# 5 responses

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# **Summary**

#### Your Name:

Nate Crabb

Amerie Lommen

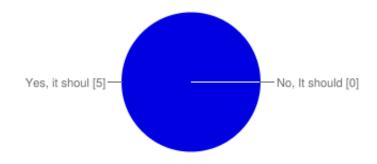
Mackenzie Revoyr

Jaspaul Sohal

Erica Huang

## **Jacob Whitten**

## Should the assignment receive credit?

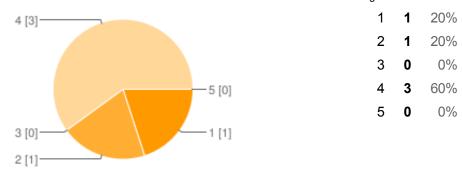


Yes, it should receive credit. **5** 100% No, It should not receive credit **0** 0%

#### **Awesomeness**

No responses yet for this question.

## On a scale from 1 to 5 please rate the look and feel of the app



#### Praise for submitter

I liked the layout it was nice. Having the keyboard pop up was a nice touch. Your mad lib stories were actually kind of funny. Did a pretty good job of passing data between activities. Handled rotation from portrait to landscape very well. Overall it was pretty good.

I like the user interaction and it works well.

The app played as promised! I liked how the keyboard stayed out while it asked for the initial words, that whole system went smoothly. Great work!

This is a very clever project idea, unfortunately, it doesn't seem to work completely. I really don't know. Cool story?

## **Suggestions and Criticism**

Poor commenting in code. Initializing the story was inefficient since you did it manually. Did not meet enough constraint to pass (you only meet 1-3). Very buggy, the game crashed after one mad lib and also it froze my tablet for a few minutes.

The app often (but not always) crashes when I try to start a new round, put it in landscape mode, or open it after it has closed. This tells me there may be a problem in WordView's onCreate and/or onResume method.

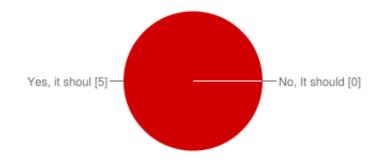
There was no sound file playing. After playing a couple times it would crash sometimes but then still work. Also after playing a couple time it wouldn't restart from the beginning. It was use some words from the previous round.

It would be nice if there was some indication of how many you have left. And maybe don't allow blank inserts It doesn't reset everything on new.

Once I had finished the Madlib, I pressed the restart button and it only asked for two new words, and kept most of my old words. It also spazzed a bit when I flipped it side to side.

## **Alan Pilic**

## Should the assignment receive credit?

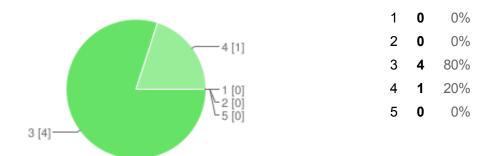


Yes, it should receive credit. **5** 100% No, It should not receive credit **0** 0%

#### **Awesomeness**



## On a scale from 1 to 5 please rate the look and feel of the app



#### Praise for submitter

Nice pictures of animals! You included everything required for this assignment, good readme

I tried multiple times importing the project but i was unable to to get it to work. It would open but it wouldn't compile and let me run it. It might of been just me but i don't believe so because everyone else project I graded worked fine.

Cute pictures! And /interesting/ music choice... The data sharing between activities works great and I wasn't able to get it to do anything weird in my testing, which is good.
:)

Works well, doesn't break. Nice Sounds and picture. Handles switching between portrait and landscape well.

The app is functional. The music is relaxing. I like how your code was very simple and easy to understand.

#### **Suggestions and Criticism**

It kind of has the aesthetic of a website from the 90's e.g. blue text on black background and the fact that there is no way to stop the music without leaving the screen. The layout is too tall for the screen, especially in landscape mode. It would have been a lot better to create a new layout for the landscape mode and have all the images appear in one line.

When I loaded the app in Android Studio I wasn't able to get the app to run, or download to the tablet I looked over the code, everything looks solid

Maybe you could layout the pictures differently in landscape mode rather than scroll viewer

I feel like the typing the message part is kinda irrelevant for the app. The pictures are squish to the left. Also I don't know how to make the music stop even after quiting the app which was annoying. The song replays when orientation is changed and you can hear 2 songs.

## **Denis Elizarov**

## Should the assignment receive credit?

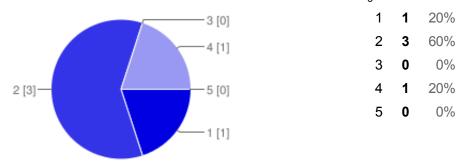


Yes, it should receive credit. **4** 80% No, It should not receive credit **1** 20%

#### **Awesomeness**

No responses yet for this question.

## On a scale from 1 to 5 please rate the look and feel of the app



#### Praise for submitter

Everything works perfectly, but none of the stuff in the app is very exciting/difficult.

Not turned in

You did a good job using fragments. Handles rotation from portrait to landscape well.

App handles switching from portrait view to landscape very well Looks nice, switches from view to view well

I like how you comment your code. and the orientation change is nice.

