Name: Lonzo Casella
Player:
Occupation:
Age: 44 Sex: Male
Residence:
Birthplace: Mapleton, IL

Characteristics

STR	49	24 / 9	DEX	53	26 / 10	INT (Idea)	70	35 / 14
CON	68	34 / 13	APP	55	27 / 11	POW	60	30 / 12
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jimmie Smalley
Player:
Occupation:
Age: 16 Sex: Female
Residence:
Birthplace: Truro, IA

Characteristics

STR	35	17 / 7	DEX	40	20 / 8	INT (Idea)	80	40 / 16
CON	35	17 / 7	APP	90	45 / 18	POW	40	20 / 8
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elmo Chilson
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Springfield, IL

Characteristics

STR	38	19 / 7	DEX	64	32 / 12	INT Idea	50	25 / 10
CON	58	29 / 11	APP	40	20 / 8	POW	65	32 / 13
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Angela Crain
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Bruce, SD

Characteristics

STR	78	39 / 15	DEX	49	24 / 9	INT (Idea)	45	22 / 9
CON	33	16 / 6	APP	65	32 / 13	POW	30	15 / 6
SIZ	60	30 / 12	EDU	90	45 / 18	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Curtis Sturgeon
Player:
Occupation:
Age: 78 Sex: Male
Residence:
Birthplace: Charlestown, IN

Characteristics

STR	32	16 / 6	DEX	61	30 / 12	INT (Idea)	65	32 / 13
CON	32	16 / 6	APP	40	20 / 8	POW	45	22 / 9
SIZ	75	37 / 15	EDU	74	37 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Elsa Bankhead

Player:

Occupation:

Age: 70 Sex: Female

Residence:

Birthplace: Eglon, WV

Characteristics

STR	57	28 / 11	DEX	57	28 / 11	INT (Idea)	80	40 / 16
CON	56	28 / 11	APP	35	17 / 7	POW	45	22 / 9
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 13

Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start: 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 9

Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Lewis Tolliver
Player:
Occupation:
Age: 61 Sex: Male
Residence:
Birthplace: Cord, AR

Characteristics

STR	58	29 / 11	DEX	33	16 / 6	INT Idea	65	32 / 13
CON	59	29 / 11	APP	60	30 / 12	POW	55	27 / 11
SIZ	60	30 / 12	EDU	76	38 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hertha McCool
Player:
Occupation:
Age: 51 Sex: Female
Residence:
Birthplace: Quitaque, TX

Characteristics

STR	47	23 / 9	DEX	61	30 / 12	INT (Idea)	40	20 / 8
CON	62	31 / 12	APP	60	30 / 12	POW	45	22 / 9
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Adolphus Rizzi

Player:

Occupation:

Age: 27 Sex: Male

Residence:

Birthplace: Maiden, NC

Characteristics

STR	60	30 / 12	DEX	60	30 / 12	INT (Idea)	80	40 / 16
CON	85	42 / 17	APP	30	15 / 6	POW	20	10 / 4
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 14

Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 4

Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Evangeline Lurie
Player:
Occupation:
Age: 56 Sex: Female
Residence:
Birthplace: Corley, WV

Characteristics

STR	46	23 / 9	DEX	47	23 / 9	INT (Idea)	65	32 / 13
CON	62	31 / 12	APP	50	25 / 10	POW	35	17 / 7
SIZ	50	25 / 10	EDU	80	40 / 16	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Freddie Mosca
Player:
Occupation:
Age: 41 Sex: Male
Residence:
Birthplace: Lockhart, FL

Characteristics

STR	59	29 / 11	DEX	48	24 / 9	INT (Idea)	60	30 / 12
CON	68	34 / 13	APP	55	27 / 11	POW	65	32 / 13
SIZ	65	32 / 13	EDU	67	33 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Lelia Sickels
Player:
Occupation:
Age: 78 Sex: Female
Residence:
Birthplace: Fairview, MO

Characteristics

STR	22	11 / 4	DEX	52	26 / 10	INT Idea	50	25 / 10
CON	21	10 / 4	APP	45	22 / 9	POW	25	12 / 5
SIZ	55	27 / 11	EDU	80	40 / 16	Move Rate	3	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 25 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Valentine Basil
Player:
Occupation:
Age: 18 Sex: Male
Residence:
Birthplace: Beech Island, SC

Characteristics

STR	44	22 / 8	DEX	50	25 / 10	INT (Idea)	85	42 / 17
CON	55	27 / 11	APP	80	40 / 16	POW	55	27 / 11
SIZ	41	20 / 8	EDU	45	22 / 9	Move Rate	9	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Madge Gourley
Player:
Occupation:
Age: 60 Sex: Female
Residence:
Birthplace: Mildred, PA

Characteristics

STR	63	31 / 12	DEX	59	29 / 11	INT (Idea)	65	32 / 13
CON	63	31 / 12	APP	20	10 / 4	POW	55	27 / 11
SIZ	75	37 / 15	EDU	94	47 / 18	Move Rate	4	+1 / -1

Hit Points — Current HP: 13 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 11 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Manley Norcross
Player:
Occupation:
Age: 41 Sex: Male
Residence:
Birthplace: Houston, AL

Characteristics

STR	44	22 / 8	DEX	43	21 / 8	INT Idea	50	25 / 10
CON	28	14 / 5	APP	60	30 / 12	POW	60	30 / 12
SIZ	70	35 / 14	EDU	59	29 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Luella McAndrew
Player:
Occupation:
Age: 21 Sex: Female
Residence:
Birthplace: Carpinteria, CA

Characteristics

STR	25	12 / 5	DEX	30	15 / 6	INT Idea	85	42 / 17
CON	55	27 / 11	APP	55	27 / 11	POW	40	20 / 8
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 40

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Helmer Carrico
Player:
Occupation:
Age: 30 Sex: Male
Residence:
Birthplace: Macksville, KS

Characteristics

STR	40	20 / 8	DEX	35	17 / 7	INT (Idea)	80	40 / 16
CON	75	37 / 15	APP	50	25 / 10	POW	45	22 / 9
SIZ	75	37 / 15	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 15
Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 9
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Nadine Schnieders
Player:
Occupation:
Age: 68 Sex: Female
Residence:
Birthplace: Albany, NY

Characteristics

STR	33	16 / 6	DEX	48	24 / 9	INT (Idea)	55	27 / 11
CON	59	29 / 11	APP	30	15 / 6	POW	85	42 / 17
SIZ	75	37 / 15	EDU	56	28 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 85 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 17 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Warren Montz
Player:
Occupation:
Age: 33 Sex: Male
Residence:
Birthplace: Curtis, NE

Characteristics

STR	65	32 / 13	DEX	45	22 / 9	INT (Idea)	60	30 / 12
CON	55	27 / 11	APP	65	32 / 13	POW	70	35 / 14
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Elise Silvey
Player:
Occupation:
Age: 55 Sex: Female
Residence:
Birthplace: Moyers, OK

Characteristics

STR	51	25 / 10	DEX	32	16 / 6	INT (Idea)	80	40 / 16
CON	42	21 / 8	APP	60	30 / 12	POW	60	30 / 12
SIZ	65	32 / 13	EDU	61	30 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bennett Sprague
Player:
Occupation:
Age: 48 Sex: Male
Residence:
Birthplace: Largo, FL

Characteristics

STR	43	21 / 8	DEX	54	27 / 10	INT (Idea)	80	40 / 16
CON	58	29 / 11	APP	80	40 / 16	POW	60	30 / 12
SIZ	45	22 / 9	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Leonie Chancellor
Player:
Occupation:
Age: 36 Sex: Female
Residence:
Birthplace: Carpentersville, IL

Characteristics

STR	35	17 / 7	DEX	90	45 / 18	INT Idea	40	20 / 8
CON	55	27 / 11	APP	30	15 / 6	POW	50	25 / 10
SIZ	40	20 / 8	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Henery Moos
Player:
Occupation:
Age: 37 Sex: Male
Residence:
Birthplace: New Lothrop, MI

Characteristics

STR	50	25 / 10	DEX	55	27 / 11	INT (Idea)	90	45 / 18
CON	40	20 / 8	APP	45	22 / 9	POW	55	27 / 11
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cecelia Tye
Player:
Occupation:
Age: 53 Sex: Female
Residence:
Birthplace: Oak View, CA

Characteristics

STR	42	21 / 8	DEX	31	15 / 6	INT (Idea)	55	27 / 11
CON	72	36 / 14	APP	45	22 / 9	POW	55	27 / 11
SIZ	80	40 / 16	EDU	80	40 / 16	Move Rate	5	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Martha Beltz
Player:
Occupation:
Age: 52 Sex: Male
Residence:
Birthplace: Laclede, IL

Characteristics

STR	77	38 / 15	DEX	82	41 / 16	INT (Idea)	70	35 / 14
CON	26	13 / 5	APP	50	25 / 10	POW	50	25 / 10
SIZ	50	25 / 10	EDU	49	24 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 7 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 50

Luck — Luck Total: 75

Magic Points — Current MP: 10 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Patsy Montijo
Player:
Occupation:
Age: 62 Sex: Female
Residence:
Birthplace: Scott, AR

Characteristics

STR	53	26 / 10	DEX	53	26 / 10	INT (Idea)	80	40 / 16
CON	54	27 / 10	APP	20	10 / 4	POW	35	17 / 7
SIZ	80	40 / 16	EDU	94	47 / 18	Move Rate	4	+1 / -1

Hit Points — Current HP: 13 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mack Mcmillan
Player:
Occupation:
Age: 78 Sex: Male
Residence:
Birthplace: Effingham, IL

Characteristics

STR	37	18 / 7	DEX	36	18 / 7	INT (Idea)	60	30 / 12
CON	22	11 / 4	APP	55	27 / 11	POW	50	25 / 10
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Pearlie Randle
Player:
Occupation:
Age: 66 Sex: Female
Residence:
Birthplace: Brooklet, GA

Characteristics

STR	48	24 / 9	DEX	53	26 / 10	INT (Idea)	55	27 / 11
CON	69	34 / 13	APP	40	20 / 8	POW	50	25 / 10
SIZ	40	20 / 8	EDU	72	36 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Palmer Delao
Player:
Occupation:
Age: 42 Sex: Male
Residence:
Birthplace: Hackberry, LA

Characteristics

STR	78	39 / 15	DEX	59	29 / 11	INT (Idea)	40	20 / 8
CON	68	34 / 13	APP	40	20 / 8	POW	25	12 / 5
SIZ	80	40 / 16	EDU	54	27 / 10	Move Rate	6	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 25

Luck — Luck Total: 75

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clifford Huntsman
Player:
Occupation:
Age: 26 Sex: Female
Residence:
Birthplace: Stony Brook, NY

Characteristics

STR	15	7 / 3	DEX	35	17 / 7	INT (Idea)	65	32 / 13
CON	55	27 / 11	APP	70	35 / 14	POW	45	22 / 9
SIZ	70	35 / 14	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elton Pollak
Player:
Occupation:
Age: 78 Sex: Male
Residence:
Birthplace: Anaheim, CA

Characteristics

STR	51	25 / 10	DEX	62	31 / 12	INT (Idea)	70	35 / 14
CON	7	3 / 1	APP	40	20 / 8	POW	55	27 / 11
SIZ	45	22 / 9	EDU	60	30 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 5 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Annabel Mickey
Player:
Occupation:
Age: 28 Sex: Female
Residence:
Birthplace: Moonachie, NJ

Characteristics

STR	85	42 / 17	DEX	35	17 / 7	INT (Idea)	50	25 / 10
CON	70	35 / 14	APP	45	22 / 9	POW	60	30 / 12
SIZ	70	35 / 14	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 14 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 60

Luck — Luck Total: 55

Magic Points — Current MP: 12 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Godfrey Hoosier
Player:
Occupation:
Age: 37 Sex: Male
Residence:
Birthplace: Baltimore, MD

Characteristics

STR	65	32 / 13	DEX	50	25 / 10	INT Idea	55	27 / 11
CON	60	30 / 12	APP	60	30 / 12	POW	50	25 / 10
SIZ	70	35 / 14	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Tommie Coursey
Player:
Occupation:
Age: 56 Sex: Female
Residence:
Birthplace: Madras, OR

Characteristics

STR	67	33 / 13	DEX	47	23 / 9	INT (Idea)	40	20 / 8
CON	61	30 / 12	APP	15	7 / 3	POW	60	30 / 12
SIZ	75	37 / 15	EDU	61	30 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gerhard Salem
Player:
Occupation:
Age: 64 Sex: Male
Residence:
Birthplace: Houston, TX

Characteristics

STR	53	26 / 10	DEX	58	29 / 11	INT (Idea)	60	30 / 12
CON	24	12 / 4	APP	55	27 / 11	POW	40	20 / 8
SIZ	65	32 / 13	EDU	86	43 / 17	Move Rate	4	+1 / -1

Hit Points — Current HP: 8 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 8 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Neta Orner
Player:
Occupation:
Age: 36 Sex: Female
Residence:
Birthplace: Lansing, NY

Characteristics

STR	65	32 / 13	DEX	65	32 / 13	INT Idea	40	20 / 8
CON	40	20 / 8	APP	40	20 / 8	POW	50	25 / 10
SIZ	65	32 / 13	EDU	61	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Henery Wine
Player:
Occupation:
Age: 71 Sex: Male
Residence:
Birthplace: Chester Springs, PA

Characteristics

STR	62	31 / 12	DEX	62	31 / 12	INT Idea	65	32 / 13
CON	36	18 / 7	APP	20	10 / 4	POW	35	17 / 7
SIZ	45	22 / 9	EDU	59	29 / 11	Move Rate	5	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lydia Thiessen
Player:
Occupation:
Age: 64 Sex: Female
Residence:
Birthplace: Climax, CO

Characteristics

STR	38	19 / 7	DEX	19	9 / 3	INT Idea	60	30 / 12
CON	48	24 / 9	APP	45	22 / 9	POW	55	27 / 11
SIZ	70	35 / 14	EDU	55	27 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Art Bernardino
Player:
Occupation:
Age: 51 Sex: Male
Residence:
Birthplace: Holland, MI

Characteristics

STR	42	21 / 8	DEX	17	8 / 3	INT (Idea)	45	22 / 9
CON	11	5 / 2	APP	70	35 / 14	POW	15	7 / 3
SIZ	75	37 / 15	EDU	60	30 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 8 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 15 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 3 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Verona Wenger
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Neponset, IL

Characteristics

STR	54	27 / 10	DEX	53	26 / 10	INT (Idea)	70	35 / 14
CON	43	21 / 8	APP	30	15 / 6	POW	65	32 / 13
SIZ	85	42 / 17	EDU	80	40 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Henery Paylor
Player:
Occupation:
Age: 63 Sex: Male
Residence:
Birthplace: Pensacola, FL

Characteristics

STR	48	24 / 9	DEX	39	19 / 7	INT (Idea)	85	42 / 17
CON	53	26 / 10	APP	50	25 / 10	POW	45	22 / 9
SIZ	45	22 / 9	EDU	80	40 / 16	Move Rate	5	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Velva Ludlum
Player:
Occupation:
Age: 65 Sex: Female
Residence:
Birthplace: Van Hornesville, NY

Characteristics

STR	29	14 / 5	DEX	53	26 / 10	INT (Idea)	60	30 / 12
CON	33	16 / 6	APP	20	10 / 4	POW	30	15 / 6
SIZ	55	27 / 11	EDU	75	37 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 30

Luck — Luck Total: 65

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Gustaf Barraza
Player:
Occupation:
Age: 58 Sex: Male
Residence:
Birthplace: Charlotte, NC

Characteristics

STR	52	26 / 10	DEX	52	26 / 10	INT (Idea)	70	35 / 14
CON	66	33 / 13	APP	45	22 / 9	POW	70	35 / 14
SIZ	70	35 / 14	EDU	73	36 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 70

Luck — Luck Total: 50

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Wilma Kutcher
Player:
Occupation:
Age: 15 Sex: Female
Residence:
Birthplace: Valentines, VA

Characteristics

STR	40	20 / 8	DEX	50	25 / 10	INT (Idea)	90	45 / 18
CON	70	35 / 14	APP	30	15 / 6	POW	40	20 / 8
SIZ	65	32 / 13	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Maynard Loesch
Player:
Occupation:
Age: 25 Sex: Male
Residence:
Birthplace: French Camp, MS

Characteristics

STR	65	32 / 13	DEX	30	15 / 6	INT Idea	65	32 / 13
CON	50	25 / 10	APP	60	30 / 12	POW	65	32 / 13
SIZ	50	25 / 10	EDU	63	31 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Louise Rosinski
Player:
Occupation:
Age: 79 Sex: Female
Residence:
Birthplace: Salem, MA

Characteristics

STR	12	6 / 2	DEX	47	23 / 9	INT Idea	40	20 / 8
CON	36	18 / 7	APP	15	7 / 3	POW	60	30 / 12
SIZ	70	35 / 14	EDU	69	34 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Waverly Hofmeister

Player:

Occupation:

Age: 31 Sex: Male

Residence:

Birthplace: Rodney, IA

Characteristics

STR	70	35 / 14	DEX	30	15 / 6	INT Idea	65	32 / 13
CON	75	37 / 15	APP	65	32 / 13	POW	55	27 / 11
SIZ	70	35 / 14	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 14

Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11

Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Alta Didonato
Player:
Occupation:
Age: 20 Sex: Female
Residence:
Birthplace: Waupun, WI

Characteristics

STR	55	27 / 11	DEX	50	25 / 10	INT (Idea)	50	25 / 10
CON	50	25 / 10	APP	55	27 / 11	POW	50	25 / 10
SIZ	55	27 / 11	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Corbett Heldt
Player:
Occupation:
Age: 53 Sex: Male
Residence:
Birthplace: Jericho, NY

Characteristics

STR	41	20 / 8	DEX	42	21 / 8	INT (Idea)	60	30 / 12
CON	32	16 / 6	APP	65	32 / 13	POW	40	20 / 8
SIZ	65	32 / 13	EDU	64	32 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Crystal Purcell
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Keystone, SD

Characteristics

STR	34	17 / 6	DEX	33	16 / 6	INT (Idea)	60	30 / 12
CON	58	29 / 11	APP	30	15 / 6	POW	60	30 / 12
SIZ	55	27 / 11	EDU	68	34 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Matthew Sinha
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Thurston, NE

