Name: Perley Mauriello
Player:
Occupation:
Age: 45 Sex: Male
Residence:
Birthplace: North Cambridge, MA

Characteristics

STR	44	22 / 8	DEX	48	24 / 9	INT (Idea)	65	32 / 13
CON	53	26 / 10	APP	70	35 / 14	POW	20	10 / 4
SIZ	60	30 / 12	EDU	56	28 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐ Start 99

Sanity — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 4 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Basil Bachelder
Player:
Occupation:
Age: 39 Sex: Female
Residence:
Birthplace: Decatur, AL

Characteristics

STR	55	27 / 11	DEX	65	32 / 13	INT (Idea)	60	30 / 12
CON	70	35 / 14	APP	65	32 / 13	POW	60	30 / 12
SIZ	70	35 / 14	EDU	61	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Raphael Crissman
Player:
Occupation:
Age: 73 Sex: Male
Residence:
Birthplace: Elkhart, IN

Characteristics

STR	47	23 / 9	DEX	57	28 / 11	INT (Idea)	70	35 / 14
CON	6	3 / 1	APP	45	22 / 9	POW	60	30 / 12
SIZ	75	37 / 15	EDU	85	42 / 17	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Edith Durand
Player:
Occupation:
Age: 26 Sex: Female
Residence:
Birthplace: Fort Sam Houston, TX

Characteristics

STR	50	25 / 10	DEX	60	30 / 12	INT Idea	75	37 / 15
CON	45	22 / 9	APP	50	25 / 10	POW	55	27 / 11
SIZ	65	32 / 13	EDU	73	36 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Eduardo Enochs
Player:
Occupation:
Age: 46 Sex: Male
Residence:
Birthplace: Paulden, AZ

Characteristics

STR	28	14 / 5	DEX	59	29 / 11	INT (Idea)	90	45 / 18
CON	38	19 / 7	APP	45	22 / 9	POW	20	10 / 4
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 (Max HP; Major Wound ☐; Temp. Insane ☐; Indef. Insane ☐)

Sanity — Current Sanity: 20 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 4 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Shelby Bane
Player:
Occupation:
Age: 54 Sex: Female
Residence:
Birthplace: Scottown, OH

Characteristics

STR	67	33 / 13	DEX	51	25 / 10	INT (Idea)	70	35 / 14
CON	62	31 / 12	APP	65	32 / 13	POW	50	25 / 10
SIZ	90	45 / 18	EDU	65	32 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Norman Wimberly
Player:
Occupation:
Age: 37 Sex: Male
Residence:
Birthplace: Whipholt, MN

Characteristics

STR	45	22 / 9	DEX	65	32 / 13	INT Idea	85	42 / 17
CON	30	15 / 6	APP	55	27 / 11	POW	65	32 / 13
SIZ	65	32 / 13	EDU	44	22 / 8	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Burt Luttrell
Player:
Occupation:
Age: 78 Sex: Female
Residence:
Birthplace: Iron Mountain, MO

Characteristics

STR	22	11 / 4	DEX	32	16 / 6	INT Idea	80	40 / 16
CON	36	18 / 7	APP	5	2 / 1	POW	55	27 / 11
SIZ	50	25 / 10	EDU	56	28 / 11	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Grant Barreiro
Player:
Occupation:
Age: 48 Sex: Male
Residence:
Birthplace: New Albin, IA

Characteristics

STR	74	37 / 14	DEX	73	36 / 14	INT (Idea)	45	22 / 9
CON	43	21 / 8	APP	40	20 / 8	POW	65	32 / 13
SIZ	60	30 / 12	EDU	84	42 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clifford Vanderburg
Player:
Occupation:
Age: 72 Sex: Female
Residence:
Birthplace: Tenino, WA

Characteristics

STR	17	8 / 3	DEX	26	13 / 5	INT Idea	60	30 / 12
CON	62	31 / 12	APP	35	17 / 7	POW	55	27 / 11
SIZ	65	32 / 13	EDU	76	38 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hugh Fredette
Player:
Occupation:
Age: 73 Sex: Male
Residence:
Birthplace: Vernon, NJ

Characteristics

STR	46	23 / 9	DEX	27	13 / 5	INT (Idea)	55	27 / 11
CON	62	31 / 12	APP	40	20 / 8	POW	30	15 / 6
SIZ	70	35 / 14	EDU	65	32 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Preston Quintanilla
Player:
Occupation:
Age: 19 Sex: Female
Residence:
Birthplace: Doyle, CA

Characteristics

STR	62	31 / 12	DEX	55	27 / 11	INT (Idea)	50	25 / 10
CON	45	22 / 9	APP	50	25 / 10	POW	60	30 / 12
SIZ	68	34 / 13	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elvis Harwood
Player:
Occupation:
Age: 74 Sex: Male
Residence:
Birthplace: Farmdale, OH

Characteristics

STR	57	28 / 11	DEX	47	23 / 9	INT (Idea)	55	27 / 11
CON	21	10 / 4	APP	10	5 / 2	POW	65	32 / 13
SIZ	60	30 / 12	EDU	75	37 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Louise Lafferty
Player:
Occupation:
Age: 62 Sex: Female
Residence:
Birthplace: 95411, CA

Characteristics

STR	43	21 / 8	DEX	28	14 / 5	INT (Idea)	65	32 / 13
CON	44	22 / 8	APP	25	12 / 5	POW	75	37 / 15
SIZ	55	27 / 11	EDU	41	20 / 8	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Otha Roundtree
Player:
Occupation:
Age: 73 Sex: Male
Residence:
Birthplace: Salineville, OH

Characteristics

STR	22	11 / 4	DEX	21	10 / 4	INT (Idea)	50	25 / 10
CON	32	16 / 6	APP	55	27 / 11	POW	40	20 / 8
SIZ	70	35 / 14	EDU	89	44 / 17	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Parker Olin
Player:
Occupation:
Age: 27 Sex: Female
Residence:
Birthplace: Carthage, NC

Characteristics

STR	50	25 / 10	DEX	25	12 / 5	INT (Idea)	60	30 / 12
CON	55	27 / 11	APP	40	20 / 8	POW	50	25 / 10
SIZ	80	40 / 16	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Leander Willie
Player:
Occupation:
Age: 77 Sex: Male
Residence:
Birthplace: Lavonia, GA

Characteristics

STR	22	11 / 4	DEX	31	15 / 6	INT (Idea)	50	25 / 10
CON	52	26 / 10	APP	5	2 / 1	POW	40	20 / 8
SIZ	60	30 / 12	EDU	56	28 / 11	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Willam Gatton
Player:
Occupation:
Age: 79 Sex: Female
Residence:
Birthplace: Tulsa, OK

Characteristics

STR	72	36 / 14	DEX	36	18 / 7	INT (Idea)	70	35 / 14
CON	27	13 / 5	APP	20	10 / 4	POW	20	10 / 4
SIZ	45	22 / 9	EDU	80	40 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 7
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐ Start 99

Sanity — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 4
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Burrell Stephens
Player:
Occupation:
Age: 66 Sex: Male
Residence:
Birthplace: Hughes, AR

Characteristics

STR	38	19 / 7	DEX	53	26 / 10	INT Idea	55	27 / 11
CON	39	19 / 7	APP	50	25 / 10	POW	60	30 / 12
SIZ	65	32 / 13	EDU	77	38 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Reed Puls
Player:
Occupation:
Age: 15 Sex: Female
Residence:
Birthplace: Marshallberg, NC

Characteristics

STR	41	20 / 8	DEX	40	20 / 8	INT (Idea)	60	30 / 12
CON	60	30 / 12	APP	60	30 / 12	POW	75	37 / 15
SIZ	59	29 / 11	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clarance Mccallister
Player:
Occupation:
Age: 76 Sex: Male
Residence:
Birthplace: Sandstone, WV

Characteristics

STR	12	6 / 2	DEX	52	26 / 10	INT (Idea)	55	27 / 11
CON	51	25 / 10	APP	20	10 / 4	POW	70	35 / 14
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Terrence Leeson
Player:
Occupation:
Age: 55 Sex: Female
Residence:
Birthplace: Wolf Lake, IL

Characteristics

STR	27	13 / 5	DEX	66	33 / 13	INT Idea	65	32 / 13
CON	57	28 / 11	APP	70	35 / 14	POW	45	22 / 9
SIZ	75	37 / 15	EDU	65	32 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bennie Papadopoulos
Player:
Occupation:
Age: 60 Sex: Male
Residence:
Birthplace: 23114, VA

Characteristics

STR	48	24 / 9	DEX	69	34 / 13	INT (Idea)	70	35 / 14
CON	53	26 / 10	APP	40	20 / 8	POW	35	17 / 7
SIZ	65	32 / 13	EDU	76	38 / 15	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Ross Mckinley
Player:
Occupation:
Age: 26 Sex: Female
Residence:
Birthplace: Villard, MN

Characteristics

STR	55	27 / 11	DEX	65	32 / 13	INT Idea	55	27 / 11
CON	55	27 / 11	APP	35	17 / 7	POW	80	40 / 16
SIZ	55	27 / 11	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: General Magruder
Player:
Occupation:
Age: 67 Sex: Male
Residence:
Birthplace: Powellton, WV

Characteristics

STR	74	37 / 14	DEX	43	21 / 8	INT Idea	75	37 / 15
CON	33	16 / 6	APP	40	20 / 8	POW	85	42 / 17
SIZ	80	40 / 16	EDU	85	42 / 17	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 85

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 17 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Glenn Cupp
Player:
Occupation:
Age: 37 Sex: Female
Residence:
Birthplace: Kempton, IL

Characteristics

STR	50	25 / 10	DEX	55	27 / 11	INT (Idea)	80	40 / 16
CON	35	17 / 7	APP	80	40 / 16	POW	55	27 / 11
SIZ	65	32 / 13	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clarance Kania
Player:
Occupation:
Age: 30 Sex: Male
Residence:
Birthplace: Groves, TX

Characteristics

STR	40	20 / 8	DEX	50	25 / 10	INT (Idea)	65	32 / 13
CON	55	27 / 11	APP	85	42 / 17	POW	35	17 / 7
SIZ	65	32 / 13	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Harmon Scheidt
Player:
Occupation:
Age: 32 Sex: Female
Residence:
Birthplace: Conrath, WI

Characteristics

STR	45	22 / 9	DEX	80	40 / 16	INT (Idea)	45	22 / 9
CON	40	20 / 8	APP	25	12 / 5	POW	25	12 / 5
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 25 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hillard Flaugher
Player:
Occupation:
Age: 26 Sex: Male
Residence:
Birthplace: San Jose, CA

Characteristics

STR	45	22 / 9	DEX	70	35 / 14	INT (Idea)	75	37 / 15
CON	40	20 / 8	APP	35	17 / 7	POW	30	15 / 6
SIZ	70	35 / 14	EDU	64	32 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 30

Luck — Luck Total: 60

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Willam Cullins
Player:
Occupation:
Age: 66 Sex: Female
Residence:
Birthplace: Mc Grann, PA

Characteristics

STR	43	21 / 8	DEX	34	17 / 6	INT (Idea)	45	22 / 9
CON	38	19 / 7	APP	20	10 / 4	POW	45	22 / 9
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clint Edick
Player:
Occupation:
Age: 24 Sex: Male
Residence:
Birthplace: Hurst, TX

Characteristics

STR	60	30 / 12	DEX	55	27 / 11	INT (Idea)	60	30 / 12
CON	70	35 / 14	APP	50	25 / 10	POW	75	37 / 15
SIZ	65	32 / 13	EDU	97	48 / 19	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Annie York
Player:
Occupation:
Age: 68 Sex: Female
Residence:
Birthplace: Wood River Junct, RI

Characteristics

STR	59	29 / 11	DEX	68	34 / 13	INT (Idea)	55	27 / 11
CON	73	36 / 14	APP	50	25 / 10	POW	50	25 / 10
SIZ	65	32 / 13	EDU	64	32 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Noah Raybon
Player:
Occupation:
Age: 31 Sex: Male
Residence:
Birthplace: Sacramento, CA

Characteristics

STR	35	17 / 7	DEX	55	27 / 11	INT (Idea)	60	30 / 12
CON	70	35 / 14	APP	50	25 / 10	POW	50	25 / 10
SIZ	65	32 / 13	EDU	72	36 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 50

Luck — Luck Total: 40

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gerhard Schober
Player:
Occupation:
Age: 62 Sex: Female
Residence:
Birthplace: Wentworth, WI

Characteristics

STR	23	11 / 4	DEX	59	29 / 11	INT (Idea)	55	27 / 11
CON	53	26 / 10	APP	35	17 / 7	POW	35	17 / 7
SIZ	55	27 / 11	EDU	74	37 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hilton Hoehne
Player:
Occupation:
Age: 45 Sex: Male
Residence:
Birthplace: Windy, KY

Characteristics

STR	19	9 / 3	DEX	63	31 / 12	INT (Idea)	65	32 / 13
CON	58	29 / 11	APP	80	40 / 16	POW	25	12 / 5
SIZ	60	30 / 12	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Nat Tesch
Player:
Occupation:
Age: 27 Sex: Female
Residence:
Birthplace: Four Corners, WY

Characteristics

STR	45	22 / 9	DEX	45	22 / 9	INT (Idea)	55	27 / 11
CON	55	27 / 11	APP	55	27 / 11	POW	50	25 / 10
SIZ	55	27 / 11	EDU	56	28 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Judge Fairfield
Player:
Occupation:
Age: 67 Sex: Male
Residence:
Birthplace: Ozan, AR

Characteristics

STR	33	16 / 6	DEX	38	19 / 7	INT (Idea)	55	27 / 11
CON	14	7 / 2	APP	25	12 / 5	POW	55	27 / 11
SIZ	70	35 / 14	EDU	76	38 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 55

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Jewell Durrant
Player:
Occupation:
Age: 63 Sex: Female
Residence:
Birthplace: Bridgewater Corn, VT

Characteristics

STR	38	19 / 7	DEX	39	19 / 7	INT (Idea)	65	32 / 13
CON	73	36 / 14	APP	45	22 / 9	POW	70	35 / 14
SIZ	90	45 / 18	EDU	74	37 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 16 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jean Vanhoy
Player:
Occupation:
Age: 27 Sex: Male
Residence:
Birthplace: Miami, FL

Characteristics

STR	35	17 / 7	DEX	70	35 / 14	INT Idea	70	35 / 14
CON	45	22 / 9	APP	50	25 / 10	POW	45	22 / 9
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rose Bermudes
Player:
Occupation:
Age: 21 Sex: Female
Residence:
Birthplace: Arvada, CO

Characteristics

STR	60	30 / 12	DEX	50	25 / 10	INT (Idea)	65	32 / 13
CON	75	37 / 15	APP	60	30 / 12	POW	70	35 / 14
SIZ	55	27 / 11	EDU	90	45 / 18	Move Rate	8	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Shelby Saari
Player:
Occupation:
Age: 77 Sex: Male
Residence:
Birthplace: Onondaga, NY

Characteristics

STR	47	23 / 9	DEX	56	28 / 11	INT Idea	65	32 / 13
CON	37	18 / 7	APP	50	25 / 10	POW	45	22 / 9
SIZ	75	37 / 15	EDU	55	27 / 11	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hunter Vineyard
Player:
Occupation:
Age: 74 Sex: Female
Residence:
Birthplace: Plainville, CT

Characteristics

STR	67	33 / 13	DEX	76	38 / 15	INT (Idea)	65	32 / 13
CON	37	18 / 7	APP	20	10 / 4	POW	60	30 / 12
SIZ	75	37 / 15	EDU	76	38 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Augustus Simas
Player:
Occupation:
Age: 22 Sex: Male
Residence:
Birthplace: Lashmeet, WV

Characteristics

STR	85	42 / 17	DEX	55	27 / 11	INT (Idea)	55	27 / 11
CON	30	15 / 6	APP	40	20 / 8	POW	50	25 / 10
SIZ	50	25 / 10	EDU	65	32 / 13	Move Rate	9	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Denver Gooch
Player:
Occupation:
Age: 42 Sex: Female
Residence:
Birthplace: Glendale, CA

Characteristics

STR	59	29 / 11	DEX	73	36 / 14	INT (Idea)	75	37 / 15
CON	73	36 / 14	APP	60	30 / 12	POW	60	30 / 12
SIZ	85	42 / 17	EDU	60	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rollin Mckinnis
Player:
Occupation:
Age: 55 Sex: Male
Residence:
Birthplace: Laird, CO

Characteristics

STR	37	18 / 7	DEX	71	35 / 14	INT (Idea)	70	35 / 14
CON	47	23 / 9	APP	35	17 / 7	POW	55	27 / 11
SIZ	70	35 / 14	EDU	83	41 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Oran Million
Player:
Occupation:
Age: 43 Sex: Female
Residence:
Birthplace: Greenwood, VA

Characteristics

STR	48	24 / 9	DEX	48	24 / 9	INT (Idea)	75	37 / 15
CON	39	19 / 7	APP	15	7 / 3	POW	60	30 / 12
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Jim Faison
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Sweetwater, TN

Characteristics

STR	53	26 / 10	DEX	24	12 / 4	INT (Idea)	75	37 / 15
CON	53	26 / 10	APP	45	22 / 9	POW	65	32 / 13
SIZ	60	30 / 12	EDU	55	27 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 (Max HP; Major Wound ☐; Temp. Insane ☐; Indef. Insane ☐)

Sanity — Current Sanity: 65 (Start 99)

Luck — Luck Total: 65

Magic Points — Current MP: 13 (Max MP)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Austin Helwig
Player:
Occupation:
Age: 41 Sex: Female
Residence:
Birthplace: Sabillasville, MD

Characteristics

STR	44	22 / 8	DEX	33	16 / 6	INT (Idea)	80	40 / 16
CON	33	16 / 6	APP	40	20 / 8	POW	55	27 / 11
SIZ	50	25 / 10	EDU	71	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Melton Whetsel
Player:
Occupation:
Age: 35 Sex: Male
Residence:
Birthplace: Pilot Hill, CA

Characteristics

STR	30	15 / 6	DEX	50	25 / 10	INT (Idea)	50	25 / 10
CON	75	37 / 15	APP	85	42 / 17	POW	40	20 / 8
SIZ	75	37 / 15	EDU	67	33 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Wilson Valenzuela
Player:
Occupation:
Age: 66 Sex: Female
Residence:
Birthplace: Otisco, MN

Characteristics

STR	39	19 / 7	DEX	53	26 / 10	INT (Idea)	55	27 / 11
CON	68	34 / 13	APP	55	27 / 11	POW	45	22 / 9
SIZ	65	32 / 13	EDU	79	39 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Augustus Artz
Player:
Occupation:
Age: 34 Sex: Male
Residence:
Birthplace: Cartwright, ND

