

# Intelligent Systems and Software Engineering

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# Reminder

Please complete within today

- Background Survey
  - Understand your expectations and concerns
  - Team formation
- Join Slack (<https://comp585iss2022.slack.com>)

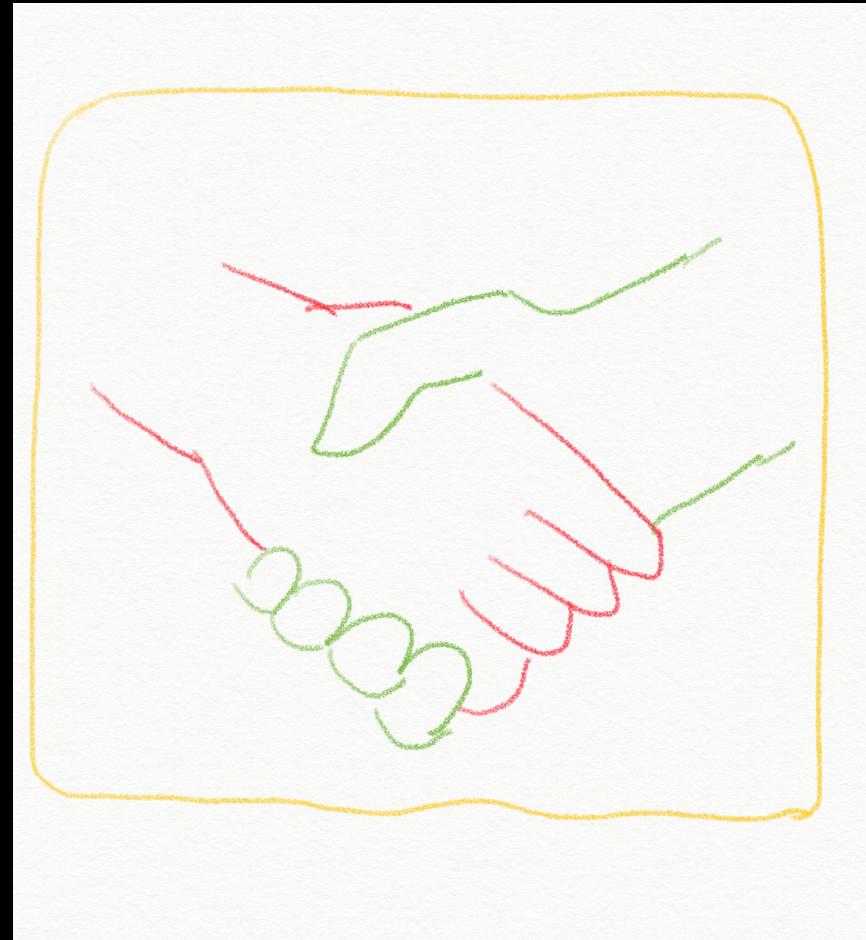
# Your Concerns

- Getting engaged in the class activities
  - Contributing perspectives and experiences
- Team Formation
  - More balanced team composition
  - Part of the learning experience
- Research and Industrial Background
  - Emphasize on collaborative learning
- Peer Review Fairness
  - Feedback only, not grading

# Activity 1

What is Intelligence?

Draw a sketch to illustrate  
your understanding of  
Intelligence.



