

REST Services and Express JS

Eishan

Weerasinghe

### Learning Outcomes

- ☐ Describe the main components of three tier architecture for web development.
- ☐ Understand the concept of RESTful web services and how they work
- ☐ Understand the HTTP methods used in RESTful services (GET, POST, PUT, DELETE)
- ☐ Understand the different HTTP status codes and their meanings
- ☐ Know how to interpret HTTP responses using status codes
- ☐ Understand the basics of Express.js framework
- ☐ Be able to create and configure an Express.js server
- ☐ Understand how to use middleware in Express.js to enhance their API's functionality.



### Web Sever and Web Service

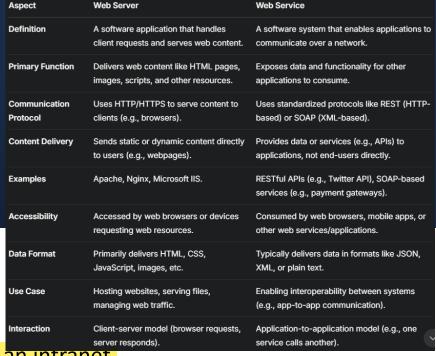
# Web Service

### **Web Server**

- A software application that handles client requests and serves web content.
- Delivers HTML pages, images, scripts, and other resources over the internet or an intranet.
- Communicates using the HTTP/HTTPS protocol.
- Examples: Apache, Nginx, Microsoft IIS.

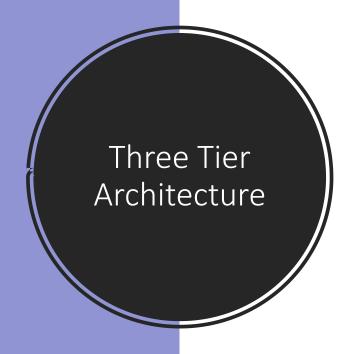
### **Web Service**

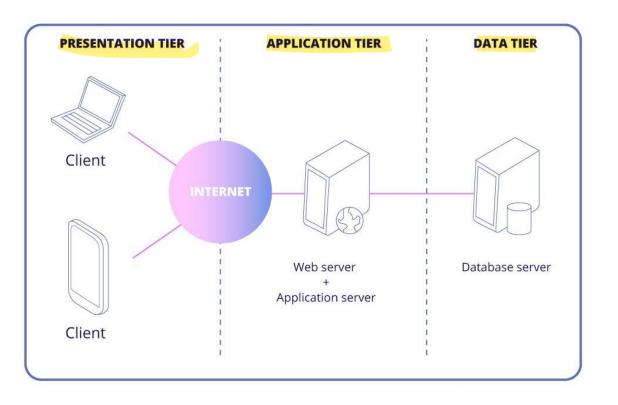
- A software system that enables applications to communicate over a network.
- Uses standardized protocols like REST (HTTP-based) and SOAP (XML-based).
- Exposes data and functionality that can be accessed by different platforms and programming languages.
- Can be consumed by web browsers, mobile apps, or other web services.

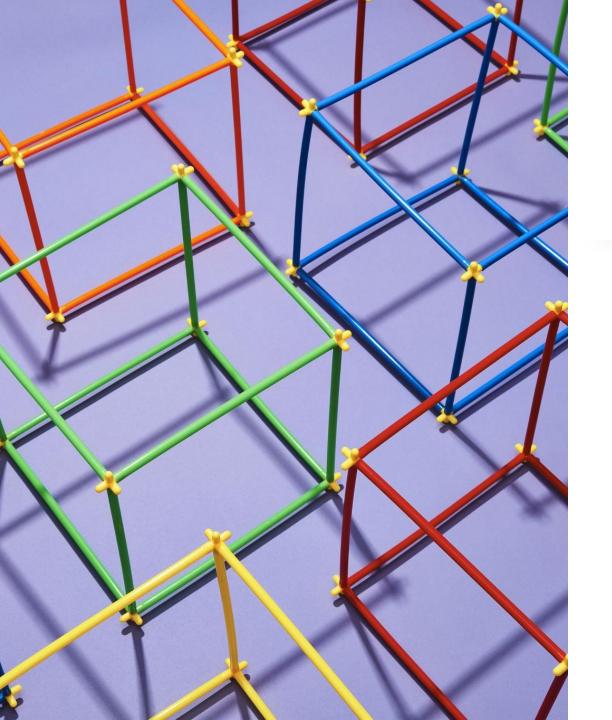


### Web Sever and Web Service

| Feature       | Web Server                      | Web Service   |
|---------------|---------------------------------|---|
| Purpose       | Hosts websites and serves files | Exposes functionality or data to other applications |
| Communication | Handles HTTP requests/responses | Uses APIs like REST, SOAP, or GraphQL               |
| Data Format   | Serves HTML, CSS, JavaScript    | Sends/receives data in JSON, XML                    |
| Example       | Apache, Nginx, IIS              | REST API, SOAP API                                  |







### Three Tier Architecture

- Modern web applications are engineered based on this architecture.
- Has three tiers.
  - Presentation tier/ layer
  - Application tier/ layer
  - Database tier/ layer
- The most popular form of n-tier (multitier) architecture.

