

4 responses

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Summary

Your Name:

Nate Foss

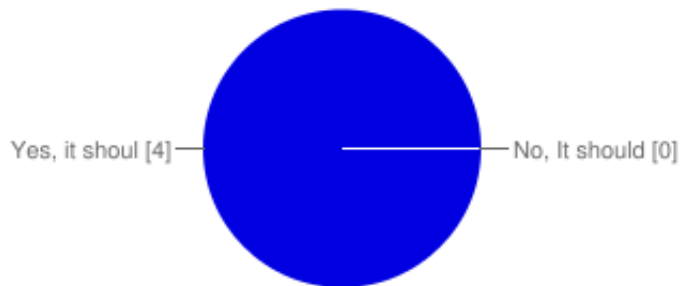
Kyle McCormick

James Collins

Logan Sims

James Halvorsen

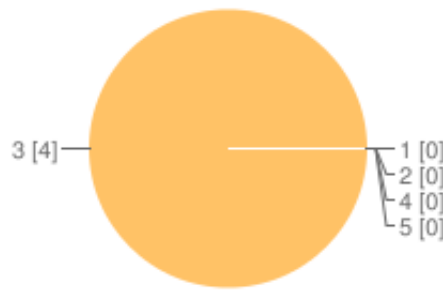
Should the assignment receive credit?

Yes, it should receive credit. **4** 100%No, It should not receive credit **0** 0%

Awesomeness

No responses yet for this question.

On a scale from 1 to 5 please rate the look and feel of the app



1	0	0%
2	0	0%
3	4	100%
4	0	0%
5	0	0%

Praise for submitter

Works well. Looks like it's designed to adapt to all available screen resolutions.

Nice clean, easy to understand code. Well documented. Good use of two activities for selecting music. The app doesn't bug out when the screen is rotated while music is playing.

The code appears that it would work, if I could get it to build.

Code looks good and is clean! Also very simple UI which is great for the user! nice!

Suggestions and Criticism

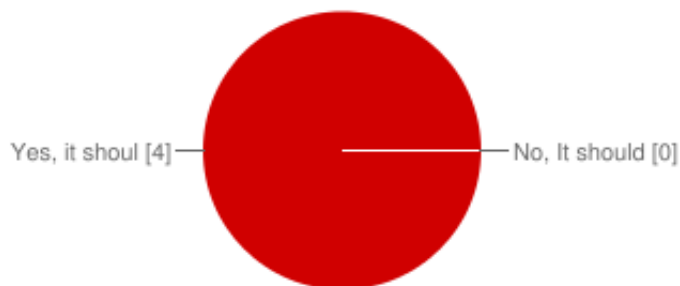
Menus look a little boring. If you hit the back button on the tablet the song keeps playing and when you select another song the first song keeps playing and can't be stopped. I don't see any use of saved states in this app.

If you don't use the action bar...why not hide it?

I'm getting a build error caused by the usage of "import android.support.v7.app.ActionBarActivity". Not sure how to resolve.

Bryan Holdt

Should the assignment receive credit?



Yes, it should receive credit. **4** 100%

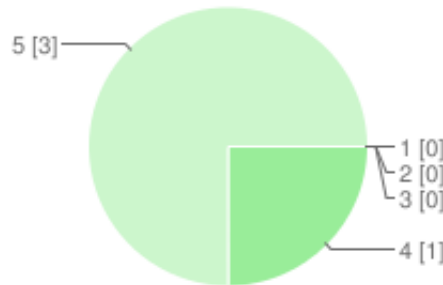
No, It should not receive credit **0** 0%

Awesomeness



Yes!?!?!?! **2** 100%

On a scale from 1 to 5 please rate the look and feel of the app



1 **0** 0%

2 **0** 0%

3 **0** 0%

4 **1** 25%

5 **3** 75%

Praise for submitter

Looks good, meets all requirements. Awesome Icon & usage of sounds.

Great app! Very nice looking, great use of fragments for landscape mode. Like how the text scrolls for animal info. Very good.

I really like the pictures and the descriptions for each animal. its really easy to use and the layout's look nice. I also like the thumbnail picture you have on the right side

You did a great job on this project.

Suggestions and Criticism

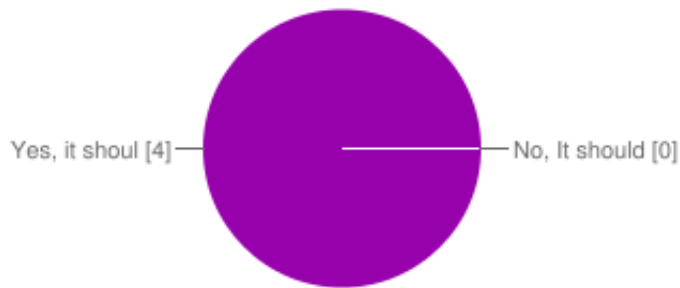
When I minimize the application, I feel like the sound should turn off, but it instead persists. Checkout the onDestroy() and onStop() methods.

