

Programming Assignment 2

1. Augment your T parser with [semantic actions for constructing parse trees](#), write a [C code generator](#) and make it a workable T-to-C compiler.
 - See an attached package for the reference files.
 - You are requested to separate the C code, the Lex specification, the Yacc specification into distinct files.

Guideline:

1. You have to demonstrate your program in person and have the report in paper with you.
2. You may get up to 10% bonus if you succeed in each of the following conditions:
 - Redesign the overall data structures for parse trees.
 - Rewrite all pieces of the C code generator.
 - Implement a type analyzer for the T Compiler.And, up to 10% penalty will be given for lateness. More precisely, if you get X in demonstration, and Y for the report:
 - (6/8th or 10th) Your score = $(X * 70\%) * 110\% + Y * 30\%$
 - (6/22nd or 24th) Your score = $X * 70\% + Y * 30\%$
 - (Late) Your score = $(X * 70\% + Y * 30\%) * 90\%$
3. Your report has to include the following elements:
 - I. A cover page.
 - II. The problem description.
 - III. Highlight of the way you write the program.
 - IV. The program listing.
 - V. Test run results.
 - VI. Discussion.

A Sample Input Program

```

/* This is a comment line in the sample program. */
INT f2 ( INT x, INT y )
BEGIN
    INT z;
    z := x*x - y*y;
    RETURN z;
END

INT MAIN f1 ()
BEGIN
    INT x;
    READ(x, "Please input an integer number x: ");
    INT y;
    READ(y, "Please input another integer number y: ");
    INT z;
    z := f2(x, y) + f2(y, x);
    WRITE(z, "f2(x, y) + f2(y, x) = ");
END

```

A Sample Generated C Code

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
void tiny_readint ( int *x, char *s ) {
    printf("%s ", s);
    scanf("%d", x);
}
void tiny_writeint ( int x, char *s ) {
    printf("%s ", s);
    printf("%d\n", x);
}
int f2 ( int x, int y)
{ int z;
  z = x * x - y * y;
  return z;
}
int main ( )
{ int x;
  tiny_readint(&x, "A41.input");
  int y;
  tiny_readint(&y, "A42.input");
  int z;
  z = f2(x, y) + f2(y, x);
  tiny_writeint(z, "A4.output");
}

```