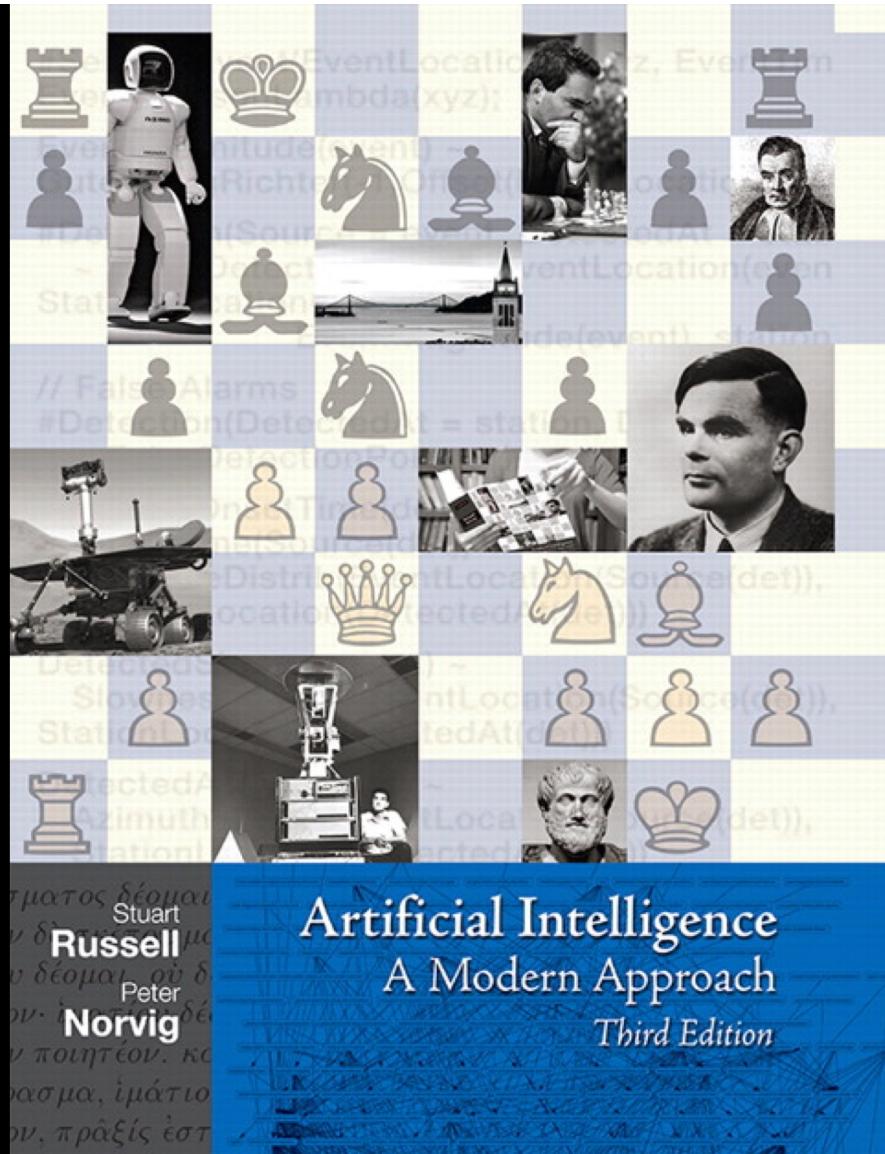
# Does your “intelligence” mean

- Think like people?
- Act like people?
- Think/Behave rationally?
- or        *1.7 Einsteins, 2 Maxwells, 5 Faradays and .3 Manhattan Projects?*

# AI in the Textbook

Study the problem of building agents that can maximize the expected utility given certain constraints.

## Perceive and Act



# Perceive and Act



Scheduling meeting

martin@cs.mcgill.ca

Scheduling meeting

Hi Martin,

What is your availability for this semester for a meeting?

—

Jin Guo  
Assistant Professor of Software Engineering  
School of Computer Science  
McGill University  
[jguo@cs.mcgill.ca](mailto:jguo@cs.mcgill.ca)

Sans Serif

Send

Image from : <https://www.bloomberg.com/news/articles/2019-12-05/waymo-s-autonomous-taxi-service-tops-100-000-rides>

# Considerations

- Nature of the environment
- The observations and actions that connect the agent to the environment
- Agents' objective

# AI in the News

SCIENCE

## Optimism as Artificial Intelligence Reunite

Researchers who in the 1960s tackled a field of science have come together again.

By John Markoff

PRINT EDITION

December 8, 2009, Page D4

TECHNOLOGY

## Google's Computing Power Refines Translation Tool

The company's network pushes the limits of translation technology and has become a favored source for millions.

By Miguel Helft

PRINT EDITION Google Can Now Say No to "Raw Fish Shoes," in 52 Languages | March 9, 2010, Page A1

TECHNOLOGY

## Bringing Data Mining Into the Mainstream

A leading data-mining expert explains what will be needed to bring the field into the mainstream of business.

