



# Project Report for Weather Station

## <Rain 3>

Group name: Group B

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Embedded System  
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Bachelor's Degree in Software Engineering

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## ABBREVIATIONS AND TERMS

ADC	Analog/Digital Conversion
IP Address	Internet Protocol Address
ISR	Interrupt Service Routine
IoT	Internet of Things
MQTT	Message Queuing Telemetry Transport
UI	User Interfaces

## 1 Overview

The project is to implement an intelligent IoT system, weather station system, combining hardware and software together system.

Two streams are running from January to April:

- 1) Theory and exercise section: students learn how to implement small exercises that can be used to integrate into the whole weather system.

The learning contents include introduction to electronics, A/D- conversion, sensor technologies, broker functionality, IoT- protocols, basics of C and C++ microcontroller programming with IoT interfaces, etc.

- 2) The IoT-weather station project section: teams plan and run their own project from sensors to UI. The project section also needed a web programming course to make UI for visualizing measured sensor values to create data transfer from sensors to cloud and vice versa. Therefore, we students get aware of IoT architecture from beginning to end through this kind of participation.

## **2 Goals and Scope**

### **2.1 Project goals**

The project is to set up a real IoT- weather system on Embedded System and Web Development courses. The signals handled in Arduino based system include wind speed, wind direction, temperature, humidity out, humidity In, rain level, light level and air pressure. Our team is responsible for rain level 3. The project is selling their output (a Weather-app application on a virtual server) to their customers (teachers) and review dates are defined by the customers.

### **2.2 Project scope**

Our project teamwork is responsible to design the application circuit board and implement it with required functionalities. In addition, we need to produce all relevant documentation during the project lifetime. We have been using Arduino, raspberry PI, and backend to frontend to finish the whole project.

### 3 Project Organization

TAMK builds a weather system on embedded and web development courses. There are different kinds of signals which are handled in Arduino based system.

The teachers manage the course process and guide the students for lab activities. We randomly form a three-person group for teamwork. Each group has one project manager who guides the whole teamwork and project. All group members have own roles and responsibilities as well during the entire process. All team members cooperate together.

#### 3.1 Project team organization

We as a team worked together for most of the activities related to our project, unless someone could not come to campus for lab tasks.

Roles	Personnel	Responsibilities
Project manager	Jingjing Yang	Guide the whole team to deliver our project on time. Regular team meeting on Teams and WeChat.
Technical manager	Xiaosi Huang	Check codes running alright, backup.
Documentation manager	Hongxia Wang	Check all docs required are included, backup.

#### 3.2 Project-internal function

Project-internal Function	Organization: Name
Quality Assurance	TAMK
System Test Lead	TAMK
Validation Lead	Jingjing yang
Configuration Mgmt	Jingjing yang
Change Mgmt	Jingjing,Xiaosi,Hongxia

## 4 Resources

Human resources	three students as a team, three teachers as coaches as well as customers
Competency resources	Skills of coding, web design, electronic wiring, etc.
Equipment resources	TAMK laboratory
Software resources	Arduino, Node, JS...
Time resource	Spring semester 2022, January to April

### **Different technologies and tools are needed at distinct stages of the project:**

- Raspberry forwards the data to REST API using HTTP POST method. API is running on title cloud.
- The receiving API is implemented using Node.js, so we run JavaScript on the server side.
- When the node receives the message, it makes a database connection and runs SQL INSERT command to the database. We use PostgreSQL as a database management system.
- Node and database together form a backend. Frontend is a web application that can display data in a browser.
- The application reads data through API using the HTTP GET method and creates a table or visual representation of the data for the user.

## 5 Timeline and Schedule

### 5.1 Project timeline

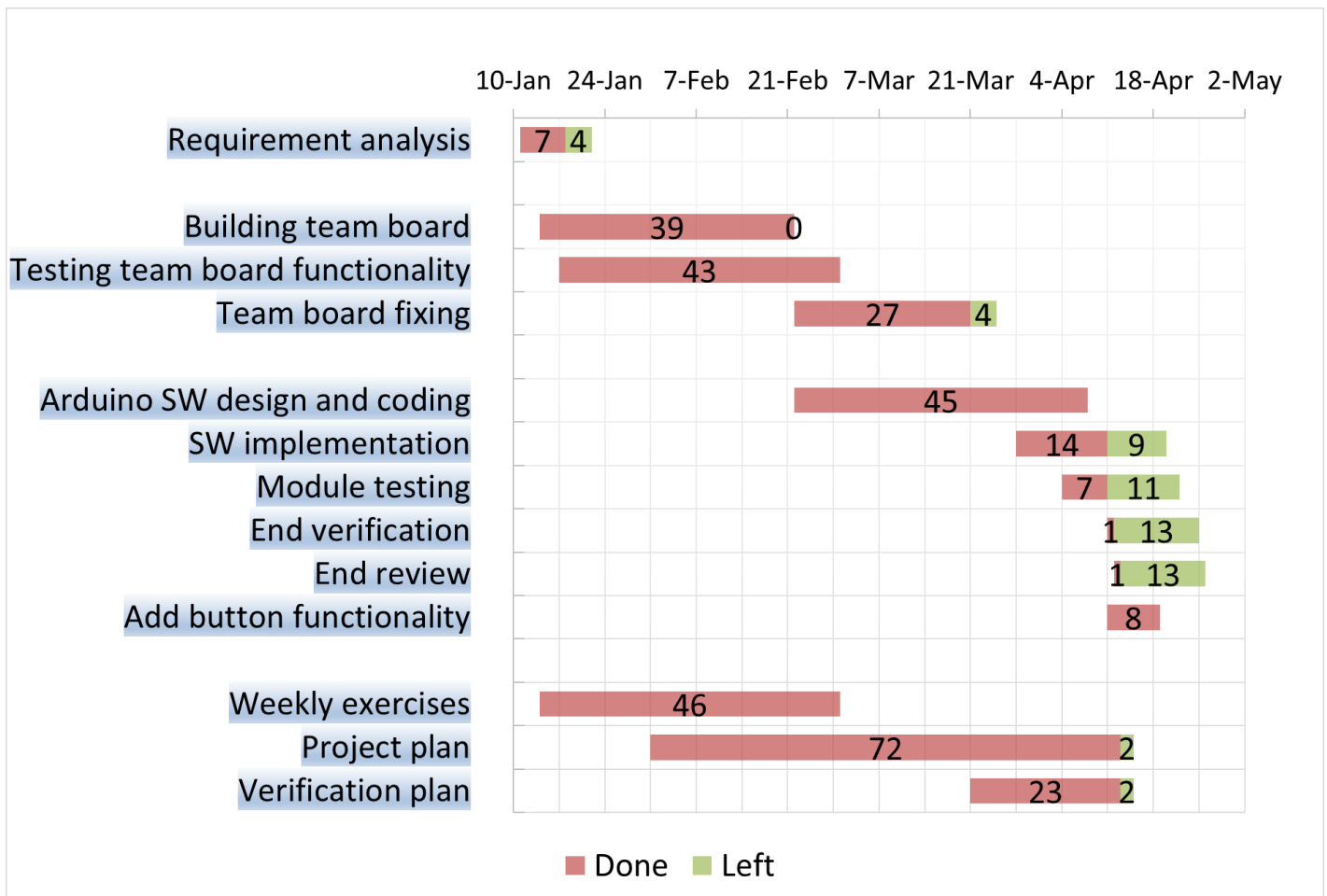
The creation of weather station project involves several basic activities, and these activities are not strictly linear – they overlap and interact. For weekly plan, we have made a worksheet of project timeline in Excel and a Gantt chart is generated based on that timeline.

