Wi-Fi based Indoor Navigation System

Team 13

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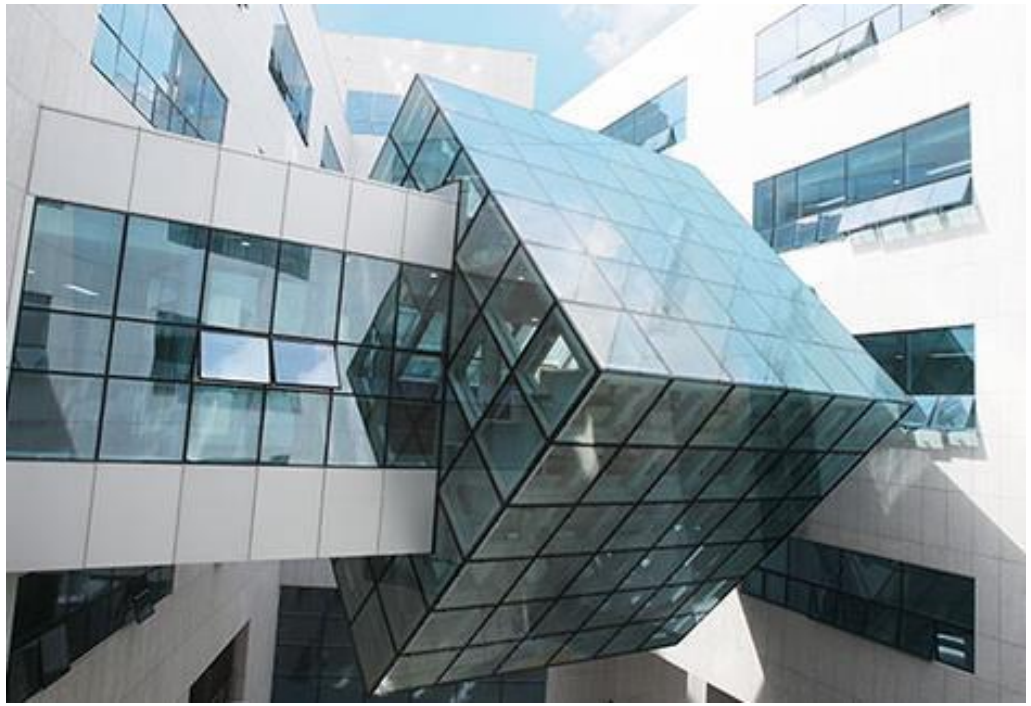
Contents