Characteristics

STR	35	17 / 7	DEX	75	37 / 15	INT (Idea)	55	27 / 11
CON	80	40 / 16	APP	35	17 / 7	POW	55	27 / 11
SIZ	40	20 / 8	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Vallie Blea
Player:
Occupation:
Age: 28 Sex: Female
Residence:
Birthplace: Shirley, IN

Characteristics

STR	20	10 / 4	DEX	40	20 / 8	INT Idea	80	40 / 16
CON	55	27 / 11	APP	80	40 / 16	POW	50	25 / 10
SIZ	55	27 / 11	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Urban Robinson
Player:
Occupation:
Age: 76 Sex: Male
Residence:
Birthplace: Port Saint Lucie, FL

Characteristics

STR	27	13 / 5	DEX	32	16 / 6	INT Idea	45	22 / 9
CON	31	15 / 6	APP	30	15 / 6	POW	45	22 / 9
SIZ	65	32 / 13	EDU	74	37 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Zula Grimaldo
Player:
Occupation:
Age: 70 Sex: Female
Residence:
Birthplace: Wendel, CA

Characteristics

STR	32	16 / 6	DEX	51	25 / 10	INT (Idea)	70	35 / 14
CON	37	18 / 7	APP	40	20 / 8	POW	25	12 / 5
SIZ	65	32 / 13	EDU	69	34 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Nicholas Bakos
Player:
Occupation:
Age: 42 Sex: Male
Residence:
Birthplace: Oakland, CA

Characteristics

STR	33	16 / 6	DEX	89	44 / 17	INT Idea	60	30 / 12
CON	23	11 / 4	APP	45	22 / 9	POW	60	30 / 12
SIZ	65	32 / 13	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lizzie Dittrich
Player:
Occupation:
Age: 48 Sex: Female
Residence:
Birthplace: Springfield, MA

Characteristics

STR	58	29 / 11	DEX	53	26 / 10	INT (Idea)	65	32 / 13
CON	39	19 / 7	APP	50	25 / 10	POW	80	40 / 16
SIZ	55	27 / 11	EDU	46	23 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 80 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Guadalupe Heidelberg
Player:
Occupation:
Age: 77 Sex: Male
Residence:
Birthplace: West Palm Beach, FL

Characteristics

STR	36	18 / 7	DEX	32	16 / 6	INT (Idea)	75	37 / 15
CON	7	3 / 1	APP	60	30 / 12	POW	60	30 / 12
SIZ	55	27 / 11	EDU	92	46 / 18	Move Rate	3	+1 / -1

Hit Points — Current HP: 6 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Huldah Halls
Player:
Occupation:
Age: 28 Sex: Female
Residence:
Birthplace: Santa Fe, MO

Characteristics

STR	35	17 / 7	DEX	50	25 / 10	INT Idea	65	32 / 13
CON	75	37 / 15	APP	40	20 / 8	POW	50	25 / 10
SIZ	50	25 / 10	EDU	85	42 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Albert Frisch
Player:
Occupation:
Age: 45 Sex: Male
Residence:
Birthplace: Sterling Heights, MI

Characteristics

STR	23	11 / 4	DEX	13	6 / 2	INT (Idea)	80	40 / 16
CON	79	39 / 15	APP	35	17 / 7	POW	55	27 / 11
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ottilia Shope
Player:
Occupation:
Age: 15 Sex: Female
Residence:
Birthplace: Chicora, PA

Characteristics

STR	35	17 / 7	DEX	75	37 / 15	INT (Idea)	70	35 / 14
CON	35	17 / 7	APP	25	12 / 5	POW	50	25 / 10
SIZ	70	35 / 14	EDU	85	42 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 50

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Abel Lever
Player:
Occupation:
Age: 60 Sex: Male
Residence:
Birthplace: Milltown, KY

Characteristics

STR	49	24 / 9	DEX	48	24 / 9	INT (Idea)	50	25 / 10
CON	53	26 / 10	APP	45	22 / 9	POW	70	35 / 14
SIZ	65	32 / 13	EDU	49	24 / 9	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 14 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bulah Trautman
Player:
Occupation:
Age: 22 Sex: Female
Residence:
Birthplace: Henderson, WV

Characteristics

STR	75	37 / 15	DEX	50	25 / 10	INT (Idea)	50	25 / 10
CON	45	22 / 9	APP	15	7 / 3	POW	50	25 / 10
SIZ	60	30 / 12	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Louie Pruitt
Player:
Occupation:
Age: 35 Sex: Male
Residence:
Birthplace: Manila, KY

Characteristics

STR	50	25 / 10	DEX	65	32 / 13	INT (Idea)	65	32 / 13
CON	55	27 / 11	APP	55	27 / 11	POW	65	32 / 13
SIZ	80	40 / 16	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elaine Newson
Player:
Occupation:
Age: 19 Sex: Female
Residence:
Birthplace: Wilburton, OK

Characteristics

STR	55	27 / 11	DEX	25	12 / 5	INT (Idea)	75	37 / 15
CON	45	22 / 9	APP	55	27 / 11	POW	55	27 / 11
SIZ	55	27 / 11	EDU	75	37 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Emory Biermann
Player:
Occupation:
Age: 63 Sex: Male
Residence:
Birthplace: Clyde, NC

Characteristics

STR	59	29 / 11	DEX	43	21 / 8	INT (Idea)	65	32 / 13
CON	18	9 / 3	APP	40	20 / 8	POW	55	27 / 11
SIZ	75	37 / 15	EDU	78	39 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Shirley Nations
Player:
Occupation:
Age: 48 Sex: Female
Residence:
Birthplace: Murdo, SD

Characteristics

STR	84	42 / 16	DEX	53	26 / 10	INT (Idea)	85	42 / 17
CON	73	36 / 14	APP	65	32 / 13	POW	40	20 / 8
SIZ	50	25 / 10	EDU	85	42 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Waldo Miltenberger
Player:
Occupation:
Age: 72 Sex: Male
Residence:
Birthplace: Randolph A F B, TX

Characteristics

STR	17	8 / 3	DEX	31	15 / 6	INT (Idea)	75	37 / 15
CON	27	13 / 5	APP	30	15 / 6	POW	55	27 / 11
SIZ	70	35 / 14	EDU	95	47 / 19	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Veronica Strasser
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Cottonwood Cove, NV

Characteristics

STR	83	41 / 16	DEX	49	24 / 9	INT (Idea)	45	22 / 9
CON	58	29 / 11	APP	55	27 / 11	POW	30	15 / 6
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 30

Luck — Luck Total: 45

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Young Bury
Player:
Occupation:
Age: 19 Sex: Male
Residence:
Birthplace: Zimmerman, MN

Characteristics

STR	36	18 / 7	DEX	45	22 / 9	INT (Idea)	80	40 / 16
CON	55	27 / 11	APP	60	30 / 12	POW	55	27 / 11
SIZ	74	37 / 14	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Celestine Carrier
Player:
Occupation:
Age: 65 Sex: Female
Residence:
Birthplace: Westminster, CA

Characteristics

STR	54	27 / 10	DEX	33	16 / 6	INT (Idea)	70	35 / 14
CON	28	14 / 5	APP	70	35 / 14	POW	90	45 / 18
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 90 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 18 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Ruby Scherer

Player:

Occupation:

Age: 46 Sex: Male

Residence:

Birthplace: Eustis, FL

Characteristics

STR	48	24 / 9	DEX	43	21 / 8	INT Idea	65	32 / 13
CON	59	29 / 11	APP	40	20 / 8	POW	35	17 / 7
SIZ	85	42 / 17	EDU	76	38 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 35

Luck — Luck Total: 65

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Bobbie Brighton
Player:
Occupation:
Age: 35 Sex: Female
Residence:
Birthplace: Martinsdale, MT

Characteristics

STR	75	37 / 15	DEX	55	27 / 11	INT (Idea)	65	32 / 13
CON	75	37 / 15	APP	65	32 / 13	POW	60	30 / 12
SIZ	70	35 / 14	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Paul Korth
Player:
Occupation:
Age: 42 Sex: Male
Residence:
Birthplace: Vardaman, MS

Characteristics

STR	33	16 / 6	DEX	54	27 / 10	INT (Idea)	80	40 / 16
CON	63	31 / 12	APP	45	22 / 9	POW	65	32 / 13
SIZ	90	45 / 18	EDU	86	43 / 17	Move Rate	6	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Valeria Haines
Player:
Occupation:
Age: 66 Sex: Female
Residence:
Birthplace: Hanover, AR

Characteristics

STR	73	36 / 14	DEX	24	12 / 4	INT (Idea)	55	27 / 11
CON	38	19 / 7	APP	10	5 / 2	POW	50	25 / 10
SIZ	70	35 / 14	EDU	88	44 / 17	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Dwight Briones
Player:
Occupation:
Age: 79 Sex: Male
Residence:
Birthplace: Baltimore, MD

Characteristics

STR	16	8 / 3	DEX	52	26 / 10	INT (Idea)	90	45 / 18
CON	47	23 / 9	APP	30	15 / 6	POW	45	22 / 9
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Madge Stouffer
Player:
Occupation:
Age: 26 Sex: Female
Residence:
Birthplace: Wayside, MS

Characteristics

STR	60	30 / 12	DEX	50	25 / 10	INT Idea	55	27 / 11
CON	45	22 / 9	APP	40	20 / 8	POW	40	20 / 8
SIZ	55	27 / 11	EDU	55	27 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Ronald Zubia
Player:
Occupation:
Age: 52 Sex: Male
Residence:
Birthplace: Evans, WV

Characteristics

STR	17	8 / 3	DEX	61	30 / 12	INT (Idea)	65	32 / 13
CON	57	28 / 11	APP	45	22 / 9	POW	40	20 / 8
SIZ	55	27 / 11	EDU	46	23 / 9	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Beatrice Carwile
Player:
Occupation:
Age: 75 Sex: Female
Residence:
Birthplace: Bristol, CT

Characteristics

STR	46	23 / 9	DEX	62	31 / 12	INT Idea	50	25 / 10
CON	52	26 / 10	APP	0	0 / 0	POW	30	15 / 6
SIZ	60	30 / 12	EDU	65	32 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Sylvester Lear
Player:
Occupation:
Age: 31 Sex: Male
Residence:
Birthplace: Danbury, CT

Characteristics

STR	60	30 / 12	DEX	45	22 / 9	INT (Idea)	90	45 / 18
CON	60	30 / 12	APP	55	27 / 11	POW	50	25 / 10
SIZ	60	30 / 12	EDU	88	44 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Tillie Batten
Player:
Occupation:
Age: 57 Sex: Female
Residence:
Birthplace: Broad Bottom, KY

Characteristics

STR	32	16 / 6	DEX	66	33 / 13	INT (Idea)	45	22 / 9
CON	37	18 / 7	APP	60	30 / 12	POW	35	17 / 7
SIZ	90	45 / 18	EDU	79	39 / 15	Move Rate	5	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Allison Chamberlain
Player:
Occupation:
Age: 53 Sex: Male
Residence:
Birthplace: Tierra Amarilla, NM

Characteristics

STR	36	18 / 7	DEX	47	23 / 9	INT (Idea)	65	32 / 13
CON	82	41 / 16	APP	55	27 / 11	POW	35	17 / 7
SIZ	55	27 / 11	EDU	94	47 / 18	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐ Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elna Cundiff
Player:
Occupation:
Age: 46 Sex: Female
Residence:
Birthplace: San Diego, TX

Characteristics

STR	43	21 / 8	DEX	58	29 / 11	INT (Idea)	65	32 / 13
CON	59	29 / 11	APP	60	30 / 12	POW	55	27 / 11
SIZ	50	25 / 10	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Arvid Stalter
Player:
Occupation:
Age: 52 Sex: Male
Residence:
Birthplace: Trout, LA

Characteristics

STR	41	20 / 8	DEX	32	16 / 6	INT (Idea)	75	37 / 15
CON	57	28 / 11	APP	50	25 / 10	POW	50	25 / 10
SIZ	75	37 / 15	EDU	80	40 / 16	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Isabella Kinnard
Player:
Occupation:
Age: 42 Sex: Female
Residence:
Birthplace: Randolph, IA

Characteristics

STR	59	29 / 11	DEX	68	34 / 13	INT (Idea)	75	37 / 15
CON	43	21 / 8	APP	45	22 / 9	POW	55	27 / 11
SIZ	75	37 / 15	EDU	60	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rush Hoge
Player:
Occupation:
Age: 29 Sex: Male
Residence:
Birthplace: Colbert, GA

Characteristics

STR	50	25 / 10	DEX	55	27 / 11	INT (Idea)	70	35 / 14
CON	35	17 / 7	APP	45	22 / 9	POW	40	20 / 8
SIZ	60	30 / 12	EDU	53	26 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Winnie Marcos
Player:
Occupation:
Age: 41 Sex: Female
Residence:
Birthplace: Dickinson Center, NY

Characteristics

STR	43	21 / 8	DEX	23	11 / 4	INT (Idea)	50	25 / 10
CON	64	32 / 12	APP	50	25 / 10	POW	65	32 / 13
SIZ	40	20 / 8	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Elisha Ricardo
Player:
Occupation:
Age: 42 Sex: Male
Residence:
Birthplace: New York, NY

Characteristics

STR	54	27 / 10	DEX	58	29 / 11	INT (Idea)	70	35 / 14
CON	53	26 / 10	APP	70	35 / 14	POW	55	27 / 11
SIZ	40	20 / 8	EDU	50	25 / 10	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 55

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Linda Balderas
Player:
Occupation:
Age: 19 Sex: Female
Residence:
Birthplace: East Greenville, PA

Characteristics

STR	39	19 / 7	DEX	30	15 / 6	INT (Idea)	50	25 / 10
CON	50	25 / 10	APP	30	15 / 6	POW	55	27 / 11
SIZ	66	33 / 13	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Dale Palomino
Player:
Occupation:
Age: 22 Sex: Male
Residence:
Birthplace: Mission Viejo, CA

Characteristics

STR	45	22 / 9	DEX	65	32 / 13	INT (Idea)	60	30 / 12
CON	65	32 / 13	APP	50	25 / 10	POW	40	20 / 8
SIZ	55	27 / 11	EDU	89	44 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Orpha Koval
Player:
Occupation:
Age: 65 Sex: Female
Residence:
Birthplace: Caddo Gap, AR

Characteristics

STR	59	29 / 11	DEX	23	11 / 4	INT (Idea)	55	27 / 11
CON	33	16 / 6	APP	45	22 / 9	POW	55	27 / 11
SIZ	45	22 / 9	EDU	68	34 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Glen Oubre
Player:
Occupation:
Age: 44 Sex: Male
Residence:
Birthplace: Crumpton, MD

Characteristics

STR	43	21 / 8	DEX	28	14 / 5	INT Idea	55	27 / 11
CON	54	27 / 10	APP	45	22 / 9	POW	50	25 / 10
SIZ	65	32 / 13	EDU	60	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Joe Orem
Player:
Occupation:
Age: 44 Sex: Female
Residence:
Birthplace: Warren, TX

Characteristics

STR	48	24 / 9	DEX	43	21 / 8	INT (Idea)	50	25 / 10
CON	69	34 / 13	APP	30	15 / 6	POW	60	30 / 12
SIZ	40	20 / 8	EDU	71	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Oakley Forest
Player:
Occupation:
Age: 33 Sex: Male
Residence:
Birthplace: Elizabeth, MS

Characteristics

STR	60	30 / 12	DEX	60	30 / 12	INT Idea	60	30 / 12
CON	75	37 / 15	APP	50	25 / 10	POW	50	25 / 10
SIZ	75	37 / 15	EDU	90	45 / 18	Move Rate	7	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Dorothy Babin
Player:
Occupation:
Age: 36 Sex: Female
Residence:
Birthplace: Gadsden, TN

Characteristics

STR	55	27 / 11	DEX	40	20 / 8	INT (Idea)	85	42 / 17
CON	35	17 / 7	APP	80	40 / 16	POW	30	15 / 6
SIZ	50	25 / 10	EDU	85	42 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cyril Aultman
Player:
Occupation:
Age: 79 Sex: Male
Residence:
Birthplace: Gainesville, NY

Characteristics

STR	47	23 / 9	DEX	41	20 / 8	INT (Idea)	70	35 / 14
CON	62	31 / 12	APP	45	22 / 9	POW	45	22 / 9
SIZ	90	45 / 18	EDU	82	41 / 16	Move Rate	3	+1 / -1

Hit Points — Current HP: 15 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Charlotte Cavallo
Player:
Occupation:
Age: 79 Sex: Female
Residence:
Birthplace: Pleasant Hill, IL

Characteristics

STR	26	13 / 5	DEX	32	16 / 6	INT (Idea)	55	27 / 11
CON	42	21 / 8	APP	45	22 / 9	POW	65	32 / 13
SIZ	60	30 / 12	EDU	76	38 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Finley Hargreaves
Player:
Occupation:
Age: 54 Sex: Male
Residence:
Birthplace: Hazelhurst, WI

Characteristics

STR	47	23 / 9	DEX	37	18 / 7	INT Idea	40	20 / 8
CON	51	25 / 10	APP	50	25 / 10	POW	40	20 / 8
SIZ	45	22 / 9	EDU	73	36 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Constance Bay
Player:
Occupation:
Age: 46 Sex: Female
Residence:
Birthplace: Big Creek, KY

Characteristics

STR	23	11 / 4	DEX	53	26 / 10	INT Idea	50	25 / 10
CON	64	32 / 12	APP	65	32 / 13	POW	20	10 / 4
SIZ	55	27 / 11	EDU	78	39 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 4 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Pierce Akin
Player:
Occupation:
Age: 48 Sex: Male
Residence:
Birthplace: Willard, MO

Characteristics

STR	78	39 / 15	DEX	69	34 / 13	INT (Idea)	70	35 / 14
CON	38	19 / 7	APP	75	37 / 15	POW	55	27 / 11
SIZ	70	35 / 14	EDU	73	36 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 (Max HP; Major Wound ☐; Temp. Insane ☐; Indef. Insane ☐)

Sanity — Current Sanity: 55 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Annette Galeana
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Point Pleasant, WV