Testing team board functionality, Arduino SW design and coding, Add button functionality, and weekly exercises took more days than we planned.

Task	Start Date	End Date	Planned end	Done	Planned	Left
Requirement analysis	2022/1/11	2022/1/18	2022/1/22	7	11	4
Building team board	2022/1/14	2022/2/22	2022/2/22	39	39	0
Testing team board functionality	2022/1/17	2022/3/1	2022/2/26	43	40	-3
Team board fixing	2022/2/22	2022/3/21	2022/3/25	27	31	4
Arduino SW design and coding	2022/2/22	2022/4/8	2022/3/31	45	37	-8
SW implementation	2022/3/28	2022/4/11	2022/4/20	14	23	9
Module testing	2022/4/4	2022/4/11	2022/4/22	7	18	11
End verification	2022/4/11	2022/4/12	2022/4/25	1	14	13
End review	2022/4/12	2022/4/13	2022/4/26	1	14	13
Add button functionality	2022/4/11	2022/4/19	2022/4/15	8	4	-4
Weekly exercises	2022/1/14	2022/3/1	2022/2/22	46	39	-7
Project plan	2022/1/31	2022/4/13	2022/4/15	72	74	2
Verification plan	2022/3/21	2022/4/13	2022/4/15	23	25	2



## 5.2 Gant-chart



## 5.1 Milestones

Milestones	Description	Milestone Criteria	Planned Date
M0	Start Project	project goals and scope defined	<2022-02-07>
M1	Start Execution	requirements agreed, resources committed	< 2022-02-15 >
M2	Confirm Execution	Coding of functionality	< 2022-02-25>
M3	Release project	Product system tested and fixed	<2022-04-11>
M4	Close Project	documentation reviewed	<2022-04-25>

## 5.2 Working hours

People	Activities	Timing	Estimated Working hours
Jingjing Xiaosi, Hongxia	attending theory lessons; absorbing knowledge.	11.1.2022- 7.04.2022	2-3 hour/week for 12 weeks
Jingjing Xiaosi, Hongxia	doing weekly tasks; board wiring; code testing.	14.1.2022- 11.04.2022	2-4 hour/week for 10 weeks
Jingjing	code designing; finalizing documentation.	17.1.2022- 19.1.2022	3-6 hour/week for 6 weeks
Jingjing Xiaosi, Hongxia	learning related skills; teamwork; documentation, etc.	17.1.2022 - 12.1.2022	2-5 hour/week for 8 weeks

## 6 Development Process

We completed the whole project according to the plan formulated by the teacher on Moodle, combining what we learned from theory lessons and laboratory tasks.

### ***Development Environment***

Item	Applied for	Availability by
<b>Methods</b>		
theory + lab	Requirements capturing	M1
<b>Tools</b>		
Laboratory equipment	Design and implementation	M3
<b>Languages</b>		
C++	Arduino design	M2
Node.js, SQL	Web interface	M2

### ***Stages of implementation***

- 1) Arduino SW design.
- 2) Arduino SW coding.
- 3) Integrating code with HW.
- 4) Final testing SW.
- 5) REST-API / Database design and implementation (Gathering weather data and pushing the data to database).
- 6) Web UI design and coding.
- 7) Commercial use and market distribution (Excluded).
- 8) Experiment cost and human resource cost (Excluded).

## 7 Risk Management

To ensure the completion of the project on the Weather Station, our team members need to start the project according to the project date. Project content planning should be done in advance. Team discussion of the project schedule is also particularly important. The roles of each team member should be clearly defined.

### 7.1 Risk assessment standard

Threat Likelihood	Impact		
	Low (10)	Medium (50)	High (100)
Low (0.1)	Low Risk (1)	Low Risk (5)	Low Risk (10)
Medium (0.5)	Low Risk (5)	Medium Risk (25)	Medium Risk (50)
High (1.0)	Low Risk (10)	Medium Risk (50)	High Risk (100)

Risk Scale: Low (1 – 10); Medium (10 - 50); High (50 - 100).