Characteristics

STR	50	25 / 10	DEX	65	32 / 13	INT (Idea)	70	35 / 14
CON	40	20 / 8	APP	65	32 / 13	POW	60	30 / 12
SIZ	70	35 / 14	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Neal Sweat
Player:
Occupation:
Age: 57 Sex: Female
Residence:
Birthplace: Titusville, PA

Characteristics

STR	37	18 / 7	DEX	62	31 / 12	INT (Idea)	85	42 / 17
CON	51	25 / 10	APP	25	12 / 5	POW	50	25 / 10
SIZ	60	30 / 12	EDU	60	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Roe Manzanares
Player:
Occupation:
Age: 49 Sex: Male
Residence:
Birthplace: Erwinna, PA

Characteristics

STR	58	29 / 11	DEX	43	21 / 8	INT (Idea)	60	30 / 12
CON	69	34 / 13	APP	45	22 / 9	POW	40	20 / 8
SIZ	85	42 / 17	EDU	77	38 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ferdinand McCaulley
Player:
Occupation:
Age: 39 Sex: Female
Residence:
Birthplace: Carney, OK

Characteristics

STR	60	30 / 12	DEX	25	12 / 5	INT (Idea)	60	30 / 12
CON	30	15 / 6	APP	20	10 / 4	POW	65	32 / 13
SIZ	55	27 / 11	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rupert Sumpter
Player:
Occupation:
Age: 48 Sex: Male
Residence:
Birthplace: Del Rey Oaks, CA

Characteristics

STR	59	29 / 11	DEX	63	31 / 12	INT (Idea)	60	30 / 12
CON	48	24 / 9	APP	25	12 / 5	POW	50	25 / 10
SIZ	40	20 / 8	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Richard Cabral
Player:
Occupation:
Age: 18 Sex: Female
Residence:
Birthplace: Punxsutawney, PA

Characteristics

STR	59	29 / 11	DEX	40	20 / 8	INT (Idea)	55	27 / 11
CON	75	37 / 15	APP	70	35 / 14	POW	30	15 / 6
SIZ	61	30 / 12	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Steven Arevalo
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Quincy, OH

Characteristics

STR	73	36 / 14	DEX	24	12 / 4	INT Idea	75	37 / 15
CON	53	26 / 10	APP	20	10 / 4	POW	50	25 / 10
SIZ	65	32 / 13	EDU	58	29 / 11	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mabel Monzon
Player:
Occupation:
Age: 73 Sex: Female
Residence:
Birthplace: Lester Prairie, MN

Characteristics

STR	46	23 / 9	DEX	62	31 / 12	INT (Idea)	60	30 / 12
CON	17	8 / 3	APP	30	15 / 6	POW	50	25 / 10
SIZ	70	35 / 14	EDU	76	38 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Tim Spies
Player:
Occupation:
Age: 76 Sex: Male
Residence:
Birthplace: Taylor, MS

Characteristics

STR	42	21 / 8	DEX	42	21 / 8	INT (Idea)	75	37 / 15
CON	41	20 / 8	APP	10	5 / 2	POW	85	42 / 17
SIZ	40	20 / 8	EDU	53	26 / 10	Move Rate	5	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 85 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 17 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Doctor Robins
Player:
Occupation:
Age: 72 Sex: Female
Residence:
Birthplace: Johnstown, NY

Characteristics

STR	21	10 / 4	DEX	27	13 / 5	INT (Idea)	50	25 / 10
CON	37	18 / 7	APP	20	10 / 4	POW	30	15 / 6
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Asa Easterly
Player:
Occupation:
Age: 18 Sex: Male
Residence:
Birthplace: Florence, WI

Characteristics

STR	49	24 / 9	DEX	45	22 / 9	INT Idea	55	27 / 11
CON	40	20 / 8	APP	35	17 / 7	POW	55	27 / 11
SIZ	56	28 / 11	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Addie Coop

Player:

Occupation:

Age: 51 Sex: Female

Residence:

Birthplace: Galesburg, IL

Characteristics

STR	67	33 / 13	DEX	71	35 / 14	INT (Idea)	40	20 / 8
CON	37	18 / 7	APP	50	25 / 10	POW	15	7 / 3
SIZ	70	35 / 14	EDU	60	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 15 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 3 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Unknown Landreneau
Player:
Occupation:
Age: 30 Sex: Male
Residence:
Birthplace: La Valle, WI

Characteristics

STR	40	20 / 8	DEX	60	30 / 12	INT (Idea)	65	32 / 13
CON	35	17 / 7	APP	40	20 / 8	POW	55	27 / 11
SIZ	75	37 / 15	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Forest Brackin
Player:
Occupation:
Age: 43 Sex: Female
Residence:
Birthplace: Savannah, MO

Characteristics

STR	48	24 / 9	DEX	74	37 / 14	INT (Idea)	70	35 / 14
CON	53	26 / 10	APP	60	30 / 12	POW	35	17 / 7
SIZ	85	42 / 17	EDU	90	45 / 18	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Douglas Thomson
Player:
Occupation:
Age: 27 Sex: Male
Residence:
Birthplace: Mill Shoals, IL

Characteristics

STR	50	25 / 10	DEX	45	22 / 9	INT (Idea)	65	32 / 13
CON	30	15 / 6	APP	70	35 / 14	POW	40	20 / 8
SIZ	65	32 / 13	EDU	84	42 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Steve Dunkle
Player:
Occupation:
Age: 39 Sex: Female
Residence:
Birthplace: Grand Beach, MI

Characteristics

STR	45	22 / 9	DEX	35	17 / 7	INT (Idea)	80	40 / 16
CON	25	12 / 5	APP	20	10 / 4	POW	85	42 / 17
SIZ	60	30 / 12	EDU	78	39 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 85

Luck — Luck Total: 70

Magic Points — Current MP: 17 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Roger Gongora
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: Mc Intosh, SD

Characteristics

STR	50	25 / 10	DEX	45	22 / 9	INT Idea	50	25 / 10
CON	45	22 / 9	APP	70	35 / 14	POW	50	25 / 10
SIZ	50	25 / 10	EDU	85	42 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Maxie Sak
Player:
Occupation:
Age: 29 Sex: Female
Residence:
Birthplace: Poland, IN

Characteristics

STR	75	37 / 15	DEX	45	22 / 9	INT (Idea)	55	27 / 11
CON	85	42 / 17	APP	55	27 / 11	POW	60	30 / 12
SIZ	65	32 / 13	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alton Gaymon
Player:
Occupation:
Age: 20 Sex: Male
Residence:
Birthplace: Haw River, NC

Characteristics

STR	35	17 / 7	DEX	70	35 / 14	INT Idea	80	40 / 16
CON	55	27 / 11	APP	55	27 / 11	POW	35	17 / 7
SIZ	45	22 / 9	EDU	54	27 / 10	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Zeb Thrall
Player:
Occupation:
Age: 70 Sex: Female
Residence:
Birthplace: Holstein, NE

Characteristics

STR	21	10 / 4	DEX	52	26 / 10	INT Idea	75	37 / 15
CON	62	31 / 12	APP	50	25 / 10	POW	50	25 / 10
SIZ	70	35 / 14	EDU	71	35 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Wade Christopher

Player:

Occupation:

Age: 27 Sex: Male

Residence:

Birthplace: Olney, IL

Characteristics

STR	55	27 / 11	DEX	30	15 / 6	INT Idea	60	30 / 12
CON	45	22 / 9	APP	55	27 / 11	POW	50	25 / 10
SIZ	75	37 / 15	EDU	77	38 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Max Utz
Player:
Occupation:
Age: 50 Sex: Female
Residence:
Birthplace: Hosmer, SD

Characteristics

STR	27	13 / 5	DEX	77	38 / 15	INT (Idea)	85	42 / 17
CON	71	35 / 14	APP	70	35 / 14	POW	40	20 / 8
SIZ	55	27 / 11	EDU	57	28 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Dayton Soule
Player:
Occupation:
Age: 25 Sex: Male
Residence:
Birthplace: Newberry, SC

Characteristics

STR	40	20 / 8	DEX	55	27 / 11	INT (Idea)	65	32 / 13
CON	65	32 / 13	APP	35	17 / 7	POW	65	32 / 13
SIZ	65	32 / 13	EDU	64	32 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Oscar Hallman
Player:
Occupation:
Age: 33 Sex: Female
Residence:
Birthplace: Matagorda, TX

Characteristics

STR	45	22 / 9	DEX	30	15 / 6	INT (Idea)	60	30 / 12
CON	55	27 / 11	APP	40	20 / 8	POW	60	30 / 12
SIZ	65	32 / 13	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Al Brittain
Player:
Occupation:
Age: 58 Sex: Male
Residence:
Birthplace: Stirum, ND

Characteristics

STR	81	40 / 16	DEX	52	26 / 10	INT Idea	50	25 / 10
CON	82	41 / 16	APP	70	35 / 14	POW	50	25 / 10
SIZ	65	32 / 13	EDU	64	32 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jim Wojcik
Player:
Occupation:
Age: 77 Sex: Female
Residence:
Birthplace: Lost Lake, CA

Characteristics

STR	37	18 / 7	DEX	32	16 / 6	INT Idea	80	40 / 16
CON	41	20 / 8	APP	20	10 / 4	POW	45	22 / 9
SIZ	65	32 / 13	EDU	74	37 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gustav Gengler
Player:
Occupation:
Age: 67 Sex: Male
Residence:
Birthplace: Millington, MD

Characteristics

STR	54	27 / 10	DEX	38	19 / 7	INT (Idea)	65	32 / 13
CON	58	29 / 11	APP	30	15 / 6	POW	60	30 / 12
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Matt Piscitelli
Player:
Occupation:
Age: 15 Sex: Female
Residence:
Birthplace: Elliston, OH

Characteristics

STR	48	24 / 9	DEX	55	27 / 11	INT (Idea)	55	27 / 11
CON	65	32 / 13	APP	65	32 / 13	POW	50	25 / 10
SIZ	72	36 / 14	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cloyd Frier
Player:
Occupation:
Age: 15 Sex: Male
Residence:
Birthplace: Deerfield, MO

Characteristics

STR	55	27 / 11	DEX	65	32 / 13	INT (Idea)	65	32 / 13
CON	55	27 / 11	APP	75	37 / 15	POW	20	10 / 4
SIZ	55	27 / 11	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 20 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 4 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Eldon Gamino
Player:
Occupation:
Age: 54 Sex: Female
Residence:
Birthplace: Sour Lake, TX

Characteristics

STR	52	26 / 10	DEX	51	25 / 10	INT (Idea)	90	45 / 18
CON	57	28 / 11	APP	55	27 / 11	POW	65	32 / 13
SIZ	80	40 / 16	EDU	80	40 / 16	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 65

Luck — Luck Total: 75

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Washington Krout
Player:
Occupation:
Age: 78 Sex: Male
Residence:
Birthplace: Hialeah, FL

Characteristics

STR	47	23 / 9	DEX	41	20 / 8	INT Idea	85	42 / 17
CON	42	21 / 8	APP	15	7 / 3	POW	55	27 / 11
SIZ	60	30 / 12	EDU	90	45 / 18	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 55

Luck — Luck Total: 85

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Chauncey Janes
Player:
Occupation:
Age: 37 Sex: Female
Residence:
Birthplace: Imbler, OR

Characteristics

STR	35	17 / 7	DEX	50	25 / 10	INT (Idea)	65	32 / 13
CON	50	25 / 10	APP	50	25 / 10	POW	80	40 / 16
SIZ	80	40 / 16	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Florian Sasso
Player:
Occupation:
Age: 60 Sex: Male
Residence:
Birthplace: Edison, GA

Characteristics

STR	43	21 / 8	DEX	29	14 / 5	INT Idea	70	35 / 14
CON	33	16 / 6	APP	30	15 / 6	POW	35	17 / 7
SIZ	75	37 / 15	EDU	85	42 / 17	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Vester Cottrell
Player:
Occupation:
Age: 29 Sex: Female
Residence:
Birthplace: Strafford, NH

Characteristics

STR	60	30 / 12	DEX	40	20 / 8	INT (Idea)	70	35 / 14
CON	50	25 / 10	APP	50	25 / 10	POW	40	20 / 8
SIZ	75	37 / 15	EDU	76	38 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 8 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Theron Phu
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Winston Salem, NC

Characteristics

STR	48	24 / 9	DEX	68	34 / 13	INT (Idea)	40	20 / 8
CON	59	29 / 11	APP	35	17 / 7	POW	80	40 / 16
SIZ	75	37 / 15	EDU	61	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gabe Bise
Player:
Occupation:
Age: 53 Sex: Female
Residence:
Birthplace: Reading, MA

Characteristics

STR	57	28 / 11	DEX	66	33 / 13	INT (Idea)	90	45 / 18
CON	27	13 / 5	APP	45	22 / 9	POW	60	30 / 12
SIZ	65	32 / 13	EDU	60	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Berry Kenna
Player:
Occupation:
Age: 18 Sex: Male
Residence:
Birthplace: Shook, MO

Characteristics

STR	33	16 / 6	DEX	55	27 / 11	INT (Idea)	85	42 / 17
CON	60	30 / 12	APP	75	37 / 15	POW	55	27 / 11
SIZ	37	18 / 7	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jones Mcalister
Player:
Occupation:
Age: 61 Sex: Female
Residence:
Birthplace: Novato, CA

Characteristics

STR	28	14 / 5	DEX	44	22 / 8	INT (Idea)	65	32 / 13
CON	53	26 / 10	APP	55	27 / 11	POW	35	17 / 7
SIZ	65	32 / 13	EDU	80	40 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Ruben Saladino
Player:
Occupation:
Age: 25 Sex: Male
Residence:
Birthplace: Delano, PA

Characteristics

STR	45	22 / 9	DEX	60	30 / 12	INT (Idea)	85	42 / 17
CON	45	22 / 9	APP	45	22 / 9	POW	30	15 / 6
SIZ	75	37 / 15	EDU	67	33 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 6 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Milton Merida
Player:
Occupation:
Age: 25 Sex: Female
Residence:
Birthplace: Sayre, PA

Characteristics

STR	55	27 / 11	DEX	40	20 / 8	INT (Idea)	65	32 / 13
CON	75	37 / 15	APP	30	15 / 6	POW	25	12 / 5
SIZ	85	42 / 17	EDU	69	34 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 16 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Adolphus Carstarphen
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Burleson, TX

Characteristics

STR	38	19 / 7	DEX	38	19 / 7	INT (Idea)	80	40 / 16
CON	89	44 / 17	APP	80	40 / 16	POW	45	22 / 9
SIZ	85	42 / 17	EDU	68	34 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 17 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Nick Mee
Player:
Occupation:
Age: 45 Sex: Female
Residence:
Birthplace: Gorham, KS

Characteristics

STR	34	17 / 6	DEX	48	24 / 9	INT (Idea)	50	25 / 10
CON	28	14 / 5	APP	55	27 / 11	POW	60	30 / 12
SIZ	70	35 / 14	EDU	65	32 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Alfonso Ussery
Player:
Occupation:
Age: 73 Sex: Male
Residence:
Birthplace: Grand Tower, IL

Characteristics

STR	37	18 / 7	DEX	66	33 / 13	INT Idea	65	32 / 13
CON	32	16 / 6	APP	50	25 / 10	POW	45	22 / 9
SIZ	75	37 / 15	EDU	75	37 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mat Sieber
Player:
Occupation:
Age: 48 Sex: Female
Residence:
Birthplace: Rockton, IL

Characteristics

STR	59	29 / 11	DEX	23	11 / 4	INT (Idea)	60	30 / 12
CON	53	26 / 10	APP	40	20 / 8	POW	70	35 / 14
SIZ	80	40 / 16	EDU	60	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 13
Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 14
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rufus Deville
Player:
Occupation:
Age: 25 Sex: Male
Residence:
Birthplace: New Enterprise, PA

Characteristics

STR	50	25 / 10	DEX	65	32 / 13	INT Idea	70	35 / 14
CON	75	37 / 15	APP	65	32 / 13	POW	50	25 / 10
SIZ	50	25 / 10	EDU	50	25 / 10	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Scott Mitchell
Player:
Occupation:
Age: 20 Sex: Female
Residence:
Birthplace: Gorham, NH

Characteristics

STR	65	32 / 13	DEX	45	22 / 9	INT (Idea)	60	30 / 12
CON	55	27 / 11	APP	50	25 / 10	POW	45	22 / 9
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 45

Luck — Luck Total: 75

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Washington Bradley

Player:

Occupation:

Age: 56 Sex: Male

Residence:

Birthplace: Oxford, CT

Characteristics

STR	62	31 / 12	DEX	41	20 / 8	INT (Idea)	75	37 / 15
CON	62	31 / 12	APP	25	12 / 5	POW	60	30 / 12
SIZ	80	40 / 16	EDU	78	39 / 15	Move Rate	5	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Golden Gebhardt
Player:
Occupation:
Age: 77 Sex: Female
Residence:
Birthplace: Armington, IL

Characteristics

STR	42	21 / 8	DEX	46	23 / 9	INT (Idea)	75	37 / 15
CON	32	16 / 6	APP	55	27 / 11	POW	55	27 / 11
SIZ	65	32 / 13	EDU	90	45 / 18	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Charlie Willaims
Player:
Occupation:
Age: 34 Sex: Male
Residence:
Birthplace: Houston, TX

Characteristics

STR	40	20 / 8	DEX	45	22 / 9	INT Idea	80	40 / 16
CON	55	27 / 11	APP	40	20 / 8	POW	60	30 / 12
SIZ	45	22 / 9	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bennett Dietrich
Player:
Occupation:
Age: 37 Sex: Female
Residence:
Birthplace: New Sarpy, LA

Characteristics

STR	40	20 / 8	DEX	65	32 / 13	INT (Idea)	65	32 / 13
CON	70	35 / 14	APP	65	32 / 13	POW	35	17 / 7
SIZ	65	32 / 13	EDU	50	25 / 10	Move Rate	8	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Squire Chamberlin
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Poulsbo, WA

Characteristics

STR	48	24 / 9	DEX	39	19 / 7	INT (Idea)	55	27 / 11
CON	63	31 / 12	APP	45	22 / 9	POW	50	25 / 10
SIZ	65	32 / 13	EDU	47	23 / 9	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Maynard Center
Player:
Occupation:
Age: 43 Sex: Female
Residence:
Birthplace: Flagler Beach, FL

Characteristics

STR	69	34 / 13	DEX	28	14 / 5	INT Idea	75	37 / 15
CON	48	24 / 9	APP	70	35 / 14	POW	55	27 / 11
SIZ	50	25 / 10	EDU	90	45 / 18	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Verner Im
Player:
Occupation:
Age: 56 Sex: Male
Residence:
Birthplace: Granada Hills, CA

Characteristics

STR	52	26 / 10	DEX	52	26 / 10	INT (Idea)	50	25 / 10
CON	16	8 / 3	APP	25	12 / 5	POW	65	32 / 13
SIZ	65	32 / 13	EDU	67	33 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Dewey Opp
Player:
Occupation:
Age: 72 Sex: Female
Residence:
Birthplace: Finger, TN

