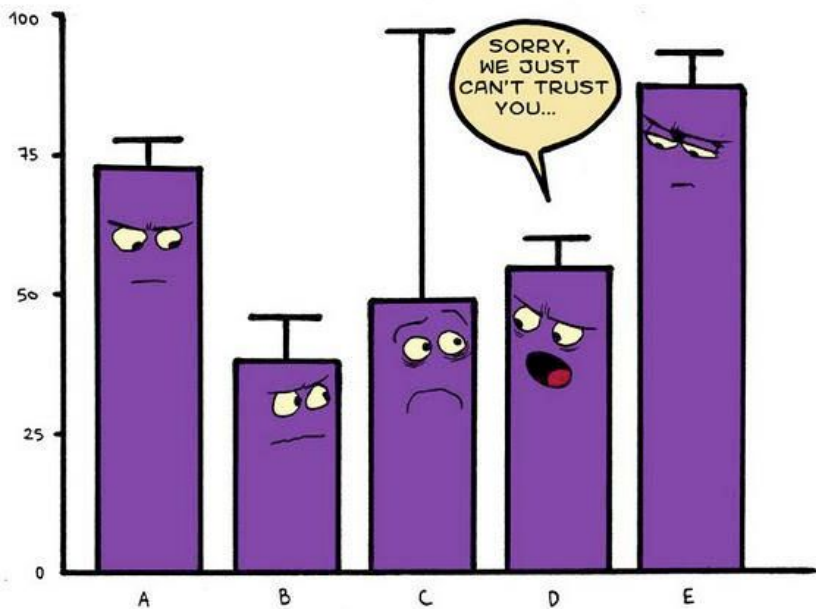


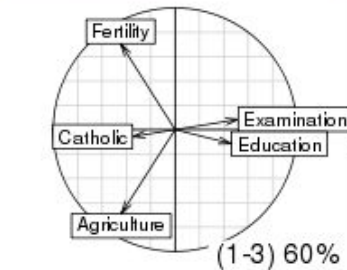


# Presentación de Resultados

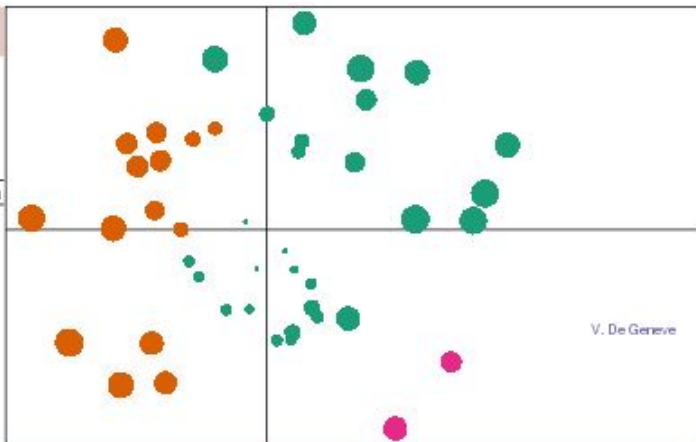
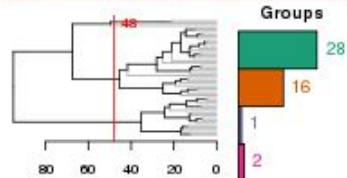




PCA 5 vars  
`princomp(x = data, cor = cor)`

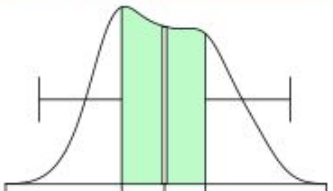
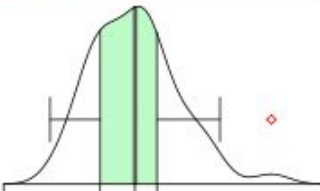


