

Malware Obfuscation through Evolutionary Packers

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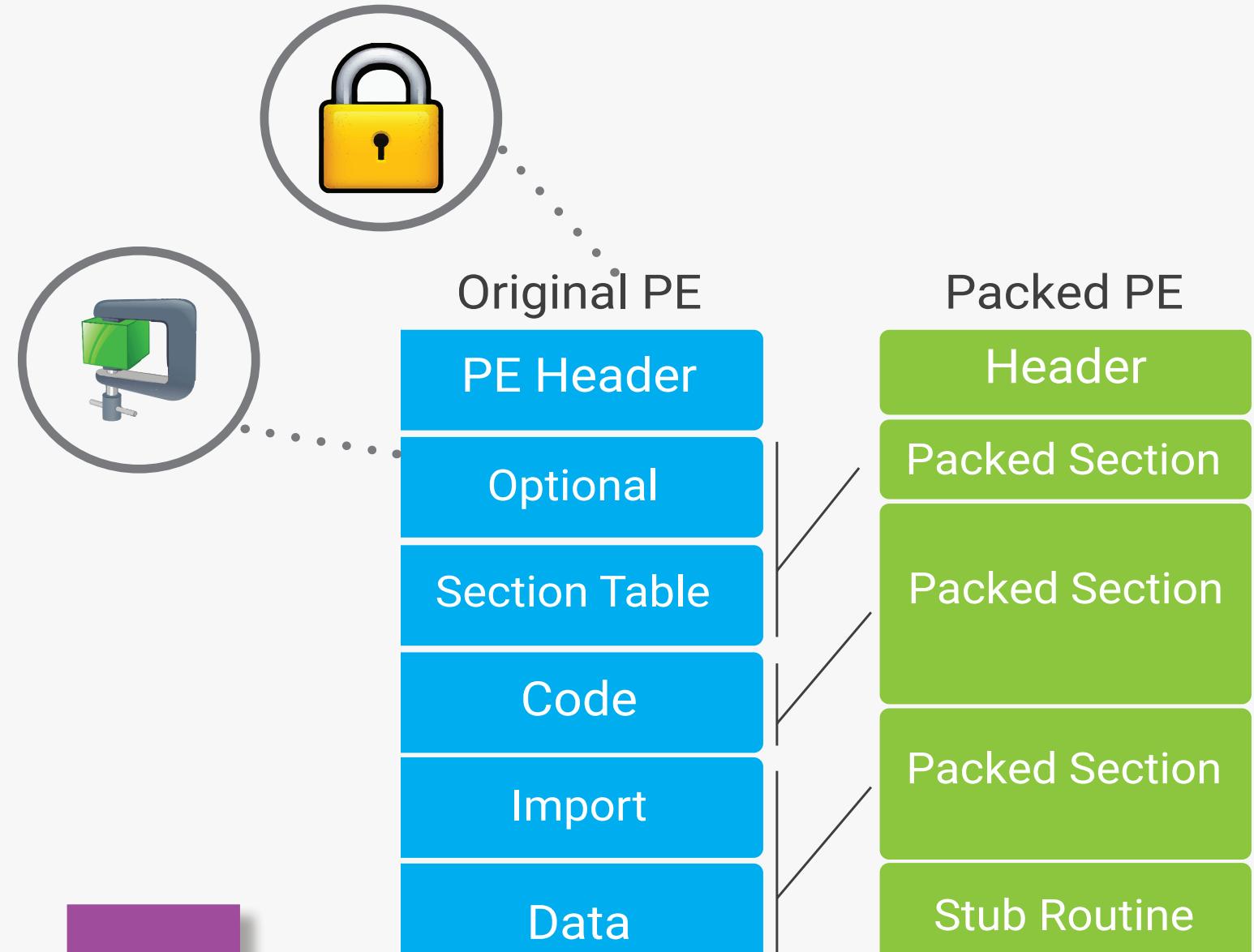
Alberto Tonda

Goal

Develop a new obfuscation mechanism based on evolutionary algorithms.

It can be used by [security industries](#) to stress the analysis methodologies and to test the ability to react to malware mutations.