Characteristics

STR	27	13 / 5	DEX	22	11 / 4	INT Idea	70	35 / 14
CON	31	15 / 6	APP	35	17 / 7	POW	70	35 / 14
SIZ	60	30 / 12	EDU	69	34 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Barney Gaymon
Player:
Occupation:
Age: 22 Sex: Male
Residence:
Birthplace: Natoma, KS

Characteristics

STR	45	22 / 9	DEX	50	25 / 10	INT (Idea)	55	27 / 11
CON	25	12 / 5	APP	50	25 / 10	POW	40	20 / 8
SIZ	65	32 / 13	EDU	59	29 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 9
Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐

Sanity — Current Sanity: 40
Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 8
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hilliard Tinney
Player:
Occupation:
Age: 69 Sex: Female
Residence:
Birthplace: Clarksville, MD

Characteristics

STR	48	24 / 9	DEX	29	14 / 5	INT (Idea)	60	30 / 12
CON	43	21 / 8	APP	5	2 / 1	POW	45	22 / 9
SIZ	60	30 / 12	EDU	62	31 / 12	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 45

Luck — Luck Total: 45

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Dudley Oyola
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Oak, NE

Characteristics

STR	58	29 / 11	DEX	58	29 / 11	INT (Idea)	55	27 / 11
CON	59	29 / 11	APP	50	25 / 10	POW	50	25 / 10
SIZ	70	35 / 14	EDU	80	40 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Judson Hottinger
Player:
Occupation:
Age: 38 Sex: Female
Residence:
Birthplace: Moorefield, OH

Characteristics

STR	25	12 / 5	DEX	35	17 / 7	INT (Idea)	85	42 / 17
CON	60	30 / 12	APP	70	35 / 14	POW	75	37 / 15
SIZ	80	40 / 16	EDU	90	45 / 18	Move Rate	7	+1 / -1

Hit Points — Current HP: 14
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75
Start: 99x

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 15
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Leland Laguerre
Player:
Occupation:
Age: 38 Sex: Male
Residence:
Birthplace: Columbus, OH

Characteristics

STR	50	25 / 10	DEX	55	27 / 11	INT (Idea)	65	32 / 13
CON	45	22 / 9	APP	50	25 / 10	POW	75	37 / 15
SIZ	75	37 / 15	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Doc Conatser
Player:
Occupation:
Age: 79 Sex: Female
Residence:
Birthplace: Quincy, CA

Characteristics

STR	41	20 / 8	DEX	67	33 / 13	INT (Idea)	65	32 / 13
CON	22	11 / 4	APP	30	15 / 6	POW	70	35 / 14
SIZ	60	30 / 12	EDU	60	30 / 12	Move Rate	4	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mahlon Fralick
Player:
Occupation:
Age: 50 Sex: Male
Residence:
Birthplace: Westville, OK

Characteristics

STR	71	35 / 14	DEX	42	21 / 8	INT Idea	75	37 / 15
CON	22	11 / 4	APP	50	25 / 10	POW	50	25 / 10
SIZ	55	27 / 11	EDU	69	34 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Russel Sigman
Player:
Occupation:
Age: 50 Sex: Female
Residence:
Birthplace: Newell, SD

Characteristics

STR	66	33 / 13	DEX	67	33 / 13	INT (Idea)	65	32 / 13
CON	57	28 / 11	APP	20	10 / 4	POW	60	30 / 12
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Guss McHale
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Southampton, MA

Characteristics

STR	38	19 / 7	DEX	49	24 / 9	INT (Idea)	50	25 / 10
CON	38	19 / 7	APP	65	32 / 13	POW	40	20 / 8
SIZ	70	35 / 14	EDU	74	37 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Obie Hoar
Player:
Occupation:
Age: 46 Sex: Female
Residence:
Birthplace: Tewksbury, MA

Characteristics

STR	68	34 / 13	DEX	64	32 / 12	INT (Idea)	50	25 / 10
CON	43	21 / 8	APP	20	10 / 4	POW	55	27 / 11
SIZ	70	35 / 14	EDU	76	38 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 11
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55
Start: 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ford Ferreira
Player:
Occupation:
Age: 38 Sex: Male
Residence:
Birthplace: Jamestown, NY

Characteristics

STR	65	32 / 13	DEX	50	25 / 10	INT (Idea)	65	32 / 13
CON	45	22 / 9	APP	75	37 / 15	POW	50	25 / 10
SIZ	70	35 / 14	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alan Lacey
Player:
Occupation:
Age: 45 Sex: Female
Residence:
Birthplace: Bremen, ND

Characteristics

STR	79	39 / 15	DEX	48	24 / 9	INT (Idea)	65	32 / 13
CON	18	9 / 3	APP	55	27 / 11	POW	75	37 / 15
SIZ	60	30 / 12	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Irl Minor
Player:
Occupation:
Age: 32 Sex: Male
Residence:
Birthplace: Tacoma, WA

Characteristics

STR	50	25 / 10	DEX	30	15 / 6	INT Idea	75	37 / 15
CON	60	30 / 12	APP	45	22 / 9	POW	40	20 / 8
SIZ	50	25 / 10	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Rupert Ruyle
Player:
Occupation:
Age: 31 Sex: Female
Residence:
Birthplace: Keyes, OK

Characteristics

STR	55	27 / 11	DEX	60	30 / 12	INT (Idea)	90	45 / 18
CON	25	12 / 5	APP	45	22 / 9	POW	45	22 / 9
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 45

Luck — Luck Total: 45

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gale Ebersole
Player:
Occupation:
Age: 41 Sex: Male
Residence:
Birthplace: New Salem, MA

Characteristics

STR	58	29 / 11	DEX	39	19 / 7	INT (Idea)	80	40 / 16
CON	43	21 / 8	APP	70	35 / 14	POW	35	17 / 7
SIZ	50	25 / 10	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cicero Paden
Player:
Occupation:
Age: 44 Sex: Female
Residence:
Birthplace: Philomath, OR

Characteristics

STR	43	21 / 8	DEX	43	21 / 8	INT (Idea)	55	27 / 11
CON	44	22 / 8	APP	45	22 / 9	POW	30	15 / 6
SIZ	70	35 / 14	EDU	40	20 / 8	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Sanity — Start 99 — Current Sanity: 30
Luck — Luck Total: 65
Magic Points — Current MP: 6 (Max MP)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Reuben Busse
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: Plandome, NY

Characteristics

STR	40	20 / 8	DEX	55	27 / 11	INT Idea	60	30 / 12
CON	45	22 / 9	APP	25	12 / 5	POW	45	22 / 9
SIZ	70	35 / 14	EDU	76	38 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Edmund Gabler
Player:
Occupation:
Age: 44 Sex: Female
Residence:
Birthplace: Earling, WV

Characteristics

STR	68	34 / 13	DEX	29	14 / 5	INT (Idea)	45	22 / 9
CON	43	21 / 8	APP	30	15 / 6	POW	65	32 / 13
SIZ	75	37 / 15	EDU	66	33 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bruce Patnode
Player:
Occupation:
Age: 40 Sex: Male
Residence:
Birthplace: Fox Lake, WI

Characteristics

STR	78	39 / 15	DEX	33	16 / 6	INT (Idea)	65	32 / 13
CON	59	29 / 11	APP	60	30 / 12	POW	45	22 / 9
SIZ	50	25 / 10	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Judson Mccaslin
Player:
Occupation:
Age: 71 Sex: Female
Residence:
Birthplace: Columbia, VA

Characteristics

STR	52	26 / 10	DEX	41	20 / 8	INT (Idea)	60	30 / 12
CON	32	16 / 6	APP	45	22 / 9	POW	55	27 / 11
SIZ	40	20 / 8	EDU	85	42 / 17	Move Rate	5	+1 / -1

Hit Points — Current HP: 7 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Benedict Devlin
Player:
Occupation:
Age: 35 Sex: Male
Residence:
Birthplace: Arlington, TX

Characteristics

STR	55	27 / 11	DEX	65	32 / 13	INT (Idea)	60	30 / 12
CON	40	20 / 8	APP	60	30 / 12	POW	25	12 / 5
SIZ	70	35 / 14	EDU	56	28 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 25 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 5 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Pleas Mulligan
Player:
Occupation:
Age: 57 Sex: Female
Residence:
Birthplace: Glenallen, MO

Characteristics

STR	52	26 / 10	DEX	62	31 / 12	INT (Idea)	90	45 / 18
CON	61	30 / 12	APP	35	17 / 7	POW	45	22 / 9
SIZ	50	25 / 10	EDU	56	28 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bud Rehkop
Player:
Occupation:
Age: 57 Sex: Male
Residence:
Birthplace: Wakpala, SD

Characteristics

STR	52	26 / 10	DEX	56	28 / 11	INT (Idea)	80	40 / 16
CON	52	26 / 10	APP	70	35 / 14	POW	50	25 / 10
SIZ	45	22 / 9	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Orlo Mesa
Player:
Occupation:
Age: 44 Sex: Female
Residence:
Birthplace: Braggs, OK

Characteristics

STR	28	14 / 5	DEX	49	24 / 9	INT (Idea)	70	35 / 14
CON	58	29 / 11	APP	45	22 / 9	POW	40	20 / 8
SIZ	70	35 / 14	EDU	56	28 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Conrad Nappi
Player:
Occupation:
Age: 52 Sex: Male
Residence:
Birthplace: Boston, MA

Characteristics

STR	52	26 / 10	DEX	61	30 / 12	INT (Idea)	50	25 / 10
CON	72	36 / 14	APP	50	25 / 10	POW	55	27 / 11
SIZ	80	40 / 16	EDU	82	41 / 16	Move Rate	5	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Wilber Goulette
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Willacoochee, GA

Characteristics

STR	54	27 / 10	DEX	63	31 / 12	INT (Idea)	85	42 / 17
CON	33	16 / 6	APP	50	25 / 10	POW	55	27 / 11
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ruben Priebe
Player:
Occupation:
Age: 69 Sex: Male
Residence:
Birthplace: Tulsa, OK

Characteristics

STR	63	31 / 12	DEX	54	27 / 10	INT (Idea)	60	30 / 12
CON	53	26 / 10	APP	15	7 / 3	POW	75	37 / 15
SIZ	90	45 / 18	EDU	82	41 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Claude Mellinger
Player:
Occupation:
Age: 15 Sex: Female
Residence:
Birthplace: Malta, IL

Characteristics

STR	61	30 / 12	DEX	85	42 / 17	INT (Idea)	80	40 / 16
CON	45	22 / 9	APP	45	22 / 9	POW	30	15 / 6
SIZ	59	29 / 11	EDU	60	30 / 12	Move Rate	9	+1 / -1

Hit Points — Current HP: 10 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 6 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Blaine Baratta
Player:
Occupation:
Age: 24 Sex: Male
Residence:
Birthplace: Oakfield, WI

Characteristics

STR	30	15 / 6	DEX	55	27 / 11	INT Idea	75	37 / 15
CON	30	15 / 6	APP	50	25 / 10	POW	50	25 / 10
SIZ	75	37 / 15	EDU	45	22 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elbert Outlaw
Player:
Occupation:
Age: 76 Sex: Female
Residence:
Birthplace: Port Charlotte, FL

Characteristics

STR	51	25 / 10	DEX	32	16 / 6	INT (Idea)	50	25 / 10
CON	32	16 / 6	APP	30	15 / 6	POW	25	12 / 5
SIZ	75	37 / 15	EDU	60	30 / 12	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Admiral Reding
Player:
Occupation:
Age: 74 Sex: Male
Residence:
Birthplace: Junction City, WI

Characteristics

STR	37	18 / 7	DEX	62	31 / 12	INT (Idea)	75	37 / 15
CON	61	30 / 12	APP	30	15 / 6	POW	50	25 / 10
SIZ	45	22 / 9	EDU	65	32 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 50

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Mahlon Lafontaine
Player:
Occupation:
Age: 78 Sex: Female
Residence:
Birthplace: Albuquerque, NM

Characteristics

STR	47	23 / 9	DEX	46	23 / 9	INT (Idea)	50	25 / 10
CON	27	13 / 5	APP	60	30 / 12	POW	50	25 / 10
SIZ	50	25 / 10	EDU	61	30 / 12	Move Rate	3	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Loy Callen
Player:
Occupation:
Age: 16 Sex: Male
Residence:
Birthplace: Goodrich, TX

Characteristics

STR	20	10 / 4	DEX	45	22 / 9	INT (Idea)	80	40 / 16
CON	55	27 / 11	APP	25	12 / 5	POW	50	25 / 10
SIZ	75	37 / 15	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Wilfred Bork
Player:
Occupation:
Age: 17 Sex: Female
Residence:
Birthplace: Glen Saint Mary, FL

Characteristics

STR	68	34 / 13	DEX	55	27 / 11	INT (Idea)	55	27 / 11
CON	60	30 / 12	APP	50	25 / 10	POW	30	15 / 6
SIZ	42	21 / 8	EDU	70	35 / 14	Move Rate	9	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Wiley Vanzandt
Player:
Occupation:
Age: 44 Sex: Male
Residence:
Birthplace: Portland, CT

Characteristics

STR	43	21 / 8	DEX	43	21 / 8	INT (Idea)	80	40 / 16
CON	49	24 / 9	APP	65	32 / 13	POW	60	30 / 12
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Tomas Tejada
Player:
Occupation:
Age: 20 Sex: Female
Residence:
Birthplace: Wood Lake, NE

Characteristics

STR	45	22 / 9	DEX	25	12 / 5	INT (Idea)	85	42 / 17
CON	65	32 / 13	APP	40	20 / 8	POW	45	22 / 9
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Major Brandt
Player:
Occupation:
Age: 73 Sex: Male
Residence:
Birthplace: Grambling, LA

Characteristics

STR	1	0 / 0	DEX	27	13 / 5	INT (Idea)	80	40 / 16
CON	22	11 / 4	APP	25	12 / 5	POW	65	32 / 13
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Helen Tyre
Player:
Occupation:
Age: 74 Sex: Female
Residence:
Birthplace: Laporte, MN

Characteristics

STR	36	18 / 7	DEX	37	18 / 7	INT (Idea)	80	40 / 16
CON	12	6 / 2	APP	35	17 / 7	POW	55	27 / 11
SIZ	65	32 / 13	EDU	74	37 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Brooks Hull
Player:
Occupation:
Age: 59 Sex: Male
Residence:
Birthplace: Larson, ND

Characteristics

STR	41	20 / 8	DEX	37	18 / 7	INT Idea	60	30 / 12
CON	42	21 / 8	APP	45	22 / 9	POW	65	32 / 13
SIZ	45	22 / 9	EDU	55	27 / 11	Move Rate	5	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ivan Truett
Player:
Occupation:
Age: 72 Sex: Female
Residence:
Birthplace: Seth, WV

Characteristics

STR	62	31 / 12	DEX	56	28 / 11	INT (Idea)	85	42 / 17
CON	62	31 / 12	APP	45	22 / 9	POW	65	32 / 13
SIZ	60	30 / 12	EDU	65	32 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Oswald Thomsen
Player:
Occupation:
Age: 38 Sex: Male
Residence:
Birthplace: Overland, MO

Characteristics

STR	65	32 / 13	DEX	20	10 / 4	INT (Idea)	75	37 / 15
CON	80	40 / 16	APP	70	35 / 14	POW	40	20 / 8
SIZ	75	37 / 15	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rolla Demko
Player:
Occupation:
Age: 54 Sex: Female
Residence:
Birthplace: East Dubuque, IL

Characteristics

STR	66	33 / 13	DEX	67	33 / 13	INT (Idea)	55	27 / 11
CON	27	13 / 5	APP	70	35 / 14	POW	60	30 / 12
SIZ	65	32 / 13	EDU	69	34 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Isadore Follett
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Catherine, AL

Characteristics

STR	43	21 / 8	DEX	59	29 / 11	INT (Idea)	90	45 / 18
CON	58	29 / 11	APP	30	15 / 6	POW	55	27 / 11
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Reginald Klatt
Player:
Occupation:
Age: 49 Sex: Female
Residence:
Birthplace: Radisson, WI

Characteristics

STR	53	26 / 10	DEX	54	27 / 10	INT (Idea)	80	40 / 16
CON	73	36 / 14	APP	60	30 / 12	POW	80	40 / 16
SIZ	70	35 / 14	EDU	73	36 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 14 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 80 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 16 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Ludwig Delgadillo
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: Caledonia, ND

Characteristics

STR	40	20 / 8	DEX	70	35 / 14	INT (Idea)	70	35 / 14
CON	55	27 / 11	APP	85	42 / 17	POW	65	32 / 13
SIZ	70	35 / 14	EDU	77	38 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Noel Clausen
Player:
Occupation:
Age: 21 Sex: Female
Residence:
Birthplace: Tarboro, NC

Characteristics

STR	25	12 / 5	DEX	50	25 / 10	INT Idea	85	42 / 17
CON	45	22 / 9	APP	25	12 / 5	POW	45	22 / 9
SIZ	60	30 / 12	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rube Mcgeehan
Player:
Occupation:
Age: 38 Sex: Male
Residence:
Birthplace: Sondheimer, LA

Characteristics

STR	50	25 / 10	DEX	75	37 / 15	INT Idea	45	22 / 9
CON	40	20 / 8	APP	75	37 / 15	POW	55	27 / 11
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Winfred Southwood
Player:
Occupation:
Age: 76 Sex: Female
Residence:
Birthplace: Chokio, MN

Characteristics

STR	66	33 / 13	DEX	77	38 / 15	INT (Idea)	70	35 / 14
CON	42	21 / 8	APP	30	15 / 6	POW	70	35 / 14
SIZ	65	32 / 13	EDU	73	36 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cal Geiger
Player:
Occupation:
Age: 43 Sex: Male
Residence:
Birthplace: Lancaster, WI

Characteristics

STR	43	21 / 8	DEX	24	12 / 4	INT (Idea)	85	42 / 17
CON	23	11 / 4	APP	20	10 / 4	POW	65	32 / 13
SIZ	55	27 / 11	EDU	40	20 / 8	Move Rate	6	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Manley Santibanez
Player:
Occupation:
Age: 21 Sex: Female
Residence:
Birthplace: Wilkinsburg, PA

Characteristics

STR	50	25 / 10	DEX	65	32 / 13	INT (Idea)	55	27 / 11
CON	70	35 / 14	APP	55	27 / 11	POW	30	15 / 6
SIZ	55	27 / 11	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 6 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Ossie Bradley
Player:
Occupation:
Age: 64 Sex: Male
Residence:
Birthplace: Merrillville, IN

Characteristics

STR	54	27 / 10	DEX	23	11 / 4	INT (Idea)	75	37 / 15
CON	43	21 / 8	APP	40	20 / 8	POW	45	22 / 9
SIZ	75	37 / 15	EDU	67	33 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Pat Lazarus
Player:
Occupation:
Age: 68 Sex: Female
Residence:
Birthplace: Glendale, AZ

