






JingHong Huang

☺ Availability: May — Aug 2023 (negotiable)

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Education

Boston University,	Boston MA	Sept 2020 — Present
College of Arts and Sciences		
<i>Candidate for Bachelor of Arts and Science, Computer Science</i>		Graduation: May. 2024
Relevant Courses:	Combinatorics Structures and Discrete Mathematics Geometric Algorithms Computer Systems Probability in Computing Principles of Algorithm Design and Analysis Data Science NLP	
Honors:	GPA: 3.510/4.00 Dean's List Thomas M. Menino Merit Scholar Tri-α National Honor Society	
Activities:	BU Cybersecurity Association BU Asian Student Union	
Boston Latin School,	Boston, MA	Sept 2014 — June 2020
Honors:	GPA: 4.21/4.00 Summa Cum Laude National Honors Society Questbridge National Finalist	
Club Activities:	Graphic Design Academic Tutor Community Service Coordinator	

Systems and Software Skills

Programming Languages:	Java Python C JS CSS HTML Go
Systems:	MacOs Windows
Applications:	Github / Gitlab Figma Salesforce Microsoft
Framework:	React Node.js Flask Gensim Selenium Three.js

Projects

I'm Not Latte:	Created with: Python JS CSS HTML React
<ul style="list-style-type: none">The full stack web-application searches for the nearest, highest-rating coffee houses near the user's current location, and provides an extensive UI for users to interact with.Integrated MongoDB database to store coffee house data and user preferences.Designed and developed the application's UI, focusing on user experience and usability.Collaborated with a team of developers to complete the project within a tight deadline.	
My Personal Website:	Created with JS TS Tailwind HTML React Vite
<ul style="list-style-type: none">Developed a personal website using React-Vite and Three.js, utilizing 3D frameworks to create an interactive user experienceDesigned and implemented a canvas with a 3D Shiba Inu for users to play around withIntegrated motion graphics with Framer Motion to enhance the visual experience and create a more engaging user interfaceUtilized styling with CSS and tailwind for responsive design across various devicesEmployed software engineering principles to develop clean, scalable, and maintainable code for the project	

Previous Work Experiences

Inner City Capital Connections, <i>Marketing and Media intern</i>	July 2019 — Aug. 2019
<ul style="list-style-type: none">Responsible for pitching sales, updating salesforce information on the website, and using excel to manage all the existing data of existing/potential clients.	
HeadQuarter Optimizer (HqO), <i>Graphic and marketing design intern</i>	July 2020 — Aug. 2020
<ul style="list-style-type: none">Propose potential designs for holiday-themed HqO company logos, design user persona through Figma and online interviews, create templates for weekly company design newsletter.	

Interest and Skills

Interests:	Guitar Graphic Design Badminton Video Games Game Design Artificial Intelligence
Languages:	Mandarin English Cantonese Latin (literal)