

FILTERING IN THE FREQUENCY DOMAIN

Spatial Vs Frequency domain

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□ Spatial Domain (I)

- ▣ – “Normal” image space
- ▣ – Changes in pixel positions correspond to changes in the scene
- ▣ – Distances in I correspond to real distances

□ Frequency Domain (F)

- ▣ – Changes in image position correspond to changes in the spatial frequency
- ▣ – This is the rate at which image intensity values are changing in the spatial domain image I

The Fourier Series

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- Periodic functions can be expressed as the sum of sines and/or cosines of different frequencies each multiplied by a different coefficient

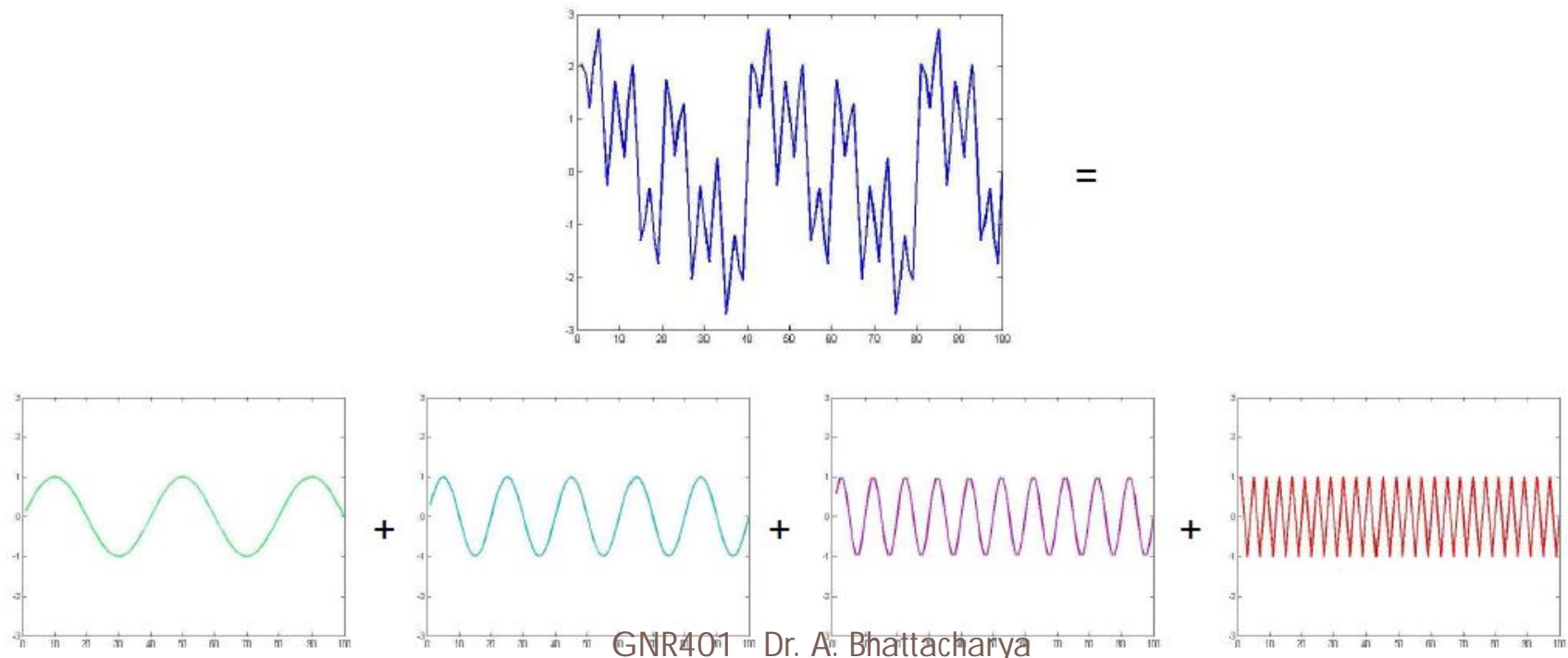


Image processing

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- Spatial Domain (I)
 - ▣ – Directly process the input image pixel array
- Frequency Domain (F)
 - ▣ – Transform the image to its frequency representation
 - ▣ – Perform image processing
 - ▣ – Compute inverse transform back to the spatial domain

Frequencies in an Image

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- Any spatial or temporal signal has an equivalent frequency representation
- What do frequencies mean in an image ?
 - ▣ – High frequencies correspond to pixel values that change rapidly across the image (e.g. text, texture, leaves, etc.)
 - ▣ – Strong low frequency components correspond to large scale features in the image (e.g. a single, homogenous object that dominates the image)
- We will investigate Fourier transformations to obtain frequency representations of an image