Characteristics

STR	34	17 / 6	DEX	33	16 / 6	INT (Idea)	50	25 / 10
CON	68	34 / 13	APP	30	15 / 6	POW	55	27 / 11
SIZ	75	37 / 15	EDU	66	33 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Fletcher McMullen
Player:
Occupation:
Age: 68 Sex: Male
Residence:
Birthplace: Renault, IL

Characteristics

STR	48	24 / 9	DEX	44	22 / 8	INT (Idea)	90	45 / 18
CON	33	16 / 6	APP	20	10 / 4	POW	65	32 / 13
SIZ	70	35 / 14	EDU	49	24 / 9	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Courtney Trumbull
Player:
Occupation:
Age: 25 Sex: Female
Residence:
Birthplace: Goshen, AL

Characteristics

STR	75	37 / 15	DEX	40	20 / 8	INT Idea	50	25 / 10
CON	55	27 / 11	APP	55	27 / 11	POW	70	35 / 14
SIZ	55	27 / 11	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Clarence Mozingo
Player:
Occupation:
Age: 27 Sex: Male
Residence:
Birthplace: Vienna, IL

Characteristics

STR	45	22 / 9	DEX	25	12 / 5	INT Idea	50	25 / 10
CON	40	20 / 8	APP	65	32 / 13	POW	45	22 / 9
SIZ	75	37 / 15	EDU	45	22 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Ivy Chesney
Player:
Occupation:
Age: 18 Sex: Female
Residence:
Birthplace: Garwin, IA

Characteristics

STR	70	35 / 14	DEX	50	25 / 10	INT Idea	70	35 / 14
CON	45	22 / 9	APP	55	27 / 11	POW	60	30 / 12
SIZ	75	37 / 15	EDU	45	22 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Valentine Demelo
Player:
Occupation:
Age: 67 Sex: Male
Residence:
Birthplace: Priest River, ID

Characteristics

STR	43	21 / 8	DEX	34	17 / 6	INT (Idea)	80	40 / 16
CON	43	21 / 8	APP	50	25 / 10	POW	40	20 / 8
SIZ	70	35 / 14	EDU	77	38 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lowell Kinner
Player:
Occupation:
Age: 24 Sex: Female
Residence:
Birthplace: Circle, MT

Characteristics

STR	75	37 / 15	DEX	55	27 / 11	INT (Idea)	75	37 / 15
CON	50	25 / 10	APP	70	35 / 14	POW	70	35 / 14
SIZ	75	37 / 15	EDU	55	27 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Harris Scharf
Player:
Occupation:
Age: 41 Sex: Male
Residence:
Birthplace: Lime Springs, IA

Characteristics

STR	64	32 / 12	DEX	33	16 / 6	INT (Idea)	55	27 / 11
CON	23	11 / 4	APP	35	17 / 7	POW	55	27 / 11
SIZ	55	27 / 11	EDU	61	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elie Box
Player:
Occupation:
Age: 52 Sex: Female
Residence:
Birthplace: Minneapolis, MN

Characteristics

STR	31	15 / 6	DEX	37	18 / 7	INT (Idea)	40	20 / 8
CON	52	26 / 10	APP	30	15 / 6	POW	65	32 / 13
SIZ	85	42 / 17	EDU	63	31 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lacy Trimmer
Player:
Occupation:
Age: 74 Sex: Male
Residence:
Birthplace: Hudson Falls, NY

Characteristics

STR	42	21 / 8	DEX	36	18 / 7	INT (Idea)	75	37 / 15
CON	52	26 / 10	APP	40	20 / 8	POW	75	37 / 15
SIZ	90	45 / 18	EDU	75	37 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 14
Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐

Start 99

Sanity — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 15
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Cletus Kolar
Player:
Occupation:
Age: 21 Sex: Female
Residence:
Birthplace: Stillman Valley, IL

Characteristics

STR	60	30 / 12	DEX	40	20 / 8	INT Idea	50	25 / 10
CON	65	32 / 13	APP	65	32 / 13	POW	65	32 / 13
SIZ	90	45 / 18	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Barton Justus
Player:
Occupation:
Age: 16 Sex: Male
Residence:
Birthplace: Lakehead, CA

Characteristics

STR	19	9 / 3	DEX	50	25 / 10	INT (Idea)	90	45 / 18
CON	60	30 / 12	APP	50	25 / 10	POW	60	30 / 12
SIZ	61	30 / 12	EDU	45	22 / 9	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Orin Hunt
Player:
Occupation:
Age: 26 Sex: Female
Residence:
Birthplace: Sandpoint, ID

Characteristics

STR	45	22 / 9	DEX	55	27 / 11	INT Idea	65	32 / 13
CON	40	20 / 8	APP	50	25 / 10	POW	40	20 / 8
SIZ	55	27 / 11	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Denis Fiqueroa
Player:
Occupation:
Age: 79 Sex: Male
Residence:
Birthplace: Epes, AL

Characteristics

STR	22	11 / 4	DEX	61	30 / 12	INT (Idea)	70	35 / 14
CON	22	11 / 4	APP	30	15 / 6	POW	75	37 / 15
SIZ	55	27 / 11	EDU	79	39 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Orville Bracey
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Algood, TN

Characteristics

STR	38	19 / 7	DEX	43	21 / 8	INT (Idea)	80	40 / 16
CON	39	19 / 7	APP	35	17 / 7	POW	35	17 / 7
SIZ	85	42 / 17	EDU	60	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Arthur Hopper
Player:
Occupation:
Age: 35 Sex: Male
Residence:
Birthplace: Puerto De Luna, NM

Characteristics

STR	60	30 / 12	DEX	65	32 / 13	INT Idea	70	35 / 14
CON	55	27 / 11	APP	55	27 / 11	POW	50	25 / 10
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Ross Soderquist
Player:
Occupation:
Age: 15 Sex: Female
Residence:
Birthplace: Palm City, CA

Characteristics

STR	64	32 / 12	DEX	45	22 / 9	INT Idea	60	30 / 12
CON	40	20 / 8	APP	50	25 / 10	POW	60	30 / 12
SIZ	56	28 / 11	EDU	55	27 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hollis Mendel
Player:
Occupation:
Age: 25 Sex: Male
Residence:
Birthplace: Oakman, AL

Characteristics

STR	60	30 / 12	DEX	60	30 / 12	INT (Idea)	60	30 / 12
CON	60	30 / 12	APP	55	27 / 11	POW	65	32 / 13
SIZ	70	35 / 14	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Obie Drinkard
Player:
Occupation:
Age: 38 Sex: Female
Residence:
Birthplace: Penobscot, ME

Characteristics

STR	75	37 / 15	DEX	55	27 / 11	INT (Idea)	60	30 / 12
CON	70	35 / 14	APP	65	32 / 13	POW	25	12 / 5
SIZ	55	27 / 11	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 25 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Francisco Mcginnis
Player:
Occupation:
Age: 51 Sex: Male
Residence:
Birthplace: Browns Valley, CA

Characteristics

STR	47	23 / 9	DEX	56	28 / 11	INT Idea	75	37 / 15
CON	27	13 / 5	APP	55	27 / 11	POW	55	27 / 11
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	5	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Park Lach
Player:
Occupation:
Age: 37 Sex: Female
Residence:
Birthplace: Yakima, WA

Characteristics

STR	60	30 / 12	DEX	50	25 / 10	INT Idea	60	30 / 12
CON	40	20 / 8	APP	85	42 / 17	POW	50	25 / 10
SIZ	50	25 / 10	EDU	90	45 / 18	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jeremiah Mcanulty
Player:
Occupation:
Age: 45 Sex: Male
Residence:
Birthplace: Norwich, VT

Characteristics

STR	39	19 / 7	DEX	53	26 / 10	INT Idea	80	40 / 16
CON	28	14 / 5	APP	25	12 / 5	POW	70	35 / 14
SIZ	75	37 / 15	EDU	56	28 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Tobe Strother
Player:
Occupation:
Age: 61 Sex: Female
Residence:
Birthplace: Freehold, NY

Characteristics

STR	38	19 / 7	DEX	49	24 / 9	INT (Idea)	40	20 / 8
CON	18	9 / 3	APP	30	15 / 6	POW	50	25 / 10
SIZ	90	45 / 18	EDU	80	40 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Dennis Pullen
Player:
Occupation:
Age: 71 Sex: Male
Residence:
Birthplace: Palmyra, TN

Characteristics

STR	42	21 / 8	DEX	26	13 / 5	INT (Idea)	80	40 / 16
CON	42	21 / 8	APP	25	12 / 5	POW	45	22 / 9
SIZ	80	40 / 16	EDU	70	35 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Dewitt Hartsell
Player:
Occupation:
Age: 73 Sex: Female
Residence:
Birthplace: Thatcher, ID

Characteristics

STR	22	11 / 4	DEX	56	28 / 11	INT (Idea)	45	22 / 9
CON	57	28 / 11	APP	25	12 / 5	POW	45	22 / 9
SIZ	55	27 / 11	EDU	59	29 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Sanders Widman
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Atlanta, MO

Characteristics

STR	58	29 / 11	DEX	43	21 / 8	INT (Idea)	60	30 / 12
CON	9	4 / 1	APP	40	20 / 8	POW	35	17 / 7
SIZ	85	42 / 17	EDU	85	42 / 17	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 (Max HP; Major Wound ☐; Temp. Insane ☐; Indef. Insane ☐)

Sanity — Current Sanity: 35 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Burl Kinner
Player:
Occupation:
Age: 20 Sex: Female
Residence:
Birthplace: Looneyville, WV

Characteristics

STR	45	22 / 9	DEX	40	20 / 8	INT (Idea)	65	32 / 13
CON	70	35 / 14	APP	50	25 / 10	POW	45	22 / 9
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 15
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐ Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 45

Luck — Luck Total: 75

Magic Points — Current MP: 9
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Peter Wilhelm
Player:
Occupation:
Age: 15 Sex: Male
Residence:
Birthplace: Vest, KY

Characteristics

STR	39	19 / 7	DEX	70	35 / 14	INT (Idea)	55	27 / 11
CON	65	32 / 13	APP	40	20 / 8	POW	45	22 / 9
SIZ	71	35 / 14	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Ignacio Goering
Player:
Occupation:
Age: 38 Sex: Female
Residence:
Birthplace: Otisville, MI

Characteristics

STR	50	25 / 10	DEX	50	25 / 10	INT Idea	45	22 / 9
CON	50	25 / 10	APP	50	25 / 10	POW	55	27 / 11
SIZ	65	32 / 13	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rowland Carner
Player:
Occupation:
Age: 31 Sex: Male
Residence:
Birthplace: Queen City, MO

Characteristics

STR	50	25 / 10	DEX	40	20 / 8	INT (Idea)	65	32 / 13
CON	60	30 / 12	APP	65	32 / 13	POW	45	22 / 9
SIZ	85	42 / 17	EDU	62	31 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Verner Hutchinson
Player:
Occupation:
Age: 51 Sex: Female
Residence:
Birthplace: Bonaparte, IA

Characteristics

STR	56	28 / 11	DEX	37	18 / 7	INT (Idea)	70	35 / 14
CON	42	21 / 8	APP	25	12 / 5	POW	25	12 / 5
SIZ	90	45 / 18	EDU	78	39 / 15	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 25

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Dewitt Mckey
Player:
Occupation:
Age: 42 Sex: Male
Residence:
Birthplace: Millers Falls, MA

Characteristics

STR	28	14 / 5	DEX	84	42 / 16	INT Idea	75	37 / 15
CON	38	19 / 7	APP	60	30 / 12	POW	45	22 / 9
SIZ	90	45 / 18	EDU	80	40 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lyman Girouard
Player:
Occupation:
Age: 78 Sex: Female
Residence:
Birthplace: Scottsville, VA

Characteristics

STR	52	26 / 10	DEX	46	23 / 9	INT (Idea)	60	30 / 12
CON	42	21 / 8	APP	15	7 / 3	POW	35	17 / 7
SIZ	70	35 / 14	EDU	72	36 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bee Prevost
Player:
Occupation:
Age: 27 Sex: Male
Residence:
Birthplace: Keene, NY

Characteristics

STR	65	32 / 13	DEX	65	32 / 13	INT (Idea)	90	45 / 18
CON	50	25 / 10	APP	65	32 / 13	POW	60	30 / 12
SIZ	60	30 / 12	EDU	60	30 / 12	Move Rate	9	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Ellie Keeble
Player:
Occupation:
Age: 56 Sex: Female
Residence:
Birthplace: Chatham, VA

Characteristics

STR	42	21 / 8	DEX	46	23 / 9	INT Idea	45	22 / 9
CON	37	18 / 7	APP	30	15 / 6	POW	65	32 / 13
SIZ	75	37 / 15	EDU	90	45 / 18	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Wayne Barfield
Player:
Occupation:
Age: 40 Sex: Male
Residence:
Birthplace: Sterling, MI

Characteristics

STR	33	16 / 6	DEX	59	29 / 11	INT (Idea)	60	30 / 12
CON	68	34 / 13	APP	45	22 / 9	POW	80	40 / 16
SIZ	65	32 / 13	EDU	79	39 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 80 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Clay Beeler
Player:
Occupation:
Age: 22 Sex: Female
Residence:
Birthplace: Jones, LA

Characteristics

STR	50	25 / 10	DEX	75	37 / 15	INT (Idea)	55	27 / 11
CON	55	27 / 11	APP	55	27 / 11	POW	55	27 / 11
SIZ	50	25 / 10	EDU	85	42 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Connie Lavelle
Player:
Occupation:
Age: 29 Sex: Male
Residence:
Birthplace: Terre Haute, IN

Characteristics

STR	40	20 / 8	DEX	55	27 / 11	INT (Idea)	50	25 / 10
CON	65	32 / 13	APP	70	35 / 14	POW	60	30 / 12
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jonnie Mackie
Player:
Occupation:
Age: 30 Sex: Female
Residence:
Birthplace: Ennice, NC

Characteristics

STR	35	17 / 7	DEX	65	32 / 13	INT (Idea)	65	32 / 13
CON	50	25 / 10	APP	50	25 / 10	POW	60	30 / 12
SIZ	70	35 / 14	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: King Stabler
Player:
Occupation:
Age: 17 Sex: Male
Residence:
Birthplace: Fluker, LA

Characteristics

STR	78	39 / 15	DEX	40	20 / 8	INT (Idea)	85	42 / 17
CON	50	25 / 10	APP	55	27 / 11	POW	55	27 / 11
SIZ	72	36 / 14	EDU	45	22 / 9	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Nathaniel Prestwood
Player:
Occupation:
Age: 35 Sex: Female
Residence:
Birthplace: Rapid City, MI

Characteristics

STR	45	22 / 9	DEX	55	27 / 11	INT (Idea)	80	40 / 16
CON	75	37 / 15	APP	40	20 / 8	POW	50	25 / 10
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Maude Catania
Player:
Occupation:
Age: 61 Sex: Male
Residence:
Birthplace: Stittville, NY

Characteristics

STR	39	19 / 7	DEX	43	21 / 8	INT (Idea)	60	30 / 12
CON	48	24 / 9	APP	55	27 / 11	POW	40	20 / 8
SIZ	70	35 / 14	EDU	75	37 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Bertrand Harpster
Player:
Occupation:
Age: 72 Sex: Female
Residence:
Birthplace: Lovelock, NV

Characteristics

STR	52	26 / 10	DEX	31	15 / 6	INT (Idea)	90	45 / 18
CON	22	11 / 4	APP	35	17 / 7	POW	45	22 / 9
SIZ	70	35 / 14	EDU	65	32 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 (Start 99)

Luck — Luck Total: 60

Magic Points — Current MP: 9 (Max MP)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Shelton Seiler
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Allen, TX

Characteristics

STR	43	21 / 8	DEX	38	19 / 7	INT (Idea)	65	32 / 13
CON	34	17 / 6	APP	65	32 / 13	POW	60	30 / 12
SIZ	70	35 / 14	EDU	75	37 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Wm Stultz

Player:

Occupation:

Age: 51 Sex: Female

Residence:

Birthplace: Edgewater, OH

Characteristics

STR	57	28 / 11	DEX	41	20 / 8	INT Idea	50	25 / 10
CON	52	26 / 10	APP	65	32 / 13	POW	75	37 / 15
SIZ	60	30 / 12	EDU	72	36 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Arch Viveiros
Player:
Occupation:
Age: 31 Sex: Male
Residence:
Birthplace: Proctor, VT

Characteristics

STR	50	25 / 10	DEX	35	17 / 7	INT (Idea)	80	40 / 16
CON	50	25 / 10	APP	45	22 / 9	POW	20	10 / 4
SIZ	85	42 / 17	EDU	64	32 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 13
Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 4
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus
Build
Dodge

Name: Wendell Hagerty
Player:
Occupation:
Age: 34 Sex: Female
Residence:
Birthplace: Edina, MN

Characteristics

STR	60	30 / 12	DEX	75	37 / 15	INT (Idea)	75	37 / 15
CON	90	45 / 18	APP	75	37 / 15	POW	60	30 / 12
SIZ	85	42 / 17	EDU	77	38 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 17
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start: 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 12
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elmore Belcher
Player:
Occupation:
Age: 75 Sex: Male
Residence:
Birthplace: Orrville, OH

Characteristics

STR	26	13 / 5	DEX	37	18 / 7	INT Idea	55	27 / 11
CON	42	21 / 8	APP	25	12 / 5	POW	60	30 / 12
SIZ	55	27 / 11	EDU	75	37 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Irene Mcginley
Player:
Occupation:
Age: 47 Sex: Female
Residence:
Birthplace: Jefferson, SC

Characteristics

STR	38	19 / 7	DEX	64	32 / 12	INT (Idea)	75	37 / 15
CON	73	36 / 14	APP	25	12 / 5	POW	55	27 / 11
SIZ	65	32 / 13	EDU	64	32 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Manuel Resler
Player:
Occupation:
Age: 33 Sex: Male
Residence:
Birthplace: Clallam Bay, WA

Characteristics

STR	45	22 / 9	DEX	55	27 / 11	INT (Idea)	65	32 / 13
CON	40	20 / 8	APP	20	10 / 4	POW	55	27 / 11
SIZ	80	40 / 16	EDU	59	29 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lonie Hicklin
Player:
Occupation:
Age: 72 Sex: Female
Residence:
Birthplace: Carrollton, IL

Characteristics

STR	46	23 / 9	DEX	47	23 / 9	INT Idea	60	30 / 12
CON	17	8 / 3	APP	25	12 / 5	POW	80	40 / 16
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clifton Weingarten
Player:
Occupation:
Age: 52 Sex: Male
Residence:
Birthplace: Kendrick, OK

