jimbobway200@gmail.com

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Summary

Your Name:

Samuel Tames
Paul Olason
Marcel Cunanan
Seth Simms

Mackenzie Revoyr

Should the assignment receive credit?
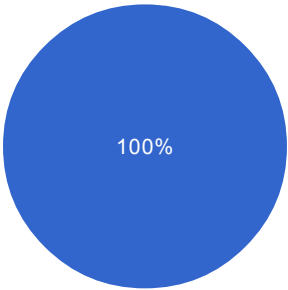
Yes, it should receive credit.	**4**	100%
No, It should not receive credit	**0**	0%

Awesomeness

Yes!?!?!?!	**1**	100%

Yes!?!?!?!

On a scale from 1 to 5 please rate the look and feel of the app

1	**0**	0%
2	**0**	0%
3	**1**	25%
4	**2**	50%
5	**1**	25%

25%
50%
25%
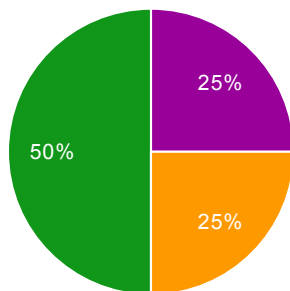
Praise for submitter

There appears to be more effort put into this app than the others I've graded. It seems more complicated. It appears as though you've implemented all the items in the list: 1-8. Unfortunately it crashes for me. Good work though.

Good app, I like the user interface. The markers were detailed and nicely done, and the creation system was also well done. The path drawing system is cool and I like how it uses roads as opposed to drawing paths between markers. The instruction messages were also a nice touch.

App crashes on startup, can't test features -- unfortunate because looking at the code, it seems like you put a lot of work into it.

Really good app, nice colors, everything works!

Suggestions and Criticism

Crashes on startup with null pointer exception because it is unable to get access to my location (I have location disabled on my device) and you don't check to see if the location manager returns null. Even after turning on gps location, it still crashes because you force it to only use the network provider. It might be a nice feature, but your app should not be non-functional if it can't get the user's location.

On my tablet the landscape orientation worked much better than the standard one. About half of the map was cut off on the

normal orientation view, making it difficult to see the map. My impression was that this is an error with my tablet since none of the others functioned easily. Switching between orientations, the "view readme" message appears every time. I found this annoying and would have preferred if this only appeared on startup. The draw path function was a little hard to figure out, mostly because the response wasn't instantaneous so it was difficult to tell if it was working. I found by adding enough paths, the program would crash.

nothing

This app crashes upon start on the Nexus5 emulator. No UI loads, just an instant crash. It crashes when I build it from Android Studio as well... java.lang.NullPointerException: Attempt to invoke virtual method 'double android.location.Location.getLatitude()

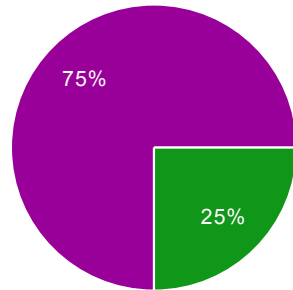## Amerie Lommen

Should the assignment receive credit?
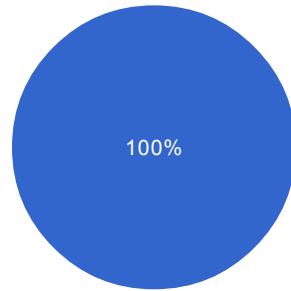
| Yes, it should receive credit. | **4** | 100% |
| No, It should not receive credit | **0** | 0% |

Awesomeness

Yes!?!?!?!   **1**   100%

On a scale from 1 to 5 please rate the look and feel of the app

1	**0**	0%
2	**0**	0%
3	**0**	0%
4	**1**	25%
5	**3**	75%

Praise for submitter

Everything works well. The UI is simple and works fine. You implemented all requirements: 1-8. Good Job and I have no complaints.

very good app, everything works as it should

Nicely done app, the formatting is well done in a way that meshes with the map, there isn't any wasted space, and responds well to orientation shift. This meets every possible requirement. Adding new markers works well, as does drawing lines.

All features work correctly, UI is nice and clean, easy to use. Meets constraints 1-8.

Suggestions and Criticism

I have no complaints, but it could be prettier-- that is the addition of some color or a snazzy logo. ..but that's not a requirement for these "fun" assignments. Good job.

This app covers everything and looks good, so there isn't much to say. One possible improvement could be to add a "clear custom markers" button. As new markers get added the screen gets cluttered, and it would be nice to have a way to revert back to only the original markers. A work around at the moment is to change orientation, which throws out all custom markers. This isn't the most elegant solution however, so another improvement would be to make custom markers carry over between state changes.

landscape mode doesn't work

Would be nice to have a button to clear the points that were added by the user.

Nathanael Crabb
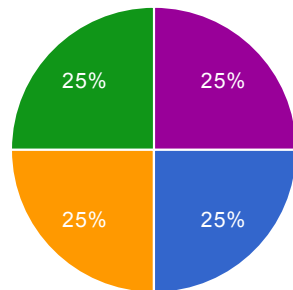
Should the assignment receive credit?
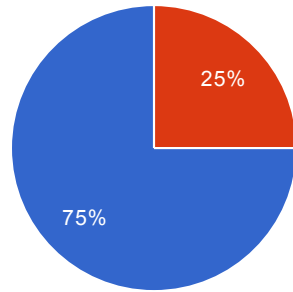
Yes, it should receive credit.	**3**	75%
No, It should not receive credit	**1**	25%

Awesomeness

No responses yet for this question.