Clustering 4 groups

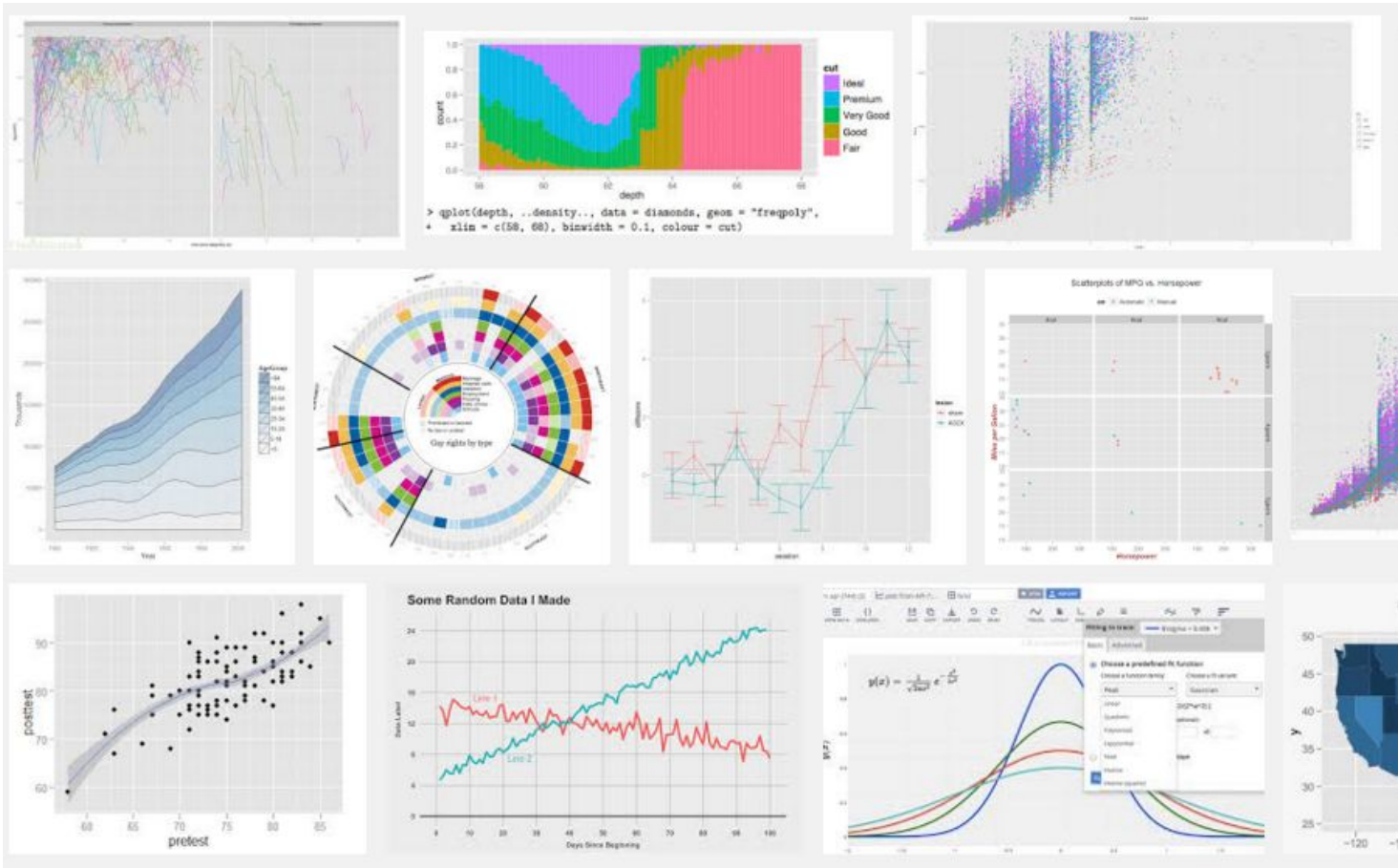


Factor 1 [41%]

Factor 3 [19%]



¿Por qué crear imágenes de tus datos?



ggplot2



# R Graphics Cookbook

O'REILLY®

Winston Chang

## Graphs with ggplot2

1. Bar and line graphs (ggplot2)
2. Plotting means and error bars (ggplot2)
3. Plotting distributions (ggplot2) - Histograms, density curves, boxplots
4. Scatterplots (ggplot2)
5. Titles (ggplot2)
6. Axes (ggplot2) - Control axis text, labels, and grid lines.
7. Legends (ggplot2)
8. Lines (ggplot2) - Add lines to a graph.
9. Facets (ggplot2) - Slice up data and graph the subsets together in a grid.
10. Multiple graphs on one page (ggplot2)
11. Colors (ggplot2)

Gráficos en R

1. **geom\_point()** begins with the **mpg** data set

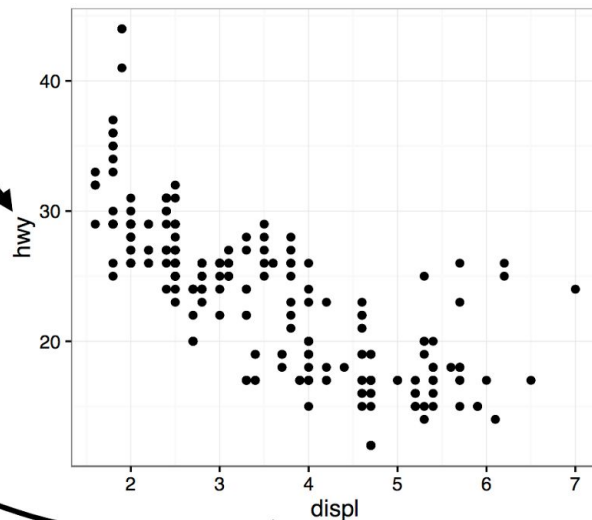
manufacturer	model	year	displ	hwy	...
audi	a4	1999	1.8	29	...
audi	a4	1999	1.8	29	...
audi	a4	2008	2.0	31	...
audi	a4	2008	2.0	30	...
audi	a4	1999	2.8	26	...
...	...	...	...	...	...

**stat\_identity()**

2. **geom\_point()** transforms the data with the "identity" stat, which returns an identical copy of the data set.

manufacturer	model	year	displ	hwy	...
audi	a4	1999	1.8	29	...
audi	a4	1999	1.8	29	...
audi	a4	2008	2.0	31	...
audi	a4	2008	2.0	30	...
audi	a4	1999	2.8	26	...
...	...	...	...	...	...

3. **geom\_point()** uses the identical copy to build the plot. **displ** is mapped to the x axis, **hwy** is mapped to the y axis.



1. **geom\_bar()** begins with the **diamonds** data set

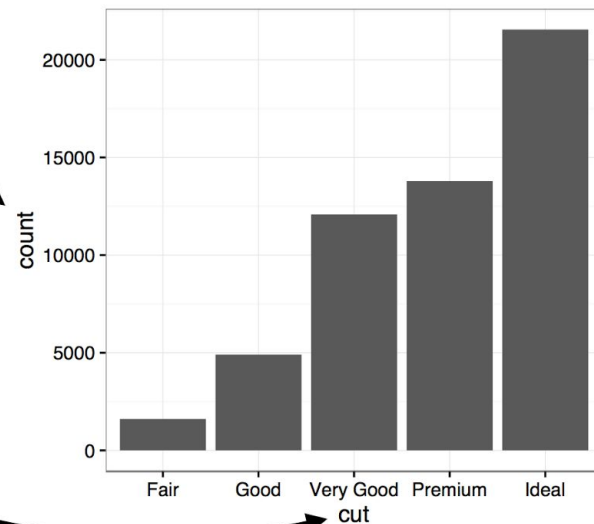
carat	cut	color	clarity	depth	table	price	x	y	z
0.23	Ideal	E	SI2	61.5	55	326	3.95	3.98	2.43
0.21	Premium	E	SI1	59.8	61	326	3.89	3.84	2.31
0.23	Good	E	VS1	56.9	65	327	4.05	4.07	2.31
0.29	Premium	I	VS2	62.4	58	334	4.20	4.23	2.63
0.31	Good	J	SI2	63.3	58	335	4.34	4.35	2.75
...	...	...	...	...	...	...	...	...	...

