# The Value 1 Problem for Probabilistic Automata Bruxelles

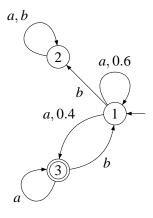
Nathanaël Fijalkow

LIAFA, Université Denis Diderot - Paris 7, France Institute of Informatics, Warsaw University, Poland nath@liafa.univ-paris-diderot.fr

June 20th, 2014

Probabilistic automata (Rabin, 1963)





 $\mathbb{P}_{\mathcal{A}}: A^* \to [0,1]$ 

 $\mathbb{P}_{\mathcal{A}}(w)$  is the probability that a run for w ends up in F

#### This talk is about the value 1 problem:

INPUT:  $\mathcal{A}$  a probabilistic automaton OUTPUT: for all  $\varepsilon > 0$ , there exists  $w \in A^*$ ,  $\mathbb{P}_{\mathcal{A}}(w) \geq 1 - \varepsilon$ .

In other words, define  $val(A) = \sup_{w \in A^*} \mathbb{P}_A(w)$ , is val(A) = 1?

#### This talk is about the value 1 problem:

INPUT:  $\mathcal{A}$  a probabilistic automaton OUTPUT: for all  $\varepsilon > 0$ , there exists  $w \in A^*$ ,  $\mathbb{P}_{\mathcal{A}}(w) \geq 1 - \varepsilon$ .

In other words, define  $\operatorname{val}(\mathcal{A}) = \sup_{w \in A^*} \mathbb{P}_{\mathcal{A}}(w)$ , is  $\operatorname{val}(\mathcal{A}) = 1$ ? It is undecidable (Gimbert and Oualhadj, 2010).

## But to what extent?

Construct an algorithm to decide the value 1 problem, which is *often* correct.

Construct an algorithm to decide the value 1 problem, which is *often* correct.

Quantify how often.

Construct an algorithm to decide the value 1 problem, which is *often* correct.

Quantify how often.

Argue that you cannot do more often than that.

- Theory
  - A first attempt: get rid of numerical values
  - A second attempt: the Markov Monoid Algorithm
  - On the optimality of the Markov Monoid Algorithm

- 1 Theory
  - A first attempt: get rid of numerical values
  - A second attempt: the Markov Monoid Algorithm
  - On the optimality of the Markov Monoid Algorithm

Outline

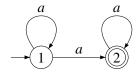


- 1 Theory
  - A first attempt: get rid of numerical values
  - A second attempt: the Markov Monoid Algorithm
  - On the optimality of the Markov Monoid Algorithm

## Does the *undecidability* come from the *numerical* values?

## Does the *undecidability* come from the *numerical* values?

Consider *numberless* probabilistic automata:



Two decision problems:

- for all  $\Delta$ , val $(A[\Delta]) = 1$ ,
- there exists  $\Delta$ , such that val $(A[\Delta]) = 1$ .

#### Theorem (F., Horn, Gimbert and Oualhadj)

*There is no algorithm such that:* 

On input A (a non-deterministic automaton),

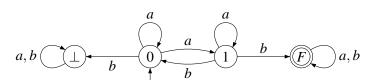
- if for all  $\Delta$ ,  $val(A[\Delta]) = 1$  then "YES",
- if for all  $\Delta$ ,  $val(A[\Delta]) < 1$  then "NO",
- anything in the other cases.

#### Outline

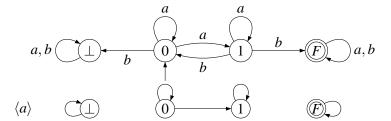


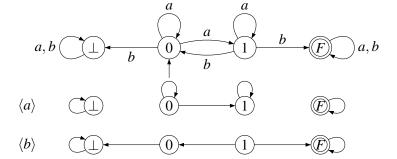
- 1 Theory
  - A first attempt: get rid of numerical values
  - A second attempt: the Markov Monoid Algorithm
  - On the optimality of the Markov Monoid Algorithm