### 7.2 Risk management

No.	Risk	Likelihood	Impact	Risk Rating	Risk Management
01	Project operation is not running smoothly	Medium	Medium	Medium Risk	#Task requirements clarification #Equal distribution on weekly tasks #All member highly involved in the task
02	Project goal is not clear	Medium	High	Low Risk	#The overall plan of the project #Weekly tasks accomplishment goal #Fully focus on the current project
03	Project time management is not on time	Medium	Medium	Medium Risk	#Time spending on task allocation #Time sending on task accomplishment #Efficient performance
04	Waste on Project cost management	Low	Medium	Low Risk	#Laboratory recourse without waste #Online free cost recourses #Recycle consciousness on current materials
05	Project quality control	High	Medium	Medium Risk	#Quality control on every single tasks #Team members take turn to check #Some help from tutors

06	Teamwork non-cooperation	Low	High	Low Risk	#Mutual understanding #Mutual help #Mutual support
07	Ineffective team communication	Low	High	Low Risk	#Communication promptly #Information sharing timely #Recording correctly
08	Team board missing	Medium	High	Medium Risk	# Marking the board #Keeping the board in the Lab's fixed position #Taking its location picture as records #Knowing the principle for wiring for rebuilt
09	File missing	Low	High	Low Risk	#All member keeps the synchronization file #Backup via OneDrive
10	Codes fail to function	High	High	High Risk	#Self-learning #Mutual help
11	Team members sick or cannot come to the Lab	Medium	Medium	Medium Risk	#Teamwork #Distance working
12	Laboratory unavailable due to corona	Medium	Medium	Medium Risk	#Remote learning #Self-learning # Web-based learning resources
13	Lab safety	Medium	Medium	Medium Risk	#Be strict with the lab rules #Power dump

## 8 Communication and Reporting

One of the key factors that makes a project challenging is ineffective communication. And it is a risk that should not be taken lightly. Any mistakes caused by ineffective communication would lead to our members being stuck on the wrong testing operation and time wasting. Once there is any updated information in the team, team members should also timely communicate and exchange information. The team members who record the data also do an excellent job of recording and managing the data so that the correct data is shared within the team.

Communication type	Method / Tool	Frequency/ Schedule	Information	Participants / Responsible
<b>Internal Communication:</b>				
Project Meetings	By Teleconference WeChat or Email	Weekly and on event	Project status, problems, risks, changed requirements	Project Mgrs Project Team
Sharing of project data	Shared Project Server	When available	All project documentation and reports	Project Mgrs Project Team Members
Milestone Meetings	Teleconference	Before milestones	Project status (progress)	Project Mgrs Sub-project Mgrs
<b>External Communication and Reporting:</b>				
Project Report	Office software	Monthly	Project status - progress - forecast - risks	Project Manager Sub-Project Managers

## 9 Delivery Plan

- Deliverables: system code and documentation files
- Receivers: teachers
- Date: 19th April 2022

**10** [Revision](#)

Version	Chapter (C)	Date
1st	C3, C5, C7	Presented 22nd, Feb
2nd	C2, C6, C8	Presented 11th, April
3rd	C1, C4, C9	Submitted 19th, April





# Technical report of IoT weather system

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## 1 Introduction

This document demonstrates the required application circuit functionality that are related to our application circuit and the verification against the requirements.

Application circuit is converting the signal from the signal box to be suitable for Arduino input. Each team is responsible for one signal, analog or digital. And each team is responsible to design the application circuit and implement it. MQTT broker/ C++ client is receiving measured value from all teams.

The signal our team responsible for is Rain3. It is a digital signal type, and D3 is used as the digital input pin.

## 2 Application circuit board

### 2.1 Components

Arduino Mega 2560

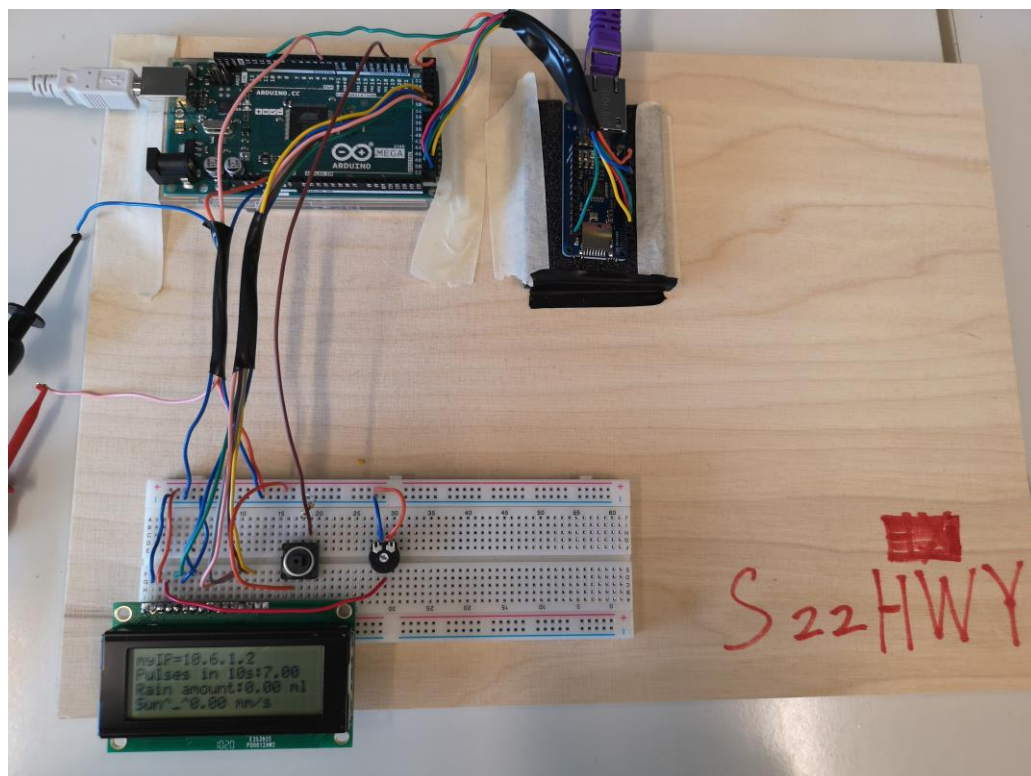
Breadboard

20x4-sized LCD display

A potentiometer (to adjust LCD brightness)

