

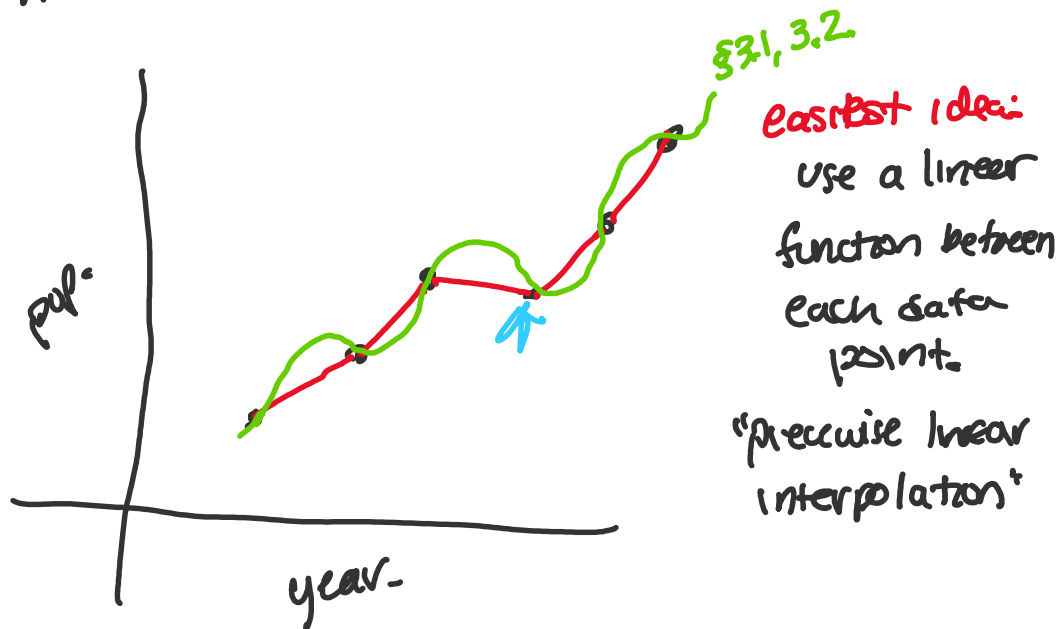
## Section 3.3: Cubic Splines

Tuesday, February 16, 2021 8:37 AM

Previously (§3.1, 3.2) we discussed using a single polynomial to approximate our function.

However, high degree polynomials can oscillate.

Instead, we can break into separate intervals each with its own low-degree approximating polynomial.



Q: What disadvantage does piecewise linear interp. have (esp @ nodes)

A: not differentiable at data points  
(i.e., not "smooth")

Instead we consider piecewise polynomials

# In particular cubic splines

How to find Eqns for cubic spline

Given a fn  $f$  on  $[a, b]$  and nodes

$x_0, x_1, \dots, x_n$ , a cubic spline interpolant

$S(x)$  for  $f$  is a function that satisfies

the following conditions:

"On each interval we have a unique cubic polynomial"

(a)  $S_j(x)$  on subinterval  $[x_j, x_{j+1}]$  is a cubic polynomial

$$S_j(x) = a_j + b_j(x - x_j) + c_j(x - x_j)^2 + d_j(x - x_j)^3$$

$j = 0, \dots, n-1$

"polynomials must match data points"

(b)  $S_j(x_j) = S_{j+1}(x_j) = f(x_j)$  for  $j = 0, \dots, n-1$

"continuity at datapoints"

(c)  $S_j(x_j) = f(x_j)$ ,  $S_{j+1}(x_{j+1}) = f(x_{j+1})$

"continuity of derivative at datapoints"

(d)  $S'_{j+1}(x_{j+1}) = S'_j(x_{j+1})$   $j = 0, \dots, n-2$

"continuity of 2nd derivative at datapoints"

(e)  $S''_{j+1}(x_{j+1}) = S''_j(x_{j+1})$ ,  $j = 0, \dots, n-2$

(f) One of the following boundary conditions is satisfied

$S''(x_0) = S''(x_n) = 0$  "free" "natural"

$S''(x_0) = f'(x_0)$ ,  $S''(x_n) = f'(x_n)$  "clamped"

