

Case Study 1: Estimating Click Probabilities

Intro
Logistic Regression
Gradient Descent + SGD
AdaGrad

Machine Learning for Big Data
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Ad Placement Strategies

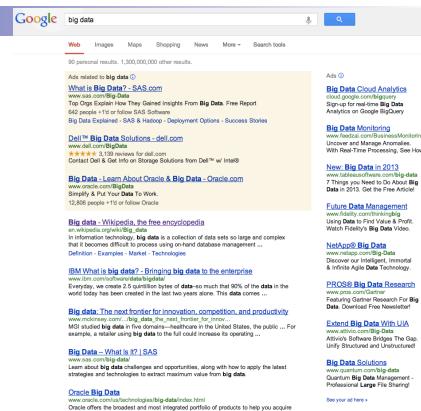
- Companies bid on ad prices

- Which ad wins? (many simplifications here)

- Naively:

- But:

- Instead:



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Key Task: Estimating Click Probabilities

- What is the probability that user i will click on ad j
- Not important just for ads:
 - Optimize search results
 - Suggest news articles
 - Recommend products
- Methods much more general, useful for:
 - Classification
 - Regression
 - Density estimation

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Learning Problem for Click Prediction

- Prediction task:
- Features:
- Data:
 - Batch:
 - Online:
- Many approaches (e.g., logistic regression, SVMs, naïve Bayes, decision trees, boosting,...)
 - Focus on logistic regression; captures main concepts, ideas generalize to other approaches

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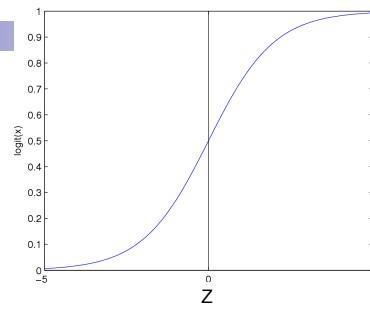
Logistic Regression

- Learn $P(Y|X)$ directly

- Assume a particular functional form
- Sigmoid applied to a linear function of the data:

$$P(Y = 0|X, W) = \frac{1}{1 + \exp(w_0 + \sum_i w_i X_i)}$$

Logistic
function
(or Sigmoid): $\frac{1}{1 + \exp(-z)}$



Features can be discrete or continuous!

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Very convenient!

$$P(Y = 0 | X = < X_1, \dots, X_n >) = \frac{1}{1 + \exp(w_0 + \sum_i w_i X_i)}$$

implies

$$\ln \frac{P(Y = 1 | X)}{P(Y = 0 | X)} = w_0 + \sum_i w_i X_i$$

linear
classification
rule!

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Digression: Logistic regression more generally

- Logistic regression in more general case, where
 $Y \in \{y_1, \dots, y_R\}$

for $k < R$

$$P(Y = y_k | X) = \frac{\exp(w_{k0} + \sum_{i=1}^n w_{ki}X_i)}{1 + \sum_{j=1}^{R-1} \exp(w_{j0} + \sum_{i=1}^n w_{ji}X_i)}$$

for $k = R$ (normalization, so no weights for this class)

$$P(Y = y_R | X) = \frac{1}{1 + \sum_{j=1}^{R-1} \exp(w_{j0} + \sum_{i=1}^n w_{ji}X_i)}$$

Features can be discrete or continuous!

