

R Notes

2023-05-04

Note

All R, math, statistics notes here.

Create a footnote: ¹

Future!

- reactR - connect js/html widgets? Need?
- Health Labs - enter Ox data
- 040 - supply, joins, cartesian, 1-example each, cheat, see Jeremy Owens SQL table str, foreign key etc.
- tidygeocoder:: US map, simple examples?
- Review June's articles

Environemnts, Namespacds

- conflicted package.

Metaprogramming, NSE

- Hadley, Advanced R, version 1 (Expressions)
- Quoting/Eval: Lionel: <https://rpubs.com/lionel-/programming-draft>

¹This is footnote one.

- <https://rpubs.com/lionel-/tidyeval-introduction>
- <https://rpubs.com/lionel-/tidyeval-dplyr-recipes>
- `{{}}` * <https://www.tidyverse.org/blog/2019/06/rlang-0-4-0/>
- <https://rpubs.com/lionel-/superstache>
- function masking/pkg: <https://www.r-bloggers.com/2013/09/control-the-function-scope-by-the-r-package-namescope/> (using namespace to control scop)
- `{}` - <https://www.r-bloggers.com/2019/06/curly-curly-the-successor-of-bang-bang-2/>
- env stack - <https://www.r-bloggers.com/2014/12/tips-on-non-standard-evaluation-in-r/>
- quoting, dplyr - <https://www.r-bloggers.com/2019/07/bang-bang-how-to-program-with-dplyr/>
- 2012 namespace pkg, by Hadley, et al : <https://cran.r-project.org/web/packages/namespace/index.html>
- <https://www.rostrum.blog/2023/03/03/getparsedata/> (parse, tokens, more advanced)
- **Examples**
- <http://zevross.com/blog/2018/09/11/writing-efficient-and-streamlined-r-code-with-help-from-the-new-rlang-package/> (mostly ggplot2)
- Murdoch, R Journal vol 2/2 2010
- statisticsglob.com (several parse examples)
- advanced-r-solutions.rbind.io/expressions.html
- Tierney, codeTools ?
- **Manuals:**
- ns-load: <https://stat.ethz.ch/R-manual/R-devel/library/base/html/ns-load.html>
- getFromNamespace: <https://stat.ethz.ch/R-manual/R-devel/library/utils/html/getFromNamespace.html>
- R-exts:package-ns: <https://cran.r-project.org/doc/manuals/R-exts.html#Package-namespaces>
- R-ints 1.2 <https://cran.r-project.org/doc/manuals/r-release/R-ints.html#Environments-and-variable-lookup> R-Lang 2.1.3 Language Objects (calls, expressions, names) R-Lang 6 Compute on Language: <https://cran.r-project.org/doc/manuals/r-release/R-lang.html#Computing-on-the-language>
- **stackoverflow**

- <https://stackoverflow.com/questions/14988722/in-r-what-does-loaded-via-a-namespace-and-not-attached-mean>
- `{{}}` <https://stackoverflow.com/questions/62791997/what-is-the-embracing-operator>
-
- **Posit**
- ns, but not in package: <https://community.rstudio.com/t/is-it-dangerous-to-create-a-namespace-for-functions-in-a-script-without-a-package/91141>

Useful? - wrapr <https://winvector.github.io/wrapr/index.html>

Will only appear in HTML.

R Definitions & Examples (TERSE)

Manuals

`\section{Definitions}`

a term its definition

attach - add df/list/datafile/env to search list, at a **pos** and **name** - added to R ~1988 [Add Link] - compare to **with**

explain process: capture unevaluated code; manipulate it; later evaluate

- defuse, substitution, quasiquotation,
- injection (into unevaluated expression)
- defuse & inject are opposites
- embrace `{{}}`, tells function must first evaluate the unevaluated content inside `{{}}`

bindings: - link between name (symbol) and an object - EX: `f` (name) and the definition `(function(x) {...})`

