Config-				
uration	WALK4	SNAKE6	CAR	DRIVER5
Components	BODY3 LEG3 ×4	SNAKE3 ×2	STEER3 DRIVER1 ×4	STEER3 DRIVER1 ×2
Behaviors	Walk(t)	Slither()	$DRIVE(v,t) \\ TURN(\theta)$	$DRIVE(v,t) \\ TURN(\theta)$