# Computer System Design & Application 计算机系统设计与应用A

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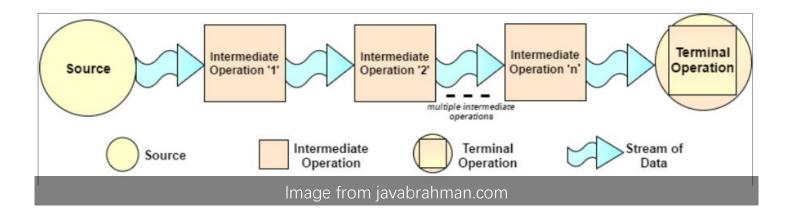
#### Lecture 4

- Streams API
- Optional<T>

## Java Stream API Overview

#### public interface Stream<T>

- The Stream API is introduced in Java 8 (java.util.stream), don't confuse it with I/O Streams!
- Used to process collections of objects
  - Data stream is obtained from a source
  - Data stream is processed through chained intermediate operations (pipeline)
  - Getting the result from a terminal operation



#### Create a Stream

```
default Stream<E> stream()
```

Returns a sequential Stream with this collection as its source.

 Approach I: getting a Stream from a Java Collection, which has the stream() method

```
List<String> list = new ArrayList<String>();
list.add("a");
list.add("b");
Stream<String> stream = list.stream();
```

#### Create a Stream static <T> Stream<T> generate(Supplier<T> s)

 Approach II: using Stream.generate(), which needs a Supplier as input

```
Stream<String> echos = Stream.generate(() -> "Echo");
Stream<Double> randoms = Stream.generate(Math::random);
```

Could generate "infinite" streams

#### Create a Stream static <T> Stream<T> generate(Supplier<T> s)

 Approach II: using Stream.generate(), which needs a Supplier as input

Example: generate a stream of natural numbers and print the first 20

```
Stream<Integer> natual = Stream.generate(new NatualSupplier());
natual.limit(20).forEach(System.out::println);

class NatualSupplier implements Supplier<Integer> {
   int n = 0;
   public Integer get() {
        n++;
        return n;
   }
   Example from
   https://www.liaoxuefeng.com/wiki/1252599548343744/1322655160467490
```

#### Create a Stream

```
static <T> Stream<T> of(T... values)
```

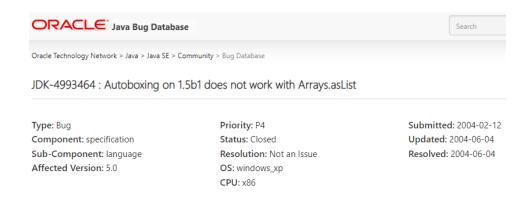
 Approach III: using Stream.of(), which has a varargs paramter (take any number of arguments)

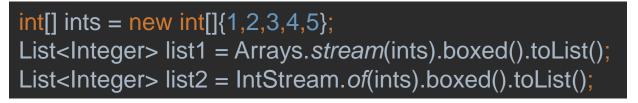
```
Integer[] array = new Integer[]{1,2,3};
Stream<Integer> istream = Stream.of(array);
Stream<String> sentence = Stream.of("This", "is", "Java", "2");
```

What about int[]?

## Working with int[]

#### How to convert int[] to List<Integer>?





#### **EVALUATION**

Autoboxing of entire arrays is not specified behavior, for good reason. It can be prohibitively expensive for large arrays.

