

Reviews:

- **"Very nice little explore/puzzle game, reminiscent of Zork. I couldn't find the final piece needed to escape, but that didn't detract from the atmosphere. They nailed the "text appearing on screen" sound, too. While I didn't beat the game, I didn't find a single bug and they appear to have created the game that they set out to, which I would call a success. "**
- "I don't understand how this game works. It needs better instructions and maybe a tutorial."
- "I don't know how to do anything except move around. I don't get what the objective was. Add better instructions or a tutorial"
- "This game was cool it was hard though I was unable to escape "
- "This game is fun and interesting. I was not able to do it, but I'd like to try it again."
- "Fun concept ran into a couple issues. When the chest is unlocked, it doesn't have anything inside, after you open it, when you try to select it, it only says that the chest is unlocked. Also, the chemical puzzle might need more hints. "
- "Super fun! I would make the chemical part a little more obvious"
- "Give me more time to play. Also, sometimes I wasn't able to select certain things by pressing x. This is not because of the "your hands are full" feature, which is dumb."
- "Super fun puzzle game!! Cute small graphics, interesting puzzles, and a fun ending! My only complaint is that I would like the game timer to be 20 minutes, not 15. I want more time to explore and read! Thank you for the fun game :-)"
- "I like your game a lot."
- "I played this twice and ran out of time both times. Couldn't figure out how to make "friend". I thought the symbols on the board were a hint but I'm not sure anymore. Really neat idea, I like the graphics and there were some really good ideas, I just think some things should be more clear."