Call A call is an unevaluated function, together with arguments that are

create a call

- See: R-lang 6.5, `call`, `sys.call` v `match.call`

```
#| label: intro_call
#| collapse: true
#| include: true
f <- function(x) {
  x^2}
cl <- call("f", 3)

# display f as unevaluated f(3)
cl
```

`f(3)`

```
## Test for call.
is.call(f)
```

[1] FALSE

```
is.call("f")
```

[1] FALSE

```
is.call(cl)
```

```
[1] TRUE
```

```
## To evaluate a call.  
eval(cl)
```

```
[1] 9
```

Like symbol, expression, call is typeof 'language'.

three kinds of language objects that are available for modification, calls, expressions, and functions
r-lang 6.1

is.call() is T only for calls. See: "in try... 4010__match__call__examples.Rmd"

Calling environment of a function To run, a function must be called. Calling environment refers to environment of the calling function. Also called parent environment. Not to be confused with a function environment. See example ?? The **calling function** is function actually making the call. `f = function()g()` # f is calling function

Currying Takes a function, partially evaluates, and returns as new function. Example: `f(x,y,z)` evaluated at `z=a`, returns `g(x,y) = f(x,y,a)`

context internal, stack of C structs, track execution (see R Internals 1.4) Allows flow control | error reporting (traceback) | `sys.*` to work. (except `sys.status`)

Closures create context. internals do not. primitives only in special situations. (`sys.frame`, `sys.call` count closures from either end of context stack) TODO - do not understand.

Contexts are Not counted, not reported, not on stack, and coder has no access to these functions.

REF: R Internals 1.4

byte code "Readable" concise instructions; not machine code; no user access; use JIT compiler or interpreter

Deparse See **parse**.

Evaluation or execution environment In R, a function runs in an environment specific to that function. Also referred to as frame or context. This frame holds evaluation environment. The frame ends when the function completes.

Evaluation parser, evaluator

When a user types a command at the prompt (or when an expression is read from a file) the first thing that happens to it is that the command is transformed by the parser into an internal representation. The evaluator executes parsed R expressions and returns the value of the expression. All expressions have a value. This is the core of the language.

<https://cran.r-project.org/doc/manuals/r-release/R-lang.html#Evaluation-of-expressions>

Expression `expression()` takes an R object and returns expression, which is an R list. Note: a **statement** is code that may do things (side effects) but does not return anything.

Expression v Language R expressions based on list and can be broken down further. Often these are language pieces. Language uses pairs.

First Class - A function can also be used as an argument to another function. Example: `lapply(list(), mean)`

Frame vs Environment Frame refers to the calling stack of functions. Environment, in R, is property of function, where it looks to find non-local variables.

Function, properties `formals(f)` arguments in function definition body(f) code environment(f) finds values of non-formal (non-local) variables where the function was created. **Higher Order Function** Function that takes another function as an argument and ...

immutable

Interactive vs. Non-Interactive R, or S, originally designed to be interactive, ie command and response at console. .R, .Rmd, Rscript, R CMD BATCH (TODO: some error conditions do not work in BATCH ??)

Lambda Calculus Instead of naming function ($f(x,y) = x^2 + y^2$) create abstraction. $(x,y) \rightarrow x^2 + y^2$. Or instead of $g(x) = x + 2$; write `lambda x.x+2`. Easy to chain

Lexical Scope How R function finds *unbound* variables: in environment where function was created. **Dynamic Scope** Method to find variables in Call Stack at runtime. R uses Lexical Scope, however the R Language allows coder to select environment to evaluate variables. (REF: June Choe Slack/Nov 3 2021)

Scheme added (?) Portion of code in which binding applies to a variable??

In R, an “evaluator” finds any “unbound symbols” (in an expression) by using variable bindings in effect when created.

match - match.arg - match.call - match.fun

namespace: REF: <https://cran.r-project.org/doc/manuals/r-release/R-ints.html#Namespaces> | Namespaces are environments associated with packages (and once again the base package is special and will be considered separately). A package pkg defines two environments namespace:pkg and package:pkg: it is package:pkg that can be attached and form part of the search path.

operator (non-R) An operator takes a function f and returns new function g. Example: $f'(x) = g(x)$

```
# test is this grey?
```

package:

Pairlist

Parent Frame of function If function g() is called inside body of function f, the g has the parent frame (aka calling environment) that is execution environment of f. DRAW Diagram

Parse Convert a string (character vector) into an R Expression (ie code), which is NOT a string. Motivation is to setup R object for manipulation *before* evaluation. Parse(*.R) removes comments. Note: after parsing, the result is NOT character(1), a string.