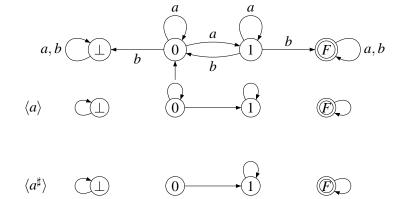




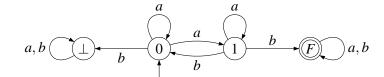


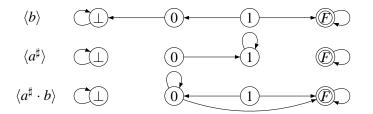




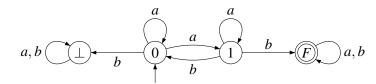


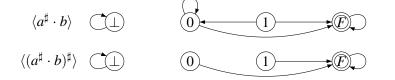




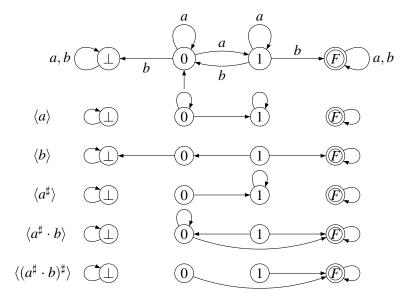










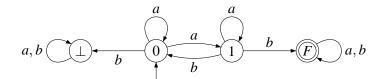


## Stabilization monoids (Colcombet)



This is an algebraic structure with two operations:

- binary composition
- stabilization, denoted #.

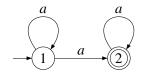


$$\langle a \rangle = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \qquad \langle b \rangle = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$I \cdot \langle u \rangle \cdot F = 1$$
 if and only if  $\mathbb{P}_{\mathcal{A}}(u) > 0$ 

## Defining stabilization



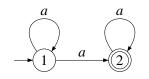


$$\langle a \rangle = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$$

In  $\langle a \rangle$ , the state 1 is transient and the state 2 is recurrent.

## Defining stabilization



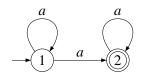


$$\langle a \rangle = \left( \begin{array}{cc} 1 & 1 \\ 0 & 1 \end{array} \right) \qquad \langle a^{\sharp} \rangle = \left( \begin{array}{cc} 0 & 1 \\ 0 & 1 \end{array} \right)$$

In  $\langle a \rangle$ , the state 1 is transient and the state 2 is recurrent.

## Defining stabilization





$$\langle a \rangle = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \qquad \langle a^{\sharp} \rangle = \begin{pmatrix} 0 & 1 \\ 0 & 1 \end{pmatrix}$$

In  $\langle a \rangle$ , the state 1 is transient and the state 2 is recurrent.

$$M^{\sharp}(s,t) = \left\{ egin{array}{ll} 1 & \mbox{if } M(s,t) = 1 \mbox{ and } t \mbox{ recurrent in } M, \\ 0 & \mbox{otherwise.} \end{array} \right.$$

Compute a monoid inside the **finite** monoid  $\mathcal{M}_{Q\times Q}(\{0,1\},\vee,\wedge)$ .

• Compute  $\langle a \rangle$  for  $a \in A$ :

$$\langle a \rangle(s,t) = \begin{cases} 1 & \text{if } \mathbb{P}_{\mathcal{A}}(s \xrightarrow{a} t) > 0, \\ 0 & \text{otherwise.} \end{cases}$$

Close under product and stabilization.

Compute a monoid inside the **finite** monoid  $\mathcal{M}_{Q\times Q}(\{0,1\},\vee,\wedge)$ .

• Compute  $\langle a \rangle$  for  $a \in A$ :

$$\langle a \rangle(s,t) = \begin{cases} 1 & \text{if } \mathbb{P}_{\mathcal{A}}(s \xrightarrow{a} t) > 0, \\ 0 & \text{otherwise.} \end{cases}$$

- Close under product and stabilization.
- If there exists a matrix M such that

$$\forall t \in Q$$
,  $M(s_0, t) = 1 \Rightarrow t \in F$ 

then "A has value 1", otherwise "A does not have value 1".

#### Correctness



#### Theorem

If there exists a matrix M such that

$$\forall t \in Q, \quad M(s_0, t) = 1 \Rightarrow t \in F$$

then A has value 1.

#### Correctness



#### Theorem

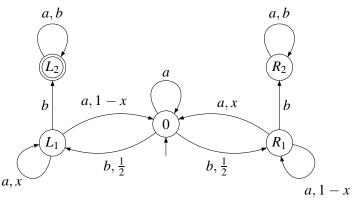
If there exists a matrix M such that

$$\forall t \in Q$$
,  $M(s_0, t) = 1 \Rightarrow t \in F$ 

then A has value 1.

