

Planning your final project



1.Brainstorm



2.Create a user story



3.Create a graphic design 🥒



4.Create Gitproject / trello / kanban

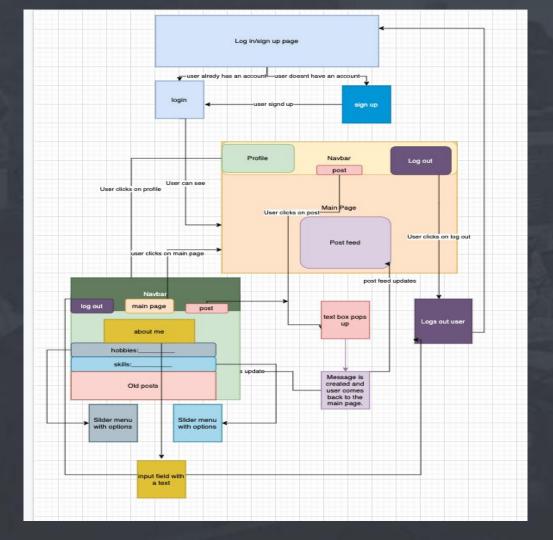




1.Brainstorm

- 1.Bounce ideas
- 2.Decide what is the ultimate goal of the project
- 3. Write down the nouns and verbs you feel will be associated with your project







Design:

- Takes practise
- Not as easy as it seems
- Acquired skill
- We are used to high standard of pages out there
- Unavoidable to certain extent
- Worth having a deeper dive it





LOKL

Say hi to your neighbour!

17×93



LOGIN



Username



Password

Sign in

Register



MacBook Pro - 1



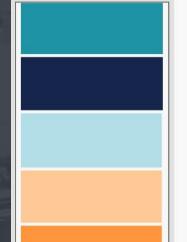
LOKL Manchester







Frame 2





Kris

Lorem ipsum corrupti quos dolores et quas molestias excepturi sint occaecati cupiditate non provident, similique sunt in culpa qui officia deserunt mollitia animi, id est laborum et dolorum fuga. 07/09/2021

Comment

Felice

Lorem ipsum corrupti quos dolores et quas molestias excepturi sint occaecati cupiditate non provident, similique sunt in culpa qui officia deserunt mollitia animi, id est laborum et dolorum fuga. 07/09/2021

Comment

Pui

Lorem ipsum corrupti quos dolores et quas molestias excepturi sint occaecati cupiditate non provident, similique sunt in culpa qui officia deserunt mollitia animi, id est laborum et dolorum fuga. 07/09/2021