Deparse converts an R Expression to a string (character vector) .

Parse & Deparse are NOT? opposites. See Murdoch

(latex) parse: string ==> R expression (error if invalid) deparse: R expression ==> string (actually: structure(expression(), scrfile))

options Temporary vs global vs local. Read R manual.(TODO)

Primitive vs Internal function

- if, +, sin, sqrt
- C functions
- SEE ADV-R Chapter 6, code: 059 (myoldcode)
- SEE <https://nsaunders.wordpress.com/2018/06/22/idle-thoughts-lead-to-r-internals-how-to-count-function-arguments/>
- SEE R Internals/Ch 2
- Do not understand at deeper level

```

#   TODO
#   R complains about putting function in data.frame

### check several functions
y <- list(sin, "sin", c, switch, typeof, sqrt, `if`, `+`)

quote(sin)
quote("sin")
quote(c)
quote(sqrt)
quote(`if`)
quote(`+`)
deparse(y)
data.frame(object = y,
           typeof = sapply(y, typeof),
           is.primitive = sapply(y, is.primitive),
           is.function = sapply(y, is.function))

```

R R has two parents: S, based on C, Fortran for statistics. R also has functional component, based on Scheme.

It is possible to abuse R, using it more like S code. (?)

****Reification**** Abstract idea to treat all code as "data", including functions, structures, etc.

```

::: {.content-visible when-format="html"}
## Referencial Transparency
:::

```

```

::: {.content-visible when-format="pdf"}

```

```

\section{Referencial Transparency}
:::

```

A function f is **referencial transparent** IF replacing x with its value returns same.

```

::: {.cell hash='310_R_notes_cache/pdf/unnamed-chunk-4_0b3c9610d3ec45f7fc4f4602476845b2'}

```

```

```.r .cell-code}
f = function(x) x
x = 6

```



```
identical(f(x), f(6))
```

```
[1] TRUE
```

```
...
```

However, not all R functions have this property.

```
x=6
identical(quote(x), quote(6))
```

```
[1] FALSE
```

**Referential Semantics** Changes to values are done in memory. There is no copy.

**Substitute** When used in function with formal variable, substitute stops evaluation, captures the user's code and returns a call (ie unevaluated )

**syntax** How code looks, is { in right place, a grammar.

**Syntax Sugar** Syntax to make easier for human to express or write code efficiently.

**Vectorize** No loops, no for, no lapply. Example:

```
a <- 1:10^4
x <- a[a %% 2 == 0] # select elements of a vector
```

Example: `array[i]` vs. `get_array(array, i)`

Example: ``+` (1,2)` vs. `1 + 2`

**semantics** What does the code DO?

**String** String ("5+5") is NOT call. No such thing as evaluating a string. See 0210\_ You can PARSE a string and then manipulate it. Simpler to eval a `quote(5+5)` to return the sum.

## String Interpolation

Method to substitute the value of expr into a string. Can think of it as `template` with holes. SEE: <https://www.r-bloggers.com/2018/03/math-notation-for-r-plot-titles-expression-and-bquote/>

`bquote` examples SEE 410

```
x = 5
bquote(x == .(x))
```

```
x == 5
```

## Symbol

## Symbol

[3.1.2 Symbol lookup](#) | In this small example y is a symbol and its value is 4. A symbol is an R object too,