**stat\_count()**

2. **geom\_bar()** transforms the data with the "count" stat, which returns a data set of cut values and counts.

cut	count	prop
Fair	1610	1
Good	4906	1
Very Good	12082	1
Premium	13791	1
Ideal	21551	1

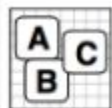
3. **geom\_bar()** uses the transformed data to build the plot. cut is mapped to the x axis, count is mapped to the y axis.



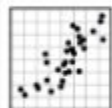


These geoms are useful for visualizing the relationship between two variables.

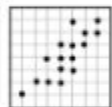
### Continuous X, Continuous Y



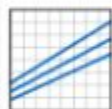
**geom\_label**(check\_overlap = TRUE,  
nudge\_x = 1, nudge\_y = 1)  
x, y, label, alpha, angle, color, family, fontface,  
hjust, lineheight, size, vjust



**geom\_jitter**(height = 2, width = 2)  
x, y, alpha, color, fill, shape, size



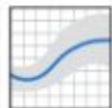
**geom\_point**()  
x, y, alpha, color, fill, shape, size, stroke



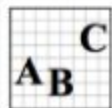
**geom\_quantile**()  
x, y, alpha, color, group, linetype, size, weight



**geom\_rug**(sides = "bl")  
x, y, alpha, color, linetype, size



**geom\_smooth**(method = lm, se = FALSE)  
x, y, alpha, color, fill, group, linetype, size, weight



**geom\_text**(check\_overlap = TRUE)  
x, y, label, alpha, angle, color, family, fontface,  
hjust, lineheight, size, vjust

### Continuous Bivariate Distribution



**geom\_bin2d**(binwidth = c(5, 50))  
x, y, alpha, color, fill, linetype, size, weight

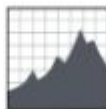


**geom\_density2d**()  
x, y, alpha, colour, group, linetype, size

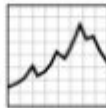


**geom\_hex**()  
x, y, alpha, colour, fill, size

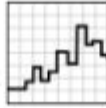
### Continuous Function



**geom\_area**()  
x, y, alpha, color, fill, linetype, size



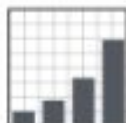
**geom\_line**()  
x, y, alpha, color, group, linetype, size



**geom\_step**(direction = "hv")  
x, y, alpha, color, group, linetype, size

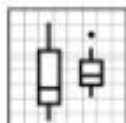


## Discrete X, Continuous Y



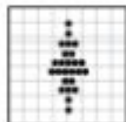
**geom\_bar**(stat = "identity")

x, y, alpha, color, fill, linetype, size, weight



**geom\_boxplot**()

x, y, lower, middle, upper, ymax, ymin, alpha, color, fill, group, linetype, shape, size, weight



**geom\_dotplot**(binaxis = "y", stackdir = "up")

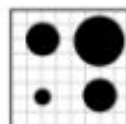
x, y, alpha, color, fill, group



**geom\_violin**(scale = "area")

x, y, alpha, color, fill, group, linetype, size, weight

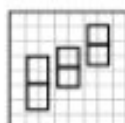
## Discrete X, Discrete Y



**geom\_count**()

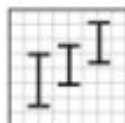
x, y, alpha, color, fill, shape, size, stroke

## Visualizing error



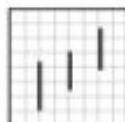
**geom\_crossbar**(fatten = 2)

x, y, ymax, ymin, alpha, color, fill, group, linetype, size



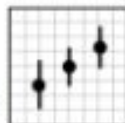
**geom\_errorbar**()

x, ymax, ymin, alpha, color, group, linetype, size, width (also **geom\_errorbarh**())



**geom\_linerange**()

x, ymin, ymax, alpha, color, group, linetype, size



**geom\_pointrange**()

x, y, ymin, ymax, alpha, color, fill, group, linetype, shape, size

## Maps

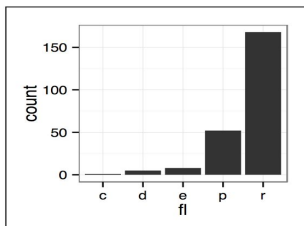


**geom\_map**(map = map\_data("state"))

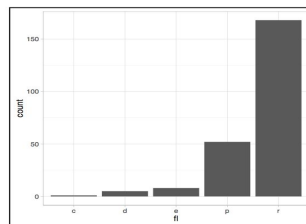
map\_id, alpha, color, fill, linetype, size

## Themes

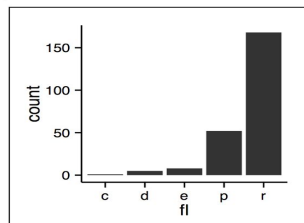
Theme functions change the appearance of your plot.