###@###.### 2004-06-03

https://bugs.java.com/bugdatabase/view\_bug.do?bug\_id=4993464

## Primitive Type Streams

 The stream library has specialized types IntStream, LongStream, and DoubleStream that store primitive values directly, without using wrappers (e.g., Integer).

```
IntStream stream0 = Arrays.stream(new int[]{1,2,3});
IntStream stream1 = IntStream.of(1,2,3,5,8);
IntStream stream2 = IntStream.range(5,10);
Stream<String> sentences = Stream.of("This","is","Java","2");
IntStream stream3 = sentences.mapToInt(String::length);
```

## Intermediate Operations

- Intermediate (non-terminal) operations transform or filter the elements in the stream
  - filter()
  - map()
  - sorted()
  - distinct()
  - peek(), limit(), skip()
- We get a new stream back as the result when adding an intermediate operation to a stream
- [Lazy evaluation] All intermediate operations do not get executed until a terminal operation is invoked (discussed later)

### filter()

```
Stream<T> filter(Predicate<? super T> predicate)
```

```
Predicate<T> boolean test(T t)
```

The **Predicate** interface represents functions who take an argument and return a boolean

 Returns a stream consisting of the elements of this stream that match the given predicate.

```
List<Integer> list = Arrays.asList(10,20,33,43,54,68);
list.stream()
    .filter(element -> (element % 2==0))
    .forEach(element -> System.out.print(element+ " "));
```

 Returns a stream consisting of the results of applying/mapping the given function to the elements of this stream.

whose result and argument types could differ

### distinct()

 Returns a stream consisting of the distinct elements (removing duplicates and keeping only one of them)

#### sorted()

Point's toString() is omitted here

- sorted(): sort the elements by natural order
   list.stream().sorted().forEach(System.out::println)
- sorted(Comparator<? super T> comparator): sort the elements according to the given Comparator

### Stream Pipeline/Chain Example

• A stream pipeline consists of a stream source, followed by zero or more intermediate operations, and a terminal operation.

```
List<Integer> ilist = Arrays.asList(1,2,3,4,5,6,7,8,9);
ilist.stream()
    .filter(element -> (element % 2 == 1))
    .limit(3)
    .map(element -> (element*element))
    .forEach(System.out::println);
```

## Terminal Operation

```
anyMatch()
allMatch()
noneMatch()
collect()
count()
findAny()
findFirst()
forEach()
min()
max()
reduce()
toArray()
```

- A terminal operation marks the end of the stream and is always the last operation in the stream pipeline
- A terminal operation returns a non-stream type of result
  - Return primitive type (count())
  - Return reference type (collect())
  - Return void (forEach())
- [Eager execution] Terminal operations are early executed (later)

```
anyMatch() Predicate<T>
```

The Predicate interface represents functions who take an argument and return a boolean boolean test(T t)

boolean anyMatch(Predicate<? super T> predicate)

 Returns whether any elements of this stream match the provided predicate (check whether any element in list satisfies a given condition)

```
boolean x = sList.stream().anyMatch((value) -> { return value.startsWith("Java"); });
boolean x = sList.stream().anyMatch(str -> Character.isUpperCase(str.charAt(1)));
```

#### findFirst()

 Returns an Optional describing the first element of this stream, or an empty Optional if the stream is empty

```
List<String> stringList = new ArrayList<String>();
stringList.add("one");
stringList.add("two");
stringList.add("three");

Stream<String> stream = stringList.stream();
Optional<String> result = stream.findFirst();

System.out.println(result.orElse("unknown"));
```

## Collecting Results | Stream<String> stream = Stream.of("a", "bb", "cc", "ddd");

• When you are done with a stream, you often want to collect the result in a data structure

```
String[] result = stream.toArray(String[]::new)
```

The Collectors class provides a set of factory methods for common collectors

```
List<String> result = stream.collect(Collectors.toList())
Set<String> result = stream.collect(Collectors.toSet())
TreeSet<String> result = stream.collect(Collectors.toCollection(TreeSet::new))
```

## Collecting Results

Stream<String> stream = Stream.of("a", "bb", "cc", "ddd");

### Collecting Results

We use **Collectors.groupingBy** for grouping objects by some property and storing results in a **Map** instance.

```
Stream<String> stream = Stream.of("a", "bb", "cc", "ddd", "a", "bb");
Map<String, Long> group =
stream.collect(Collectors.groupingBy(Function.identity(), Collectors.counting()));
```

```
Stream<String> stream = Stream.of("a", "bb", "cc", "ddd", "a", "bb", "eee");
Map<Integer, Set<String>> group =
stream.collect(Collectors.groupingBy(String::length, Collectors.toSet()));
```

#### Collecting Results

We use **Collectors.groupingBy** for grouping objects by some property and storing results in a **Map** instance.