### Three Tier Architecture

### Why Choose Three-Tier Architecture for Web Applications?

- Key Benefits:
  - Independent Infrastructure Each layer (Presentation, Application, and Data) runs on its own infrastructure, ensuring better performance and maintainability.
  - Parallel Development Different teams can develop each tier independently, improving efficiency and speeding up the development process.
  - Scalability You can scale up or down each layer separately, without affecting the other tiers, making resource management more flexible.
  - Enhanced Security Unlike two-tier architecture, this model provides better security by isolating data and logic from the frontend, reducing vulnerabilities.

### Presentation Layer

#### client side / front side

- The **Presentation Layer**, also called the **client-side** or **frontend**, is responsible for **interacting with users**.
- It is the visible part of the application where users input data and receive outputs.
- The main goal of this layer is to ensure a smooth user experience (UX) with responsive and accessible interfaces.
- Modern Frontend Frameworks and Libraries:

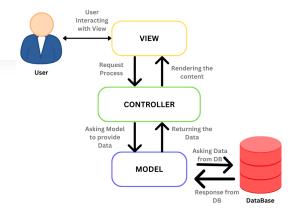
React.js, Angular, Vue.js.

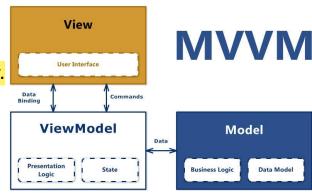
Legacy Frontend Technologies:

jQuery, AJAX (Asynchronous JavaScript and XML).

### Architecting the Presentation Layer

- Model-View-Controller (MVC)
  - Separates the application into Model (data), View (UI), and Controller (logic).
  - Enhances code reusability and maintainability.
  - Used in frameworks like Spring MVC (Java), ASP.NET MVC (.NET), Django (Python).
- Model-View-ViewModel (MVVM)
  - A variation of MVC where the ViewModel acts as a mediator between Model and View.
  - Reduces UI dependencies on business logic.
  - Common in Angular, Vue.js, and WPF (Windows Presentation Foundation).





### Architecting the Presentation Layer

### Model-View-Presenter (MVP)

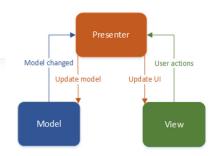
- The Presenter handles business logic instead of the Controller.
- Used in desktop and mobile application development.

### Component-Based Architecture

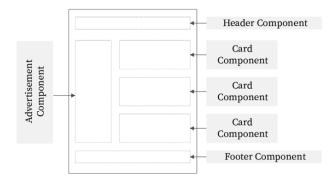
- Modern frontend frameworks break the UI into reusable components.
- Enhances modularity and scalability.
- Used in React.js, Angular, Vue.js.

### Micro Frontends

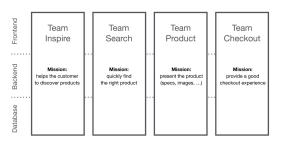
- Divides the frontend into small, independent applications.
- Allows multiple teams to work on different parts of the UI.
- Ideal for large-scale, distributed applications.