By Steve Lohr

# AI in the News

PERSONAL TECH

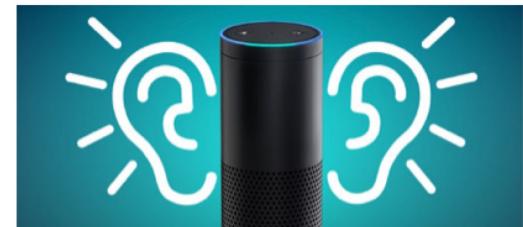
## Amazon Echo, a.k.a. Alexa, Is a Personal Aide in Need of Schooling

The Amazon Echo is an artificially intelligent personal assistant

answering to the  
could one day be

By Farhad Manjoo

PRINT EDITION [Ama](#)  
[Schooling](#) | June 2



TECHNOLOGY

## A Facebook Project to Beam Data From Drones Is a Step Closer to Flight

The company said its unmanned aerial vehicle, intended to bring Internet access to remote areas, is ready for tests in the upper atmosphere, most likely in the United States.

By Vindu Goel and Quentin Hardy

PRINT EDITION [A Facebook Project to Beam Data From Drones Is a Step Closer to Flight](#) | July 31, 2015, Page B3



# AI in the News

OPINION

## How Do You Know a Human Wrote This?

Machines are gaining the ability to write, and they are getting terrifyingly good at it.

By Farhad Manjoo

PRINT EDITION

July 30, 2020, Page 1

TECHNOLOGY

## How A.I. Steered Doctors Toward a Possible Coronavirus Treatment

Dear Reader,



## A Case for Banning Facial Recognition

A Google research scientist explains why she thinks the police shouldn't use facial recognition software.

By Shira Ovide

PRINT EDITION

June 10, 2020



# AI in the Research Frontier

Latent Variable Modelling with Hyperbolic Normalizing Flows

*Avishek Joey Bose, Ariella Smofsky, Renjie Liao, Prakash Panangaden, William L. Hamilton*

Laplacian Change Point Detection for Dynamic Graphs

*Shenyang Huang, Yasmeen Hitti, Guillaume Rabusseau, Reihaneh Rabbany*

Algorithmic Improvements for Deep Reinforcement Learning Applied to Interactive Fiction.

*Vishal Jain, William Fedus, Hugo Larochelle, Doina Precup, Marc G Bellemare*

A Cross-Domain Transferable Neural Coherence Model

*Peng Xu, Hamidreza Saghir, Jin Sung Kang, Teng Long, Avishek Joey Bose, Yanshuai Cao, Jackie Chi Kit Cheung*

How To Evaluate Your Dialogue System: Probe Tasks as an Alternative for Token-level Evaluation Metrics

*Prasanna Parthasarathi, Joelle Pineau, Sarath Chandar*

Building reproducible, reusable, and robust machine learning software

*Joelle Pineau*

# Software Engineering

an engineering discipline that is concerned with all aspects of software production from initial conception to operation and maintenance.