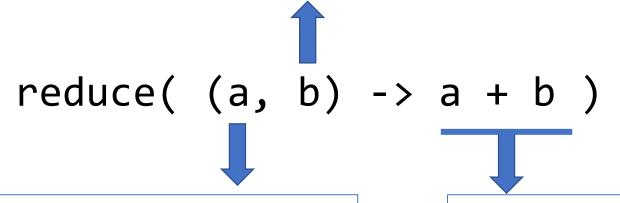
#### Reduction

- A reduction is a terminal operation that aggregates a stream into a type or a primitive
- Reduction operations in Java Stream API
  - min()
  - max()
  - average()
  - sum()
  - reduce(): <- the general one</li>

#### reduce()

Optional<T> reduce(BinaryOperator<T> accumulator)

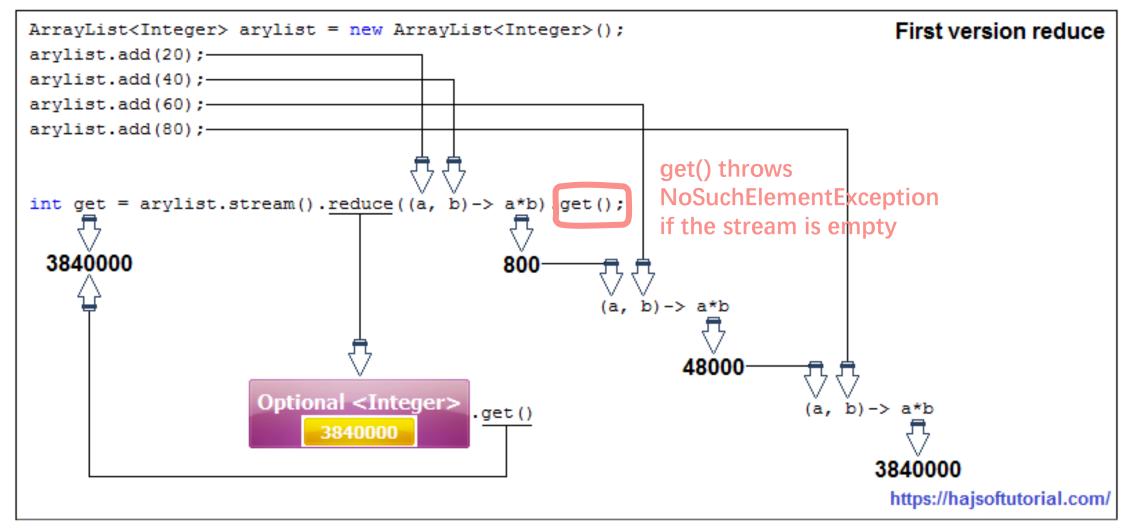
**Next element**: e.g., the next number in the stream



Partial result: e.g., the sum of all processed numbers so far

**Accumulator function**: e.g., add two numbers

## reduce() Example I



## reduce() Example I

To avoid the exception potentially thrown by get(), you may use:

```
int sum = arrayList.stream().reduce((a,b)->a+b).orElse(0);
int sum = arrayList.stream().reduce(0, (a,b)->a+b);
```

The identity element is both the initial value of the reduction and the default result if there are no elements in the stream

## reduce() Example II

#### What's the output?

## Lazy Evaluation

#### Benefits?

## Intermediate operations are lazily executed

 They only remember the operations, but don't do anything right away (lazy)

## Terminal operations are eagerly executed

 When terminal operations are initiated, the remembered operations are performed one by one (eager)