But the value 1 problem is undecidable, so...

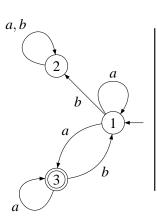
#### No completeness



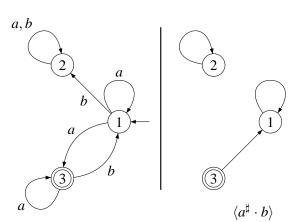
Left and right parts are symmetric, so for all *M*:

$$M(0,L_2)=1 \Longleftrightarrow M(0,R_2)=1.$$

Yet: it has value 1 if and only if  $x > \frac{1}{2}$ .

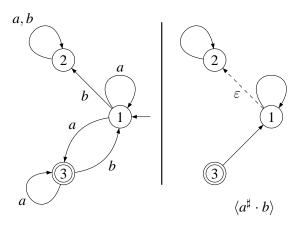


13)



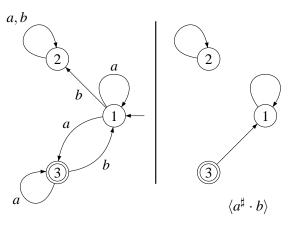






There is a leak from 1 to 2.





There is a leak from 1 to 2.

#### Definition

An automaton  $\mathcal{A}$  is leaktight if it has no leak.

#### Leaktight automata



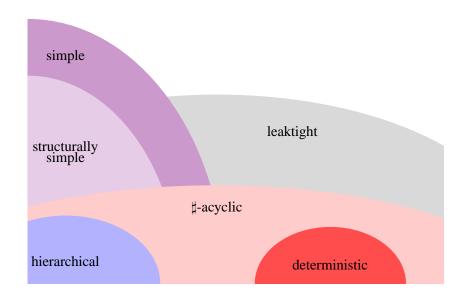
#### Theorem (F.,Gimbert and Oualhadj 2012)

The algorithm is complete for leaktight automata. Hence, the value 1 problem is decidable for leaktight automata.

The proof relies on Simon's factorization forest theorem.

## Other decidable subclasses: in 2012





## Other decidable subclasses: today



(F.,Gimbert,Kelmendi and Oualhadj 2013)

leaktight



So far,

the Markov Monoid Algorithm is the *most correct* algorithm known to solve the value 1 problem.



# So far, the Markov Monoid Algorithm is the *most correct* algorithm known to solve the value 1 problem.

But for *how long*?

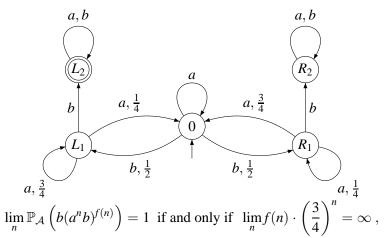
#### Outline



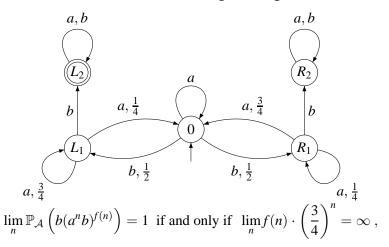
- 1 Theory
  - A first attempt: get rid of numerical values
  - A second attempt: the Markov Monoid Algorithm
  - On the optimality of the Markov Monoid Algorithm

2 Practice: ACMÉ

## What it misses: different convergence speeds



## What it misses: different convergence speeds



so  $f(n) = 2^n$  works but f(n) = n does not.

## A characterization



 $A^*$  is the space of prostochastic words.

$$A^* \, = \, \widetilde{A^*}[0] \, \subsetneq \, \widetilde{A^*}[1] \, \subsetneq \, \widetilde{A^*}[2] \, \subsetneq \, \cdots \, \subsetneq \, \widetilde{A^*} \, .$$

#### Lemma

The following are equivalent:

- The value 1 problem over finite words,
- The emptiness problem over prostochastic words.

## A characterization



 $A^*$  is the space of prostochastic words.

$$A^* = \widetilde{A^*}[0] \subsetneq \widetilde{A^*}[1] \subsetneq \widetilde{A^*}[2] \subsetneq \cdots \subsetneq \widetilde{A^*}.$$

#### Lemma

The following are equivalent:

- The value 1 problem over finite words,
- The emptiness problem over prostochastic words.