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Loss function: Conditional Likelihood

- Have a bunch of iid data of the form:

- Discriminative (logistic regression) loss function:
Conditional Data Likelihood

$$\ln P(\mathcal{D}_Y | \mathcal{D}_X, \mathbf{w}) = \sum_{j=1}^N \ln P(y^j | \mathbf{x}^j, \mathbf{w})$$

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Expressing Conditional Log Likelihood

$$P(Y = 0|\mathbf{X}, \mathbf{w}) = \frac{1}{1 + \exp(w_0 + \sum_i w_i X_i)}$$
$$l(\mathbf{w}) \equiv \sum_j \ln P(y^j | \mathbf{x}^j, \mathbf{w}) \quad P(Y = 1|\mathbf{X}, \mathbf{w}) = \frac{\exp(w_0 + \sum_i w_i X_i)}{1 + \exp(w_0 + \sum_i w_i X_i)}$$

$$\begin{aligned}\ell(\mathbf{w}) &= \sum_j y^j \ln P(Y = 1 | \mathbf{x}^j, \mathbf{w}) + (1 - y^j) \ln P(Y = 0 | \mathbf{x}^j, \mathbf{w}) \\ &= \sum_j y^j (w_0 + \sum_{i=1}^d w_i x_i^j) - \ln \left(1 + \exp(w_0 + \sum_{i=1}^d w_i x_i^j) \right)\end{aligned}$$

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Maximizing Conditional Log Likelihood

$$\begin{aligned}l(\mathbf{w}) &\equiv \ln \prod_j P(y^j | \mathbf{x}^j, \mathbf{w}) \\ &= \sum_j y^j (w_0 + \sum_{i=1}^d w_i x_i^j) - \ln \left(1 + \exp(w_0 + \sum_{i=1}^d w_i x_i^j) \right)\end{aligned}$$

Good news: $l(\mathbf{w})$ is concave function of \mathbf{w} , no local optima problems

Bad news: no closed-form solution to maximize $l(\mathbf{w})$

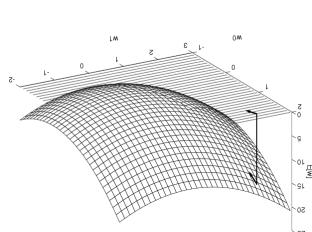
Good news: concave functions easy to optimize

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Optimizing concave function – Gradient ascent

- Conditional likelihood for Logistic Regression is concave. Find optimum with gradient ascent



Gradient: $\nabla_{\mathbf{w}} l(\mathbf{w}) = \left[\frac{\partial l(\mathbf{w})}{\partial w_0}, \dots, \frac{\partial l(\mathbf{w})}{\partial w_n} \right]'$

Update rule: $\Delta \mathbf{w} = \eta \nabla_{\mathbf{w}} l(\mathbf{w})$

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta \frac{\partial l(\mathbf{w})}{\partial w_i}$$

Step size, $\eta > 0$

- Gradient ascent is simplest of optimization approaches
 - e.g., Conjugate gradient ascent much better (see reading)

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Gradient Ascent for LR

Gradient ascent algorithm: iterate until change $< \varepsilon$

$$w_0^{(t+1)} \leftarrow w_0^{(t)} + \eta \sum_j [y^j - \hat{P}(Y^j = 1 | \mathbf{x}^j, \mathbf{w}^t)]$$

For $i = 1, \dots, d$,

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta \sum_j x_i^j [y^j - \hat{P}(Y^j = 1 | \mathbf{x}^j, \mathbf{w}^t)]$$

repeat

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Regularized Conditional Log Likelihood

- If data is linearly separable, weights go to infinity
- Leads to overfitting → Penalize large weights

- Add regularization penalty, e.g., L₂:

$$\ell(\mathbf{w}) = \ln \prod_j P(y^j | \mathbf{x}^j, \mathbf{w})) - \frac{\lambda}{2} \|\mathbf{w}\|_2^2$$

- Practical note about w_0 :

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Standard v. Regularized Updates

- Maximum conditional likelihood estimate

$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \ln \left[\prod_{j=1}^N P(y^j | \mathbf{x}^j, \mathbf{w}) \right]$$

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta \sum_j x_i^j [y^j - \hat{P}(Y^j = 1 | \mathbf{x}^j, \mathbf{w}^{(t)})]$$

- Regularized maximum conditional likelihood estimate

$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \ln \left[\prod_j P(y^j | \mathbf{x}^j, \mathbf{w}) \right] - \frac{\lambda}{2} \sum_{i>0} w_i^2$$

