

# Generative Adversarial Networks (GAN)

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**Part1. Introduction to generative model**

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## **Part1. Introduction to generative model**

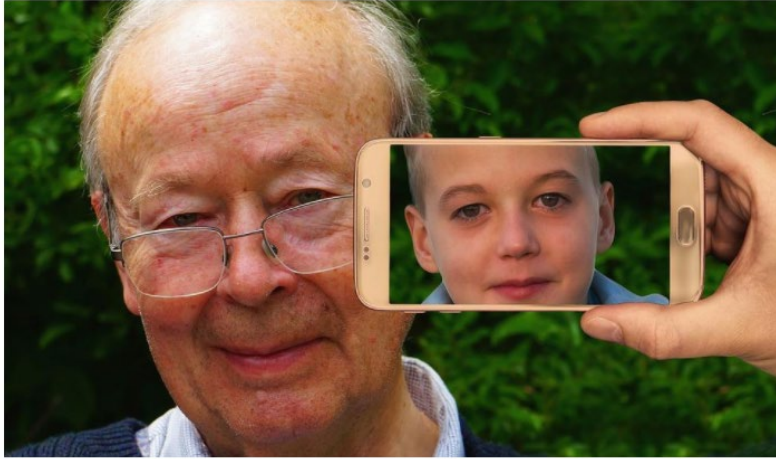
## Generative model: applications 1

Let's watch some short *Deepfake* video  
made by generative model :

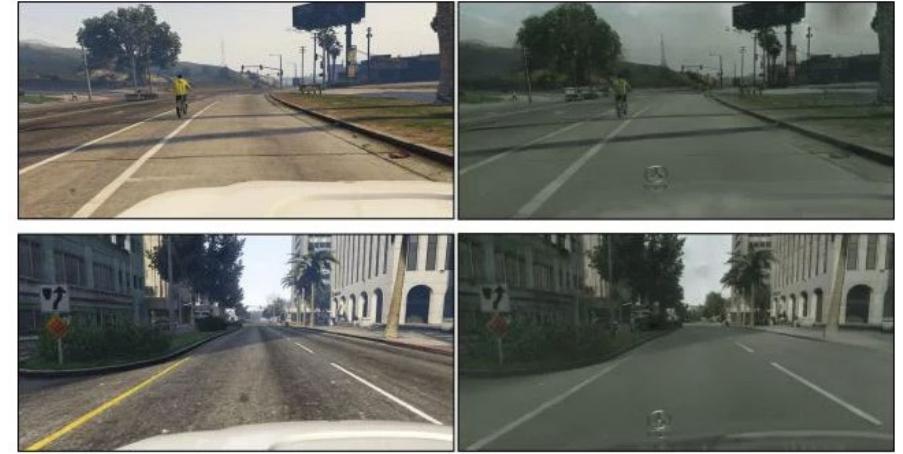


<https://www.youtube.com/watch?v=A8TmqvTVQFQ>

## Generative model: applications 2



De-aging

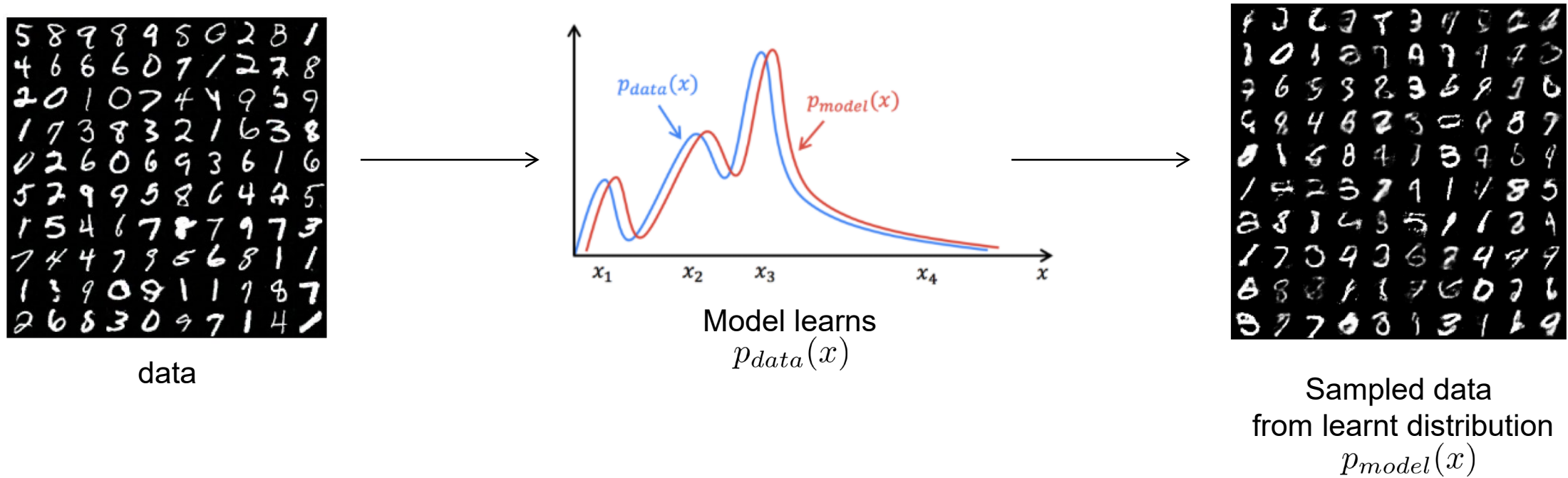


Generate realistic data from simulation  
(GTA game image)



Anime avatar generation

## What is generative model?

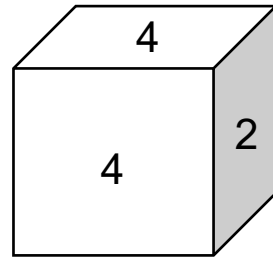


Generative model **try to generate new samples** from the **same distribution as original data**

## What exactly data distribution $p(x)$ is ?

Simple example with a bit weird dice that has two '4' planes:  $\{1,2,3,4,4,5\}$ .

