

Software Architecture Frameworks

Software Architecture

3rd Year – Semester 1

Lecture 16

Why Software Architecture

- Provides standard governing structure
- Provide solutions to known problems
- Helps to make projects successful
 - Addresses: Failing to consider key scenarios, failing to design for common problems, or failing to appreciate the long term consequences of key decisions can put your application at risk
- Makes products easy to maintain

When do we need to "Architect"

- When the Solution(s) gets bigger
 - Modern Software are more complex than what was before
- When you have to think about the future
 - Software lasts longer, they are no longer "throw-away" items specially on Data
- Increased Usage and Usage Types
 - Earlier only direct users interacted with Software, now Systems interact with each other

Enterprise Architecture

- A well-defined practice for conducting enterprise analysis, design, planning, and implementation, using a holistic approach at all times, for the successful development and execution of strategy
- Applies architecture principles and practices to guide organizations through the business, information, process, and technology changes necessary to execute their strategies

Benefits of Enterprise Architecture

Business Benefits

- Helps an Organization achieve its business strategy
- Faster time to market for new innovations and capabilities
- More consistent business process and information across business units
- More reliability and security, less risk

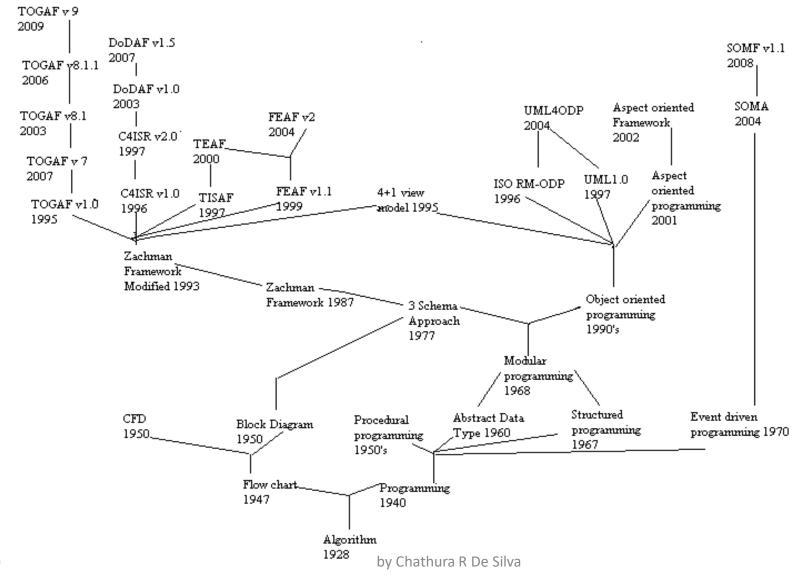
IT Benefits

- Better traceability of IT costs
- Lower IT costs design, buy, operate, support, change
- Faster design and development
- Less complexity
- Less IT risk

Key Architecture Principles

- Build to change instead of building to last
 - Consider how the application may need to change over time to address new requirements and challenges
 - Build with flexibility to adopt changes
- Model to analyze and reduce risk
 - Use design tools to visualize e.g. UML
 - Capture requirements and architectural and design decisions and to analyze their impact
 - Do not formalize the model to the extent that it suppresses the capability adapt easily
- Communication and Collaboration
 - Use visualizations of the architecture to communicate and share your design efficiently with all the stakeholders, and to enable rapid communication of changes to the design
- Identify key engineering decisions
 - Understand the key engineering decisions and the areas where mistakes are most often made
 - Invest in getting these key decisions right the first time (late changes are always costly)