**MVP** 

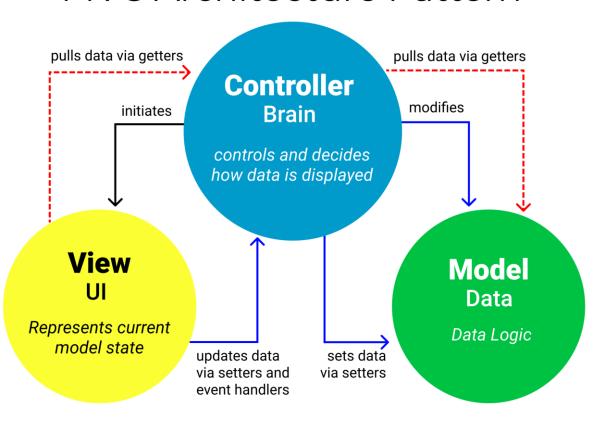


#### End-to-End Teams with Micro Frontends

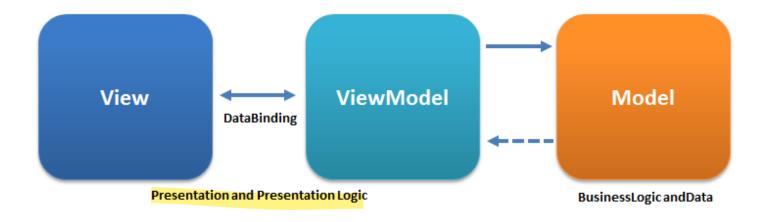


# Architecting the Presentation Layer: MVC

### MVC Architecture Pattern



Architecting the Presentation Layer: MVVM



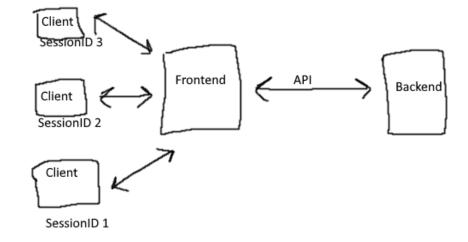
# Application Layer

- The Application Layer, also called the server-side or backend, is responsible for processing business logic, handling requests, and managing data.
- It acts as an intermediary between the Presentation Layer (frontend) and the Database Layer.
- Technologies used to implement include but not limited to,
  - Programming Languages & Frameworks:
    - Java Spring, Spring Boot
    - Node.js Express.js, Koa
    - Python Django, Flask
    - PHP Laravel, Symfony
    - .NET ASP.NET Core
  - **\* Infrastructure & Deployment** 
    - Virtual Machines (VMs) Used for running isolated environments.
    - Serverless Computing Automatically scales without managing servers.

### Application Layer

#### How does the Backend and the frontend communicate?

- **\*\*** Example Flow (**REST API Communication**):
- **1.** User Action A user submits a form on the frontend (e.g., signing up).
- **2. Frontend Request** The frontend **sends a POST request** to the backend with the form data.
- **3.** Backend Processing The backend validates the data, updates the database, and processes business logic.
- **4. Backend Response** The backend sends a **success/failure response** back to the frontend.
- **Frontend Update** The frontend updates the **UI dynamically** based on the response (e.g., "Registration Successful!").



# Application Layer: APIs

### **Application Programming Interface (API)**

#### What is an API?

API is a tool that lets two different software programs (or "applications") talk to each other and share things, like information or features.

- API (Application Programming Interface) is a software interface that allows two or more applications to communicate with each other.
- It acts as a bridge between different software components, enabling seamless integration. It's a bridge that connects apps smoothly.
- APIs **abstract away complexities**, allowing developers to interact with services without knowing the internal implementation.

It hides the hard stuff so developers don't need to figure it out

 It defines a contract of services, specifying how applications should request and exchange data

For example, when you use a weather app, it asks a weather API for data (like temperature) and shows it to you—without you needing to understand how the weather service works behind the scenes.

### Application Layer: APIs

### **Benefits of APIs?**

#### **Standardized Communication**

- Uses standard protocols like <a href="https://https.//https.//https://https://https://https://https://https://https://https.//https://https://https://https://https://https.//https//h
- Responses are typically in JSON or XML format.

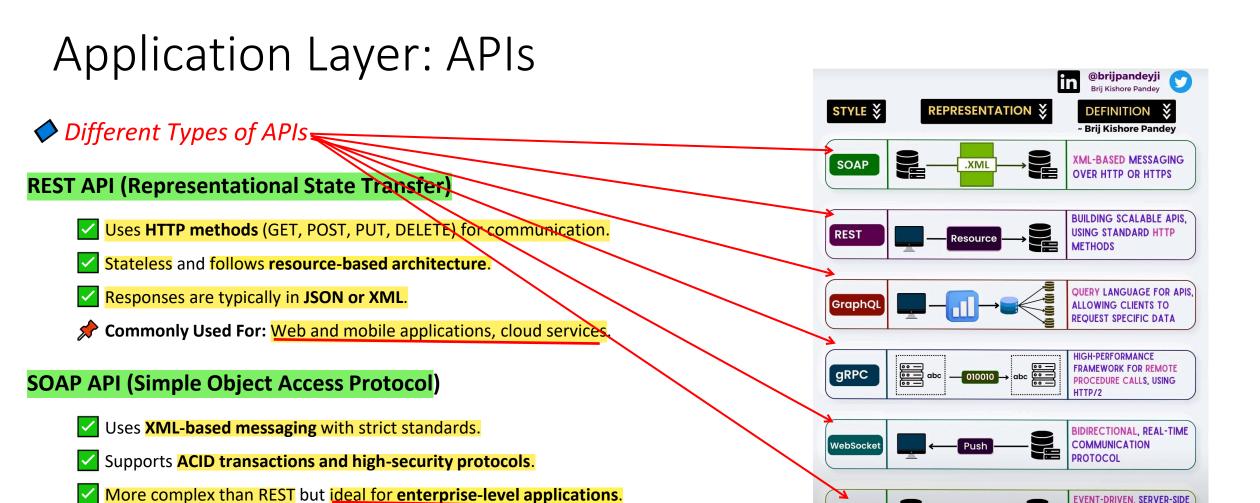
### **Encapsulation & Abstraction**

- Hides complex implementation details, exposing only necessary functions and data.
- Developers don't need to understand database queries or backend logic.

### **Reusability & Efficiency**

- APIs allow applications to reuse functionality, reducing redundant code.
- **Example**: A payment gateway API (like Stripe) can be integrated into multiple applications without writing new payment logic.





Commonly Used For: Banking, financial services, and legacy systems.

