
Randy DePriest

Alamo, TN

(731) - 431 - 4210

jimrdepr@ut.utm.edu

github.com/jimrdepr

linkedin.com/in/andy-depriest-674678220/

Objective

Looking for a position in designing interactive web-pages where I can apply skills I have learned from a class in mobile and web development.

Skills

Languages:

C++, C#, Python, HTML5, JavaScript, CSS

Tools:

Visual Studio, Visual Studio Code, Unity Engine 2021, Firebase, Github, Latex

Education

Crockett County High School - Alamo, TN

High School Diploma

Graduated: May 2018

The University of Tennessee at Martin - Martin, TN

Bachelor's of Science in Computer Science

Planned Graduation: May 2022

Projects

Galaga R + C

March 2020 - April 2020

A game that was inspired by Galaga. Made in Visual Studio using the WPF template. Features three kinds of enemies and progressive difficulty. I was responsible for everything except for the custom sprites.

Mark the Mighty

August 2021 - November 2021

A RPG that was inspired by retro Zelda games. Made with Unity and is currently being hosted on the web using Firebase. Features a maze, enemies, and combat. I was responsible for programming, game design, and gameplay features.

Link: <https://mark-the-mighty.firebaseio.com/>

Clubs and Activities

Beta Club

August 2014 - May 2018

CCHS Baseball Manager

September 2016 - May 2018

Honors and Awards

CCHS Top 20 - I was #9

UTM Dean's List

ACM MSE 2021 - 2nd place undergraduate winner