



About Pitchbooking

Pitchbooking provides software to over 500 sports venues and clubs in the UK and Ireland, with growing opportunity in the US market. We work with a range of facility providers from community clubs right through to local government and large commercial entities. We are looking to significantly expand in 2021 to become the market leader in the sports facility management space.

Our platform delivers the best way to find, book, and manage sports facilities. We eliminate the administration of managing facilities, increase bookings revenue, and enable more people to get more active. Increased use of facilities also means that these vital community assets are protected, which ultimately leads to healthier and stronger communities!

About the role

This is an exciting opportunity to take your education beyond the lecture hall. We're excited to offer internships which provide university students an opportunity to work on significant business-impacting projects. You will have direct interaction with all levels of the company, including members of our leadership team. Instead of making coffee or testing somebody else's code, our interns design and code their own projects and present their work to our technology and business leaders at the end. And, you'll also be having a blast in the wonderful city of Edinburgh as well as a trip to our main office in Belfast.

What you'll do

- Contribute to the design of the architecture and the development of the products and services for sports facility management
- Design, develop, test, deploy and maintain applications and services
- Work closely with a mentor to learn about programming in the real-world
- Invent novel solutions to meaningful problems
- Learn new coding languages specific to your team
- Build new services on new platforms
- Improve performance, scalability, and availability of our internal systems
- Diagnose and debug issues in a production environment
- Interact with massive data sets from our large user base and content library
- Collaborate with researchers, program managers, and product designers in an open, creative environment

About our technology

- React.js front-end
- Node.js and some server-side JavaScript