Architecture Frameworks - How it evolved



Enterprise Architecture Frameworks

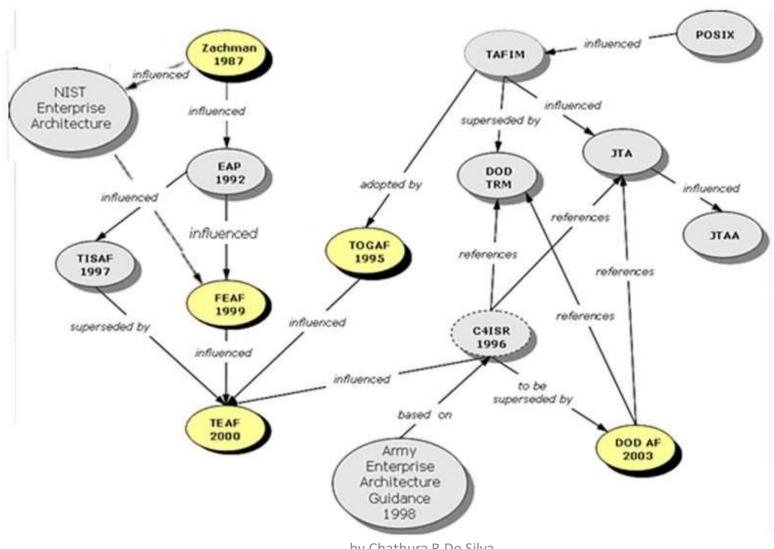
Zachman Framework

• In 1982, when working for IBM and with BSP, John Zachman was perhaps the first to mention Enterprise Architecture in the public domain. In 1987, John Zachman, who was a marketing specialist at IBM, published the paper, A Framework for Information Systems Architecture. The paper provided a classification scheme for artifacts that describe the what, how, where, who, when and why of information systems.

The Open Group Architecture Framework (TOGAF)

• In 1994, the Open Group selected TAFIM from the US DoD as a basis for development of The Open Group Architecture Framework (TOGAF), where architecture meant IT architecture.

Architecture Frameworks — Mutual Influence



SE 3030 (SLIIT)

TOGAF

- The Open Group Architecture Framework (TOGAF) is a framework for enterprise architecture that provides an approach for designing, planning, implementing, and governing an enterprise information technology architecture.
- TOGAF is a high level approach to design. It is typically modeled at four levels: Business, Application, Data, and Technology.
- TOGAF Relies heavily on modularization, standardization, and already existing proven technologies and products
- TOGAF Components
 - Architecture Development Method (ADM)
 - Enterprise Continuum
 - Resource Base

TOGAF – Architecture Development Method (ADM)

 A Step by Step process to Developing or Changing an Architecture

Change

Preliminary 1

Phase A

Phase B

• Phase C

Phase D

Develops a Clear description of the **Future Architecture**

Defines the need for Architectural

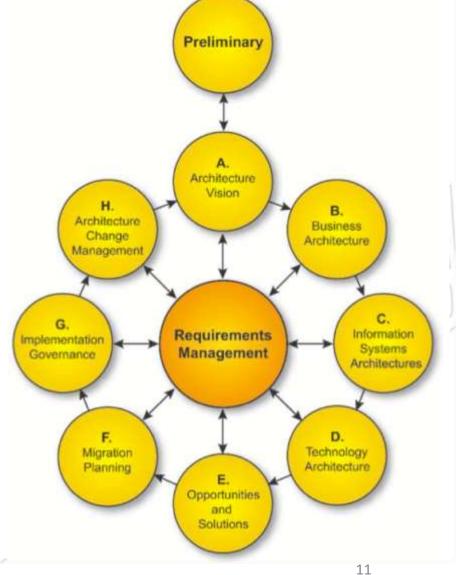
 Phase E How the Vision & Future Architecture is Delivered

 Phase F Implementation & Migrations Planning

 Phase G Architectural Oversight to Implementation

 Phase H Architecture Change Management

Requirements Management



ADM – Preliminary Phase

- Defines what needs to be done, how it will be carried out.
- Establish parameters for a successful iteration of ADM
- Identify and establish architecture Frameworks & Principles
- TOGAF can be tailored to meet the needs
- TOGAF can be integrated with other management frameworks (e.g. PRINCE2)
- Output: Request for Architecture Work
 - Outlines Requirements, Organizational Context, Structures, Tools or Architecture Frameworks

ADM — Phase A: Architecture Vision

Printing
Parameter
Paramet

- Starts with Request for Architecture Work
- Sells the benefits of the proposed capability to stakeholders and decision-makers
- Outlines Vision for the Architecture
 - High-Level aspiration of capabilities
 - Business values that the Architecture will deliver
- Identifies Concerns and Requirements.
- Confirms business goals, drivers and constraints
- Goal is to make sure that the enterprise is Able, Ready, Willing and Committed to make the necessary Architecture Changes
- Output: Statement of Architecture Work
 - It also provides the Vision of the proposed enterprise architecture. This sense of direction is vital for guiding the work throughout this iteration of the ADM

