

# Observer Pattern

Choose the proper participant in the observer design pattern who could perform the described responsibilities.

**\* Required**

1. Email address \*

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2. Your McGill ID \*

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3. Your Name \*

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4. Defines an updating interface for objects that should be notified of changes in a subject.

*Mark only one oval.*

☐

Subject

☒

Observer

☐

Concrete Subject

☐

Concrete Observer

☐

I don't know

5. Implements the updating interface to keep its state consistent with the subject's.

*Mark only one oval.*

- ☐ Subject
- ☐ Observer
- ☐ Concrete Subject
- ☒ Concrete Observer
- ☐ I don't know

6. Provides an interface for notifying observers.

*Mark only one oval.*

- ☒ Subject
- ☐ Observer
- ☐ Concrete Subject
- ☐ Concrete Observer
- ☐ I don't know

7. Stores state that should stay consistent with the subject's.

*Mark only one oval.*

- ☐ Subject
- ☐ Observer
- ☐ Concrete Subject
- ☒ Concrete Observer
- ☐ I don't know

8. Maintains a reference to a ConcreteSubject object.

*Mark only one oval.*

- ☐ Subject
- ☐ Observer
- ☐ Concrete Subject
- ☒ Concrete Observer
- ☐ I don't know

9. Sends a notification to its observers when its state changes.

*Mark only one oval.*

- ☐ Subject
- ☐ Observer
- ☒ Concrete Subject
- ☐ Concrete Observer
- ☐ I don't know

10. Provides an interface for attaching and detaching Observer objects

*Mark only one oval.*

- ☒ Subject
- ☐ Observer
- ☐ Concrete Subject
- ☐ Concrete Observer
- ☐ I don't know

11. Stores state of interest to ConcreteObserver objects.

*Mark only one oval.*

- ☐ Subject
- ☐ Observer
- ☒ Concrete Subject
- ☐ Concrete Observer
- ☐ I don't know

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