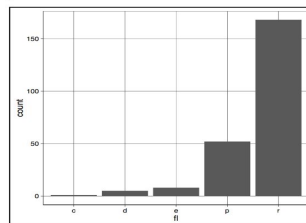
**theme\_bw()**  
White background  
with grid lines



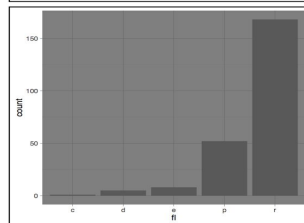
**theme\_light()**  
Light axes and grid  
lines



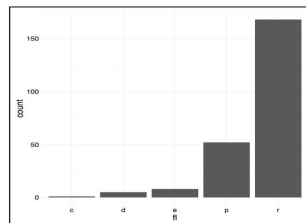
**theme\_classic()**  
Classic theme,  
axes but no grid  
lines



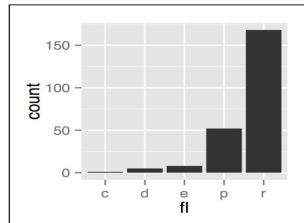
**theme\_linedraw()**  
Only black lines



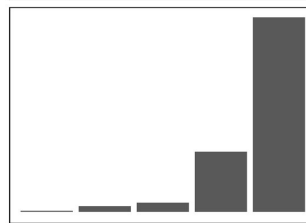
**theme\_dark()**  
Dark background  
for contrast



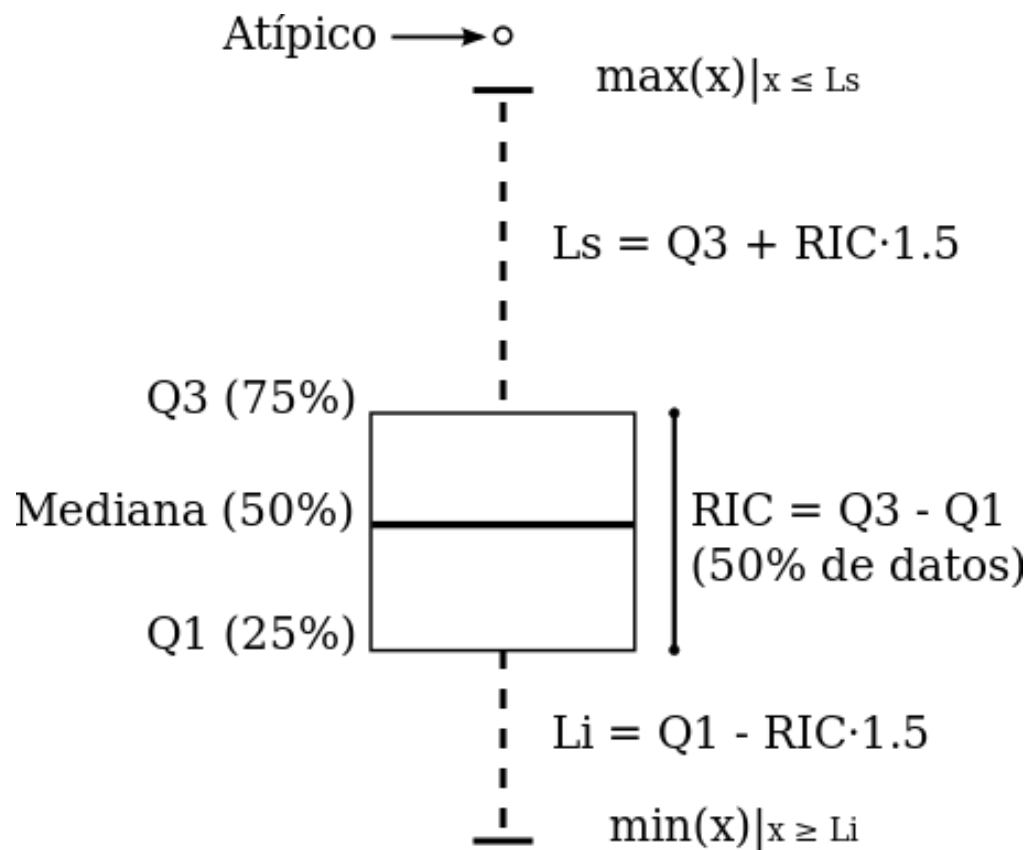
**theme\_minimal()**  
Minimal theme, no  
background



**theme\_gray()**  
Grey background  
(default theme)

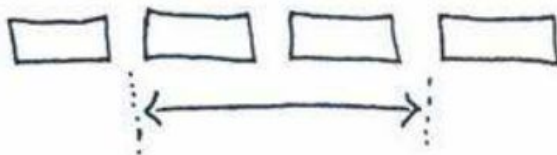


**theme\_void()**  
Empty theme, only  
geoms are visible



## Boxplot

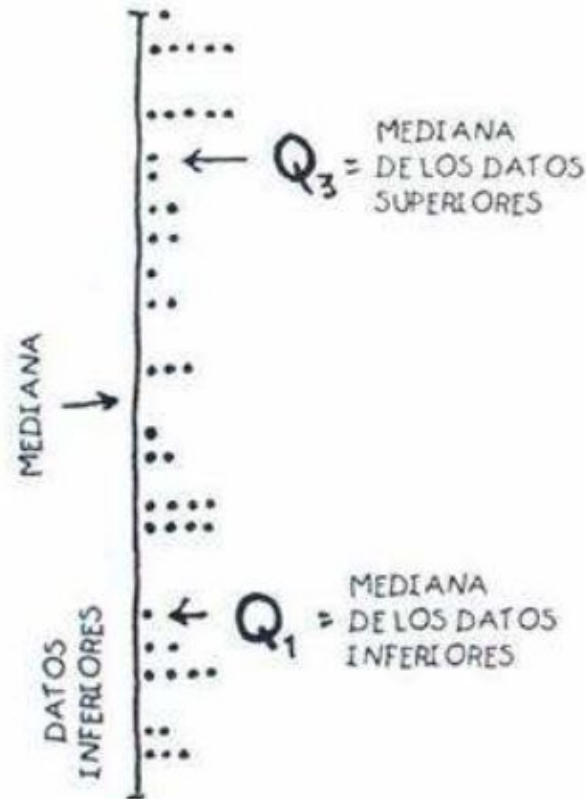
SE TRATA DE DIVIDIR LOS DATOS EN CUATRO GRUPOS IGUALES Y OBSERVAR LA DISTANCIA QUE SEPARA LOS GRUPOS EXTREMOS.