ADM — Phase B: Business Architecture

Product
I sum of the state of t

- Starts with Improving Business Capability
- Key objective is to identify Target Business Architecture that shows how the enterprise can achieve the Architecture Vision
- Business Architecture demonstrate Business Value and Return on Investment (ROI) to the Stakeholders
- Output:
 - Business models
 - Activity or Process models
 - Use Case

ADM – Phase C: Information Systems Architecture

- Takes the Business Perspective from previous Phase as the input
- Information Systems Architecture compose Data Architecture and Applications Architecture
- Data & Application Architecture uses different reference models
 - Data Architecture Class Diagrams, ER Diagrams
 - Application Architecture Application Communication, Component Diagram, etc...
- Identify Candidate Architecture Roadmap Components
- Output:
 - Architecture Definition Document



Exercise #1

- Business Case:
 - There are many types of Vehicles; Cars, Vans, Bikes, etc... Different types of vehicles may have specialized attributes but there are a few attributes in common.
 - A Person may own a vehicle for a given time and this ownership is registered at the Department of Motor Vehicles.
- Q1) How would you develop Data Architecture for the Above? State your assumptions.
- Q2) Draw the Data Architecture diagrams.

Exercise #1: Sample Answers...

Developing Data Architecture

- Requirement Clarification meetings to be held to better understand the requirement. Use Case Diagrams to be created
- A Gap Analysis on the requirement & business entities needs to be created.
- Business and Logical Data Models to be identified. Create Diagrams i.e. Class Diagrams / Entity Relationship Diagrams to be created.

Assumptions

- A vehicle cannot be a Car or a Van at the same time [Total Participation]
- Vehicle will be owned by only 1 person at a given time [Person : Vehicle = 1 : M]
- A vehicle ownership can be transferred from one person to another [Association Vs. Composition]
- Vehicle & Person attributes can represented in Text, Number and Date formats

Diagrams

- ER Diagram
- Class Diagram
- Table Structures

Exercise #2:

- Business Case:
 - A CCTV Camera system captures a set of videos and send them to a central Server. The server needs to store the video and meta information for later retrieval.
- Q1) Create the Data Architecture
 - Data Architecture diagrams.
- Q2) Create the Application Architecture
 - Application Communication
 - Component Diagram

ADM – Phase D: Technology Architecture

Prelim:
Framework
Principles

Architecture
Change
Management

Gequirements
Management

Requirements
Architecture
Architecture
Architecture

Architecture
Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Architecture

Arc

- Technology Architecture is a description of...
 - Structure and interaction of the platform services
 - Logical and Physical technology components.
- Develop Baseline Technology Architecture
 - Creates Technology Reference Models & Criteria for Measurement
 - Develop Target Technology Architecture requirements traceability, criteria for selection of service portfolio
- Output:
 - Baseline Technology Architecture
 - Networked Computing/Hardware view
 - Communications view
 - Processing view
 - Technology Architecture Report (summarizing the key findings)

ADM – Phase E: Opportunities and Solutions

Framework
Principles

Architecture
Change
Management
Management

Governance

Framework
Architecture
Vision

B.
Business
Architecture
Architecture
Management
Management

Governance

F.
Migration
Planning

C.
Information
Systems
Architectures

Architecture

D.
Technology
Architecture

Opportunities
and
Solutions

- About finding Opportunities for...
 - Delivering the Target Architecture by implementing specific Solutions.
 - Concentrated on How to Deliver the Architecture
 - When the change is large, this Phase provides an Incremental Approach to convert from Baseline to Target Architecture
- Generates the first complete version of Architecture Roadmap by combining the analysis and suggestions from the Architecture Development phases
- Output:
 - High-level Implementation Plan
 - High-level Migration Plan & Impact Analysis

ADM – Phase F: Migration Plan

- Finalizes a detailed Implementation and Migration Plan
 - Also finalizes the Architecture Roadmap
- Plan is coordinated with...
 - Change management approach used within the enterprise
 - Business Planning
 - Enterprise Architecture
 - Portfolio and Project Management
 - Operations Management
- Goal is to ensures that key stakeholders fully understand
 - Business value
 - Cost of work packages
 - Transition and Future Architectures



