

Instant Player

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Introduction

Instant Reality Player is a software application that VMRL files such as those generated by MIST DTSA-II during Monte Carlo simulations. This application supports both Windows and macOS. One can get the software here:

Instant Reality Player

The latest daily build on mac is:

InstantPlayer-MacOS-10.10-x64-2.9.0.39931rc4

The latest daily build on Windows is:

InstantReality-Windows-vs2013-x64-2.11.0.45996.msi

Four menus

File

- Open File Ctl-D
- Open Location Ctl-L
- Reload Ctl-R
- Close
- Recent Files > a list of files
- > Clear Menu
- Exit

Navigation

- Reset Camera Position - sets to default position
- Show All (move camera to show all)
- Straighten Up (moves trajectories off screen...)
- Cameras > DTSA Menu with:
 - Y-axis
 - Gun (Z)
 - X-axis
- Navigation
 - Mode > Menu
 - Examine
 - Walk - left-right arrows rotate
 - Fly
 - Free Fly
 - Look At
 - Pan
 - Slide
 - Game

View Window > Menu

- Render Mode > Filled, Wireframe, or Point Filled is best
- Activate Full Screen (Alt-Enter)
- Statistic - Off (default), Applications, keyboard Mapping
- Deactivate Status Bar

? (Help Menu) > Pop up Help Menu

- Insta Player Help (a VERY limited help file, mostly license...)
- Insta Player Website (goes nowhere...)
- License The fine print....
- Acknowledgments. Does identify Pawel W. Olszta
- Web Interface Scene Graph > Gives your installation parameters
 - Key info: Avalon Web Interface
 - V2.8.0 build: R-36098 Jul 27 2016 Windows x86_64
 - Lists loaded file name and Network Services
- Web Interface Device Manager (lists Root Namespace and installed Codecs)
- Info (a small about box)

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