Characteristics

STR	63	31 / 12	DEX	58	29 / 11	INT (Idea)	55	27 / 11
CON	39	19 / 7	APP	45	22 / 9	POW	45	22 / 9
SIZ	80	40 / 16	EDU	77	38 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Mark Benally
Player:
Occupation:
Age: 39 Sex: Male
Residence:
Birthplace: Prichard, WV

Characteristics

STR	35	17 / 7	DEX	30	15 / 6	INT Idea	65	32 / 13
CON	30	15 / 6	APP	60	30 / 12	POW	55	27 / 11
SIZ	50	25 / 10	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Inga Arteaga
Player:
Occupation:
Age: 27 Sex: Female
Residence:
Birthplace: Rochester, MN

Characteristics

STR	55	27 / 11	DEX	60	30 / 12	INT (Idea)	65	32 / 13
CON	45	22 / 9	APP	50	25 / 10	POW	50	25 / 10
SIZ	70	35 / 14	EDU	90	45 / 18	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Carl Cuff
Player:
Occupation:
Age: 26 Sex: Male
Residence:
Birthplace: Coburn, PA

Characteristics

STR	60	30 / 12	DEX	50	25 / 10	INT Idea	75	37 / 15
CON	65	32 / 13	APP	65	32 / 13	POW	60	30 / 12
SIZ	50	25 / 10	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 12 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Verna McGrath
Player:
Occupation:
Age: 44 Sex: Female
Residence:
Birthplace: Woodstock, VA

Characteristics

STR	64	32 / 12	DEX	18	9 / 3	INT (Idea)	75	37 / 15
CON	23	11 / 4	APP	55	27 / 11	POW	50	25 / 10
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Robert Payson
Player:
Occupation:
Age: 44 Sex: Male
Residence:
Birthplace: Wilseyville, CA

Characteristics

STR	78	39 / 15	DEX	48	24 / 9	INT (Idea)	45	22 / 9
CON	49	24 / 9	APP	45	22 / 9	POW	40	20 / 8
SIZ	80	40 / 16	EDU	76	38 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Juana Nakamura
Player:
Occupation:
Age: 69 Sex: Female
Residence:
Birthplace: Austin, TX

Characteristics

STR	64	32 / 12	DEX	38	19 / 7	INT (Idea)	80	40 / 16
CON	58	29 / 11	APP	15	7 / 3	POW	55	27 / 11
SIZ	65	32 / 13	EDU	61	30 / 12	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Melvin Rishel
Player:
Occupation:
Age: 30 Sex: Male
Residence:
Birthplace: Power, MT

Characteristics

STR	45	22 / 9	DEX	45	22 / 9	INT (Idea)	85	42 / 17
CON	40	20 / 8	APP	60	30 / 12	POW	60	30 / 12
SIZ	75	37 / 15	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 12 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ivy Burkley
Player:
Occupation:
Age: 61 Sex: Female
Residence:
Birthplace: Harper, OR

Characteristics

STR	44	22 / 8	DEX	63	31 / 12	INT Idea	65	32 / 13
CON	58	29 / 11	APP	45	22 / 9	POW	35	17 / 7
SIZ	50	25 / 10	EDU	75	37 / 15	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hurley Borum
Player:
Occupation:
Age: 74 Sex: Male
Residence:
Birthplace: Heathrow, FL

Characteristics

STR	17	8 / 3	DEX	26	13 / 5	INT Idea	60	30 / 12
CON	67	33 / 13	APP	25	12 / 5	POW	50	25 / 10
SIZ	50	25 / 10	EDU	66	33 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cornelia Scofield
Player:
Occupation:
Age: 34 Sex: Female
Residence:
Birthplace: Enoree, SC

Characteristics

STR	55	27 / 11	DEX	35	17 / 7	INT (Idea)	45	22 / 9
CON	50	25 / 10	APP	45	22 / 9	POW	50	25 / 10
SIZ	50	25 / 10	EDU	52	26 / 10	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Chauncey Guillemette
Player:
Occupation:
Age: 65 Sex: Male
Residence:
Birthplace: Anco, KY

Characteristics

STR	43	21 / 8	DEX	49	24 / 9	INT (Idea)	60	30 / 12
CON	43	21 / 8	APP	5	2 / 1	POW	35	17 / 7
SIZ	60	30 / 12	EDU	76	38 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Rosalie Trout
Player:
Occupation:
Age: 39 Sex: Female
Residence:
Birthplace: Villa Ridge, MO

Characteristics

STR	30	15 / 6	DEX	90	45 / 18	INT (Idea)	40	20 / 8
CON	55	27 / 11	APP	25	12 / 5	POW	70	35 / 14
SIZ	85	42 / 17	EDU	63	31 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 70

Luck — Luck Total: 55

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Claire Woo
Player:
Occupation:
Age: 59 Sex: Male
Residence:
Birthplace: Dracut, MA

Characteristics

STR	36	18 / 7	DEX	52	26 / 10	INT (Idea)	75	37 / 15
CON	72	36 / 14	APP	35	17 / 7	POW	45	22 / 9
SIZ	65	32 / 13	EDU	52	26 / 10	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Aletha Buster
Player:
Occupation:
Age: 37 Sex: Female
Residence:
Birthplace: Chicago, IL

Characteristics

STR	65	32 / 13	DEX	55	27 / 11	INT Idea	70	35 / 14
CON	45	22 / 9	APP	40	20 / 8	POW	50	25 / 10
SIZ	80	40 / 16	EDU	84	42 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Norman Massa
Player:
Occupation:
Age: 17 Sex: Male
Residence:
Birthplace: Selma, OH

Characteristics

STR	62	31 / 12	DEX	70	35 / 14	INT Idea	75	37 / 15
CON	15	7 / 3	APP	45	22 / 9	POW	50	25 / 10
SIZ	38	19 / 7	EDU	60	30 / 12	Move Rate	9	+1 / -1

Hit Points — Current HP: 5 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Jessica Jarvis

Player:

Occupation:

Age: 20 Sex: Female

Residence:

Birthplace: Asbury, WV

Characteristics

STR	45	22 / 9	DEX	65	32 / 13	INT Idea	45	22 / 9
CON	50	25 / 10	APP	60	30 / 12	POW	50	25 / 10
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Golden Cavalier
Player:
Occupation:
Age: 43 Sex: Male
Residence:
Birthplace: Minneapolis, MN

Characteristics

STR	28	14 / 5	DEX	58	29 / 11	INT (Idea)	60	30 / 12
CON	54	27 / 10	APP	50	25 / 10	POW	45	22 / 9
SIZ	75	37 / 15	EDU	80	40 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 9 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Felicia Goodyear
Player:
Occupation:
Age: 57 Sex: Female
Residence:
Birthplace: Ashdown, AR

Characteristics

STR	47	23 / 9	DEX	37	18 / 7	INT (Idea)	45	22 / 9
CON	41	20 / 8	APP	30	15 / 6	POW	65	32 / 13
SIZ	85	42 / 17	EDU	72	36 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Noah Ryckman
Player:
Occupation:
Age: 48 Sex: Male
Residence:
Birthplace: Woodside, NY

Characteristics

STR	64	32 / 12	DEX	38	19 / 7	INT (Idea)	70	35 / 14
CON	28	14 / 5	APP	60	30 / 12	POW	40	20 / 8
SIZ	65	32 / 13	EDU	80	40 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Margery Mondragon
Player:
Occupation:
Age: 55 Sex: Female
Residence:
Birthplace: Yazoo City, MS

Characteristics

STR	47	23 / 9	DEX	71	35 / 14	INT (Idea)	65	32 / 13
CON	22	11 / 4	APP	35	17 / 7	POW	30	15 / 6
SIZ	70	35 / 14	EDU	79	39 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Isom Fitzpatrick
Player:
Occupation:
Age: 37 Sex: Male
Residence:
Birthplace: Severance, KS

Characteristics

STR	60	30 / 12	DEX	65	32 / 13	INT (Idea)	65	32 / 13
CON	40	20 / 8	APP	70	35 / 14	POW	70	35 / 14
SIZ	70	35 / 14	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Susan Klahn
Player:
Occupation:
Age: 21 Sex: Female
Residence:
Birthplace: Clarksburg, PA

Characteristics

STR	70	35 / 14	DEX	50	25 / 10	INT Idea	55	27 / 11
CON	70	35 / 14	APP	25	12 / 5	POW	70	35 / 14
SIZ	75	37 / 15	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Godfrey Iles

Player:

Occupation:

Age: 77 Sex: Male

Residence:

Birthplace: Seattle, WA

Characteristics

STR	37	18 / 7	DEX	21	10 / 4	INT Idea	85	42 / 17
CON	52	26 / 10	APP	35	17 / 7	POW	60	30 / 12
SIZ	75	37 / 15	EDU	73	36 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 60

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Pearlie Pascale
Player:
Occupation:
Age: 58 Sex: Female
Residence:
Birthplace: Saint Onge, SD

Characteristics

STR	32	16 / 6	DEX	51	25 / 10	INT (Idea)	70	35 / 14
CON	42	21 / 8	APP	40	20 / 8	POW	55	27 / 11
SIZ	80	40 / 16	EDU	70	35 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ocie Andress
Player:
Occupation:
Age: 37 Sex: Male
Residence:
Birthplace: Reynoldsville, PA

Characteristics

STR	50	25 / 10	DEX	40	20 / 8	INT Idea	65	32 / 13
CON	50	25 / 10	APP	50	25 / 10	POW	65	32 / 13
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alta Hileman
Player:
Occupation:
Age: 28 Sex: Female
Residence:
Birthplace: Aiken, SC

Characteristics

STR	40	20 / 8	DEX	45	22 / 9	INT (Idea)	65	32 / 13
CON	45	22 / 9	APP	70	35 / 14	POW	55	27 / 11
SIZ	55	27 / 11	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Louis Sperling
Player:
Occupation:
Age: 36 Sex: Male
Residence:
Birthplace: Sistersville, WV

Characteristics

STR	55	27 / 11	DEX	50	25 / 10	INT Idea	70	35 / 14
CON	70	35 / 14	APP	85	42 / 17	POW	70	35 / 14
SIZ	70	35 / 14	EDU	66	33 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Altha Cleaver
Player:
Occupation:
Age: 29 Sex: Female
Residence:
Birthplace: Chetopa, KS

Characteristics

STR	55	27 / 11	DEX	35	17 / 7	INT (Idea)	70	35 / 14
CON	70	35 / 14	APP	45	22 / 9	POW	50	25 / 10
SIZ	85	42 / 17	EDU	64	32 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 50

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Marion Roy
Player:
Occupation:
Age: 57 Sex: Male
Residence:
Birthplace: Holiday, FL

Characteristics

STR	57	28 / 11	DEX	21	10 / 4	INT (Idea)	80	40 / 16
CON	37	18 / 7	APP	45	22 / 9	POW	50	25 / 10
SIZ	60	30 / 12	EDU	55	27 / 11	Move Rate	5	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Adelina Andrus
Player:
Occupation:
Age: 27 Sex: Female
Residence:
Birthplace: Nicollet, MN

Characteristics

STR	55	27 / 11	DEX	50	25 / 10	INT Idea	75	37 / 15
CON	60	30 / 12	APP	65	32 / 13	POW	60	30 / 12
SIZ	65	32 / 13	EDU	67	33 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ruth Gadsden
Player:
Occupation:
Age: 16 Sex: Male
Residence:
Birthplace: Jonesville, KY

Characteristics

STR	69	34 / 13	DEX	55	27 / 11	INT (Idea)	75	37 / 15
CON	65	32 / 13	APP	65	32 / 13	POW	35	17 / 7
SIZ	56	28 / 11	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Dorcas Tanaka

Player:

Occupation:

Age: 29 Sex: Female

Residence:

Birthplace: Rio, WI

Characteristics

STR	75	37 / 15	DEX	25	12 / 5	INT (Idea)	80	40 / 16
CON	55	27 / 11	APP	75	37 / 15	POW	60	30 / 12
SIZ	90	45 / 18	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 14

Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12

Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

1920s

Name: Thomas Shurtz

Player:

Occupation:

Age: 34 Sex: Male

Residence:

Birthplace: Dane, WI

Characteristics

STR	35	17 / 7	DEX	75	37 / 15	INT Idea	55	27 / 11
CON	30	15 / 6	APP	80	40 / 16	POW	40	20 / 8
SIZ	75	37 / 15	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Adeline Mills
Player:
Occupation:
Age: 37 Sex: Female
Residence:
Birthplace: Gaithersburg, MD

Characteristics

STR	65	32 / 13	DEX	55	27 / 11	INT Idea	40	20 / 8
CON	50	25 / 10	APP	30	15 / 6	POW	60	30 / 12
SIZ	70	35 / 14	EDU	66	33 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Marion Holoman
Player:
Occupation:
Age: 34 Sex: Male
Residence:
Birthplace: Gonic, NH

Characteristics

STR	60	30 / 12	DEX	50	25 / 10	INT Idea	60	30 / 12
CON	55	27 / 11	APP	40	20 / 8	POW	75	37 / 15
SIZ	85	42 / 17	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Zella Vallejos
Player:
Occupation:
Age: 64 Sex: Female
Residence:
Birthplace: Dryden, ME

Characteristics

STR	23	11 / 4	DEX	39	19 / 7	INT (Idea)	45	22 / 9
CON	73	36 / 14	APP	0	0 / 0	POW	85	42 / 17
SIZ	80	40 / 16	EDU	85	42 / 17	Move Rate	4	+1 / -1

Hit Points — Current HP: 15 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 85 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 17 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hattie Delgadillo
Player:
Occupation:
Age: 18 Sex: Male
Residence:
Birthplace: Cambridge, ID

Characteristics

STR	57	28 / 11	DEX	50	25 / 10	INT (Idea)	50	25 / 10
CON	40	20 / 8	APP	50	25 / 10	POW	60	30 / 12
SIZ	48	24 / 9	EDU	55	27 / 11	Move Rate	9	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Blanche Champagne
Player:
Occupation:
Age: 15 Sex: Female
Residence:
Birthplace: Christiana, TN

Characteristics

STR	83	41 / 16	DEX	55	27 / 11	INT (Idea)	45	22 / 9
CON	30	15 / 6	APP	25	12 / 5	POW	60	30 / 12
SIZ	62	31 / 12	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Thornton Marano
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Lake Creek, TX

Characteristics

STR	45	22 / 9	DEX	50	25 / 10	INT Idea	75	37 / 15
CON	55	27 / 11	APP	30	15 / 6	POW	50	25 / 10
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Cathrine Wroblewski
Player:
Occupation:
Age: 18 Sex: Female
Residence:
Birthplace: Sprakers, NY

Characteristics

STR	68	34 / 13	DEX	40	20 / 8	INT (Idea)	65	32 / 13
CON	40	20 / 8	APP	70	35 / 14	POW	50	25 / 10
SIZ	67	33 / 13	EDU	75	37 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Reese Glines
Player:
Occupation:
Age: 53 Sex: Male
Residence:
Birthplace: Forestburg, TX

Characteristics

STR	62	31 / 12	DEX	61	30 / 12	INT (Idea)	65	32 / 13
CON	67	33 / 13	APP	30	15 / 6	POW	70	35 / 14
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ottilia McCullough
Player:
Occupation:
Age: 68 Sex: Female
Residence:
Birthplace: Merepoint, ME

Characteristics

STR	13	6 / 2	DEX	54	27 / 10	INT (Idea)	65	32 / 13
CON	43	21 / 8	APP	15	7 / 3	POW	55	27 / 11
SIZ	55	27 / 11	EDU	64	32 / 12	Move Rate	4	+1 / -1

Hit Points
Current HP: 9
Max HP
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity
Start 99
Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck
Luck Total: 65

Magic Points
Current MP: 11
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Casper Hann
Player:
Occupation:
Age: 67 Sex: Male
Residence:
Birthplace: Skiatook, OK

Characteristics

STR	54	27 / 10	DEX	33	16 / 6	INT (Idea)	70	35 / 14
CON	28	14 / 5	APP	35	17 / 7	POW	50	25 / 10
SIZ	75	37 / 15	EDU	57	28 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Vernie Faucett
Player:
Occupation:
Age: 31 Sex: Female
Residence:
Birthplace: Durham, NC

Characteristics

STR	50	25 / 10	DEX	45	22 / 9	INT (Idea)	65	32 / 13
CON	25	12 / 5	APP	60	30 / 12	POW	45	22 / 9
SIZ	60	30 / 12	EDU	58	29 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Steve Gallager
Player:
Occupation:
Age: 20 Sex: Male
Residence:
Birthplace: Southport, IN

Characteristics

STR	50	25 / 10	DEX	80	40 / 16	INT (Idea)	45	22 / 9
CON	90	45 / 18	APP	80	40 / 16	POW	65	32 / 13
SIZ	40	20 / 8	EDU	70	35 / 14	Move Rate	9	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Evelyn Acton
Player:
Occupation:
Age: 54 Sex: Female
Residence:
Birthplace: Oakland, CA

Characteristics

STR	52	26 / 10	DEX	57	28 / 11	INT (Idea)	40	20 / 8
CON	26	13 / 5	APP	60	30 / 12	POW	50	25 / 10
SIZ	45	22 / 9	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Emery Axtell
Player:
Occupation:
Age: 35 Sex: Male
Residence:
Birthplace: Ouray, CO

Characteristics

STR	65	32 / 13	DEX	55	27 / 11	INT (Idea)	70	35 / 14
CON	70	35 / 14	APP	60	30 / 12	POW	80	40 / 16
SIZ	75	37 / 15	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 80 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 16 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Elaine Odom
Player:
Occupation:
Age: 15 Sex: Female
Residence:
Birthplace: Greenville, KY

Characteristics

STR	33	16 / 6	DEX	70	35 / 14	INT (Idea)	75	37 / 15
CON	45	22 / 9	APP	50	25 / 10	POW	45	22 / 9
SIZ	52	26 / 10	EDU	75	37 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Coy Rojo
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Nassau, MN

Characteristics

STR	63	31 / 12	DEX	33	16 / 6	INT Idea	70	35 / 14
CON	29	14 / 5	APP	40	20 / 8	POW	25	12 / 5
SIZ	90	45 / 18	EDU	67	33 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Reba Moreira
Player:
Occupation:
Age: 56 Sex: Female
Residence:
Birthplace: Poplar Bluff, MO

