

# Qingshan Hou

### Education

#### **Tongji University**

Sep.2022 - Jun.2026

Computer Science and Technology Undergraduate

Shanghai, China

- GPA: 4.42/5
- Coursework: Linear Algebra · Assembly Language Programming · Software Engineering · Artificial Intelligence · Data Structures · Algorithms · Object-Oriented Programming · Operating Systems · Principles of Computer Organization · Computer Networks
- Class Monitor: Class of 2022, Computer Science and Technology 2nd Cohort

#### **National University of Singapore**

Aug.2025 - Dec.2025

Dept of Computer Science Exchange Student

Singapore

Al for Science research in Blue Whale Lab

### Internship

#### Hundsun Technologies Inc.

Jul.2024 - Aug.2024

FinTech Intern

Hangzhou, China

- Led a team of 6 members as product manager to design and develop a conceptual fund trading system.
- Gained hands-on experience in financial technology, including subscription, redemption, and clearing processes, as well as full-stack development using Vue.js for the front-end, Spring Boot for the back-end, and MySQL for database management.
- Certified Junior FinTech Engineer, Hundsun Technologies Inc. (Awarded for outstanding performance in financial technology project development).
- Recognized with the "Best Quality Award" for leading the development of the fund trading system.

#### Heywhale Technology Co., Ltd.

Jul. 2025 - Sep. 2025

Research Intern

Shanghai, China

- Participated in the "Large Model + X" Summer Camp focused on artificial intelligence and large-scale model development.
- Completed a structured curriculum covering Python, Numpy, Pandas, machine learning, deep learning, and NLP fundamentals.

- Conducted applied research and hands-on experiments in LoRA fine-tuning, RAG, and model deployment on real datasets.
- Gained practical experience in end-to-end Al model optimization, evaluation, and deployment under industry supervision.

# Research Experience

#### Research Assitant: Multi-Agent Spatio-temporal Coordination Feb. 2025 - Jul. 2025

Embodied Al Multi-Agent Systems

Tongji University

- Conducting research on multi-agent spatiotemporal coordination problems in the context of embodied intelligence, focusing on collaborative perception, task planning, and motion synchronization.
- Exploring strategies for communication and policy learning among agents to enable robust cooperation for perception and prediction.
- The project also aims to enhance the generalization capability of embodied agents across diverse domestic scenarios(such as autonomous driving).

#### Multi-Objective Optimization of GFlowNet

Feb.2025 – Jul.2025

Flow Network Game Theory

Tongji University

- Conducting research on extending the original GFlowNet framework from single-objective to multi-objective optimization, integrating objectives such as reward, cost, and diversity.
- Designed a new objective formulation incorporating additional evaluation metrics, and applied evolutionary game theory concepts to model the trade-offs and dynamic policy updates.
- Implemented and validated the extended model on molecular datasets, demonstrating improved sample cost and reward performance over the original baseline.

# Project Experience

#### Intelligent Car Based Online Calibration System

Apr.2024 – Jun.2024

Computer Vision Internet of Vehicles

Tongji Universiy

- Developed an online calibration system using an intelligent car, replacing traditional static object-based calibration. This improved efficiency and reduced labor requirements.
- Utilized YOLO v9 for computer vision-based calibration and built a basic model of the intelligent car for autonomous movement and calibration.
- Enhanced calibration efficiency by automating the process with a self-moving car and reduced manual intervention and improved system accuracy.
- Won the Silver Medal at the 2024 China International College Students Innovation Competition (Tongji University Internal Competition).

Software Engineering Mini App

Tongji Universiy

- Designed and developed a WeChat Mini Program to facilitate court exchange and team formation for badminton players.
- Implemented key features such as team formation requests, court exchanging, and a chat module for user interaction.
- Improved convenience for school badminton players and enhanced their overall experience

### Honors and Awards

• Tongji University Undergraduate Excellence Scholarship 📎

Nov.2023

• Certified Junior FinTech Engineer, Hundsun Technologies Inc. 📎

Aug.2024

- First Prize: 35th Shanghai Youth Science&Technology Innovation Competition 🦠 Apr.2020
- « Large Model + X General Education Summer Camp » Artificial Intelligence and Large Model
  Development » Sep.2021
- Silver Award: 2024 China International College Students Innovation Competition (Tongji University Internal Competition)
  Jun.2024
- President, Jiading Campus Basketball Association

Jun.2024 - Jun.2025

### Skills

- Programming Language: C++ Python JavaScript
- English Proficiency
  - IELTS: Overall band 7.5 (with all sections above 7.0)
  - CET4: 634CET6: 584

## i Others

- · Activities:
  - UFI Filters Group/Sofima Automotive Filter Asia-Pacific Headquarters Plant Tour \u2203
  - Performing a cappella at the Earth Hour event.
  - Mercedes-Benz 2025 Shanghai International Auto Show Youth Talent Day \u2208
- Interests:
  - Certified National Level-3 Basketball Referee
  - Music band lead singer @
  - A cappella Tenor