On a scale from 1 to 5 please rate the look and feel of the app

1	**1**	25%
2	**0**	0%
3	**1**	25%
4	**1**	25%
5	**1**	25%

Praise for submitter

| |
|---|
| I didnt see a submission |
| I like that you changed the icon for markers and put a picture for each one, it adds some nice flair to the assignment. |
| This app was an incredible sight to see. The custom markers were cool, and I liked the inclusion of pictures on each marker description. These markers look much better than the original ones. It meets all the basic requirements. |
| The app implements items 1-5. It works fines. You've done some interesting things others haven't: images in the marker description, and custom marker images. It works fine and I found no bugs. |

Suggestions and Criticism

I didnt see a submission

You left in the default marker from the map template, and the app crashes if you press it. Could use a title or description somewhere.

This app could benefit from a spinner that selects markers, since they cover most of the globe. The user might miss the fact that several are in North America because they don't see them right away. The description under each seemed like a place holder, I'm assuming the implication was that these would be changed later. I needed to create a new app and transport your code to it to get it to run, so I'm not sure if I missed something transferring code, but there is a "normal" marker off the coast of Africa (I think at 0,0). When clicked it causes the application to crash.

Erica Huang

Should the assignment receive credit?
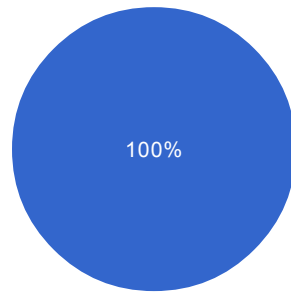
Yes, it should receive credit.	**4**	100%
No, It should not receive credit	**0**	0%

Awesomeness

Yes!?!?!?!

Yes!?!?!?!	**1**	100%

On a scale from 1 to 5 please rate the look and feel of the app
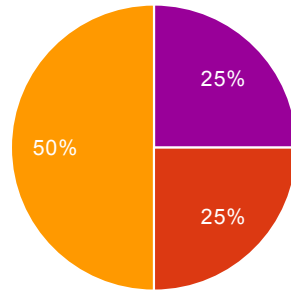
1	**0**	0%
2	**1**	25%
3	**2**	50%
4	**0**	0%
5	**1**	25%

Praise for submitter

You've implemented items 1-5. No spinner or beyond. There are the required number of markers displayed through Google Maps. It works fine.

Works correctly, has sufficient markers. Meets constraints 1-4.

This app meets the basic requirements. It employs google map and has a good number of markers. I like that the camera updates without a transition. This makes swapping orientation a quick operation.

music was nice, everything worked as it should

Suggestions and Criticism

At the moment this is a basic app. The next steps could be adding a marker-select spinner, the ability to add more markers, path drawing, ect.
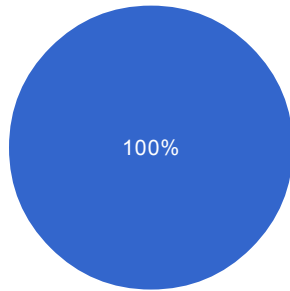
nothing

Could use a title or description, at least to explain what the markers are.
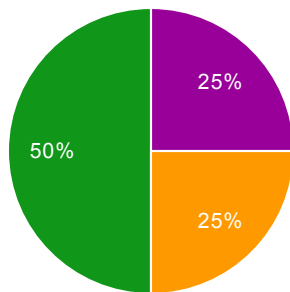
Jaspaul Sohal

Should the assignment receive credit?

Yes, it should receive credit.	**4**	100%
No, It should not receive credit	**0**	0%

No responses yet for this question.

On a scale from 1 to 5 please rate the look and feel of the app

1	**0**	0%
2	**0**	0%
3	**1**	25%
4	**2**	50%
5	**1**	25%

Praise for submitter

nice idea, everything worked well.

Works smoothly and properly. I like that you included a description of what the selection is for as well as the arena name and address toast. Meets constraints 1-6.

You've implemented items 1-6. The app idea is unique and you did a fine job implementing it. It works well, I found it interesting, and I did not find any bugs. RIP Key Arena.

This is a good app that does what it sets out to do well. It handles orientation changes nicely (stays on the same marker). I like the messages that appear when you switch to a different marker.

Suggestions and Criticism

The text in the app is a little long and wordy. It feels cramped on a Nexus 5. Consider a smaller font or less words.

Map is tiny (on tablet at least), doesn't scale to take up the screen. UI in general could use some work -- explanation text is very large font in comparison to spinner, etc.

The map was a little small on my tablet (considering the issues that I've been having with other apps, I assume this may be a problem on my end). Regardless, there's a lot of blank space which could be put to use. The app is good but somewhat limited. Though they'd be a little tacked on, a way for the user to draw paths or add markers could be added.

nothing

Number of daily responses