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta \left\{ -\lambda w_i^{(t)} + \sum_j x_i^j [y^j - \hat{P}(Y^j = 1 | \mathbf{x}^j, \mathbf{w}^{(t)})] \right\}$$

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Stopping criterion

$$\ell(\mathbf{w}) = \ln \prod_j P(y^j | \mathbf{x}^j, \mathbf{w})) - \frac{\lambda}{2} \|\mathbf{w}\|_2^2$$

- Regularized logistic regression is strongly concave
 - Negative second derivative bounded away from zero:
- Strong concavity (convexity) is super helpful!!
- For example, for strongly concave $\ell(\mathbf{w})$:

$$\ell(\mathbf{w}^*) - \ell(\mathbf{w}) \leq \frac{1}{2\lambda} \|\nabla \ell(\mathbf{w})\|_2^2$$

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Convergence rates for gradient descent/ascent

- Number of Iterations to get to accuracy
$$\ell(\mathbf{w}^*) - \ell(\mathbf{w}) \leq \epsilon$$
- If func Lipschitz: $O(1/\epsilon^2)$
- If gradient of func Lipschitz: $O(1/\epsilon)$
- If func is strongly convex: $O(\ln(1/\epsilon))$

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Challenge 1: Complexity of computing gradients

- What's the cost of a gradient update step for LR???

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta \left\{ -\lambda w_i^{(t)} + \sum_j x_i^j [y^j - \hat{P}(Y^j = 1 | \mathbf{x}^j, \mathbf{w})] \right\}$$

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Challenge 2: Data is streaming

- Assumption thus far: **Batch data**
- But, click prediction is a streaming data task:
 - User enters query, and ad must be selected:
 - Observe \mathbf{x}^i , and must predict y^i
 - User either clicks or doesn't click on ad:
 - Label y^i is revealed afterwards
 - Google gets a reward if user clicks on ad
 - Weights must be updated for next time:

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Learning Problems as Expectations

- Minimizing loss in training data:
 - Given dataset:
 - Sampled iid from some distribution $p(\mathbf{x})$ on features:
 - Loss function, e.g., hinge loss, logistic loss,...
 - We often minimize loss in training data:

$$\ell_{\mathcal{D}}(\mathbf{w}) = \frac{1}{N} \sum_{j=1}^N \ell(\mathbf{w}, \mathbf{x}^j)$$

- However, we should really minimize expected loss on all data:

$$\ell(\mathbf{w}) = E_{\mathbf{x}} [\ell(\mathbf{w}, \mathbf{x})] = \int p(\mathbf{x}) \ell(\mathbf{w}, \mathbf{x}) d\mathbf{x}$$

- So, we are approximating the integral by the average on the training data

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Gradient ascent in Terms of Expectations

- “True” objective function:
$$\ell(\mathbf{w}) = E_{\mathbf{x}} [\ell(\mathbf{w}, \mathbf{x})] = \int p(\mathbf{x}) \ell(\mathbf{w}, \mathbf{x}) d\mathbf{x}$$

- Taking the gradient:

- “True” gradient ascent rule:

- How do we estimate expected gradient?

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SGD: Stochastic Gradient Ascent (or Descent)

- “True” gradient: $\nabla \ell(\mathbf{w}) = E_{\mathbf{x}} [\nabla \ell(\mathbf{w}, \mathbf{x})]$
- Sample based approximation:

- What if we estimate gradient with just one sample???
 - Unbiased estimate of gradient
 - Very noisy!
 - Called stochastic gradient ascent (or descent)
 - Among many other names
 - VERY useful in practice!!!