Characteristics

STR	36	18 / 7	DEX	62	31 / 12	INT (Idea)	65	32 / 13
CON	47	23 / 9	APP	65	32 / 13	POW	70	35 / 14
SIZ	65	32 / 13	EDU	50	25 / 10	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Anderson Sitz
Player:
Occupation:
Age: 20 Sex: Male
Residence:
Birthplace: Hardshell, KY

Characteristics

STR	25	12 / 5	DEX	60	30 / 12	INT (Idea)	45	22 / 9
CON	35	17 / 7	APP	80	40 / 16	POW	75	37 / 15
SIZ	85	42 / 17	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bertie Redfield
Player:
Occupation:
Age: 29 Sex: Female
Residence:
Birthplace: Fryburg, ND

Characteristics

STR	45	22 / 9	DEX	55	27 / 11	INT Idea	70	35 / 14
CON	60	30 / 12	APP	40	20 / 8	POW	60	30 / 12
SIZ	65	32 / 13	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Jule Clemmons
Player:
Occupation:
Age: 54 Sex: Male
Residence:
Birthplace: Central Point, OR

Characteristics

STR	51	25 / 10	DEX	32	16 / 6	INT (Idea)	60	30 / 12
CON	47	23 / 9	APP	50	25 / 10	POW	60	30 / 12
SIZ	85	42 / 17	EDU	65	32 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cynthia Alpert
Player:
Occupation:
Age: 62 Sex: Female
Residence:
Birthplace: Brighton, IL

Characteristics

STR	49	24 / 9	DEX	68	34 / 13	INT Idea	55	27 / 11
CON	48	24 / 9	APP	30	15 / 6	POW	50	25 / 10
SIZ	75	37 / 15	EDU	80	40 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Christopher Cowan
Player:
Occupation:
Age: 59 Sex: Male
Residence:
Birthplace: Richmond, KY

Characteristics

STR	27	13 / 5	DEX	46	23 / 9	INT Idea	75	37 / 15
CON	42	21 / 8	APP	50	25 / 10	POW	25	12 / 5
SIZ	75	37 / 15	EDU	72	36 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ada Diederich
Player:
Occupation:
Age: 30 Sex: Female
Residence:
Birthplace: Walkerville, MI

Characteristics

STR	70	35 / 14	DEX	55	27 / 11	INT (Idea)	40	20 / 8
CON	70	35 / 14	APP	65	32 / 13	POW	70	35 / 14
SIZ	75	37 / 15	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Shelly Martello
Player:
Occupation:
Age: 16 Sex: Male
Residence:
Birthplace: Parkland, WA

Characteristics

STR	63	31 / 12	DEX	45	22 / 9	INT Idea	45	22 / 9
CON	90	45 / 18	APP	40	20 / 8	POW	70	35 / 14
SIZ	57	28 / 11	EDU	50	25 / 10	Move Rate	8	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mallie Rutkowski
Player:
Occupation:
Age: 15 Sex: Female
Residence:
Birthplace: Montezuma, IA

Characteristics

STR	58	29 / 11	DEX	30	15 / 6	INT (Idea)	85	42 / 17
CON	50	25 / 10	APP	60	30 / 12	POW	70	35 / 14
SIZ	67	33 / 13	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 70

Luck — Luck Total: 65

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Melville Burnette
Player:
Occupation:
Age: 26 Sex: Male
Residence:
Birthplace: Stout, OH

Characteristics

STR	55	27 / 11	DEX	35	17 / 7	INT (Idea)	40	20 / 8
CON	65	32 / 13	APP	75	37 / 15	POW	70	35 / 14
SIZ	40	20 / 8	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Adell Hobson
Player:
Occupation:
Age: 19 Sex: Female
Residence:
Birthplace: Thomasville, GA

Characteristics

STR	49	24 / 9	DEX	30	15 / 6	INT (Idea)	40	20 / 8
CON	70	35 / 14	APP	30	15 / 6	POW	45	22 / 9
SIZ	46	23 / 9	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Maurice Mitchum
Player:
Occupation:
Age: 22 Sex: Male
Residence:
Birthplace: Burfordville, MO

Characteristics

STR	75	37 / 15	DEX	25	12 / 5	INT (Idea)	40	20 / 8
CON	35	17 / 7	APP	70	35 / 14	POW	85	42 / 17
SIZ	90	45 / 18	EDU	45	22 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 85 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 17 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Christena Rodiguez
Player:
Occupation:
Age: 77 Sex: Female
Residence:
Birthplace: Knob Noster, MO

Characteristics

STR	66	33 / 13	DEX	27	13 / 5	INT (Idea)	90	45 / 18
CON	42	21 / 8	APP	35	17 / 7	POW	50	25 / 10
SIZ	60	30 / 12	EDU	60	30 / 12	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Josiah Hoyos
Player:
Occupation:
Age: 54 Sex: Male
Residence:
Birthplace: Edson, KS

Characteristics

STR	67	33 / 13	DEX	57	28 / 11	INT (Idea)	80	40 / 16
CON	56	28 / 11	APP	30	15 / 6	POW	20	10 / 4
SIZ	45	22 / 9	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 4 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Evalyn Pilla
Player:
Occupation:
Age: 21 Sex: Female
Residence:
Birthplace: Maryville, TN

Characteristics

STR	35	17 / 7	DEX	50	25 / 10	INT (Idea)	55	27 / 11
CON	65	32 / 13	APP	55	27 / 11	POW	50	25 / 10
SIZ	65	32 / 13	EDU	71	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hunter Papas
Player:
Occupation:
Age: 66 Sex: Male
Residence:
Birthplace: Troy, TX

Characteristics

STR	63	31 / 12	DEX	39	19 / 7	INT Idea	75	37 / 15
CON	68	34 / 13	APP	60	30 / 12	POW	60	30 / 12
SIZ	80	40 / 16	EDU	73	36 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Liddie Sinquefield
Player:
Occupation:
Age: 27 Sex: Female
Residence:
Birthplace: Fillmore, IL

Characteristics

STR	55	27 / 11	DEX	55	27 / 11	INT (Idea)	40	20 / 8
CON	55	27 / 11	APP	45	22 / 9	POW	55	27 / 11
SIZ	55	27 / 11	EDU	82	41 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: George Wiersma
Player:
Occupation:
Age: 39 Sex: Male
Residence:
Birthplace: Hydes, MD

Characteristics

STR	45	22 / 9	DEX	65	32 / 13	INT (Idea)	60	30 / 12
CON	25	12 / 5	APP	65	32 / 13	POW	60	30 / 12
SIZ	65	32 / 13	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 9
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 60
Start: 99

Luck — Luck Total: 85

Magic Points — Current MP: 12
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alpha Sottile
Player:
Occupation:
Age: 70 Sex: Female
Residence:
Birthplace: Livonia, MO

Characteristics

STR	47	23 / 9	DEX	31	15 / 6	INT (Idea)	80	40 / 16
CON	67	33 / 13	APP	15	7 / 3	POW	40	20 / 8
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Fritz Creager
Player:
Occupation:
Age: 51 Sex: Male
Residence:
Birthplace: Black Hawk, SD

Characteristics

STR	32	16 / 6	DEX	27	13 / 5	INT (Idea)	70	35 / 14
CON	61	30 / 12	APP	35	17 / 7	POW	40	20 / 8
SIZ	70	35 / 14	EDU	77	38 / 15	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Petra Mitchem
Player:
Occupation:
Age: 57 Sex: Female
Residence:
Birthplace: Roaming Shores, OH

Characteristics

STR	52	26 / 10	DEX	66	33 / 13	INT Idea	80	40 / 16
CON	62	31 / 12	APP	40	20 / 8	POW	30	15 / 6
SIZ	65	32 / 13	EDU	63	31 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jules Dorris
Player:
Occupation:
Age: 67 Sex: Male
Residence:
Birthplace: Mavisdale, VA

Characteristics

STR	28	14 / 5	DEX	59	29 / 11	INT (Idea)	70	35 / 14
CON	28	14 / 5	APP	50	25 / 10	POW	50	25 / 10
SIZ	70	35 / 14	EDU	75	37 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 9
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50
Start: 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lavina Hampson
Player:
Occupation:
Age: 28 Sex: Female
Residence:
Birthplace: Lawnside, NJ

Characteristics

STR	70	35 / 14	DEX	35	17 / 7	INT (Idea)	65	32 / 13
CON	40	20 / 8	APP	70	35 / 14	POW	80	40 / 16
SIZ	45	22 / 9	EDU	75	37 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Vaughn Plowman
Player:
Occupation:
Age: 40 Sex: Male
Residence:
Birthplace: W Hartford, CT

Characteristics

STR	38	19 / 7	DEX	29	14 / 5	INT (Idea)	55	27 / 11
CON	58	29 / 11	APP	55	27 / 11	POW	50	25 / 10
SIZ	80	40 / 16	EDU	78	39 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lina Winger
Player:
Occupation:
Age: 26 Sex: Female
Residence:
Birthplace: Rohwer, AR

Characteristics

STR	45	22 / 9	DEX	35	17 / 7	INT (Idea)	75	37 / 15
CON	80	40 / 16	APP	50	25 / 10	POW	50	25 / 10
SIZ	50	25 / 10	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: June Harr
Player:
Occupation:
Age: 49 Sex: Male
Residence:
Birthplace: Lexington, GA

Characteristics

STR	64	32 / 12	DEX	38	19 / 7	INT (Idea)	75	37 / 15
CON	58	29 / 11	APP	55	27 / 11	POW	30	15 / 6
SIZ	75	37 / 15	EDU	80	40 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 6 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Ruthie Fendley
Player:
Occupation:
Age: 36 Sex: Female
Residence:
Birthplace: Nashville, TN

Characteristics

STR	25	12 / 5	DEX	35	17 / 7	INT (Idea)	75	37 / 15
CON	30	15 / 6	APP	60	30 / 12	POW	70	35 / 14
SIZ	85	42 / 17	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Margaret Fouse
Player:
Occupation:
Age: 37 Sex: Male
Residence:
Birthplace: Gold Creek, MT

Characteristics

STR	55	27 / 11	DEX	65	32 / 13	INT Idea	55	27 / 11
CON	50	25 / 10	APP	50	25 / 10	POW	55	27 / 11
SIZ	50	25 / 10	EDU	95	47 / 19	Move Rate	9	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clementine Croll
Player:
Occupation:
Age: 22 Sex: Female
Residence:
Birthplace: Nevada City, CA

Characteristics

STR	50	25 / 10	DEX	50	25 / 10	INT (Idea)	80	40 / 16
CON	40	20 / 8	APP	75	37 / 15	POW	55	27 / 11
SIZ	65	32 / 13	EDU	76	38 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Selmer Bangert
Player:
Occupation:
Age: 21 Sex: Male
Residence:
Birthplace: Westport, OR

Characteristics

STR	65	32 / 13	DEX	50	25 / 10	INT Idea	70	35 / 14
CON	45	22 / 9	APP	50	25 / 10	POW	30	15 / 6
SIZ	85	42 / 17	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 30

Luck — Luck Total: 80

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Floy Barone
Player:
Occupation:
Age: 41 Sex: Female
Residence:
Birthplace: Saint Edward, NE

Characteristics

STR	24	12 / 4	DEX	43	21 / 8	INT Idea	75	37 / 15
CON	53	26 / 10	APP	50	25 / 10	POW	80	40 / 16
SIZ	90	45 / 18	EDU	60	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 80 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Thomas Weidman
Player:
Occupation:
Age: 43 Sex: Male
Residence:
Birthplace: Reading, PA

Characteristics

STR	53	26 / 10	DEX	78	39 / 15	INT (Idea)	65	32 / 13
CON	54	27 / 10	APP	40	20 / 8	POW	35	17 / 7
SIZ	55	27 / 11	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hope Walters
Player:
Occupation:
Age: 65 Sex: Female
Residence:
Birthplace: Calumet, OK

Characteristics

STR	33	16 / 6	DEX	48	24 / 9	INT (Idea)	65	32 / 13
CON	29	14 / 5	APP	25	12 / 5	POW	65	32 / 13
SIZ	70	35 / 14	EDU	78	39 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Earle Fugate
Player:
Occupation:
Age: 46 Sex: Male
Residence:
Birthplace: Norwalk, OH

Characteristics

STR	38	19 / 7	DEX	79	39 / 15	INT (Idea)	50	25 / 10
CON	73	36 / 14	APP	55	27 / 11	POW	60	30 / 12
SIZ	50	25 / 10	EDU	93	46 / 18	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cora Gilkes
Player:
Occupation:
Age: 65 Sex: Female
Residence:
Birthplace: Jamestown, KY

Characteristics

STR	48	24 / 9	DEX	59	29 / 11	INT (Idea)	70	35 / 14
CON	43	21 / 8	APP	45	22 / 9	POW	55	27 / 11
SIZ	65	32 / 13	EDU	58	29 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 55

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Adrian Brewington
Player:
Occupation:
Age: 58 Sex: Male
Residence:
Birthplace: Warden, LA

Characteristics

STR	71	35 / 14	DEX	32	16 / 6	INT (Idea)	65	32 / 13
CON	67	33 / 13	APP	50	25 / 10	POW	30	15 / 6
SIZ	80	40 / 16	EDU	70	35 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 30

Luck — Luck Total: 60

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Fred Dileo
Player:
Occupation:
Age: 42 Sex: Female
Residence:
Birthplace: Raymond, IL

Characteristics

STR	69	34 / 13	DEX	73	36 / 14	INT (Idea)	90	45 / 18
CON	38	19 / 7	APP	70	35 / 14	POW	50	25 / 10
SIZ	60	30 / 12	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hattie Petrus
Player:
Occupation:
Age: 71 Sex: Male
Residence:
Birthplace: Floweree, MT

Characteristics

STR	32	16 / 6	DEX	51	25 / 10	INT (Idea)	65	32 / 13
CON	27	13 / 5	APP	35	17 / 7	POW	65	32 / 13
SIZ	65	32 / 13	EDU	81	40 / 16	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ima Leedom
Player:
Occupation:
Age: 75 Sex: Female
Residence:
Birthplace: Shadehill, SD

Characteristics

STR	62	31 / 12	DEX	27	13 / 5	INT (Idea)	55	27 / 11
CON	51	25 / 10	APP	55	27 / 11	POW	70	35 / 14
SIZ	55	27 / 11	EDU	79	39 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Brown Silvia
Player:
Occupation:
Age: 25 Sex: Male
Residence:
Birthplace: Markle, IN

Characteristics

STR	35	17 / 7	DEX	15	7 / 3	INT (Idea)	90	45 / 18
CON	35	17 / 7	APP	40	20 / 8	POW	30	15 / 6
SIZ	50	25 / 10	EDU	47	23 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 8 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 6 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Zelma Ridgway
Player:
Occupation:
Age: 53 Sex: Female
Residence:
Birthplace: Mill Valley, CA

Characteristics

STR	46	23 / 9	DEX	62	31 / 12	INT (Idea)	55	27 / 11
CON	52	26 / 10	APP	60	30 / 12	POW	65	32 / 13
SIZ	80	40 / 16	EDU	70	35 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Forrest Pohl
Player:
Occupation:
Age: 18 Sex: Male
Residence:
Birthplace: Fort Meade, FL

Characteristics

STR	52	26 / 10	DEX	75	37 / 15	INT (Idea)	75	37 / 15
CON	65	32 / 13	APP	45	22 / 9	POW	45	22 / 9
SIZ	63	31 / 12	EDU	75	37 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Olevia Abadie
Player:
Occupation:
Age: 39 Sex: Female
Residence:
Birthplace: Mayodan, NC

Characteristics

STR	60	30 / 12	DEX	55	27 / 11	INT (Idea)	80	40 / 16
CON	25	12 / 5	APP	30	15 / 6	POW	40	20 / 8
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Egbert Streater
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Tennyson, IN

Characteristics

STR	60	30 / 12	DEX	60	30 / 12	INT Idea	40	20 / 8
CON	45	22 / 9	APP	50	25 / 10	POW	35	17 / 7
SIZ	65	32 / 13	EDU	76	38 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Amy Vivier
Player:
Occupation:
Age: 77 Sex: Female
Residence:
Birthplace: Long Island, ME

Characteristics

STR	31	15 / 6	DEX	32	16 / 6	INT (Idea)	75	37 / 15
CON	47	23 / 9	APP	30	15 / 6	POW	35	17 / 7
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 35

Luck — Luck Total: 60

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Wesley Silcox
Player:
Occupation:
Age: 15 Sex: Male
Residence:
Birthplace: Canyonville, OR

Characteristics

STR	48	24 / 9	DEX	30	15 / 6	INT (Idea)	60	30 / 12
CON	40	20 / 8	APP	40	20 / 8	POW	70	35 / 14
SIZ	47	23 / 9	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Maxie Folkerts
Player:
Occupation:
Age: 76 Sex: Female
Residence:
Birthplace: Athens, GA

Characteristics

STR	42	21 / 8	DEX	56	28 / 11	INT (Idea)	60	30 / 12
CON	62	31 / 12	APP	65	32 / 13	POW	50	25 / 10
SIZ	70	35 / 14	EDU	45	22 / 9	Move Rate	3	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Judge Crossman
Player:
Occupation:
Age: 68 Sex: Male
Residence:
Birthplace: Las Vegas, NV

Characteristics

STR	28	14 / 5	DEX	44	22 / 8	INT (Idea)	65	32 / 13
CON	48	24 / 9	APP	30	15 / 6	POW	35	17 / 7
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Annette Culberson
Player:
Occupation:
Age: 19 Sex: Female
Residence:
Birthplace: Combs, AR

Characteristics

STR	54	27 / 10	DEX	45	22 / 9	INT (Idea)	65	32 / 13
CON	55	27 / 11	APP	40	20 / 8	POW	40	20 / 8
SIZ	76	38 / 15	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 8 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Austin Duley
Player:
Occupation:
Age: 71 Sex: Male
Residence:
Birthplace: Mount Vernon, IL

Characteristics

STR	41	20 / 8	DEX	37	18 / 7	INT (Idea)	70	35 / 14
CON	57	28 / 11	APP	15	7 / 3	POW	55	27 / 11
SIZ	90	45 / 18	EDU	79	39 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 14 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Lissie Olin
Player:
Occupation:
Age: 63 Sex: Female
Residence:
Birthplace: Hammond, WI

