

CINEMATIC - EXT. BARRACKS - WINTER 1943, LATE AFTERNOON

NIKITINA (NPC, 20) has pulled ROSANOVA (PC, 22) away from the barracks to have a private conversation. Snow falls gently around them as they walk, with the sky turning dark. Their backs to the camp, they wrap themselves up in their thick coats trying to keep warm.

NEGATIVE CHOICES

POSITIVE CHOICES

ROSANOVA OPTION #1

ROSANOVA OPTION #2

(suspicious)

(well-meaning)

Why have you brought me all the way out here?

What do you want to talk to me about? Is everything okay?

NIKITINA RESPONSE

NIKITINA RESPONSE

#1

#2

(glaring)

(bluntly)

Don't play dumb. I know you're up to something.

Do you think nobody's noticed you sneaking off?

Nikitina stops and stands beside Rosanova, turning to speak directly to her.

NIKITINA (CONT.)

I saw you going off with SHEPTROVA and her team yesterday. You have no business with the 586th regiment, you're a *pilot*, for God's sake, not a soldier!

ROSANOVA OPTION #1

ROSANOVA OPTION #2

(defensive)

(nervously)

This have nothing to do with you. Besides why are you spying on me?

I-I know it looks bad, but it's important- I wouldn't be doing it otherwise!

NIKITINA RESPONSE

NIKITINA RESPONSE

#1

#2

(annoyed)

(raising an eyebrow)

Spying on you? For the past three days you've disappeared for hours before collapsing into bed - still in uniform, by the way!

I'd hope you weren't doing it for nothing. You'd be an even bigger fool than I thought.

Nikitina looks towards the camp, seeing a group of younger girls walk by laughing before turning back to Rosanova.

NIKITINA (CONT.)

Whatever you're doing needs to stop. The...*other* girls in the regiment look up to you, and if you keep sneaking around they're going to get the wrong idea. Or worse, the Commander might

find out - and those girls don't
deserve to take the fall for your
arrogance.

ROSANOVA OPTION #1
(scoffs)
Are you *threatening* me?

ROSANOVA OPTION #2
(earnest)
I can't, not yet! I'm on to
something big, and if I can
find proof then we can stop
it.

NIKITINA RESPONSE
#1
(irritated)
No! I'm just- *trying* to
understand what you're
doing.

NIKITINA RESPONSE
#2
(confused)
Proof? Something big- what
are you talking about?

If all three negative/positive choices are selected, an
additional dialogue option is unlocked.

ROSANOVA OPTION #1
(angry)
What you're *trying* to do is
intimidate me. You've hated
me from the moment I stepped
foot in camp!

ROSANOVA OPTION #2
(worried)
I don't want to involve you,
or anyone in this if I don't
have to. You just have to
trust me.

ROSANOVA NEGATIVE
UNLOCK OPTION
(smiling through teeth)
There's nothing for you to
understand. If you know
what's good for you, you'll
back off.

ROSANOVA POSITIVE
UNLOCK OPTION
(softly)
I know we've gotten off on
the wrong foot, but I hope
you know that I take what
you say very seriously. I
promise to do the right
thing.

NIKITINA RESPONSE
#1
(incredulous)
Hated you? You're so
dramatic. You clearly don't
want to tell me anything so
don't come crying to me when
you need my help.

NIKITINA RESPONSE
#2
(defeated)
I hope you know what you're
doing. Anything you do
reflects back on the rest of
us. Remember that.

NIKITINA NEGATIVE
RESPONSE UNLOCK
(frustrated)
Fine! You want to get
yourself into trouble? Be my
guest! Just know that if you
endanger me or this
regiment, I'll be the first
to say your name.

NIKITINA POSITIVE
RESPONSE UNLOCK
(taken aback)
Oh-? Alright then...Just-
whatever it is you're doing,
be careful.

NEGATIVE CHOICES ENDING (3 or more negative options chosen):
Nikitina scowls at Rosanova before storming off, drawing the attention of some soldiers nearby as she moves past them.
Fade out.

Rosanova and Nikitina's relationship meter decreases.

OR

POSITIVE CHOICES ENDING (3 or more positive options chosen):
Nikitina gives Rosanova a small nod before walking away, leaving her standing alone in the snow. Fade out.

Rosanova and Nikitina's relationship meter increases.

OR

If the player does not have 3 or more options on the positive or negative path, it will default to the ending that matches the path of the final choice in the scene.

Rosanova and Nikitina's relationship meter will change based on if the interaction ended positively or negatively.