

7 responses

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Summary

Your Name:

Charlie Schuy

Ryan Amundson

Bryan Holdt

James Halvorsen

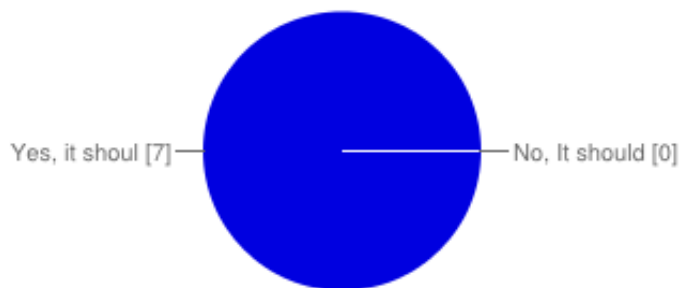
erica huang

Daniel Gonzales

Matthew Lam

James Collins

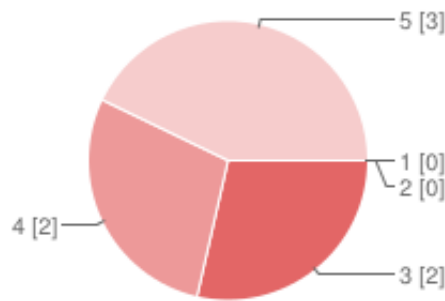
Should the assignment receive credit?

Yes, it should receive credit. **7** 100%No, It should not receive credit **0** 0%

Awesomeness

Yes!?!?!? **3** 42.9%

On a scale from 1 to 5 please rate the look and feel of the app



1	0	0%
2	0	0%
3	2	28.6%
4	2	28.6%
5	3	42.9%

Praise for submitter

Works fine from my limited testing, should probably get full points.

I like that it displays the number of remaining guesses, the letters guessed, and will give a green response for correctly guessed words and a red response for incorrectly guessed words. A good mix of features all around.

Changing the color of the word was a nice touch. I also liked how the keyboard goes away when the game is finished

I really liked how you display the word being guessed at the end in red if the user was unable to guess the correct answer. I also liked how the guess button disappeared once I had lost or won and only returns when the new word button is pressed.

I like how you handle the input by only allowing letters. Also the color change of the text biased on if you win or lose was nice.

I like the color coding based on win or loss. Nicely done on validating input allowing only one letter only alphabet characters

The program works good and looks like the standard on the assignment overview.

Suggestions and Criticism

It differentiates capitals and lower case causing a capital letter input to be considered different than its lowercase equivalent

The font is kind of small and the message shown when letter is incorrect is sometimes hard to notice maybe put it in the center? Also in the code you have some unused global variable such as the pictureArray, the array would be more useful if it was an array of picture id # instead of picture name. You declare it but didn't use it.

The Guess and New Word buttons were very spread apart, it might make more sense to have them right next to each other.

Looks good, better than my ui lol

There is a lot of white space that is colored, well... white. An updated background color

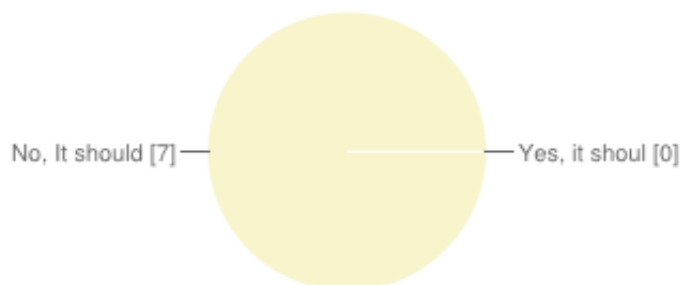
and buttons could go a long way to making it look nicer.

Capital letters do not count as part of the word.

There's nothing of note wrong with the program, and it should deserve full credit. I think though, that if the author is interested in making it more feature filled, he could use a larger dictionary, and also make his word choices random. I decided to look into his dictionary in strings.xml, and his program appeared to be providing them in order. Other small changes that might be nice would be to display the guessed letters in sorted order, so that it might make it easier to find out whether one has guessed a letter or not.

Hayden Addington

Should the assignment receive credit?