Part 1

Introduction



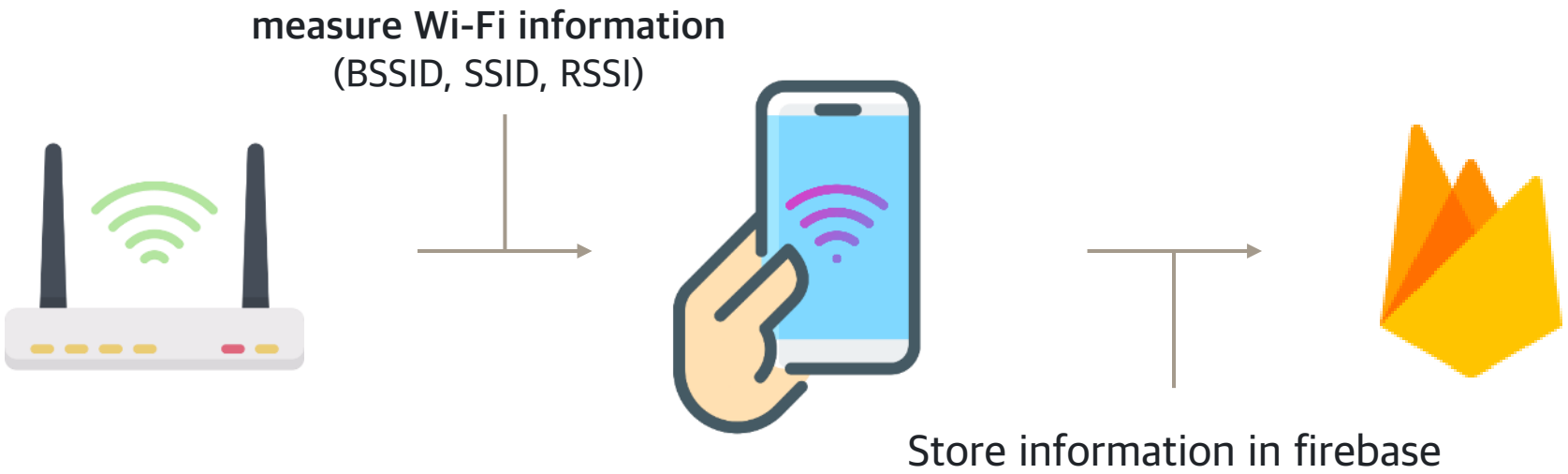
Project Goal

- Provides Wi-Fi based indoor navigation services using Android devices.
- Provides navigation functions for the 4th & 5th floor of AI building