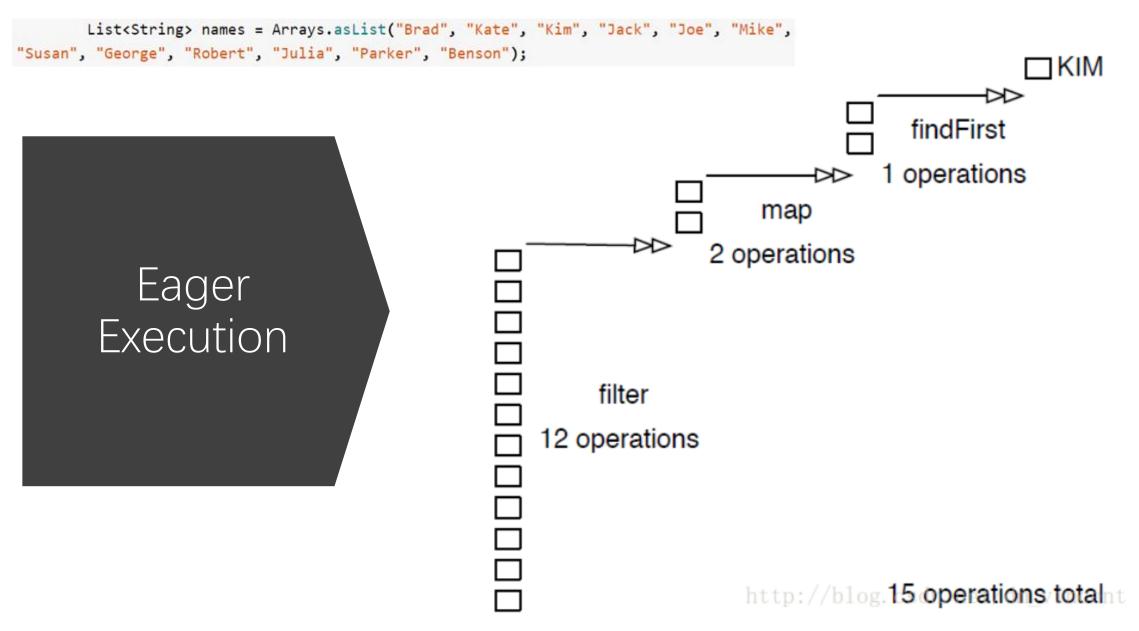
## Example

How many operations do we have to perform when the code is executed eagerly / lazily?

```
List<String> names = Arrays.asList("Brad", "Kate", "Kim", "Jack", "Joe", "Mike",
"Susan", "George", "Robert", "Julia", "Parker", "Benson");

final String firstNameWith3Letters = names.stream()
    .filter(name -> length(name) == 3)
    .map(name -> toUpper(name))
    .findFirst()
```

Reference: https://blog.csdn.net/dm\_vincent/article/details/40503685



Reference: https://blog.csdn.net/dm\_vincent/article/details/40503685

```
List<String> names = Arrays.asList("Brad", "Kate", "Kim", "Jack", "Joe", "Mike",
                               "Susan", "George", "Robert", "Julia", "Parker", "Benson");
                                                                  filter() and map() are executed
                                                                  only when findFirst() is called
                                                                           findFirst
    Lazy
                                           filter
                                                                          1 operation ☐ KIM
                                                           map
Execution
                                      3 operations
                                                       1 operation
                                                                   5 operations total vincent
                  filter() finds the first matching
                                                                  The calculation terminates
                  element and pass it to map()
                                                                  as long as we get the result.
```



#### Lecture 4

- Streams API
- Optional<T>

## Tired of Null Pointer Exceptions? Consider Using Java SE 8's "Optional"!

by Raoul-Gabriel Urma Published March 2014

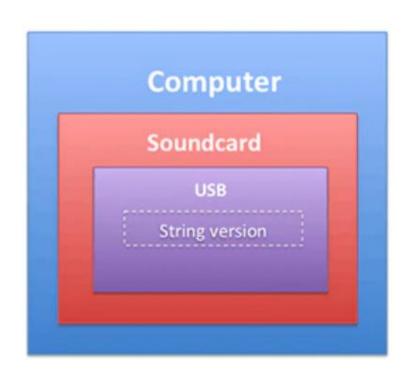
Make your code more readable and protect it against null pointer exceptions.