# Software Applications



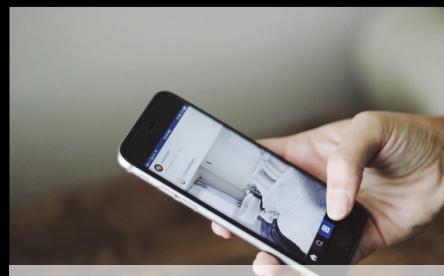
Embedded control systems



Stand-alone applications



Entertainment systems



Interactive transaction-based applications

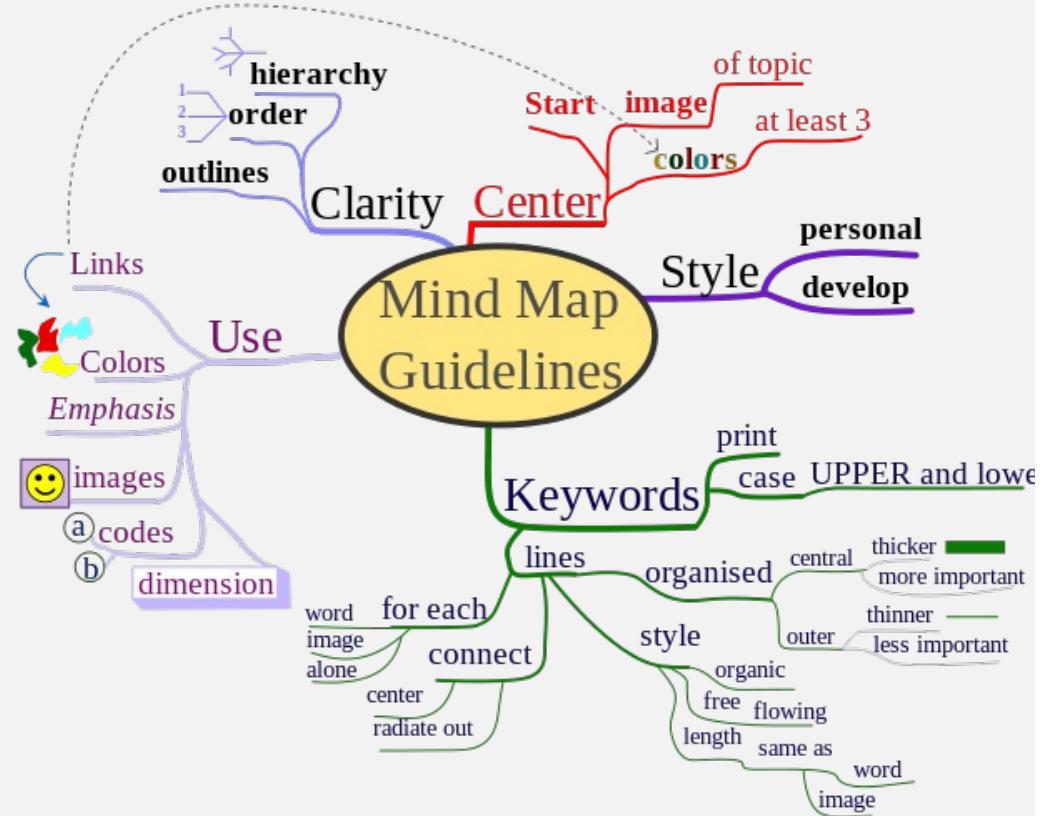


Systems of Systems



# Activity 2

- Choose one problem from your reading report. Consider what type of software application it is.
- List five key quality considerations for the application you choose.
- Draw a mind-map (on Mira) to organize the considerations and add related concept to explain the quality and how to achieve them.

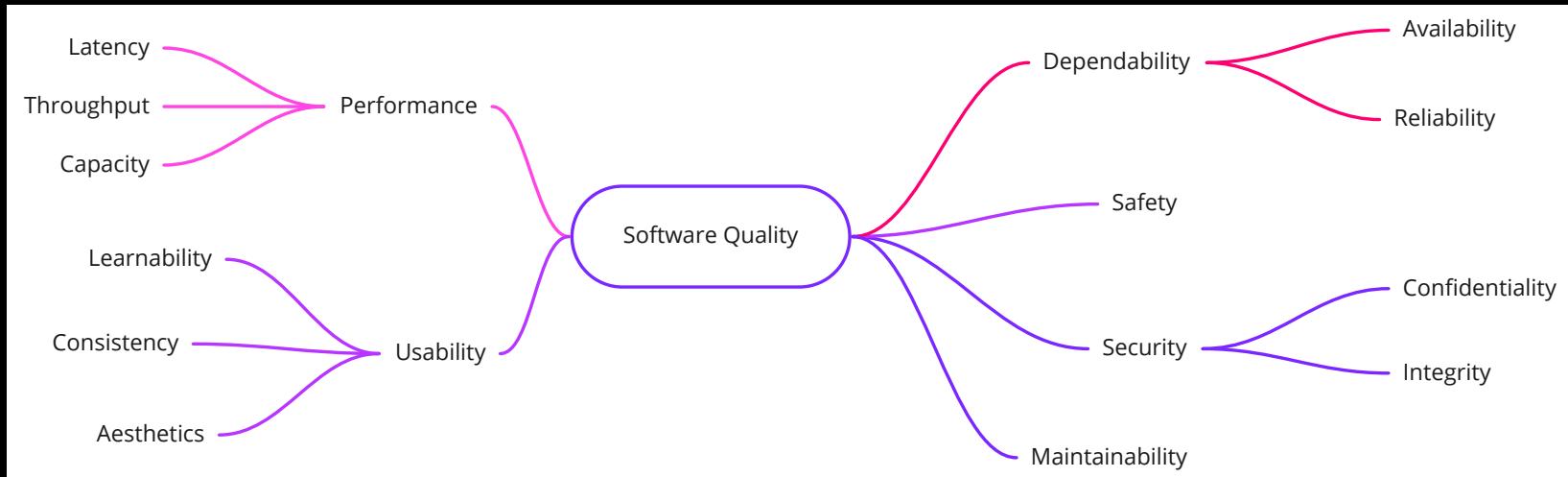


Mind-map by Nicoguaro on [Wikipedia](#)

# Quality Attributes

What's missing?