Define event :

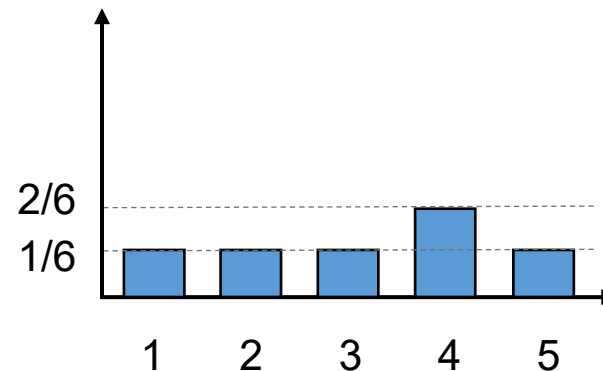


Roll the dice !  
→

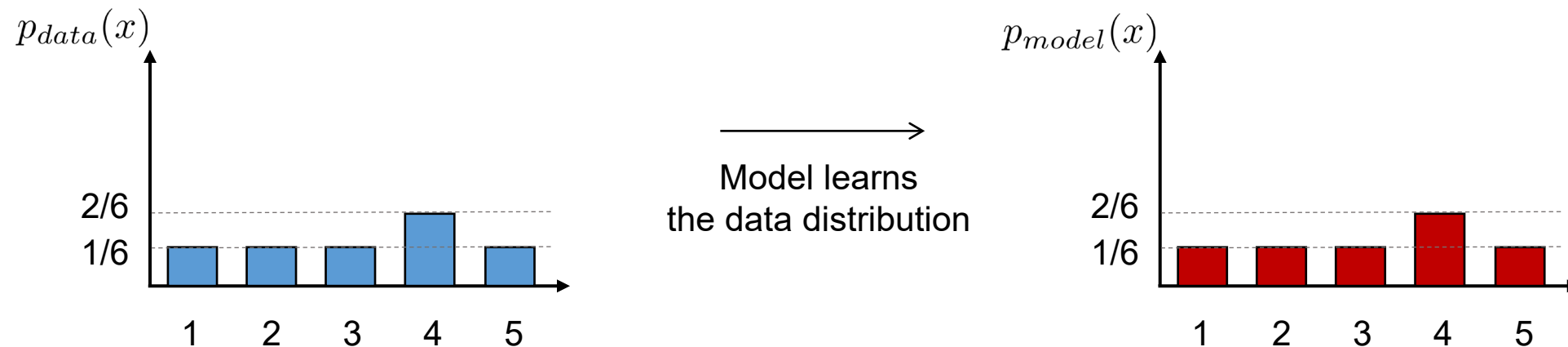


One discrete value will appear.

In this case,  
 $p_{data}(x)$



## What exactly data distribution $p(x)$ is ?



If the model **perfectly learns** the data distribution, samples from the probability distribution would be like:

10000 sampling,


1: 1664  
2: 1668  
3: 1662  
4: 3332  
5: 1670

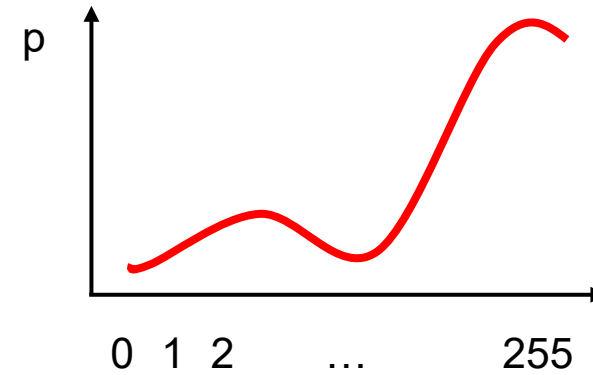


## Data distribution for multi-dimensional (image) data




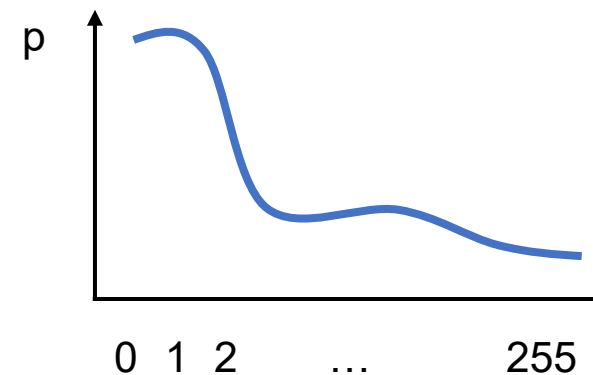
6 data instances to learn distribution

$p_{data}(x)$  at  1-pixel



The pixel mostly contains **bright** value  
(**high** pixel value)