Webhook

### Application Layer: APIs

#### **RPC (Remote Procedure Call)**

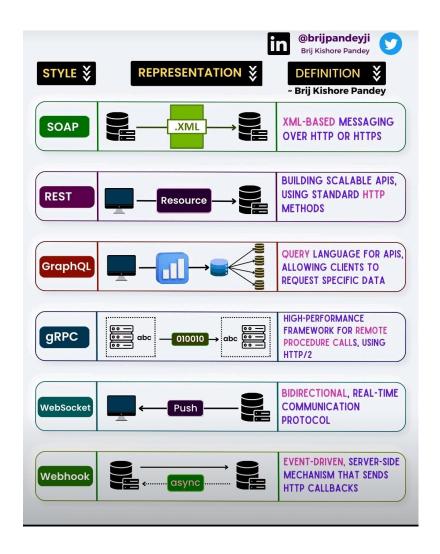
- Allows one system to execute a function/method on another system.
- Can use JSON-RPC or XML-RPC for structured messaging.
- Faster than REST but tightly coupled to specific implementations.
- **Commonly Used For:** Microservices and distributed computing.

#### WebSockets API

- Provides real-time, bidirectional communication between client and server.
- ✓ Unlike REST, it maintains an open connection for continuous data flow.
- ✓ Ideal for high-speed, interactive applications.
- **Commonly Used For:** Chat applications, gaming, live updates.

#### GraphQL API

- A flexible query language for APIs, allowing clients to request specific data.
- Reduces over-fetching and under-fetching of data. Getting more data than you need Not getting enough data
- ✓ More efficient than REST for complex applications.
- **Commonly Used For:** Social media, e-commerce, and data-heavy applications.



# Architecting the Application Layer

Some Well-Known Examples of Application Layer Architectures

- Monolithic Architecture
- Microservices Architecture
- Service-Oriented Architecture (SOA)

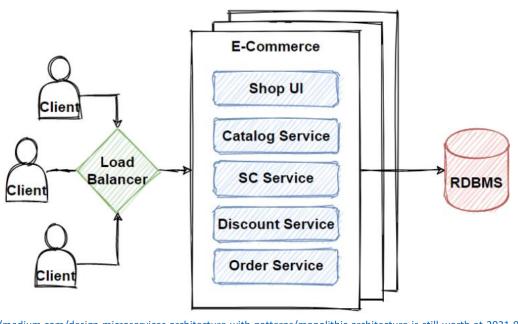


# Architecting the Application Layer: Monolithic

- What is Monolithic Architecture?
  - A traditional software architecture where the entire application is built as a single unit.
  - All components, including UI, business logic, and database operations, are tightly coupled.
  - The application is deployed as one entity, meaning changes require redeploying the whole system

# Architecting the Application Layer: Monolithic

### **Monolithic Architecture**



 $\textbf{Source:} \ \underline{https://medium.com/design-microservices-architecture-with-patterns/monolithic-architecture-is-still-worth-at-2021-98bfc112dc24$ 

# Architecting the Application Layer: Monolithic

### **Drawbacks in Monolithic Architecture?**

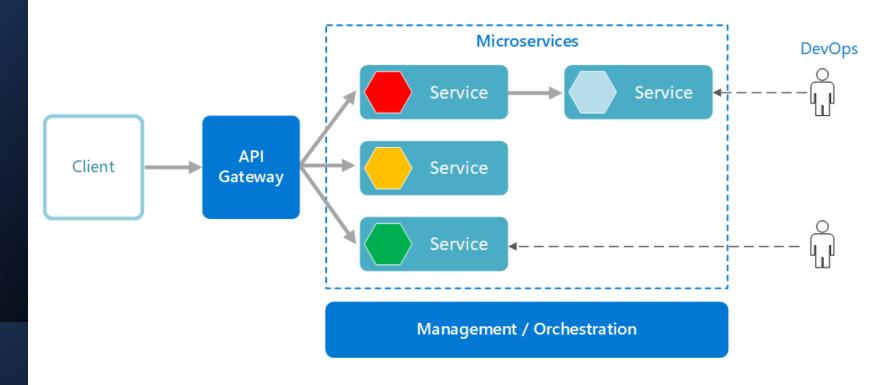
- Scalability Challenges Cannot scale individual components independently.
- Slower Development Speed As the codebase grows, adding new features becomes complex.
- High Risk of Failure A failure in one module can crash the entire application.
- Difficult Technology Upgrades Any change in the framework or language affects the whole system.
- Deployment Issues Even a small update requires redeploying the entire application.
- Limited Flexibility Developers are restricted to one technology stack for the whole application.

# Architecting the Application Layer: Microservices

### What is Microservices Architecture?

- A modern architectural approach where an application is divided into small, independent, and loosely coupled services.
- Each microservice handles a specific business function and communicates via APIs (REST, gRPC, or messaging queues).
- Services can be **developed**, **deployed**, and scaled independently, making it ideal for large-scale applications.