- Relations between some attributes
- Methods to achieve those attributes
- Values that can be delivered



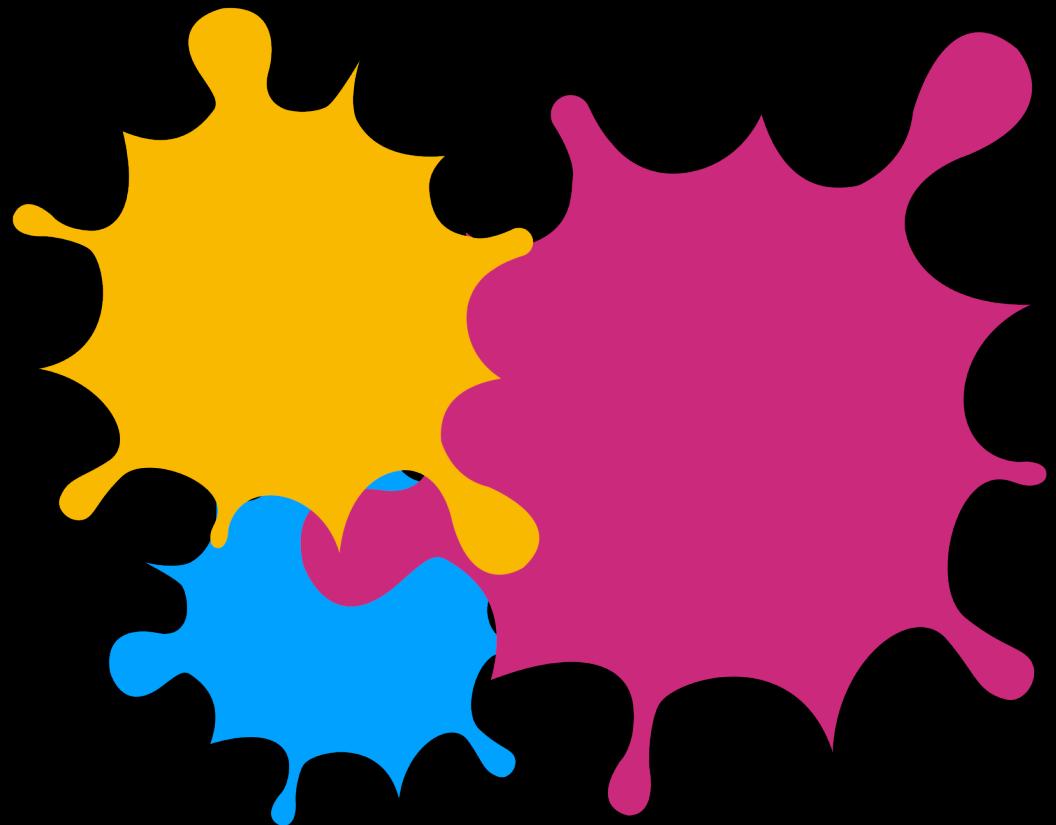
# Foundational Software Activities

- Do the software activities you have listed fall into those categories?
  - Specification, design and implementation, validation and evolution
  - If not, where is it situated?