Characteristics

STR	57	28 / 11	DEX	56	28 / 11	INT (Idea)	65	32 / 13
CON	57	28 / 11	APP	15	7 / 3	POW	40	20 / 8
SIZ	45	22 / 9	EDU	74	37 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Ulysses Kato

Player:

Occupation:

Age: 64 Sex: Female

Residence:

Birthplace: Wilber, NE

Characteristics

STR	43	21 / 8	DEX	58	29 / 11	INT (Idea)	75	37 / 15
CON	39	19 / 7	APP	55	27 / 11	POW	35	17 / 7
SIZ	85	42 / 17	EDU	78	39 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Gail Crampton
Player:
Occupation:
Age: 73 Sex: Male
Residence:
Birthplace: Edison, NJ

Characteristics

STR	47	23 / 9	DEX	27	13 / 5	INT (Idea)	85	42 / 17
CON	41	20 / 8	APP	65	32 / 13	POW	50	25 / 10
SIZ	75	37 / 15	EDU	69	34 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Oran Le
Player:
Occupation:
Age: 49 Sex: Female
Residence:
Birthplace: Matheson, CO

Characteristics

STR	23	11 / 4	DEX	59	29 / 11	INT (Idea)	70	35 / 14
CON	68	34 / 13	APP	45	22 / 9	POW	55	27 / 11
SIZ	65	32 / 13	EDU	97	48 / 19	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Gilbert Look
Player:
Occupation:
Age: 48 Sex: Male
Residence:
Birthplace: Marion, KS

Characteristics

STR	54	27 / 10	DEX	63	31 / 12	INT (Idea)	75	37 / 15
CON	48	24 / 9	APP	30	15 / 6	POW	65	32 / 13
SIZ	75	37 / 15	EDU	69	34 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Maurice Kinley
Player:
Occupation:
Age: 45 Sex: Female
Residence:
Birthplace: Raphine, VA

Characteristics

STR	18	9 / 3	DEX	68	34 / 13	INT Idea	45	22 / 9
CON	34	17 / 6	APP	70	35 / 14	POW	65	32 / 13
SIZ	50	25 / 10	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clayton Jumper
Player:
Occupation:
Age: 21 Sex: Male
Residence:
Birthplace: Cleveland, OH

Characteristics

STR	45	22 / 9	DEX	35	17 / 7	INT (Idea)	70	35 / 14
CON	35	17 / 7	APP	75	37 / 15	POW	55	27 / 11
SIZ	65	32 / 13	EDU	90	45 / 18	Move Rate	7	+1 / -1

Hit Points — Current HP: 10
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55
Start: 99x

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Johnny Abbey
Player:
Occupation:
Age: 50 Sex: Female
Residence:
Birthplace: Friendship, NY

Characteristics

STR	46	23 / 9	DEX	37	18 / 7	INT (Idea)	50	25 / 10
CON	37	18 / 7	APP	40	20 / 8	POW	60	30 / 12
SIZ	85	42 / 17	EDU	90	45 / 18	Move Rate	5	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alva Hickman
Player:
Occupation:
Age: 60 Sex: Male
Residence:
Birthplace: Newark, NJ

Characteristics

STR	44	22 / 8	DEX	48	24 / 9	INT (Idea)	55	27 / 11
CON	68	34 / 13	APP	5	2 / 1	POW	80	40 / 16
SIZ	55	27 / 11	EDU	65	32 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Essie Arroyo
Player:
Occupation:
Age: 69 Sex: Female
Residence:
Birthplace: Fairfield, CA

Characteristics

STR	33	16 / 6	DEX	43	21 / 8	INT (Idea)	50	25 / 10
CON	44	22 / 8	APP	40	20 / 8	POW	45	22 / 9
SIZ	70	35 / 14	EDU	71	35 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 9 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Reed Flagg
Player:
Occupation:
Age: 30 Sex: Male
Residence:
Birthplace: Leo, IN

Characteristics

STR	55	27 / 11	DEX	55	27 / 11	INT (Idea)	60	30 / 12
CON	55	27 / 11	APP	40	20 / 8	POW	60	30 / 12
SIZ	75	37 / 15	EDU	77	38 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lonie Houde
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Bakersfield, CA

Characteristics

STR	58	29 / 11	DEX	43	21 / 8	INT (Idea)	65	32 / 13
CON	44	22 / 8	APP	30	15 / 6	POW	35	17 / 7
SIZ	85	42 / 17	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Julius Shabazz
Player:
Occupation:
Age: 36 Sex: Male
Residence:
Birthplace: East Branch, NY

Characteristics

STR	60	30 / 12	DEX	50	25 / 10	INT (Idea)	80	40 / 16
CON	75	37 / 15	APP	45	22 / 9	POW	60	30 / 12
SIZ	90	45 / 18	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 16 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 12 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Harrison Wolbert
Player:
Occupation:
Age: 28 Sex: Female
Residence:
Birthplace: Medina, TX

Characteristics

STR	60	30 / 12	DEX	40	20 / 8	INT (Idea)	80	40 / 16
CON	40	20 / 8	APP	75	37 / 15	POW	55	27 / 11
SIZ	60	30 / 12	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Edwin Skiles
Player:
Occupation:
Age: 39 Sex: Male
Residence:
Birthplace: Hecker, IL

Characteristics

STR	60	30 / 12	DEX	50	25 / 10	INT (Idea)	70	35 / 14
CON	70	35 / 14	APP	55	27 / 11	POW	30	15 / 6
SIZ	70	35 / 14	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jay Cohee
Player:
Occupation:
Age: 79 Sex: Female
Residence:
Birthplace: Brookston, MN

Characteristics

STR	52	26 / 10	DEX	31	15 / 6	INT (Idea)	45	22 / 9
CON	27	13 / 5	APP	10	5 / 2	POW	55	27 / 11
SIZ	70	35 / 14	EDU	57	28 / 11	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Meyer Leblanc
Player:
Occupation:
Age: 75 Sex: Male
Residence:
Birthplace: Inman, KS

Characteristics

STR	31	15 / 6	DEX	62	31 / 12	INT (Idea)	50	25 / 10
CON	27	13 / 5	APP	5	2 / 1	POW	30	15 / 6
SIZ	85	42 / 17	EDU	76	38 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Chris Billings
Player:
Occupation:
Age: 21 Sex: Female
Residence:
Birthplace: Grosse Pointe, MI

Characteristics

STR	65	32 / 13	DEX	40	20 / 8	INT (Idea)	50	25 / 10
CON	45	22 / 9	APP	55	27 / 11	POW	50	25 / 10
SIZ	40	20 / 8	EDU	68	34 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Walter Rivera
Player:
Occupation:
Age: 73 Sex: Male
Residence:
Birthplace: Kingstown, NC

Characteristics

STR	61	30 / 12	DEX	42	21 / 8	INT Idea	65	32 / 13
CON	42	21 / 8	APP	40	20 / 8	POW	30	15 / 6
SIZ	65	32 / 13	EDU	64	32 / 12	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mike Zamorano
Player:
Occupation:
Age: 68 Sex: Female
Residence:
Birthplace: Edelstein, IL

Characteristics

STR	28	14 / 5	DEX	69	34 / 13	INT (Idea)	70	35 / 14
CON	48	24 / 9	APP	35	17 / 7	POW	80	40 / 16
SIZ	65	32 / 13	EDU	85	42 / 17	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Kirby Barrentine
Player:
Occupation:
Age: 76 Sex: Male
Residence:
Birthplace: Bourg, LA

Characteristics

STR	32	16 / 6	DEX	52	26 / 10	INT Idea	75	37 / 15
CON	46	23 / 9	APP	30	15 / 6	POW	40	20 / 8
SIZ	80	40 / 16	EDU	65	32 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Monroe Hutchins
Player:
Occupation:
Age: 72 Sex: Female
Residence:
Birthplace: 82057, WY

Characteristics

STR	62	31 / 12	DEX	36	18 / 7	INT Idea	65	32 / 13
CON	17	8 / 3	APP	35	17 / 7	POW	70	35 / 14
SIZ	70	35 / 14	EDU	86	43 / 17	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Mathias Erving

Player:

Occupation:

Age: 55 Sex: Male

Residence:

Birthplace: Hinton, VA

Characteristics

STR	56	28 / 11	DEX	67	33 / 13	INT (Idea)	45	22 / 9
CON	42	21 / 8	APP	50	25 / 10	POW	35	17 / 7
SIZ	80	40 / 16	EDU	60	30 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Elbert Malley
Player:
Occupation:
Age: 36 Sex: Female
Residence:
Birthplace: Oklahoma City, OK

Characteristics

STR	30	15 / 6	DEX	55	27 / 11	INT (Idea)	60	30 / 12
CON	65	32 / 13	APP	65	32 / 13	POW	55	27 / 11
SIZ	65	32 / 13	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Burley Metivier
Player:
Occupation:
Age: 57 Sex: Male
Residence:
Birthplace: Seaside Park, NJ

Characteristics

STR	46	23 / 9	DEX	67	33 / 13	INT Idea	45	22 / 9
CON	67	33 / 13	APP	55	27 / 11	POW	40	20 / 8
SIZ	80	40 / 16	EDU	80	40 / 16	Move Rate	5	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Dalton Lemaster
Player:
Occupation:
Age: 38 Sex: Female
Residence:
Birthplace: Harahan, LA

Characteristics

STR	75	37 / 15	DEX	50	25 / 10	INT (Idea)	80	40 / 16
CON	40	20 / 8	APP	60	30 / 12	POW	60	30 / 12
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jimmy Kramer
Player:
Occupation:
Age: 67 Sex: Male
Residence:
Birthplace: Saint Augustine, FL

Characteristics

STR	39	19 / 7	DEX	33	16 / 6	INT Idea	50	25 / 10
CON	28	14 / 5	APP	40	20 / 8	POW	50	25 / 10
SIZ	45	22 / 9	EDU	75	37 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Elmer Bourn
Player:
Occupation:
Age: 56 Sex: Female
Residence:
Birthplace: Leonard, MN

Characteristics

STR	37	18 / 7	DEX	37	18 / 7	INT (Idea)	90	45 / 18
CON	81	40 / 16	APP	65	32 / 13	POW	40	20 / 8
SIZ	45	22 / 9	EDU	60	30 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 12
Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Francisco Pressler
Player:
Occupation:
Age: 20 Sex: Male
Residence:
Birthplace: Alma, MO

Characteristics

STR	25	12 / 5	DEX	60	30 / 12	INT Idea	80	40 / 16
CON	60	30 / 12	APP	60	30 / 12	POW	65	32 / 13
SIZ	45	22 / 9	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Archie Segars
Player:
Occupation:
Age: 72 Sex: Female
Residence:
Birthplace: Chadron, NE

Characteristics

STR	57	28 / 11	DEX	31	15 / 6	INT Idea	75	37 / 15
CON	27	13 / 5	APP	50	25 / 10	POW	35	17 / 7
SIZ	60	30 / 12	EDU	48	24 / 9	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Miguel Baltimore
Player:
Occupation:
Age: 16 Sex: Male
Residence:
Birthplace: Los Angeles, CA

Characteristics

STR	68	34 / 13	DEX	65	32 / 13	INT (Idea)	45	22 / 9
CON	55	27 / 11	APP	55	27 / 11	POW	80	40 / 16
SIZ	72	36 / 14	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 80

Luck — Luck Total: 50

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Gerhard Maysonet
Player:
Occupation:
Age: 27 Sex: Female
Residence:
Birthplace: Marietta, GA

Characteristics

STR	65	32 / 13	DEX	45	22 / 9	INT Idea	80	40 / 16
CON	50	25 / 10	APP	80	40 / 16	POW	45	22 / 9
SIZ	80	40 / 16	EDU	64	32 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Larry Vanhook
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Camilla, GA

Characteristics

STR	48	24 / 9	DEX	54	27 / 10	INT (Idea)	60	30 / 12
CON	28	14 / 5	APP	35	17 / 7	POW	20	10 / 4
SIZ	80	40 / 16	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 20 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 4 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Reinhold Stinson
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Mount Herman, KY

Characteristics

STR	54	27 / 10	DEX	48	24 / 9	INT (Idea)	80	40 / 16
CON	53	26 / 10	APP	70	35 / 14	POW	50	25 / 10
SIZ	60	30 / 12	EDU	90	45 / 18	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ulysses Jurgensen
Player:
Occupation:
Age: 25 Sex: Male
Residence:
Birthplace: Honesdale, PA

Characteristics

STR	40	20 / 8	DEX	65	32 / 13	INT (Idea)	55	27 / 11
CON	45	22 / 9	APP	65	32 / 13	POW	45	22 / 9
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Dale Keppler
Player:
Occupation:
Age: 16 Sex: Female
Residence:
Birthplace: Norcross, GA

Characteristics

STR	57	28 / 11	DEX	65	32 / 13	INT (Idea)	50	25 / 10
CON	55	27 / 11	APP	60	30 / 12	POW	30	15 / 6
SIZ	88	44 / 17	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 (Start 99)

Luck — Luck Total: 80

Magic Points — Current MP: 6 (Max MP)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jonas Varney
Player:
Occupation:
Age: 48 Sex: Male
Residence:
Birthplace: Hugo, CO

Characteristics

STR	28	14 / 5	DEX	49	24 / 9	INT (Idea)	80	40 / 16
CON	78	39 / 15	APP	35	17 / 7	POW	65	32 / 13
SIZ	70	35 / 14	EDU	55	27 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Larkin Isham
Player:
Occupation:
Age: 18 Sex: Female
Residence:
Birthplace: Rodman, NY

Characteristics

STR	50	25 / 10	DEX	50	25 / 10	INT (Idea)	60	30 / 12
CON	50	25 / 10	APP	65	32 / 13	POW	55	27 / 11
SIZ	70	35 / 14	EDU	40	20 / 8	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Oran Mota
Player:
Occupation:
Age: 29 Sex: Male
Residence:
Birthplace: Shady Side, MD

Characteristics

STR	45	22 / 9	DEX	45	22 / 9	INT Idea	60	30 / 12
CON	20	10 / 4	APP	70	35 / 14	POW	35	17 / 7
SIZ	65	32 / 13	EDU	73	36 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Laura Tyer
Player:
Occupation:
Age: 36 Sex: Female
Residence:
Birthplace: Zumbrota, MN

Characteristics

STR	55	27 / 11	DEX	55	27 / 11	INT Idea	75	37 / 15
CON	60	30 / 12	APP	65	32 / 13	POW	40	20 / 8
SIZ	60	30 / 12	EDU	64	32 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alice Mastin
Player:
Occupation:
Age: 19 Sex: Male
Residence:
Birthplace: Gates, OR

Characteristics

STR	79	39 / 15	DEX	50	25 / 10	INT Idea	50	25 / 10
CON	80	40 / 16	APP	20	10 / 4	POW	30	15 / 6
SIZ	61	30 / 12	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

1920s

Name: Cary Labelle

Player:

Occupation:

Age: 68 Sex: Female

Residence:

Birthplace: Timmonsville, SC

Characteristics

STR	28	14 / 5	DEX	39	19 / 7	INT Idea	75	37 / 15
CON	48	24 / 9	APP	40	20 / 8	POW	55	27 / 11
SIZ	85	42 / 17	EDU	66	33 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Antonio Hock
Player:
Occupation:
Age: 43 Sex: Male
Residence:
Birthplace: Dundee, MS

Characteristics

STR	68	34 / 13	DEX	38	19 / 7	INT (Idea)	75	37 / 15
CON	54	27 / 10	APP	40	20 / 8	POW	55	27 / 11
SIZ	90	45 / 18	EDU	80	40 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 14 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 11 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Louise Muth
Player:
Occupation:
Age: 15 Sex: Female
Residence:
Birthplace: Porter, OK

Characteristics

STR	39	19 / 7	DEX	60	30 / 12	INT (Idea)	65	32 / 13
CON	60	30 / 12	APP	60	30 / 12	POW	60	30 / 12
SIZ	51	25 / 10	EDU	50	25 / 10	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rodney Hauser
Player:
Occupation:
Age: 59 Sex: Male
Residence:
Birthplace: Wynne, AR

Characteristics

STR	17	8 / 3	DEX	57	28 / 11	INT Idea	85	42 / 17
CON	61	30 / 12	APP	50	25 / 10	POW	50	25 / 10
SIZ	65	32 / 13	EDU	70	35 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Foster Whitacre
Player:
Occupation:
Age: 17 Sex: Female
Residence:
Birthplace: Stanley, KS

Characteristics

STR	55	27 / 11	DEX	30	15 / 6	INT Idea	80	40 / 16
CON	70	35 / 14	APP	70	35 / 14	POW	50	25 / 10
SIZ	60	30 / 12	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Fay Pfaff
Player:
Occupation:
Age: 38 Sex: Male
Residence:
Birthplace: Center Barnstead, NH

Characteristics

STR	40	20 / 8	DEX	55	27 / 11	INT (Idea)	80	40 / 16
CON	65	32 / 13	APP	40	20 / 8	POW	55	27 / 11
SIZ	60	30 / 12	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Edison Shepherd
Player:
Occupation:
Age: 57 Sex: Female
Residence:
Birthplace: Fort Morgan, CO

Characteristics

STR	47	23 / 9	DEX	31	15 / 6	INT (Idea)	65	32 / 13
CON	67	33 / 13	APP	75	37 / 15	POW	55	27 / 11
SIZ	75	37 / 15	EDU	91	45 / 18	Move Rate	5	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cletus Laplante
Player:
Occupation:
Age: 29 Sex: Male
Residence:
Birthplace: San Bernardino, CA

Characteristics

STR	80	40 / 16	DEX	60	30 / 12	INT Idea	50	25 / 10
CON	60	30 / 12	APP	35	17 / 7	POW	55	27 / 11
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hayes Broomfield
Player:
Occupation:
Age: 71 Sex: Female
Residence:
Birthplace: Chicopee, MA

Characteristics

STR	51	25 / 10	DEX	52	26 / 10	INT (Idea)	70	35 / 14
CON	42	21 / 8	APP	15	7 / 3	POW	45	22 / 9
SIZ	90	45 / 18	EDU	87	43 / 17	Move Rate	3	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 45

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Jim Mellor
Player:
Occupation:
Age: 49 Sex: Male
Residence:
Birthplace: Mahnomen, MN

Characteristics

STR	48	24 / 9	DEX	44	22 / 8	INT (Idea)	60	30 / 12
CON	53	26 / 10	APP	30	15 / 6	POW	60	30 / 12
SIZ	70	35 / 14	EDU	80	40 / 16	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lillian Dipalma
Player:
Occupation:
Age: 40 Sex: Female
Residence:
Birthplace: Broadlands, IL

Characteristics

STR	88	44 / 17	DEX	54	27 / 10	INT (Idea)	60	30 / 12
CON	48	24 / 9	APP	55	27 / 11	POW	65	32 / 13
SIZ	50	25 / 10	EDU	55	27 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 65

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Jake Marrone
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Olivehurst, CA