Ethernet W5500 Blue module

A button and a 10k $\Omega$  resistor (using D19 as input pin)



### 2.2 Circuit

Connection between LCD interface pin and Arduino pin number:

LCD pin	RS	Enable	D4	D5	D6	D7	R/W
Arduino pin	37	36	35	34	33	32	ground

For more detailed wiring methods, please refer to the appendixes attached.

## 2.3 Functionality

Required:

- 1) Fetch IP number and print it on the LCD display first row.
- 2) Read digital signal from rain sensor.
- 3) Count the pulses in every 10 seconds and print that value on the LCD display second row.
- 4) Convert the received value to an average rain amount collected *in an area of 55 cm<sup>2</sup> within a period of 10 seconds*, in the unit of milliliter per second (ml/s)
- 5) Print the value in (3) on the LCD display third row.
- 6) Send sensor value in (3) to MQTT broker every 10 seconds.

Extra:

- 7) Calculate the rainfall in the unit of *cubic millimeter per square millimeter* (mm)
- 8) Indicate the rain level (sunny, light rain, medium rain, heavy rain) based on rain depth (0,0-10,10-50,50-) in (7).
- 9) Print the value in (6) and (7) on the LCD display fourth row.
- 10) Turn on the Arduino built-in led if the rain is heavy level.
- 11) Print group name and measured signal on the LCD display fourth row when the button is pressed, and let the information stay there for five seconds, then prints back our IP number, until the button is pressed again.

However, that kind of definition of rainfall in (8) may have little meaning in real world. For example, if we set **0.1 Hz** output from the frequency generator, it means one pulse in 10 seconds, which is the smallest value our system can take in the period we set. Thus, 3ml water for a collecting area of 55cm<sup>2</sup> (heavy enough rain) results in  $3000\text{mm}^3 / (10\text{s} * 5500\text{mm}^2) = 0.055 \text{ mm/s} = \text{196 mm/h}$ . This actually is **violent rain** in real (please see the contents below which are taken from internet), but in our system, it is defined as light rain.

The reason why we define 0-10mm/s as light rain and 10-50mm/s as medium rain is that we want to test if our code runs all right from learning purpose. For our sensor, one sensor tip over gives one pulse, so the sensor accuracy will be

improved if for one tip over water is needed only 3 microliters ( $1\mu\text{L}=0.001\text{mL}$ ) instead of 3 mL. Or we set the pulse counting period longer, for example 1 hour instead of 10 seconds.

“Rainfall refers to quantity of rain falling within a given area in a given time and is often expressed in millimeters per day (mm / day) which represents the total depth of rainwater (mm) during 24 hours. “

“The following categories are used to classify rainfall intensity:

Light rain — when the precipitation rate is  $< 2.5$  mm per hour

Moderate rain — when the precipitation rate is between 2.5 mm – 7.6 mm or 10 mm per hour

Heavy rain — when the precipitation rate is  $> 7.6$  mm per hour, or between 10 mm and 50 mm per hour

Violent rain — when the precipitation rate is  $> 50$  mm per hour”

### 3 Functionality verification

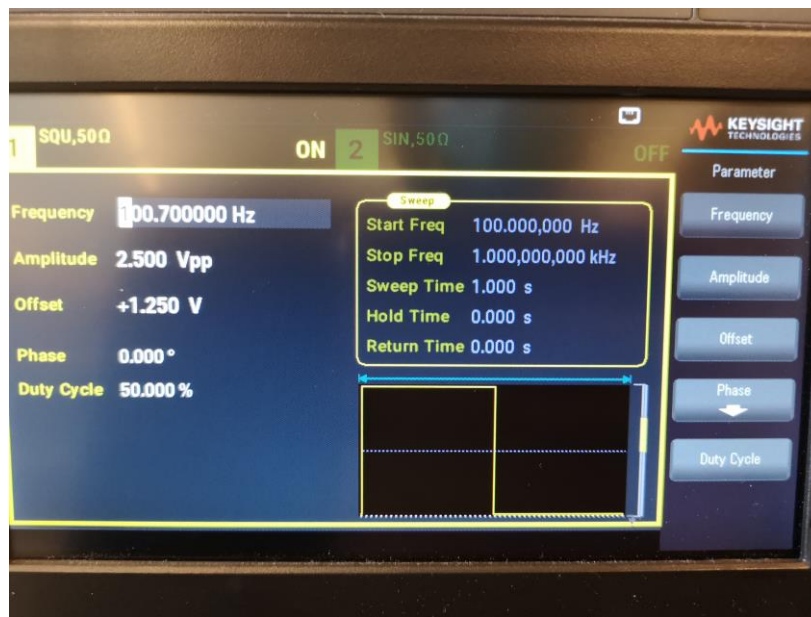
#### 3.1 Signal waveform

Square wave;

Voltage level 0V and 5V;

Low level "0" = 0.0V

High level "1" = 5.0V



#### 3.2 Calculation

- One sensor tip over gives one pulse.
- For on tip over water is needed 3 ml (3000 mm<sup>3</sup>).
- Collecting area is 55 cm<sup>2</sup> (5500 mm<sup>2</sup>).
- Counting period 10s.

