11/16/2015 (Meeting #1)

Agenda

- Discuss design and refining design/potential problems for Revised Design Document.
- Start thinking about implementation details and spotify API.
- Plan out work for each team member.

Meeting Minutes

- Too much functionality for the MVP
- For MVP: Most important, let's just do the core functionality and focus discussion on that. Banned list/boos and ways to specify preferences (like weights) is too complicated.
- Spotify API might not be necessary...?
- Consider adding artists time allowing, but not for MVP. MVP just use songs.
- Let's try to get this spotify play button widget.
- For MVP, we need:
 - 1.) Allow users to register
 - 2.) Allow users to add songs they like
 - 3.) Allow gatherings to form, and to add users to gatherings.
 - 4.) Choose random songs liked by random members of a gathering
 - 5.) Connect to Spotify API to play these songs.
- Write design challenges in a more logical manner. A better description early on in the document, so make sure challenges described do exist in the actual app.
- To talk about banned list: "We decided on the concept of a boo. We did this because we considered banned list, and roblems with that>...."
- Box for boo seems out of place. Change arrow directions with boo to coming out of it instead of into.
- Revising design document: reverse arrows on boos, add listing next N songs

11/23/2015

Agenda

- Discuss MVP

Meeting Minutes

- Each part seems good, but need to merge them together.
- Problem is that Spotify playlists require sign-in, and Spotify web player requires user clicking.
- Maybe create WeTube Spotify Account?

11/30/2015

Agenda

- Recap what all needs to get done (both in terms of fixes and new features)
 - Features to include before Thursday demo, Sunday final
- Anything we can do about this not being able to do javascript on the spotify player thing?
- Game plan for the rest of the week
- Plan for demonstration on Thursday

Meeting Minutes

- Boo feature lost points will look into it with DNJ
- Javascript Widget
 - Can't do anything with iFrame
 - Try to put transparent div over the iFrame
 - Try to intercept the click from the iFrame
 - Put Javascript Timer on the song, so that after song ends will update song queue
 - Problem is if user pauses it then stuff doesn't work
 - Put overlay over play/pause?
 - Disable pause button?
 - Can we poll spotify API for which song is currently playing
- How does demo showing work?
 - Create accounts, add songs to profile, etc.
 - Just show us how a user would use the app.
 - Shouldn't take too long
 - Almost final product
 - Should have final features, don't demo bugs/security errors
 - At Stata 7th floor
- Few more features other than "Boo" by Sunday
 - Add artists / modify song selection process?
 - Send invite to people by sending in link by email
 - Sendgrid
 - https://www.google.com/webhp?ei=I2DRVIHxOYOzqgbDuYCwDw&ved= 0CAUQqS4oAg#q=sendgrid+node
 - Sendgrid node.js
 - Can send from any address

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