

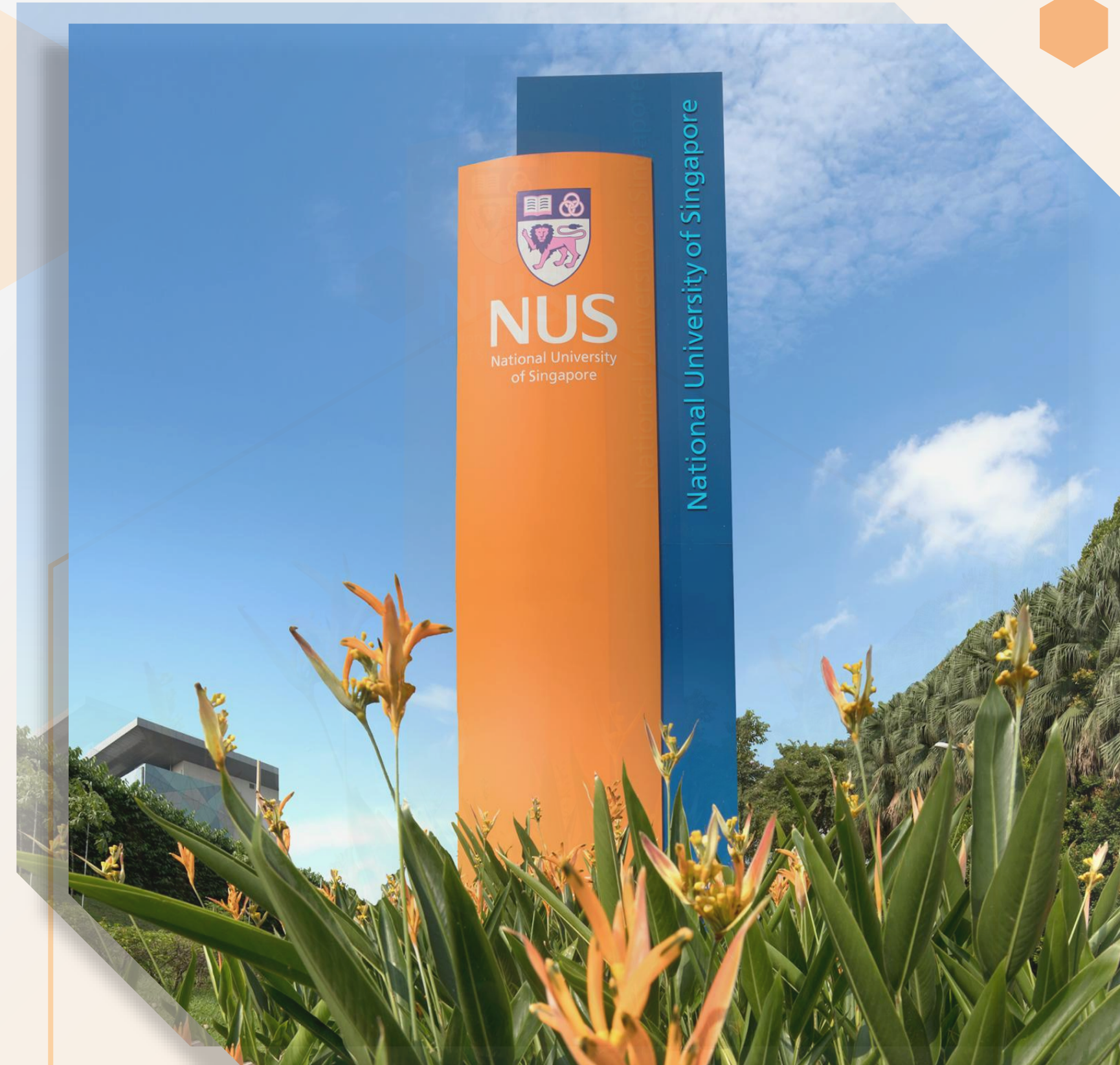
# Full Stack Development with AI Programme