#### Theorem

- ① The Markov Monoid Algorithm answers "YES" if and only if there exists  $x \in \widetilde{A}^*[1]$  accepted by A,
- ② The following problem is undecidable: determine whether there exists  $x \in \widetilde{A}^*[2]$  accepted by A.

## Prostochastic words



#### Definition

 $(u_n)_{n\in\mathbb{N}}$  converges if for every  $\mathcal{A}$ , the limit  $\lim_n \mathbb{P}_{\mathcal{A}}(u_n)$  exists.

### Prostochastic words



#### Definition

 $(u_n)_{n\in\mathbb{N}}$  converges if for every  $\mathcal{A}$ , the limit  $\lim_n \mathbb{P}_{\mathcal{A}}(u_n)$  exists.

#### Definition

Two (converging) sequences  $(u_n)_{n\in\mathbb{N}}$  and  $(v_n)_{n\in\mathbb{N}}$  are equivalent if for every  $\mathcal{A}$ ,

$$\lim_{n} \mathbb{P}_{\mathcal{A}}(u_n) > 0 \iff \lim_{n} \mathbb{P}_{\mathcal{A}}(v_n) > 0.$$

### Prostochastic words



#### Definition

 $(u_n)_{n\in\mathbb{N}}$  converges if for every  $\mathcal{A}$ , the limit  $\lim_n \mathbb{P}_{\mathcal{A}}(u_n)$  exists.

#### Definition

Two (converging) sequences  $(u_n)_{n\in\mathbb{N}}$  and  $(v_n)_{n\in\mathbb{N}}$  are equivalent if for every  $\mathcal{A}$ ,

$$\lim_{n} \mathbb{P}_{\mathcal{A}}(u_n) > 0 \iff \lim_{n} \mathbb{P}_{\mathcal{A}}(v_n) > 0.$$

#### Definition

A prostochastic word is an equivalence class of converging sequences.

## The $\omega$ operators



## Definition

Let u be a converging sequence.  $u^{\omega_1}$  is the converging sequence  $(u_n^{n!})_{n \in \mathbb{N}}$ .

## The $\omega$ operators



### Definition

Let u be a converging sequence.  $u^{\omega_1}$  is the converging sequence  $(u_n^{n!})_{n \in \mathbb{N}}$ .

#### Definition

Let u be a converging sequence.

 $u^{\omega_k}$  is the converging sequence  $(u_n^{(n!)^k})_{n\in\mathbb{N}}$ .

## The $\omega$ operators



### Definition

Let u be a converging sequence.  $u^{\omega_1}$  is the converging sequence  $(u_n^{n!})_{n \in \mathbb{N}}$ .

#### Definition

Let u be a converging sequence.

 $u^{\omega_k}$  is the converging sequence  $(u_n^{(n!)^k})_{n\in\mathbb{N}}$ .

### Example

The prostochastic words  $(a^{\omega_1}b)^{\omega_1}$  and  $(a^{\omega_1}b)^{\omega_2}$  are not equal.

## An equivalent characterization

#### Theorem

The Markov Monoid Algorithm answers "YES" if and only if there exists a regular sequence  $(u_n)_{n\in\mathbb{N}}$  of finite words such that  $\lim_n \mathbb{P}_{\mathcal{A}}(u_n) = 1$ .

The regular sequences are described by the following grammar:

$$u = a \mid u \cdot u \mid (u_n^n)_{n \in \mathbb{N}}$$
.

## Corollary



## In some sense,

the Markov Monoid Algorithm is the *most correct* algorithm to solve the value 1 problem.

### Outline



- 1 Theory
  - A first attempt: get rid of numerical values
  - A second attempt: the Markov Monoid Algorithm
  - On the optimality of the Markov Monoid Algorithm

2 Practice: ACMÉ

## **ACMÉ**



The tool ACME (Automata with Counters, Monoids and Equivalence) has been written in OCaml by Nathanaël Fijalkow and Denis Kuperberg.

\*\*\*\*\*\*\*\*\*\*\*

Automata that are leaktight and do not have value 1: 540 Automata that are leaktight and have value 1: 133 Automata that are not leaktight and may have value 1: 17 Automata that are not leaktight and have value 1: 310 The end.



Thank you for your attention!