

13.1 ADC introduction

The 12-bit ADC is a successive approximation analog-to-digital converter. It has up to 19 multiplexed channels allowing it to measure signals from 16 external sources, two internal sources, and the V_{BAT} channel. The A/D conversion of the channels can be performed in single, continuous, scan or discontinuous mode. The result of the ADC is stored into a left- or right-aligned 16-bit data register.

The analog watchdog feature allows the application to detect if the input voltage goes beyond the user-defined, higher or lower thresholds.

13.2 ADC main features

- 12-bit, 10-bit, 8-bit or 6-bit configurable resolution
- Interrupt generation at the end of conversion, end of injected conversion, and in case of analog watchdog or overrun events
- Single and continuous conversion modes
- Scan mode for automatic conversion of channel 0 to channel 'n'
- Data alignment with in-built data coherency
- Channel-wise programmable sampling time
- External trigger option with configurable polarity for both regular and injected conversions
- Discontinuous mode
- Dual/Triple mode (on devices with 2 ADCs or more)
- Configurable DMA data storage in Dual/Triple ADC mode
- Configurable delay between conversions in Dual/Triple interleaved mode
- ADC conversion type (refer to the datasheets)
- ADC supply requirements: 2.4 V to 3.6 V at full speed and down to 1.8 V at slower speed
- ADC input range: $V_{REF-} \leq V_{IN} \leq V_{REF+}$
- DMA request generation during regular channel conversion

(From device DS, page 15)

The number of ADC/DAC depends on the specific microcontroller in the family.

Table 2. STM32F427xx and STM32F429xx features and peripheral counts (continued)								
Peripherals	STM32F427Vx	STM32F429Vx	STM32F427Zx	STM32F429Zx	STM32F427Ix	STM32F429Ix	STM32F429Bx	STM32F429Nx
GPIOs	82		114		140		168	
12-bit ADC	3							
Number of channels	16		24					
12-bit DAC	Yes							
Number of channels	2							
Maximum CPU frequency	180 MHz							
Operating voltage	1.8 to 3.6 V ⁽³⁾							

(Device datasheet: PP 51 – 66)

Connections of pins to ADC and DAC can be derived from the datasheet knowing the device package.

Table below shows that PA5 can be used with ADC1 or ADC2 or DAC2

To which ADCs/DACs can PA5 and PA6 be associated?

Table 10. STM32F427xx and STM32F429xx pin and ball definitions (continued)

Pin number							Pin name (function after reset) ⁽¹⁾	Pin type	I / O structure	Notes	Alternate functions	Additional functions
LQFP100	LQFP144	UFBGA176	LQFP176	WLCSP143	LQFP208	TFBGA216						
30	41	P4	51	M9	54	P4	PA5	I/O	TC	(4)	TIM2_CH1/TIM2_ETR, TIM8_CH1N, SPI1_SCK, OTG_HS_ULPI_CK, EVENTOUT	ADC12_IN5/ DAC_OUT2
31	42	P3	52	N10	55	P3	PA6	I/O	FT	(4)	TIM1_BKIN, TIM3_CH1, TIM8_BKIN, SPI1_MISO, TIM13_CH1, DCMI_PIXCLK, LCD_G2, EVENTOUT	ADC12_IN6

