

# Network Administration HW1

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## 1 Reference

### 1. Internet Protocol Stack: 5-layer model

- (a) <http://microchipdeveloper.com/tcpip:tcp-ip-five-layer-model>
- (b)
  - i. [https://www.wikiwand.com/en/Hypertext\\_Transfer\\_Protocol](https://www.wikiwand.com/en/Hypertext_Transfer_Protocol)
  - ii. [https://www.wikiwand.com/en/Transmission\\_Control\\_Protocol](https://www.wikiwand.com/en/Transmission_Control_Protocol)
  - iii. [https://www.wikiwand.com/en/Internet\\_Protocol#/Function](https://www.wikiwand.com/en/Internet_Protocol#/Function)
  - iv. <http://searchnetworking.techtarget.com/definition/Ethernet>
  - v. <https://www.webopedia.com/TERM/1/10BaseT.html>

### 2. IP

- (a)
  - i. <https://www.wikiwand.com/zh-tw/IPv4>
  - ii. <https://www.wikiwand.com/zh-tw/IPv6>
- (b) [https://www.wikiwand.com/en/List\\_of\\_DNS\\_record\\_types](https://www.wikiwand.com/en/List_of_DNS_record_types)
- (c) <https://www.techbang.com/posts/10966-ipv6-ready-growth-of-128bits-die-company-mis-c?page=3>

### 3. Wireshark

- (a) <https://www.wikiwand.com/en/HTTPS>
- (b) <https://osqa-ask.wireshark.org/questions/17718/how-to-filter-by-info-column>

## 2 Problems

### 2.1 Internet Protocol Stack: 5-layer model

- (a) They use "port address", "IP address", "MAC address" respectively to identify their packet source and destination.
- (b) For **application layer**, "HTTP" is one of protocols that belong to it, which is used to exchange data or transfer hypertext.

"TCP" is the protocol of **transport layer**, which provides reliable, ordered and error-checked delivery of data between two application.

"IP" is the protocol of **network layer**, which is responsible for addressing host, encapsulating data into datagrams and routing datagrams across IP networks.

"Ethernet" is a protocol of **link layer**, which describe how network devices can format data for transmission to other network devices.

"100BASE-T" is a protocol in **physical layer**, which uses a twisted-pair cable to support 10 Mbps sending rate.

## 2.2 IP

- (a) Theoretically, IPv4 can provide  $2^{32}$  addresses and IPv6 can provide  $2^{128}$  addresses.
- (b) We need to add "AAAA" type record into the DNS server.
- (c) Tunneling can encapsulate IPv6 packet into IPv4 packet in head end(which is C node) and strip the IPv4 header away in tunning end(which is D node), which will make the packet still be able to pass through C, D by using IPv4 address.

## 2.3 Wireshark

- (a) I use **"dns"** to filter out packets.  
My machine queries 192.168.0.1(which is default home broadband router).
- (b) I use **"dns contains 'headhunt'"** to filter out packets. The dns query packet shows that the IP address of headhunt.com is 202.153.190.77
- (c) I use **"ip.dst == 202.153.190.77"** and found out that it uses "TCP" and "HTTP" protocol.
- (d) I use **"http contains 'wireshark'"** to filter out. See found result in Figure 1.

The packet uses HTTP protocol.

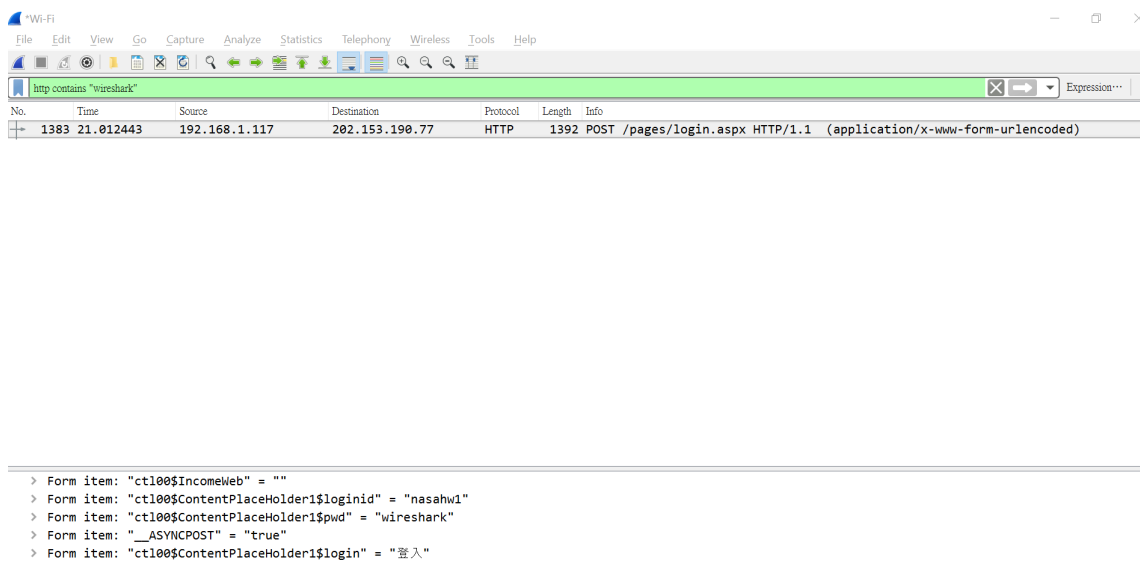


Figure 1: Packet contains id and password

- (e) They should use HTTPS protocol.