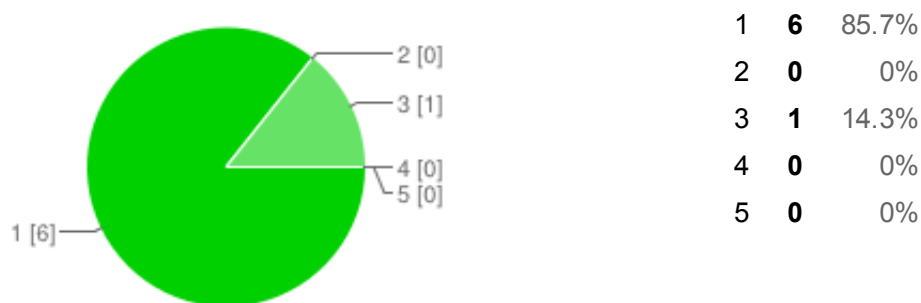


Yes, it should receive credit.	0	0%
No, It should not receive credit	7	100%

Awesomeness

No responses yet for this question.

On a scale from 1 to 5 please rate the look and feel of the app



Praise for submitter

N/A

-

I don't see the file in the directory

can't grade

Not in folder.

Assignment was not submitted (as of Tuesday, April 21st). No comment.

not in folder

Suggestions and Criticism

Not in folder.

Assignment was not submitted (as of Tuesday, April 21st). No comment.

Can't find any zip file that has the name hayden Addington anywhere in the home/cs412/week3 folder on tuesday. I double check the folder.

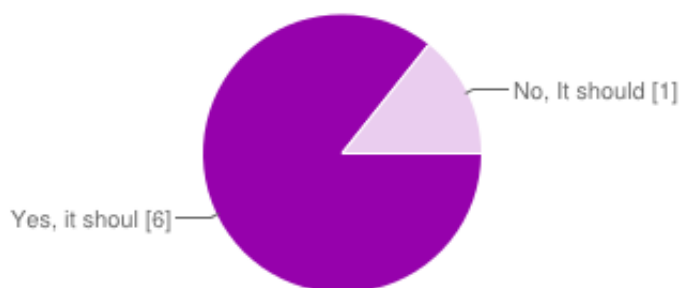
not in folder

I could not find an application in /home/cs412/week3 for Hayden, or from anyone with a name even resembling his. No submission = no credit.

Could not find the submission in the folder

Nathan Foss

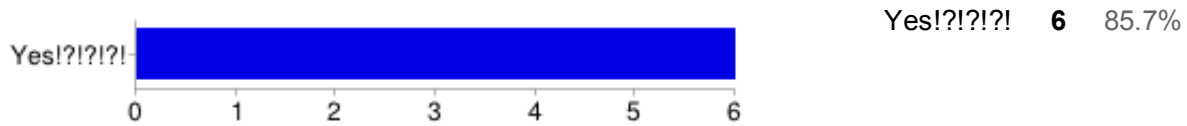
Should the assignment receive credit?



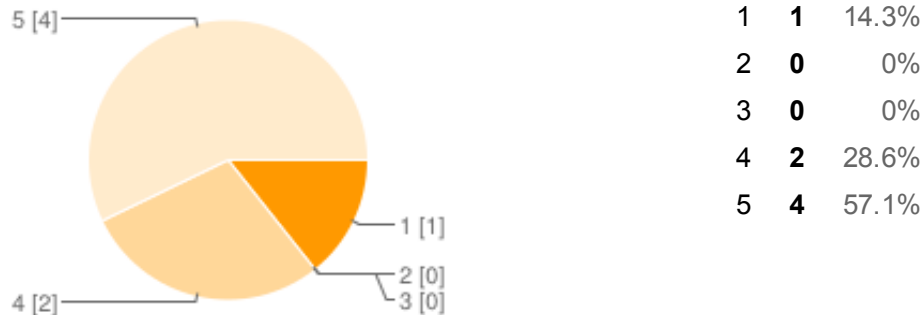
Yes, it should receive credit. **6** 85.7%

No, It should not receive credit **1** 14.3%

Awesomeness



On a scale from 1 to 5 please rate the look and feel of the app



Praise for submitter

Seems fine. It works. It is hangman yo.

-

Very, very aesthetically pleasing! The layout, the image, pretty much everything feels professionally done.

I like the hangman picture. The code is very clean and the game is very self explanatory.

Really like the use of the buttons on the bottom for letter input as opposed to an edit text.

Also props for using different gallow images than everyone else.

very nicely done. I like everything about it. the color coding on loss, the grayed out keys/ keyboard the picture and the layout/design.

I love the look and feel of your app! The keyboard is simple and works well. Also like the red text after completing the game in the case the user loses.

Suggestions and Criticism

Buttons could possible be spruced up a bit. Other than that, this is the best hangman app I've come across.

Overall is good. The ui looks great. Maybe allow the game to do landscape mode?

While the image of the gallows is rather pretty, it is the only feature of the program.

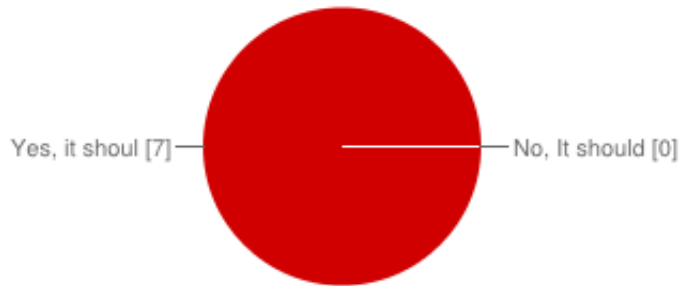
Clicking on the "New Game" menu does nothing, nor does clicking anywhere on the screen, or swiping in any direction. I am not sure if this application was even tested.

None.

stop making us look bad... haha just kidding nicely done

Samuel Dixon

Should the assignment receive credit?



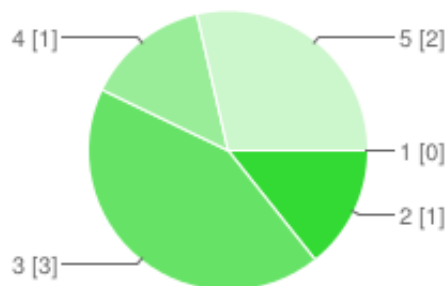
Yes, it should receive credit.	7	100%
No, It should not receive credit	0	0%

Awesomeness



Yes!?!?!? 1 14.3%

On a scale from 1 to 5 please rate the look and feel of the app



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5	2	28.6%

Praise for submitter

Zombie theme was neat. It's nice seeing colors in the app instead of just black and white.

Like the zombie theme. Like it only allows letters.

It works, its hangman but the filename is labeled in the incorrect format.

nicely done. good work only allowing one character and only alphabetic characters.

Like how it is zombie hangman. like background color and works properly Good use of a color for background. Has useful features, such as displaying the list of

letters that have been guessed.

Game works as intended, ie. there are no game logic errors apparent. One cool thing I learned from looking at your project is that you can force the keyboard to collapse, a nice touch to provide further feedback that the current game is over.

Suggestions and Criticism

Capital letters aren't recognized.

The UI color scheme is a little wonky to me. I'm not convinced that brown and neon green really belong together. One nice thing that some other hangman projects did was show the correct word once a user has lost. That way, they don't have to keep wondering what word they were attempting to guess is.

doesn't recognize uppercase

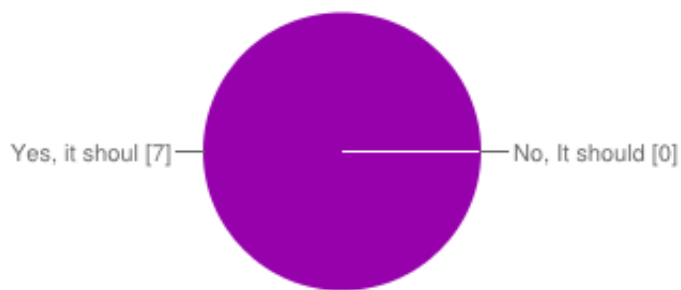
It would have been nice if I could know what the word was when I use up my guesses.

Does not display word after game is lost which makes the user frustrated that they will never know what the word is. The font is a bit small. No read me file is included.

The Guess and New Word buttons were very spread apart, it might make more sense to have them right next to each other. Revealing the word after losing would be nice.

Kyle McCormick

Should the assignment receive credit?