Characteristics

STR	59	29 / 11	DEX	48	24 / 9	INT (Idea)	75	37 / 15
CON	43	21 / 8	APP	50	25 / 10	POW	50	25 / 10
SIZ	60	30 / 12	EDU	69	34 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Freeman Pickrell
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Readyville, TN

Characteristics

STR	59	29 / 11	DEX	33	16 / 6	INT (Idea)	60	30 / 12
CON	48	24 / 9	APP	30	15 / 6	POW	70	35 / 14
SIZ	60	30 / 12	EDU	79	39 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Sanity — Current Sanity: 70 (Start 99)
Luck — Luck Total: 80
Magic Points — Current MP: 14 (Max MP)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Idella Nair
Player:
Occupation:
Age: 77 Sex: Female
Residence:
Birthplace: Cleveland, OH

Characteristics

STR	32	16 / 6	DEX	51	25 / 10	INT (Idea)	55	27 / 11
CON	42	21 / 8	APP	25	12 / 5	POW	60	30 / 12
SIZ	60	30 / 12	EDU	62	31 / 12	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Rufus Buda
Player:
Occupation:
Age: 75 Sex: Male
Residence:
Birthplace: Blue Hill Falls, ME

Characteristics

STR	37	18 / 7	DEX	36	18 / 7	INT (Idea)	70	35 / 14
CON	22	11 / 4	APP	35	17 / 7	POW	50	25 / 10
SIZ	85	42 / 17	EDU	66	33 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 50

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Madge Delp

Player:

Occupation:

Age: 25 Sex: Female

Residence:

Birthplace: Pride, LA

Characteristics

STR	70	35 / 14	DEX	60	30 / 12	INT (Idea)	80	40 / 16
CON	75	37 / 15	APP	80	40 / 16	POW	45	22 / 9
SIZ	75	37 / 15	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 15

Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 9

Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Cornelious Hick
Player:
Occupation:
Age: 24 Sex: Male
Residence:
Birthplace: French Gulch, CA

Characteristics

STR	45	22 / 9	DEX	45	22 / 9	INT (Idea)	45	22 / 9
CON	40	20 / 8	APP	70	35 / 14	POW	40	20 / 8
SIZ	50	25 / 10	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Anita Eckenrode
Player:
Occupation:
Age: 78 Sex: Female
Residence:
Birthplace: Keystone, CO

Characteristics

STR	46	23 / 9	DEX	42	21 / 8	INT (Idea)	85	42 / 17
CON	17	8 / 3	APP	50	25 / 10	POW	45	22 / 9
SIZ	65	32 / 13	EDU	71	35 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Wesley Roquemore
Player:
Occupation:
Age: 19 Sex: Male
Residence:
Birthplace: Panama City, FL

Characteristics

STR	66	33 / 13	DEX	40	20 / 8	INT (Idea)	55	27 / 11
CON	70	35 / 14	APP	35	17 / 7	POW	20	10 / 4
SIZ	79	39 / 15	EDU	45	22 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 20 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 4 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Guadalupe Mckenna
Player:
Occupation:
Age: 25 Sex: Female
Residence:
Birthplace: Elba, NE

Characteristics

STR	55	27 / 11	DEX	30	15 / 6	INT Idea	60	30 / 12
CON	40	20 / 8	APP	45	22 / 9	POW	55	27 / 11
SIZ	75	37 / 15	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Marvin Lust
Player:
Occupation:
Age: 22 Sex: Male
Residence:
Birthplace: Haddam, CT

Characteristics

STR	40	20 / 8	DEX	35	17 / 7	INT (Idea)	70	35 / 14
CON	40	20 / 8	APP	55	27 / 11	POW	70	35 / 14
SIZ	55	27 / 11	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Annetta Clune
Player:
Occupation:
Age: 65 Sex: Female
Residence:
Birthplace: Ingraham, IL

Characteristics

STR	58	29 / 11	DEX	43	21 / 8	INT Idea	60	30 / 12
CON	49	24 / 9	APP	25	12 / 5	POW	55	27 / 11
SIZ	80	40 / 16	EDU	64	32 / 12	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hardy Simonton
Player:
Occupation:
Age: 55 Sex: Male
Residence:
Birthplace: Norton, TX

Characteristics

STR	67	33 / 13	DEX	62	31 / 12	INT (Idea)	60	30 / 12
CON	56	28 / 11	APP	40	20 / 8	POW	70	35 / 14
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clyde Lesley
Player:
Occupation:
Age: 59 Sex: Female
Residence:
Birthplace: Patton, MO

Characteristics

STR	52	26 / 10	DEX	31	15 / 6	INT (Idea)	85	42 / 17
CON	42	21 / 8	APP	20	10 / 4	POW	35	17 / 7
SIZ	50	25 / 10	EDU	61	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Roderick Carnevale
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Tucson, AZ

Characteristics

STR	60	30 / 12	DEX	55	27 / 11	INT (Idea)	85	42 / 17
CON	50	25 / 10	APP	30	15 / 6	POW	35	17 / 7
SIZ	70	35 / 14	EDU	79	39 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Docia Enger
Player:
Occupation:
Age: 29 Sex: Female
Residence:
Birthplace: Mauston, WI

Characteristics

STR	60	30 / 12	DEX	40	20 / 8	INT (Idea)	45	22 / 9
CON	50	25 / 10	APP	20	10 / 4	POW	55	27 / 11
SIZ	75	37 / 15	EDU	67	33 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 55
Start: 99

Luck — Luck Total: 40

Magic Points — Current MP: 11
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Orlo Yelton

Player:

Occupation:

Age: 23 Sex: Male

Residence:

Birthplace: Hatfield, MN

Characteristics

STR	50	25 / 10	DEX	55	27 / 11	INT (Idea)	65	32 / 13
CON	55	27 / 11	APP	65	32 / 13	POW	65	32 / 13
SIZ	65	32 / 13	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Exie Talty
Player:
Occupation:
Age: 32 Sex: Female
Residence:
Birthplace: San Jose, NM

Characteristics

STR	30	15 / 6	DEX	55	27 / 11	INT Idea	65	32 / 13
CON	65	32 / 13	APP	80	40 / 16	POW	50	25 / 10
SIZ	60	30 / 12	EDU	45	22 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Pierre Boston
Player:
Occupation:
Age: 77 Sex: Male
Residence:
Birthplace: Empire, MI

Characteristics

STR	47	23 / 9	DEX	46	23 / 9	INT (Idea)	70	35 / 14
CON	37	18 / 7	APP	0	0 / 0	POW	40	20 / 8
SIZ	60	30 / 12	EDU	65	32 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Leora Burden
Player:
Occupation:
Age: 31 Sex: Female
Residence:
Birthplace: Bridport, VT

Characteristics

STR	75	37 / 15	DEX	55	27 / 11	INT (Idea)	90	45 / 18
CON	55	27 / 11	APP	60	30 / 12	POW	45	22 / 9
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 9 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Howard Gabrielson
Player:
Occupation:
Age: 26 Sex: Male
Residence:
Birthplace: Trenton, IL

Characteristics

STR	65	32 / 13	DEX	55	27 / 11	INT (Idea)	60	30 / 12
CON	60	30 / 12	APP	65	32 / 13	POW	40	20 / 8
SIZ	60	30 / 12	EDU	88	44 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Adela Gunther
Player:
Occupation:
Age: 64 Sex: Female
Residence:
Birthplace: Frederick, PA

Characteristics

STR	33	16 / 6	DEX	29	14 / 5	INT (Idea)	70	35 / 14
CON	48	24 / 9	APP	35	17 / 7	POW	65	32 / 13
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 13 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Royce Orozco
Player:
Occupation:
Age: 46 Sex: Male
Residence:
Birthplace: Huntington, UT

Characteristics

STR	59	29 / 11	DEX	48	24 / 9	INT (Idea)	65	32 / 13
CON	68	34 / 13	APP	40	20 / 8	POW	25	12 / 5
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Joan Villalba
Player:
Occupation:
Age: 52 Sex: Female
Residence:
Birthplace: Axton, VA

Characteristics

STR	62	31 / 12	DEX	46	23 / 9	INT Idea	80	40 / 16
CON	42	21 / 8	APP	40	20 / 8	POW	70	35 / 14
SIZ	65	32 / 13	EDU	69	34 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Russell Oleary
Player:
Occupation:
Age: 75 Sex: Male
Residence:
Birthplace: Rocky Mount, NC

Characteristics

STR	11	5 / 2	DEX	32	16 / 6	INT (Idea)	45	22 / 9
CON	47	23 / 9	APP	35	17 / 7	POW	45	22 / 9
SIZ	75	37 / 15	EDU	87	43 / 17	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Adah Guse
Player:
Occupation:
Age: 24 Sex: Female
Residence:
Birthplace: 55048, MN

Characteristics

STR	45	22 / 9	DEX	65	32 / 13	INT (Idea)	75	37 / 15
CON	70	35 / 14	APP	65	32 / 13	POW	55	27 / 11
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Isom Reichenbach
Player:
Occupation:
Age: 24 Sex: Male
Residence:
Birthplace: Leipsic, OH

Characteristics

STR	55	27 / 11	DEX	65	32 / 13	INT (Idea)	70	35 / 14
CON	60	30 / 12	APP	65	32 / 13	POW	35	17 / 7
SIZ	75	37 / 15	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Carolyn Shepard
Player:
Occupation:
Age: 47 Sex: Female
Residence:
Birthplace: Philadelphia, PA

Characteristics

STR	74	37 / 14	DEX	28	14 / 5	INT (Idea)	70	35 / 14
CON	68	34 / 13	APP	45	22 / 9	POW	55	27 / 11
SIZ	70	35 / 14	EDU	63	31 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lamar Hennings
Player:
Occupation:
Age: 70 Sex: Male
Residence:
Birthplace: Trout Dale, VA

Characteristics

STR	32	16 / 6	DEX	47	23 / 9	INT (Idea)	75	37 / 15
CON	46	23 / 9	APP	45	22 / 9	POW	45	22 / 9
SIZ	45	22 / 9	EDU	82	41 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Reta Osby
Player:
Occupation:
Age: 48 Sex: Female
Residence:
Birthplace: Rosebud, MT

Characteristics

STR	63	31 / 12	DEX	58	29 / 11	INT Idea	50	25 / 10
CON	44	22 / 8	APP	70	35 / 14	POW	45	22 / 9
SIZ	70	35 / 14	EDU	90	45 / 18	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elias Xie
Player:
Occupation:
Age: 22 Sex: Male
Residence:
Birthplace: Salamanca, NY

Characteristics

STR	20	10 / 4	DEX	50	25 / 10	INT (Idea)	80	40 / 16
CON	50	25 / 10	APP	55	27 / 11	POW	50	25 / 10
SIZ	55	27 / 11	EDU	59	29 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start: 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP:

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Treva Baize
Player:
Occupation:
Age: 31 Sex: Female
Residence:
Birthplace: Maysville, MO

Characteristics

STR	65	32 / 13	DEX	40	20 / 8	INT (Idea)	65	32 / 13
CON	50	25 / 10	APP	65	32 / 13	POW	45	22 / 9
SIZ	70	35 / 14	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ned Valero
Player:
Occupation:
Age: 44 Sex: Male
Residence:
Birthplace: Glendale, UT

Characteristics

STR	54	27 / 10	DEX	18	9 / 3	INT (Idea)	70	35 / 14
CON	68	34 / 13	APP	35	17 / 7	POW	35	17 / 7
SIZ	65	32 / 13	EDU	61	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Audra Ruth
Player:
Occupation:
Age: 35 Sex: Female
Residence:
Birthplace: Briny Breezes, FL

Characteristics

STR	35	17 / 7	DEX	35	17 / 7	INT Idea	55	27 / 11
CON	35	17 / 7	APP	55	27 / 11	POW	65	32 / 13
SIZ	60	30 / 12	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Elsie Ingalls

Player:

Occupation:

Age: 63 Sex: Male

Residence:

Birthplace: San Bernardino, CA

Characteristics

STR	49	24 / 9	DEX	23	11 / 4	INT (Idea)	65	32 / 13
CON	43	21 / 8	APP	45	22 / 9	POW	55	27 / 11
SIZ	70	35 / 14	EDU	59	29 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Bella Gerrity
Player:
Occupation:
Age: 78 Sex: Female
Residence:
Birthplace: Hallettsville, TX

Characteristics

STR	6	3 / 1	DEX	62	31 / 12	INT (Idea)	40	20 / 8
CON	47	23 / 9	APP	15	7 / 3	POW	65	32 / 13
SIZ	85	42 / 17	EDU	95	47 / 19	Move Rate	3	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Harry McCroy
Player:
Occupation:
Age: 71 Sex: Male
Residence:
Birthplace: New York, NY

Characteristics

STR	51	25 / 10	DEX	52	26 / 10	INT (Idea)	40	20 / 8
CON	27	13 / 5	APP	25	12 / 5	POW	45	22 / 9
SIZ	50	25 / 10	EDU	68	34 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Freddie Negri
Player:
Occupation:
Age: 35 Sex: Female
Residence:
Birthplace: Palmyra, ME

Characteristics

STR	55	27 / 11	DEX	80	40 / 16	INT (Idea)	70	35 / 14
CON	65	32 / 13	APP	60	30 / 12	POW	40	20 / 8
SIZ	50	25 / 10	EDU	65	32 / 13	Move Rate	9	+1 / -1

Hit Points — Current HP: 11
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40
Start: 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 8
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Addison Hille
Player:
Occupation:
Age: 49 Sex: Male
Residence:
Birthplace: Surfside Beach, SC

Characteristics

STR	39	19 / 7	DEX	68	34 / 13	INT Idea	70	35 / 14
CON	73	36 / 14	APP	65	32 / 13	POW	75	37 / 15
SIZ	55	27 / 11	EDU	68	34 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Magdalen Ebersole
Player:
Occupation:
Age: 42 Sex: Female
Residence:
Birthplace: Verden, OK

Characteristics

STR	43	21 / 8	DEX	34	17 / 6	INT (Idea)	75	37 / 15
CON	63	31 / 12	APP	55	27 / 11	POW	25	12 / 5
SIZ	55	27 / 11	EDU	77	38 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 5 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Joel Riemer
Player:
Occupation:
Age: 15 Sex: Male
Residence:
Birthplace: Cape Girardeau, MO

Characteristics

STR	48	24 / 9	DEX	55	27 / 11	INT Idea	65	32 / 13
CON	65	32 / 13	APP	60	30 / 12	POW	35	17 / 7
SIZ	57	28 / 11	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gena Schutt
Player:
Occupation:
Age: 22 Sex: Female
Residence:
Birthplace: Jamestown, RI

Characteristics

STR	50	25 / 10	DEX	65	32 / 13	INT (Idea)	75	37 / 15
CON	65	32 / 13	APP	50	25 / 10	POW	65	32 / 13
SIZ	85	42 / 17	EDU	54	27 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Smith Repp
Player:
Occupation:
Age: 69 Sex: Male
Residence:
Birthplace: Foster, WV

Characteristics

STR	43	21 / 8	DEX	33	16 / 6	INT Idea	85	42 / 17
CON	64	32 / 12	APP	15	7 / 3	POW	55	27 / 11
SIZ	65	32 / 13	EDU	66	33 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Minta Orona
Player:
Occupation:
Age: 47 Sex: Female
Residence:
Birthplace: Mc Cleary, WA

Characteristics

STR	68	34 / 13	DEX	73	36 / 14	INT (Idea)	75	37 / 15
CON	64	32 / 12	APP	35	17 / 7	POW	50	25 / 10
SIZ	65	32 / 13	EDU	50	25 / 10	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Freddie Andrzejewski
Player:
Occupation:
Age: 24 Sex: Male
Residence:
Birthplace: Marrero, LA

Characteristics

STR	75	37 / 15	DEX	50	25 / 10	INT Idea	70	35 / 14
CON	40	20 / 8	APP	70	35 / 14	POW	75	37 / 15
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cecilia McDonald
Player:
Occupation:
Age: 50 Sex: Female
Residence:
Birthplace: Burley, ID

Characteristics

STR	42	21 / 8	DEX	52	26 / 10	INT (Idea)	60	30 / 12
CON	31	15 / 6	APP	45	22 / 9	POW	40	20 / 8
SIZ	70	35 / 14	EDU	63	31 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Eliga Montgomery
Player:
Occupation:
Age: 41 Sex: Male
Residence:
Birthplace: Saint Charles, MO

Characteristics

STR	63	31 / 12	DEX	64	32 / 12	INT Idea	65	32 / 13
CON	58	29 / 11	APP	45	22 / 9	POW	60	30 / 12
SIZ	50	25 / 10	EDU	57	28 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Eleanora Cueto

Player:

Occupation:

Age: 74 Sex: Female

Residence:

Birthplace: Fingal, ND

Characteristics

STR	27	13 / 5	DEX	46	23 / 9	INT Idea	70	35 / 14
CON	42	21 / 8	APP	45	22 / 9	POW	50	25 / 10
SIZ	55	27 / 11	EDU	55	27 / 11	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Ben Booker
Player:
Occupation:
Age: 33 Sex: Male
Residence:
Birthplace: Westcliffe, CO

Characteristics

STR	55	27 / 11	DEX	40	20 / 8	INT (Idea)	65	32 / 13
CON	80	40 / 16	APP	45	22 / 9	POW	60	30 / 12
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 60

Luck — Luck Total: 85

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Essie Mahar
Player:
Occupation:
Age: 27 Sex: Female
Residence:
Birthplace: Kansas City, KS

Characteristics

STR	70	35 / 14	DEX	30	15 / 6	INT (Idea)	65	32 / 13
CON	50	25 / 10	APP	75	37 / 15	POW	40	20 / 8
SIZ	70	35 / 14	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Sam Kirst
Player:
Occupation:
Age: 53 Sex: Male
Residence:
Birthplace: Long Pond, PA

Characteristics

STR	31	15 / 6	DEX	17	8 / 3	INT (Idea)	65	32 / 13
CON	52	26 / 10	APP	65	32 / 13	POW	40	20 / 8
SIZ	45	22 / 9	EDU	95	47 / 19	Move Rate	5	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Thelma Ferriera
Player:
Occupation:
Age: 47 Sex: Female
Residence:
Birthplace: Dublin, OH