# Activity 3

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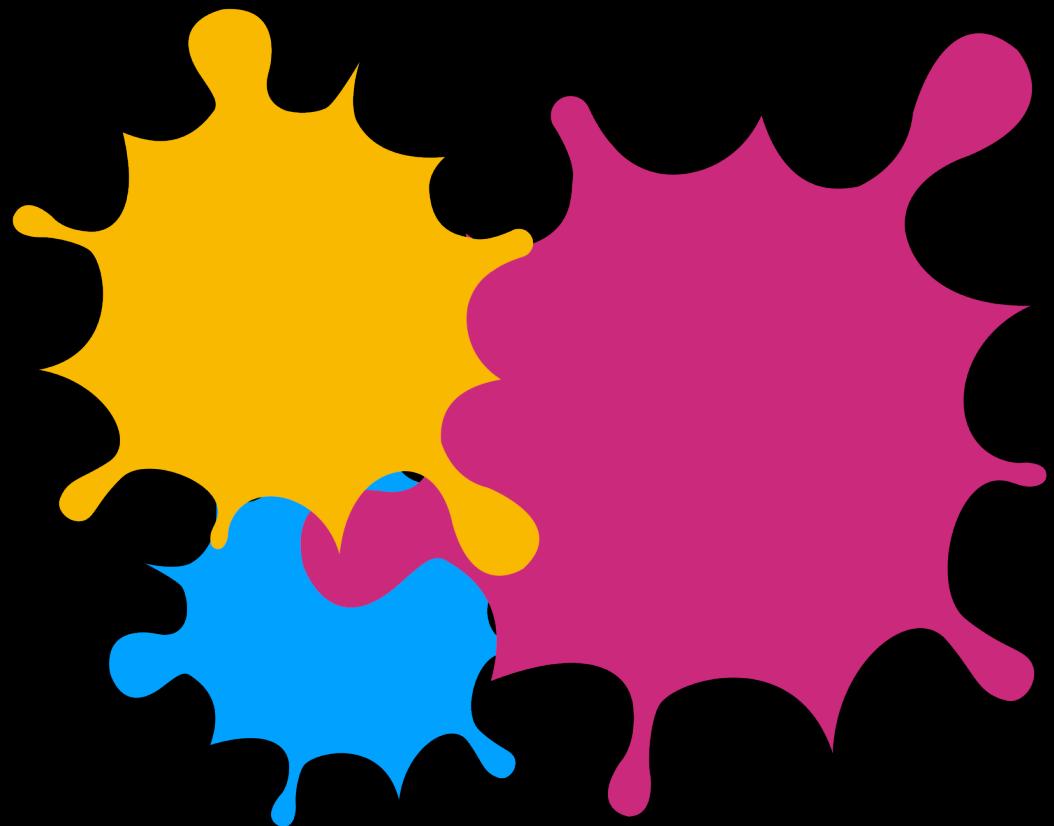
- Two round of Pictionary
  - 2 mins each
- Roles in each group
  - Drawer: no numbers nor letters
  - Timer: control and record the time
  - Guesser: guess the word



# Activity 3

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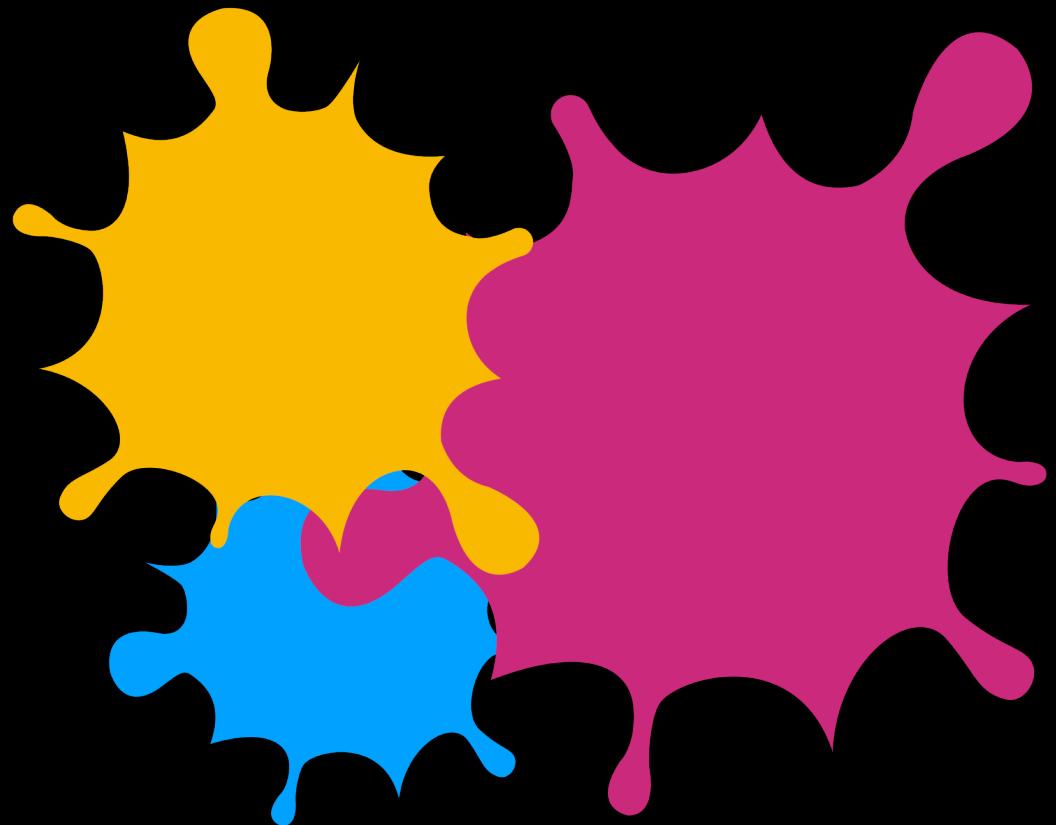
- First round
  - 1.5 mins drawing (no interaction)
  - 30 sec guessing
- Second round
  - 2 mins drawing and guessing



