



Time and Date



time()

```
#include <time.h>
```

```
time_t time(time_t *calptr);
```

Returns: value of time if OK, -1 on error

- returns the time since the Epoch (00:00:00 UTC, January 1, 1970), measured **in seconds** (calendar time)
- If *calptr* is non-NULL, the return value is also stored in the memory pointed to by *calptr*.
- On success, the value of time in seconds since the Epoch is returned.
- On error, ((time_t)-1) is returned

gettimeofday()

```
#include <sys/time.h>
```

```
int gettimeofday(struct timeval *tp, void *tzp);
```

Returns: 0 always

- provides greater resolution (up to a **microsecond**) than the *time* function.
- stores the current time as measured from the Epoch in the memory pointed to by *tp*.
- *tzp* is often set to NULL.
- *timeval* definition

```
struct timeval {  
    time_t tv_sec;      /* seconds */  
    long   tv_usec;     /* microseconds */  
};
```

gettimeofday()

example

```
#include <sys/time.h>
#include <unistd.h>
#include <stdio.h>
#include <string.h>

int main()
{
    struct timeval mytime;

    gettimeofday(&mytime, NULL);
    printf("%ld:%ld\n", mytime.tv_sec, mytime.tv_usec);
    return 0;
}
```

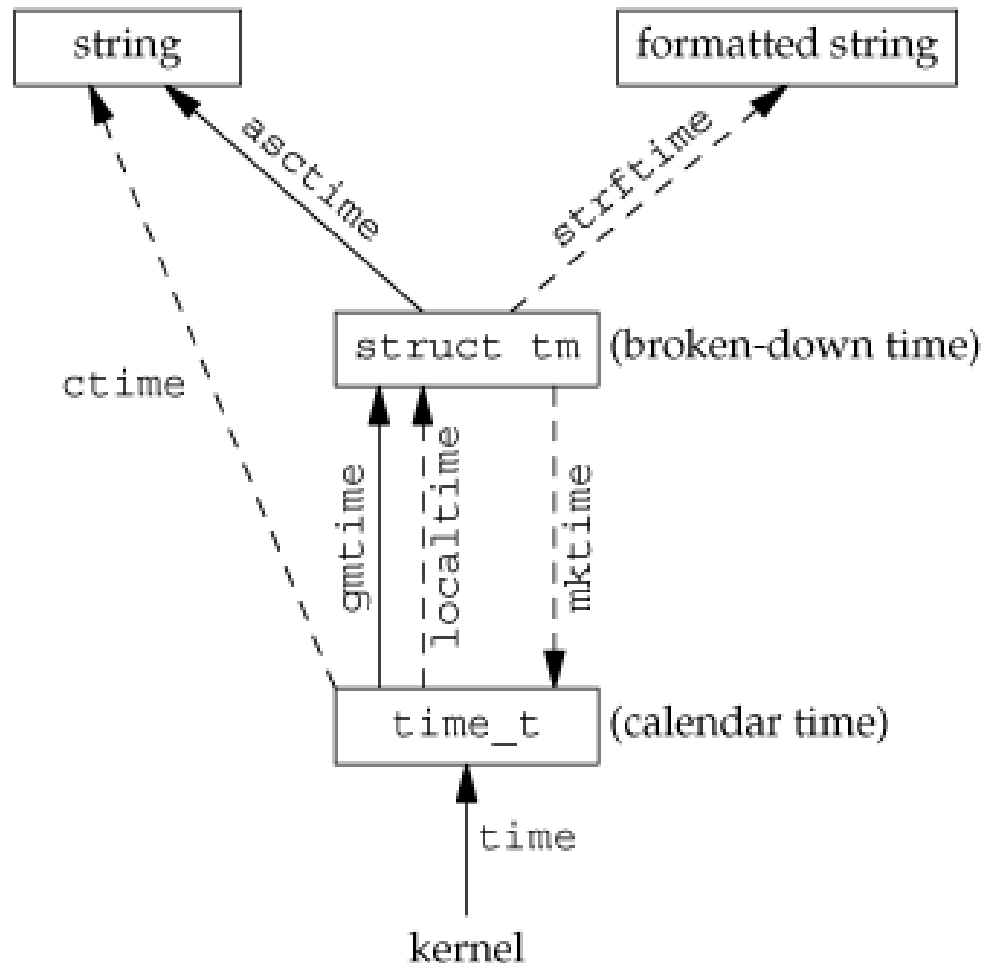
gettimeofday()