# Architecting the Application Layer: Microservices



• Source: <a href="https://learn.microsoft.com/en-us/azure/architecture/guide/architecture-styles/microservices">https://learn.microsoft.com/en-us/azure/architecture/guide/architecture-styles/microservices</a>

# Architecting the Application Layer: Microservices

### **Benefits of Microservices Architecture**

Scalability – Each service can be scaled independently, optimizing resource usage.

**★ Flexibility** – Allows using different technologies and programming languages for different services.

Faster Development & Deployment – Small teams can develop and deploy microservices separately, enabling continuous delivery.

Improved Fault Isolation – A failure in one service does not affect the entire system.

# Architecting the Application Layer: Microservices

**Easier Maintenance** – Since services are modular, updates and bug fixes are simpler and faster.

Loosely Coupled Services – Microservices interact through APIs, reducing dependencies and allowing independent changes.

Better Performance – Services can be deployed closer to users for improved speed and efficiency.

Supports DevOps & CI/CD – Works well with automated deployment pipelines for rapid updates.

# Architecting the Application Layer: Microservices

### **⚠ Drawbacks of Microservices Architecture**

### **High Infrastructure Costs**

Requires more servers, databases, and network resources.

### **Debugging & Troubleshooting Challenges**

Hard to trace issues across multiple services.

### **Complex Deployment & Maintenance**

Requires strong DevOps & CI/CD automation.

### **Security & Data Management Concerns**

- Increased attack surface due to multiple exposed APIs.
- Data consistency challenges across multiple databases.

### Introduction to REST API



REST (Representational State Transfer) is an architectural style for building web services



REST APIs allow clients to interact with server-side resources over the internet using HTTP methods (GET, POST, PUT, DELETE)



REST APIs are widely used for building web applications and mobile apps



Why use REST API? It provides a simple and standardized way to build scalable and interoperable systems.

### REST API Design Principles

- Use Proper HTTP Methods
  - •**GET** → Retrieve data (e.g., /users)
  - **POST** → Create a new resource (e.g., /users)
  - **PUT** → Update an existing resource (e.g., /users/123)
  - **DELETE** → Remove a resource (e.g., /users/123)
- Use Meaningful URIs
  - Keep URIs resource-oriented (e.g., /products/123, not /getProduct?id=123).
  - Use nouns instead of verbs.
- Return Correct HTTP Status Codes
  - **200 OK** Successful request
  - 201 Created Resource created successfully
  - 404 Not Found Resource not found
  - **500 Internal Server Error** Unexpected failure

### REST API Design Principles

- **☑** Ensure a Consistent API Interface
  - Use structured JSON responses for readability.
  - •Example response for GET /users/123

```
{
  "id": 123,
  "name": "John Doe",
  "email": "john.doe@example.com"
}
```

Hypermedia As The Engine Of Application State.

Implement Hypermedia (HATEOAS)

REST APIs that makes them more "self-describing" by including links in the response. "links": {

Provide links in responses for easy API navigation.

```
{
    "id": 123,
    "name": "John Doe",

Se. "links": {
        "self": "/users/123",
        "orders": "/users/123/orders"
    }
}
```

# REST API Request Format

### A REST API request typically consists of:

#### **HTTP Method**

- ◆ Defines the type of operation being performed:
  - **GET** → Retrieve data
  - **POST** → Create a new resource
  - **PUT** → Update an existing resource
  - **DELETE** → Remove a resource

### **URI (Uniform Resource Identifier)**

- Specifies the location of the resource being accessed.
  - **Example:**
  - /users → Retrieves all users
  - /products/123 → Retrieves product with ID 123

# REST API Request Format

### A REST API request typically consists of:

#### Headers

- Contain metadata about the request.
- Examples:
  - Content-Type: application/json → Defines data format.
  - Authorization: Bearer <token> → Used for authentication.URI (Uniform Resource Identifier)

### **Body (Optional)**

- Contains data sent with the request (mostly for POST and PUT).
- Typically formatted as JSON or XML.
- ♦ Example POST request body:

```
{
    "name": "John Doe",
    "email": "john.doe@example.com",
    "password": "securepassword123"
}
```

# REST API Response Format

### A REST API response typically consists of:

#### **HTTP Status Code**

- ◆ Indicates the success or failure of the request.
- Common status codes:
  - 200 OK → Request was successful.
  - 201 Created → A new resource was successfully created.
  - 400 Bad Request → Invalid input from the client.
  - **404 Not Found** → Requested resource does not exist.
  - 500 Internal Server Error → Unexpected issue on the server.

### **Headers**

- Contain metadata about the response.
- ◆ Common headers:
  - **Content-Type**: application/json → Defines the response format.
  - Cache-Control: no-cache → Instructs the client not to cache the response.
  - Authorization: Bearer abc123token → Ensures secure access to protected resources.