Packer



A packer **compresses or encrypts** the instructions and data of a program generating a new executable version. At run time, the new executable decompresses the original program in memory, and then jump into it.

Packers have been originally designed to save disk space. Then they have been introduced in the world of malicious software: the code must be decrypted before static analysis can be applied. Moreover changing the encryption key produces a completely different executable.

The unpacking stub:

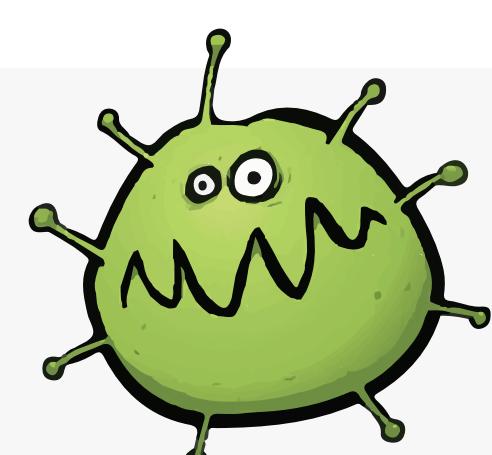
- 1) It decompresses and decrypts the original code.
- 2) It resolves the imports of the executable: if the import table is packed, the loader cannot resolve the imports and load the corresponding DLLs.
- 3) It transfers back the control to the Original Entry Point (OEP).

Generating the code

1 Generate an opcode sequence.
Randomly-generated, variable-length sequence of x86 assembler instructions.

2 Test the sequence. Is it reversible?
Encoding and decoding routines are applied subsequently to sequence of bytes.

3 Fitness evaluation with the Jaccard Index.



- 4 Creation of a new packer variant.
- 5 Reproduction.

The decoding routine is embedded in the new executable. At run time it will restore the original program in memory.

Experimental Evaluation

Tcp bind shellcode from Metasploit.
Well-known AV signature.
328 byte length

High initial detection rate
+
Executable behavior susceptible to heuristic evaluation

virus total

OPSWAT®

Metascan

57 AV engines

44 AV engines

Further evaluation with locally installed AVs.

	Non encoded	Evo1	Evo2	Evo3
Virus Total	35/57	2/57	2/57	1/57
OPSWAT Metascan	25/44	4/44	3/44	1/44

Unencoded version of the executable.

Evo 1 uses a quite simple encrypting technique.

Evo 2 implements a sophisticated encoding mechanism with shuffled instructions.

Evo 3 makes use of several operations that aim to confuse heuristic engines.

