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Introduction to .NET

.NET Cohort

Coding Bootcamp



Windows Development Before .NET

- Fragmentation of development stacks (VB, C, C++ | Win32 API, MFC, COM, etc)
- Inconsistency between stacks, language constructs, a lot of time spent on "plumbing" tasks like memory management, etc.
- Not designed for internet development



Goals of .NET

Execution Environment

- Security
- Multiple platform support (desktop OS, server OS, mobile OS, etc.)
- Performance

Development Environment

- Object-oriented
- Consistent programming experience
- Industry standard support (HTTP, XML, SOAP, JSON, WSDL)
- Language independence
- Interoperability

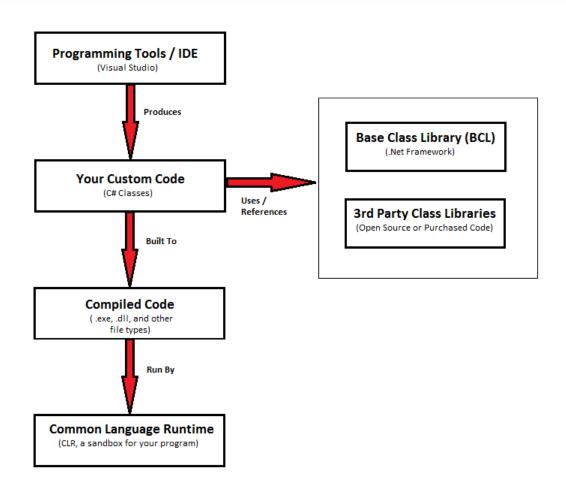


Components of .NET

- Programming Tools
 - Visual Studio, other IDEs (Integrated Development Environment) and debuggers
 - .NET compilers (C#, VB, F#, Iron Ruby, C++, etc.)
 - Server-side tech (ASP.NET, WCF, etc.)
- Base Class Library (BCL/FCL)
 - Built-in classes that expose common tasks methods (working with files, encryption, security, etc.)
- Common Language Runtime (CLR)
 - Memory management, garbage collection, code safety, exception handling, thread management



Overview: How .NET Apps Are Created



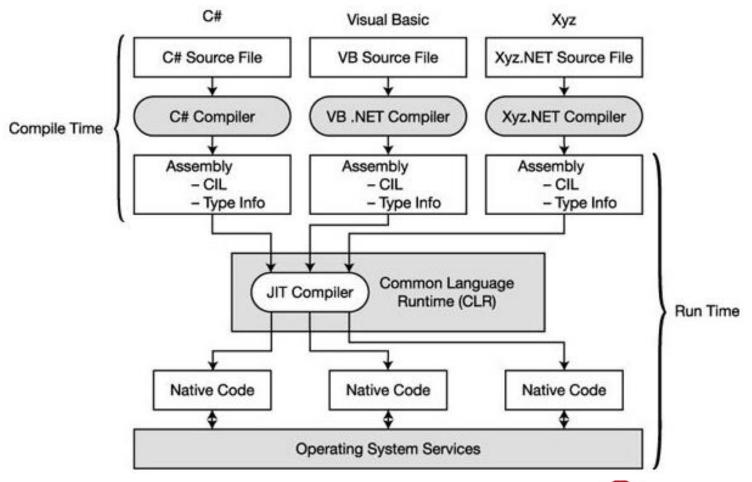


Additional Perks

- Automatic garbage collection
- Interoperability
 - Mix .NET language assemblies, plnvoke, and COM support
- Simplified deployment
- Type safety
- Rich framework library built-in

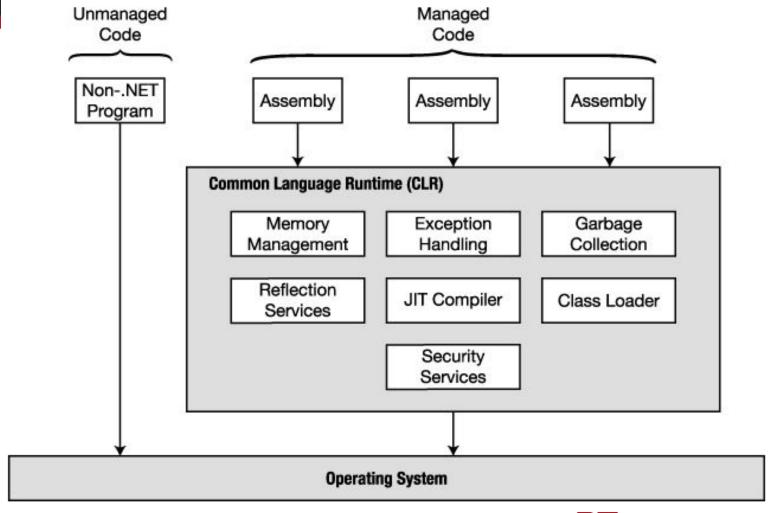


Detailed Overview of Application





The CLR and Why It's Awesome





CTS / CLI

- Common Type System and Common Language Infrastructure are ECMA open standards
- Contains all the type and data information to ensure that any .NET language compiles to the same IL



In Conclusion...

- The .NET Framework supports many languages besides C# and VB.NET.
- Applications and assemblies are compiled into the Intermediate Language and converted into native code at run time.
- Any computer or device running the .NET Framework version you target can run your code.
- .NET supports calls into unmanaged code and can interact directly with low-level APIs.