# REST API Response Format

### A REST API response typically consists of:

### **Body (Response Payload)**

- Contains the actual data being sent in the response.
- Usually formatted in JSON or XML.
- **Example response (JSON format):**

```
"id": 123,
   "name": "John Doe",
   "email": "john.doe@example.com",
   "message": "User details retrieved successfully."
}
```

**HTTP Request Message** 

```
<URI>
                                           <VERB>
                                                                                <HTTP Version>
  POST /users HTTP/1.1
  Host: example.com
                                           <Request Header>
  Content-Type: application/json
  Content-Length: 27
                                           <Request Body>
  {"name": "Jane", "age": 25}
                HTTP
                                           <HTTP Version>
                                                                    <Response Code>
HTTP/1.1 200 OK
Content-Type: application/json
Content-Length: 90
                                           <Response Header>
 "id": 456,
 "title": "Cool Story",
 "links": [
                                           <Response Body>
  {"rel": "author", "href": "/articles/456/author"}
```

**HTTP Response Message** 

### HTTP codes

- HTTP status codes are 3-digit numbers that indicate the status of a client's request to a server.
- The first digit defines the class of response.
- The last two digits provide specific details about the response.
  - 1xx Informational
  - 2xx Success
  - 3xx Redirection
  - 4xx Client Error
  - 5xx Server Error



## Commonly used HTTP codes

- **200 OK (Success)** 
  - The request was **successful**, and the server has returned the requested data.
  - ◆ Example:
    GET /users/123 → Returns user details with status 200 OK.
- **301** Moved Permanently (Redirection)
  - The requested resource has been permanently moved to a new location.
  - The client should update its **URL** to reflect this change.
  - **Example:**

GET /old-page → Redirects to /new-page with status 301 Moved Permanently.



## Commonly used HTTP codes

- **X** 404 Not Found (Client Error)
  - ♦ The requested resource does not exist on the server.
  - ♦ Happens when a URL is incorrect or outdated.
  - **Example:**

GET /products/999 (Product ID does not exist)  $\rightarrow$  Returns 404 Not Found.

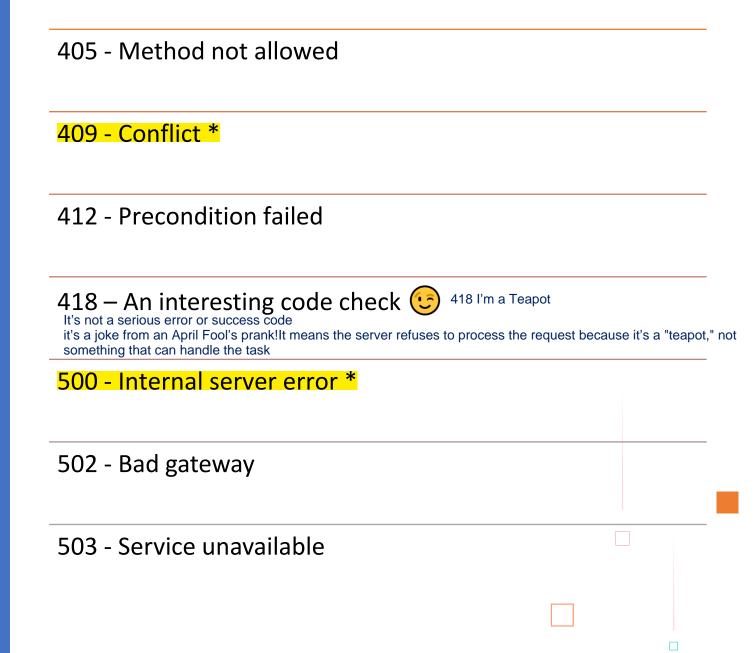
- **▲** 500 Internal Server Error (Server Error)
  - ♦ The server encountered an unexpected issue while processing the request.
  - ♦ The client should retry later as this is a server-side issue.
  - **Example:**

POST /checkout (Database failure) → Returns 500 Internal Server Error.

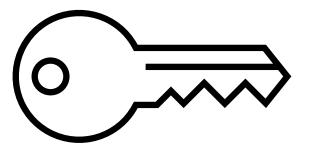
## HTTP Code Examples

```
200 - OK *
201 - Created *
202 - Accepted
204 - No content *
301 - Moved permanently
302 - Found
304 - Not modified *
400 - Bad request *
401 - Unauthorized *
403 - Forbidden *
                      unauthentication issue
404 - Not found *
```

## HTTP Code Examples



#### REST API Authentication



#### **\*** What is Authentication?

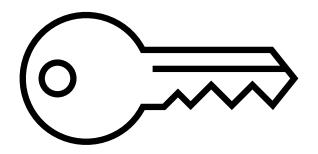
- Authentication is the process of verifying the identity of a client making a request to a REST API.
- It ensures that only authorized users or applications can access protected resources.
- **Common REST API Authentication Mechanisms** 
  - Basic Authentication

The client sends a base64-encoded username and password in the Authorization header. Example:

Authorization: Basic dXNlcm5hbWU6cGFzc3dvcmQ=

Less secure as credentials are sent in every request.

#### REST API Authentication



**✓** 

#### **Token-Based Authentication**

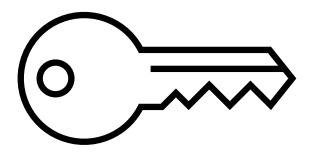
The client sends a token (e.g., JWT - JSON Web Token) in the Authorization header.