Characteristics

STR	53	26 / 10	DEX	78	39 / 15	INT (Idea)	40	20 / 8
CON	84	42 / 16	APP	55	27 / 11	POW	80	40 / 16
SIZ	50	25 / 10	EDU	74	37 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 80 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Herschel Kestner
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Haddock, GA

Characteristics

STR	38	19 / 7	DEX	69	34 / 13	INT Idea	55	27 / 11
CON	48	24 / 9	APP	15	7 / 3	POW	20	10 / 4
SIZ	55	27 / 11	EDU	90	45 / 18	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 4 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Janet Buettner
Player:
Occupation:
Age: 62 Sex: Female
Residence:
Birthplace: Tuttle, OK

Characteristics

STR	64	32 / 12	DEX	58	29 / 11	INT (Idea)	75	37 / 15
CON	53	26 / 10	APP	60	30 / 12	POW	40	20 / 8
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elton Strauss
Player:
Occupation:
Age: 41 Sex: Male
Residence:
Birthplace: Milton, WI

Characteristics

STR	53	26 / 10	DEX	29	14 / 5	INT (Idea)	60	30 / 12
CON	68	34 / 13	APP	55	27 / 11	POW	40	20 / 8
SIZ	45	22 / 9	EDU	61	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 (Max HP; Major Wound ☐; Temp. Insane ☐; Indef. Insane ☐)

Sanity — Current Sanity: 40 (Start 99x)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 8 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Roma Tracy
Player:
Occupation:
Age: 36 Sex: Female
Residence:
Birthplace: Timber Lake, SD

Characteristics

STR	30	15 / 6	DEX	65	32 / 13	INT (Idea)	60	30 / 12
CON	65	32 / 13	APP	50	25 / 10	POW	65	32 / 13
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alberto Brewton
Player:
Occupation:
Age: 27 Sex: Male
Residence:
Birthplace: Paris, ID

Characteristics

STR	65	32 / 13	DEX	85	42 / 17	INT Idea	50	25 / 10
CON	25	12 / 5	APP	55	27 / 11	POW	45	22 / 9
SIZ	85	42 / 17	EDU	82	41 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Emilia Quincy
Player:
Occupation:
Age: 79 Sex: Female
Residence:
Birthplace: New York, NY

Characteristics

STR	42	21 / 8	DEX	42	21 / 8	INT (Idea)	65	32 / 13
CON	31	15 / 6	APP	25	12 / 5	POW	55	27 / 11
SIZ	45	22 / 9	EDU	79	39 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 7 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 11 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gregorio Ponds
Player:
Occupation:
Age: 42 Sex: Male
Residence:
Birthplace: Waterville, NY

Characteristics

STR	29	14 / 5	DEX	63	31 / 12	INT (Idea)	70	35 / 14
CON	68	34 / 13	APP	30	15 / 6	POW	40	20 / 8
SIZ	70	35 / 14	EDU	52	26 / 10	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 40

Luck — Luck Total: 50

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rubye Omalley
Player:
Occupation:
Age: 42 Sex: Female
Residence:
Birthplace: Long Lane, MO

Characteristics

STR	28	14 / 5	DEX	34	17 / 6	INT Idea	65	32 / 13
CON	83	41 / 16	APP	70	35 / 14	POW	60	30 / 12
SIZ	45	22 / 9	EDU	84	42 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gerald Haworth
Player:
Occupation:
Age: 45 Sex: Male
Residence:
Birthplace: Dennison, OH

Characteristics

STR	53	26 / 10	DEX	58	29 / 11	INT (Idea)	85	42 / 17
CON	64	32 / 12	APP	65	32 / 13	POW	40	20 / 8
SIZ	80	40 / 16	EDU	73	36 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mettie Tse
Player:
Occupation:
Age: 29 Sex: Female
Residence:
Birthplace: Gastonia, NC

Characteristics

STR	40	20 / 8	DEX	65	32 / 13	INT (Idea)	75	37 / 15
CON	45	22 / 9	APP	50	25 / 10	POW	60	30 / 12
SIZ	65	32 / 13	EDU	57	28 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Arnold Pam
Player:
Occupation:
Age: 38 Sex: Male
Residence:
Birthplace: Sacramento, CA

Characteristics

STR	25	12 / 5	DEX	60	30 / 12	INT Idea	75	37 / 15
CON	75	37 / 15	APP	45	22 / 9	POW	60	30 / 12
SIZ	70	35 / 14	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Eulalie Gurley
Player:
Occupation:
Age: 62 Sex: Female
Residence:
Birthplace: New England, WV

Characteristics

STR	44	22 / 8	DEX	48	24 / 9	INT (Idea)	55	27 / 11
CON	38	19 / 7	APP	30	15 / 6	POW	50	25 / 10
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Florian Kell
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Windsor, WI

Characteristics

STR	60	30 / 12	DEX	65	32 / 13	INT Idea	45	22 / 9
CON	70	35 / 14	APP	75	37 / 15	POW	70	35 / 14
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ida Otte
Player:
Occupation:
Age: 27 Sex: Female
Residence:
Birthplace: Barton, MD

Characteristics

STR	35	17 / 7	DEX	40	20 / 8	INT (Idea)	50	25 / 10
CON	65	32 / 13	APP	45	22 / 9	POW	60	30 / 12
SIZ	75	37 / 15	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 14

Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 12

Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Reid Vasbinder
Player:
Occupation:
Age: 36 Sex: Male
Residence:
Birthplace: Florham Park, NJ

Characteristics

STR	40	20 / 8	DEX	55	27 / 11	INT (Idea)	55	27 / 11
CON	45	22 / 9	APP	75	37 / 15	POW	65	32 / 13
SIZ	80	40 / 16	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lila Wedge
Player:
Occupation:
Age: 47 Sex: Female
Residence:
Birthplace: Temple, TX

Characteristics

STR	63	31 / 12	DEX	59	29 / 11	INT (Idea)	70	35 / 14
CON	58	29 / 11	APP	70	35 / 14	POW	70	35 / 14
SIZ	75	37 / 15	EDU	87	43 / 17	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Webb Braithwaite
Player:
Occupation:
Age: 60 Sex: Male
Residence:
Birthplace: Hewett, WV

Characteristics

STR	28	14 / 5	DEX	69	34 / 13	INT (Idea)	50	25 / 10
CON	48	24 / 9	APP	25	12 / 5	POW	50	25 / 10
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 50

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Bennie Burgess
Player:
Occupation:
Age: 54 Sex: Female
Residence:
Birthplace: Monongahela, PA

Characteristics

STR	42	21 / 8	DEX	56	28 / 11	INT (Idea)	65	32 / 13
CON	37	18 / 7	APP	30	15 / 6	POW	65	32 / 13
SIZ	90	45 / 18	EDU	68	34 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Reed Hoyt
Player:
Occupation:
Age: 35 Sex: Male
Residence:
Birthplace: Yuma, AZ

Characteristics

STR	65	32 / 13	DEX	60	30 / 12	INT (Idea)	70	35 / 14
CON	25	12 / 5	APP	75	37 / 15	POW	45	22 / 9
SIZ	40	20 / 8	EDU	75	37 / 15	Move Rate	9	+1 / -1

Hit Points — Current HP: 6 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 45

Luck — Luck Total: 55

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Emily Bartsch
Player:
Occupation:
Age: 70 Sex: Female
Residence:
Birthplace: Lincoln, NE

Characteristics

STR	12	6 / 2	DEX	36	18 / 7	INT (Idea)	75	37 / 15
CON	37	18 / 7	APP	10	5 / 2	POW	75	37 / 15
SIZ	75	37 / 15	EDU	74	37 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alvah Nickens
Player:
Occupation:
Age: 56 Sex: Male
Residence:
Birthplace: North Cedar, AR

Characteristics

STR	62	31 / 12	DEX	72	36 / 14	INT (Idea)	60	30 / 12
CON	46	23 / 9	APP	30	15 / 6	POW	55	27 / 11
SIZ	60	30 / 12	EDU	66	33 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 10
Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ella Chase
Player:
Occupation:
Age: 74 Sex: Female
Residence:
Birthplace: Burchard, NE

Characteristics

STR	26	13 / 5	DEX	17	8 / 3	INT Idea	55	27 / 11
CON	57	28 / 11	APP	35	17 / 7	POW	90	45 / 18
SIZ	45	22 / 9	EDU	77	38 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 90

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 18 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Myron Naumann
Player:
Occupation:
Age: 25 Sex: Male
Residence:
Birthplace: Freeport, NY

Characteristics

STR	40	20 / 8	DEX	80	40 / 16	INT (Idea)	70	35 / 14
CON	65	32 / 13	APP	35	17 / 7	POW	75	37 / 15
SIZ	60	30 / 12	EDU	77	38 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mettie Auger
Player:
Occupation:
Age: 67 Sex: Female
Residence:
Birthplace: Princeton, MI

Characteristics

STR	44	22 / 8	DEX	43	21 / 8	INT Idea	60	30 / 12
CON	78	39 / 15	APP	55	27 / 11	POW	45	22 / 9
SIZ	65	32 / 13	EDU	83	41 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Tommie Fraizer
Player:
Occupation:
Age: 45 Sex: Male
Residence:
Birthplace: Canton, CT

Characteristics

STR	68	34 / 13	DEX	49	24 / 9	INT (Idea)	75	37 / 15
CON	68	34 / 13	APP	40	20 / 8	POW	55	27 / 11
SIZ	80	40 / 16	EDU	55	27 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 14 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Sanity — Start 99 — Current Sanity: 55
Luck — Luck Total: 65
Magic Points — Current MP: 11 (Max MP)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Lora Thole
Player:
Occupation:
Age: 31 Sex: Female
Residence:
Birthplace: Saltsburg, PA

Characteristics

STR	50	25 / 10	DEX	45	22 / 9	INT Idea	50	25 / 10
CON	40	20 / 8	APP	25	12 / 5	POW	50	25 / 10
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Oakley Lipe
Player:
Occupation:
Age: 25 Sex: Male
Residence:
Birthplace: Kissimmee, FL

Characteristics

STR	25	12 / 5	DEX	35	17 / 7	INT (Idea)	80	40 / 16
CON	35	17 / 7	APP	50	25 / 10	POW	30	15 / 6
SIZ	75	37 / 15	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Odelia Hibbitts
Player:
Occupation:
Age: 76 Sex: Female
Residence:
Birthplace: Saint Helen, MI

Characteristics

STR	47	23 / 9	DEX	31	15 / 6	INT Idea	55	27 / 11
CON	52	26 / 10	APP	30	15 / 6	POW	55	27 / 11
SIZ	70	35 / 14	EDU	65	32 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ned Terrazas
Player:
Occupation:
Age: 68 Sex: Male
Residence:
Birthplace: Sappington, MO

Characteristics

STR	18	9 / 3	DEX	53	26 / 10	INT Idea	70	35 / 14
CON	34	17 / 6	APP	25	12 / 5	POW	60	30 / 12
SIZ	75	37 / 15	EDU	63	31 / 12	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Eldora Gastelum
Player:
Occupation:
Age: 48 Sex: Female
Residence:
Birthplace: Caratunk, ME

Characteristics

STR	53	26 / 10	DEX	73	36 / 14	INT (Idea)	55	27 / 11
CON	39	19 / 7	APP	45	22 / 9	POW	55	27 / 11
SIZ	80	40 / 16	EDU	67	33 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 (Max HP; Major Wound ☐; Temp. Insane ☐; Indef. Insane ☐)

Sanity — Current Sanity: 55 (Start 99x)

Luck — Luck Total: 65

Magic Points — Current MP: 11 (Max MP)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Winfred Harbuck
Player:
Occupation:
Age: 57 Sex: Male
Residence:
Birthplace: Delaware, AR

Characteristics

STR	47	23 / 9	DEX	37	18 / 7	INT Idea	50	25 / 10
CON	51	25 / 10	APP	40	20 / 8	POW	40	20 / 8
SIZ	50	25 / 10	EDU	75	37 / 15	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Winnie Barlow
Player:
Occupation:
Age: 31 Sex: Female
Residence:
Birthplace: Norfolk, VA

Characteristics

STR	80	40 / 16	DEX	35	17 / 7	INT (Idea)	50	25 / 10
CON	70	35 / 14	APP	40	20 / 8	POW	50	25 / 10
SIZ	65	32 / 13	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Steven Schoen
Player:
Occupation:
Age: 66 Sex: Male
Residence:
Birthplace: Virginia Beach, VA

Characteristics

STR	38	19 / 7	DEX	43	21 / 8	INT (Idea)	85	42 / 17
CON	34	17 / 6	APP	60	30 / 12	POW	60	30 / 12
SIZ	70	35 / 14	EDU	78	39 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mae Caraballo
Player:
Occupation:
Age: 69 Sex: Female
Residence:
Birthplace: Kansas, OH

Characteristics

STR	53	26 / 10	DEX	18	9 / 3	INT (Idea)	55	27 / 11
CON	24	12 / 4	APP	40	20 / 8	POW	60	30 / 12
SIZ	65	32 / 13	EDU	82	41 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 60

Luck — Luck Total: 60

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Howell Fife
Player:
Occupation:
Age: 71 Sex: Male
Residence:
Birthplace: Macon, GA

Characteristics

STR	27	13 / 5	DEX	21	10 / 4	INT (Idea)	45	22 / 9
CON	17	8 / 3	APP	35	17 / 7	POW	80	40 / 16
SIZ	70	35 / 14	EDU	89	44 / 17	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Pattie Nease
Player:
Occupation:
Age: 78 Sex: Female
Residence:
Birthplace: Margate City, NJ

Characteristics

STR	52	26 / 10	DEX	52	26 / 10	INT (Idea)	60	30 / 12
CON	26	13 / 5	APP	35	17 / 7	POW	50	25 / 10
SIZ	60	30 / 12	EDU	90	45 / 18	Move Rate	3	+1 / -1

Hit Points — Current HP: 8
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50
Start: 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Blaine Klar
Player:
Occupation:
Age: 54 Sex: Male
Residence:
Birthplace: Olympia Heights, FL

Characteristics

STR	46	23 / 9	DEX	37	18 / 7	INT (Idea)	65	32 / 13
CON	72	36 / 14	APP	45	22 / 9	POW	65	32 / 13
SIZ	40	20 / 8	EDU	72	36 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Kizzie Martelli
Player:
Occupation:
Age: 39 Sex: Female
Residence:
Birthplace: Sugar Grove, VA

Characteristics

STR	55	27 / 11	DEX	55	27 / 11	INT (Idea)	60	30 / 12
CON	50	25 / 10	APP	60	30 / 12	POW	35	17 / 7
SIZ	60	30 / 12	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elzie Keesler
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: Niangua, MO

Characteristics

STR	85	42 / 17	DEX	50	25 / 10	INT (Idea)	65	32 / 13
CON	60	30 / 12	APP	20	10 / 4	POW	55	27 / 11
SIZ	60	30 / 12	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Anastasia Brickner
Player:
Occupation:
Age: 44 Sex: Female
Residence:
Birthplace: Sullivans Island, SC

Characteristics

STR	29	14 / 5	DEX	63	31 / 12	INT (Idea)	70	35 / 14
CON	48	24 / 9	APP	40	20 / 8	POW	60	30 / 12
SIZ	65	32 / 13	EDU	48	24 / 9	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lindsay Mcelfresh
Player:
Occupation:
Age: 41 Sex: Male
Residence:
Birthplace: Atwater, OH

Characteristics

STR	44	22 / 8	DEX	63	31 / 12	INT (Idea)	85	42 / 17
CON	68	34 / 13	APP	35	17 / 7	POW	30	15 / 6
SIZ	85	42 / 17	EDU	80	40 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Omie Prewitt
Player:
Occupation:
Age: 31 Sex: Female
Residence:
Birthplace: Garrison, MN

Characteristics

STR	50	25 / 10	DEX	25	12 / 5	INT (Idea)	75	37 / 15
CON	40	20 / 8	APP	35	17 / 7	POW	45	22 / 9
SIZ	45	22 / 9	EDU	45	22 / 9	Move Rate	8	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lewis Wexler
Player:
Occupation:
Age: 17 Sex: Male
Residence:
Birthplace: San Antonio, TX

Characteristics

STR	54	27 / 10	DEX	60	30 / 12	INT (Idea)	70	35 / 14
CON	75	37 / 15	APP	35	17 / 7	POW	55	27 / 11
SIZ	76	38 / 15	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Arrie Rowden
Player:
Occupation:
Age: 21 Sex: Female
Residence:
Birthplace: Oakfield, WI

Characteristics

STR	75	37 / 15	DEX	55	27 / 11	INT (Idea)	55	27 / 11
CON	55	27 / 11	APP	40	20 / 8	POW	45	22 / 9
SIZ	55	27 / 11	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Douglas Waldroup
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Lebanon, SD

Characteristics

STR	40	20 / 8	DEX	65	32 / 13	INT (Idea)	75	37 / 15
CON	55	27 / 11	APP	60	30 / 12	POW	45	22 / 9
SIZ	55	27 / 11	EDU	45	22 / 9	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 45

Luck — Luck Total: 75

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Diana Arechiga
Player:
Occupation:
Age: 68 Sex: Female
Residence:
Birthplace: Park Fletcher, IN

Characteristics

STR	63	31 / 12	DEX	58	29 / 11	INT Idea	70	35 / 14
CON	59	29 / 11	APP	40	20 / 8	POW	50	25 / 10
SIZ	50	25 / 10	EDU	74	37 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hector Hardrick
Player:
Occupation:
Age: 41 Sex: Male
Residence:
Birthplace: Leach, OK

Characteristics

STR	43	21 / 8	DEX	74	37 / 14	INT (Idea)	60	30 / 12
CON	38	19 / 7	APP	60	30 / 12	POW	65	32 / 13
SIZ	85	42 / 17	EDU	85	42 / 17	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Phoebe Tarver
Player:
Occupation:
Age: 51 Sex: Female
Residence:
Birthplace: Oklahoma City, OK

Characteristics

STR	61	30 / 12	DEX	32	16 / 6	INT (Idea)	65	32 / 13
CON	32	16 / 6	APP	45	22 / 9	POW	50	25 / 10
SIZ	70	35 / 14	EDU	85	42 / 17	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 50

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Sanford Krebs
Player:
Occupation:
Age: 58 Sex: Male
Residence:
Birthplace: Meador, WV

