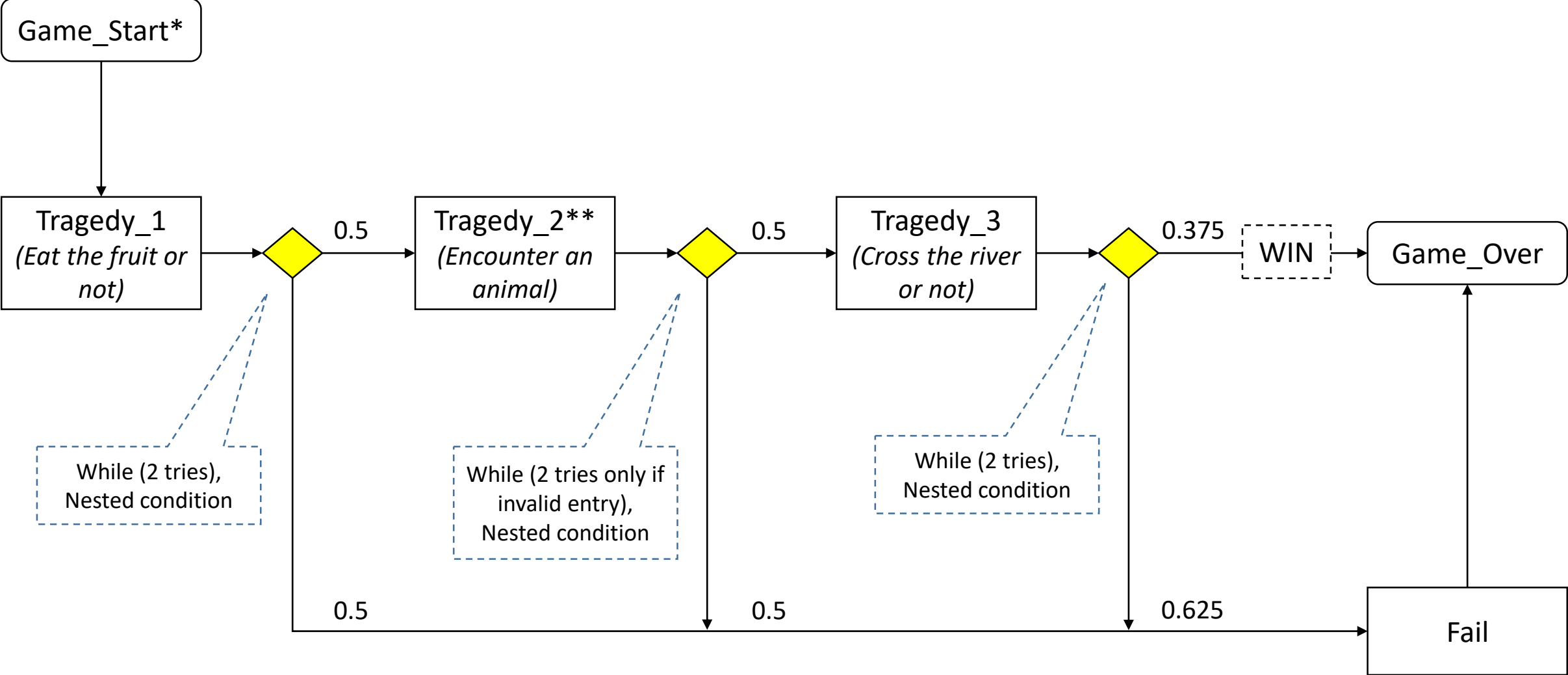


GAME MAP



*Global variables from Game_Start are {contest_name}, {favorite_fruit }and {swim_status}

** Global variable from Tragedy_2 is {animal_encounter}