# Activity 3

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- Discuss
  - Which rule works better?
  - What are the challenges for drawer?
  - What are the challenges for guesser?



# Agile Software Development

## The Agile Manifesto

We are uncovering better ways of developing software by doing it and helping others to do it. Through this work, we have come to value:

**individuals and interactions** over processes and tools;

**working software** over comprehensive documentation;

**customer collaboration** over contract negotiation;

**responding to change** over following a plan.

While there is value on the items on the right, we value the items on the left more.

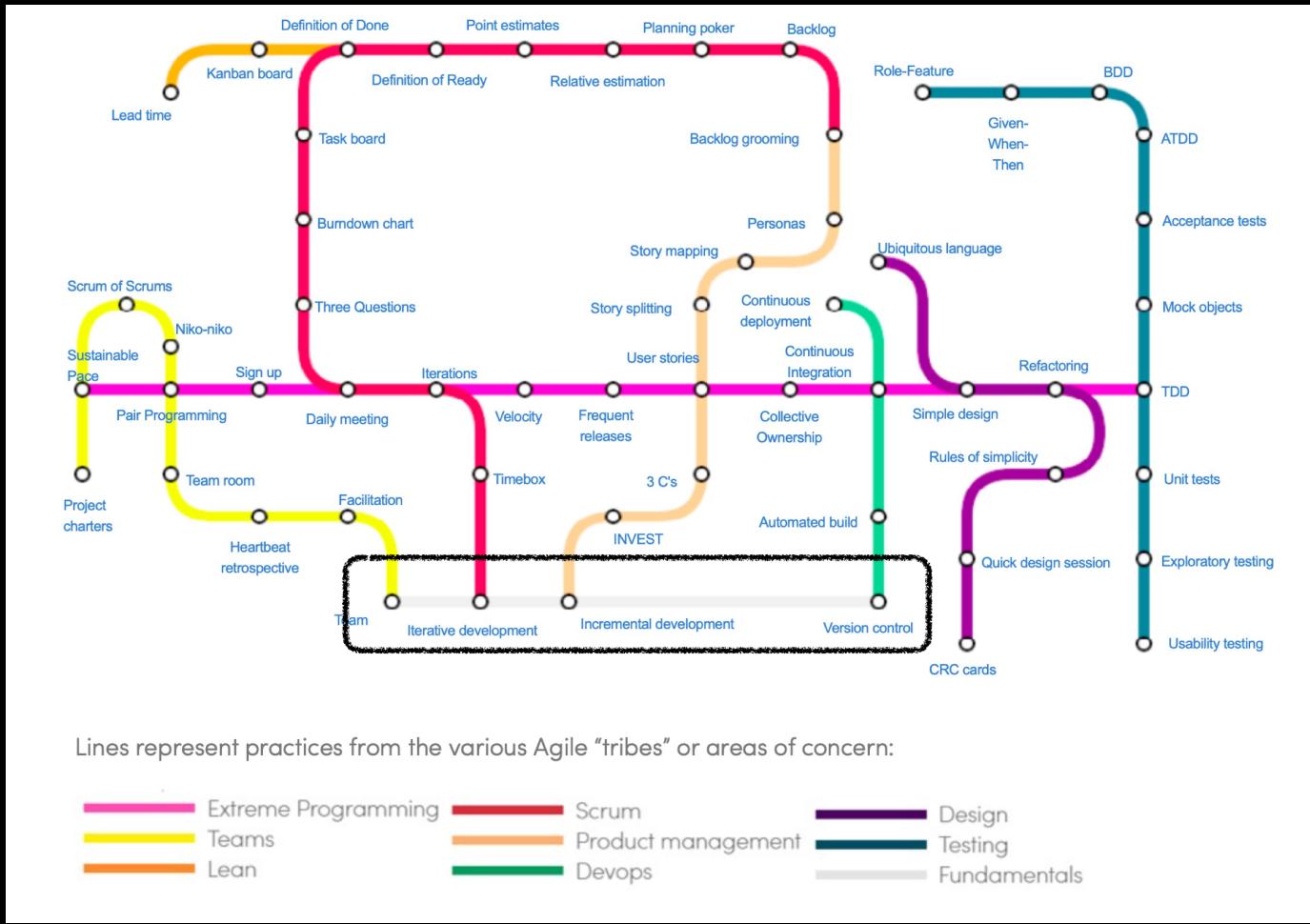


Image Credit: <https://www.agilealliance.org/agile101/subway-map-to-agile-practices/>

# Software Engineering Ethics

## Code of Ethics

IEEE-CS/ACM Joint Task Force on Software Engineering Ethics and Professional Practices

1. PUBLIC – Software engineers shall act consistently with the public interest.
2. CLIENT AND EMPLOYER – Software engineers shall act in a manner that is in the best interests of their client and employer consistent with the public interest.
3. PRODUCT – Software engineers shall ensure that their products and related modifications meet the highest professional standards possible.
4. JUDGMENT – Software engineers shall maintain integrity and independence in their professional judgment.
5. MANAGEMENT – Software engineering managers and leaders shall subscribe to and promote an ethical approach to the management of software development and maintenance.
6. PROFESSION – Software engineers shall advance the integrity and reputation of the profession consistent with the public interest.
7. COLLEAGUES – Software engineers shall be fair to and supportive of their colleagues.
