ROC32_8 operato	r list	James C Brakefield © 202	0		
register zero used to hold return address		immediate field is value of -8	315 or length of postfixed immediate i	n bytes	
data sizes: byte(8), half	f(16), word(32), long(64)	last four registers are condition code, frame pointer, stack pointer & PC			
Y scale factor is data siz	ze times (1 to 4)	CCR as base register & regist	er zero as index register read as zero		
combined interger & flo	oating-point register file				
format name	instruction	layout	usage		address arithmetic
fmt24drsi	00xxxxxx ddddd i rrrrr	SSSSS	basic 24-bit instruction		
fmt24drs	00xxxxxx ddddd 0 rrrrr	SSSSS	R op S ->D		
fmt24drn	00xxxxxx ddddd 1 rrrrr	nnnnn	R op immediate ->D		
fmt24dbj	00xxxxxx ddddd 0 bbbbb	: נונונו	load/store base + scaled index		B + J * ds
fmt24dbn	00xxxxxx ddddd 1 bbbbb	nnnnn	load/store base + offset		B + N
fmt24dr	00xxxxxx ddddd z rrrrr	XXXXX	op R -> D; 32 single operand instruction	ons	
fmt24dn	00xxxxxx ddddd n nnnnn	nnnnn	eleven bit signed offset or immediate		PC + N
format name	instruction	layout	usage		address arithmetic
fmt32drsc	01xxxxxx ddddd i rrrrr	sssss zzu ccccc	basic 32-bit instruction		
fmt32drsc	01xxxxxx ddddd 0 rrrrr	sssss zzu ccccc	R op S ->D; execute on predicate mate	ch	
fmt32drnc	01xxxxxx ddddd 1 rrrrr	nnnnn zvu ccccc	R op imm ->D; execute on predicate m	natch	
fmt32dbjs	01xxxxxx ddddd 0 bbbbb	sssss yyu jjjjj	load from base + index * scaling + offs	set	B + J * Y + S
fmt32dbjn	01xxxxxx ddddd 1 bbbbb	nnnnn yyu jjjjj	load from base + index * scaling + offs	set	B + J * Y + N
fmt32dbjs	01xxxxxx ddddd 0 bbbbb	sssss yy0 jjjjj	store to base + index * scaling + offset	t	B + J * Y + S
fmt32dbjn	01xxxxxx ddddd 1 bbbbb	nnnnn yy0 jjjjj	store to base + index * scaling + offset	t	B + J * Y + N
fmt32mbjs	01xxxxxx mmmmm 0 bbbbb	sssss yy1 jjjjj	store immediate to base + index * sca	ling + offset	B + J * Y + S
fmt32mbjn	01xxxxxx mmmmm 1 bbbbb	nnnnn yy1 jjjjj	store immediate to base + index * sca	ling + offset	B + J * Y + N
fmt32drst	01xxxxxx ddddd 0 rrrrr	sssss zzu ttttt	op(R, S, T) -> D; triple operand instruc	tions	
fmt32drnt	01xxxxxx ddddd 1 rrrrr	nnnnn zzu ttttt	op(R, N, T) -> D; triple operand instruc	ctions	
fmt32dr	00xxxxxx ddddd z rrrrr	xxxxx xxu ccccc	op (R) -> D; 128 single operand instruc	ctions	
fmt32dn	01xxxxxx ddddd n nnnnn	nnnnn nnn nnnnn	nineteen bit signed offset or immedia	te	PC + N
fmt40drsct	10xxxxxx ddddd i rrrrr	sssss zzu ccccc xxx	ttttt	basic 40-bit instr	uction with three source registers & pred
fmt48drscte	11xxxxxx ddddd i rrrrr	sssss zzu ccccc xxx	ttttt xxx eeeee	basic 48-bit instr	uction with 3 source, 2 destination & pre
fmt48drsctwe	11xxxxxx ddddd i rrrrr	SSSSS ZZU CCCCC XWW	ttttt www eeeee	basic 48-bit instr	uction with 4 source, 2 destination $\&$ pre
24-bit formats	32-bit formats	neumonic	short description (60 of 64 allocated)	comments	
	Prunned instructions in grey, e.g.	need to use 40-bit instruction	with its additional op-code bits		
fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	LDU8	load unsigned byte from memory		
fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	LDU16	load unsigned half from memory		

fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	LDU32	load unsigned word from memory	
fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	LD64	load unsigned long from memory	
fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	LDI8	load signed byte from memory	
fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	LDI16	load signed half from memory	
fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	LDI32	load signed word from memory	
fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	ST8	store byte to memory	32-bit version supports store immediate
fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	ST16	store half to memory	32-bit version supports store immediate
fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	ST32	store word to memory	32-bit version supports store immediate
fmt24dbj, fmt24dbn	fmt32dbjs, fmt32dbjn	ST64	store long to memory	32-bit version supports store immediate
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	ADD, ADDI	R + S -> D	contents of register R + contents of register S to register D
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	SUB, SUBI	R - S -> D	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	ADC, ADCI	R + S + carry -> D	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	SBC, SBCI	R - S + carry -> D	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	MUL, MULI	R * S -> D	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	MULU, MULUI	unsigned multiply, upper half result	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	MULUS, MULUSI	signed multiply, upper half result	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	DIVU, DIVUI	R / S -> D, unsigned	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	DIVS, DIVSI	signed integer divide	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	REMU, REMUI	unsigned integer divide remainder	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	REMS, REMSI	signed integer divide remainder	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	AND, ANDI	R and S -> D	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	OR, ORI	R or S -> D	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	XOR, XORI	R xor S -> D	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	CMP, CMPI	R:S->D, result to D register	My 66000 CCR format plus even/odd bits
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	FADD, FADDI	floating-point add	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	FSUB, FSUBI	floating-point subtract	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	FMUL, FMULI	floating-point multiply	
	fmt32drst, fmt32drnt	FMA, FMAI	floating-point multiply and add	three operands
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	FDIV, FDIVI	floating-point divide	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	FCMP, FCMPI	floating-point compare, result to D re	eg My 66000 CCR format
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	FATAN2PI	arc-tangent in rotations for two oper	ands
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	FPOW, FPOWI	R raised to the S power	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	INSRT, INSRTI	bit field insert	starting bit and length concatenated into S or N as a 12-bi
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	EXTRCT, EXTRCTI	unsigned extract bit field	starting bit and length concatenated into S or N as a 12-bit
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	EXTRCTS, EXTRCTSI	sign extended bit field extract	starting bit and length concatenated into S or N as a 12-b
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	ROL, ROLI	rotate left	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	SHR, SHRI	shift right	
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	ASR, ASRI	arithmetic shift right	

fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	SHL, SHLI	shift left		
fmt24cbj, fmt24cbn	fmt32cbjs, fmt32cbjn	JMPcc, CALLcc	conditional jump/call	D is the condition	, JMP-never mapped to CALL
fmt24cn	fmt32cn	BRcc, BSRcc	conditional relative branch/call with 1	D is the condition	, BR-never mapped to CALL
fmt24drs, fmt24drn	TBD	BBS, BBC	relative branch on bit set/clear	N: branch delta, R	: source, D: bit number; requires 2/4 op
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	MAX, MAXI	signed maximum		
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	MIN, MINI	signed minimum		
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	EADD, EADDI	add to exponent		
fmt24dn	fmt32dn	VECT	identify loop vector registers	My 66000 instruct	tion
fmt24drs, fmt24drn	TBD	LOOP, LOOPI	vector loop instruction	My 66000 instruct	tion
fmt24dn	fmt32dn	LDI	load immediate		
fmt24dr	fmt32dr		single operand instructions	operand can be n	egated/inverted
		Probably useful instruction	s		
fmt24drs, fmt24drn		MMOV	memory to memory byte string move	My 66000 instruct	tion
	TBD	PCND	create predicate shadow on condition	My 66000 instruct	tion
	TBD	PCB1	create predicate shadow on bit	My 66000 instruct	tion
TBD	TBD	STM	multi-register save to memory	My 66000 instruct	tion
TBD	TBD	LDM	multi-register load from memory	My 66000 instruct	tion
fmt24dbj, fmt24dbn	fmt32drsc, fmt32drnc	FLD8, FLD16, FLD32, FLD64	floating-point load		
fmt24dbj, fmt24dbn	fmt32drsc, fmt32drnc	FST8, FST16, FST32, FST64	floating-point store		
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	FMAX, FMAXI	floating-point maximum	My 66000 instruct	tion
fmt24drs, fmt24drn	fmt32drsc, fmt32drnc	FMIN, FMINI	floating-point minimum	My 66000 instruct	tion
	fmt32dbjs, fmt32dbjn	LEA8, LEA16, LEA32, LEA64	load effective address		