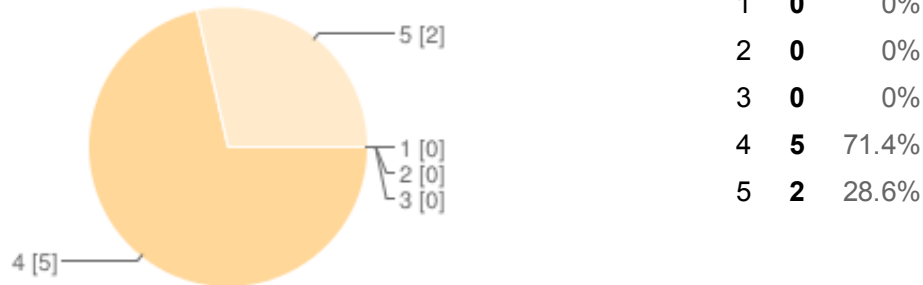
Yes, it should receive credit. **7** 100%

No, It should not receive credit **0** 0%

Awesomeness



On a scale from 1 to 5 please rate the look and feel of the app



Praise for submitter

Your app looks very unique compared to other projects in the class. Nice job on making that huge table view with all the buttons. The colors all work nicely together. Unique idea.

Challenging, yet fun. I like it. The particularly large dictionary makes it difficult to make guesses perfectly even with it sitting out in front of one's self.

interesting game nice color coding

Works fine, good hangman clone.

Interesting game. I like the background. Good use of color.

Like how its different but I have never played it so it is hard to understand what to do.

The game is implemented very well. Watching the list guesses being pushed down as I guess horribly wrong is fun.

Suggestions and Criticism

Have rules to explain what to do.

Initially I had forgotten how to play Lingo and thought your app didn't work. There was no feedback that I had to enter a guess 5 letters long, it just didn't work. I had to look through the code to figure that out. Perhaps a tutorial or Toast notification would make this more obvious. Additionally, the table view ends up getting covered by the keyboard after a few guesses.

I'm not entirely sold on the black text on the dark background.

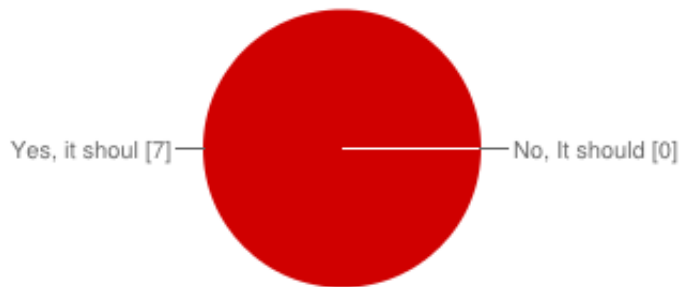
On my phone, the guess button overlaps the text field, and not all of the green boxes are visible. Please try to take differing screen sizes into consideration with your application.

This program lacks comments. There is no comments in the java file which makes it hard to understand. Also an improvement would be to display the word after the person loses the game.

difficult to figure out rules hard to tell what red means. doesnt give answer when you lose.

Logan Sims

Should the assignment receive credit?



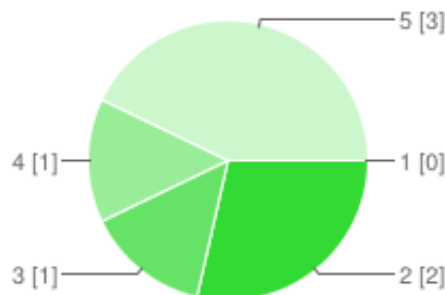
Yes, it should receive credit.	7	100%
No, It should not receive credit	0	0%

Awesomeness



Yes!?!?!? 2 28.6%

On a scale from 1 to 5 please rate the look and feel of the app



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5	3	42.9%

Praise for submitter

I like the submit button being grayed out when the game is over.

Good dictionary size, and a nice set of features.

I liked the positioning of the previous guesses right above the keyboard. Nothing gets hidden by the keyboard which is good. I also enjoyed how the submit button becomes grayed out when the game has completed.

Standard Hangman. Everything working correctly.

works well good job sanitizing input.

It works. It is hangman. I like hangman. I like how you named your file correctly unlike your groupmates.

You handle all cases well and the app works like it should.

Suggestions and Criticism

The UI is a little wonky. There is a lot of whitespace with default configured widgets (ie no theme). The buttons are misaligned vertically and new game text is pulling towards the top of the button where as submit is centered. Another quirk I had was that pressing the EditText attempts to submit the guess. However, the problem is, the program tries to submit even if nothing has been typed yet and I receive a Toast saying I have already guessed the letter even though I have guessed nothing.

The only way I can think this application might be improved would be to use a particularly large dictionary size, perhaps using a dictionary txt file.

None.

The UI is spread out all over the place. It feels very random where the widgets were placed.

the font size is a bit small.

none