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Stochastic Gradient Ascent: general case

- Given a stochastic function of parameters:
 - Want to find maximum

- Start from $\mathbf{w}^{(0)}$
- Repeat until convergence:
 - Get a sample data point \mathbf{x}^t
 - Update parameters:

- Works on the online learning setting!
- Complexity of each gradient step is constant in number of examples!
- In general, step size changes with iterations

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Stochastic Gradient Ascent for Logistic Regression

- Logistic loss as a stochastic function:

$$E_{\mathbf{x}} [\ell(\mathbf{w}, \mathbf{x})] = E_{\mathbf{x}} \left[\ln P(y|\mathbf{x}, \mathbf{w}) - \frac{\lambda}{2} \|\mathbf{w}\|_2^2 \right]$$

- Batch gradient ascent updates:

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta \left\{ -\lambda w_i^{(t)} + \frac{1}{N} \sum_{j=1}^N x_i^{(j)} [y^{(j)} - P(Y = 1 | \mathbf{x}^{(j)}, \mathbf{w}^{(t)})] \right\}$$

- Stochastic gradient ascent updates:

- Online setting:

$$w_i^{(t+1)} \leftarrow w_i^{(t)} + \eta_t \left\{ -\lambda w_i^{(t)} + x_i^{(t)} [y^{(t)} - P(Y = 1 | \mathbf{x}^{(t)}, \mathbf{w}^{(t)})] \right\}$$

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Convergence rate of SGD

- **Theorem:**

- (see Nemirovski et al '09 from readings)
 - Let f be a strongly convex stochastic function
 - Assume gradient of f is Lipschitz continuous and bounded
- Then, for step sizes:
- The expected loss decreases as $O(1/t)$:

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Convergence rates for gradient descent/ascent versus SGD

- Number of Iterations to get to accuracy
$$\ell(\mathbf{w}^*) - \ell(\mathbf{w}) \leq \epsilon$$
- Gradient descent:
 - If func is strongly convex: $O(\ln(1/\epsilon))$ iterations
- Stochastic gradient descent:
 - If func is strongly convex: $O(1/\epsilon)$ iterations
- Seems exponentially worse, but much more subtle:
 - Total running time, e.g., for logistic regression:
 - Gradient descent:
 - SGD:
 - SGD can win when we have a lot of data
 - And, when analyzing true error, situation even more subtle... expected running time about the same, see readings

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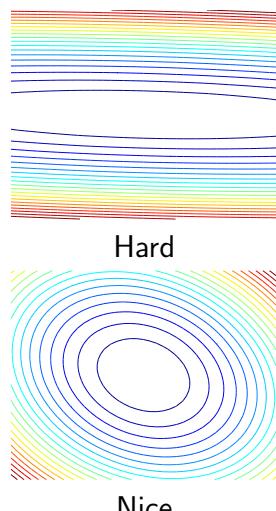
Motivating AdaGrad (Duchi, Hazan, Singer 2011)

- Assuming $\mathbf{w} \in \mathbb{R}^d$, standard stochastic (sub)gradient descent updates are of the form:
$$w_i^{(t+1)} \leftarrow w_i^{(t)} - \eta g_{t,i}$$
- Should all features share the same learning rate?
- Often have high-dimensional feature spaces
 - Many features are irrelevant
 - Rare features are often very informative
- Adagrad provides a feature-specific adaptive learning rate by incorporating knowledge of the geometry of past observations

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Why Adapt to Geometry?



y_t	$x_{t,1}$	$x_{t,2}$	$x_{t,3}$
1	1	0	0
-1	.5	0	1
1	-.5	1	0
-1	0	0	0
1	.5	0	0
-1	1	0	0
1	-1	1	0
-1	-.5	0	1

Examples from
Duchi et al.
ISMP 2012
slides

- ① Frequent, irrelevant
- ② Infrequent, predictive
- ③ Infrequent, predictive

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Not All Features are Created Equal

■ Examples:

Text data:

The most unsung birthday
in American business and
technological history
this year may be the 50th
anniversary of the Xerox
914 photocopier.^a

^a The Atlantic, July/August 2010.