SIMPLY EXPLAINED



```
janv. 10, 2018 10:45:29 AM org.apache.catalina.core.StandardWrapperValve invoke
GRAVE: "Servlet.service()" pour la servlet cs a généré une exception
java.lang.NullPointerException
       at dao.ProduitDaoImpl.ProduitsParMC(ProduitDaoImpl.java:49)
       at web.ControleurServlet.doPost(ControleurServlet.java:47)
       at web.ControleurServlet.doGet(ControleurServlet.java:28)
       at javax.servlet.http.HttpServlet.service(HttpServlet.java:622)
       at javax.servlet.http.HttpServlet.service(HttpServlet.java:729)
        at org.apache.catalina.core.ApplicationFilterChain.internalDoFilter(ApplicationFilterChain.java:230)
       at org.apache.catalina.core.ApplicationFilterChain.doFilter(ApplicationFilterChain.java:165)
       at org.apache.tomcat.websocket.server.WsFilter.doFilter(WsFilter.java:52)
       at org.apache.catalina.core.ApplicationFilterChain.internalDoFilter(ApplicationFilterChain.java:192)
       at org.apache.catalina.core.ApplicationFilterChain.doFilter(ApplicationFilterChain.java:165)
       at org.apache.catalina.core.StandardWrapperValve.invoke(StandardWrapperValve.java:198)
       at org.apache.catalina.core.StandardContextValve.invoke(StandardContextValve.java:96)
       at org.apache.catalina.authenticator.AuthenticatorBase.invoke(AuthenticatorBase.java:474)
       at org.apache.catalina.core.StandardHostValve.invoke(StandardHostValve.java:140)
       at org.apache.catalina.valves.ErrorReportValve.invoke(ErrorReportValve.java:79)
       at org.apache.catalina.valves.AbstractAccessLogValve.invoke(AbstractAccessLogValve.java:624)
       at org.apache.catalina.core.StandardEngineValve.invoke(StandardEngineValve.java:87)
        at org.apache.catalina.connector.CoyoteAdapter.service(CoyoteAdapter.java:349)
       at org.apache.coyote.http11.Http11Processor.service(Http11Processor.java:783)
       at org.apache.coyote.AbstractProcessorLight.process(AbstractProcessorLight.java:66)
       at org.apache.covote.AbstractProtocol$ConnectionHandler.process(AbstractProtocol.java:798)
        at org.apache.tomcat.util.net.NioEndpoint$SocketProcessor.doRun(NioEndpoint.java:1434)
        at org.apache.tomcat.util.net.SocketProcessorBase.run(SocketProcessorBase.java:49)
        at java.util.concurrent.ThreadPoolExecutor.runWorker(Unknown Source)
        at java.util.concurrent.ThreadPoolExecutor$Worker.run(Unknown Source)
        at org.apache.tomcat.util.threads.TaskThread$WrappingRunnable.run(TaskThread.java:61)
        at java.lang.Thread.run(Unknown Source)
```

### Prevent Null Pointer Exception (NPE)



#### Works, but hard to read!

```
String version = "UNKNOWN";
if(computer != null) {
   Soundcard soundcard = computer.getSoundcard();
   if(soundcard != null) {
      USB usb = soundcard.getUSB();
      if(usb != null) {
        version = usb.getVersion();
      }
   }
}
```