Characteristics

STR	45	22 / 9	DEX	65	32 / 13	INT (Idea)	70	35 / 14
CON	50	25 / 10	APP	25	12 / 5	POW	45	22 / 9
SIZ	80	40 / 16	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 9 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Brice Blackledge
Player:
Occupation:
Age: 28 Sex: Female
Residence:
Birthplace: Hatfield, PA

Characteristics

STR	65	32 / 13	DEX	50	25 / 10	INT (Idea)	75	37 / 15
CON	55	27 / 11	APP	40	20 / 8	POW	50	25 / 10
SIZ	45	22 / 9	EDU	71	35 / 14	Move Rate	9	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Benjaman Flanagan
Player:
Occupation:
Age: 50 Sex: Male
Residence:
Birthplace: Foxworth, MS

Characteristics

STR	26	13 / 5	DEX	52	26 / 10	INT Idea	60	30 / 12
CON	57	28 / 11	APP	65	32 / 13	POW	60	30 / 12
SIZ	85	42 / 17	EDU	77	38 / 15	Move Rate	5	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alpha Dice
Player:
Occupation:
Age: 31 Sex: Female
Residence:
Birthplace: Willow Spring, NC

Characteristics

STR	30	15 / 6	DEX	55	27 / 11	INT (Idea)	60	30 / 12
CON	70	35 / 14	APP	60	30 / 12	POW	20	10 / 4
SIZ	45	22 / 9	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 20 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 4 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Hugh Touchet
Player:
Occupation:
Age: 58 Sex: Male
Residence:
Birthplace: Elaine, AR

Characteristics

STR	37	18 / 7	DEX	41	20 / 8	INT (Idea)	60	30 / 12
CON	57	28 / 11	APP	35	17 / 7	POW	60	30 / 12
SIZ	65	32 / 13	EDU	85	42 / 17	Move Rate	5	+1 / -1

Hit Points — Current HP: 12
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60
Start: 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 12
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Christopher Coan
Player:
Occupation:
Age: 63 Sex: Female
Residence:
Birthplace: Roopville, GA

Characteristics

STR	38	19 / 7	DEX	28	14 / 5	INT (Idea)	45	22 / 9
CON	64	32 / 12	APP	35	17 / 7	POW	55	27 / 11
SIZ	70	35 / 14	EDU	74	37 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 13

Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 11

Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Mabel Ash
Player:
Occupation:
Age: 72 Sex: Male
Residence:
Birthplace: Melvern, KS

Characteristics

STR	37	18 / 7	DEX	27	13 / 5	INT Idea	75	37 / 15
CON	31	15 / 6	APP	10	5 / 2	POW	30	15 / 6
SIZ	70	35 / 14	EDU	84	42 / 16	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lindsay Hallenbeck
Player:
Occupation:
Age: 22 Sex: Female
Residence:
Birthplace: San Ygnacio, TX

Characteristics

STR	50	25 / 10	DEX	60	30 / 12	INT (Idea)	85	42 / 17
CON	50	25 / 10	APP	60	30 / 12	POW	55	27 / 11
SIZ	90	45 / 18	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Herman Nicodemus
Player:
Occupation:
Age: 74 Sex: Male
Residence:
Birthplace: Little Rock, AR

Characteristics

STR	41	20 / 8	DEX	37	18 / 7	INT (Idea)	70	35 / 14
CON	47	23 / 9	APP	35	17 / 7	POW	75	37 / 15
SIZ	60	30 / 12	EDU	66	33 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Maurice Weisman
Player:
Occupation:
Age: 18 Sex: Female
Residence:
Birthplace: Oshoto, WY

Characteristics

STR	52	26 / 10	DEX	65	32 / 13	INT Idea	70	35 / 14
CON	45	22 / 9	APP	70	35 / 14	POW	45	22 / 9
SIZ	58	29 / 11	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Hezekiah Billman

Player:

Occupation:

Age: 16 Sex: Male

Residence:

Birthplace: Carthage, NC

Characteristics

STR	35	17 / 7	DEX	45	22 / 9	INT (Idea)	55	27 / 11
CON	70	35 / 14	APP	55	27 / 11	POW	75	37 / 15
SIZ	55	27 / 11	EDU	40	20 / 8	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Samuel Blacker
Player:
Occupation:
Age: 77 Sex: Female
Residence:
Birthplace: Nixa, MO

Characteristics

STR	26	13 / 5	DEX	32	16 / 6	INT Idea	50	25 / 10
CON	37	18 / 7	APP	30	15 / 6	POW	45	22 / 9
SIZ	70	35 / 14	EDU	81	40 / 16	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Tony Villa
Player:
Occupation:
Age: 39 Sex: Male
Residence:
Birthplace: Pear Valley, TX

Characteristics

STR	65	32 / 13	DEX	80	40 / 16	INT (Idea)	60	30 / 12
CON	35	17 / 7	APP	55	27 / 11	POW	45	22 / 9
SIZ	90	45 / 18	EDU	72	36 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 9 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ervin Rozek
Player:
Occupation:
Age: 77 Sex: Female
Residence:
Birthplace: Buckland, MA

Characteristics

STR	56	28 / 11	DEX	62	31 / 12	INT (Idea)	45	22 / 9
CON	37	18 / 7	APP	45	22 / 9	POW	50	25 / 10
SIZ	70	35 / 14	EDU	63	31 / 12	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Walter Langston
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Deming, NM

Characteristics

STR	53	26 / 10	DEX	78	39 / 15	INT (Idea)	85	42 / 17
CON	79	39 / 15	APP	75	37 / 15	POW	35	17 / 7
SIZ	45	22 / 9	EDU	72	36 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Chris Jasper
Player:
Occupation:
Age: 71 Sex: Female
Residence:
Birthplace: Wyoming, IA

Characteristics

STR	51	25 / 10	DEX	57	28 / 11	INT (Idea)	60	30 / 12
CON	47	23 / 9	APP	5	2 / 1	POW	50	25 / 10
SIZ	70	35 / 14	EDU	83	41 / 16	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Baxter Lampkin
Player:
Occupation:
Age: 39 Sex: Male
Residence:
Birthplace: Moodus, CT

Characteristics

STR	65	32 / 13	DEX	55	27 / 11	INT (Idea)	75	37 / 15
CON	40	20 / 8	APP	60	30 / 12	POW	75	37 / 15
SIZ	80	40 / 16	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 15 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jesse Erler
Player:
Occupation:
Age: 45 Sex: Female
Residence:
Birthplace: Tishomingo, OK

Characteristics

STR	44	22 / 8	DEX	43	21 / 8	INT (Idea)	80	40 / 16
CON	53	26 / 10	APP	35	17 / 7	POW	40	20 / 8
SIZ	55	27 / 11	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 8 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clement Barrow
Player:
Occupation:
Age: 49 Sex: Male
Residence:
Birthplace: Robinsonville, MS

Characteristics

STR	43	21 / 8	DEX	49	24 / 9	INT (Idea)	45	22 / 9
CON	58	29 / 11	APP	55	27 / 11	POW	30	15 / 6
SIZ	50	25 / 10	EDU	62	31 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 30

Luck — Luck Total: 75

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Lorenzo Galan
Player:
Occupation:
Age: 34 Sex: Female
Residence:
Birthplace: Van Buren, OH

Characteristics

STR	55	27 / 11	DEX	45	22 / 9	INT (Idea)	75	37 / 15
CON	90	45 / 18	APP	60	30 / 12	POW	45	22 / 9
SIZ	65	32 / 13	EDU	90	45 / 18	Move Rate	7	+1 / -1

Hit Points — Current HP: 15 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alphonso Luse
Player:
Occupation:
Age: 51 Sex: Male
Residence:
Birthplace: Santa Barbara, CA

Characteristics

STR	42	21 / 8	DEX	71	35 / 14	INT (Idea)	50	25 / 10
CON	37	18 / 7	APP	25	12 / 5	POW	45	22 / 9
SIZ	60	30 / 12	EDU	69	34 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Young Baumeister
Player:
Occupation:
Age: 17 Sex: Female
Residence:
Birthplace: Fillmore, MO

Characteristics

STR	14	7 / 2	DEX	90	45 / 18	INT (Idea)	50	25 / 10
CON	65	32 / 13	APP	75	37 / 15	POW	60	30 / 12
SIZ	66	33 / 13	EDU	45	22 / 9	Move Rate	8	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Wright Noonkester
Player:
Occupation:
Age: 32 Sex: Male
Residence:
Birthplace: Covington, TX

Characteristics

STR	50	25 / 10	DEX	65	32 / 13	INT (Idea)	80	40 / 16
CON	35	17 / 7	APP	35	17 / 7	POW	80	40 / 16
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 80 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Washington Jain

Player:

Occupation:

Age: 38 Sex: Female

Residence:

Birthplace: Naples, FL

Characteristics

STR	30	15 / 6	DEX	60	30 / 12	INT Idea	65	32 / 13
CON	50	25 / 10	APP	35	17 / 7	POW	80	40 / 16
SIZ	70	35 / 14	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 80

Luck — Luck Total: 75

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Weldon Crigger
Player:
Occupation:
Age: 67 Sex: Male
Residence:
Birthplace: Reedsville, PA

Characteristics

STR	33	16 / 6	DEX	53	26 / 10	INT (Idea)	45	22 / 9
CON	79	39 / 15	APP	45	22 / 9	POW	60	30 / 12
SIZ	70	35 / 14	EDU	95	47 / 19	Move Rate	4	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rufus Bozeman
Player:
Occupation:
Age: 59 Sex: Female
Residence:
Birthplace: Paw Paw, WV

Characteristics

STR	57	28 / 11	DEX	77	38 / 15	INT (Idea)	50	25 / 10
CON	41	20 / 8	APP	45	22 / 9	POW	65	32 / 13
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rush Machado
Player:
Occupation:
Age: 27 Sex: Male
Residence:
Birthplace: Marquette, NE

Characteristics

STR	50	25 / 10	DEX	60	30 / 12	INT (Idea)	60	30 / 12
CON	20	10 / 4	APP	25	12 / 5	POW	45	22 / 9
SIZ	75	37 / 15	EDU	84	42 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

1920s

Name: Lonie Dickinson

Player:

Occupation:

Age: 46 Sex: Female

Residence:

Birthplace: Glenn, GA

Characteristics

STR	18	9 / 3	DEX	49	24 / 9	INT (Idea)	70	35 / 14
CON	38	19 / 7	APP	70	35 / 14	POW	60	30 / 12
SIZ	55	27 / 11	EDU	48	24 / 9	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 12 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Pearl Rust
Player:
Occupation:
Age: 76 Sex: Male
Residence:
Birthplace: Dyersville, IA

Characteristics

STR	27	13 / 5	DEX	52	26 / 10	INT Idea	50	25 / 10
CON	36	18 / 7	APP	20	10 / 4	POW	40	20 / 8
SIZ	75	37 / 15	EDU	58	29 / 11	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Webster Millan
Player:
Occupation:
Age: 62 Sex: Female
Residence:
Birthplace: Morris, IL

Characteristics

STR	44	22 / 8	DEX	18	9 / 3	INT (Idea)	70	35 / 14
CON	58	29 / 11	APP	35	17 / 7	POW	40	20 / 8
SIZ	65	32 / 13	EDU	76	38 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 12
Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 8
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Riley Strozier
Player:
Occupation:
Age: 78 Sex: Male
Residence:
Birthplace: Lookout, WV

Characteristics

STR	26	13 / 5	DEX	42	21 / 8	INT (Idea)	65	32 / 13
CON	32	16 / 6	APP	20	10 / 4	POW	60	30 / 12
SIZ	65	32 / 13	EDU	74	37 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Don Navarrete
Player:
Occupation:
Age: 31 Sex: Female
Residence:
Birthplace: Greensboro, NC

Characteristics

STR	55	27 / 11	DEX	75	37 / 15	INT (Idea)	45	22 / 9
CON	50	25 / 10	APP	55	27 / 11	POW	45	22 / 9
SIZ	50	25 / 10	EDU	70	35 / 14	Move Rate	9	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Olin Brumbaugh
Player:
Occupation:
Age: 63 Sex: Male
Residence:
Birthplace: Ripley, TN

Characteristics

STR	49	24 / 9	DEX	38	19 / 7	INT Idea	60	30 / 12
CON	33	16 / 6	APP	50	25 / 10	POW	80	40 / 16
SIZ	70	35 / 14	EDU	72	36 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Wade Heist
Player:
Occupation:
Age: 64 Sex: Female
Residence:
Birthplace: Bentleyville, PA

Characteristics

STR	73	36 / 14	DEX	39	19 / 7	INT (Idea)	55	27 / 11
CON	33	16 / 6	APP	25	12 / 5	POW	60	30 / 12
SIZ	60	30 / 12	EDU	89	44 / 17	Move Rate	5	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Pierce Kovar
Player:
Occupation:
Age: 61 Sex: Male
Residence:
Birthplace: Belleville, NJ

Characteristics

STR	33	16 / 6	DEX	43	21 / 8	INT (Idea)	45	22 / 9
CON	34	17 / 6	APP	5	2 / 1	POW	60	30 / 12
SIZ	65	32 / 13	EDU	85	42 / 17	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hobson Aaron
Player:
Occupation:
Age: 59 Sex: Female
Residence:
Birthplace: Bolckow, MO

Characteristics

STR	36	18 / 7	DEX	27	13 / 5	INT Idea	65	32 / 13
CON	37	18 / 7	APP	45	22 / 9	POW	55	27 / 11
SIZ	50	25 / 10	EDU	57	28 / 11	Move Rate	5	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Edmond Claytor
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Rhome, TX

Characteristics

STR	45	22 / 9	DEX	90	45 / 18	INT Idea	60	30 / 12
CON	35	17 / 7	APP	40	20 / 8	POW	30	15 / 6
SIZ	80	40 / 16	EDU	56	28 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Royce Warkentin
Player:
Occupation:
Age: 53 Sex: Female
Residence:
Birthplace: Speed, IN

Characteristics

STR	42	21 / 8	DEX	66	33 / 13	INT (Idea)	50	25 / 10
CON	42	21 / 8	APP	50	25 / 10	POW	70	35 / 14
SIZ	55	27 / 11	EDU	73	36 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Benjamin Parmer
Player:
Occupation:
Age: 19 Sex: Male
Residence:
Birthplace: Lick Creek, KY

Characteristics

STR	35	17 / 7	DEX	85	42 / 17	INT (Idea)	55	27 / 11
CON	45	22 / 9	APP	55	27 / 11	POW	60	30 / 12
SIZ	70	35 / 14	EDU	75	37 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Aaron Wills
Player:
Occupation:
Age: 53 Sex: Female
Residence:
Birthplace: Arnett, WV

Characteristics

STR	67	33 / 13	DEX	47	23 / 9	INT (Idea)	85	42 / 17
CON	56	28 / 11	APP	55	27 / 11	POW	35	17 / 7
SIZ	85	42 / 17	EDU	64	32 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Enoch Chancey
Player:
Occupation:
Age: 59 Sex: Male
Residence:
Birthplace: Cory, IN

Characteristics

STR	21	10 / 4	DEX	42	21 / 8	INT Idea	85	42 / 17
CON	37	18 / 7	APP	30	15 / 6	POW	45	22 / 9
SIZ	50	25 / 10	EDU	80	40 / 16	Move Rate	5	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Dan Cosper
Player:
Occupation:
Age: 45 Sex: Female
Residence:
Birthplace: Liberty, IN

Characteristics

STR	59	29 / 11	DEX	53	26 / 10	INT (Idea)	75	37 / 15
CON	28	14 / 5	APP	55	27 / 11	POW	70	35 / 14
SIZ	90	45 / 18	EDU	61	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jimmy Voorhees
Player:
Occupation:
Age: 44 Sex: Male
Residence:
Birthplace: Glen Daniel, WV

Characteristics

STR	49	24 / 9	DEX	63	31 / 12	INT Idea	55	27 / 11
CON	73	36 / 14	APP	35	17 / 7	POW	50	25 / 10
SIZ	65	32 / 13	EDU	65	32 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Sylvester Carstarphen
Player:
Occupation:
Age: 57 Sex: Female
Residence:
Birthplace: Taft, TN

Characteristics

STR	26	13 / 5	DEX	42	21 / 8	INT (Idea)	65	32 / 13
CON	32	16 / 6	APP	30	15 / 6	POW	65	32 / 13
SIZ	60	30 / 12	EDU	60	30 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 9
Max HP | Major Wound ☐ | Temp. Insane ☐ | Indef. Insane ☐ | Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 13
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Joseph Eno
Player:
Occupation:
Age: 21 Sex: Male
Residence:
Birthplace: Moody, MO

Characteristics

STR	40	20 / 8	DEX	45	22 / 9	INT (Idea)	60	30 / 12
CON	45	22 / 9	APP	80	40 / 16	POW	35	17 / 7
SIZ	75	37 / 15	EDU	60	30 / 12	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clem Gaitan
Player:
Occupation:
Age: 18 Sex: Female
Residence:
Birthplace: Hoffman Estates, IL

Characteristics

STR	79	39 / 15	DEX	50	25 / 10	INT Idea	75	37 / 15
CON	30	15 / 6	APP	45	22 / 9	POW	45	22 / 9
SIZ	71	35 / 14	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Clinton Marcellus
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Inglewood, CA

Characteristics

STR	58	29 / 11	DEX	53	26 / 10	INT (Idea)	45	22 / 9
CON	59	29 / 11	APP	80	40 / 16	POW	35	17 / 7
SIZ	70	35 / 14	EDU	90	45 / 18	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jerry Dare
Player:
Occupation:
Age: 34 Sex: Female
Residence:
Birthplace: Long Beach, CA

Characteristics

STR	65	32 / 13	DEX	85	42 / 17	INT Idea	75	37 / 15
CON	45	22 / 9	APP	65	32 / 13	POW	80	40 / 16
SIZ	65	32 / 13	EDU	85	42 / 17	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 80

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Manley Palmer
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Bradley, OK

Characteristics

STR	54	27 / 10	DEX	18	9 / 3	INT (Idea)	45	22 / 9
CON	58	29 / 11	APP	50	25 / 10	POW	35	17 / 7
SIZ	60	30 / 12	EDU	61	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 35

Luck — Luck Total: 55

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Foster Killebrew
Player:
Occupation:
Age: 78 Sex: Female
Residence:
Birthplace: Yorktown, TX

Characteristics

STR	36	18 / 7	DEX	52	26 / 10	INT Idea	50	25 / 10
CON	27	13 / 5	APP	15	7 / 3	POW	50	25 / 10
SIZ	75	37 / 15	EDU	45	22 / 9	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Andrew Dodge
Player:
Occupation:
Age: 22 Sex: Male
Residence:
Birthplace: Rocheport, MO