High-dimensional image features



Images from Duchi et al. ISMP 2012 slides

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Projected Gradient

$$w_i^{(t+1)} \leftarrow w_i^{(t)} - \eta g_{t,i}$$

- Brief aside...
- Consider an arbitrary feature space $\mathbf{w} \in \mathcal{W}$
- If $\mathbf{w} \in \mathcal{W}$, can use **projected gradient** for (sub)gradient descent

$$\mathbf{w}^{(t+1)} =$$

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Regret Minimization

- How do we assess the performance of an online algorithm?
- Algorithm iteratively predicts $\mathbf{w}^{(t)}$
- Incur **loss** $f_t(\mathbf{w}^{(t)})$
- **Regret:**
What is the total incurred loss of algorithm relative to the best choice of \mathbf{w} that could have been made **retrospectively**

$$R(T) = \sum_{t=1}^T f_t(\mathbf{w}^{(t)}) - \inf_{\mathbf{w} \in \mathcal{W}} \sum_{t=1}^T f_t(\mathbf{w})$$

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Regret Bounds for Standard SGD

- Standard projected gradient stochastic updates:

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta g_t)\|_2^2$$

- Standard regret bound:

$$\sum_{t=1}^T f_t(\mathbf{w}^{(t)}) - f_t(\mathbf{w}^*) \leq \frac{1}{2\eta} \|\mathbf{w}^{(1)} - \mathbf{w}^*\|_2^2 + \frac{\eta}{2} \sum_{t=1}^T \|g_t\|_2^2$$

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Projected Gradient using Mahalanobis

- Standard projected gradient stochastic updates:

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta g_t)\|_2^2$$

- What if instead of an L_2 metric for projection, we considered the **Mahalanobis** norm

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta A^{-1} g_t)\|_A^2$$

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Mahalanobis Regret Bounds

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta A^{-1} g_t)\|_A^2$$

- What A to choose?

- Regret bound now:

$$\sum_{t=1}^T f_t(\mathbf{w}^{(t)}) - f_t(\mathbf{w}^*) \leq \frac{1}{2\eta} \|\mathbf{w}^{(1)} - \mathbf{w}^*\|_A^2 + \frac{\eta}{2} \sum_{t=1}^T \|g_t\|_{A^{-1}}^2$$

- What if we minimize upper bound on regret w.r.t. A in hindsight?

$$\min_A \sum_{t=1}^T \langle g_t, A^{-1} g_t \rangle$$

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Mahalanobis Regret Minimization

- Objective:

$$\min_A \sum_{t=1}^T \langle g_t, A^{-1} g_t \rangle \quad \text{subject to } A \succeq 0, \text{tr}(A) \leq C$$

- Solution:

$$A = c \left(\sum_{t=1}^T g_t g_t^T \right)^{\frac{1}{2}}$$

For proof, see Appendix E, Lemma 15 of Duchi et al. 2011.
Uses “trace trick” and Lagrangian.

- A defines the norm of the metric space we should be operating in

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AdaGrad Algorithm

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta A^{-1} g_t)\|_A^2$$

- At time t , estimate optimal (sub)gradient modification A by

$$A_t = \left(\sum_{\tau=1}^t g_\tau g_\tau^T \right)^{\frac{1}{2}}$$

- For d large, A_t is computationally intensive to compute. Instead,

- Then, algorithm is a simple modification of normal updates:

$$\mathbf{w}^{(t+1)} = \arg \min_{\mathbf{w} \in \mathcal{W}} \|\mathbf{w} - (\mathbf{w}^{(t)} - \eta \text{diag}(A_t)^{-1} g_t)\|_{\text{diag}(A_t)}^2$$

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AdaGrad in Euclidean Space

- For $\mathcal{W} = \mathbb{R}^d$,

- For each feature dimension,

$$w_i^{(t+1)} \leftarrow w_i^{(t)} - \eta_{t,i} g_{t,i}$$

where

$$\eta_{t,i} =$$

- That is,

$$w_i^{(t+1)} \leftarrow w_i^{(t)} - \frac{\eta}{\sqrt{\sum_{\tau=1}^t g_{\tau,i}^2}} g_{t,i}$$

- Each feature dimension has its own learning rate!