8. SELF – Software engineers shall participate in lifelong learning regarding the practice of their profession and shall promote an ethical approach to the practice of the profession.

# Ethics For Computing professionals

## Code of Ethics

### ACM Code of Ethics and Professional Conduct

#### General Principles

- 1.1 Contribute to society and to human well-being, acknowledging that all people are stakeholders in computing.
- 1.2 Avoid harm.
- 1.3 Be honest and trustworthy.
- 1.4 Be fair and take action not to discriminate.
- 1.5 Respect the work required to produce new ideas, inventions, creative works, and computing artifacts.
- 1.6 Respect privacy.
- 1.7 Honor confidentiality.

# Ethics For Computing professionals

## Code of Ethics

### ACM Code of Ethics and Professional Conduct

#### Professional Responsibilities

- 2.1 Strive to achieve high quality in both the process and products of professional work.
- 2.2 Maintain high standards of professional competence, conduct, and ethical practice.
- 2.3 Know, respect, and apply existing rules pertaining to professional work.
- 2.4 Accept and provide appropriate professional review.
- 2.5 Give comprehensive and thorough evaluations of computer systems and their impacts, including analysis of possible risks.
- 2.6 Have the necessary expertise, or the ability to obtain that expertise, for completing a work assignment before accepting it. Once accepted, that commitment should be honored.
- 2.7 Improve public awareness and understanding of computing, related technologies, and their consequences
- 2.8 Access computing and communication resources only when authorized to do so.
- 2.9 Design and implement systems that are robustly and usably secure

# Recap

- Characterize Intelligent Systems in practice
- Identify software application categories and their quality attributes
- Understand basic software engineering practice and activities

Next Monday:

Machine Learning Model Quality

# Project Introduction

Deeksha Arya