Session-1



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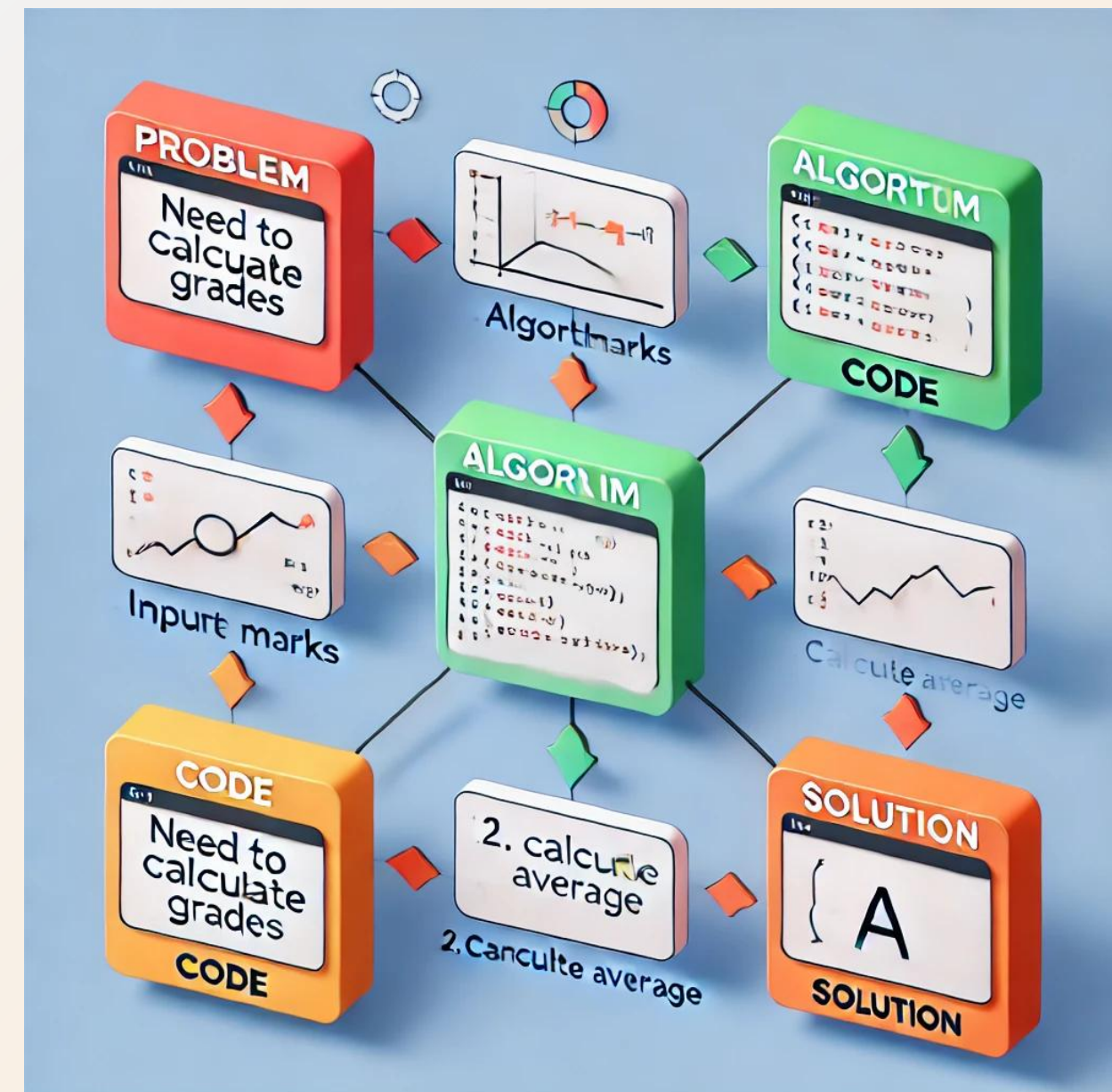
# Agenda

- What is Programming
- High-level and Low-level Languages
- Algorithmic thinking
- Variables
- Operators
- Control Flow
- Conditional statements
- Loops
- Functions and its types
- Overview of web development technologies
- Static and Dynamic web pages



# What is Programming?

- Definition: Programming is the process of creating instructions for a computer to perform tasks
- Purpose: Automate tasks, solve problems, and build solutions like apps, websites, or games
- Real-life examples:
  - Automating a to-do list application
  - Developing a weather forecast website
  - Building a chatbot for customer support



# High-Level vs Low-Level Languages

- High-Level Languages:
  - Close to human language; easier to write and understand.
  - Examples: Python, Java, JavaScript.
  - Use Case: Writing a calculator program in Python.
- Low-Level Languages:
  - Close to machine code; faster and more efficient.
  - Examples: Assembly Language, Machine Code.
  - Use Case: Simple addition in Assembly
- Key Differences:
  - High-level: Developer-friendly, slower execution.
  - Low-level: Machine-friendly, faster execution.

```
def add(a, b):  
    return a + b  
print(add(5, 3)) # Output: 8
```

```
MOV AX, 5  
ADD AX, 3
```