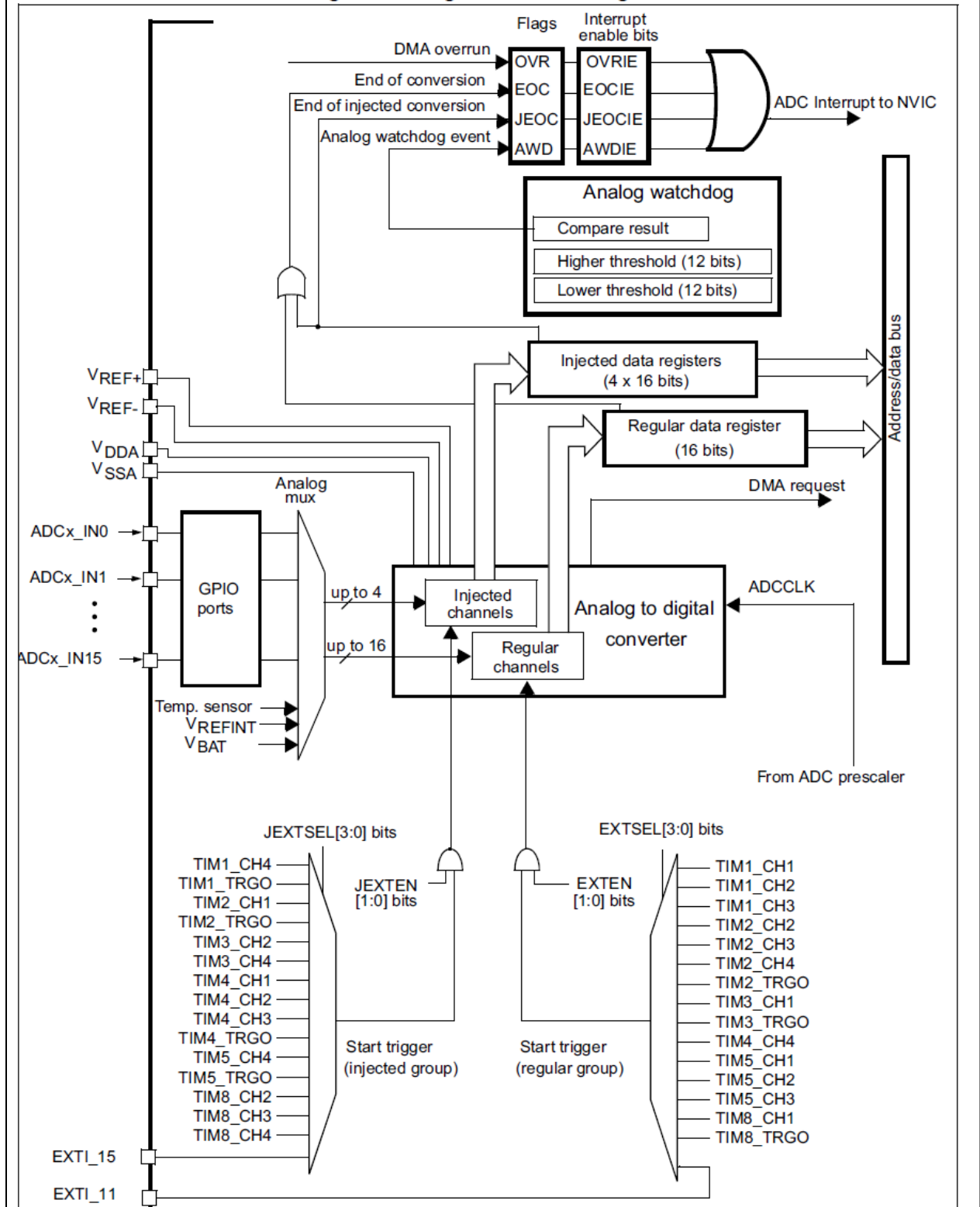
(From device datasheet)

Temperature sensor

The temperature sensor has to generate a voltage that varies linearly with temperature. The conversion range is between 1.8 V and 3.6 V. The temperature sensor is internally connected to the same input channel as V_{BAT} , ADC1_IN18, which is used to convert the sensor output voltage into a digital value. When the temperature sensor and V_{BAT} conversion are enabled at the same time, only V_{BAT} conversion is performed.

As the offset of the temperature sensor varies from chip to chip due to process variation, the internal temperature sensor is mainly suitable for applications that detect temperature changes instead of absolute temperatures. If an accurate temperature reading is needed, then an external temperature sensor part should be used.

Figure 44. Single ADC block diagram



13.3.1 ADC on-off control

The ADC is powered on by setting the ADON bit in the ADC_CR2 register. When the ADON bit is set for the first time, it wakes up the ADC from the Power-down mode.

Conversion starts when either the SWSTART or the JSWSTART bit is set.

You can stop conversion and put the ADC in power down mode by clearing the ADON bit. In this mode the ADC consumes almost no power (only a few μA).

13.3.2 ADC clock

The ADC features two clock schemes:

- Clock for the analog circuitry: ADCCLK, common to all ADCs
This clock is generated from the APB2 clock divided by a programmable prescaler that allows the ADC to work at $f_{\text{PCLK2}}/2$, $/4$, $/6$ or $/8$. Refer to the datasheets for the maximum value of ADCCLK.
- Clock for the digital interface (used for registers read/write access)
This clock is equal to the APB2 clock. The digital interface clock can be enabled/disabled individually for each ADC through the RCC APB2 peripheral clock enable register (RCC_APB2ENR).

13.3.3 Channel selection

There are 16 multiplexed channels. It is possible to organize the conversions in two groups: regular and injected. A group consists of a sequence of conversions that can be done on any channel and in any order. For instance, it is possible to implement the conversion sequence in the following order: ADC_IN3, ADC_IN8, ADC_IN2, ADC_IN2, ADC_IN0, ADC_IN2, ADC_IN2, ADC_IN15.

- A **regular group** is composed of up to 16 conversions. The regular channels and their order in the conversion sequence must be selected in the ADC_SQRx registers. The total number of conversions in the regular group must be written in the L[3:0] bits in the ADC_SQR1 register.
- An **injected group** is composed of up to 4 conversions. The injected channels and their order in the conversion sequence must be selected in the ADC_JSQR register.