Properties of a Transform

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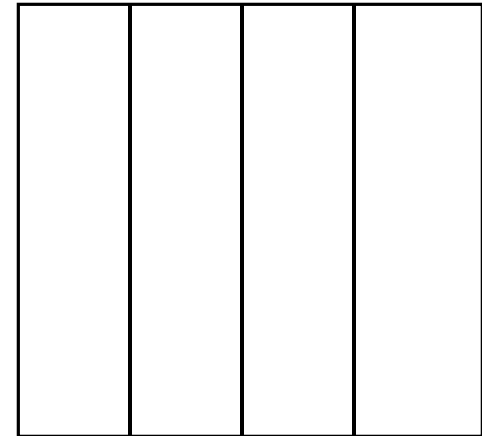
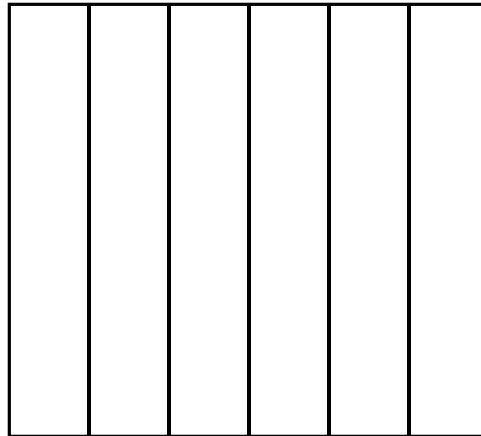
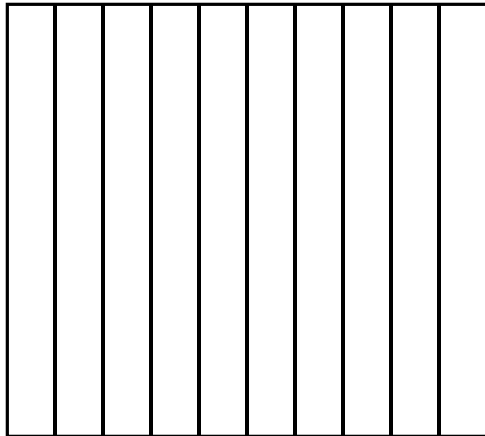
A transform maps image data into a different mathematical space via a transformation equation

Most of the discrete transforms map the image data from the spatial domain to the frequency domain, where *all* the pixels in the input (spatial domain) contribute to *each* value in the output (frequency domain)

Spatial Frequency

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- Rate of change



- Faster the rate of change over distance, higher the frequency

Image Transforms

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Image transforms are used as tools in many applications, including enhancement, restoration, correlation and SAR data processing

Discrete Fourier transform is the most important transform employed in image processing applications

Discrete Fourier transform is generated by sampling the **basis functions** of the continuous transform, i.e., the sine and cosine functions

Concept of Fourier Transform

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The Fourier transform decomposes a complex signal into a weighted sum of sinusoids, starting from zero-frequency to a high value determined by the input function

The lowest frequency is also called the *fundamental* frequency

Frequency Decomposition

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The base frequency or the fundamental frequency is the lowest frequency. All multiples of the fundamental frequency are known as *harmonics*.

A given signal can be constructed back from its frequency decomposition by a weighted addition of the fundamental frequency and all the harmonic frequencies

Different forms of Fourier Transform

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Continuous Fourier Transform

$$F(u) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} f(x) e^{-j2\pi ux} dx$$

Fourier Series

$$f(x) = a_0 + \sum_{n=-\infty}^{+\infty} a_n \cos(2\pi nx) + b_n \sin(2\pi nx)$$

where

$$a_n = \frac{1}{2\pi} \int_{-\pi}^{\pi} f(x) \cos(2\pi nx) dx$$

$$b_n = \frac{1}{2\pi} \int_{-\pi}^{\pi} f(x) \sin(2\pi nx) dx$$

Continuous Fourier Transform

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- In the continuous domain, the basis functions of the Fourier transform are the complex exponentials $e^{-j2\pi ux}$
- These functions extend from $-\infty$ to $+\infty$
- These are continuous functions, and exist everywhere

Real and Imaginary Parts of Fourier Transform

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$$F(u) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} f(x) e^{-j2\pi ux} dx$$

$$F(u) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} f(x) \cos(2\pi ux) dx - \frac{1}{2\pi} j \int_{-\infty}^{+\infty} f(x) \sin(2\pi ux) dx$$

Real part

Imaginary Part

The Discrete Fourier Transform

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- Since we are dealing with images, we will be more interested in the *discrete* Fourier Transform (DFT)
- For a function $f(x)$, $x=0, 1, \dots, M-1$ we have

$$F(u) = \frac{1}{M} \sum_{x=0}^{M-1} f(x) e^{-j2\pi ux/M}, \quad u = 0, \dots, M-1$$

$$\text{iDFT} \quad f(x) = \sum_{u=0}^{M-1} F(u) e^{j2\pi ux/M}, \quad x = 0, \dots, M-1$$

- For discrete functions, the DFT and iDFT always exist

The Discrete Fourier Transform

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- Recall Euler's Formula

$$e^{j\theta} = \cos \theta + j \sin \theta$$

from which we obtain

$$F(u) = \frac{1}{M} \sum_{x=0}^{M-1} f(x) \left(\cos \frac{2\pi ux}{M} - j \sin \frac{2\pi ux}{M} \right)$$

for $u = 0, \dots, M-1$

- Each term is composed of ALL values of $f(x)$
- The values of u are the *frequency domain*
- Each $F(u)$ is a *frequency component* of the transform