System architecture

1. Admin app

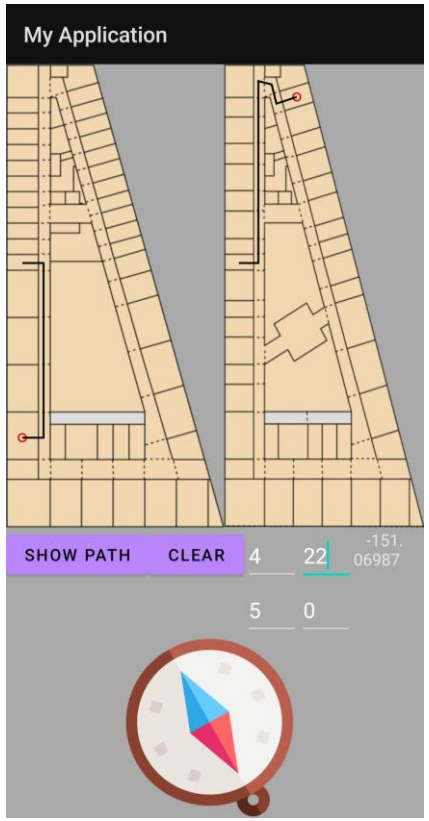
Overall architecture



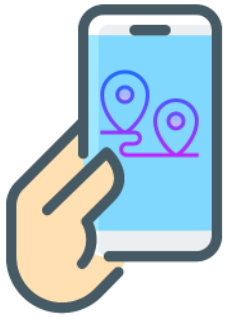
System architecture

2. User app

Overall architecture

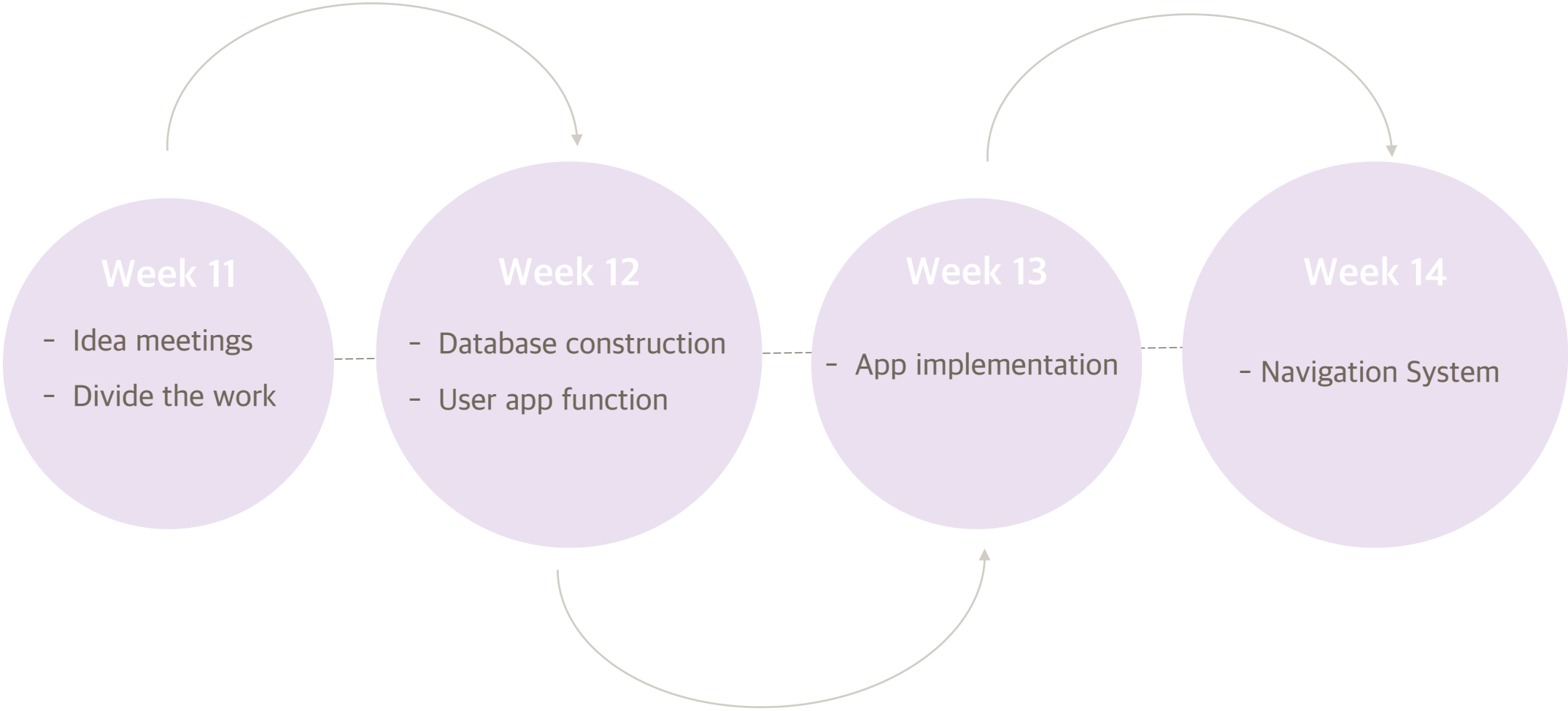


- Use map to recognize a coordinate of each lecture room
- When you set up the start and arrival points, the map shows you the route
- The compass indicates where the user is looking within the AI building



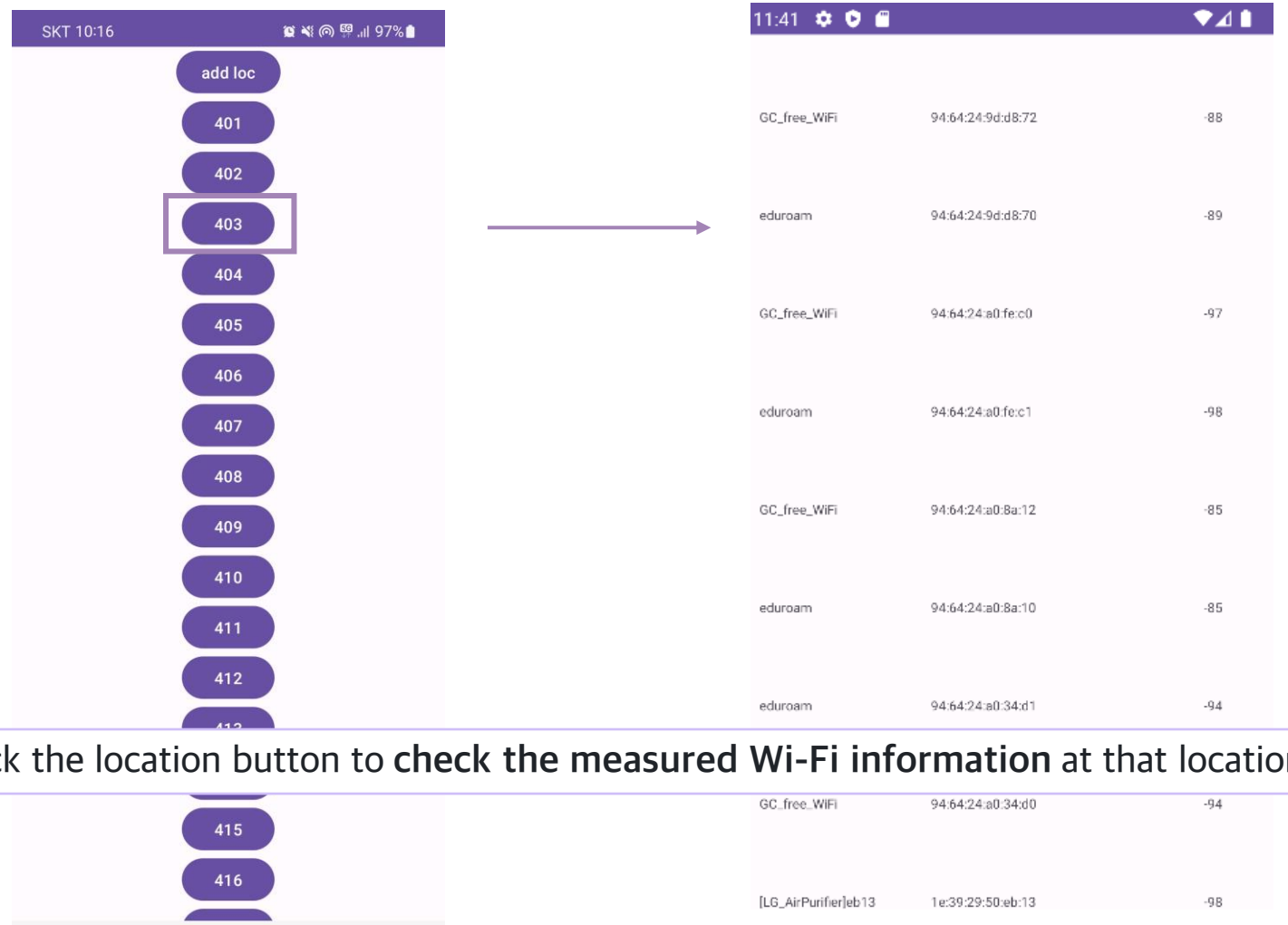
Part 3

Progress



Progress

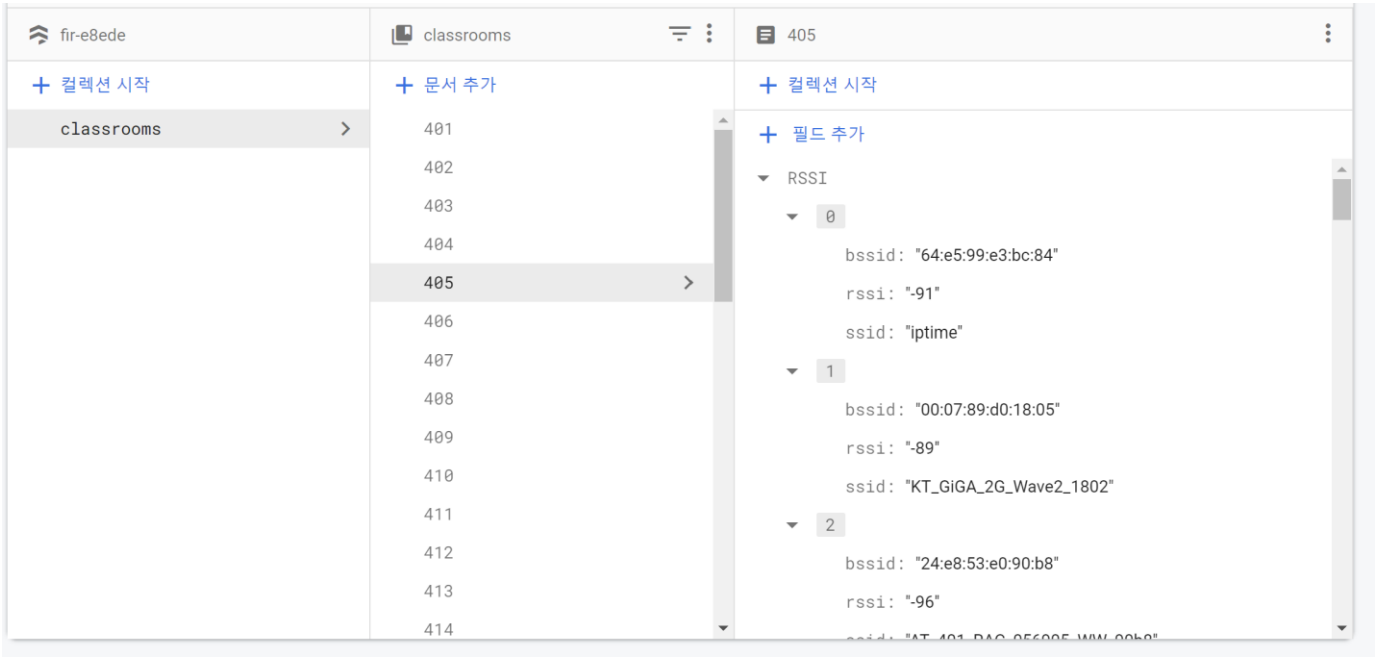
1. Admin app



Click the location button to **check the measured Wi-Fi information** at that location

Progress

1. Admin app

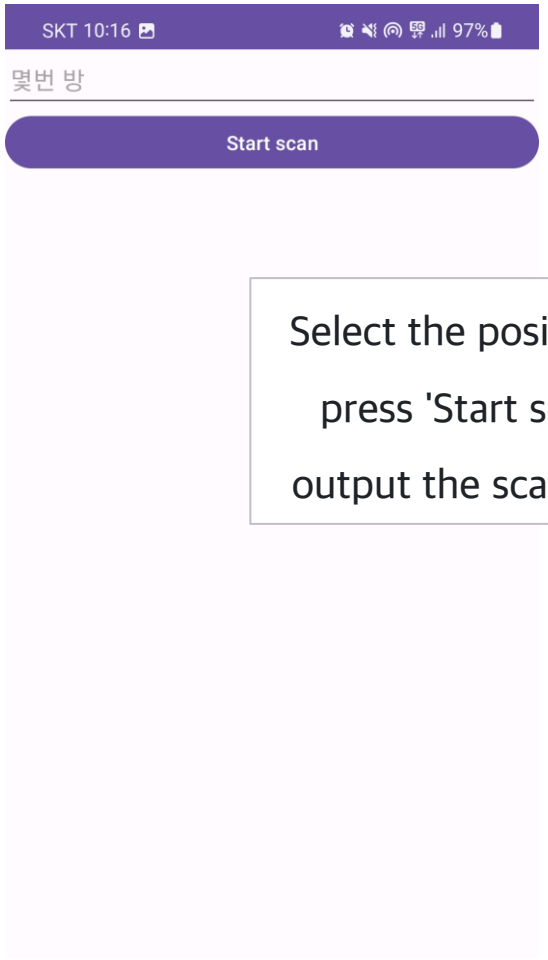


Store the Wi-Fi information measured for each classroom in the database

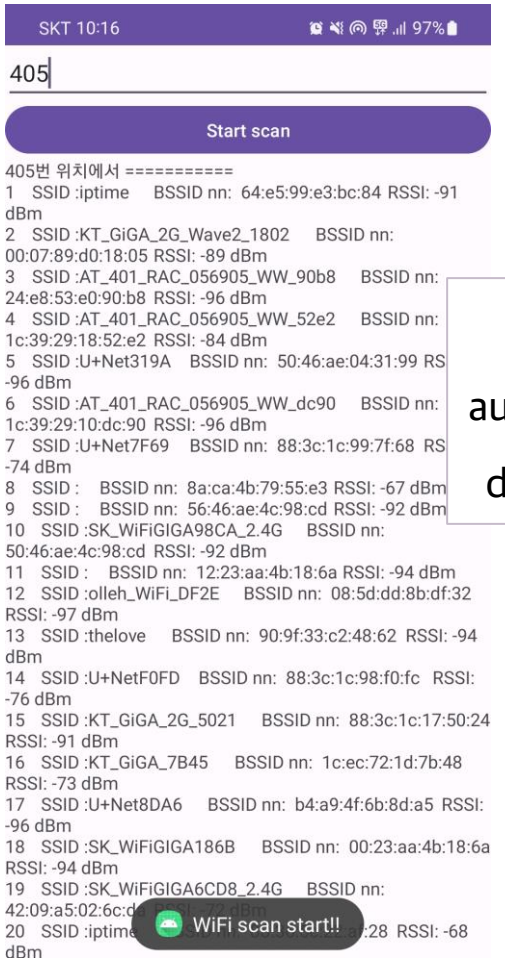
Stored information ⇨ BSSID, SSID, RSSI

Progress

1. Admin app



Select the position and press 'Start scan' to output the scan values



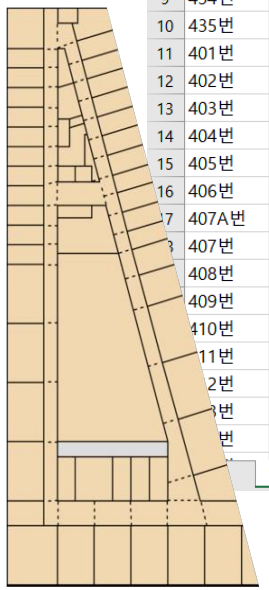
The scan value is automatically stored in the database at that location

Progress

2. User app

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
1	426번	0	16.3	90.3						4층			526번	0	16.5	89.9
2	427번	1	17.2	87.3									527번	1	17.8	85.4
3	428번	2	18	84.1									528번	2	19.1	80.2
4	429번	3	19	80.8									529번	3	20.4	75.9
5	430번	4	19.9	77.7									530번	4	21.9	71.4
6	431번	5	20.9	74.4									531번	5	23.2	66.5
7	432번	6	21.9	71.2									532번	6	24.5	62.1
8	433번	7	22.7	68.1									501번	7	26.7	54.2
9	434번	8	23.6	65									502번	8	27.9	49.2
10	435번	9	24.6	61.7									503번	9	29.9	42.8
11	401번	10	26.4	54.9									504번	10	32.7	33.3
12	402번	11	27.8	50.2									505번	11	35.4	23.9
13	403번	12	29.9	42.8									506번	12	36.9	16.5
14	404번	13	32.7	33.3									507A번	13	39	5
15	405번	14	35.4	23.9									507번	14	32.2	5
16	406번	15	36.9	16.5									508번	15	25.6	5
17	407A번	16	39	5									509번	16	19.1	5
18	407번	17	32.2	5									510번	17	12.5	5
	408번	18	25.6	5									511번	18	4.7	5
	409번	19	19.1	5									512번	19	3.4	18.9
	410번	20	12.5	5									513번	20	3.4	26.8
	11번	21	4.7	5									514번	21	3.4	31.8
	2번	22	3.4	18.9									515번	22	3.4	36.6
	번	23	3.4	28.9									516번	23	3.4	41.6
	번	24	3.4	38.8									517번	24	3.4	45.5

Sheet1



Organize coordinates for each location into an Excel file

Progress

2. User app

```
for (Node neighbor : neighbors) {
    double gScore = gMaps.get(current)+h(current,neighbor);
    double fScore = gScore + h(neighbor, end);
    if (closedList.contains(neighbor)) {

        if (gMaps.get(neighbor) == null) {
            gMaps.put(neighbor, gScore);
        }
        if (fMaps.get(neighbor) == null) {
            fMaps.put(neighbor, fScore);
        }

        if (fScore >= fMaps.get(neighbor)) {
            continue;
        }
    }
    if(neighbor!=end&&neighbor.getNeighbors().size()==1) {
        closedList.add(neighbor);
        continue;
    }
    if (!openList.contains(neighbor) ||fScore < fMaps.get(neighbor)) {
        if(current.getParent()!=neighbor) {

            neighbor.setParent(current);
        }
        gMaps.put(neighbor, gScore);
        fMaps.put(neighbor, fScore);
        if (!openList.contains(neighbor)) {
            openList.add(neighbor);

        }
    }
}
```

Once the start and end points are entered, find the **shortest path** by using A* algorithm

Progress

2. User app

```
if (this.floor == astar.list.peek().getFloor()) {
    if (this.floor == 4) {

        path.moveTo((float) (astar.list.peek().getX() * findViewById(R.id.printV).getWidth() / 45.3), (float) (findViewById(R.id.printV).getHeight() - astar.list.peek().getY() * findViewById(R.id.printV).getHeight() / 96.7));
    }
    else{

        path.moveTo((float) (astar.list.peek().getX() * findViewById(R.id.printB).getWidth() / 45.3), (float) (findViewById(R.id.printB).getHeight() - astar.list.peek().getY() * findViewById(R.id.printB).getHeight() / 96.7));
    }

}

while (!astar.list.isEmpty()) {


    if(this.floor!=astar.list.peek().getFloor()){
        break;
    }
    if (floor == 4) {
        path.lineTo((float) (astar.list.peek().getX() * findViewById(R.id.printV).getWidth() / 45.3), (float) (findViewById(R.id.printV).getHeight() - astar.list.peek().getY() * findViewById(R.id.printV).getHeight() / 96.7));
    }
    else{
        path.lineTo((float) (astar.list.peek().getX() * findViewById(R.id.printB).getWidth() / 45.3), (float) (findViewById(R.id.printB).getHeight() - astar.list.peek().getY() * findViewById(R.id.printB).getHeight() / 96.7));
    }
    astar.list.pop();
}
```

Use canvas "moveTo" and "lineTo" to draw a path on the map

Progress

2. User app

```
jimin61445
@Override
protected void onResume(){
    super.onResume();
    sm.registerListener((SensorEventListener) this,Accel,SensorManager.SENSOR_DELAY_GAME);
    sm.registerListener((SensorEventListener) this,Magnet,SensorManager.SENSOR_DELAY_GAME);
}

jimin61445
@Override
protected void onPause() {
    super.onPause();
    sm.unregisterListener((SensorEventListener) this, Accel);
    sm.unregisterListener((SensorEventListener) this,Magnet);
}
jimin61445
@Override
public void onSensorChanged(SensorEvent event){
    if(event.sensor == Accel){
        System.arraycopy(event.values, srcPos: 0,LastAccel, destPos: 0,event.values.length);
        AccelSet=true;
    }
    else if(event.sensor==Magnet){
        System.arraycopy(event.values, srcPos: 0,LastMagnet, destPos: 0,event.values.length);
        MagnetSet=true;
    }
    if(AccelSet&&MagnetSet){
        SensorManager.getRotationMatrix(mR, I: null,LastAccel,LastMagnet);
        float degree = (int) (Math.toDegrees(SensorManager.getOrientation(mR,mOrientation)[0])+360)%360;
        RotateAnimation RA =  new RotateAnimation(currentDegree,-degree, Animation.RELATIVE_TO_SELF, pivotXValue: 0.5f,Animation.RELATIVE_TO_SELF, pivotYValue: 0.5f);
        RA.setDuration(250);
        RA.setFillAfter(true);
        pt.startAnimation(RA);
        currentDegree=-degree;
        tv.setText(Float.toString(degree));
    }
}
jimin61445
@Override
public void onAccuracyChanged(Sensor sensor,int accuracy){}
```

Compass implementation using the ACCELEROMETER, MAGNETIC FIELD sensor

Part 4

Remaining task

Modifying UI

Add 5th floor information

Compass Enhancements

Find Current Location

THANK YOU