13.3.4 Single conversion mode

In Single conversion mode the ADC does one conversion. This mode is started with the CONT bit at 0 by either:

- setting the SWSTART bit in the ADC_CR2 register (for a regular channel only)
- setting the JSWSTART bit (for an injected channel)
- external trigger (for a regular or injected channel)

Once the conversion of the selected channel is complete:

- If a regular channel was converted:
 - The converted data are stored into the 16-bit ADC_DR register
 - The EOC (end of conversion) flag is set
 - An interrupt is generated if the EOCIE bit is set
- If an injected channel was converted:
 - The converted data are stored into the 16-bit ADC_JDR1 register
 - The JEOC (end of conversion injected) flag is set
 - An interrupt is generated if the JEOCIE bit is set

Then the ADC stops.

13.3.5 Continuous conversion mode

In continuous conversion mode, the ADC starts a new conversion as soon as it finishes one. This mode is started with the CONT bit at 1 either by external trigger or by setting the SWSTRT bit in the ADC_CR2 register (for regular channels only).

After each conversion:

- If a regular group of channels was converted:
 - The last converted data are stored into the 16-bit ADC_DR register
 - The EOC (end of conversion) flag is set
 - An interrupt is generated if the EOCIE bit is set

13.3.8 Scan mode

This mode is used to scan a group of analog channels.

The Scan mode is selected by setting the SCAN bit in the ADC_CR1 register. Once this bit has been set, the ADC scans all the channels selected in the ADC_SQRx registers (for regular channels) or in the ADC_JSQR register (for injected channels). A single conversion is performed for each channel of the group. After each end of conversion, the next channel in the group is converted automatically. If the CONT bit is set, regular channel conversion does not stop at the last selected channel in the group but continues again from the first selected channel.

If the DMA bit is set, the direct memory access (DMA) controller is used to transfer the data converted from the regular group of channels (stored in the ADC_DR register) to SRAM after each regular channel conversion.

The EOC bit is set in the ADC_SR register:

- At the end of each regular group sequence if the EOCS bit is cleared to 0
- At the end of each regular channel conversion if the EOCS bit is set to 1

The data converted from an injected channel are always stored into the ADC_JDRx registers.

13.4 Data alignment

The ALIGN bit in the ADC_CR2 register selects the alignment of the data stored after conversion. Data can be right- or left-aligned as shown in [Figure 48](#) and [Figure 49](#).

Figure 48. Right alignment of 12-bit data

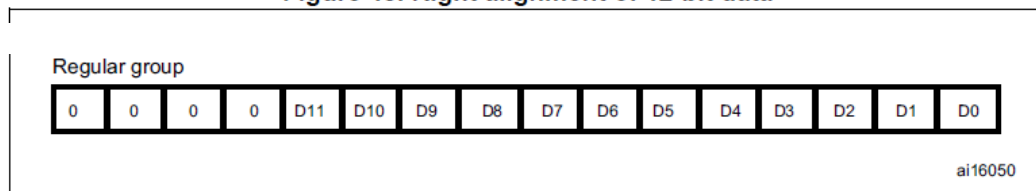
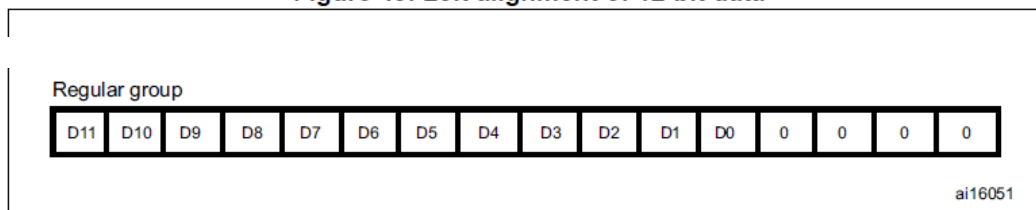


Figure 49. Left alignment of 12-bit data



13.5 Channel-wise programmable sampling time

The ADC samples the input voltage for a number of ADCCLK cycles that can be modified using the SMP[2:0] bits in the ADC_SMPR1 and ADC_SMPR2 registers. Each channel can be sampled with a different sampling time.

The total conversion time is calculated as follows:

$$T_{\text{conv}} = \text{Sampling time} + 12 \text{ cycles}$$

Example:

With ADCCLK = 30 MHz and sampling time = 3 cycles:

$$T_{\text{conv}} = 3 + 12 = 15 \text{ cycles} = 0.5 \mu\text{s with APB2 at 60 MHz}$$

13.6 Conversion on external trigger and trigger polarity

Conversion can be triggered by an external event (e.g. timer capture, EXTI line). If the EXTEN[1:0] control bits (for a regular conversion) or JEXTEN[1:0] bits (for an injected conversion) are different from "0b00", then external events are able to trigger a conversion with the selected polarity. [Table 67](#) provides the correspondence between the EXTEN[1:0] and JEXTEN[1:0] values and the trigger polarity.