ADM – Phase G: Implementation Governance

Requirement

And machine

Output

Distribution

Activates

Activat

- Provides an Architectural Oversight to Implementation
 - Ensures Project Implementation conforms the Target Architecture
- Formulate Project Recommendations
- Manages Implementation Driven Architecture Changes
- Review Ongoing Implementation Governance and Architecture Compliance
 - Confirms the scope and priorities for deployment
 - Guiding development and solutions deployment
 - Performs compliance reviews
- Output:
 - Architecture Contract Document (drives any Architecture Changes)

ADM – Phase H: Architecture Change Management

- Framework and Principles

 Architecture Vision

 G. Business Architecture Vision

 Governance

 Management

 F. Migration Planning

 E. Opportunities and Solutions

 Solutions

 Architecture

 Systems

 Architecture

 Architecture
- Change management process to manage changes to the Architecture
 - Process for managing changes
 - Ensure Architecture achieves its intended Business Value
- Requires continues monitoring
 - Governance Requests
 - New Technologies
 - Changes in the Business Environment
 - Strategic Changes (e.g. Cost)
- Judge whether a Change Request warrants a simple architecture update or whether it requires to Re-Architect with ADM
- Output:
 - Architecture updates
 - Changes to architecture framework and principles
 - New Request for Architecture Work

ADM – Requirement Management

- It's a Continuing Ongoing Process and sits in the center of the ADM
 - Requirements are Produced, Analyzed and Reviewed in each ADM Phase
- Ensured Changes to Requirement are well governed and Reflected in all other Phases
- Describes a Process for Requirements Management and how they are lined to the other Phases
- Output:
 - Changed requirements
 - Requirements Impact Statement

SE 3030 (SLIIT) by Chathura R De Silva 24

Zachman Framework

- Zachman Framework is an enterprise ontology and is a fundamental structure for Enterprise Architecture which provides a formal and structured way of viewing and defining an enterprise.
- The ontology is a two dimensional classification schema that reflects the intersection between two historical classifications.
 - Dimension #1: What, How, Where, Who, When and Why
 - Dimension #2: Contextual, Conceptual, Logical, Physical, As Built and Functioning Enterprise

Zachman Framework – Rows

Row 1 - Scope

External Requirements and Drivers Business Function Modeling

Row 2 - Enterprise Model

Business Process Models

Row 3 - System Model

Logical Models Requirements Definition

Row 4 - Technology Model

Physical Models Solution Definition and Development

Row 5 - As Built

As Built Deployment

Row 6 – Functioning Enterprise

Evaluation

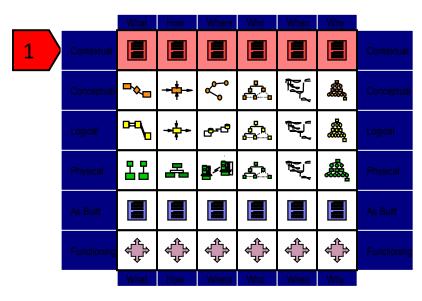


6

	What	How	Where	Who	When	Why	
Contextual							Contextual
Conceptual	000	+	80	- Par	1	A	Conceptual
Logical		- - -	ලංගි	4.6°	A MA	***	Logical
Physical	11	4		6-9-9	J.	2000	Physical
As Built							As Built
Functioning	4	***	*	4	4	4	Functioning
	What	How	Where	Who	When	Why	

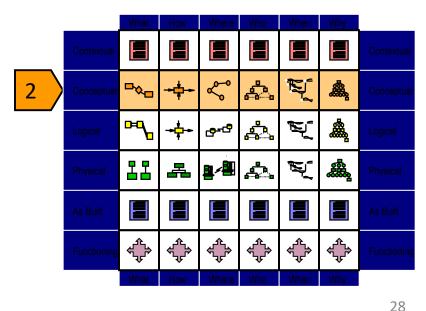
Zachman – Row 1: Scope (Planner's View)

- Motivation/Why
 - Business goals, objectives and performance measures
- Function/How
 - High-level business functions
- Data/What
 - High-level data classes related to each function
- People/Who
 - Stakeholders related to each function
- Network/Where
 - Locations related to each function
- Time/When
 - Cycles and events related to each function



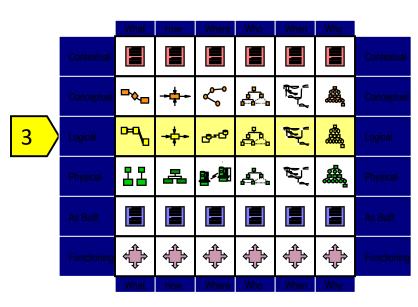
Zachman – Row 2: Enterprise Model (Designer's View)

