Team Evaluation:

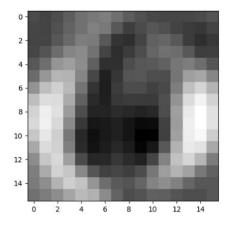
- Richard Huang
 - Created the PCA Algorithms function so that Brendan and Eden can work on their part.
- Brendan Rizzo
 - Using what Richard created, came up with a method to calculate the reconstruction error for each d value.
- Eden Seo
 - Using Richard's function, created a function to reconstruct an image for each d value
- Jiashang Cao
 - o Same as last time. Where is this person? I have no clue.

1. Implement PCA

a. When d = 10

```
D: 10
[[-11.49397831 -0.76503537 4.66415787 ... -4.48710133 -3.02767387
  -1.16492766]
 [ -1.53129785 -2.04459231 -6.19241548 ... -0.79632732
                                                        2.37339467
   2.58889737]
 [ -9.61921718 -0.59962753 -0.64485563 ... -2.41342146
                                                        3.9633603
  -1.6885922 ]
 [ 5.08328682 2.96683852 0.59989369 ... -1.93218914 -1.18883761
   0.6044995 ]
 [ 2.79456842 8.34313587 -2.27659989 ... 1.13957674
                                                        1.88945772
  -3.36906137]
[ 3.50133095 5.73473832 -3.34161407 ... -0.52519837
                                                        2.91467798
  -2.13044567]]
Reconstruction Error when d = 10 : 3.6870478780472973
```

i.



ii.

b. When d = 50

ii. ⁰ c. When d = 100

```
D: 100

[[-1.14939783e+01 -7.65035372e-01 4.66415787e+00 ... -1.95677654e-01 6.83920573e-01 3.29079031e-01]

[-1.53129785e+00 -2.04459231e+00 -6.19241548e+00 ... 4.94602843e-01 -4.74102735e-01 -1.72161925e-01]

[-9.61921718e+00 -5.99627531e-01 -6.44855630e-01 ... 4.06669112e-01 2.53139408e-01 5.06619552e-02]

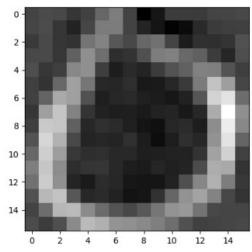
...

[ 5.08328682e+00 2.96683852e+00 5.99893692e-01 ... 4.00305205e-03 -3.41933943e-01 -1.66000053e-01]

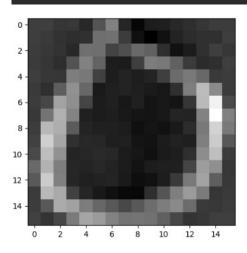
[ 2.79456842e+00 8.34313587e+00 -2.27659989e+00 ... 1.56284609e-01 1.08816900e-02 3.30536651e-01]

[ 3.50133095e+00 5.73473832e+00 -3.34161407e+00 ... 1.82832560e-01 7.29347368e-01 3.96834044e-02]]

Reconstruction Error when d = 100 : 1.799639831449212
```



ii. ⁰ d. When d = 200



ii.

i.

Side-by-side Comparison