Add some form of notes for the user to indicate that they need to push on the picture of the animal to get it to start/stop

Honestly can't think of anything that should be changed or anything that looks bad. Nice work!

Matthew Lam

Should the assignment receive credit?

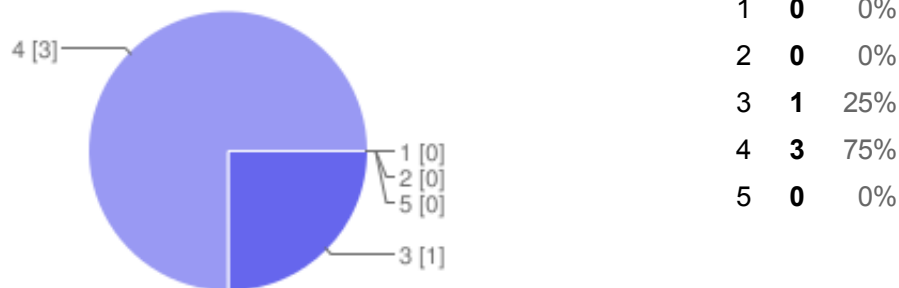


Yes, it should receive credit.	4	100%
No, It should not receive credit	0	0%

Awesomeness

No responses yet for this question.

On a scale from 1 to 5 please rate the look and feel of the app



Praise for submitter

Music can be paused and resumed, rotating doesn't mess it up. Code is clean and well documented. I like how the album cover is displayed with the song.

App works & implements sounds & activities & passes extra data to the activities.

Nice album cover display. Works as advertised.

I liked how you build your own logos for the play pause stop buttons! I also like your song choices! Very simple UI

Suggestions and Criticism

The GUI could use a little work; it's pretty plain. Also, playing one song and then playing another should stop the first song, but instead the audio overlaps.

When you hit android back button in a song it keeps playing and can't be stopped. There is no use of saved instances. The music select menu could look a little better.

If you aren't going to use the action bar at the top consider hiding it :)

Charles Schuy

Should the assignment receive credit?

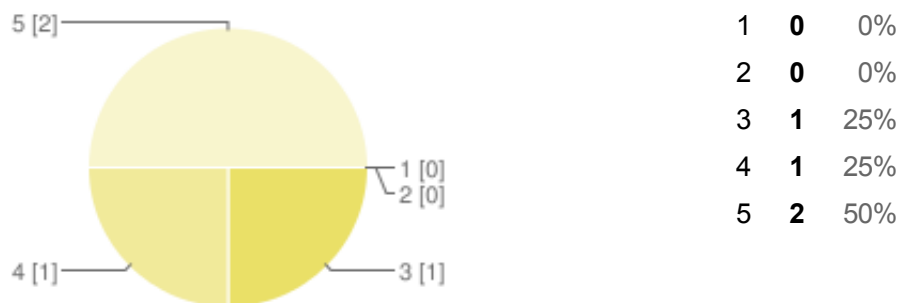


Yes, it should receive credit.	4	100%
No, It should not receive credit	0	0%

Awesomeness



On a scale from 1 to 5 please rate the look and feel of the app



Praise for submitter

Visualizer & the inclusion of an internet radio streaming service are both awesome.
Project meets all 7 guidelines.

I love that you pulled radio from the internet! Super cool! not to mention your app is super tiny!!!

Great app. I really like the visualization effects.

Very cool app. I like how the app is small because it's a streaming service. The visualizer is a nice touch.

Suggestions and Criticism

Music doesn't continue in the background when you close the app.

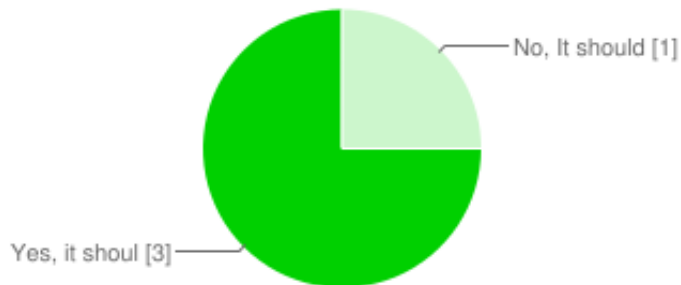
The look and feel could of used some love. Very plain UI but it works :)

Only suggestion would be to fix up the menus and such, make it look a little fancy or something.

The GUI could be improved ; a linear layout with plain black text on white seems a bit boring.

Ryan Amundson

Should the assignment receive credit?