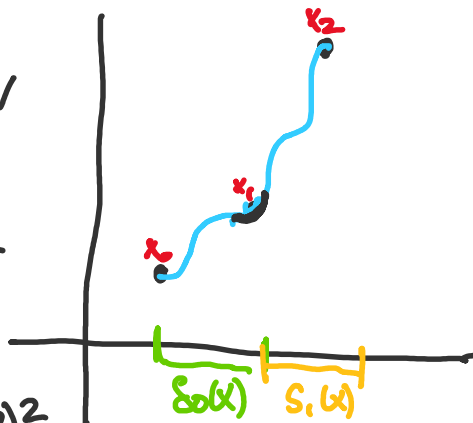
not a "knot"

ex Construct a natural cubic spline interpolant that passes thru  $(1, 2), (2, 3), (3, 5)$

lets follow conditions above

$$(a) S_0(x) = a_0 + b_0(x-1) + c_0(x-1)^2 + d_0(x-1)^3$$

$$S_1(x) = a_1 + b_1(x-2) + c_1(x-2)^2 + d_1(x-2)^3$$



$\Rightarrow$  we need to find 8 coefficients

(b) & (c) endpoints must match & cont @ datapoints

$$S_0(x_0) = 2 = a_0 \quad \text{"plugged } x_0 \text{ into } S_0(x) \text{"}$$

$$S_0(x_1) = 3 = a_0 + b_0(x_1-1) + c_0(x_1-1)^2 + d_0(x_1-1)^3$$

$$3 = a_0 + b_0 + c_0 + d_0$$

$$S_1(x_1) = 3 = a_1$$

$$S_1(x_2) = 5 = a_1 + b_1(x_2-2) + c_1(x_2-2)^2 + d_1(x_2-2)^3$$

$$5 = a_1 + b_1 + c_1 + d_1$$

(d) continuity of first derivative at datapoints

$$S_0'(x_1) = S_1'(x_1) \Rightarrow S_0'(2) = S_1'(2)$$

$$S_0'(x) = b_0 + 2c_0(x-1) + 3d_0(x-1)^2, \quad S_0'(2) = b_0 + 2c_0 + 3d_0$$

$$S_1'(x) = b_1 + 2c_1(x-2) + 3d_1(x-2)^2, \quad S_1'(2) = b_1$$

$$b_1 = b_0 + 2c_0 + 3d_0$$

(e) continuity of 2<sup>nd</sup> deriv at data points

$$S_0''(x_1) = S_1''(x_1) \quad x=2.$$

$$S_0''(x) = 2c_0 + 6d_0(x-1), \quad S_0''(2) = 2c_0 + 6d_0$$

$$S_1''(x) = 2c_1 + 6d_1(x-2), \quad S_1''(2) = 2c_1$$

$$2c_1 = 2c_0 + 6d_0$$

(f) Natural BC.

$$S_0''(x_0) = 0 \quad S_0''(1) = 0 = 2c_0 \Rightarrow c_0 = 0$$

$$S_1''(x_2) = 0 \quad S_1''(3) = 0 = 2c_1 + 6d_1$$

We can tediously solve all equations to

$$c_0 = 2, \quad b_0 = 3/4, \quad c_0 = 0, \quad d_0 = 1/4$$

$$a_1 = 3, \quad b_1 = 3/2, \quad c_1 = 3/4, \quad d_1 = -1/4$$

then our spline

$$S(x) = \begin{cases} S_0(x) = 2 + \frac{3}{4}(x-1) + \frac{1}{4}(x-1)^3, & x \in [1, 2] \\ S_1(x) = 3 + \frac{3}{2}(x-2) + \frac{3}{4}(x-2)^2 - \frac{1}{4}(x-2)^3, & x \in [2, 3] \end{cases}$$

Cubic Spline Pseudocode

inputs:  $a, b, c, d, x, \text{datx}, \text{daty}$

output:  $y$

$\rightarrow$   $S$  evaluated at  $x$  vector.

$N = \text{length data points}$

for  $j = 1 : N-1$

find  $x$  values between  $\text{datx}(j)$  &  $\text{datx}(j+1)$

vectors w/ coefficients  
 $a_0, a_1, \dots, b_0, b_1, \dots$

vector to interpolate over

add to spline :  $a(j) + b(j)(x - \text{datx}(j))$   
 $+ c(j)(x - \text{datx}(j))^2 + d(j)(x - \text{datx}(j))^3$

Hint: make sure spline @ %0, %n

End% for

plot(datx, daty, x, spline)

does my spline go thru datapoints?

Debug tip.