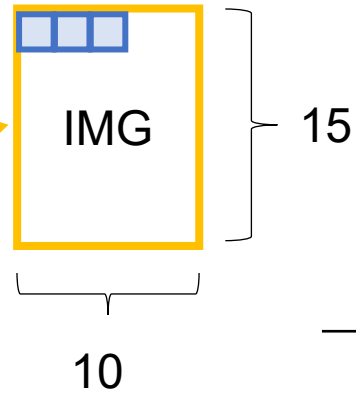
$p_{data}(x)$  at  1-pixel



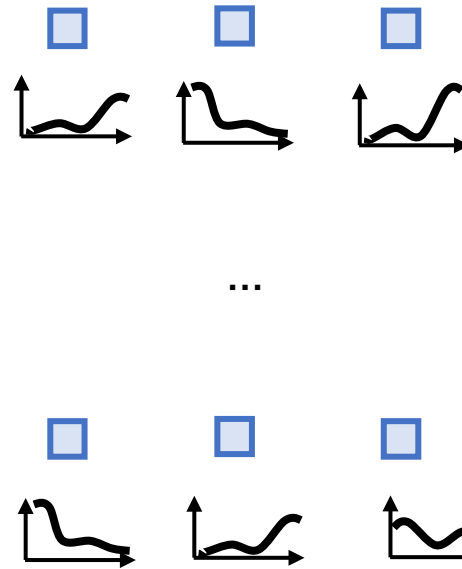
The pixel mostly contains **dark** value  
(**low** pixel value)

## Data distribution for multi-dimensional (image) data

10 by 15  
= 150 dimension (pixels) in total



$p_{data}(x)$

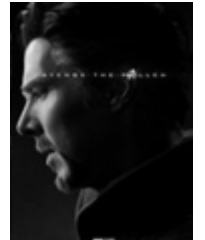


Model  
learns it

Generative  
model

Sampling  
from learnt

$p_{model}(x)$



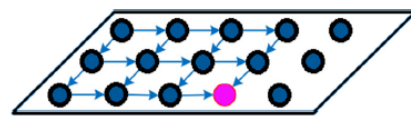
Each pixel has their probability distribution

## Taxonomy of generative model

Based on **tractability** of probability density function..

- **Explicit** generative model defines and solves for  $p_{model}(x)$

e.g.) pixelRNN \*

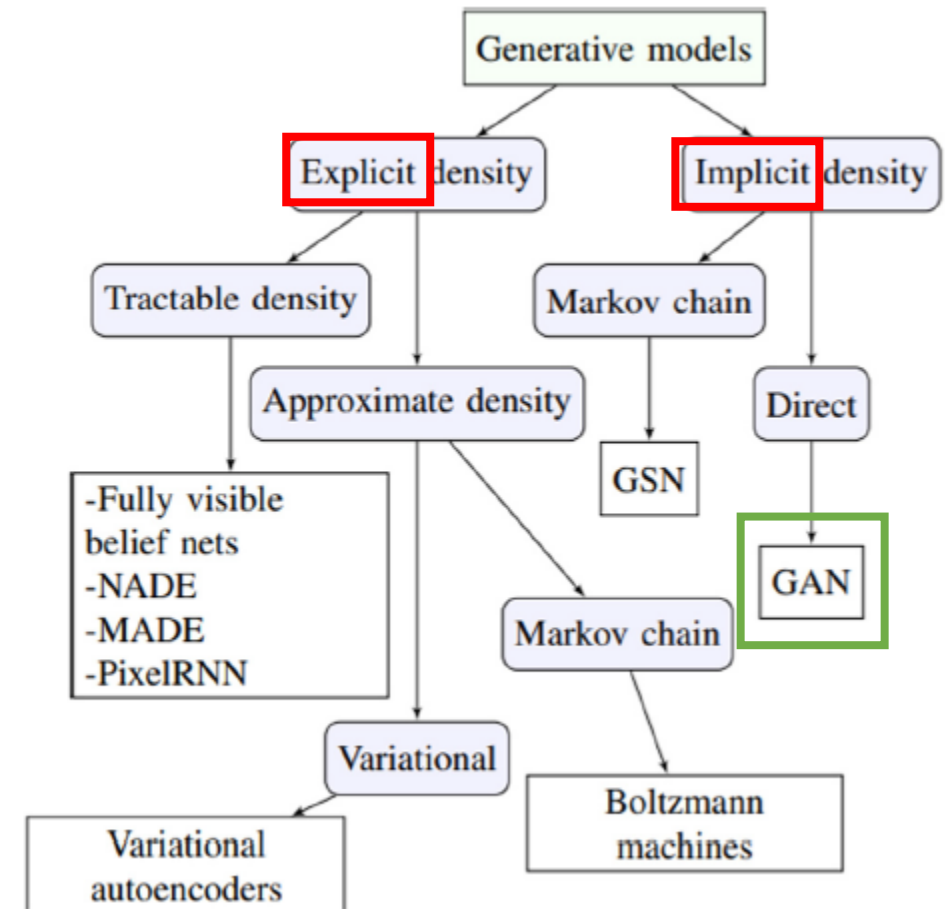


$$p(x) = \prod_{i=1}^n p(x_i | x_1, \dots, x_{i-1})$$

↑ Likelihood of image x      ↑ Probability of i'th pixel value given all previous pixels