Single Operand In	structions (30 allocated of 32	in fmt24, or 92 of 128 in fmt32), operar	nd negate/invert supported				
	Prunned 24-bit instructions in grey, e.g. need to use 32-bit instruction with its additional op-code bits						
fmt24dr	fmt32dr	IN	R is the port number				
fmt24dr	fmt32dr	OUT	write to output port	R is the port num	ber		
fmt24dr	fmt32dr	MOV, MOVI	move register	macro op			
fmt24dr	fmt32dr	NOT	Boolean complement	macro op			
fmt24dr	fmt32dr	NEG	Negate	macro op			
fmt24dr	fmt32dr	INC, DEC	Increment, Decrement	macro op			
fmt24dr	fmt32dr	ABS, FABS, NABS, FNABS	Absolute value	macro op			
fmt24dr	fmt32dr	LDZCNT, LD1CNT, TRZCNT, T	Leading and trailing zero/ones count	ranges from zero to register size			
fmt24dr	fmt32dr	POPCNT	POPCNT Count of one/zero bits		to register size		
fmt24dr	fmt32dr	SINPI, COSPI, TANPI	Trig functions in half rotations				
fmt24dr	fmt32dr	ASINPI, ACOSPI, ATANPI	Trig functions in half rotations				
fmt24dr	fmt32dr	INT, FLT	Integer from/to float				

fmt24dr	fmt32dr	ANDCCR	clear bits in CCR	macro op	
fmt24dr	fmt32dr	ORCCR	set bits in CCR	macro op	
fmt24dr	fmt32dr	CVT (48)	to & from: single, double, unsigned, s	i My 66000 instru	uction
fmt24dr	fmt32dr	EXPON	extract exponent		
fmt24dr	fmt32dr	FRACT	extract fraction		
fmt24dr	fmt32dr	SQRT	square root		
fmt24dr	fmt32dr	FSQRT	floating-point square root		
fmt24dr	fmt32dr	FRSQRT	floating-point reciprical square root		
fmt24dr	fmt32dr	FRCP	reciprical	macro op	
fmt24dr	fmt32dr	LN2P1	log to base 2 plus one		
fmt24dr	fmt32dr	LN2	log to base 2		
fmt24dr	fmt32dr	LNP1	natural log plus one		
fmt24dr	fmt32dr	LN	natural log		
fmt24dr	fmt32dr	LOGP1	base 10 logarithm plus one		
fmt24dr	fmt32dr	LOG	base 10 logarithm		
fmt24dr	fmt32dr	EXP2M1	base 2 exponentation minus one		
fmt24dr	fmt32dr	EXP2	base 2 exponentation		
fmt24dr	fmt32dr	EXPM1	base E exponentation minus one		
fmt24dr	fmt32dr	EXP	base E exponentation		
fmt24dr	fmt32dr	EXP10M1	base 10 exponentation minus one		
fmt24dr	fmt32dr	EXP10	base 10 exponentation		
fmt24dr	fmt32dr	SIN	trig functions in radians		
fmt24dr	fmt32dr	cos	trig functions in radians		
fmt24dr	fmt32dr	TAN	trig functions in radians		
fmt24dr	fmt32dr	ASIN	trig functions in radians		
fmt24dr	fmt32dr	ACOS	trig functions in radians		
fmt24dr	fmt32dr	ATAN	trig functions in radians		
fmt24dr	fmt32dr	RND	round using current mode		
fmt24dr	fmt32dr	RNDTEV	round to nearest, ties to even		
fmt24dr	fmt32dr	RNDTOD	inexact round to nearest odd		
fmt24dr	fmt32dr	RNDTZ	round toward zero		
fmt24dr	fmt32dr	RNDFZ	round away from zero		
fmt24dr	fmt32dr	CEIL	ceiling		
fmt24dr	fmt32dr	FLOOR	floor		

Triple Operand Instructions, typically 32 or 40-bit instruc			
fmt32drst, fmt32drnt	INSRT, INSRTI		
fmt32drst, fmt32drnt	MEDIAN		

fmt32drst, fmt32drnt	MAX3			
fmt32drst, fmt32drnt	MIN3			
fmt32drst, fmt32drnt	ADD3			
fmt32drst, fmt32drnt	INTP-BLEND-LERP	linear interpolation		
fmt32drst, fmt32drnt	FMAC	multiply-add		
fmt32drst, fmt32drnt	LUT	Boolean predicate over multiple bits (5 to 8), R & T are s	tart and ending register numbers which
fmt32drst, fmt32drnt	CMOV	Select one of two operands		
fmt32drst, fmt32drnt	MERG	Select bits from two operands		