EL RECORRIDO INTERCUARTÍLICO (IQR) ES LA DISTANCIA (O DIFERENCIA) QUE HAY ENTRE ELLOS:

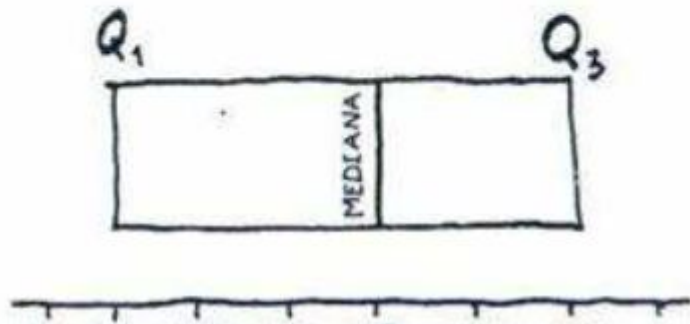
$$IQR = Q_3 - Q_1$$

- 1) ORDENA LOS DATOS NUMÉRICAMENTE.
- 2) DIVIDE LOS DATOS POR LA MEDIANA EN DOS GRUPOS IGUALES (SI LA MEDIANA COINCIDE CON UN DATO, INCLÚYELO EN LOS DOS GRUPOS).
- 3) CALCULA LA MEDIANA DEL GRUPO INFERIOR. ÉSE ES EL PRIMER CUARTIL, O  $Q_1$ .
- 4) LA MEDIANA DEL GRUPO SUPERIOR ES EL TERCER CUARTIL, O  $Q_3$ .

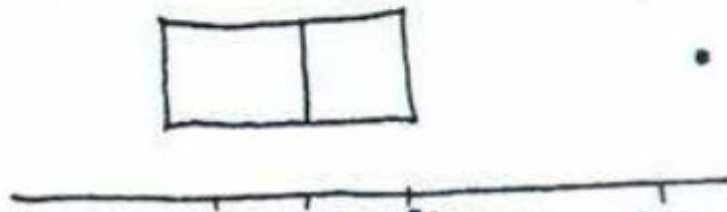


# Recorrido Intercuartílico

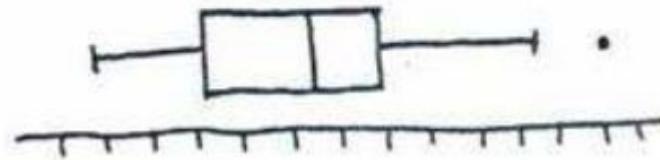
JOHN TUKEY INVENTÓ OTRO TIPO DE REPRESENTACIÓN PARA MOSTRAR EL IQR, EL GRÁFICO DE CAJA. LOS EXTREMOS DE LA CAJA SON LOS CUARTILES  $Q_1$  Y  $Q_3$ . LA MEDIANA SE DIBUJA DENTRO DE LA CAJA.



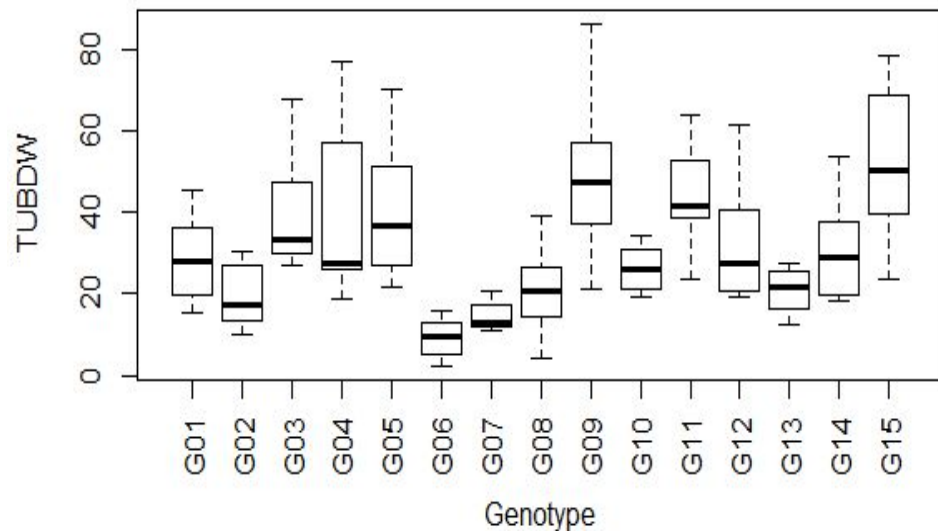
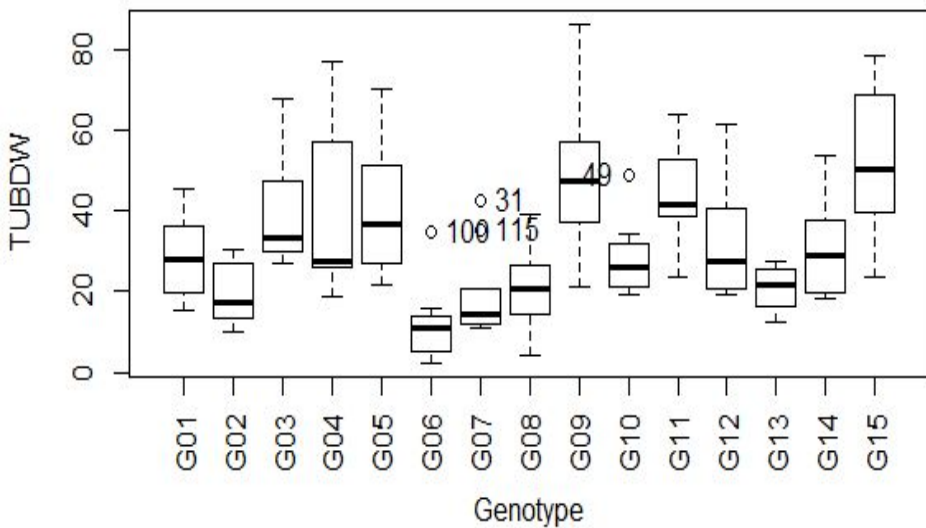
SI UN PUNTO SE ENCUENTRA A MÁS DE 1,5 IQR DE LOS EXTREMOS DE LA CAJA, SE CONSIDERA QUE ES UNA OBSERVACIÓN ATÍPICA, Y SE REPRESENTA INDIVIDUALMENTE.