- **Implicit** generative model samples from  $p_{model}(x)$  **without explicitly defining it.**

: **GAN is implicit generative model !**

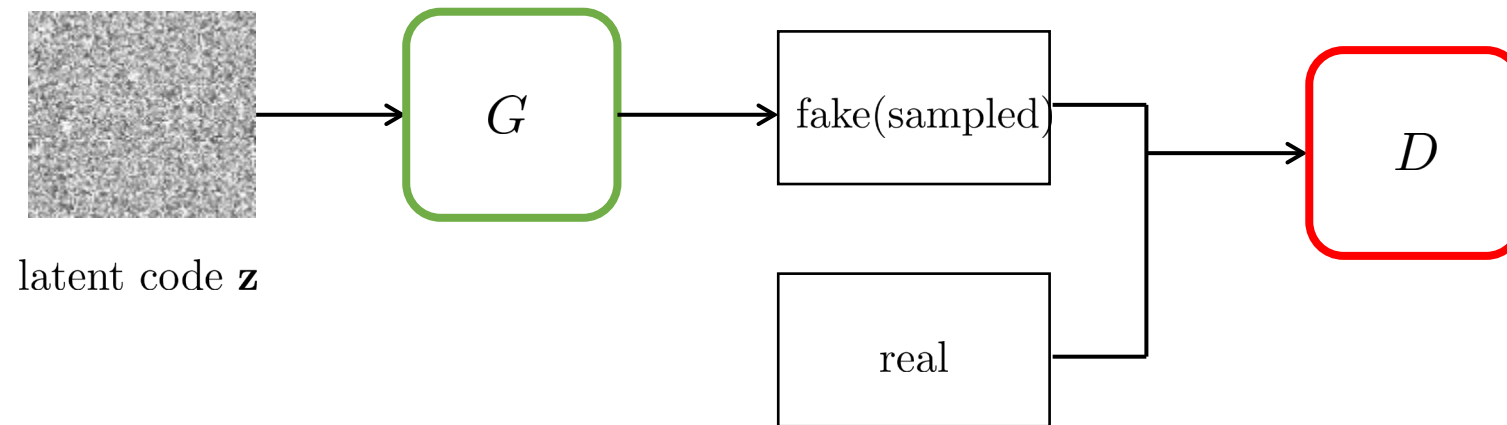


Goodfellow et al.

## Part 2. Generative Adversarial Networks (GAN)

**Referenced this link to some extent:**  
Youtube “1시간만에 GAN(Generative Adversarial Network) 완전 정복하기”, naver d2,  
[https://www.youtube.com/watch?v=odpjk7\\_tGY0](https://www.youtube.com/watch?v=odpjk7_tGY0)

## Basic concept of GAN

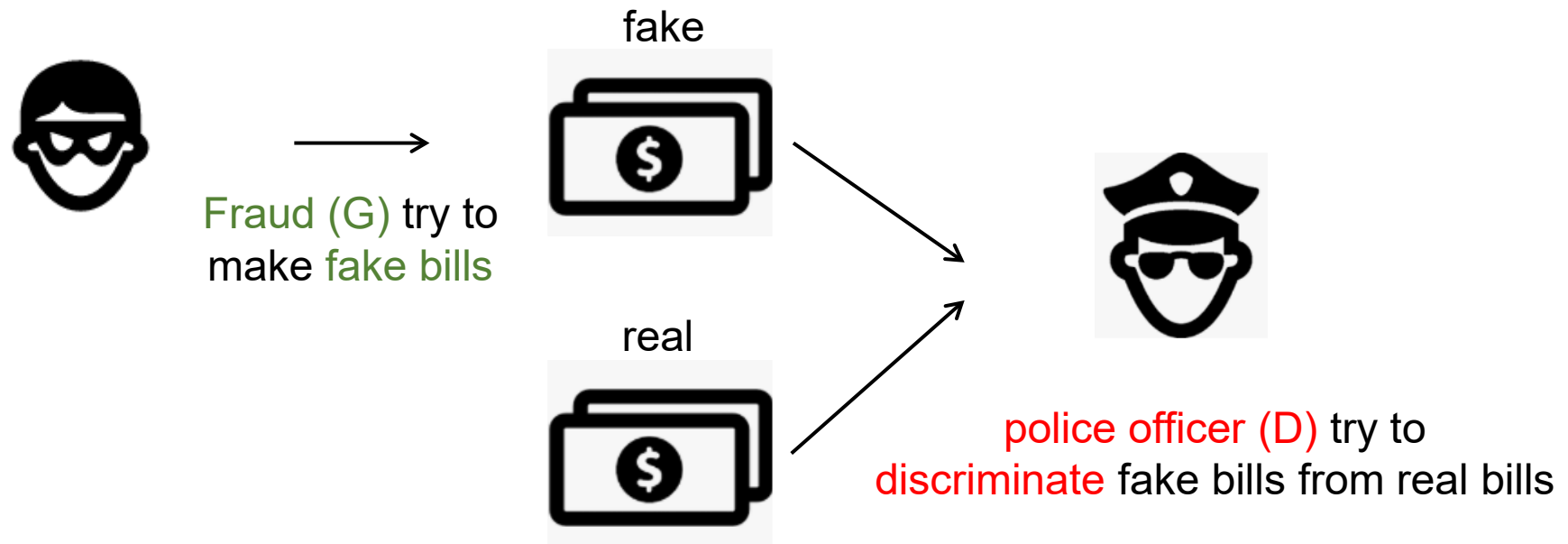


- Adversarial concept of GAN

Two different networks compete each other, one (generator) tries to generate fake example that almost same as real one and the other (discriminator) tries to distinguish fake from real one.