Table 67. Configuring the trigger polarity

Source	EXTEN[1:0] / JEXTEN[1:0]
Trigger detection disabled	00
Detection on the rising edge	01
Detection on the falling edge	10
Detection on both the rising and falling edges	11

Note: The polarity of the external trigger can be changed on the fly.

The EXTSEL[3:0] and JEXTSEL[3:0] control bits are used to select which out of 16 possible events can trigger conversion for the regular and injected groups.

Software source trigger events can be generated by setting SWSTART (for regular conversion) or JSWSTART (for injected conversion) in ADC_CR2.

A regular group conversion can be interrupted by an injected trigger.

13.8.1 Using the DMA

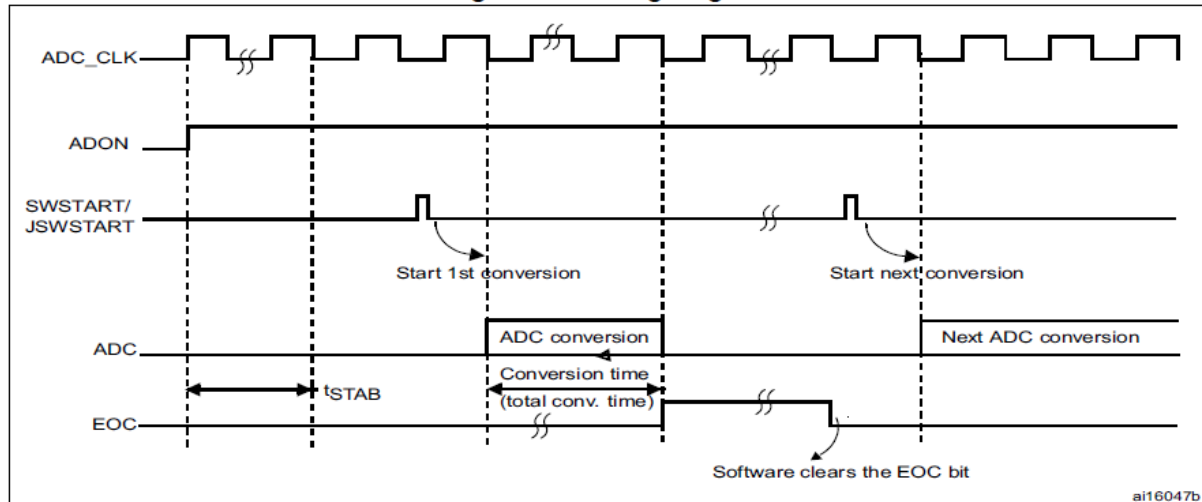
Since converted regular channel values are stored into a unique data register, it is useful to use DMA for conversion of more than one regular channel. This avoids the loss of the data already stored in the ADC_DR register.

When the DMA mode is enabled (DMA bit set to 1 in the ADC_CR2 register), after each conversion of a regular channel, a DMA request is generated. This allows the transfer of the converted data from the ADC_DR register to the destination location selected by the software.

13.3.6 Timing diagram

As shown in [Figure 45](#), the ADC needs a stabilization time of t_{STAB} before it starts converting accurately. After the start of the ADC conversion and after 15 clock cycles, the EOC flag is set and the 16-bit ADC data register contains the result of the conversion.

Figure 45. Timing diagram



13.7 Fast conversion mode

It is possible to perform faster conversion by reducing the ADC resolution. The RES bits are used to select the number of bits available in the data register. The minimum conversion time for each resolution is then as follows:

- 12 bits: $3 + 12 = 15$ ADCCLK cycles
- 10 bits: $3 + 10 = 13$ ADCCLK cycles
- 8 bits: $3 + 8 = 11$ ADCCLK cycles
- 6 bits: $3 + 6 = 9$ ADCCLK cycles

13.12 ADC interrupts

An interrupt can be produced on the end of conversion for regular and injected groups, when the analog watchdog status bit is set and when the overrun status bit is set. Separate interrupt enable bits are available for flexibility.

Two other flags are present in the ADC_SR register, but there is no interrupt associated with them:

- JSTRT (Start of conversion for channels of an injected group)
- STRT (Start of conversion for channels of a regular group)

Table 70. ADC interrupts

Interrupt event	Event flag	Enable control bit
End of conversion of a regular group	EOC	EOCIE
End of conversion of an injected group	JEOC	JEOCIE
Analog watchdog status bit is set	AWD	AWDIE
Overrun	OVR	OVRIE