The 2-D Discrete Fourier Transform

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- Since our images are nothing more than 2-D discrete functions, we are interested in the 2-D DFT

$$F(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{-j2\pi(ux/M + vy/N)}$$

for $u=0, \dots, M-1$ and $v=0, \dots, N-1$ and the iDFT is defined as

$$f(x, y) = \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u, v) e^{j2\pi(ux/M + vy/N)}$$

The 2-D Discrete Fourier Transform

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- Since the values of the FT are complex numbers, it is sometimes more convenient to express $F(u)$ in terms of polar coordinates

$$F(u, v) = |F(u, v)|e^{-j\phi(u, v)}$$

where the magnitude or *spectrum* is denoted by

$$|F(u, v)| = \left[R^2(u, v) + I^2(u, v) \right]^{\frac{1}{2}}$$

and the phase angle by

$$\phi(u, v) = \tan^{-1} \left[\frac{I(u, v)}{R(u, v)} \right]$$

The 2-D Discrete Fourier Transform

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DFT (Continued)

$$F(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{-j2\pi(ux/M + vy/N)}$$

- At $u=v=0$, the FDT reduces to

$$F(0,0) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y)$$

- This is nothing more than the average grayscale level of the image
- This is often referred to as the *DC Component* (0 frequency)

The 2-D Discrete Fourier Transform

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DFT (Continued)

- The FT has the following translation property

$$f(x, y)e^{-j2\pi(u_0x/M+v_0y/N)} \Leftrightarrow F(u-u_0, v-v_0)$$

which for $u_0=M/2$ and $v_0=N/2$ we see that

$$e^{-j2\pi(ux/M+vy/N)} = e^{-j\pi(x+y)} = (-1)^{x+y}$$

$$\Rightarrow F(f(x, y)(-1)^{x+y}) = F(u-M/2, v-N/2)$$

- In image processing, it is common to multiply the input image by $(-1)^{x+y}$ prior to computing $F(u, v)$
- This has the effect of centering the transform since $F(0, 0)$ is now located at $u=M/2, v=N/2$

Properties of the Fourier Transform

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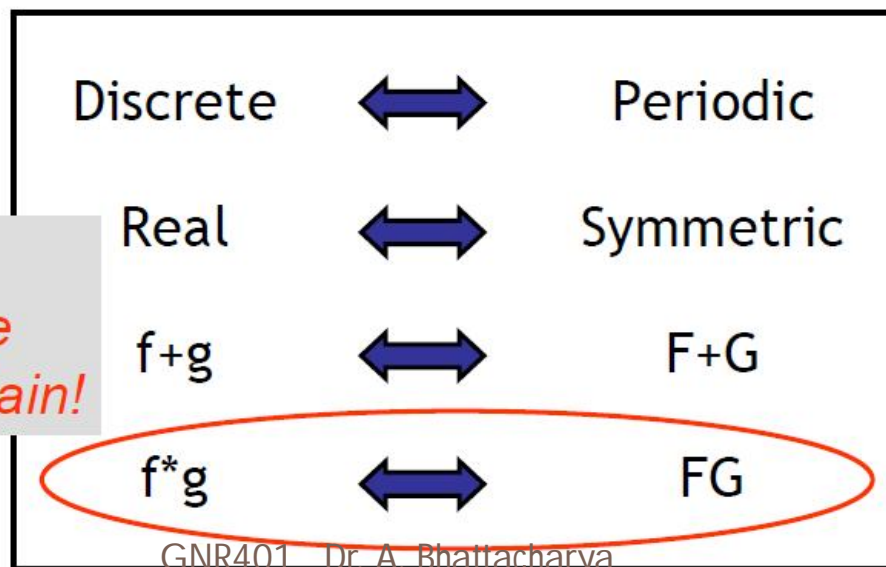
Properties of the Fourier Transform

