MyLong
-     value: long
+   getValue () +   isEven() +   isOdd() +   isPrime() +   isEven(long long1) +   isOdd(long long1) +   isPrime (long long1) +   isEven(MyLong) +   isOdd(MyLong) +   isPrime(MyLong) +   equals(long long1) +   equals(MyLong) +   parseLong(char[] charcters) +   parseLong(String str)

Circle
-     x: double -   y: double -   x1: double -   y1: double -   newRadius : double +   radius : double
+   Circle (double x1, double y1, double newRadius) +   getArea() +   getPerimeter() +   getX() +   getY() +   getRadius(double newRadius) +   contains (double x, double y) +   contains (Circle circle) +   overlaps (Circle circle)

Card
-   suit : String -   number: String -   suits: Strings[] -   numbers : Strings[] -
+   getSuit +   getNumber +   Card()

Deck
-   deck : Card[] -   Index: int
+   Deck()