Rain amount of 55 cm<sup>2</sup> in 10 seconds = pulse\*3 <ml>

**Average one:** Rain amount of 55 cm<sup>2</sup> per second = (pulse / 10.0) \* 3 <ml>

// (mm<sup>3</sup>/mm<sup>2</sup>=mm)

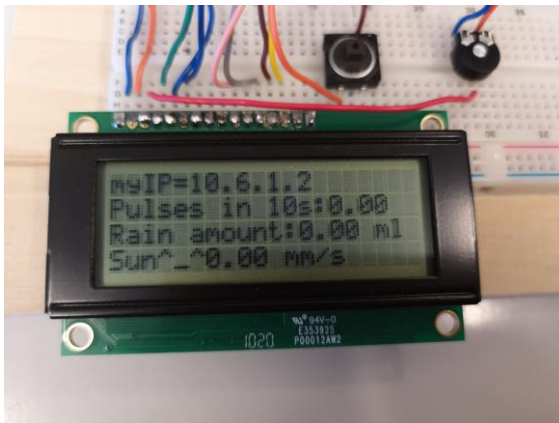
**Average two:** rain depth per cm<sup>2</sup> per second = ((pulse / 10.0) \* 3000) / 5500  
<mm>

Frequency output (Hz)	Pulses in 10s	Average rain amount ml/(55cm <sup>2</sup> *s)	Rainfall mm/s	Rain level	Built-in LCD
0	0	0	0	Sun	off
1.0	10	3.00	0.55	Light	off
20	200	60.00	10.96	Medium	off
30.5	305	91.50	16.64	Medium	off
100.7	1007	302.1	55.04	Heavy	on

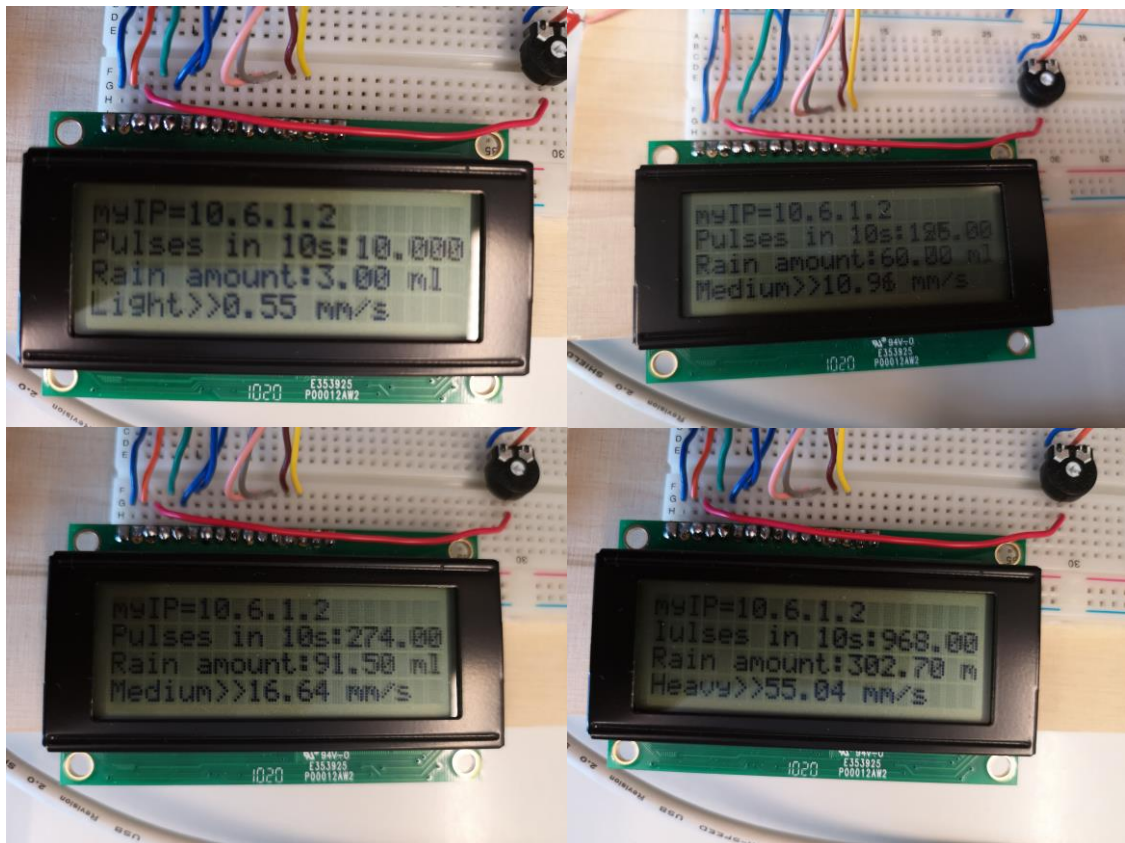
### 3.1 LCD-display

Local LCD-display content consists of IP number, counted pulses, measured values in two different units, and rain level. The code has been tested with a signal generator.