POR ÚLTIMO, EXTENDEMOS LÍNEAS HASTA LOS PUNTOS MÁS ALEJADOS QUE NO SON OBSERVACIONES ATÍPICAS (ES DECIR, QUE SE ENCUENTRAN A MENOS DE 1,5 IQR DE LOS CUARTILES).

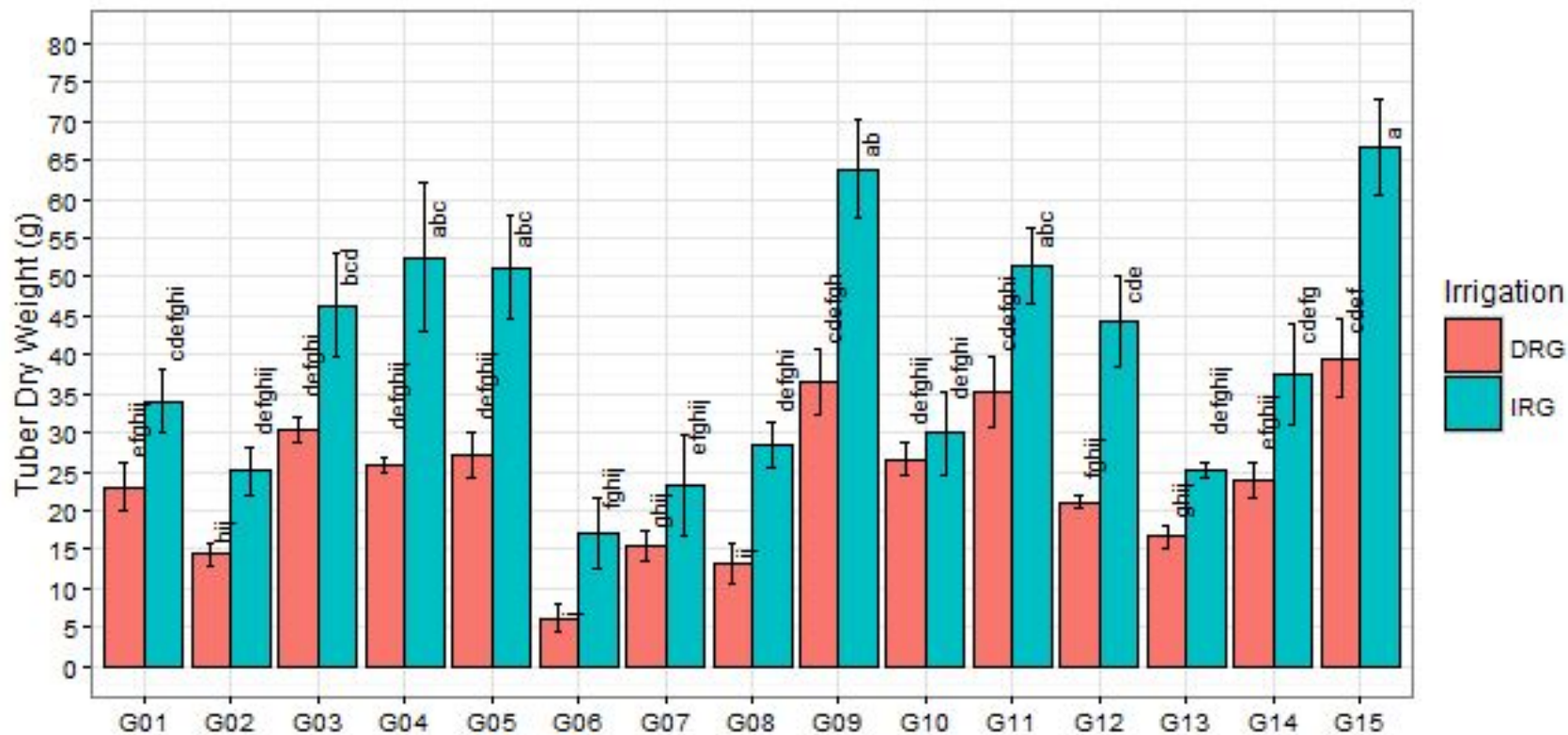


# Boxplot



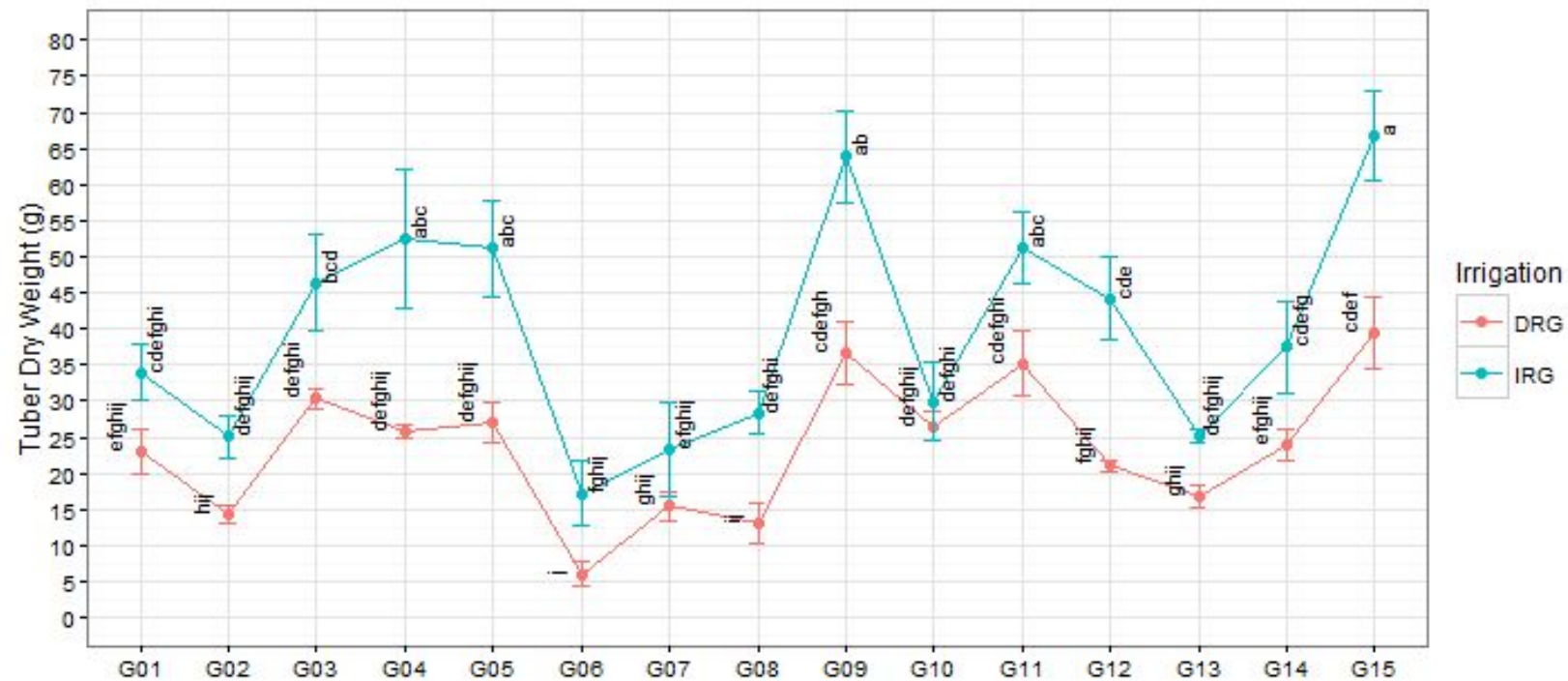
**Outlier remove**



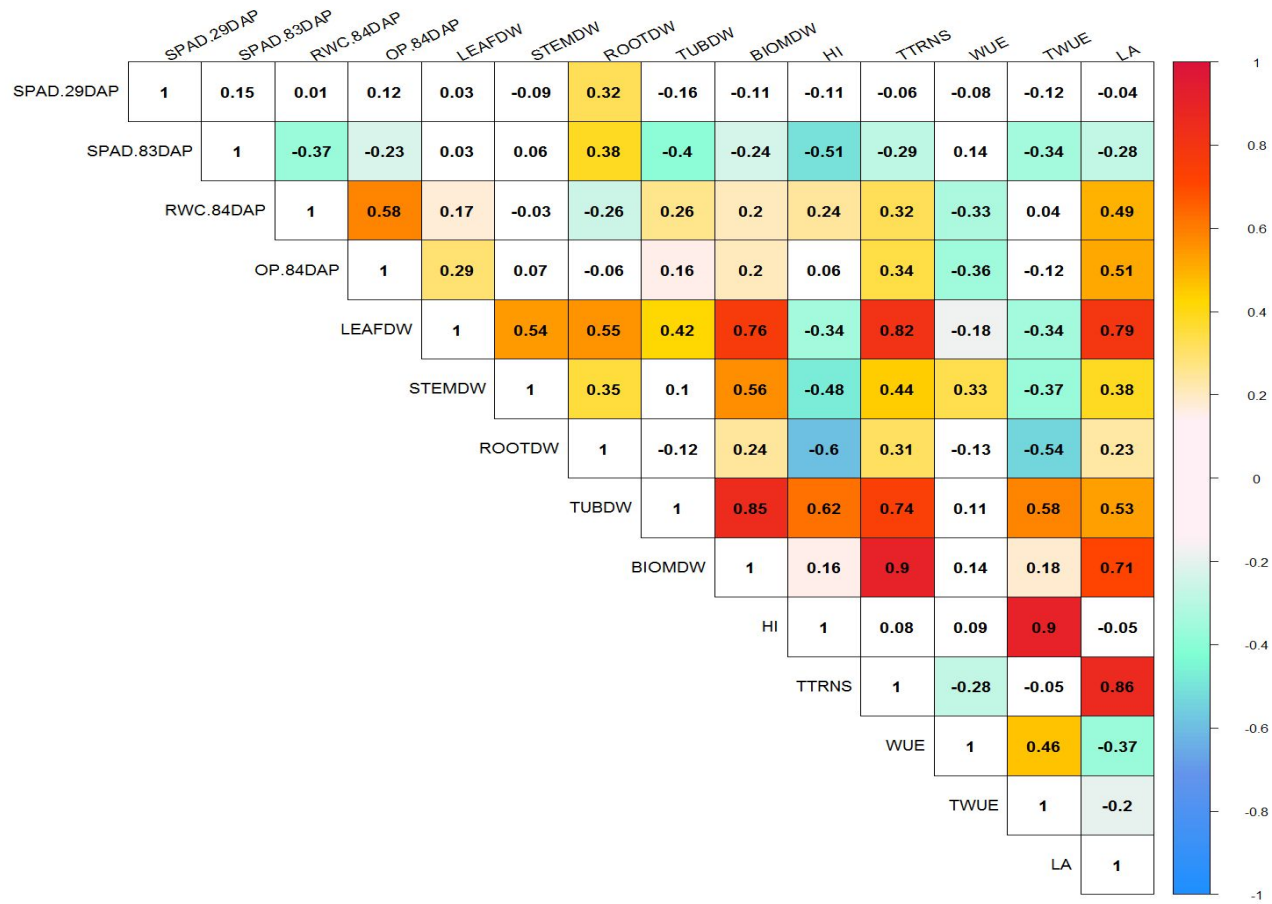


Bar Plot

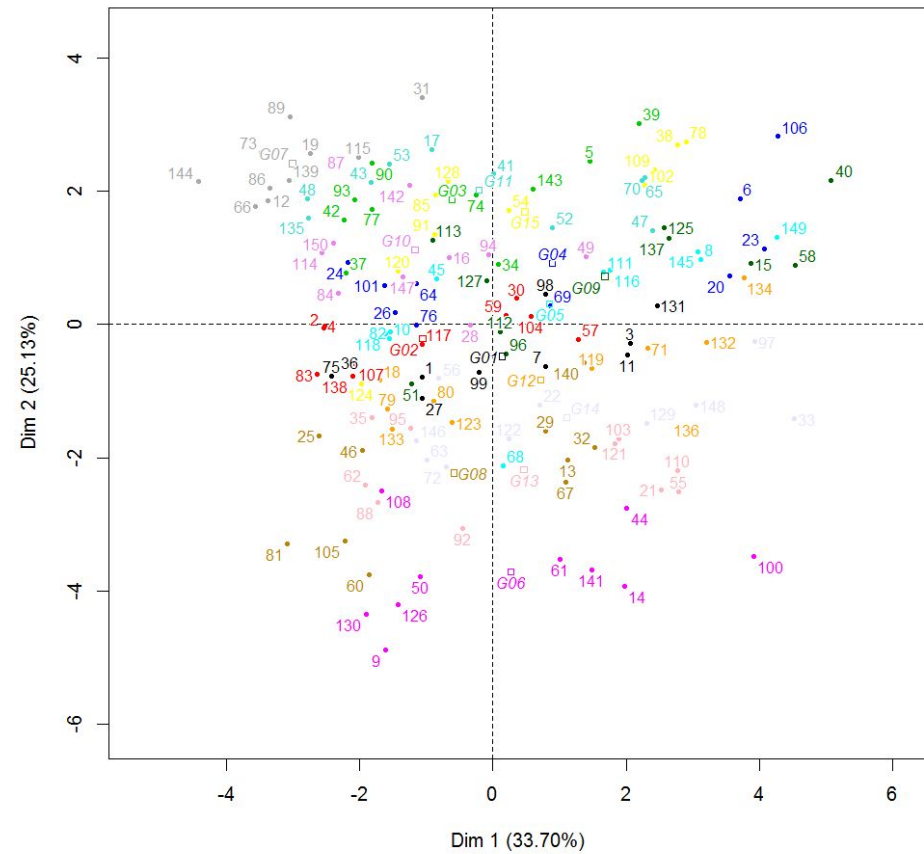
