

EDUCATION

August 2016 -
May 2020 (Expected)

Cornell University

Ithaca, NY

B.S., Computer Science, Major GPA: 3.58

In Progress: Data Structures and Functional Programming

Principles of Backend Engineering

Relevant Courses: Object-Oriented Programming and Data Structures

EXPERIENCE & LEADERSHIP

October 2017 -
Present

Cornell Course Management System Team, *Developer*

Ithaca, NY

- Redesigning the front-end of Cornell's course management system for improved user interaction and mobile responsiveness
- Refactoring 60,000+ lines of existing Java code in preparation for restructuring of files from XML to HTML using Javascript

September 2017 -
Present

Cornell Design & Tech Initiative, *Front End Developer*

Ithaca, NY

- Building Project Samwise, a calendar web app that helps students plan their semester
- Creating the UI using HTML, CSS, Bootstrap and connecting the front-end to the server through API endpoints using JQuery and MySQL

October 2016 -
Present

Medium Design Collective, *Events Team Co-lead*

Ithaca, NY

- Manage a team of 5 members to plan events to connect the creative community at Cornell, including speaker panels, design hackathons and exhibitions, attracting more than 300 attendees total
- Organize and facilitate design thinking and software workshops to bring design education to the Cornell community
- Engage members through bi-weekly pinup meetings and weekly newsletters

PROJECTS

October - December
2017

Neverwing (<https://github.com/rz96/neverwing>)

- Built a browser game modeled after the Facebook Messenger game Everwing using the js_of_ocaml library
- Tools: OCaml, Javascript

July-August 2017

Receipt

- iOS app for managing student budget planning
- Tools: Swift 3, XCode

SKILLS

Technology: Python, Java, Swift 3, OCaml, HTML, CSS, Javascript, jQuery, Solidworks, Adobe InDesign