➤ Verification for functionalities 1-5 & 7-9



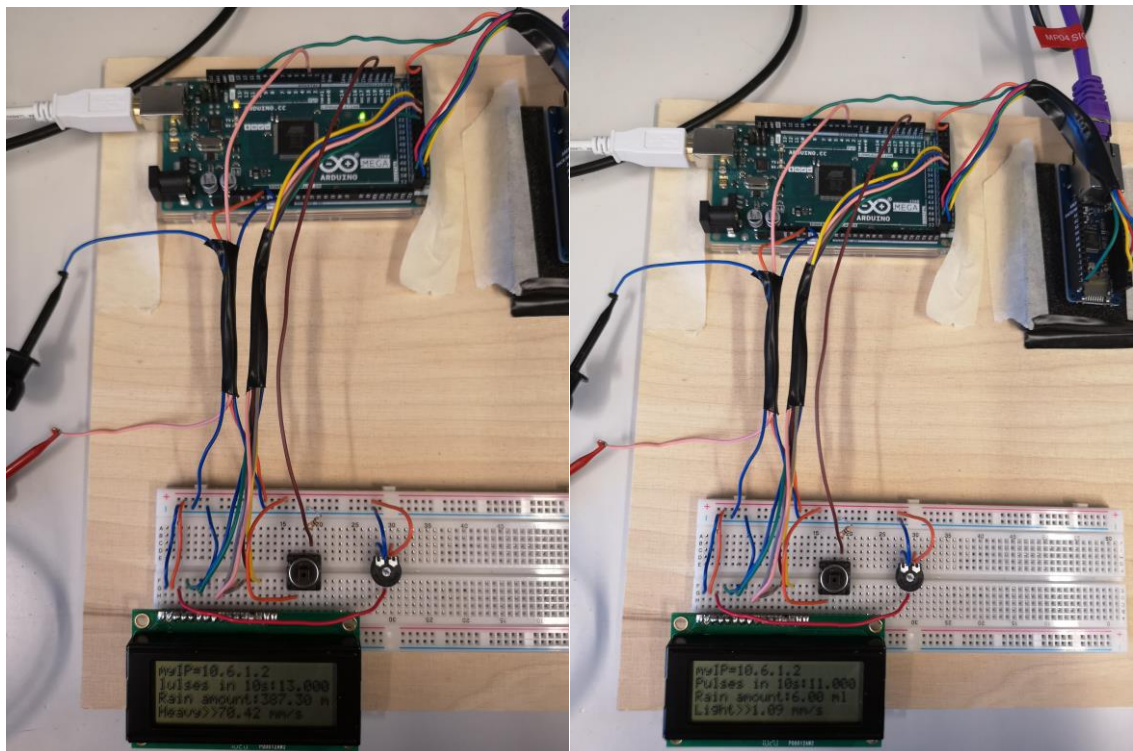




### 3.2 Built-in LED

- Verification for functionality 10

Built-in LED is turned on when rain level is heavy (left picture).



### 3.1 Button-pressed

- Verification for Functionality 11



### 3.2 Message to MQTT broker

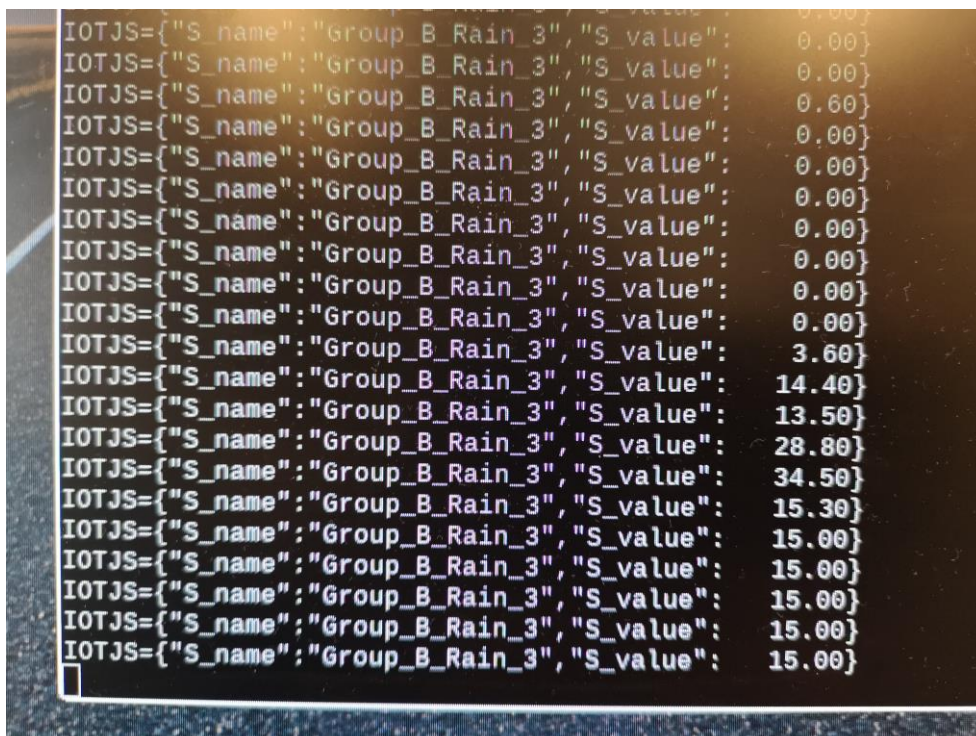
- Verification for Functionality 6

Message is sent in each 10 seconds.

The value sent is accurate to two decimal places.