Example:

Authorization: Bearer < JWT\_TOKEN>

More secure as credentials are exchanged only once to generate a token.

#### REST API Authentication





#### **OAuth 2.0 (Authorization Protocol)**

- Allows a user to grant a third-party application access to their resources without sharing credentials.
- Uses Access Tokens to authenticate requests.
- Commonly used in Google, Facebook, and GitHub APIs.

#### Example flow:

- 1. User logs in via OAuth provider (Google, Facebook, etc.).
- 2. Provider issues an Access Token.
- 3. Client includes the token in API requests:

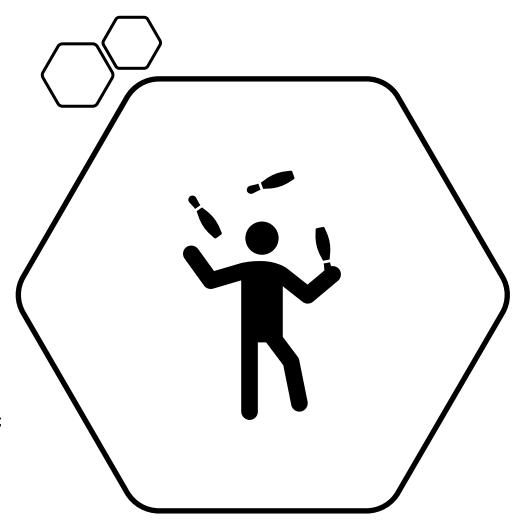
Authorization: Bearer < OAUTH\_TOKEN>

### REST API Versioning

- REST APIs evolve over time, and new versions may introduce changes that are not backward compatible.
- API versioning helps maintain stability for existing users while allowing improvements and updates.

Versioning can be done by:

- Using a version number in the URI (e.g., /v1/users)
- Using a version number in the Accept header (e.g., Accept: application/json;
   version=1.0)
- **Using content negotiation** to select the appropriate version based on the client's request. (The server **dynamically selects** the correct version based on the request.)



#### **REST API Best Practices**

Some best practices to follow when designing and implementing REST APIs include:

- Keeping The API Simple And Consistent
- Using Descriptive And Meaningful Uris
- Providing Clear Documentation And Examples
- Avoiding Breaking Changes In New Versions
- Using Caching And Compression To Improve Performance
- Monitoring And Analyzing Usage Data To Identify Issues And Optimize The API

## EXPICSS JS

## Introduction to Express JS

- Express JS is a fast, unopinionated, and minimalist web framework for Node.js.
   It gives you the basics and lets you add what you need, keeping it simple.
- It was created in 2010 by TJ HolowaychuK and is now maintained by the Node.js Foundation.
- Express JS is widely used for building web applications and APIs.

#### Why use Express JS?

It provides a simple and flexible way to handle HTTP requests and responses, making it easy to build scalable and maintainable applications.

# Setting up an Express JS application

#### **%** Getting Started with Express.js

To use **Express.js**, you first need to install it and set up your project.

♦ Step 1: Install Express.js

Express.js is installed using npm (Node Package Manager).

- Run the following command: npm install express
- ✓ Installs Express.js and saves it as a dependency in package.json.
- ♦ Step 2: Create an Express.js Application
- Option 1: Using the Express Generator (Automated Setup)
  npx express-generator my-app
  cd my-app
  npm install
  - Automatically creates a structured project with essential files.

## Setting up an Express JS application



#### ★ Option 2: Manually Creating the Project

mkdir my-app && cd my-app npm init -y npm install express --save touch app.js

- Manually sets up the project with Express.js.
- **♦ Step 3: Understanding Key Files** 
  - mportant files in an Express.js application:
  - $\checkmark$  app.js (or index.js)  $\rightarrow$  Main file where the server is created.
  - ✓ package.json → Manages dependencies and scripts.
  - ✓ node modules/ → Stores installed npm packages. 49

# Setting up an Express JS application



**\*** Run the server using one of the following commands:

npm start

✓ Starts the server, making the app accessible at http://localhost:3000.

**☆** What is Routing?

Routing is the process of matching a URL pattern to a specific controller function that handles the request.

It determines how an application responds to different HTTP requests.