- The FT is a *linear* operator

$$F(af + bg) = aF(f) + bF(g)$$

- Some other useful properties include

*Basis for
filtering in the
frequency domain!*

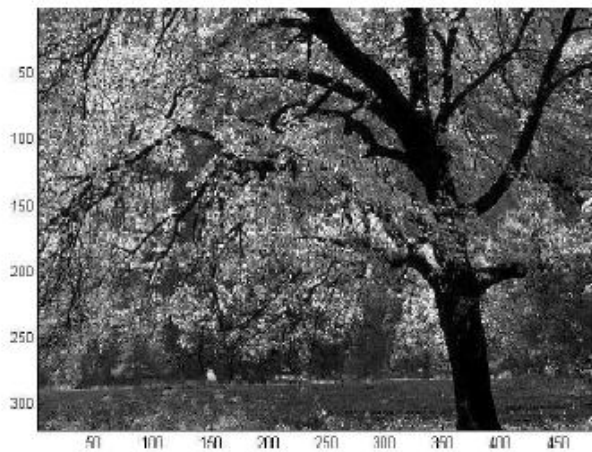


Filtering Example

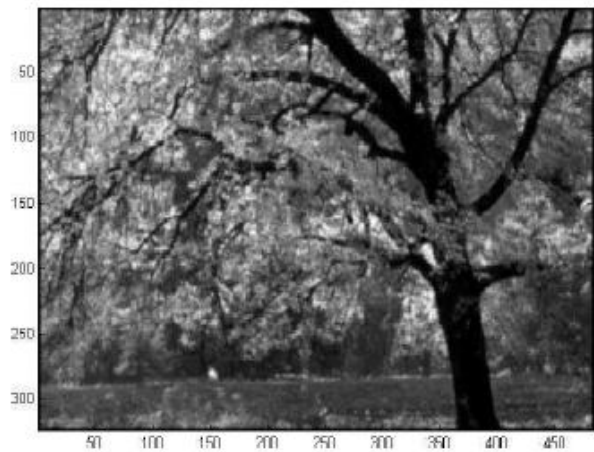
Smooth an Image with a Gaussian Kernel

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- Traditionally, we would just convolve the image with the a gaussian kernel



$$\star \begin{bmatrix} 1 & 4 & 6 & 4 & 1 \\ 4 & 16 & 24 & 16 & 4 \\ 6 & 24 & 36 & 24 & 6 \\ 4 & 16 & 24 & 16 & 4 \\ 1 & 4 & 6 & 4 & 1 \end{bmatrix} / 256 =$$



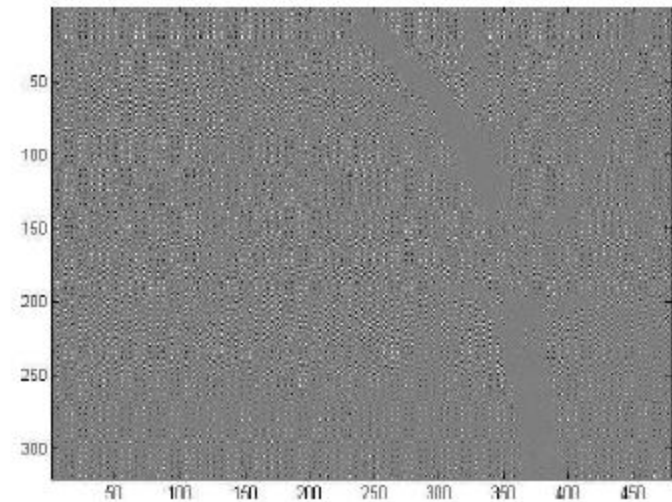
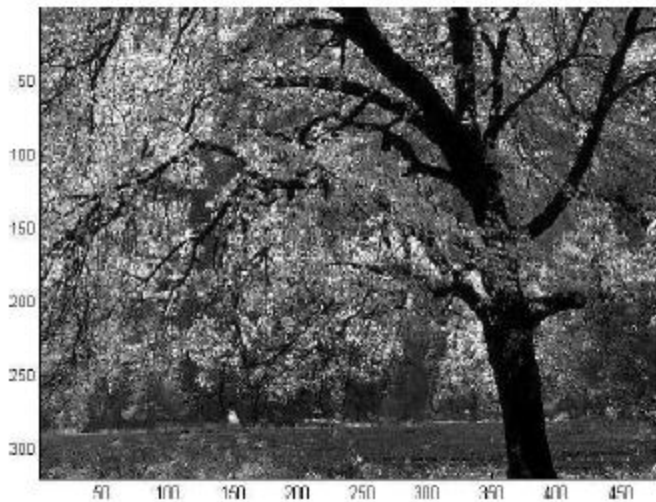
- Instead, we will perform multiplication in the frequency domain to achieve the same effect

Filtering Example

Smooth an Image with a Gaussian Kernel

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1. Multiply the input image by $(-1)^{x+y}$ to center the transform