Example:

```
IOTJS={"S_name":"Group_B_Rain_3","S_value": 15.00}
```

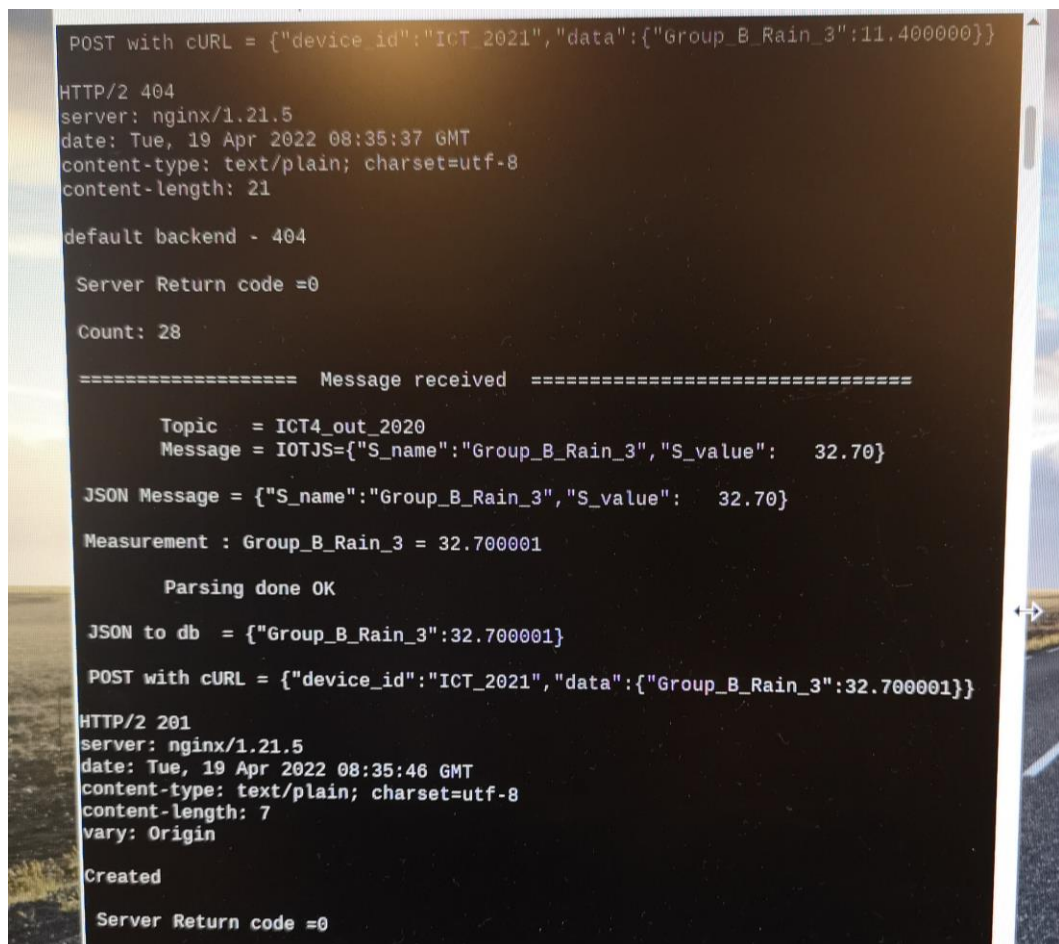




### 3.3 Message to Raspberry

Example:

```
===== Message received =====
Topic = ICT4_out_2020
Message = {"S_name":"Group_B_Rain_3","S_value": 32.70}
JSON Message = {"S_name":" Group_B_Rain_3","S_value": 32.70}
Measurement : Rain_3 = 32.700001
Parsing done OK
JSON to db = {" Group_B_Rain_3":32.700001}
POST with curl = {"device_id":"ICT_2021","data ": {" Group_B_Rain_3":32.700001}}
HTTP/1.1 201 Created
Server: nginx/1.21.5
date: Tue, 19 Apr 2022 08:35:46 GMT
content-type: text/plain; charset=utf-8
content-length:7
vary: Origin
Created
Server Return code =0
```



## 4 Arduino source code

```

1  ////////////////////////////////// Libraries included////////////////////////////////////
2  #include <LiquidCrystal.h>                                // include LCD library
3
4  #include <Ethernet.h>                                    // include Ethernet library
5
6  #include <PubSubClient.h>                                // include MQTT library
7
8  #include <TimerOne.h>                                    // include timer library
9
10 ////////////////////////////////// LCD pin wiring settings for MEGA //////////////////////////////////
11 // initialize the library by associating any needed LCD interface pin
12 // with the arduino pin number it is connected to
13 //          RS  E  D4  D5  D6  D7
14 LiquidCrystal lcd(37, 36, 35, 34, 33, 32);
15
16 EthernetClient ethClient;                                // Ethernet object var
17
18
19 ////////////////////////////////// MAC number //////////////////////////////////
20 static uint8_t mymac[6] = { 0x44, 0x76, 0x58, 0x10, 0x00, 0x73 };
21
22
23 ////////////////////////////////// MQTT settings //////////////////////////////////
24 unsigned int Port = 1883;                                // MQTT port number
25 byte server[] = { 10, 6, 0, 21 };                        // TAMK IP
26
27 char* deviceId = "2020a72145";                            // set device id (MQTT client username)
28 char* clientId = "a771345";                              // set a random string (max 23 chars, MQTT client id)
29 char* deviceSecret = "tamk1";                             // set device secret (MQTT client password)
30
31 ////////////////////////////////// MQTT Server settings //////////////////////////////////
32 // subscription callback for received MQTT messages
33 void callback(char* topic, byte* payload, unsigned int length);
34 // mqtt client
35 PubSubClient client(server, Port, callback, ethClient);
36
37
38 ////////////////////////////////// MQTT topic names //////////////////////////////////
39 #define inTopic "ICT4_in_2020"                            // * MQTT channel where data are received
40 #define outTopic "ICT4_out_2020"                          // * MQTT channel where data is send
41 //////////////////////////////////
42
43 //***** Variables *****/
44 // constants won't change. They're used here to set pin numbers:
45 const int sensorPin = 3;                                  // number of the digital signal pin
46 const int buttonPin = 19;                                 // number of the pushbutton pin
47
48 // variables will change:
49 int buttonState = 0;                                       // variable for reading the pushbutton state
50 // declaring variables volatile as they are used in ISR section
51 volatile double pulse = 0;                                 // counts the pulses
52 volatile double i_time = 0;
53 // set datatype double to keep precision
54 double rainLevel = 0;                                     // average rain amount, unit mL/area, area=55cm2
55 double rainfall = 0;                                      // average rain depth, unit mm/s
56 //*****
57

