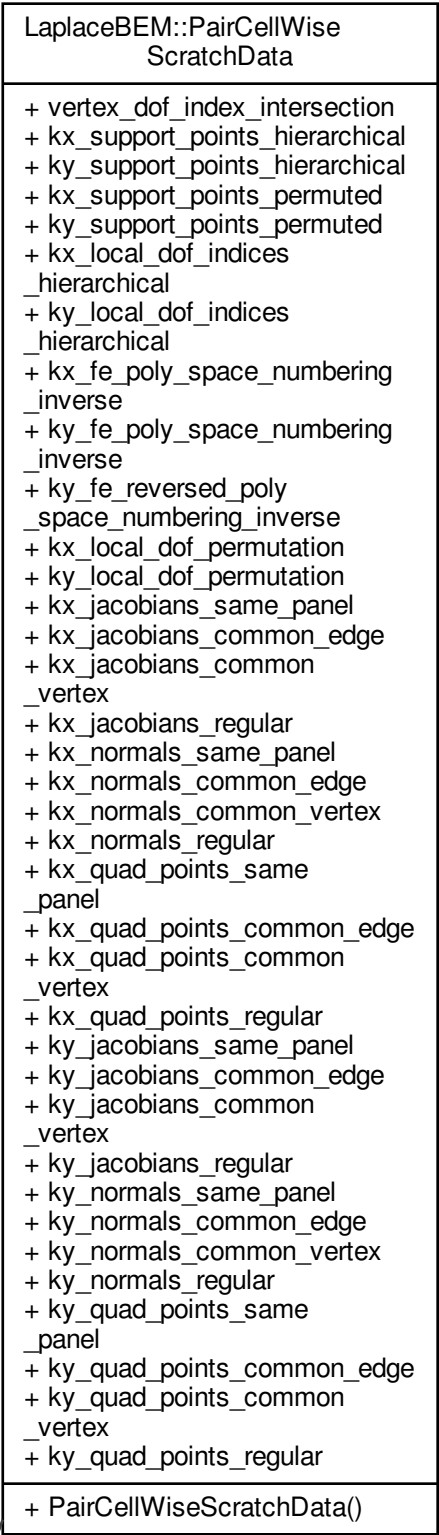


< spacedim, RangeNumberType >



-kernel_function

-scratch