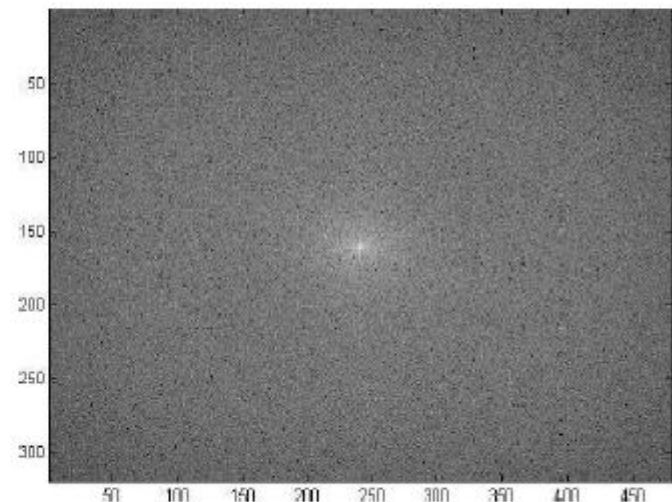
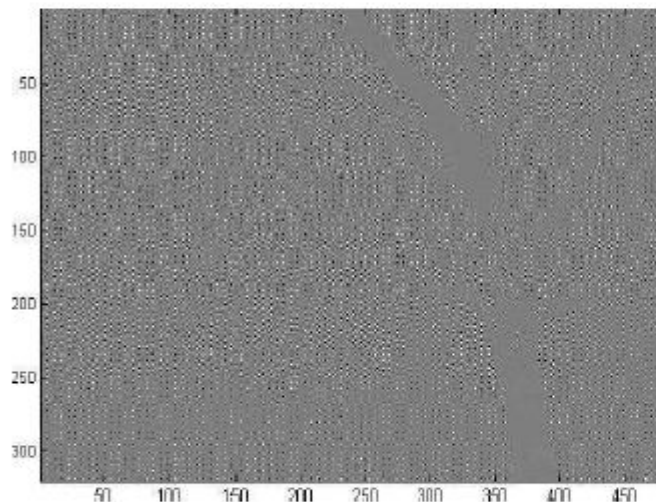


Filtering Example

Smooth an Image with a Gaussian Kernel

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2. Compute the DFT $F(u,v)$ of the resulting image



log transform

Filtering Example

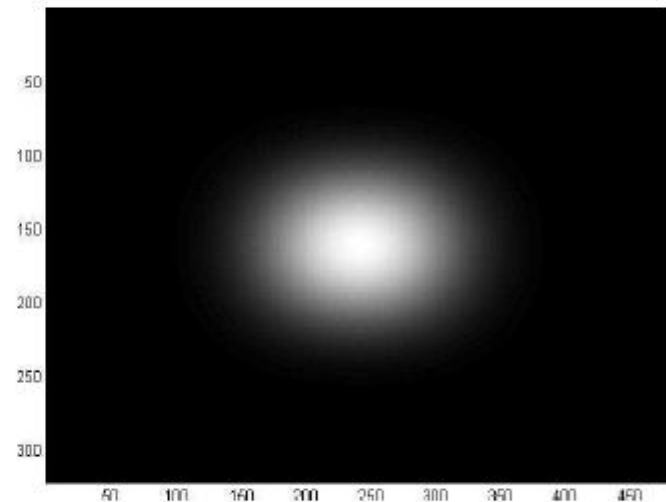
Smooth an Image with a Gaussian Kernel

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3. Multiply $F(u,v)$ by a filter $G(u,v)$

$$\begin{bmatrix} 1 & 4 & 6 & 4 & 1 \\ 4 & 16 & 24 & 16 & 4 \\ 6 & 24 & 36 & 24 & 6 \\ 4 & 16 & 24 & 16 & 4 \\ 1 & 4 & 6 & 4 & 1 \end{bmatrix} / 256$$

$g(x,y)$



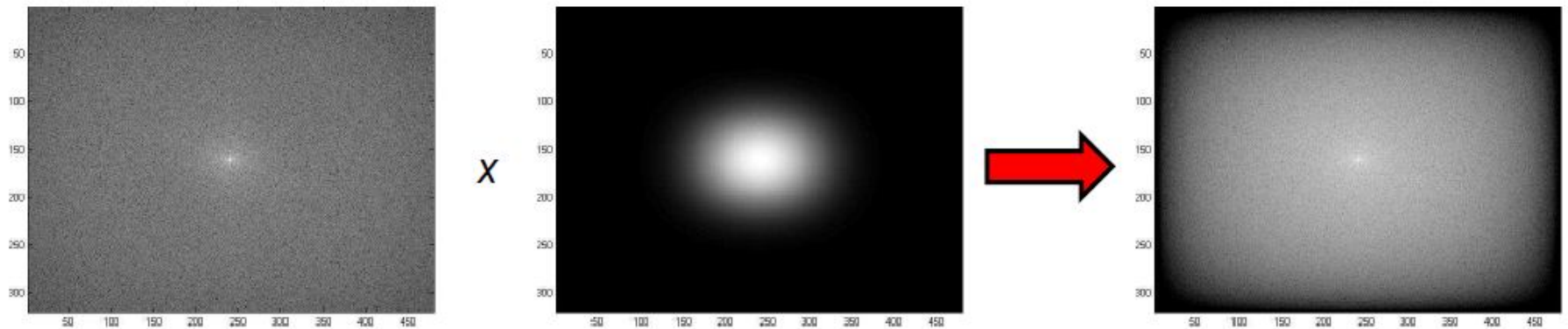
$G(u,v)$

Filtering Example

Smooth an Image with a Gaussian Kernel

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3. Multiply $F(u,v)$ by a filter $G(u,v)$