실행

```
$ ./a.out  
1270980306.878904  
$
```

Various time functions

Relationship of the various time functions



gmtime()/localtime()

tm structure

- localtime() and gmtime() convert a calendar time into what's called a broken-down time, a *tm* structure.

```
struct tm {           /* a broken-down time */
    int tm_sec;        /* seconds after the minute: [0 - 60] */
    int tm_min;        /* minutes after the hour: [0 - 59] */
    int tm_hour;       /* hours after midnight: [0 - 23] */
    int tm_mday;       /* day of the month: [1 - 31] */
    int tm_mon;        /* months since January: [0 - 11] */
    int tm_year;       /* years since 1900 */
    int tm_wday;       /* days since Sunday: [0 - 6] */
    int tm_yday;       /* days since January 1: [0 - 365] */
    int tm_isdst;      /* daylight saving time flag: <0, 0, >0 */
};
```

Positive, if daylight saving time is in effect
0 if it's not in effect
Negative, if the information isn't available.

gmtime()/localtime()

```
#include <time.h>
```

```
struct tm *gmtime(const time_t *calptr);
```

```
struct tm *localtime(const time_t *calptr);
```

Both return: pointer to broken-down time

- gmtime() converts the calendar time into a broken-down time expressed as **UTC**.
- localtime() converts the calendar time to the local time, taking into account the **local time zone** and **daylight saving time** flag.
 - E.g. GMT + 09:00 in Seoul.

mktime()

```
#include <time.h>
```

```
time_t mktime(struct tm *tmptr);
```

Returns: calendar time if OK, -1 on error

- takes a broken-down time, expressed as a local time, and converts it into a *time_t* value.

asctime()/ctime()

```
#include <time.h>
```

```
char *asctime(const struct tm *tmptr);
```

```
char *ctime(const time_t *calptr);
```

Both return: pointer to null-terminated string

- Both functions produce the familiar 26-byte string that is similar to the output of the `date(1)` command:
 - Tue Feb 10 18:27:38 2010\n\0

strftime()

```
#include <time.h>
```

```
size_t strftime(char *buf, size_t maxsize, const char *format, const struct tm *tmptr);
```

Returns: number of characters stored in array if room, 0 otherwise

- This is the most complicated function for time values.
 - a **printf**-like function.
- The formatted result is stored in the array *buf* whose size is *maxsize* characters.

strftime()

Conversion specifiers for strftime

Format	Description	Example
%a	abbreviated weekday name	Tue
%A	full weekday name	Tuesday
%b	abbreviated month name	Feb
%B	full month name	February
%c	date and time	Tue Feb 10 18:27:38 2004
%C	year/100: [00-99]	20
%d	day of the month: [01-31]	10
%D	date [MM/DD/YY]	02/10/04
%e	day of month [1-31]	10
...

Full descriptions can be referred in your Textbook.

Usage of time related functions

example

```
#include <stdio.h>
#include <time.h>

int main(void)
{
    time_t t;
    char *ct, buf[80];
    struct tm *lt;

    time(&t);
    printf("time:\n\t%ld\n",t);

    ct=ctime(&t);
    printf("ctime:\n\t%s",ct);
}
```

Usage of time related functions

example(cont.)

```
lt=localtime(&t);
printf("localtime:\n");
printf("\tyear\t:%d\n", lt->tm_year);
printf("\tmon\t:%d\n", lt->tm_mon);
printf("\tday\t:%d\n", lt->tm_mday);
printf("\thour\t:%d\n", lt->tm_hour);
printf("\tminute\t:%d\n", lt->tm_min);
printf("\tsecond\t:%d\n", lt->tm_sec);
printf("\tweekday\t:%d\n", lt->tm_wday);
printf("\tyear day\t:%d\n", lt->tm_yday);

strftime(buf,80,"%A\t%B\t%c",lt);
printf("strftime:\n\t%s\n", buf);
}
```

Usage of time related functions

실행

```
$ ./a.out
time:
    1270984992
ctime:
    Sun Apr 11 20:23:12 2010
localtime:
    year   :110
    mon    :3
    day    :11
    hour   :20
    minute :23
    second :12
    weekday:0
    year day:100
strftime:
    Sunday April  Sun Apr 11 20:23:12 2010
$
```

Usage of time related functions

Summary through example