Characteristics

STR	52	26 / 10	DEX	37	18 / 7	INT (Idea)	65	32 / 13
CON	36	18 / 7	APP	55	27 / 11	POW	40	20 / 8
SIZ	65	32 / 13	EDU	58	29 / 11	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Electa Mckinnis
Player:
Occupation:
Age: 33 Sex: Female
Residence:
Birthplace: Palmer, NE

Characteristics

STR	65	32 / 13	DEX	55	27 / 11	INT (Idea)	70	35 / 14
CON	55	27 / 11	APP	70	35 / 14	POW	45	22 / 9
SIZ	85	42 / 17	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Noble Brucker
Player:
Occupation:
Age: 75 Sex: Male
Residence:
Birthplace: Hartsville, SC

Characteristics

STR	26	13 / 5	DEX	37	18 / 7	INT (Idea)	60	30 / 12
CON	57	28 / 11	APP	45	22 / 9	POW	60	30 / 12
SIZ	40	20 / 8	EDU	77	38 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Edwina Chenoweth
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Pinewood, SC

Characteristics

STR	64	32 / 12	DEX	48	24 / 9	INT (Idea)	80	40 / 16
CON	43	21 / 8	APP	55	27 / 11	POW	45	22 / 9
SIZ	65	32 / 13	EDU	45	22 / 9	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Arlie Sardina
Player:
Occupation:
Age: 53 Sex: Male
Residence:
Birthplace: Pevely, MO

Characteristics

STR	42	21 / 8	DEX	62	31 / 12	INT (Idea)	65	32 / 13
CON	46	23 / 9	APP	25	12 / 5	POW	25	12 / 5
SIZ	85	42 / 17	EDU	63	31 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 25 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mabell Drye
Player:
Occupation:
Age: 58 Sex: Female
Residence:
Birthplace: Kearns, UT

Characteristics

STR	66	33 / 13	DEX	67	33 / 13	INT Idea	55	27 / 11
CON	57	28 / 11	APP	50	25 / 10	POW	30	15 / 6
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bob Morello
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: Jonestown, PA

Characteristics

STR	70	35 / 14	DEX	50	25 / 10	INT Idea	65	32 / 13
CON	40	20 / 8	APP	50	25 / 10	POW	60	30 / 12
SIZ	90	45 / 18	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clare Bobb
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Smelterville, ID

Characteristics

STR	48	24 / 9	DEX	59	29 / 11	INT (Idea)	40	20 / 8
CON	18	9 / 3	APP	60	30 / 12	POW	60	30 / 12
SIZ	75	37 / 15	EDU	50	25 / 10	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Julius Cangelosi
Player:
Occupation:
Age: 49 Sex: Male
Residence:
Birthplace: Copperopolis, CA

Characteristics

STR	63	31 / 12	DEX	38	19 / 7	INT (Idea)	80	40 / 16
CON	59	29 / 11	APP	55	27 / 11	POW	50	25 / 10
SIZ	55	27 / 11	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Sadye Cortes
Player:
Occupation:
Age: 33 Sex: Female
Residence:
Birthplace: Lowndes, MO

Characteristics

STR	45	22 / 9	DEX	65	32 / 13	INT (Idea)	55	27 / 11
CON	60	30 / 12	APP	45	22 / 9	POW	35	17 / 7
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Loren Weatherall
Player:
Occupation:
Age: 56 Sex: Male
Residence:
Birthplace: Ammon, VA

Characteristics

STR	61	30 / 12	DEX	67	33 / 13	INT Idea	80	40 / 16
CON	27	13 / 5	APP	75	37 / 15	POW	65	32 / 13
SIZ	55	27 / 11	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lois Estrada
Player:
Occupation:
Age: 17 Sex: Female
Residence:
Birthplace: Karns, TN

Characteristics

STR	51	25 / 10	DEX	45	22 / 9	INT Idea	75	37 / 15
CON	65	32 / 13	APP	65	32 / 13	POW	70	35 / 14
SIZ	64	32 / 12	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cloyd Valdez
Player:
Occupation:
Age: 71 Sex: Male
Residence:
Birthplace: Santa Barbara, CA

Characteristics

STR	17	8 / 3	DEX	46	23 / 9	INT Idea	55	27 / 11
CON	17	8 / 3	APP	40	20 / 8	POW	30	15 / 6
SIZ	65	32 / 13	EDU	67	33 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Carrie Embry
Player:
Occupation:
Age: 35 Sex: Female
Residence:
Birthplace: North Miami Beac, FL

Characteristics

STR	25	12 / 5	DEX	85	42 / 17	INT (Idea)	55	27 / 11
CON	65	32 / 13	APP	75	37 / 15	POW	60	30 / 12
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Otho Sacco
Player:
Occupation:
Age: 54 Sex: Male
Residence:
Birthplace: Tampa, FL

Characteristics

STR	52	26 / 10	DEX	51	25 / 10	INT (Idea)	65	32 / 13
CON	72	36 / 14	APP	75	37 / 15	POW	40	20 / 8
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Almeda Emmert
Player:
Occupation:
Age: 50 Sex: Female
Residence:
Birthplace: Sappington, MO

Characteristics

STR	67	33 / 13	DEX	37	18 / 7	INT (Idea)	60	30 / 12
CON	56	28 / 11	APP	40	20 / 8	POW	60	30 / 12
SIZ	75	37 / 15	EDU	56	28 / 11	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Tom Moats
Player:
Occupation:
Age: 30 Sex: Male
Residence:
Birthplace: Cuba, KS

Characteristics

STR	65	32 / 13	DEX	50	25 / 10	INT Idea	55	27 / 11
CON	55	27 / 11	APP	60	30 / 12	POW	80	40 / 16
SIZ	45	22 / 9	EDU	54	27 / 10	Move Rate	9	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Claudia Ceniceros
Player:
Occupation:
Age: 70 Sex: Female
Residence:
Birthplace: Hampton, AR

Characteristics

STR	37	18 / 7	DEX	46	23 / 9	INT Idea	60	30 / 12
CON	37	18 / 7	APP	20	10 / 4	POW	50	25 / 10
SIZ	65	32 / 13	EDU	55	27 / 11	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hayes Sabo
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Branch, MI

Characteristics

STR	48	24 / 9	DEX	53	26 / 10	INT (Idea)	90	45 / 18
CON	64	32 / 12	APP	50	25 / 10	POW	35	17 / 7
SIZ	60	30 / 12	EDU	50	25 / 10	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Frances Smoot
Player:
Occupation:
Age: 27 Sex: Female
Residence:
Birthplace: Grand Haven, MI

Characteristics

STR	85	42 / 17	DEX	35	17 / 7	INT (Idea)	45	22 / 9
CON	45	22 / 9	APP	50	25 / 10	POW	70	35 / 14
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Vernie Zwilling
Player:
Occupation:
Age: 38 Sex: Male
Residence:
Birthplace: Mechanicsburg, OH

Characteristics

STR	35	17 / 7	DEX	15	7 / 3	INT (Idea)	65	32 / 13
CON	40	20 / 8	APP	75	37 / 15	POW	40	20 / 8
SIZ	85	42 / 17	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Sanity — Start 99 — Current Sanity: 40
Luck — Luck Total: 45
Magic Points — Current MP: 8 (Max MP)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Lassie Basso
Player:
Occupation:
Age: 33 Sex: Female
Residence:
Birthplace: Luke, MD

Characteristics

STR	35	17 / 7	DEX	55	27 / 11	INT (Idea)	55	27 / 11
CON	25	12 / 5	APP	45	22 / 9	POW	50	25 / 10
SIZ	80	40 / 16	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Eric Larimore
Player:
Occupation:
Age: 34 Sex: Male
Residence:
Birthplace: Trimble, MO

Characteristics

STR	70	35 / 14	DEX	40	20 / 8	INT Idea	85	42 / 17
CON	65	32 / 13	APP	45	22 / 9	POW	70	35 / 14
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ruby Maney
Player:
Occupation:
Age: 35 Sex: Female
Residence:
Birthplace: Tewksbury, MA

Characteristics

STR	50	25 / 10	DEX	50	25 / 10	INT (Idea)	50	25 / 10
CON	55	27 / 11	APP	60	30 / 12	POW	70	35 / 14
SIZ	60	30 / 12	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Saul Hennessy
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Gates, NC

Characteristics

STR	85	42 / 17	DEX	80	40 / 16	INT (Idea)	60	30 / 12
CON	65	32 / 13	APP	60	30 / 12	POW	60	30 / 12
SIZ	65	32 / 13	EDU	63	31 / 12	Move Rate	9	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Winnie Gaughan
Player:
Occupation:
Age: 76 Sex: Female
Residence:
Birthplace: Glendale, CA

Characteristics

STR	51	25 / 10	DEX	42	21 / 8	INT (Idea)	70	35 / 14
CON	42	21 / 8	APP	15	7 / 3	POW	50	25 / 10
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Odie Merrick
Player:
Occupation:
Age: 37 Sex: Male
Residence:
Birthplace: Carroll, NE

Characteristics

STR	40	20 / 8	DEX	35	17 / 7	INT (Idea)	50	25 / 10
CON	50	25 / 10	APP	35	17 / 7	POW	60	30 / 12
SIZ	60	30 / 12	EDU	61	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Ossie Murrill
Player:
Occupation:
Age: 29 Sex: Female
Residence:
Birthplace: Wellington, UT

Characteristics

STR	40	20 / 8	DEX	55	27 / 11	INT Idea	70	35 / 14
CON	65	32 / 13	APP	45	22 / 9	POW	40	20 / 8
SIZ	80	40 / 16	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clarence Sheahan
Player:
Occupation:
Age: 79 Sex: Male
Residence:
Birthplace: Huntington, OR

Characteristics

STR	27	13 / 5	DEX	46	23 / 9	INT (Idea)	40	20 / 8
CON	67	33 / 13	APP	25	12 / 5	POW	50	25 / 10
SIZ	75	37 / 15	EDU	82	41 / 16	Move Rate	3	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Leatha Lundquist
Player:
Occupation:
Age: 54 Sex: Female
Residence:
Birthplace: Schulenburg, TX

Characteristics

STR	52	26 / 10	DEX	32	16 / 6	INT (Idea)	80	40 / 16
CON	31	15 / 6	APP	40	20 / 8	POW	65	32 / 13
SIZ	70	35 / 14	EDU	80	40 / 16	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Benjaman Ayres
Player:
Occupation:
Age: 43 Sex: Male
Residence:
Birthplace: Belfast, TN

Characteristics

STR	49	24 / 9	DEX	48	24 / 9	INT (Idea)	65	32 / 13
CON	68	34 / 13	APP	30	15 / 6	POW	60	30 / 12
SIZ	70	35 / 14	EDU	65	32 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rhea Chrisman
Player:
Occupation:
Age: 45 Sex: Female
Residence:
Birthplace: Brookline, NH

Characteristics

STR	34	17 / 6	DEX	48	24 / 9	INT (Idea)	90	45 / 18
CON	58	29 / 11	APP	30	15 / 6	POW	55	27 / 11
SIZ	45	22 / 9	EDU	61	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cornelius Raleigh
Player:
Occupation:
Age: 26 Sex: Male
Residence:
Birthplace: Lyford, TX

Characteristics

STR	55	27 / 11	DEX	50	25 / 10	INT (Idea)	65	32 / 13
CON	65	32 / 13	APP	85	42 / 17	POW	60	30 / 12
SIZ	45	22 / 9	EDU	70	35 / 14	Move Rate	9	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Huldah Laufer
Player:
Occupation:
Age: 41 Sex: Female
Residence:
Birthplace: Maple Park, IL

Characteristics

STR	49	24 / 9	DEX	53	26 / 10	INT Idea	85	42 / 17
CON	73	36 / 14	APP	40	20 / 8	POW	40	20 / 8
SIZ	75	37 / 15	EDU	59	29 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Wayne Dimartino
Player:
Occupation:
Age: 57 Sex: Male
Residence:
Birthplace: Lynn, AR

Characteristics

STR	42	21 / 8	DEX	52	26 / 10	INT (Idea)	60	30 / 12
CON	36	18 / 7	APP	50	25 / 10	POW	55	27 / 11
SIZ	65	32 / 13	EDU	67	33 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Theo Lind
Player:
Occupation:
Age: 35 Sex: Female
Residence:
Birthplace: Lagrange, IN

Characteristics

STR	85	42 / 17	DEX	35	17 / 7	INT (Idea)	70	35 / 14
CON	75	37 / 15	APP	50	25 / 10	POW	35	17 / 7
SIZ	45	22 / 9	EDU	61	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ivory Tritt
Player:
Occupation:
Age: 59 Sex: Male
Residence:
Birthplace: Allen, AL

Characteristics

STR	36	18 / 7	DEX	57	28 / 11	INT (Idea)	55	27 / 11
CON	52	26 / 10	APP	45	22 / 9	POW	50	25 / 10
SIZ	60	30 / 12	EDU	74	37 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Gretchen Willie
Player:
Occupation:
Age: 24 Sex: Female
Residence:
Birthplace: Radersburg, MT

Characteristics

STR	35	17 / 7	DEX	45	22 / 9	INT (Idea)	60	30 / 12
CON	55	27 / 11	APP	35	17 / 7	POW	65	32 / 13
SIZ	40	20 / 8	EDU	55	27 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Junior Taub
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Mc Intosh, SD

Characteristics

STR	58	29 / 11	DEX	34	17 / 6	INT Idea	75	37 / 15
CON	58	29 / 11	APP	30	15 / 6	POW	60	30 / 12
SIZ	60	30 / 12	EDU	51	25 / 10	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Harriette Gervais
Player:
Occupation:
Age: 34 Sex: Female
Residence:
Birthplace: Prairie City, SD

Characteristics

STR	70	35 / 14	DEX	65	32 / 13	INT (Idea)	55	27 / 11
CON	35	17 / 7	APP	55	27 / 11	POW	60	30 / 12
SIZ	55	27 / 11	EDU	49	24 / 9	Move Rate	9	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Garnett Cudney
Player:
Occupation:
Age: 68 Sex: Male
Residence:
Birthplace: Johnsonville, SC

Characteristics

STR	49	24 / 9	DEX	18	9 / 3	INT (Idea)	40	20 / 8
CON	68	34 / 13	APP	50	25 / 10	POW	75	37 / 15
SIZ	65	32 / 13	EDU	84	42 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Kathleen Cornish
Player:
Occupation:
Age: 48 Sex: Female
Residence:
Birthplace: Concord, AR

Characteristics

STR	64	32 / 12	DEX	33	16 / 6	INT (Idea)	65	32 / 13
CON	48	24 / 9	APP	50	25 / 10	POW	30	15 / 6
SIZ	45	22 / 9	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 30

Luck — Luck Total: 45

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bert Campos
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: Sandstone, WV

Characteristics

STR	85	42 / 17	DEX	55	27 / 11	INT (Idea)	60	30 / 12
CON	20	10 / 4	APP	45	22 / 9	POW	55	27 / 11
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Malvina Bronk
Player:
Occupation:
Age: 46 Sex: Female
Residence:
Birthplace: Shenandoah Caver, VA

Characteristics

STR	33	16 / 6	DEX	29	14 / 5	INT (Idea)	70	35 / 14
CON	53	26 / 10	APP	55	27 / 11	POW	65	32 / 13
SIZ	65	32 / 13	EDU	77	38 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Pleas Dake
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Weston, MO

Characteristics

STR	59	29 / 11	DEX	53	26 / 10	INT (Idea)	55	27 / 11
CON	63	31 / 12	APP	40	20 / 8	POW	25	12 / 5
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 25 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Queen Fee
Player:
Occupation:
Age: 47 Sex: Female
Residence:
Birthplace: 95467, CA

Characteristics

STR	28	14 / 5	DEX	59	29 / 11	INT Idea	50	25 / 10
CON	53	26 / 10	APP	35	17 / 7	POW	65	32 / 13
SIZ	75	37 / 15	EDU	55	27 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bishop Acuff
Player:
Occupation:
Age: 15 Sex: Male
Residence:
Birthplace: Bloomingdale, NY

Characteristics

STR	45	22 / 9	DEX	40	20 / 8	INT Idea	70	35 / 14
CON	40	20 / 8	APP	60	30 / 12	POW	65	32 / 13
SIZ	85	42 / 17	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Belle Falcone
Player:
Occupation:
Age: 33 Sex: Female
Residence:
Birthplace: Montezuma, VA

Characteristics

STR	35	17 / 7	DEX	20	10 / 4	INT (Idea)	90	45 / 18
CON	70	35 / 14	APP	25	12 / 5	POW	50	25 / 10
SIZ	60	30 / 12	EDU	45	22 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 50

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Park McPhail
Player:
Occupation:
Age: 33 Sex: Male
Residence:
Birthplace: Bennett, NC

Characteristics

STR	55	27 / 11	DEX	60	30 / 12	INT (Idea)	65	32 / 13
CON	90	45 / 18	APP	50	25 / 10	POW	25	12 / 5
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Serena Stacks
Player:
Occupation:
Age: 42 Sex: Female
Residence:
Birthplace: Oak View, CA

Characteristics

STR	64	32 / 12	DEX	48	24 / 9	INT (Idea)	40	20 / 8
CON	63	31 / 12	APP	40	20 / 8	POW	50	25 / 10
SIZ	50	25 / 10	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bernhard Laubach
Player:
Occupation:
Age: 72 Sex: Male
Residence:
Birthplace: Central Point, OR

Characteristics

STR	47	23 / 9	DEX	37	18 / 7	INT (Idea)	55	27 / 11
CON	11	5 / 2	APP	35	17 / 7	POW	60	30 / 12
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Adelaide Duvall

Player:

Occupation:

Age: 52 Sex: Female

Residence:

Birthplace: Lake Andes, SD

Characteristics

STR	72	36 / 14	DEX	62	31 / 12	INT (Idea)	70	35 / 14
CON	46	23 / 9	APP	80	40 / 16	POW	50	25 / 10
SIZ	40	20 / 8	EDU	67	33 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 50

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Elzie Rueda
Player:
Occupation:
Age: 40 Sex: Male
Residence:
Birthplace: Buxton, ND

Characteristics

STR	68	34 / 13	DEX	78	39 / 15	INT (Idea)	75	37 / 15
CON	44	22 / 8	APP	35	17 / 7	POW	50	25 / 10
SIZ	55	27 / 11	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Liza Whitten
Player:
Occupation:
Age: 71 Sex: Female
Residence:
Birthplace: Ellis, ID

