JingHong Huang

⊘ Availability: May — Aug 2023 (negotiable)

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Education

Boston University,	Boston MA	Sept 2020 — Present
College of Arts and Sciences		
Candidate for Bachelor of Arts and Science, Computer Science		Graduation: May. 2024
Relevant Courses:	Combinatorics Structures and Discrete Mathematics | Geometric Algorithms | Computer Systems| | Probability in Computing | Principles of Algorithm Design and Analysis | Data Science | NLP	
Honors:	GPA: 3.510/4.00 | Dean's List | Thomas M. Menino Merit Scholar |Tri-α National Honor Society	
Activities:	BU Cybersecurity Association | BU Asian Student Union	
Boston Latin School,	Boston, MA	Sept 2014 — June 2020
Honors:	GPA: 4.21/4.00 | Summa Cum Laude | National Honors Society | Questbridge National Finalist	
Club Activities:	Graphic Design | Academic Tutor | Community Service Coordinator	

Systems and Software Skills

Programming Languages:	Java | Python | C | JS | CSS | HTML| Go
Systems:	MacOs | Windows
Applications:	Github / Gitlab | Figma | Salesforce| Microsoft
Framework:	React | Node.js | Flask | Gensim | Selenium | Three.js

Projects

I'm Not Latte: Created with: Python\| JS\| CSS\| HTML\| React\|
- The full stack web-application searches for the nearest, highest-rating coffee houses near the user's current location, and provides an extensive UI for users to interact with.
- Integrated MongoDB database to store coffee house data and user preferences.
- Designed and developed the application's UI, focusing on user experience and usability.
- Collaborated with a team of developers to complete the project within a tight deadline.

My Personal Website: Created with   JS\| TS\| Tailwind\| HTML\| React\| Vite
- Developed a personal website using React-Vite and Three.js, utilizing 3D frameworks to create an interactive user experience
- Designed and implemented a canvas with a 3D Shiba Inu for users to play around with
- Integrated motion graphics with Framer Motion to enhance the visual experience and create a more engaging user interface
- Utilized styling with CSS and tailwind for responsive design across various devices
- Employed software engineering principles to develop clean, scalable, and maintainable code for the project

Previous Work Experiences

Inner City Capital Connections, *Marketing and Media intern*   July 2019 — Aug. 2019
- Responsible for pitching sales, updating salesforce information on the website, and using excel to manage all the existing data of existing/potential clients.

HeadQuarter Optimizer (HqO), *Graphic and marketing design intern*   July 2020 — Aug. 2020
- Propose potential designs for holiday-themed HqO company logos, design user persona through Figma and online interviews, create templates for weekly company design newsletter.

Interest and Skills

Interests:	Guitar | Graphic Design| Badminton | Video Games | Game Design | Artificial Intelligence
Languages:	Mandarin | English | Cantonese | Latin (literal)