Defining Routes in Express.js

In Express.js, routes are defined using **HTTP methods** such as:

**\*** Example: Basic Routes in Express.js

```
// Define Routes
app.get('/users', (req, res) => {
  res.send('Retrieving all users');
app.post('/users', (req, res) => {
  res.send('Creating a new user');
app.put('/users/:id', (req, res) => {
  res.send(`Updating user with ID ${req.params.id}`);
app.delete('/users/:id', (req, res) => {
  res.send(`Deleting user with ID ${req.params.id}`);
});
```

Using Route Parameters

- Route parameters allow dynamic values in URLs.
- $\checkmark$  Example: /users/:id $\rightarrow$  req.params.id extracts the user ID.

```
Example: Using Route Parameters

app.get('/users/:id', (req, res) => {
    res.send(`User ID: ${req.params.id}`);
    });

Request: GET /users/123

Response: "User ID: 123"///

Response: "User ID: 123"//

Response: "User ID: 123"///

Response:
```

- Using Regular Expressions in Routes
- You can use regular expressions to match complex URL patterns.
  - **Example:** Matching Numeric User IDs Only

```
app.get('/users/:id([0-9]+)', (req, res) => {
  res.send(`User ID: ${req.params.id}`);
});
```

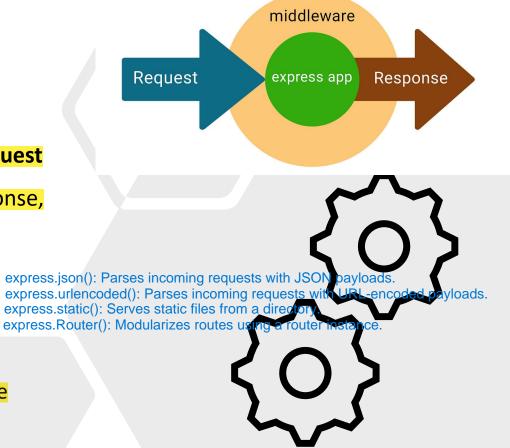
♦ Only matches numeric IDs (/users/123 ✓, /users/abc 💢).

#### express middlewares

### Middleware in Express JS

Middleware is a **function that sits between** the **client request** and the **server response**. It can **modify** the request, response, or terminate the request cycle.

- Express JS has built-in middleware functions for handling requests, parsing data, and serving static files
- You can use third-party middleware functions for tasks like logging, authentication, and caching
- You can create your own middleware functions to handle
   specific tasks or modify the request/response as needed



## Handling Errors In Express JS

Error handling ensures that **unexpected issues** in an application are **properly managed**, improving **stability and user experience**.

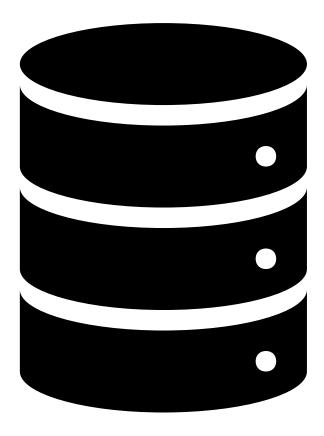
- ♦ How Express.js Handles Errors?
  - **✓** Built-in Error Handling Automatically catches and responds to errors.
  - ✓ Custom Error Middleware Allows structured and meaningful error messages.
- Common Types of Errors
  - **404 Not Found** The requested resource doesn't exist.
  - <u> ∆ 500 Internal Server Error</u> Server-side issue or unexpected failure.
  - ☼ User-Defined Errors Custom application-specific errors (e.g., authentication failures).
- ♦ Best Practices
  - √ Log errors for debugging.
  - ✓ Provide clear & consistent error messages.
  - ✓ Use proper HTTP status codes (404, 500, etc.).

#### Templating Engines In Express JS

- Templating engines are used to generate HTML pages dynamically
- Express JS supports several popular templating engines, including Pug (formerly Jade), EJS (Embedded JavaScript), and Handlebars
- You can install a templating engine using npm and then configure it in your Express JS application
- Templating engines allow you to create reusable templates and pass data to them from your controllers

## Working With Databases In Express JS

- Express JS can work with different types of databases, including SQL databases (e.g., MySQL, PostgreSQL) and NoSQL databases (e.g., MongoDB)
- You can connect to a database using a database driver or an ORM (Object-Relational Mapping) library like Sequelize or Mongoose
- Querying the database is done using SQL or a database-specific query language (e.g., MongoDB query syntax)
- ORM libraries provide a higher-level interface for working with databases and can simplify the code for common tasks like creating, reading, updating, and deleting records



## Restful Apis With Express JS



- A RESTful API is an API that follows the REST (Representational State Transfer) architecture style.
- Express JS is well-suited for building RESTful APIs because of its routing and middleware capabilities.
- To create a RESTful API, you define routes that correspond to the different HTTP methods (GET, POST, PUT, DELETE) and the resources you want to expose.
- You can use middleware functions to handle tasks like input validation, authentication, and rate limiting.
- RESTful APIs should follow certain principles, such as using HTTP status codes to indicate success
  or failure, using meaningful URIs to identify resources, and providing a consistent interface for
  interacting with the API.

## Thank you!

#### References

- https://www.npmjs.com/package/express-basic-auth
- https://www.npmjs.com/package/jsonwebtoken
- https://expressjs.com/en/starter/installing.html
- <a href="https://www.javatpoint.com/expressjs-template#:~:text=A%20template%20engine%20facilitates%20you,to%20design%20HTML%20pages%20easily.">https://www.javatpoint.com/expressjs-template#:~:text=A%20template%20engine%20facilitates%20you,to%20design%20HTML%20pages%20easily.</a>