Characteristics

STR	37	18 / 7	DEX	22	11 / 4	INT (Idea)	85	42 / 17
CON	46	23 / 9	APP	40	20 / 8	POW	45	22 / 9
SIZ	75	37 / 15	EDU	70	35 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Travis Gossard
Player:
Occupation:
Age: 45 Sex: Male
Residence:
Birthplace: Timpson, TX

Characteristics

STR	48	24 / 9	DEX	69	34 / 13	INT (Idea)	40	20 / 8
CON	23	11 / 4	APP	45	22 / 9	POW	30	15 / 6
SIZ	75	37 / 15	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Theodora Leininger
Player:
Occupation:
Age: 65 Sex: Female
Residence:
Birthplace: Nottinghill, MO

Characteristics

STR	43	21 / 8	DEX	44	22 / 8	INT (Idea)	75	37 / 15
CON	28	14 / 5	APP	65	32 / 13	POW	35	17 / 7
SIZ	70	35 / 14	EDU	88	44 / 17	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Warner Franz
Player:
Occupation:
Age: 21 Sex: Male
Residence:
Birthplace: Dayton, OH

Characteristics

STR	35	17 / 7	DEX	80	40 / 16	INT (Idea)	55	27 / 11
CON	65	32 / 13	APP	35	17 / 7	POW	50	25 / 10
SIZ	40	20 / 8	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rosa Garling
Player:
Occupation:
Age: 26 Sex: Female
Residence:
Birthplace: Alto, GA

Characteristics

STR	70	35 / 14	DEX	35	17 / 7	INT Idea	75	37 / 15
CON	80	40 / 16	APP	45	22 / 9	POW	25	12 / 5
SIZ	85	42 / 17	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 16 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Thornton Kerlin
Player:
Occupation:
Age: 61 Sex: Male
Residence:
Birthplace: Bluff City, KS

Characteristics

STR	33	16 / 6	DEX	48	24 / 9	INT (Idea)	70	35 / 14
CON	69	34 / 13	APP	25	12 / 5	POW	35	17 / 7
SIZ	60	30 / 12	EDU	88	44 / 17	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lennie Mattingly
Player:
Occupation:
Age: 57 Sex: Female
Residence:
Birthplace: Bogart, GA

Characteristics

STR	52	26 / 10	DEX	56	28 / 11	INT (Idea)	55	27 / 11
CON	27	13 / 5	APP	30	15 / 6	POW	45	22 / 9
SIZ	80	40 / 16	EDU	61	30 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jennings Parvin
Player:
Occupation:
Age: 70 Sex: Male
Residence:
Birthplace: Borden, IN

Characteristics

STR	31	15 / 6	DEX	62	31 / 12	INT (Idea)	55	27 / 11
CON	12	6 / 2	APP	40	20 / 8	POW	60	30 / 12
SIZ	55	27 / 11	EDU	67	33 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 6 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Nell Lemaire
Player:
Occupation:
Age: 68 Sex: Female
Residence:
Birthplace: Woollum, KY

Characteristics

STR	53	26 / 10	DEX	28	14 / 5	INT (Idea)	65	32 / 13
CON	19	9 / 3	APP	35	17 / 7	POW	20	10 / 4
SIZ	80	40 / 16	EDU	70	35 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 4 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Chauncey Denman
Player:
Occupation:
Age: 39 Sex: Male
Residence:
Birthplace: Cary, NC

Characteristics

STR	55	27 / 11	DEX	80	40 / 16	INT Idea	55	27 / 11
CON	30	15 / 6	APP	70	35 / 14	POW	50	25 / 10
SIZ	70	35 / 14	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Caroline Michalak
Player:
Occupation:
Age: 77 Sex: Female
Residence:
Birthplace: Tekonsha, MI

Characteristics

STR	36	18 / 7	DEX	57	28 / 11	INT (Idea)	55	27 / 11
CON	17	8 / 3	APP	10	5 / 2	POW	70	35 / 14
SIZ	75	37 / 15	EDU	64	32 / 12	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Timothy Brassfield
Player:
Occupation:
Age: 43 Sex: Male
Residence:
Birthplace: Ney, OH

Characteristics

STR	54	27 / 10	DEX	53	26 / 10	INT (Idea)	55	27 / 11
CON	43	21 / 8	APP	35	17 / 7	POW	55	27 / 11
SIZ	70	35 / 14	EDU	79	39 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 11

Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 11

Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Osie Kidney
Player:
Occupation:
Age: 65 Sex: Female
Residence:
Birthplace: Unionville, MO

Characteristics

STR	48	24 / 9	DEX	43	21 / 8	INT (Idea)	60	30 / 12
CON	29	14 / 5	APP	55	27 / 11	POW	25	12 / 5
SIZ	50	25 / 10	EDU	80	40 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 7 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 5 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Minor Donahoe
Player:
Occupation:
Age: 64 Sex: Male
Residence:
Birthplace: Mullin, TX

Characteristics

STR	34	17 / 6	DEX	48	24 / 9	INT Idea	60	30 / 12
CON	18	9 / 3	APP	70	35 / 14	POW	50	25 / 10
SIZ	80	40 / 16	EDU	70	35 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Julie Pearce
Player:
Occupation:
Age: 37 Sex: Female
Residence:
Birthplace: Pennville, IN

Characteristics

STR	85	42 / 17	DEX	60	30 / 12	INT (Idea)	65	32 / 13
CON	55	27 / 11	APP	70	35 / 14	POW	45	22 / 9
SIZ	75	37 / 15	EDU	56	28 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 13
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45
Start: 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 9
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Spencer Bogner
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: Lowman, ID

Characteristics

STR	25	12 / 5	DEX	60	30 / 12	INT (Idea)	60	30 / 12
CON	40	20 / 8	APP	45	22 / 9	POW	40	20 / 8
SIZ	45	22 / 9	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Norah Bogner
Player:
Occupation:
Age: 79 Sex: Female
Residence:
Birthplace: Rociada, NM

Characteristics

STR	31	15 / 6	DEX	42	21 / 8	INT (Idea)	65	32 / 13
CON	37	18 / 7	APP	30	15 / 6	POW	40	20 / 8
SIZ	55	27 / 11	EDU	85	42 / 17	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Merton Lampman
Player:
Occupation:
Age: 40 Sex: Male
Residence:
Birthplace: Malo, WA

Characteristics

STR	58	29 / 11	DEX	39	19 / 7	INT Idea	50	25 / 10
CON	63	31 / 12	APP	30	15 / 6	POW	30	15 / 6
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Audra McKenna
Player:
Occupation:
Age: 19 Sex: Female
Residence:
Birthplace: Sigourney, IA

Characteristics

STR	65	32 / 13	DEX	30	15 / 6	INT (Idea)	60	30 / 12
CON	70	35 / 14	APP	45	22 / 9	POW	55	27 / 11
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Orrin Niles
Player:
Occupation:
Age: 46 Sex: Male
Residence:
Birthplace: Wheaton, MD

Characteristics

STR	64	32 / 12	DEX	38	19 / 7	INT (Idea)	90	45 / 18
CON	53	26 / 10	APP	65	32 / 13	POW	60	30 / 12
SIZ	70	35 / 14	EDU	57	28 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Kay Trudell
Player:
Occupation:
Age: 75 Sex: Female
Residence:
Birthplace: Maple Glen, PA

Characteristics

STR	46	23 / 9	DEX	32	16 / 6	INT Idea	80	40 / 16
CON	32	16 / 6	APP	30	15 / 6	POW	70	35 / 14
SIZ	60	30 / 12	EDU	52	26 / 10	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Sarah Pressley
Player:
Occupation:
Age: 43 Sex: Male
Residence:
Birthplace: Huntington, VT

Characteristics

STR	48	24 / 9	DEX	63	31 / 12	INT Idea	75	37 / 15
CON	69	34 / 13	APP	30	15 / 6	POW	70	35 / 14
SIZ	70	35 / 14	EDU	55	27 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Evelina Mehta
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Waverly, WV

Characteristics

STR	38	19 / 7	DEX	34	17 / 6	INT (Idea)	65	32 / 13
CON	73	36 / 14	APP	45	22 / 9	POW	55	27 / 11
SIZ	80	40 / 16	EDU	67	33 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gus Poulson
Player:
Occupation:
Age: 51 Sex: Male
Residence:
Birthplace: Rochester, MN

Characteristics

STR	51	25 / 10	DEX	62	31 / 12	INT (Idea)	55	27 / 11
CON	67	33 / 13	APP	35	17 / 7	POW	45	22 / 9
SIZ	65	32 / 13	EDU	76	38 / 15	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Pearle Medders
Player:
Occupation:
Age: 39 Sex: Female
Residence:
Birthplace: Lonepine, MT

Characteristics

STR	45	22 / 9	DEX	45	22 / 9	INT (Idea)	65	32 / 13
CON	60	30 / 12	APP	45	22 / 9	POW	65	32 / 13
SIZ	50	25 / 10	EDU	73	36 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 65

Luck — Luck Total: 65

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Aaron Ferguson
Player:
Occupation:
Age: 26 Sex: Male
Residence:
Birthplace: Brewster, NY

Characteristics

STR	30	15 / 6	DEX	40	20 / 8	INT (Idea)	65	32 / 13
CON	60	30 / 12	APP	55	27 / 11	POW	75	37 / 15
SIZ	80	40 / 16	EDU	53	26 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Iola Godwin
Player:
Occupation:
Age: 54 Sex: Female
Residence:
Birthplace: Deltona, FL

Characteristics

STR	47	23 / 9	DEX	52	26 / 10	INT (Idea)	40	20 / 8
CON	76	38 / 15	APP	30	15 / 6	POW	25	12 / 5
SIZ	40	20 / 8	EDU	67	33 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 25 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 5 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Eldon Labelle
Player:
Occupation:
Age: 54 Sex: Male
Residence:
Birthplace: Gravette, AR

Characteristics

STR	47	23 / 9	DEX	32	16 / 6	INT Idea	70	35 / 14
CON	21	10 / 4	APP	35	17 / 7	POW	20	10 / 4
SIZ	80	40 / 16	EDU	68	34 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 4 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Evalyn Greathouse
Player:
Occupation:
Age: 38 Sex: Female
Residence:
Birthplace: Shohola, PA

Characteristics

STR	45	22 / 9	DEX	40	20 / 8	INT (Idea)	60	30 / 12
CON	45	22 / 9	APP	75	37 / 15	POW	55	27 / 11
SIZ	60	30 / 12	EDU	79	39 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gerard Wysocki
Player:
Occupation:
Age: 63 Sex: Male
Residence:
Birthplace: Blue Grass, VA

Characteristics

STR	43	21 / 8	DEX	59	29 / 11	INT (Idea)	80	40 / 16
CON	63	31 / 12	APP	15	7 / 3	POW	50	25 / 10
SIZ	40	20 / 8	EDU	79	39 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Nonie Aguilar
Player:
Occupation:
Age: 43 Sex: Female
Residence:
Birthplace: West Liberty, OH

Characteristics

STR	63	31 / 12	DEX	59	29 / 11	INT (Idea)	75	37 / 15
CON	48	24 / 9	APP	40	20 / 8	POW	50	25 / 10
SIZ	70	35 / 14	EDU	65	32 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Timothy Hewitt
Player:
Occupation:
Age: 20 Sex: Male
Residence:
Birthplace: Havana, FL

Characteristics

STR	40	20 / 8	DEX	30	15 / 6	INT (Idea)	80	40 / 16
CON	55	27 / 11	APP	75	37 / 15	POW	60	30 / 12
SIZ	60	30 / 12	EDU	72	36 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Era Padilla
Player:
Occupation:
Age: 47 Sex: Female
Residence:
Birthplace: Marston, NC

Characteristics

STR	18	9 / 3	DEX	64	32 / 12	INT (Idea)	40	20 / 8
CON	43	21 / 8	APP	25	12 / 5	POW	40	20 / 8
SIZ	65	32 / 13	EDU	47	23 / 9	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Buford Earle
Player:
Occupation:
Age: 38 Sex: Male
Residence:
Birthplace: Youngstown, OH

Characteristics

STR	30	15 / 6	DEX	40	20 / 8	INT (Idea)	55	27 / 11
CON	45	22 / 9	APP	65	32 / 13	POW	20	10 / 4
SIZ	85	42 / 17	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 4 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Harriet Garnes
Player:
Occupation:
Age: 29 Sex: Female
Residence:
Birthplace: New Orleans, LA

Characteristics

STR	35	17 / 7	DEX	35	17 / 7	INT (Idea)	65	32 / 13
CON	45	22 / 9	APP	40	20 / 8	POW	45	22 / 9
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Eldridge Henninger

Player:

Occupation:

Age: 61 Sex: Male

Residence:

Birthplace: Ida, AR

Characteristics

STR	74	37 / 14	DEX	33	16 / 6	INT Idea	55	27 / 11
CON	48	24 / 9	APP	45	22 / 9	POW	60	30 / 12
SIZ	55	27 / 11	EDU	60	30 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Delilah Mauzy
Player:
Occupation:
Age: 67 Sex: Female
Residence:
Birthplace: Flower Mound, TX

Characteristics

STR	48	24 / 9	DEX	53	26 / 10	INT Idea	60	30 / 12
CON	34	17 / 6	APP	15	7 / 3	POW	70	35 / 14
SIZ	50	25 / 10	EDU	60	30 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hayden Talmadge
Player:
Occupation:
Age: 61 Sex: Male
Residence:
Birthplace: Bittinger, MD

Characteristics

STR	59	29 / 11	DEX	48	24 / 9	INT (Idea)	50	25 / 10
CON	53	26 / 10	APP	30	15 / 6	POW	25	12 / 5
SIZ	65	32 / 13	EDU	56	28 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 25 (Start 99)

Luck — Luck Total: 55

Magic Points — Current MP: 5 (Max MP)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Blanch Whatley
Player:
Occupation:
Age: 30 Sex: Female
Residence:
Birthplace: Sonora, CA

Characteristics

STR	60	30 / 12	DEX	60	30 / 12	INT (Idea)	70	35 / 14
CON	65	32 / 13	APP	90	45 / 18	POW	45	22 / 9
SIZ	60	30 / 12	EDU	73	36 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clay Foltz
Player:
Occupation:
Age: 72 Sex: Male
Residence:
Birthplace: Meeker, OK

Characteristics

STR	61	30 / 12	DEX	47	23 / 9	INT (Idea)	75	37 / 15
CON	22	11 / 4	APP	55	27 / 11	POW	50	25 / 10
SIZ	70	35 / 14	EDU	65	32 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Pinkie Hultgren
Player:
Occupation:
Age: 66 Sex: Female
Residence:
Birthplace: Durants Neck, NC

Characteristics

STR	43	21 / 8	DEX	33	16 / 6	INT Idea	55	27 / 11
CON	24	12 / 4	APP	30	15 / 6	POW	65	32 / 13
SIZ	90	45 / 18	EDU	55	27 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Selmer Crockett
Player:
Occupation:
Age: 67 Sex: Male
Residence:
Birthplace: Papillion, NE

Characteristics

STR	13	6 / 2	DEX	69	34 / 13	INT Idea	75	37 / 15
CON	48	24 / 9	APP	35	17 / 7	POW	80	40 / 16
SIZ	70	35 / 14	EDU	92	46 / 18	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Clarissa Kaspar
Player:
Occupation:
Age: 77 Sex: Female
Residence:
Birthplace: Carter, MT

Characteristics

STR	32	16 / 6	DEX	16	8 / 3	INT (Idea)	70	35 / 14
CON	27	13 / 5	APP	25	12 / 5	POW	70	35 / 14
SIZ	65	32 / 13	EDU	61	30 / 12	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alonza Feller
Player:
Occupation:
Age: 66 Sex: Male
Residence:
Birthplace: Pomaria, SC

Characteristics

STR	24	12 / 4	DEX	43	21 / 8	INT (Idea)	40	20 / 8
CON	28	14 / 5	APP	25	12 / 5	POW	40	20 / 8
SIZ	80	40 / 16	EDU	68	34 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 8 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Bridget Herod
Player:
Occupation:
Age: 19 Sex: Female
Residence:
Birthplace: Lynnwood, WA

Characteristics

STR	50	25 / 10	DEX	65	32 / 13	INT (Idea)	70	35 / 14
CON	40	20 / 8	APP	50	25 / 10	POW	65	32 / 13
SIZ	40	20 / 8	EDU	85	42 / 17	Move Rate	9	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: David Marsala
Player:
Occupation:
Age: 57 Sex: Male
Residence:
Birthplace: Afton, VA

Characteristics

STR	52	26 / 10	DEX	61	30 / 12	INT (Idea)	90	45 / 18
CON	22	11 / 4	APP	55	27 / 11	POW	45	22 / 9
SIZ	60	30 / 12	EDU	67	33 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 8 (Max HP; Major Wound ☐; Temp. Insane ☐; Indef. Insane ☐)

Sanity — Current Sanity: 45 (Start 99x)

Luck — Luck Total: 80

Magic Points — Current MP: 9 (Max MP)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Philomena Hepler
Player:
Occupation:
Age: 18 Sex: Female
Residence:
Birthplace: Cornelius, OR

Characteristics

STR	22	11 / 4	DEX	45	22 / 9	INT (Idea)	45	22 / 9
CON	60	30 / 12	APP	65	32 / 13	POW	50	25 / 10
SIZ	48	24 / 9	EDU	45	22 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Walton Svoboda
Player:
Occupation:
Age: 67 Sex: Male
Residence:
Birthplace: Forest Park, GA

Characteristics

STR	68	34 / 13	DEX	39	19 / 7	INT (Idea)	50	25 / 10
CON	53	26 / 10	APP	20	10 / 4	POW	35	17 / 7
SIZ	80	40 / 16	EDU	59	29 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 13
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35
Start: 99

Luck — Luck Total: 75

Magic Points — Current MP: 7
Max MP

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Joe Poche
Player:
Occupation:
Age: 74 Sex: Female
Residence:
Birthplace: Concord, GA

Characteristics

STR	51	25 / 10	DEX	67	33 / 13	INT (Idea)	80	40 / 16
CON	37	18 / 7	APP	40	20 / 8	POW	55	27 / 11
SIZ	85	42 / 17	EDU	71	35 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge: