

Jilin Zheng

(617) 938-8399 | jilin@bu.edu | [linkedin.com/in/jilinzheng](https://www.linkedin.com/in/jilinzheng) | github.com/jilinzheng | jilinzheng.github.io

EDUCATION

Boston University, College of Engineering, Boston, MA

Expected May 2026

Bachelor of Science in Computer Engineering

GPA: 3.91

- **Honor:** Dean's List, Merit Scholarship
 - **Relevant Coursework:** Machine Learning, Cybersecurity, Operating Systems, Computer Architecture, Algorithms and Data Structures, Software Engineering, Logic Design, Probability and Statistics, Robotics
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PROJECTS

Do-It-Yourself Machine Learning!

February – April 2024

- Developed a Flask-based REST API for training multiclass image classification models and creating inference requests using scikit-learn
- Implemented MongoDB for CRUD operations managing users, images, models, and inferences
- Utilized Redis task queues for asynchronous model training and inference processing
- Containerized API with Docker and Docker-Compose for efficient deployment and orchestration

P2P Chat

April 2024

- Created a Python-based peer-to-peer chat system with peers capable of bidirectional communication through a local server and client, as well as a central server for user discovery
- Employed multithreading in peers to handle concurrent message sending and receiving, enhancing responsiveness
- Integrated SQLite for storing messages with basic sanitization to prevent SQL injection, ensuring data integrity

SIMON-Said!

December 2023

- Led team of 4 in implementation/verification of symmetric SIMON64/96 block cipher on Nexys A7 FPGA board
- Programmed FPGA in Verilog to perform parallel 64-bit block encryption/decryption on user messages with 96-bit keys, employing electronic codebook (ECB) mode of operation due to project time constraint
- Wrote Python script which uses serial communication via UART to interface with the Nexys A7, enabling users to easily input messages/keys and read corresponding ciphertext/plaintext

Rain-Sensing System for Automobiles

May – June 2023

- Led a team of 4 members in development of a rain-sensing system for automobiles, automatically activating car headlights and windshield wipers with a 90% success rate
 - Leveraged Arduino ADC and sampling over time to obtain rain conditions from a photoelectric liquid-level sensor, ensuring control of headlight brightness and motor speed via MOSFETs
 - Debugged Arduino program reading sensor inputs, improving success rate of low/high-intensity rain detection from 30% to 80%
 - Achieved an average activation time of 1.885 seconds, accomplishing the < 2 second goal
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PROFESSIONAL EXPERIENCE

General Dynamics Mission Systems, Taunton, MA, *Network Design Engineering Intern*

May – August 2024

- Supported the Army's One Network performance and load testing, and measured setup/teardown times for at-the-halt to on-the-move transitioning
- Tested a multitude of radio frequency and networking devices including HNR and NCW radios, GPS, switches, routers, and firewalls for operation, vulnerabilities, and exploits
- Debugged automation tool for REDCOM Sigma call manager configuration, enabling bidirectional VoIP calls
- Led effort to incorporate IxChariot into test environment to improve network performance assessment

Laboratory of Networking & Information Systems, Boston, MA, *Research Assistant*

May 2023 – May 2024

- Conducted research on Kubernetes autoscaling vulnerabilities, focusing on the Yo-Yo attack and its impact on container-based environments
 - Designed and implemented a local testing environment using Docker Desktop for Windows, incorporating Prometheus and Grafana for comprehensive monitoring and visualization
 - Utilized JMeter to simulate realistic application load, modeling request arrivals as a Poisson process
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SKILLS

Programming Languages: C, C++, Python, Verilog

Tools: Unix/Linux, Git, Docker, Postman, GDB, Microsoft Office