## A famous metaphor for GAN

- A famous metaphor for GAN : **fraud** and **police officer**



They both ( $\sim G, D$ ) train ( $\sim$  optimize) to improve their ability ( $\sim$  objective).

## Objective function for GAN

Two player minimax game

$$L = \min_G \max_D \mathbb{E}_{x \sim p_{real}} \log D(x) + \mathbb{E}_{z \sim p_z(z)} \log(1 - D(G(z)))$$

Some explanation of the model output !

$G(z)$

Generated sample (output of generator) from **latent code  $z$**

In a standard task, usually “noise” sampled from uniform or Gaussian

$D(x)$

Decision of discriminator with given input  $x$ ,

**1** means **real**

**0** means **fake**

## Objective function for GAN

For **Generator's** perspective,

$$L = \boxed{\min_G} \max_D \mathbb{E}_{x \sim p_{real}} \log D(x) + \boxed{\mathbb{E}_{z \sim p_z(z)} \log(1 - D(G(z)))}$$

Independent of G

—————> Maximize  $D(G(z))$

—————> Want to make  $D(fake)$  to 1

—————> Want to **fool** discriminator



## Objective function for GAN

For **Discriminator's** perspective,

$$L = \min_G \max_D \mathbb{E}_{x \sim p_{real}} \log D(x) + \mathbb{E}_{z \sim p_z(z)} \log(1 - D(G(z)))$$

————→ Maximize  $D(x)$

————→ Minimize  $D(G(z))$

————→ Distinguish **real as real**

————→ Distinguish **fake as fake**

$D(.) \sim 1$

$D(.) \sim 0$

“ Want to **well discriminate** real and fake (sampled) one ”

## Objective function for GAN

Now we understood the concept of adversarial learning, but...

*“ how do we know the process **works in a way that**  
 **$p_{model}(x)$  learns  $p_{data}(x)$**   
**? ”***

## Global optimality in GAN (1/3)

First, Find optimal discriminator  $D^*$

$$L = \min_G \max_D \mathbb{E}_{x \sim p_{real}} \log D(x) + \mathbb{E}_{z \sim p_z(z)} \log(1 - D(G(z)))$$

$$= \int_{\mathbf{x}} p_{data}(\mathbf{x}) \log(D(\mathbf{x})) dx + \int_z p_z(z) \log(1 - D(g(z))) dz$$

$$= \int_{\mathbf{x}} p_{data}(\mathbf{x}) \log(D(\mathbf{x})) + p_g(\mathbf{x}) \log(1 - D(\mathbf{x})) dx$$

form of  $a \log x + b \log(1 - x)$   
 achieve maximum in  $[0,1]$  :  $\frac{a}{(a+b)}$   
 by differential

optimal discriminator  
 for fixed G,  $D_G^*(x) = \frac{p_{data}}{p_{data} + p_g}$

Global optimality in GAN (2/3)

with optimal discriminator,  $D_G^*(x) = \frac{p_{data}}{p_{data} + p_g}$

Now the objective converted to

$$\begin{aligned} &= \mathbb{E}_{\mathbf{x} \sim p_{data}} [\log D_G^*(\mathbf{x})] + \mathbb{E}_{\mathbf{x} \sim p_g} [\log(1 - D_G^*(\mathbf{x}))] \\ &= \mathbb{E}_{\mathbf{x} \sim p_{data}} \left[ \log \frac{p_{data}(\mathbf{x})}{p_{data}(\mathbf{x}) + p_g(\mathbf{x})} \right] + \mathbb{E}_{\mathbf{x} \sim p_g} \left[ \log \frac{p_g(\mathbf{x})}{p_{data}(\mathbf{x}) + p_g(\mathbf{x})} \right] \end{aligned}$$

By the way,  $JSD(p||q) = \frac{1}{2} \mathbb{E}_{x \sim p} \ln \left( \frac{p}{\frac{(p+q)}{2}} \right) + \frac{1}{2} \mathbb{E}_{x \sim q} \ln \left( \frac{q}{\frac{(p+q)}{2}} \right)$

Using some tricks,

$$\mathbb{E}_{\mathbf{x} \sim p_{data}} \left[ \log \frac{p_{data}(\mathbf{x})}{\frac{p_{data}(\mathbf{x}) + p_g(\mathbf{x})}{2}} \right] + \mathbb{E}_{\mathbf{x} \sim p_g} \left[ \log \frac{p_g(\mathbf{x})}{\frac{p_{data}(\mathbf{x}) + p_g(\mathbf{x})}{2}} \right] - 2 \log 2$$

$$= 2JSD(p_{data}(x)||p_g(x)) - 2 \log 2$$

## Global optimality in GAN (3/3)

$$2JSD(p_{data}(x)||p_g(x)) - 2\log 2$$

1. Uniqueness of global optima **only when**

$$p_{data} = p_g$$

*This point is called as  
"Nash equilibrium"*

2. This proves how GAN model with the object function **works as  
generative model** (**implicitly learns  $p_{data}$** )  
(Convergence of the algorithm)

