

CS-275 Web Programming

Hands-On Assignment 1

Introduction

Rather than using simplistic “Hello World” style web projects, our textbook makes extensive use of three sophisticated, realistic, and engaging case studies: an art store, a travel photo sharing community, and a customer relations management system. For all the case studies, supporting material such as the visual design, images, and databases are posted on Blackboard. Follow the link labeled with the project you choose to complete this week to get to the zip file containing data files for that project.

At the end of Chapter 8 (pages 386-389), the textbook presents three projects (*Art Store*, *Photo Sharing Site*, and *CRM Admin*). For each project, the textbook provides an overview of what to be done in the project. It also gives you an illustration that shows how the final product should look like. Then the textbook gives instructions you will need to follow in order to complete the task. Your task is to follow the instructions and produce a final product similar to the one provided in the textbook. Finally, you will need to test your work and submit it for grading.

Assignment

Your assignment for this week is to complete and submit *only one* (1) project of your choice by the announced deadline. In order to receive credit, you must follow the step-by-step instructions stated in the textbook. You *may not* use any other way to produce a final product similar to the one provided in the textbook, where applicable.

Instructions

1. Download the zip file containing data files for the project you choose to complete.
2. Follow the instructions given in the textbook to complete the project of your choice.

Submission Instructions

1. Rename the folder for the project you have worked on using the format **YourLastName-YourFirstName-1**.
2. Zip the folder: point your mouse to the folder, right-click your mouse, select “Send to”, and then choose “Compressed (zipped) folder”.
3. Submit file **YourLastName-YourFirstName-1.zip** on Blackboard.

Enjoy!