Comment

{cn} Inspiration:Dribble







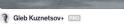
















9 107 ⊙ 10.7k

■ RonDesignLab ■■

90 @ 8.6k

One Week Wonders TEAM

9 85 @ 2.7k









(cn)Color pallets : Coolers,Paletton,Colormind,Pantone





Extra bits:animate.style,unsplash,storyset



















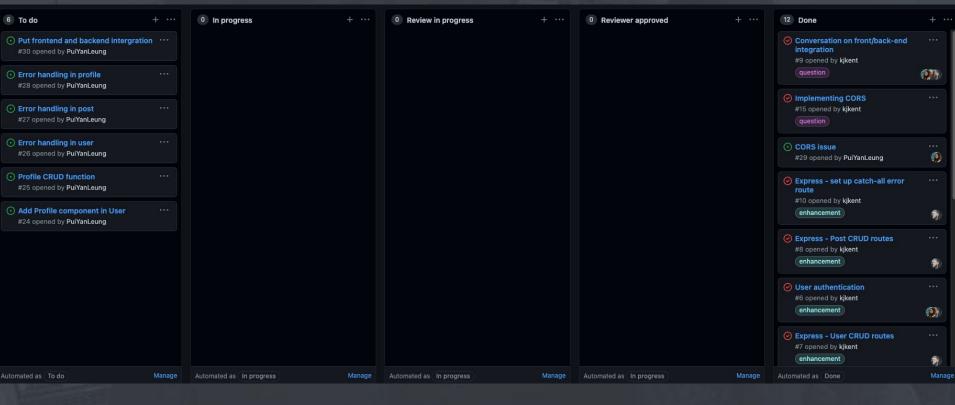




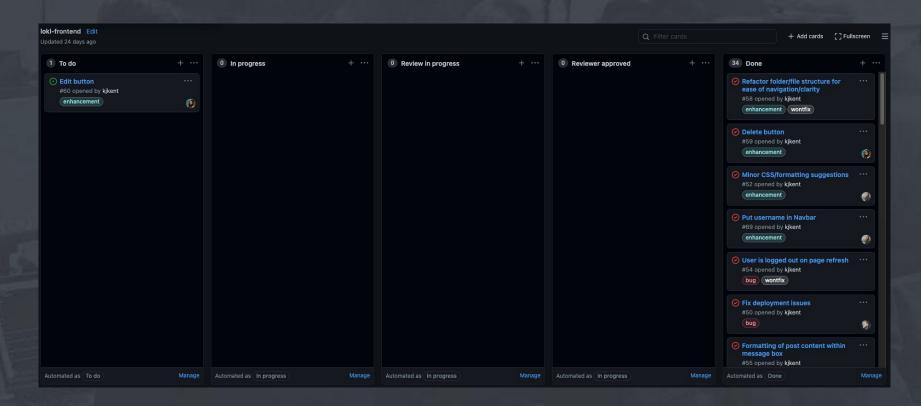
Github projects

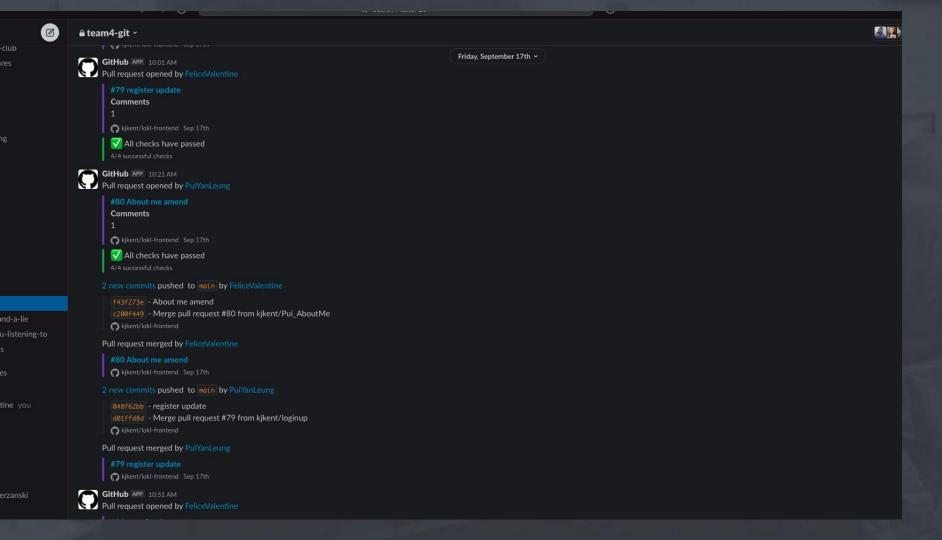
- planning separate tickets
- responsibility for your ticket
- working in your pace
- everyone knows what stage you are on













Working on a project

- -fixing mistakes as well as writing code -last parts take the longest
- hide the things that didn't go well and highlight the ones that did
 - sometimes things go wrong and it is ok



```
Friday, September 17th v
                   </form>
       } else {
           return (
                   <div className="editbutton">
                           src={EditButton}
                           alt="edit"
                           width="33px"
                           height="38px"
                           onClick={changeEditMode}
                   <div className="Value">{user.about}</div>
   export default Aboutmebox;
   >>>>> main
  NMunro CN 10:09 AM
  Looks like a merge conflict there
  Pui Yan LEUNG 10:22 AM
Yes, the conflict have been resolved
  Felicia Valentine 10:23 AM
```

NMunro CN 10:24 AM

🌬 it WORKS 🐐