## Clear understanding of GAN : Pytorch implementation

```

class Generator(nn.Module):
    def __init__(self, args, img_shape):
        super(XAIGAN.Generator, self).__init__()
        self.img_shape = img_shape

    def block(in_feat, out_feat, normalize=True):
        layers = [nn.Linear(in_feat, out_feat)]
        if normalize:
            layers.append(nn.BatchNorm1d(out_feat, 0.8))
        layers.append(nn.LeakyReLU(0.2, inplace=True))
        return layers

    self.model = nn.Sequential(
        *block(args.latent_dim, 128, normalize=False),
        *block(128, 256),
        *block(256, 512),
        *block(512, 1024),
        nn.Linear(1024, int(np.prod(img_shape))),
        nn.Tanh()
    )
    # Because input pixels are nomalized into [-1,1]

    def forward(self, z):
        img = self.model(z)
        img = img.view(img.size(0), *self.img_shape)
        return img

```

```

class Discriminator(nn.Module):
    def __init__(self, args, img_shape):
        super(XAIGAN.Discriminator, self).__init__()
        self.img_shape = img_shape

    self.model = nn.Sequential(
        nn.Linear(int(np.prod(img_shape)), 512),
        nn.LeakyReLU(0.2, inplace=True),
        nn.Linear(512, 256),
        nn.LeakyReLU(0.2, inplace=True),
        nn.Linear(256, 1),
        nn.Sigmoid(),
    )

    def forward(self, img):
        img_flat = img.view(img.size(0), -1)
        validity = self.model(img_flat)

        return validity

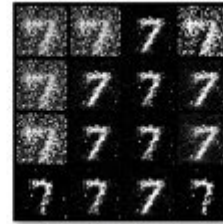
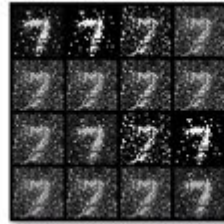
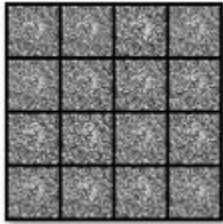
```

G, D are just **any types of ANN** that has capacity to extract feature of given data !

## How sample looks over training

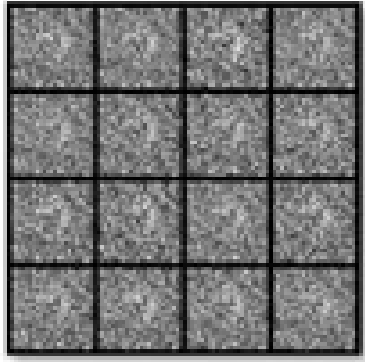
### GAN training with MNIST label 7

Noisy / unstable samples  
at the very first epochs



Training goes on

## Faster convergence to Nash-equilibrium

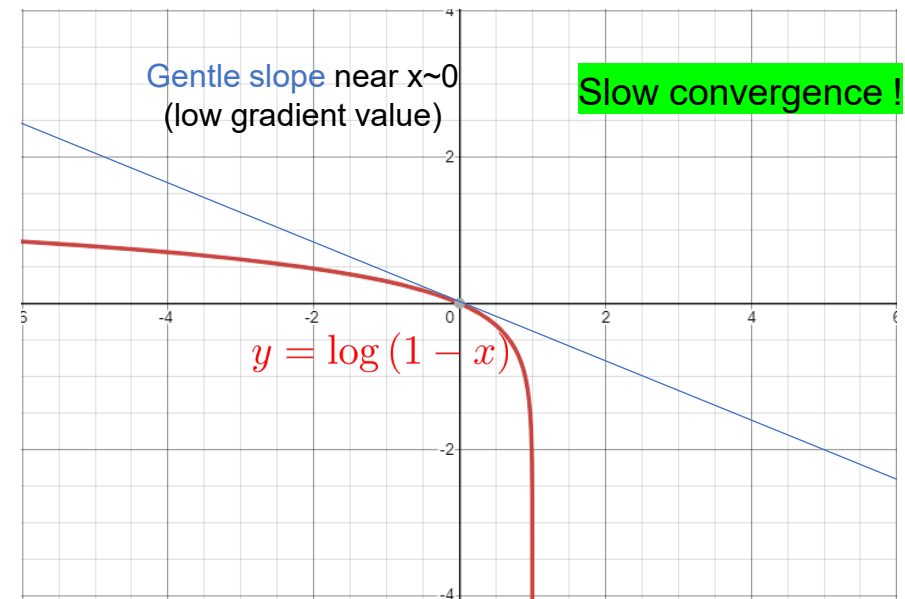


At the beginning of GAN training,  
discriminator easily classify fake  
example as 0

