## MAT 200 sample exam questions

**A**. Non-technically, a graph is an abstract system of vertices connected by edges. Technically, a graph is: a set V whose elements are called *vertices*, and a subset  $E \subset V \times V$  whose elements are called *edges*. An element  $(v_1, v_2) \in E$  is said to connect  $v_1$  to  $v_2$ . Two graphs (V, E) and (V', E') are called *equivalent* if there is a bijection  $f: V \to V'$  such that F(E) = E', where F is the bijection  $V \times V \to V' \times V'$  defined by  $(v_1, v_2) \mapsto (f(v_1), f(v_2))$ .

- 1. Draw pictures of 3 examples of graphs with 5 vertices which are all inequivalent to each other, and also draw the subset E inside the set  $V \times V$ . (Use the usual "coordinate" picture for the Cartesian product.)
- 2. How many graphs can be made using 3 vertices? 4? How about n vertices, for an integer n?
- 3. Using this definition, how many edges can connect two given vertices?
- 4. Within this framework, define *loop*. In one of your graphs from part (1), mark the edges of a loop in the Cartesian product picture.

**B**. The set of symmetries of objects forms what is called a *group*. A *group* is a set G, a distinguished element called  $1 \in G$  (or 0), and an operation  $*: G \times G \to G$  called the multiplication (or addition), such that

- 1. (Inverses exist) For each  $g \in G$ , there exists an element h such that g \* h = 1.
- 2. (Associativity) For each  $g, h, k \in G$ , (g \* h) \* k = g \* (h \* k).

Consider the following.

1. Let  $P_n$  denote the set of permutations of our set  $\mathbb{N}_n = \{1, 2, 3..., n\}$  (that is, bijections  $\mathbb{N}_n \to \mathbb{N}_n$ ). Verify that  $P_n$  and the operation \* defined by

$$(f * g)(x) = f(g(x))$$

form a group.

- 2. The notation f = (235)(41)(87) means f is a permutation of  $\mathbb{N}_8$  that maps 2 to 3, 3 to 5, 5 to 2, 4 to 1, 1 to 4, 8 to 7, and 7 to 8. Write the function f by specifying its values on the inputs  $\mathbb{N}_n$  written in the usual order.
- 3. If  $f = (a_1 a_4)(a_2 a_3)$  and  $g = (a_3 a_2 a_4)$ , what is  $f(g(a_4))$ ? Can you make a table of all values of f \* g? Can you represent f \* g in this "cycle" notation?

- 4. The *order* of a permutation f is the smallest integer n such that  $f^n$  is the identity function (Here  $f^2$  means the function  $f \circ f$ ,  $f^3$  means  $f \circ f \circ f...$ , and the identity function is the function that maps each x to x). What is the order of the permutation f \* g found in part (3)?
- 5. The rigid motions of the plane form a group called the *Euclidean isometry group*, using the operation of function composition. Technically, a "rigid motion" is a bijection  $f: P \to P$  from the set of points P of the plane to itself such that the distance between any two  $a, b \in P$  is the same as the distance between f(a) and f(b). Can you classify the elements of order 2 in this group? How about the elements with infinite order (no finite number is the order of the element)?

**C**. In calculus you work with functions  $f: \mathbb{R} \to \mathbb{R}$ . For a given input  $x \in \mathbb{R}$ , f is called *continuous at* x if

For every number b > 0, there exists a number a > 0 such that the condition |f(y) - f(x)| < b holds when |y - x| < a. In other terms:

$$\forall b > 0 \exists a > 0 \forall y (|y - x| < a \implies |f(y) - f(x)| < b)$$

- 1. Write the negation (logical opposite) of "f is continuous at x" using the quantifer notation.
- 2. Find a specific function f which is not continuous at x = 1. Prove that it is not continuous there. (This hardly needs to be said: from the definition)
- 3. Assume a given function f is continuous at x = 1. Prove that the function g defined by  $g(x) = f(x) \cdot f(x)$  is also continuous at 1.
- 4. Using (3), decide whether the function  $f(x) = x^2$  is continuous at x = 1.

**D**. Consider a hemisphere and a tangent plane in 3-dimensional space. We may regard the hemisphere as the set H:

$$H = \{(x, y, z) \in \mathbb{R} \times \mathbb{R} \times \mathbb{R} | x^2 + y^2 + z^2 = 1 \text{ and } z > 0\}$$

and the plane as the set P:

$$P = \{(x, y, z) \in \mathbb{R} \times \mathbb{R} \times \mathbb{R} | z = 1\}$$

Define a function p from the 3-space to the plane P by the formula p(x,y,z) = (x/z,y/z,1). (Actually, p is not defined at (0,0,0).) p is called a *central projection*. It can be defined without formulas: p(X) is the intersection of the line through 0 and X with the plane P.

- 1. Let  $p_H$  be the projection from 3-space to H defined by:  $p_H(X)$  is the intersection of the line through 0 and X with H. Let  $p_{HP}$  be the projection from H to P defined by:  $p_{HP}(X)$  is the intersection of the line through 0 and X with the plane P. Write formulas for  $p_H$  and  $p_{HP}$ .
- 2. Using the formulas, prove that  $p_{HP} \circ p_H = p$ .
- 3. Without using the formulas, prove that  $p_{HP} \circ p_H = p$ .
- 4. Verify that the formula  $h(x,y,1) = \left(\frac{x}{\sqrt{1+x^2+y^2}}, \frac{y}{\sqrt{1+x^2+y^2}}, \frac{1}{\sqrt{1+x^2+y^2}}\right)$  defines a function whose image is contained in H, and that this function defines an inverse for  $p_{HP}$ . Denote it by  $p_{PH}$  (for "projection from P to H"); conclude that  $p_{HP}$  is a bijection.
- 5. For a given angle  $\theta$ , the formula

$$f(x, y, z) = (\cos(\theta)x + \sin(\theta)z, y, -\sin(\theta)x + \cos(\theta)z)$$

defines a function from the 3-space to itself called the *rotation about the y-axis* by angle  $\theta$ . Compute a formula for  $p \circ f$  as a function from P to P (actually, some points are missing from the domain: Why? It is better to regard P as some of the points of the projective plane). This function is called a *perspectivity*. What is the interpretation of  $p \circ f$  in terms of visual perspective?