- Motivation/Why
 - Policies, procedures and standards for each process
- Function/How
 - Business processes
- Data/What
 - Business data
- People/Who
 - Roles and responsibilities in each process
- Network/Where
 - Locations related to each process
- Time/When
 - Events for each process
 - Sequencing of integration
 - Process improvements



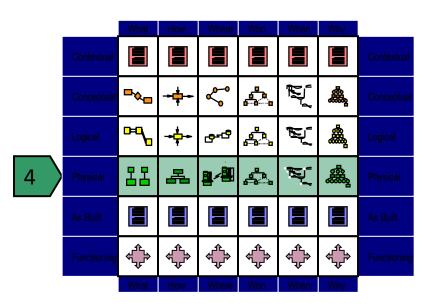
Zachman – Row 3: System Model (Designer's View)

- Motivation/Why
 - Policies, standards and procedures associated with a business rule model
- Function/How
 - Logical representation of information systems and their relationships
- Data/What
 - Logical data models of data
 - Data relationships
- People/Who
 - Logical representation of access privileges
- Network/Where
 - Logical representation of the distributed architecture
- Time/When
 - Logical events and their triggered responses



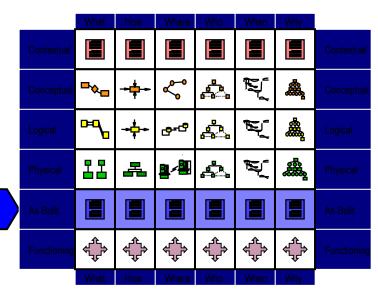
Zachman – Row 4: Technology Model (Builder's View)

- Motivation/Why
 - Business rules constrained by information systems standards
- Function/How
 - Specifications of applications that operate on particular technology platforms
- Data/What
 - Database management system
 - Logical data models
- People/Who
 - Access privileges to technologies
- Network/Where
 - Network devices and their relationships
- Time/When
 - Specification of triggers to respond to system



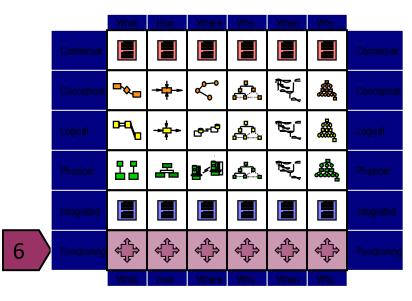
Zachman – Row 5: As Built (Integrator's View)

- Motivation/Why
 - Business rules constrained by specific technology standards
- Function/How
 - Programs coded to operate on specific technology platforms
- Data/What
 - Data definitions by physical data models
- People/Who
 - Access privileges to control access
- Network/Where
 - Devices configured to conform to node specifications
- Time/When
 - Timing definitions coded to sequence activities



Zachman – Row 6: Functioning Enterprise (User's View)

- Motivation/Why
 - Operating characteristics of specific technologies constrained by standards
- Function/How
 - Functioning computer instructions
- Data/What
 - Data values stored in actual databases
- People/Who
 - Personnel and key stakeholders / roles
- Network/Where
 - Sending and receiving messages
- Time/When
 - Timing definitions operating to sequence activities



Zachman Framework – Outputs

ENTERPRISE What		Where	Why	How	Who	When	
Conceptual	Entity	Node	Goal	Process	Persona	Event	
	Relations	Relations	Relations	Relations	Relations	Relations	
Contextual	Entity	Node	Goal	Process	Persona	Event	
	Associations	Associations	Associations	Associations	Associations	Associations	
Logical	Entity	Node	Goal	Process	Persona	Event	
	Attributes	Attributes	Attributes	Attributes	Attributes	Attributes	
Physical	Entity	Node	Goal	Process	Persona	Event	
	Domains	Domains	Domains	Domains	Domains	Domains	
Mechanical	Entity Node		Goal Process		Persona	Event	
	Definitions Definitions		Definitions Definitions		Definitions	Definitions	
Instantial	stantial Entities Nodes		Goals	Processes	Personas	Events	

References

- http://pubs.opengroup.org/architecture/togaf8-doc/arch/toc.html
- https://www.orbussoftware.com/enterprise-architecture/togaf/whatis-the-adm/
- https://www.zachman.com/