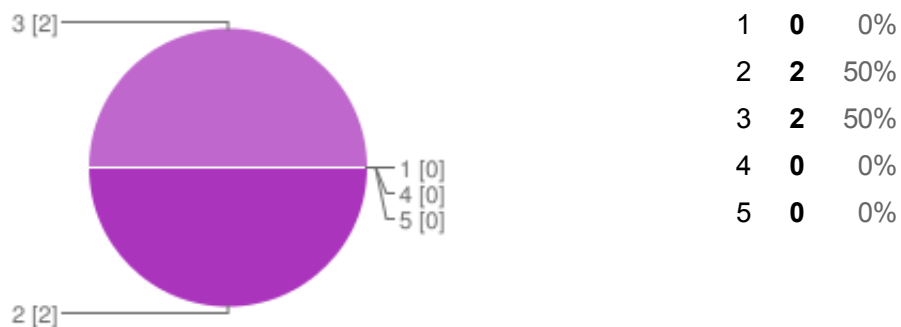


Yes, it should receive credit.	3	75%
No, It should not receive credit	1	25%

Awesomeness

No responses yet for this question.

On a scale from 1 to 5 please rate the look and feel of the app



Praise for submitter

Very interesting game! Not sure the point of it though... :)

I like the idea of the app. The mechanics for the enemy balls looks good as far as I can tell. Having one faster than the other adds depth to the game play.

From the code provided, all seems like it would work correctly.

Works...mostly. Meets all requirements.

Suggestions and Criticism

It completely locked up the tablet at game end. I had to kill the app from Android Studio.

App is very confusing. First time using the app I hit begin, then start, saw a soccer ball and some other balls, game ended as soon as I touched the soccer ball, and then the app froze. Instructions would be nice. After more attempts I'm still not sure I understand this game. In the README I found instructions to the game but sometimes the game ends even if they haven't touched the soccer ball. I assume this is because balls position updates faster than the image can. The game also freezes after showing me my score, which was stated in the README. There is now way to pause or start sound effects as required in the assignment description. If the back button is hit at any point in the game the app will crash. Code is not well documented and large parts are commented out.

I'm having trouble building due to an error with

"parent="Theme.AppCompat.Light.DarkActionBar"" in styles.xml. The error message is:

Error:(4, -1) android-apt-compiler: [main]

/home/kyle/Desktop/CS_412/grading/week4/Ryan_Amundson_week4/Ryan_Amundson_weel

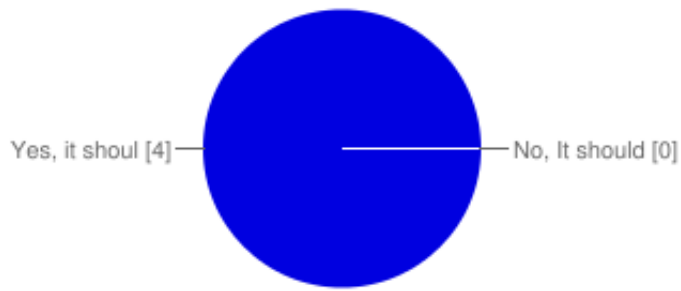
error: Error retrieving parent for item: No resource found that matches the given name

'Theme.AppCompat.Light.DarkActionBar'.

The app was very buggy. It crashed after one game. Could not manually tell the music/sound to pause. Couldn't restart a game, had to fully close app and reopen it. No instructions... whats the point of the game? I couldn't find a win case as it seemed to stop whenever it wanted too.

Daniel Gonzales

Should the assignment receive credit?



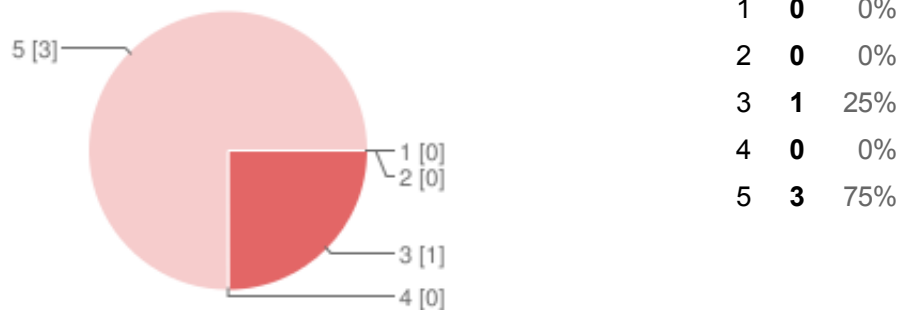
Yes, it should receive credit. **4** 100%

No, It should not receive credit **0** 0%

Awesomeness



On a scale from 1 to 5 please rate the look and feel of the app



Praise for submitter

I really like how you save high scores in a file. Above and beyond requirements for saving state!

Simple but fun! Had a lot of fun trying to beat the high scores

As ridiculous as this game is, I found myself trying repeatedly to get higher and higher scores. And that's the foundation of a money making game!

Awesome, simple UI. Works well, saves state, & saves high scores properly over multiple runs of the program.

Suggestions and Criticism

The user interface is a little wonky. I assume the numbers at the bottom of the button are my scores but they just line up and it doesn't make much sense. Sometimes when I

hit the back button from the high score menu it takes me back to the NameInput activity. If I hit the back button from the NameInput activity the app crashes and restarts. Changing orientation mid game resets everything. Changing orientation in the high score menu causes very strange behavior. Code could use a little more documentation.

if you aren't going to use the action bar at the top why not hide it?

Number of daily responses