String version = computer.getSoundcard().getUSB().getVersion();

https://www.oracle.com/technical-resources/articles/java/java8-optional.html

#### The Optional < T > class

- Purpose: a type-level solution for representing optional values instead of null references
- A container object which may or may not contain a non-null value (safe alternative for "object or null")
- Help us to specify alternative values to return or alternative actions to take if the value is null, without having to use null checkers

```
Optional<String> optionalString = ... // the value could be null (e.g., user input)

String result = optionalString.orElse("");

String result = optionalString.orElseGet(() -> System.getProperty("user.dir"));

String result = optionalString.orElseThrow(IllegalStateException::new);
```

https://horstmann.com/corejava/livelessons2/lesson02/index.html#(23)

#### Creating Optional Values

public final class Optional<T>
extends Object

```
static <T> Optional<T> empty()
```

Returns an empty Optional instance.

```
static <T> Optional<T> of(T value)
```

Returns an Optional with the specified present nonnull value.

```
static <T> Optional<T> ofNullable(T value)
```

Returns an Optional describing the specified value, if non-null, otherwise returns an empty Optional.

#### Why use Optional.of over Optional.ofNullable?

Asked 7 years, 2 months ago Modified 23 days ago Viewed 186k times



When using the Java 8 Optional class, there are two ways in which a value can be wrapped in an optional.

307





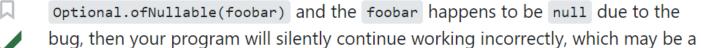






I understand Optional.ofNullable is the only safe way of using Optional, but why does optional.of exist at all? Why not just use optional.ofNullable and be on the safe side at all times?

Your question is based on assumption that the code which may throw NullPointerException is worse than the code which may not. This assumption is wrong. If you expect that your foobar is never null due to the program logic, it's much better to use Optional.of(foobar) as you will see a NullPointerException which will indicate that your program has a bug. If you use

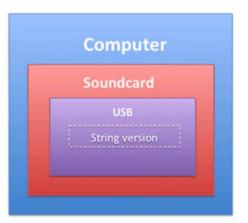


bigger disaster. This way an error may occur much later and it would be much

harder to understand at which point it went wrong.

https://stackoverflow.com/questions/31696485/why-use-optional-of-over-optional-ofnullable

### Example



```
class Computer {
    private Optional<Soundcard> soundcard;

public Optional<Soundcard> getSoundcard() {
    return soundcard;
}

public void setSoundcard(Optional<Soundcard> soundcard) {
    this.soundcard = soundcard;
}
```

```
class Soundcard {
    private Optional<USB> usb;
    public void setUsb(Optional<USB> usb) {
        this.usb = usb;
    public Optional<USB> getUsb() {
       return usb;
class USB{
    String version;
    public String getVersion() {
       return version;
    public void setVersion(String version) {
        this.version = version;
```

### Example

#### OR

1.0 UNKNOWN UNKNOWN

TAO Yida@

```
public static void main(String[] args) {
    USB usb = new USB();
    usb.setVersion("1.0");
    Soundcard soundcard1 = new Soundcard();
    soundcard1.setUsb(Optional.of(usb));
    Soundcard soundcard2 = new Soundcard();
    soundcard2.setUsb(Optional.empty());
    Computer computer1 = new Computer();
    computer1.setSoundcard(Optional.of(soundcard1));
    Computer computer2 = new Computer();
    computer2.setSoundcard(Optional.of(soundcard2));
    Computer computer3 = new Computer();
    computer3.setSoundcard(Optional.empty());
    System.out.println(getUsbVersion(computer1));
    System.out.println(getUsbVersion(computer2));
    System.out.println(getUsbVersion(computer3));
```

## flatMap vs map

```
public <U> Optional<U> map(Function<? super T,? extends U> mapper)
public <U> Optional<U> flatMap(Function<? super T,Optional<U>> mapper)
```

- Soundcard::getUsb returnsOptional<USB>
- If using map(), we'll get
   Optional<Optional<USB>>,
   but we need to invoke
   USB.getVersion()
- If your function already returns an Optional, use flatMap() which doesn't double wrap it

#### **Next Lecture**

- I/O Streams
- Character Encoding