Characteristics

STR	55	27 / 11	DEX	65	32 / 13	INT (Idea)	70	35 / 14
CON	45	22 / 9	APP	50	25 / 10	POW	50	25 / 10
SIZ	75	37 / 15	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Bennett Cripe
Player:
Occupation:
Age: 56 Sex: Female
Residence:
Birthplace: Church Hill, MD

Characteristics

STR	57	28 / 11	DEX	51	25 / 10	INT (Idea)	60	30 / 12
CON	57	28 / 11	APP	40	20 / 8	POW	55	27 / 11
SIZ	85	42 / 17	EDU	62	31 / 12	Move Rate	5	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ruby Dahlen
Player:
Occupation:
Age: 34 Sex: Male
Residence:
Birthplace: Talihina, OK

Characteristics

STR	65	32 / 13	DEX	70	35 / 14	INT (Idea)	75	37 / 15
CON	40	20 / 8	APP	55	27 / 11	POW	65	32 / 13
SIZ	85	42 / 17	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alonza Karle
Player:
Occupation:
Age: 63 Sex: Female
Residence:
Birthplace: Louisville, MS

Characteristics

STR	38	19 / 7	DEX	33	16 / 6	INT (Idea)	50	25 / 10
CON	39	19 / 7	APP	45	22 / 9	POW	35	17 / 7
SIZ	60	30 / 12	EDU	75	37 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Brown Pastore
Player:
Occupation:
Age: 56 Sex: Male
Residence:
Birthplace: Bloomville, NY

Characteristics

STR	46	23 / 9	DEX	62	31 / 12	INT Idea	65	32 / 13
CON	47	23 / 9	APP	65	32 / 13	POW	35	17 / 7
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Alvin Compton
Player:
Occupation:
Age: 51 Sex: Female
Residence:
Birthplace: Adel, GA

Characteristics

STR	47	23 / 9	DEX	62	31 / 12	INT (Idea)	55	27 / 11
CON	61	30 / 12	APP	45	22 / 9	POW	45	22 / 9
SIZ	55	27 / 11	EDU	60	30 / 12	Move Rate	6	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Lindsey Prim
Player:
Occupation:
Age: 38 Sex: Male
Residence:
Birthplace: Whittier, CA

Characteristics

STR	55	27 / 11	DEX	35	17 / 7	INT (Idea)	55	27 / 11
CON	60	30 / 12	APP	25	12 / 5	POW	25	12 / 5
SIZ	50	25 / 10	EDU	80	40 / 16	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 25 — Start 99 x

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Stuart Cruse
Player:
Occupation:
Age: 36 Sex: Female
Residence:
Birthplace: Donaldson, AR

Characteristics

STR	65	32 / 13	DEX	70	35 / 14	INT (Idea)	60	30 / 12
CON	65	32 / 13	APP	60	30 / 12	POW	60	30 / 12
SIZ	40	20 / 8	EDU	53	26 / 10	Move Rate	9	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Reuben Alger
Player:
Occupation:
Age: 50 Sex: Male
Residence:
Birthplace: Beldenville, WI

Characteristics

STR	56	28 / 11	DEX	42	21 / 8	INT (Idea)	80	40 / 16
CON	22	11 / 4	APP	35	17 / 7	POW	60	30 / 12
SIZ	50	25 / 10	EDU	55	27 / 11	Move Rate	6	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Everett Holub
Player:
Occupation:
Age: 17 Sex: Female
Residence:
Birthplace: Gilbertsville, PA

Characteristics

STR	37	18 / 7	DEX	20	10 / 4	INT Idea	60	30 / 12
CON	70	35 / 14	APP	55	27 / 11	POW	60	30 / 12
SIZ	68	34 / 13	EDU	50	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 60

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Dewitt Bickham
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Laurel, MS

Characteristics

STR	49	24 / 9	DEX	48	24 / 9	INT (Idea)	65	32 / 13
CON	53	26 / 10	APP	20	10 / 4	POW	40	20 / 8
SIZ	45	22 / 9	EDU	77	38 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: James Dietrich
Player:
Occupation:
Age: 73 Sex: Female
Residence:
Birthplace: Saint Augustine, FL

Characteristics

STR	36	18 / 7	DEX	47	23 / 9	INT (Idea)	70	35 / 14
CON	17	8 / 3	APP	35	17 / 7	POW	30	15 / 6
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Stanley Antle
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: West Monroe, LA

Characteristics

STR	49	24 / 9	DEX	73	36 / 14	INT (Idea)	50	25 / 10
CON	48	24 / 9	APP	25	12 / 5	POW	55	27 / 11
SIZ	50	25 / 10	EDU	80	40 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Son Hewett
Player:
Occupation:
Age: 37 Sex: Female
Residence:
Birthplace: Saint Mary, IL

Characteristics

STR	85	42 / 17	DEX	40	20 / 8	INT (Idea)	85	42 / 17
CON	55	27 / 11	APP	35	17 / 7	POW	70	35 / 14
SIZ	60	30 / 12	EDU	97	48 / 19	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Frances Just
Player:
Occupation:
Age: 38 Sex: Male
Residence:
Birthplace: Bean Station, TN

Characteristics

STR	45	22 / 9	DEX	45	22 / 9	INT Idea	60	30 / 12
CON	70	35 / 14	APP	85	42 / 17	POW	50	25 / 10
SIZ	40	20 / 8	EDU	55	27 / 11	Move Rate	9	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Nelson Mantz
Player:
Occupation:
Age: 56 Sex: Female
Residence:
Birthplace: Knoxville, MD

Characteristics

STR	37	18 / 7	DEX	67	33 / 13	INT Idea	60	30 / 12
CON	21	10 / 4	APP	25	12 / 5	POW	60	30 / 12
SIZ	60	30 / 12	EDU	53	26 / 10	Move Rate	6	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 60

Luck — Luck Total: 85

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: West Bjork
Player:
Occupation:
Age: 42 Sex: Male
Residence:
Birthplace: Valley Falls, NY

Characteristics

STR	38	19 / 7	DEX	28	14 / 5	INT (Idea)	45	22 / 9
CON	29	14 / 5	APP	45	22 / 9	POW	30	15 / 6
SIZ	50	25 / 10	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Milo Jelinek
Player:
Occupation:
Age: 61 Sex: Female
Residence:
Birthplace: Clarkrange, TN

Characteristics

STR	28	14 / 5	DEX	58	29 / 11	INT Idea	65	32 / 13
CON	49	24 / 9	APP	0	0 / 0	POW	60	30 / 12
SIZ	45	22 / 9	EDU	70	35 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

1920s

Name: Arley Posner
Player:
Occupation:
Age: 19 Sex: Male
Residence:
Birthplace: Halls, TN

Characteristics

STR	38	19 / 7	DEX	70	35 / 14	INT Idea	65	32 / 13
CON	55	27 / 11	APP	15	7 / 3	POW	55	27 / 11
SIZ	37	18 / 7	EDU	75	37 / 15	Move Rate	9	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Arley Groh
Player:
Occupation:
Age: 61 Sex: Female
Residence:
Birthplace: Grass Creek, WY

Characteristics

STR	49	24 / 9	DEX	58	29 / 11	INT (Idea)	80	40 / 16
CON	33	16 / 6	APP	35	17 / 7	POW	55	27 / 11
SIZ	60	30 / 12	EDU	82	41 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Leander Skelly
Player:
Occupation:
Age: 17 Sex: Male
Residence:
Birthplace: Norwell, MA

Characteristics

STR	52	26 / 10	DEX	75	37 / 15	INT (Idea)	50	25 / 10
CON	55	27 / 11	APP	50	25 / 10	POW	30	15 / 6
SIZ	73	36 / 14	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Duncan Osman
Player:
Occupation:
Age: 56 Sex: Female
Residence:
Birthplace: Martinsville, MO

Characteristics

STR	32	16 / 6	DEX	77	38 / 15	INT (Idea)	65	32 / 13
CON	46	23 / 9	APP	30	15 / 6	POW	60	30 / 12
SIZ	90	45 / 18	EDU	65	32 / 13	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rudolph Carranza
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Casselberry, FL

Characteristics

STR	43	21 / 8	DEX	34	17 / 6	INT Idea	65	32 / 13
CON	43	21 / 8	APP	20	10 / 4	POW	65	32 / 13
SIZ	75	37 / 15	EDU	70	35 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: David Suniga
Player:
Occupation:
Age: 70 Sex: Female
Residence:
Birthplace: Perry Hall, MD

Characteristics

STR	27	13 / 5	DEX	42	21 / 8	INT (Idea)	65	32 / 13
CON	46	23 / 9	APP	15	7 / 3	POW	55	27 / 11
SIZ	50	25 / 10	EDU	85	42 / 17	Move Rate	3	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ward Teston
Player:
Occupation:
Age: 29 Sex: Male
Residence:
Birthplace: Philadelphia, PA

Characteristics

STR	50	25 / 10	DEX	40	20 / 8	INT (Idea)	45	22 / 9
CON	45	22 / 9	APP	40	20 / 8	POW	60	30 / 12
SIZ	65	32 / 13	EDU	74	37 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Frederick Degregorio
Player:
Occupation:
Age: 77 Sex: Female
Residence:
Birthplace: Elkhart, IN

Characteristics

STR	57	28 / 11	DEX	36	18 / 7	INT (Idea)	70	35 / 14
CON	17	8 / 3	APP	40	20 / 8	POW	55	27 / 11
SIZ	70	35 / 14	EDU	78	39 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Mahlon Dryer
Player:
Occupation:
Age: 34 Sex: Male
Residence:
Birthplace: Turkey, NC

Characteristics

STR	45	22 / 9	DEX	75	37 / 15	INT (Idea)	50	25 / 10
CON	55	27 / 11	APP	60	30 / 12	POW	75	37 / 15
SIZ	80	40 / 16	EDU	68	34 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Annie Brennan
Player:
Occupation:
Age: 74 Sex: Female
Residence:
Birthplace: Mount Sterling, MO

Characteristics

STR	42	21 / 8	DEX	51	25 / 10	INT Idea	70	35 / 14
CON	22	11 / 4	APP	60	30 / 12	POW	75	37 / 15
SIZ	65	32 / 13	EDU	78	39 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 75 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Emma Goetsch
Player:
Occupation:
Age: 36 Sex: Male
Residence:
Birthplace: Grissom Air Forc, IN

Characteristics

STR	50	25 / 10	DEX	75	37 / 15	INT (Idea)	65	32 / 13
CON	50	25 / 10	APP	70	35 / 14	POW	55	27 / 11
SIZ	75	37 / 15	EDU	63	31 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Eddie Sheely
Player:
Occupation:
Age: 78 Sex: Female
Residence:
Birthplace: Ripley, MS

Characteristics

STR	57	28 / 11	DEX	27	13 / 5	INT Idea	70	35 / 14
CON	51	25 / 10	APP	10	5 / 2	POW	50	25 / 10
SIZ	50	25 / 10	EDU	57	28 / 11	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Artie Pelham
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: Gary, IN

Characteristics

STR	35	17 / 7	DEX	75	37 / 15	INT (Idea)	75	37 / 15
CON	65	32 / 13	APP	55	27 / 11	POW	30	15 / 6
SIZ	75	37 / 15	EDU	50	25 / 10	Move Rate	8	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Allison Zermeno
Player:
Occupation:
Age: 45 Sex: Female
Residence:
Birthplace: Fort Pillow, TN

Characteristics

STR	43	21 / 8	DEX	58	29 / 11	INT (Idea)	50	25 / 10
CON	44	22 / 8	APP	45	22 / 9	POW	75	37 / 15
SIZ	65	32 / 13	EDU	75	37 / 15	Move Rate	6	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 90

Magic Points — Current MP: 15 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Chas Zalewski
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: Conesville, IA

Characteristics

STR	40	20 / 8	DEX	50	25 / 10	INT (Idea)	85	42 / 17
CON	65	32 / 13	APP	45	22 / 9	POW	50	25 / 10
SIZ	50	25 / 10	EDU	75	37 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Smith Kost
Player:
Occupation:
Age: 17 Sex: Female
Residence:
Birthplace: Houston, TX

Characteristics

STR	45	22 / 9	DEX	65	32 / 13	INT Idea	75	37 / 15
CON	50	25 / 10	APP	60	30 / 12	POW	40	20 / 8
SIZ	65	32 / 13	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Joel Pettigrew
Player:
Occupation:
Age: 47 Sex: Male
Residence:
Birthplace: Goetzville, MI

Characteristics

STR	79	39 / 15	DEX	58	29 / 11	INT Idea	65	32 / 13
CON	48	24 / 9	APP	35	17 / 7	POW	45	22 / 9
SIZ	75	37 / 15	EDU	56	28 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Napoleon Cummingham
Player:
Occupation:
Age: 25 Sex: Female
Residence:
Birthplace: Augusta, MT

Characteristics

STR	55	27 / 11	DEX	50	25 / 10	INT (Idea)	75	37 / 15
CON	40	20 / 8	APP	20	10 / 4	POW	30	15 / 6
SIZ	60	30 / 12	EDU	77	38 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Abel Hock
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Taylor, MS

Characteristics

STR	50	25 / 10	DEX	35	17 / 7	INT (Idea)	80	40 / 16
CON	30	15 / 6	APP	55	27 / 11	POW	50	25 / 10
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hardy Litten
Player:
Occupation:
Age: 59 Sex: Female
Residence:
Birthplace: Fischer, TX

Characteristics

STR	47	23 / 9	DEX	32	16 / 6	INT Idea	75	37 / 15
CON	41	20 / 8	APP	40	20 / 8	POW	40	20 / 8
SIZ	75	37 / 15	EDU	70	35 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Johnny Pascal
Player:
Occupation:
Age: 51 Sex: Male
Residence:
Birthplace: Deputy, IN

Characteristics

STR	52	26 / 10	DEX	57	28 / 11	INT (Idea)	55	27 / 11
CON	61	30 / 12	APP	35	17 / 7	POW	40	20 / 8
SIZ	75	37 / 15	EDU	59	29 / 11	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Fredrick Gerrity
Player:
Occupation:
Age: 54 Sex: Female
Residence:
Birthplace: Lake Preston, SD

Characteristics

STR	46	23 / 9	DEX	27	13 / 5	INT (Idea)	50	25 / 10
CON	62	31 / 12	APP	65	32 / 13	POW	70	35 / 14
SIZ	70	35 / 14	EDU	73	36 / 14	Move Rate	5	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Elliot Neidig
Player:
Occupation:
Age: 66 Sex: Male
Residence:
Birthplace: Cone, TX

Characteristics

STR	68	34 / 13	DEX	68	34 / 13	INT (Idea)	60	30 / 12
CON	34	17 / 6	APP	65	32 / 13	POW	50	25 / 10
SIZ	70	35 / 14	EDU	63	31 / 12	Move Rate	4	+1 / -1

Hit Points — Current HP: 10 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Elsie Hockenberry
Player:
Occupation:
Age: 68 Sex: Female
Residence:
Birthplace: Bridgeville, DE

Characteristics

STR	68	34 / 13	DEX	43	21 / 8	INT Idea	50	25 / 10
CON	29	14 / 5	APP	60	30 / 12	POW	35	17 / 7
SIZ	40	20 / 8	EDU	45	22 / 9	Move Rate	6	+1 / -1

Hit Points — Current HP: 6 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Ivan Ulloa
Player:
Occupation:
Age: 28 Sex: Male
Residence:
Birthplace: Tulsa, OK

Characteristics

STR	40	20 / 8	DEX	75	37 / 15	INT (Idea)	75	37 / 15
CON	75	37 / 15	APP	55	27 / 11	POW	60	30 / 12
SIZ	60	30 / 12	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jerry Wilds
Player:
Occupation:
Age: 39 Sex: Female
Residence:
Birthplace: Chelan, WA

Characteristics

STR	60	30 / 12	DEX	80	40 / 16	INT Idea	65	32 / 13
CON	85	42 / 17	APP	55	27 / 11	POW	25	12 / 5
SIZ	75	37 / 15	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 16 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 25 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 5 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Melton Farrow
Player:
Occupation:
Age: 73 Sex: Male
Residence:
Birthplace: Boonville, NC

Characteristics

STR	57	28 / 11	DEX	22	11 / 4	INT (Idea)	50	25 / 10
CON	56	28 / 11	APP	45	22 / 9	POW	50	25 / 10
SIZ	60	30 / 12	EDU	85	42 / 17	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Michael Handel
Player:
Occupation:
Age: 32 Sex: Female
Residence:
Birthplace: Jay, NY

Characteristics

STR	45	22 / 9	DEX	65	32 / 13	INT (Idea)	65	32 / 13
CON	45	22 / 9	APP	80	40 / 16	POW	45	22 / 9
SIZ	60	30 / 12	EDU	65	32 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 9 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Billie Situ
Player:
Occupation:
Age: 61 Sex: Male
Residence:
Birthplace: Cumberland, IN

Characteristics

STR	43	21 / 8	DEX	24	12 / 4	INT (Idea)	50	25 / 10
CON	58	29 / 11	APP	20	10 / 4	POW	70	35 / 14
SIZ	65	32 / 13	EDU	79	39 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Howard Latour
Player:
Occupation:
Age: 71 Sex: Female
Residence:
Birthplace: Allen, KY

Characteristics

STR	32	16 / 6	DEX	11	5 / 2	INT Idea	75	37 / 15
CON	67	33 / 13	APP	30	15 / 6	POW	70	35 / 14
SIZ	75	37 / 15	EDU	59	29 / 11	Move Rate	3	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 70 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Cicero Jewell
Player:
Occupation:
Age: 37 Sex: Male
Residence:
Birthplace: Tulsa, OK

Characteristics

STR	50	25 / 10	DEX	70	35 / 14	INT (Idea)	50	25 / 10
CON	40	20 / 8	APP	50	25 / 10	POW	50	25 / 10
SIZ	80	40 / 16	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Omer Hudak
Player:
Occupation:
Age: 61 Sex: Female
Residence:
Birthplace: Spencerport, NY

Characteristics

STR	63	31 / 12	DEX	68	34 / 13	INT (Idea)	60	30 / 12
CON	54	27 / 10	APP	50	25 / 10	POW	35	17 / 7
SIZ	65	32 / 13	EDU	78	39 / 15	Move Rate	5	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Wylie Tilton
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: Carnegie, OK

Characteristics

STR	35	17 / 7	DEX	65	32 / 13	INT (Idea)	65	32 / 13
CON	20	10 / 4	APP	55	27 / 11	POW	30	15 / 6
SIZ	50	25 / 10	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Pleasant Haffey
Player:
Occupation:
Age: 29 Sex: Female
Residence:
Birthplace: El Centro, CA

Characteristics

STR	45	22 / 9	DEX	75	37 / 15	INT (Idea)	60	30 / 12
CON	30	15 / 6	APP	40	20 / 8	POW	55	27 / 11
SIZ	85	42 / 17	EDU	51	25 / 10	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 55

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Omar Oglesby
Player:
Occupation:
Age: 33 Sex: Male
Residence:
Birthplace: Stinnett, KY