```
y = 4
y
```

```
[1] 4
```

```
is.symbol(y)
```

```
[1] FALSE
```

```
is.name(y)
```

```
[1] FALSE
```

```
is.object(y)
```

```
[1] FALSE
```

```
but
y = as.symbol(y)
is.symbol(y)
```

```
[1] TRUE
```

y

`4`

See **R Lang Ref: 2.1.3.1** Symbol (aka name), usually name of R object. Use `as.name()` to coerce to symbol or `quote()` or `atoms of parse()`

In order to manipulate symbols we need a new element in our language: the ability to quote a data object. Suppose we want to construct the list (a b). We can't accomplish this with `(list a b)`, because this expression constructs a list of the values of a and b rather than the symbols themselves. This issue is well known in the context of natural languages, where words and sentences may be regarded either as semantic entities or as character strings (syntactic entities). The common practice in natural languages is to use quotation marks to indicate that a word or a sentence is to be treated literally as a string of characters. For instance, the first letter of "John" is clearly "J." If we tell somebody "say your name aloud," we expect to hear that person's name. However, if we tell somebody "say 'your name' aloud," we expect to hear the words "your name." Note that we are forced to nest quotation marks to describe what somebody else might say. We can follow this same practice to identify lists and symbols that are to be treated as data objects rather than as expressions to be evaluated. However, our format for quoting differs from that of natural languages in that we place a quotation mark (traditionally, the single quote symbol `'`) only at the beginning of the object to be quoted. We can get away with this in Scheme syntax because we rely on blanks and parentheses to delimit objects. Thus, the meaning of the single quote character is to quote the next object. Now we can distinguish between symbols and their values:

<https://stackoverflow.com/questions/8846628/what-exactly-is-a-symbol-in-lisp-scheme>

## Tidy Evaluation

- pronouns, to distinguish between objects in environment `ls()` *.envcylandnotassociatedwiththedfanddatacol*  
(df)

**Variable** Three kinds:

- \* `formals`, `x f = function(x= ... )`
- \* `local`, `a f = function() {a =10}`
- \* `free`, `unbound`, `global`, `z f = function() (print(z))`

---

## function

```
f <- function(x=NULL) {
 x^2
}

formals(f) ## pairlist
```

```
$x
NULL
```

```
body(f) ## language, ${code{call}}$
```

```
{
 x^2
}
```

```
environment(f) ## environment
```

```
<environment: R_GlobalEnv>
```

```
args(f) ## closure
```

```
function (x = NULL)
NULL
```

```
returns expression
parse(text= '2^2')
```

```
expression(2^2)
```

```
fails, does not know a is.
parse(text= '2a')
```

## call

```
f <- function(x=NULL) {
}

cl <- call("f", list(x=2))
cl
```

```
f(list(x = 2))
```

```
is.function(cl)
```

```
[1] FALSE
```

```
is.call(cl)
```

```
[1] TRUE
```

```
Args must be evaluated, even if f is unevaluted
x <- 2
call("f", list(x))
```

```
f(list(2))
```

```
#call("f", list(x=a)) # throws error
```

```
res <- substitute(x+a)
res
```

```
x + a
```

```
is.call(res)
```

```
[1] TRUE
```

```
::: ##### K-nearest neighbors, K is given
```

$\forall x \in X$ , which could be any dimension, is already assigned to a region. For a new point, examine its K nearest neighbors who decide by majority vote which region  $x$  belongs to. SEE: wine example SEE: Gaglow book.

### Bias-Var Tradeoff.

With non-zero **noise**, of variance  $\sigma^2$  the best approximate to  $f(x)$  will always have non-zero error: Isn't there a relation between E, VAR? like x and p ?

$$Error = E(f_h at) + Var(f_h at) + \sigma^2$$

SEE Berkeley Crash Course; Matloff

### Questions

```
Explain how Base R finds column name
library(dplyr)
```

Attaching package: 'dplyr'

The following objects are masked from 'package:stats':

```
filter, lag
```

The following objects are masked from 'package:base':

```
intersect, setdiff, setequal, union
```

```
data(starwars)
col = "hair_color"
sum(is.na(starwars[, eval(col)]))
```

```
[1] 5
```

```
sum(is.na(starwars[, col]))
```

```
[1] 5
```