$$D(G(z)) \sim 0$$

Objective for generator,

$$\min_G \mathbb{E}_{z \sim p_z(z)} \log(1 - D(G(z)))$$



\* Plotted using *desmos*



## Faster convergence to Nash-equilibrium

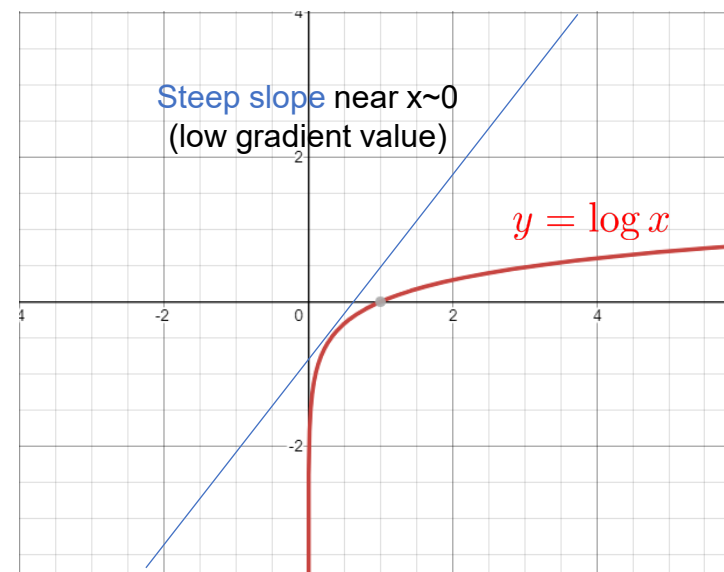
For the practical usage,

$$\min_G \mathbb{E}_{z \sim p_z(z)} \log(1 - D(G(z)))$$

↓

$$\max_G \mathbb{E}_{z \sim p_z(z)} \log D(G(z))$$

**Steep slope** at the beginning of  
the training : **Fast convergence !**



\* Plotted using *desmos*

Clear understanding of GAN : Pytorch implementation

- Training **generator**

We can implement GAN objective with **BCE loss**!

$$\max_G \mathbb{E}_{z \sim p_z(z)} \log D(G(z))$$

↓ 1. reformulate for  
gradient descent

$$\min_G \mathbb{E}_{z \sim p_z} (-\log D(G(z)))$$

Binary Cross Entropy Loss( $x, y$ )  
 $-y \log x - (1 - y) \log (1 - y)$

$y = 1$   
 $x = D(G(z))$

2.

```
# Label for real (1) valid = Variable(Tensor(imgs.size(0), 1).fill_(1.0), requires_grad=False)
# Label for fake (0) fake = Variable(Tensor(imgs.size(0), 1).fill_(0.0), requires_grad=False)
```

3.

```
# Loss function
adversarial_loss = torch.nn.BCELoss()

for epoch in range(self.args.n_epochs):
    for i, (imgs, _) in enumerate(self.dataloader):

        # Sample noise as generator input
        z = Variable(Tensor(np.random.normal(0, 1, (imgs.shape[0], self.args.latent_dim))))

        # Generate a batch of images
        gen_imgs = generator(z)

        g_loss = adversarial_loss(discriminator(gen_imgs), valid)
        g_loss.backward()
        optimizer_G.step()
```

4. Fool discriminator

## Clear understanding of GAN : Pytorch implementation

- Training **discriminator**

```
for epoch in range(self.args.n_epochs):
    for i, (imgs, _) in enumerate(self.dataloader):
        optimizer_D.zero_grad()

        # Measure discriminator's ability to classify real from generated samples
        real_loss = adversarial_loss(discriminator(real_imgs), valid)
        fake_loss = adversarial_loss(discriminator(gen_imgs.detach()), fake)
        d_loss = (real_loss + fake_loss) / 2

        d_loss.backward()
        optimizer_D.step()
```

Discriminator is trained in a way that well distinguish  
*real as real and fake as fake*

## Clear understanding of GAN : Pytorch implementation

- Compete each other until reaching at the convergence !

```
for _ in range(epochs):  
    optimizer_G.step()  
    optimizer_D.step()
```

## **Part3. Evaluation of generative model**

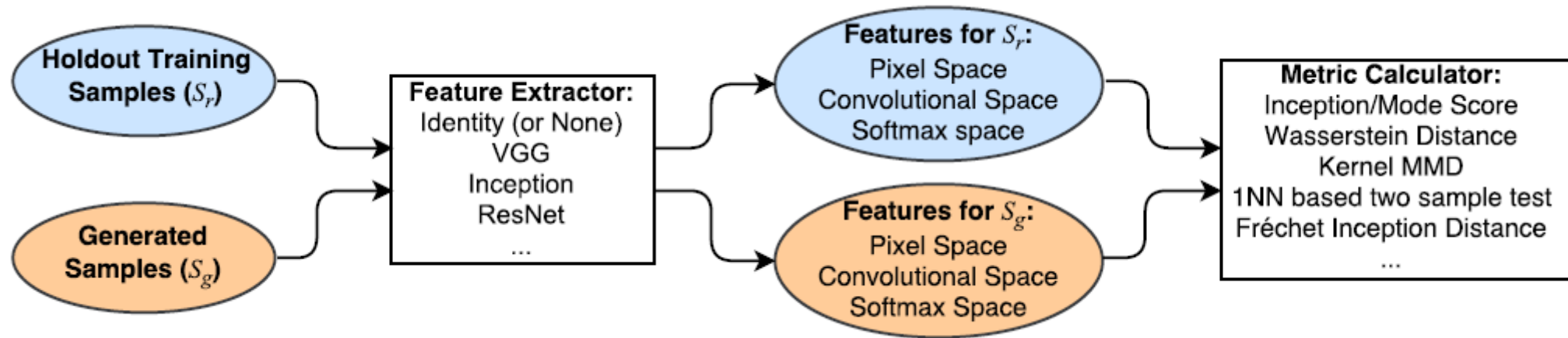
## Qualitative evaluation



Examples of Photorealistic GAN-Generated Faces. Taken from Progressive Growing of GANs for Improved Quality, Stability, and Variation, 2017.

