

# OFIQ C# Wrapper Library Requirements

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## Project Overview

Create a .NET 8 wrapper library for the Open Source Face Image Quality (OFIQ) C++ library, providing a modern, type-safe, and performant C# API for facial image quality assessment.

## Target Framework

- **.NET 8.0** (Long Term Support)
- **Multi-platform:** win-x64, linux-x64, linux-arm64, osx-x64, osx-arm64
- **Language:** C# 12 with modern features

## Core Requirements

### 1. Native Interoperability

- Use P/Invoke to interface with OFIQ native library (`libofiq_lib.so/libofiq_lib.dylib/ofiq_lib.dll`)
- Handle memory management and resource cleanup
- Provide safe abstractions over unsafe native calls
- Support both Release and Debug builds of native library

### 2. API Design

- **Main Entry Point:** `OFIQEngine` class implementing `IDisposable`
- **Configuration:** `OFIQConfiguration` for JAXN configuration management
- **Results:** `FaceImageQualityAssessment` with typed results
- **Quality Measures:** Enumeration of all 28 ISO/IEC 29794-5 measures
- **Error Handling:** Structured exception hierarchy

### 3. Data Structures

- `Image` - Support multiple image formats (PNG, JPEG, BMP)
- `LandmarkPoint` and `Landmarks` - Facial landmark data
- `QualityMeasureResult` - Native score and quality value
- `FaceImageQualityAssessment` - Complete assessment results
- `PreprocessingResults` - Access to intermediate processing data

### 4. Quality Measures Support

Wrap all 28 quality measures defined in ISO/IEC 29794-5:

- 0x41: UnifiedQualityScore
- 0x42: BackgroundUniformity
- 0x43: IlluminationUniformity
- 0x44-0x45: Luminance (mean and variance)
- 0x46: UnderExposurePrevention

- 0x47: OverExposurePrevention
- 0x48: DynamicRange
- 0x49: Sharpness
- 0x4A: NoCompressionArtifacts
- 0x4B: NaturalColour
- 0x4C: SingleFacePresent
- 0x4D: EyesOpen
- 0x4E: MouthClosed
- 0x4F: EyesVisible
- 0x50: MouthOcclusionPrevention
- 0x51: FaceOcclusionPrevention
- 0x52: InterEyeDistance
- 0x53: HeadSize
- 0x54-0x57: CropOfTheFacelImage (left, right, above, below)
- 0x58-0x5A: HeadPose (yaw, pitch, roll)
- 0x5B: ExpressionNeutrality
- 0x5C: NoHeadCoverings

## 5. Configuration System

- Load JAXN configuration files
- Support relative and absolute model paths
- Quality mapping configuration via sigmoid functions
- Default configuration fallback

## 6. Image Processing

- Support common image formats via System.Drawing.Common
- Memory-efficient image loading
- Cross-platform image format support
- EXIF metadata handling

## 7. Performance Requirements

- Minimal overhead over native calls
- Efficient memory usage for image processing
- Thread-safe operations where applicable
- Support for batch processing

## 8. Error Handling

- Structured exception types (`OFIQException`, `ConfigurationException`, `ImageLoadException`)
- Native error code mapping to .NET exceptions
- Resource cleanup on errors

# Technical Implementation

## Project Structure

```

OFIQ-CSharp-Wrapper/
├── src/
│   ├── OFIQ.Native/
│   │   ├── Interop/           - P/Invoke declarations
│   │   ├── SafeHandles/       - SafeHandle implementations
│   │   └── OFIQ.Native.csproj
│   ├── OFIQ.Core/
│   │   ├── Types/             - Data structures
│   │   ├── Configuration/     - Configuration system
│   │   ├── QualityMeasures/    - Quality measure definitions
│   │   └── OFIQ.Core.csproj
│   ├── OFIQ/
│   │   ├── OFIQEngine.cs      - Main API
│   │   ├── Extensions/        - Helper methods
│   │   └── OFIQ.csproj
│   └── OFIQ.Extensions/
│       ├── DependencyInjection/ - DI integration
│       └── OFIQ.Extensions.csproj
├── tests/
│   ├── OFIQ.Tests.Unit/
│   ├── OFIQ.Tests.Integration/
│   └── OFIQ.Benchmarks/
├── samples/
│   ├── ConsoleApp/
│   ├── WebApi/
│   └── BlazorApp/
└── docs/

```

## Dependencies

- **System.Drawing.Common** - Cross-platform image processing
- **System.Text.Json** - Configuration serialization
- **Microsoft.Extensions.DependencyInjection** - Optional DI support
- **xUnit** - Testing framework
- **BenchmarkDotNet** - Performance testing

## Build and Deployment

- Multi-target for all supported platforms
- Native library bundling strategy
- NuGet package creation
- Native AOT compilation support
- CI/CD pipeline configuration

## Testing Requirements

### Unit Tests

- All public API methods
- Configuration loading and validation

- Error condition handling
- Memory management verification

## Integration Tests

- End-to-end quality assessment
- Cross-platform compatibility
- Performance benchmarks
- Memory leak detection

## Sample Applications

- Console application for command-line usage
- Web API for RESTful interface
- Blazor application for web interface
- Performance benchmarking tool

## Documentation

- XML documentation for all public APIs
- README with quick start guide
- API reference documentation
- Sample code and tutorials
- Performance guidelines

## Compliance

- MIT license compatibility
- Proper attribution of OFIQ dependencies
- Cross-platform compatibility testing
- Security best practices for native interop

## Success Criteria

1. Full API coverage of OFIQ functionality
2. Cross-platform compatibility
3. Performance within 5% of native calls
4. Comprehensive test coverage (>90%)
5. Production-ready deployment packages
6. Complete documentation and samples

## Future Enhancements

- Async/await support for long-running operations
- GPU acceleration integration
- Custom quality measure extensions
- Real-time video processing
- Cloud deployment optimizations