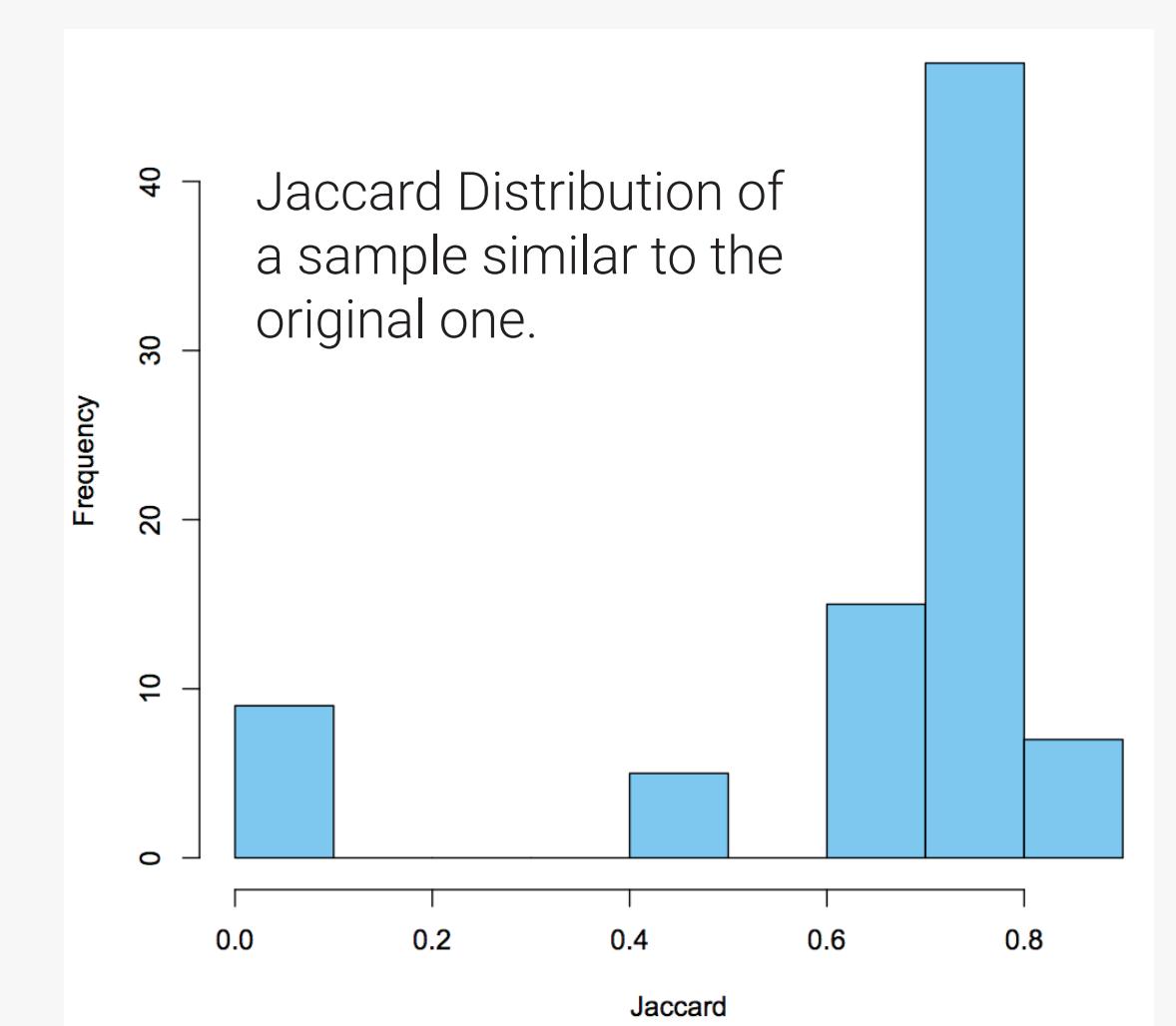
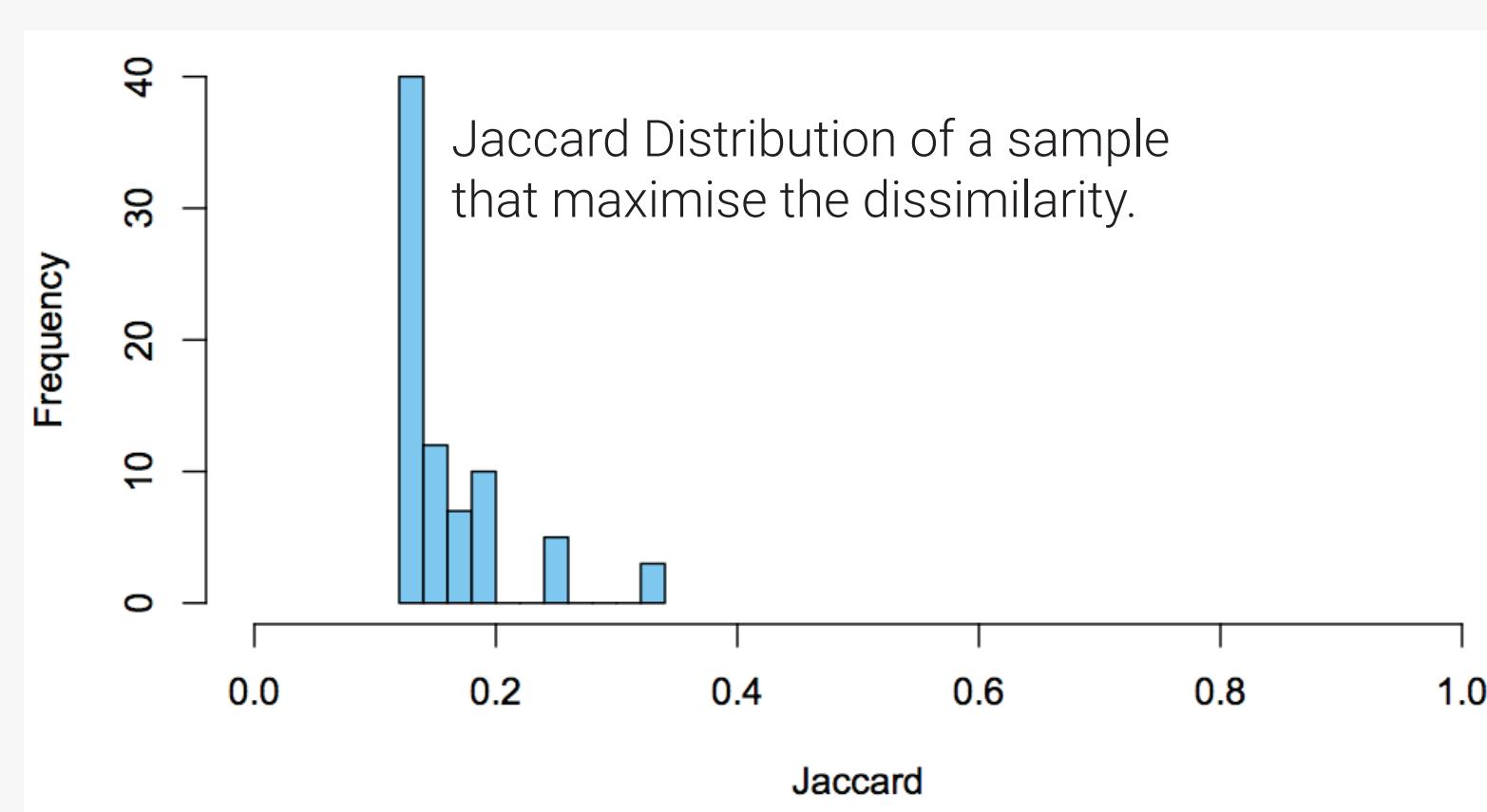
The malware uses an evolutionary algorithm to generate completely new obfuscating algorithms.