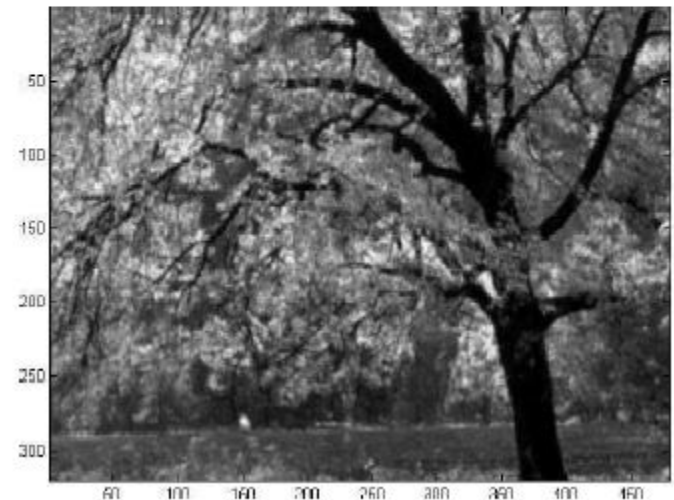
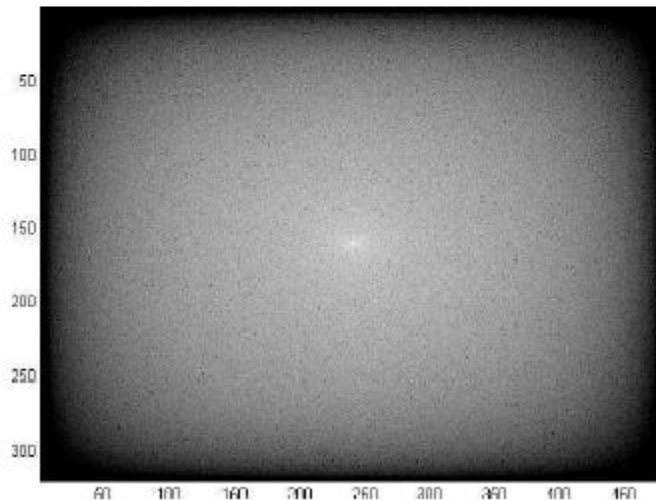


Filtering Example

Smooth an Image with a Gaussian Kernel

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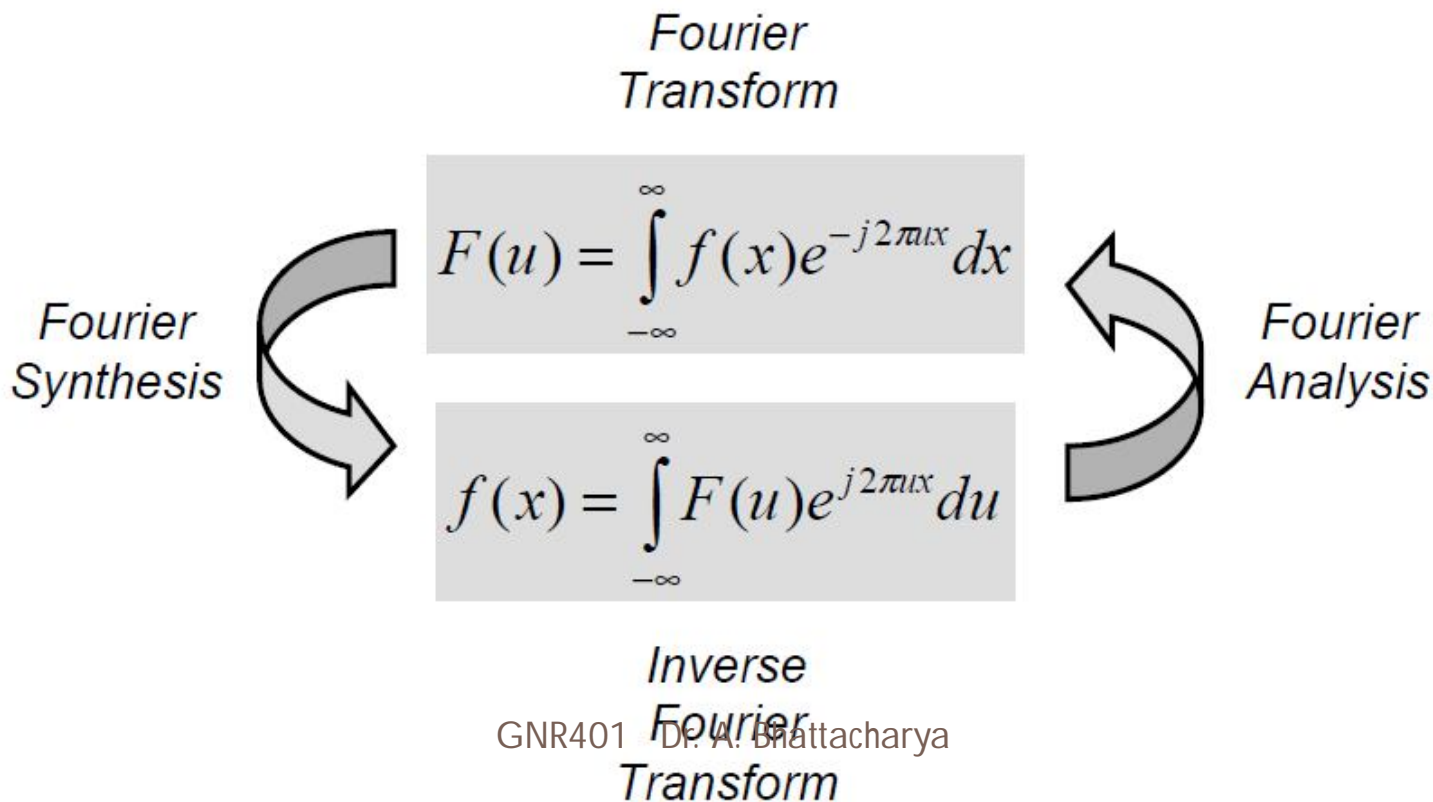
4. Computer the inverse DFT transform $h^*(x,y)$
5. Obtain the real part $h(x,y)$ of 4
6. Multiply the result by $(-1)^{x+y}$