Characteristics

STR	50	25 / 10	DEX	40	20 / 8	INT (Idea)	60	30 / 12
CON	55	27 / 11	APP	35	17 / 7	POW	35	17 / 7
SIZ	40	20 / 8	EDU	75	37 / 15	Move Rate	8	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: King Blay
Player:
Occupation:
Age: 63 Sex: Female
Residence:
Birthplace: East Springfield, PA

Characteristics

STR	38	19 / 7	DEX	44	22 / 8	INT (Idea)	85	42 / 17
CON	38	19 / 7	APP	40	20 / 8	POW	30	15 / 6
SIZ	60	30 / 12	EDU	74	37 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 9 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 6 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Reed Music
Player:
Occupation:
Age: 23 Sex: Male
Residence:
Birthplace: New Hope, AL

Characteristics

STR	40	20 / 8	DEX	60	30 / 12	INT (Idea)	70	35 / 14
CON	45	22 / 9	APP	80	40 / 16	POW	75	37 / 15
SIZ	65	32 / 13	EDU	55	27 / 11	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 75

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 15 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Pierre Grasty
Player:
Occupation:
Age: 26 Sex: Female
Residence:
Birthplace: Sheldon, MO

Characteristics

STR	25	12 / 5	DEX	65	32 / 13	INT (Idea)	45	22 / 9
CON	45	22 / 9	APP	80	40 / 16	POW	65	32 / 13
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Zollie Luckey
Player:
Occupation:
Age: 41 Sex: Male
Residence:
Birthplace: Crawford, MS

Characteristics

STR	84	42 / 16	DEX	28	14 / 5	INT (Idea)	65	32 / 13
CON	58	29 / 11	APP	45	22 / 9	POW	60	30 / 12
SIZ	60	30 / 12	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ramon Faris
Player:
Occupation:
Age: 61 Sex: Female
Residence:
Birthplace: Tutwiler, MS

Characteristics

STR	39	19 / 7	DEX	33	16 / 6	INT (Idea)	85	42 / 17
CON	43	21 / 8	APP	35	17 / 7	POW	80	40 / 16
SIZ	80	40 / 16	EDU	78	39 / 15	Move Rate	4	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 80 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Harve Zalewski
Player:
Occupation:
Age: 15 Sex: Male
Residence:
Birthplace: Cranston, RI

Characteristics

STR	57	28 / 11	DEX	50	25 / 10	INT (Idea)	60	30 / 12
CON	45	22 / 9	APP	55	27 / 11	POW	35	17 / 7
SIZ	43	21 / 8	EDU	70	35 / 14	Move Rate	9	+1 / -1

Hit Points — Current HP: 8 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Loy Creswell
Player:
Occupation:
Age: 27 Sex: Female
Residence:
Birthplace: 56290, MN

Characteristics

STR	70	35 / 14	DEX	65	32 / 13	INT Idea	75	37 / 15
CON	70	35 / 14	APP	60	30 / 12	POW	40	20 / 8
SIZ	70	35 / 14	EDU	94	47 / 18	Move Rate	8	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Start 99 — Current Sanity: 40

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Roderick Rothrock
Player:
Occupation:
Age: 44 Sex: Male
Residence:
Birthplace: Mossyrock, WA

Characteristics

STR	44	22 / 8	DEX	83	41 / 16	INT (Idea)	70	35 / 14
CON	78	39 / 15	APP	55	27 / 11	POW	55	27 / 11
SIZ	70	35 / 14	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Lacy Wile
Player:
Occupation:
Age: 44 Sex: Female
Residence:
Birthplace: Hampden, ND

Characteristics

STR	63	31 / 12	DEX	39	19 / 7	INT (Idea)	45	22 / 9
CON	53	26 / 10	APP	55	27 / 11	POW	60	30 / 12
SIZ	85	42 / 17	EDU	72	36 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Wesley Burwell
Player:
Occupation:
Age: 42 Sex: Male
Residence:
Birthplace: Cresson, TX

Characteristics

STR	38	19 / 7	DEX	88	44 / 17	INT (Idea)	55	27 / 11
CON	59	29 / 11	APP	65	32 / 13	POW	80	40 / 16
SIZ	70	35 / 14	EDU	74	37 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 80 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 16 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Henderson Berner
Player:
Occupation:
Age: 31 Sex: Female
Residence:
Birthplace: Roll, AZ

Characteristics

STR	65	32 / 13	DEX	45	22 / 9	INT (Idea)	65	32 / 13
CON	75	37 / 15	APP	80	40 / 16	POW	20	10 / 4
SIZ	65	32 / 13	EDU	55	27 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 14
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Luck — Luck Total: 65

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Sanity — Current Sanity: 20
Start: 99

Magic Points — Current MP: 4
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Grover Bigby
Player:
Occupation:
Age: 40 Sex: Male
Residence:
Birthplace: Los Angeles, CA

Characteristics

STR	43	21 / 8	DEX	63	31 / 12	INT (Idea)	65	32 / 13
CON	54	27 / 10	APP	60	30 / 12	POW	60	30 / 12
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	7	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 60 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 12 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Jess Mingo
Player:
Occupation:
Age: 24 Sex: Female
Residence:
Birthplace: Bunker, MO

Characteristics

STR	60	30 / 12	DEX	60	30 / 12	INT (Idea)	70	35 / 14
CON	50	25 / 10	APP	60	30 / 12	POW	30	15 / 6
SIZ	55	27 / 11	EDU	71	35 / 14	Move Rate	9	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 30 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Hurley Wier
Player:
Occupation:
Age: 71 Sex: Male
Residence:
Birthplace: Windsor, WI

Characteristics

STR	17	8 / 3	DEX	47	23 / 9	INT (Idea)	65	32 / 13
CON	26	13 / 5	APP	30	15 / 6	POW	40	20 / 8
SIZ	65	32 / 13	EDU	74	37 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 9
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40
Start: 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 8
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Patrick Mulhern
Player:
Occupation:
Age: 18 Sex: Female
Residence:
Birthplace: Menominee, MI

Characteristics

STR	50	25 / 10	DEX	55	27 / 11	INT (Idea)	65	32 / 13
CON	60	30 / 12	APP	70	35 / 14	POW	55	27 / 11
SIZ	75	37 / 15	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 11 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rubin Pokorny
Player:
Occupation:
Age: 43 Sex: Male
Residence:
Birthplace: Quinlan, TX

Characteristics

STR	44	22 / 8	DEX	38	19 / 7	INT (Idea)	65	32 / 13
CON	63	31 / 12	APP	60	30 / 12	POW	50	25 / 10
SIZ	70	35 / 14	EDU	68	34 / 13	Move Rate	6	+1 / -1

Hit Points — Current HP: 13
Max HP: Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50
Start: 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 10
Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Neil Winnie
Player:
Occupation:
Age: 20 Sex: Female
Residence:
Birthplace: Dewitt, VA

Characteristics

STR	35	17 / 7	DEX	35	17 / 7	INT Idea	70	35 / 14
CON	80	40 / 16	APP	40	20 / 8	POW	45	22 / 9
SIZ	65	32 / 13	EDU	67	33 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Romeo Derosier
Player:
Occupation:
Age: 60 Sex: Male
Residence:
Birthplace: Brimfield, IL

Characteristics

STR	38	19 / 7	DEX	58	29 / 11	INT Idea	70	35 / 14
CON	24	12 / 4	APP	50	25 / 10	POW	40	20 / 8
SIZ	50	25 / 10	EDU	87	43 / 17	Move Rate	5	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Finis Barcenas
Player:
Occupation:
Age: 75 Sex: Female
Residence:
Birthplace: Dinosaur, CO

Characteristics

STR	32	16 / 6	DEX	41	20 / 8	INT Idea	70	35 / 14
CON	62	31 / 12	APP	50	25 / 10	POW	70	35 / 14
SIZ	85	42 / 17	EDU	79	39 / 15	Move Rate	3	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Burton Dahlin
Player:
Occupation:
Age: 24 Sex: Male
Residence:
Birthplace: Sunny Valley, OR

Characteristics

STR	45	22 / 9	DEX	85	42 / 17	INT (Idea)	60	30 / 12
CON	40	20 / 8	APP	55	27 / 11	POW	70	35 / 14
SIZ	60	30 / 12	EDU	57	28 / 11	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 (Max HP)
Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐
Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 45

Magic Points — Current MP: 14 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Shelly Demuth
Player:
Occupation:
Age: 68 Sex: Female
Residence:
Birthplace: Scroggins, TX

Characteristics

STR	28	14 / 5	DEX	43	21 / 8	INT (Idea)	45	22 / 9
CON	54	27 / 10	APP	45	22 / 9	POW	50	25 / 10
SIZ	40	20 / 8	EDU	85	42 / 17	Move Rate	5	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Benjaman Bangert
Player:
Occupation:
Age: 32 Sex: Male
Residence:
Birthplace: Lathrup Village, MI

Characteristics

STR	60	30 / 12	DEX	40	20 / 8	INT (Idea)	70	35 / 14
CON	50	25 / 10	APP	45	22 / 9	POW	45	22 / 9
SIZ	55	27 / 11	EDU	69	34 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Rafael Crabb
Player:
Occupation:
Age: 41 Sex: Female
Residence:
Birthplace: Bremer, IA

Characteristics

STR	73	36 / 14	DEX	44	22 / 8	INT Idea	50	25 / 10
CON	23	11 / 4	APP	40	20 / 8	POW	35	17 / 7
SIZ	70	35 / 14	EDU	83	41 / 16	Move Rate	7	+1 / -1

Hit Points — Current HP: 9 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 50

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Al Germany
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Arnold, PA

Characteristics

STR	43	21 / 8	DEX	63	31 / 12	INT (Idea)	85	42 / 17
CON	29	14 / 5	APP	35	17 / 7	POW	70	35 / 14
SIZ	85	42 / 17	EDU	74	37 / 14	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 70

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 14 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Peyton Gatlin
Player:
Occupation:
Age: 58 Sex: Female
Residence:
Birthplace: Dexter, IA

Characteristics

STR	37	18 / 7	DEX	36	18 / 7	INT (Idea)	55	27 / 11
CON	32	16 / 6	APP	30	15 / 6	POW	30	15 / 6
SIZ	45	22 / 9	EDU	56	28 / 11	Move Rate	5	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Enoch Kelemen
Player:
Occupation:
Age: 62 Sex: Male
Residence:
Birthplace: Beaver, OH

Characteristics

STR	23	11 / 4	DEX	58	29 / 11	INT (Idea)	50	25 / 10
CON	29	14 / 5	APP	45	22 / 9	POW	55	27 / 11
SIZ	90	45 / 18	EDU	65	32 / 13	Move Rate	4	+1 / -1

Hit Points — Current HP: 11 (Max HP)

Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 55 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 11 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:

Build:

Dodge:

Name: Rodney McNinch
Player:
Occupation:
Age: 33 Sex: Female
Residence:
Birthplace: Vernon, AL

Characteristics

STR	55	27 / 11	DEX	55	27 / 11	INT (Idea)	70	35 / 14
CON	35	17 / 7	APP	65	32 / 13	POW	65	32 / 13
SIZ	65	32 / 13	EDU	44	22 / 8	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Stewart Helzer
Player:
Occupation:
Age: 34 Sex: Male
Residence:
Birthplace: Temple, OK

Characteristics

STR	55	27 / 11	DEX	15	7 / 3	INT (Idea)	60	30 / 12
CON	85	42 / 17	APP	40	20 / 8	POW	45	22 / 9
SIZ	60	30 / 12	EDU	76	38 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Prince Depue
Player:
Occupation:
Age: 63 Sex: Female
Residence:
Birthplace: Squaw Lake, MN

Characteristics

STR	43	21 / 8	DEX	19	9 / 3	INT (Idea)	75	37 / 15
CON	78	39 / 15	APP	25	12 / 5	POW	50	25 / 10
SIZ	85	42 / 17	EDU	80	40 / 16	Move Rate	4	+1 / -1

Hit Points — Current HP: 16 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Kyle Gamboa
Player:
Occupation:
Age: 40 Sex: Male
Residence:
Birthplace: Fort Loramie, OH

Characteristics

STR	58	29 / 11	DEX	24	12 / 4	INT Idea	60	30 / 12
CON	48	24 / 9	APP	50	25 / 10	POW	35	17 / 7
SIZ	55	27 / 11	EDU	90	45 / 18	Move Rate	7	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 35

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 80

Magic Points — Current MP: 7 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus

Build

Dodge

Name: Grover Ogg
Player:
Occupation:
Age: 24 Sex: Female
Residence:
Birthplace: Cave Springs, AR

Characteristics

STR	65	32 / 13	DEX	50	25 / 10	INT (Idea)	75	37 / 15
CON	70	35 / 14	APP	60	30 / 12	POW	30	15 / 6
SIZ	60	30 / 12	EDU	67	33 / 13	Move Rate	8	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 30

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 6 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Emmitt Pettey
Player:
Occupation:
Age: 19 Sex: Male
Residence:
Birthplace: Blackwell, TX

Characteristics

STR	29	14 / 5	DEX	45	22 / 9	INT (Idea)	60	30 / 12
CON	30	15 / 6	APP	65	32 / 13	POW	45	22 / 9
SIZ	41	20 / 8	EDU	60	30 / 12	Move Rate	8	+1 / -1

Hit Points — Current HP: 7 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 45 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ervin Ploof
Player:
Occupation:
Age: 42 Sex: Female
Residence:
Birthplace: Lyons, NY

Characteristics

STR	63	31 / 12	DEX	44	22 / 8	INT (Idea)	90	45 / 18
CON	53	26 / 10	APP	45	22 / 9	POW	65	32 / 13
SIZ	75	37 / 15	EDU	74	37 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 65 — Start 99

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 75

Magic Points — Current MP: 13 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Eldon Eyman
Player:
Occupation:
Age: 36 Sex: Male
Residence:
Birthplace: Newburg, PA

Characteristics

STR	50	25 / 10	DEX	65	32 / 13	INT (Idea)	55	27 / 11
CON	75	37 / 15	APP	70	35 / 14	POW	40	20 / 8
SIZ	70	35 / 14	EDU	65	32 / 13	Move Rate	7	+1 / -1

Hit Points — Current HP: 14 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 40 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 55

Magic Points — Current MP: 8 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Laurence Tacker
Player:
Occupation:
Age: 73 Sex: Female
Residence:
Birthplace: Chesaning, MI

Characteristics

STR	22	11 / 4	DEX	42	21 / 8	INT Idea	70	35 / 14
CON	36	18 / 7	APP	50	25 / 10	POW	45	22 / 9
SIZ	90	45 / 18	EDU	65	32 / 13	Move Rate	3	+1 / -1

Hit Points — Current HP: 12 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 45

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 60

Magic Points — Current MP: 9 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Billy Shaul
Player:
Occupation:
Age: 46 Sex: Male
Residence:
Birthplace: Newmansville, IL

Characteristics

STR	44	22 / 8	DEX	38	19 / 7	INT (Idea)	70	35 / 14
CON	23	11 / 4	APP	55	27 / 11	POW	35	17 / 7
SIZ	60	30 / 12	EDU	70	35 / 14	Move Rate	6	+1 / -1

Hit Points — Current HP: 8 (Max HP) Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 35 (Start 99)

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 40

Magic Points — Current MP: 7 (Max MP)

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Ferd Wymore
Player:
Occupation:
Age: 26 Sex: Female
Residence:
Birthplace: Spindale, NC

Characteristics

STR	50	25 / 10	DEX	40	20 / 8	INT Idea	60	30 / 12
CON	80	40 / 16	APP	70	35 / 14	POW	50	25 / 10
SIZ	55	27 / 11	EDU	75	37 / 15	Move Rate	7	+1 / -1

Hit Points — Current HP: 13 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 50

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 65

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Isiah Bowden
Player:
Occupation:
Age: 78 Sex: Male
Residence:
Birthplace: San Acacio, CO

Characteristics

STR	37	18 / 7	DEX	11	5 / 2	INT (Idea)	65	32 / 13
CON	37	18 / 7	APP	20	10 / 4	POW	50	25 / 10
SIZ	75	37 / 15	EDU	53	26 / 10	Move Rate	3	+1 / -1

Hit Points — Current HP: 11 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Sanity — Current Sanity: 50 — Start 99 —

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 85

Magic Points — Current MP: 10 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge:

Name: Blaine Barefield
Player:
Occupation:
Age: 71 Sex: Female
Residence:
Birthplace: Acme, PA

Characteristics

STR	22	11 / 4	DEX	41	20 / 8	INT (Idea)	70	35 / 14
CON	52	26 / 10	APP	35	17 / 7	POW	20	10 / 4
SIZ	55	27 / 11	EDU	70	35 / 14	Move Rate	3	+1 / -1

Hit Points — Current HP: 10 — Max HP — Major Wound ☐ Temp. Insane ☐ Indef. Insane ☐

Start 99

Sanity — Current Sanity: 20

Call of Cthulhu

Horror Roleplaying in the Worlds of H.P. Lovecraft

Luck — Luck Total: 70

Magic Points — Current MP: 4 — Max MP

Investigator Skills

☐ Accounting (05%)	☐ Fast Talk (05%)	☐ Law (05%)	☐ Science (01%)
☐ Anthropology (01%)	☐ Fighting (Brawl) (25%)	☐ Library Use (20%)	☐
☐ Appraise (05%)	☐	☐ Listen (20%)	☐
☐ Archaeology (01%)	☐	☐ Locksmith (01%)	☐ Sleight of Hand (10%)
☐ Art / Craft (05%)	☐ Firearms (Handgun) (20%)	☐ Mech. Repair (10%)	☐ Spot Hidden (25%)
☐	☐ Firearms (Rifle/Shotgun) (25%)	☐ Medicine (01%)	☐ Stealth (20%)
☐	☐	☐ Natural World (10%)	☐ Survival (10%)
☐ Charm (15%)	☐ First Aid (30%)	☐ Navigate (10%)	☐ Swim (20%)
☐ Climb (20%)	☐ History (05%)	☐ Occult (05%)	☐ Throw (20%)
Credit Rating (00%)	☐ Intimidate (15%)	☐ Op. Hv. Machine (01%)	☐ Track (10%)
Cthulhu Mythos (00%)	☐ Jump (20%)	☐ Persuade (10%)	☐
☐ Disguise (05%)	☐ Language (Other) (01%)	☐ Pilot (01%)	☐
☐ Dodge (half DEX)	☐	☐ Psychology (10%)	☐
☐ Drive Auto (20%)	☐	☐ Psychoanalysis (01%)	☐
☐ Elec Repair (10%)	☐ Language (Own) (EDU)	☐ Ride (05%)	☐

Weapons

Weapon	Regular	Hard	Extreme	Damage	Range	Attacks	Ammo	Malf.
Unarmed				1d3 + db	-	1	-	-

Combat

Damage Bonus:
Build:
Dodge: