

<b>USE CASE NAME</b>	Actor scans a QR code	
<b>Goal in Context</b>	Actor initiates a scan of a QR code that is interpreted and processed by the system	
<b>Scope &amp; Level</b>	Level 0	
<b>Preconditions</b>	System is running and active, and the user has the QR scanner utility installed.	
<b>Success End Condition</b>	System is able to successfully scan and provide information on what the QR code represents.	
<b>Failed End Condition</b>	Actor is unable to view required information	
<b>Primary Actor</b>	User	
<b>Trigger</b>	Actor selecting scan QR code within InfoWindow of a marker.	
<b>SUCCESS SCENARIO</b>	<b>Step</b>	<b>Action</b>
	1	The user locates a QR code relevant to the geo-tagged location on the map and initiates a scan.
	2	System checks the user has the QR scanner utility installed.
	3	System processes the QR code and retrieves the associated information. This is then shown on the screen.
	4	The user will then view the information and can then save the continue code and view the next geo-tagged location on the map.
<b>ALTERNATIVE SCENARIO</b>	<b>Step</b>	<b>Branching Action</b>
	2a	System redirects user to Google Play store to download scanner utility.
	2b	User downloads the QR scanner utility and is then redirected back into the application.
	3a	System prompts user that they have scanned an incorrect code.
<b>RELATED INFORMATION</b>		
<b>Priority</b>	Top priority	
<b>Performance Target</b>	System should be quick to scan the QR code and then be quick to respond back to the user and show the relevant information associated with their QR code.	
<b>Frequency</b>	Moderate – occurs when user chooses to scan a QR code	
<b>Subordinate Use Cases</b>	-	
<b>Channel to Primary Actor</b>	User interface	
<b>Secondary Actors</b>	-	
<b>Channel to Secondary Actors</b>	-	
<b>OPEN ISSUES</b>		
<b>SCHEDULE</b>	Due date is version 1.0 release	
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