The Fourier Transform

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- Functions that are **NOT** periodic **BUT** with finite area under the curve can be expressed as the integral of sines and/or cosines multiplied by a weight function



Properties of the Fourier Transform

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- The FT is a *linear* operator

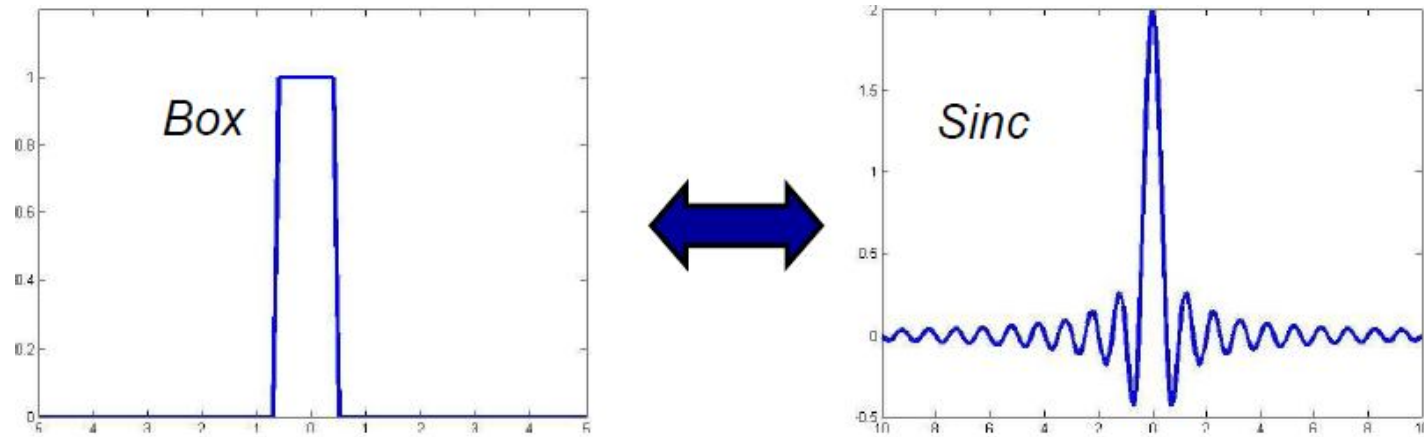
$$F(af + bg) = aF(f) + bF(g)$$

- Some other useful properties include

Discrete	\longleftrightarrow	Periodic
Real	\longleftrightarrow	Symmetric
$f+g$	\longleftrightarrow	$F+G$
f^*g	\longleftrightarrow	FG

Some Fundamental Transform Pairs

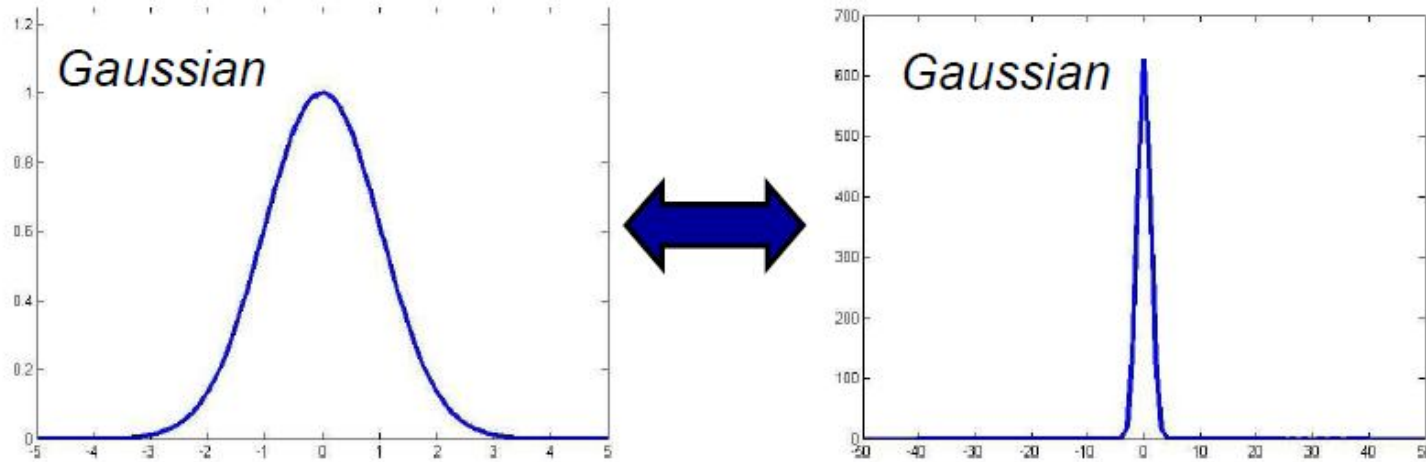
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$$\begin{aligned}
 F(u) &= \int_{-\infty}^{\infty} f(x) e^{-j2\pi xu} dx = \int_{-1}^1 e^{-j2\pi xu} dx \\
 &= \frac{-1}{j2\pi u} (e^{j2\pi u} - e^{-j2\pi u}) \\
 &= \frac{\sin 2\pi u}{\pi u}
 \end{aligned}$$