The individuals are a set of working packers and the 'fitness' is how similar the new executable is to the original one.

Jaccard Index

$$J(A, B) = \frac{|A \cap B|}{|A \cup B|}$$

It is used to evaluate the similarity between a Malware sample and the original one.



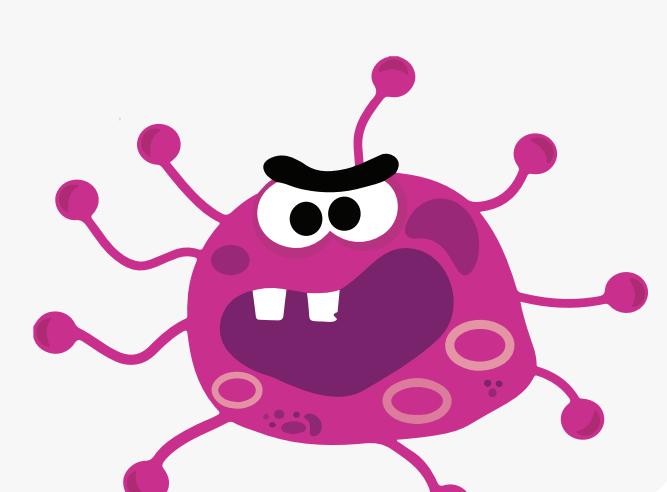
Future Development

anti-debugging

Evolution of the anti-debugging techniques that are used in an attempt to slow down the analysis as much as possible.

hiding mechanism

Further evolution and mutation of the executable structure, trying to increase the complexity of the analysis.



anti-disassembly

Evolution of anti-disassembly techniques that use specially crafted code or data to cause disassembly analysis tool to produce an incorrect program listing.

C&C communication

It is in charge of the mutation of redundant Command & Control channels through the usage of *variable port number, improper usage of existing protocols, randomized scanning and encrypted traffic*.