## **Suggestions and Criticism**

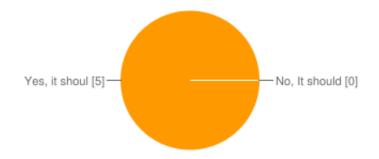
I don't like how I have to click the picture to get the description, I think its better to have just the radio button switching the image. You are missing a few constraints such as save state and music.

There was no music. There was no piece of extra data between events. Besides breaking it down into fragments it was very similar to the professors app. Almost too much like hers. I mean i understand that she told us to use her code as templates but you could of at least customised it a little bit and represented characters from a different show or movie. As well as change the layout a bit and making it your own. But you still obviously put some work into it so you deserve credit.

This is the same example app we did in class; it doesn't seem very creative. :(
This looks an aweful lot like the example we saw in class, and I can't find any reference to that in the code

## **Drake Wempe**

## Should the assignment receive credit?



Yes, it should receive credit. **5** 100% No, It should not receive credit **0** 0%

#### **Awesomeness**

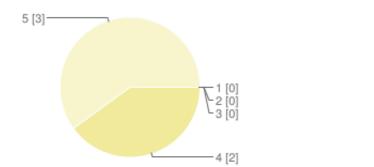


Yes!?!?! **3** 100%

0%

0%

## On a scale from 1 to 5 please rate the look and feel of the app



3 **0** 0% 4 **2** 40% 5 **3** 60%

0

0

1

2

#### Praise for submitter

It plays the Pokemon theme song! Unique design, app handles like it should, handles switching from portrait mode to landscape nicely. Again. Points for using Pokemon.

I like how you had the lay out of your buttons where you can select your pokemon. The pokemon pictures were all nice to look at. The little description of each and the noise they made was a good touch. The pokemon song playing while you select fit perfectly obviously. The landscape layout for when your veiwing the individual pokemon is good.

Love the music choice and that the song resumes where it left off when you return from a Pokémon's individual screen. This is a great idea for an app and everything works great!

I like how it is a pokedex. I like how your codes were simple. I like how the music works accordingly and also the orientation flips.

I love the pokedex. It makes sounds And handles switching between portrait and landscape. really well done.

#### **Suggestions and Criticism**

One thing is the music replays when orientation changes. Cant find read me file.

As much as I love the Pokémon theme song, it would be nice if there were a way to pause/stop it manually. :) (Also Bulbasaur sounds kind of scary...) The Pokémon cries restart when you switch between portrait and landscape mode, and I'm not sure that's on purpose. It would have been nice to see some layout change between portrait and landscape mode. Did not include a README file.

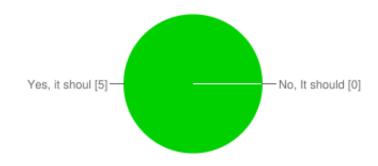
If anything, and this is a mild complaint, have a mute button? I was in the lab when I opened the app, and it played very loudly.

It doesn't seem to send anything between activity when I run it but the code shows it does So I think this requirement is still satisfied.

I may be wrong but i don't believe you pass information from the two activities. Also the landscape mode of the of the main activity is very nice but it just cuts of a little bit of the description but thats nothing big. Overall it was good

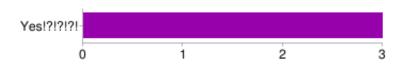
## **Erin Gunn**

#### Should the assignment receive credit?



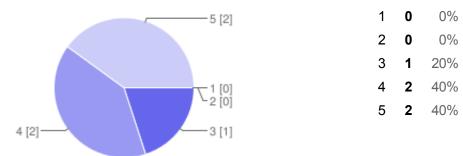
Yes, it should receive credit. **5** 100% No, It should not receive credit **0** 0%

#### **Awesomeness**



Yes!?!?! **3** 100%

#### On a scale from 1 to 5 please rate the look and feel of the app



#### **Praise for submitter**

I like it a lot. A simple note app that allows you to create multiple notes and edit old. It save the state well.

I like how it is simple and the app is pretty useful and easy to use. The orientation change is handle really well.

It was a unique app. The portrait to landscape mode was great. I like how you can view the list of notes you have and still edit your current one your looking at. Did a good job passing the note to the main activity and transitioning back and forth. Usage of the action bar was excellent. Deleting function was awesome. Overall it was a good job

This is super neat! Everything works perfectly - just as nice as a "real" one I downloaded for my personal phone from Google Play (better, in fact, since it doesn't have ads :)! I actually love the music that plays while you are deleting a note, it's very dramatic. :o

Okay the music at the delete option is hilarious. (y) The app performs its task well, I really like that the instructions for the thing is a note you can remove! It switches orientation correctly, and its actually a useful app!

## Suggestions and Criticism

Small bug, when you're typing a note in landscape mode, and switch back to portrait, it asked me about saving twice. No big, nothing app breaking

The UI would have been slightly improved if there were a "delete" button on the note edit screen or somewhere. It looks like you thought about that though since you included directions prominently.

You said there would be music but there wasn't any. The layout wasn't the best but it did the job. You might of wanted to have a instruction page and then let the user type notes instead of having the instructions being part of the notes. You didn't have a popup keyboard come up which would be good since the person using the app wouldn't have access to a keyboard.

It says it plays music but I don't hear anything but button clicks

I can't hear the music though. I think this might be the pause is executed to fast maybe.

# Number of daily responses