Some Fundamental Transform Pairs

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$$\begin{aligned}
 F(u) &= \int_{-\infty}^{\infty} f(x) e^{-j2\pi xu} dx = \int_{-\infty}^{\infty} e^{-ax^2} (\cos 2\pi ux - j \sin 2\pi ux) dx \\
 &= \int_{-\infty}^{\infty} e^{-ax^2} \cos 2\pi u x dx - j \int_{-\infty}^{\infty} e^{-ax^2} \sin 2\pi u x dx \\
 &= \sqrt{\frac{\pi}{a}} e^{-\pi^2 u^2 / a}
 \end{aligned}$$

Example

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Given $f(n) = [3, 2, 2, 1]$, corresponding to the brightness values of one row of a digital image. Find $F(u)$ in both rectangular form, and in exponential form

Example Contd.

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$$F(0) = \frac{1}{4}[3 + 2 + 2 + 1] = 2$$

$$F(1) = \frac{1}{4}[3 + 2e^{-j2\pi 1.1/4} + 2e^{-j2\pi 2.1/4} + 1.e^{-j2\pi 3.1/4}] =$$

$$\frac{1}{4}[3 + 2 - 2j + j] = \frac{1}{4}[1 - j]$$

Example Contd.

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$$F(2) = \frac{1}{4}[3 - 2 + 2 - 1] = \frac{1}{2}$$

$$F(3) = \frac{1}{4}[3 + 2e^{-j2\pi 3.1/4} + 2e^{-j2\pi 3.2/4} + 1.e^{-j2\pi 3.3/4}] =$$

$$\frac{1}{4}[3 + 2j - 2 - j] = \frac{1}{4}[1 + j]$$

Therefore $F(u) = [2 \quad \frac{1}{4}(1-j) \quad \frac{1}{2} \quad \frac{1}{4}(1+j)]$

Magnitude-Phase Form

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$$F(0) = 2 = 2 + j0 \rightarrow \text{Mag} = \sqrt{2^2 + 0^2} = 2; \text{Phase} = \tan^{-1}(0/2) = 0$$

$$F(1) = \frac{1}{4} (1-j) = \frac{1}{4} - j \frac{1}{4} \rightarrow \text{Mag} = \frac{1}{4} \sqrt{1^2 + (-1)^2} = 0.35;$$

$$\text{Phase} = \tan^{-1}(-(1/4) / (1/4)) = \tan^{-1}(-1) = -\pi/4$$

$$F(2) = \frac{1}{2} = \frac{1}{2} + j0 \rightarrow \text{Mag} = \sqrt{(\frac{1}{2})^2 + 0^2} = \frac{1}{2}$$

$$\text{Phase} = \tan^{-1}(0 / (1/2)) = 0$$

$$F(3) = \frac{1}{4} (1+j) = \frac{1}{4} + j \frac{1}{4} \rightarrow \text{Mag} = \frac{1}{4} \sqrt{1^2 + (1)^2} = 0.35;$$

$$\text{Phase} = \tan^{-1}((1/4) / (1/4)) = \tan^{-1}(1) = \pi/4$$

Fourier Transform Calculation

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$$\text{Given } f(n) = [3 \quad 2 \quad 2 \quad 1]$$

$$F(u) = [2 \quad \frac{1}{4} (1-j) \quad \frac{1}{2} \quad \frac{1}{4} (1+j)]$$

In phase magnitude form,

$$M(u) = [2 \quad 0.35 \quad \frac{1}{2} \quad 0.35]$$

$$\Phi(u) = [0 \quad -\pi/4 \quad 0 \quad \pi/4]$$

Calculate the above for $f(n) = [0 \quad 0 \quad 4 \quad 4 \quad 4 \quad 4 \quad 0 \quad 0]$

Plot $f(n)$, $F(u)$, $M(u)$ and $\Phi(u)$ graphically