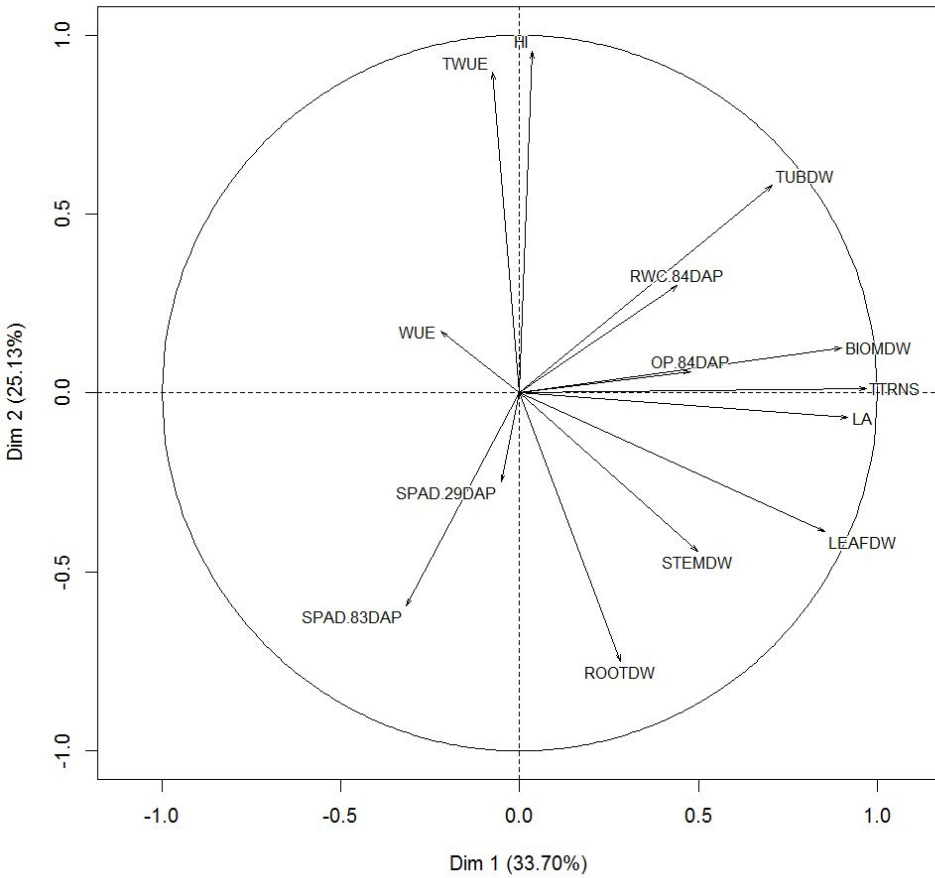




**Line Plot**



# Correlation Plot



# Principal Component Analysis (PCA)



**Meteorological Information Plot**