- Adapts with t
 - Takes geometry of the past observations into account
 - Primary role of η is determining rate the first time a feature is encountered

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AdaGrad Theoretical Guarantees

- AdaGrad regret bound:

$$\sum_{t=1}^T f_t(\mathbf{w}^{(t)}) - f_t(\mathbf{w}^*) \leq 2R_\infty \sum_{i=1}^d \|g_{1:T,j}\|_2$$

$$R_\infty := \max_t \|\mathbf{w}^{(t)} - \mathbf{w}^*\|_\infty$$

- So, what does this mean in practice?
- Many cool examples. This really is used in practice!
- Let's just examine one...

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AdaGrad Theoretical Example

- Expect to out-perform when gradient vectors are sparse
- SVM hinge loss example:
$$f_t(\mathbf{w}) = [1 - y^t \langle \mathbf{x}^t, \mathbf{w} \rangle]_+ \quad \text{where } \mathbf{x}^t \in \{-1, 0, 1\}^d$$
- If $x_j^t \neq 0$ with probability $\propto j^{-\alpha}$, $\alpha > 1$

$$\mathbb{E} \left[f \left(\frac{1}{T} \sum_{t=1}^T \mathbf{w}^{(t)} \right) \right] - f(\mathbf{w}^*) = \mathcal{O} \left(\frac{\|\mathbf{w}^*\|_\infty}{\sqrt{T}} \cdot \max\{\log d, d^{1-\alpha/2}\} \right)$$

- Previously best known method:

$$\mathbb{E} \left[f \left(\frac{1}{T} \sum_{t=1}^T \mathbf{w}^{(t)} \right) \right] - f(\mathbf{w}^*) = \mathcal{O} \left(\frac{\|\mathbf{w}^*\|_\infty}{\sqrt{T}} \cdot \sqrt{d} \right)$$

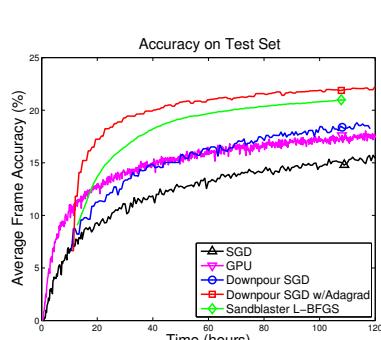
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Neural Network Learning

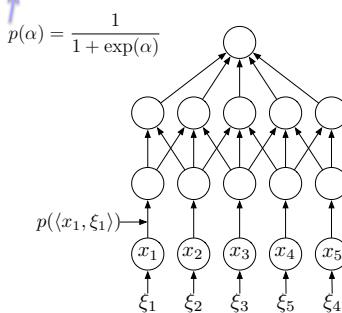
- Very non-convex problem, but use SGD methods anyway

$$f(x; \xi) = \log (1 + \exp (\langle [p(\langle x_1, \xi_1 \rangle) \cdots p(\langle x_k, \xi_k \rangle)], \xi_0 \rangle))$$



(Dean et al. 2012)

Distributed, $d = 1.7 \cdot 10^9$ parameters. SGD and AdaGrad use 80 machines (1000 cores), L-BFGS uses 800 (10000 cores)



Images from Duchi et al. ISMP 2012 slides

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What you should know about Logistic Regression (LR) and Click Prediction

- Click prediction problem:
 - Estimate probability of clicking
 - Can be modeled as logistic regression
- Logistic regression model: Linear model
- Gradient ascent to optimize conditional likelihood
- Overfitting + regularization
- Regularized optimization
 - Convergence rates and stopping criterion
- Stochastic gradient ascent for large/streaming data
 - Convergence rates of SGD
- AdaGrad motivation, derivation, and algorithm

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