Subjective,  
But easy way.

## Quantitative evaluation



Huang, Gao, et al. "An empirical study on evaluation metrics of generative adversarial networks." (2018).

## Quantitative evaluation : FID metrics

The Fréchet Inception Distance (FID)

$$\text{FID}(\mathbb{P}_r, \mathbb{P}_g) = \|\mu_r - \mu_g\| + \text{Tr}(\mathbf{C}_r + \mathbf{C}_g - 2(\mathbf{C}_r \mathbf{C}_g)^{1/2}),$$

$\mu$ : mean

$\mathbf{C}$ : covariance

**Step 1.** extract hidden representation of real and samples using Inception Network\*  
(pretrained model using ImageNet dataset)

**Step 2.** compute mean and covariance of the each representation

**Step 3.** compute FID

lower FID means  $\mathbb{P}_r \sim \mathbb{P}_g$

\*Inception Network: Christian Szegedy, Wei Liu, Yangqing Jia, Pierre Sermanet, Scott E. Reed, Dragomir Anguelov, Dumitru Erhan, Vincent Vanhoucke, and Andrew Rabinovich. Going deeper with convolutions. arXiv preprint arXiv:1409.4842, 2014

Heusel, Martin, et al. "Gans trained by a two time-scale update rule converge to a local nash equilibrium." *Advances in neural information processing systems* 30 (2017).



## Quantitative evaluation : Comparison overall with additional metrics

lower value means  $\mathbb{P}_r \sim \mathbb{P}_g$

**Kernel MMD**  
(Maximum Mean  
Discrepancy)

$$\text{MMD}(\mathbb{P}_r, \mathbb{P}_g) = \left( \mathbb{E}_{\substack{\mathbf{x}_r, \mathbf{x}'_r \sim \mathbb{P}_r, \\ \mathbf{x}_g, \mathbf{x}'_g \sim \mathbb{P}_g}} \left[ k(\mathbf{x}_r, \mathbf{x}'_r) - 2k(\mathbf{x}_r, \mathbf{x}_g) + k(\mathbf{x}_g, \mathbf{x}'_g) \right] \right)^{\frac{1}{2}} \quad k(.): \text{kernel function}$$

- Low sampling & computation complexity
- **Recommended** to use practically

**WD**  
(Wassertein Distance)

$$\text{WD}(\mathbb{P}_r, \mathbb{P}_g) = \inf_{\gamma \in \Gamma(\mathbb{P}_r, \mathbb{P}_g)} \mathbb{E}_{(\mathbf{x}^r, \mathbf{x}^g) \sim \gamma} [d(\mathbf{x}^r, \mathbf{x}^g)]$$

↑  
joint distribution

- Informally, minimum energy cost of moving and transforming a pile of dirt in one probability distribution to the other.
- $O(n^3)$  computation complexity, **not recommended** practically

**FID**  
(Fretchet Inception Distance)

$$\text{FID}(\mathbb{P}_r, \mathbb{P}_g) = \|\mu_r - \mu_g\| + \text{Tr}(\mathbf{C}_r + \mathbf{C}_g - 2(\mathbf{C}_r \mathbf{C}_g)^{1/2}), \quad \mu: \text{mean} \quad \mathbf{C}: \text{covariance}$$

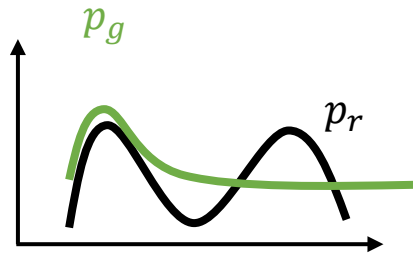
- Inception model is used for extract embedding of samples / almost **standard metric for GAN**
- Known to **perform well** in terms of discriminability, robustness and efficiency

**Wrap things up !**

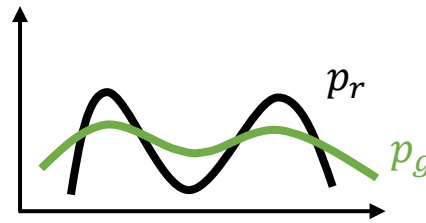
## Consideration of limitations

Finding *Nash equilibrium* is difficult due to **instability and possible collapse**.

\* **mode collapsing problem** in GAN



*The model learns like this.*



*Instead of like this.*

The model just try to minimize loss “*value*” given  $D$ , distributions are clustered in one mode.

There are **several follow-up research** for the problem :  
unrolled-GAN [1], VEEGAN [2], ...

[1] Metz, Luke, Poole, Ben, Pfau, David, and Sohl-Dickstein, Jascha. Unrolled generative adversarial networks. Corr, abs/1611.02163, 2016

[2] Srivastava, Akash, et al. "Veegan: Reducing mode collapse in gans using implicit variational learning." *Proceedings of the 31st International Conference on Neural Information Processing Systems*. 2017.

## Summary and conclusion

- GAN made a great breakthrough in AI-based generative model area and paved the way for many follow-up studies.
- However,
  1.  $p_g$  is intractable, which lacks interpretability and makes it difficult for modeling & evaluating.
  2. standard GAN has instability issue regard to mode collapsing

(Next talk)

- Introduction to many [variants of GAN](#) (follow-up studies.)

Thanks you for the listening.

