

about

As a designer and researcher, I am obsessed with understanding the human interfaces by which technology delivers us into an alternative future. Yet, I have learned to temper this obsession, harnessing critical theory and a range of user-centered research and organizational engineering techniques to help me find room to redirect established practices by applying user-centered and systems-level thinking to the awesome challenge of improving people's experiences.

education

2016 - 2018

Harvard University Graduate School of Design

Master's degree,
Design Technology Studies

skills

Design Research

UI/UX Design

Data Science

Software Engineering

Hardware Engineering

Public Speaking

Project Management

Product Design

work experience

OutVote.io

2017 - 2018
Cambridge, MA, USA

– Director of User Experience

In 2017, Outvote acquired my civtech startup COMM!T, growing to a team of five. I direct an agile team of designers, coders and researchers to ensure that our product that meets the needs of our 10 enterprise clients and 1000 users.

Independent Consulting

2016-2018
Cambridge, MA, USA

– UXD/UXR Consultant

Collaborated with GoINVO on the MA SNAP web application redesign. Consulted for City of Boston on FOIA process redesign. Designed open source citizen analytics apps for Cambridge.

MIT Community Innovators Lab

2016 - 2017
Cambridge, MA, USA

– Research Manager

Led a team of 12 researchers, designers and devs conducting field/remote user research on 1,200 grassroots organizing groups. Designed, built and deployed a collaborative mapping tool to help orgs discover each other and connect.

Fulbright Fellow

2015 - 2016
Budapest, HU

– Lecturer and Researcher

Lectured on design at CEU and piloted OpenLab public design workshops, mentoring UXR, interface design and service prototyping for public projects.

SEIU

2009 - 2014
Portland, OR, USA

– Senior UX and Product Manager

Built a user-centered design and engineering team from the ground up, replacing 20-plus-yr-old software products handling all billing and member data. Increased net revenue by 10%, while reducing billing errors by 90%.