# Algorithmic Thinking & Development Tools

- Algorithmic Thinking:
  - Breaking down problems into clear, step-by-step solutions.

```
numbers = [5, 2, 9, 1]
print(sorted(numbers)) # Output: [1, 2, 5, 9]
```

- Development Tools:
  - Text Editors: VS Code, Sublime Text.
  - IDEs: PyCharm, Eclipse (Example: Debugging Python code).
  - Version Control: Git/GitHub for managing code versions.
  - Debugging Tools: Breakpoints, Loggers.

# Introduction to Variables

- What are Variables?
  - Containers for storing data values.
  - Allow dynamic data manipulation.
  - Declaring variables: Use `let`, `const`, or `var`. `//` avoid using `var`, deprecated.

# Operators Overview

- Types of Operators:
  - Arithmetic Operators: Perform math
    - +, -, \*, /, %
  - Comparison Operators: Compare values
    - ==, ===, !=, !==, <, >
  - Logical Operators: Combine conditions
    - && (AND), || (OR), ! (NOT)



# Variables and Operators in Action

- Example 1: Simple Calculation
- Example 2: Conditional Logic with Operators
- Example 3: Combining Strings (Concatenation)



# Introduction to Control Flows

- Control flows determine the order in which instructions are executed in a program.
- Why Use Control Flows?
  - Enable decision-making.
  - Repeat tasks with loops.
  - Create dynamic and responsive programs.
- Types of Control Flows:
  - Conditional Statements (e.g., if, else, switch)
  - Loops (e.g., for, while, do...while)

# Conditional Statements

- if...else Statement

```
if (condition) {  
    // Code to execute if condition is true  
} else {  
    // Code to execute if condition is false  
}
```

- switch Statement:

```
switch (expression) {  
    case value1:  
        // Code to execute  
        break;  
    case value2:  
        // Code to execute  
        break;  
    default:  
        // Code to execute if no match  
}
```

# Loops in JavaScript

- Types of Loops:

- for Loop

```
for (initialization; condition; increment/decrement) {  
    // Code to execute repeatedly  
}
```

- while Loop

```
while (condition) {  
    // Code to execute while the condition is true  
}
```

- do...while Loop

```
do {  
    // Code to execute at least once  
} while (condition);
```

# Introduction to Functions

- A function is a block of reusable code designed to perform a specific task.
- Why use functions?
  - Reusability: Write once, use multiple times.
  - Modularity: Break complex tasks into manageable parts.
  - Readability: Make code cleaner and easier to understand.
  - Maintainability: Centralize code changes.
- Syntax:

```
function functionName(parameters) {  
    // Code to execute  
}
```



# Types of Functions

- Function Declaration:

```
function add(a, b) {  
  return a + b;  
}  
console.log(add(3, 5)); // Output: 8
```

- Function Expression:

```
const subtract = function(a, b) {  
  return a - b;  
};  
console.log(subtract(10, 4)); // Output: 6
```

# Functions with Parameters and Return Values

- Parameters: Allow functions to accept inputs.
- Return Values: Provide output from functions.

# Overview of Web Development Technologies

- Web development involves creating, building, and maintaining websites.
- Key Components:
  - Frontend Development: User-facing interface.
  - Backend Development: Server-side logic and databases.
  - Full-Stack Development: Combination of both frontend and backend.

# Core Technologies for Web Development

- The Building Blocks of the Web:
  - HTML (HyperText Markup Language): Defines the structure of web pages.
  - CSS (Cascading Style Sheets): Adds style and layout to web pages.
  - JavaScript: Adds interactivity and dynamic behavior.



# Static vs. Dynamic Web Pages

- Static Web Pages:
  - Content is fixed and served as-is.
  - Built using only HTML and CSS.
  - Example Use Case: Portfolio websites.
- Dynamic Web Pages:
  - Content changes based on user interaction or server response.
  - Requires server-side logic (e.g., PHP, Node.js) or client-side scripting (e.g., JavaScript).
  - Example Use Case: E-commerce platforms.



# LIVE SESSION EXPERIENCE SURVEY

Before we proceed to Q&A  
Take 2 minutes to share your feedback with Us!



# THANK YOU