```

```

58 ////////////////////////////////////////////////// SETUP section ////////////////////////////////////////////
59 ////////////////////////////////////////////////// SETUP section ////////////////////////////////////////////
60 ////////////////////////////////////////////////// SETUP section ////////////////////////////////////////////
61 void setup() {
62     // put your setup code here, to run once:
63
64     Serial.begin(9600);                // Serial monitor baudrate = 9600
65
66     lcd.begin(20, 4);                  // Display size definition 20 char 4 rows
67
68     lcd.setCursor(0, 0);               // set cursor to left upper corner
69     //      01234567890123456789
70     lcd.print("30.3.2020 Alyk jatK "); // print to LCD
71
72     Serial.println("Start 30.3.2020"); // print to serial monitor
73
74     delay(500);
75
76     fetch_IP();                        // initialize Ethernet connection
77
78     Connect_MQTT_server();             // connect to MQTT server
79
80     //////////////////////////////////////////////////
81     pinMode(sensorPin, INPUT);         // initialize sensorPin as an input for signal sensing
82     pinMode(buttonPin, INPUT);         // initialize buttonPin as an input for button state
83
84     // With a function called attachInterrupt(), we can execute an ISR
85     // when the state of the Arduino io-pin changes.
86     // Attach an interrupt to the ISR vector // Pin 3, Routine:sensor_ISR, RISING Edge
87     attachInterrupt(digitalPinToInterrupt(sensorPin), sensor_ISR, RISING);
88
89     // initialize timer1, and set one-half second as a period
90     Timer1.initialize(500000);
91     //attaches callback() as a timer overflow
92     Timer1.attachInterrupt(callback);
93     //////////////////////////////////////////////////
94 }
95
96
97 ////////////////////////////////////////////////// LOOP section ////////////////////////////////////////////
98 ////////////////////////////////////////////////// LOOP section ////////////////////////////////////////////
99 ////////////////////////////////////////////////// LOOP section ////////////////////////////////////////////
100 void loop()
101 {
102     // read the state of the pushbutton value:
103     buttonState = digitalRead(buttonPin);
104     // check if the pushbutton is pressed. If it is, the buttonState is HIGH:
105     if (buttonState == HIGH) {
106         lcd.setCursor(0, 0);           // set cursor to first row
107         lcd.print("Group B-->Rain 3 "); // print group name and signal if button pressed
108         // delay a little bit to improve simulation performance
109         delay(5000);
110         lcd.setCursor(0, 0);           // set cursor to first row
111         //      01234567890123456789
112         lcd.print(" ");                //clear the first row to print myIP
113
114         lcd.setCursor(0, 0);           // set cursor to 1st row
115         lcd.print("myIP=");
116         lcd.print(Ethernet.localIP()); // print IP number from DHCP server again
117         delay(1500);
118     }
119 }

```

```

120     lcd.setCursor(0, 1);                                // set cursor to 2nd row
121     //          01234567890123456789
122     lcd.print("Pulses in 10s:");
123     lcd.print(pulse);                                    // print to LCD the pulses per 10 seconds
124
125     lcd.setCursor(0, 2);                                // set cursor to 3rd row
126     //          01234567890123456789
127     lcd.print(" "); //clear the 3rd row to print updated rain amount
128     lcd.setCursor(0, 2);                                // set cursor to 3rd row
129     lcd.print("Rain amount:");
130     lcd.print(rainLevel);                                // print value of rain amount to LCD
131     lcd.print(" ml");
132
133     lcd.setCursor(0, 3);                                // set cursor to 4th row
134     //          01234567890123456789
135     lcd.print(" "); //clear the 4th row to print updated rain amount
136     lcd.setCursor(0, 3);                                // set cursor to 4th row
137     if (rainfall == 0) {                                // print the rain Level
138         lcd.print("Sun^_^");
139         digitalWrite(LED_BUILTIN, LOW); // turn the built-in LED off by making the voltage LOW
140     }
141     else if (rainfall <= 10) {
142         lcd.print("Light>>");
143         digitalWrite(LED_BUILTIN, LOW);
144     }
145     else if (rainfall <= 50) {
146         lcd.print("Medium>>");
147         digitalWrite(LED_BUILTIN, LOW);
148     }
149     else {
150         lcd.print("Heavy>>");
151         digitalWrite(LED_BUILTIN, HIGH); // turn the built-in LED on (HIGH is the voltage level)
152     }
153     lcd.print(rainfall);                                // print value of rain depth to LCD
154     lcd.print(" mm/s");
155     delay(1000);
156 }
157
158 //***** Interrupt service routine *****
159 // This is an ISR that counts the pulses.
160 // code to be executed for each occurred pulse
161 // Rising edge of pin voltage will activate interrupt service routine
162 void sensor_ISR() {
163     pulse++; //increment variable "pulse"
164 }
165
166 //***** Timer interrupt settings *****
167 //***** Timer interrupt settings *****
168 //***** Timer interrupt settings *****
169 // Interrupt routine called in each 0.5 sec by HW timer
170 void callback() {
171     i_time++; //increment variable "i_time" in each 0.5 sec
172
173     if (i_time >= 20) {
174         //reset value of variable "i_time" to ZERO for the next 10 sec
175         i_time = 0;
176
177         rainLevel = (pulse / 10.0) * 3; //save rain amount to variable "rainLevel"
178         // send MQTT message every 10 seconds
179         send_MQTT_message("Group_B_Rain_3", rainLevel);
180

```

```

181 //collection area 55cm2(5500mm2),period 10s
182 rainfall = ((pulse / 10.0) * 3000) / 5500; //save rain depth to variable "rainfall"
183
184 // reset value of variable "pulse" to ZERO for the next 10 sec
185 pulse = 0;
186 }
187 }
188
189
190 ////////////////////////////////// Ethernet routine section //////////////////////////////////
191 void fetch_IP(void)
192 {
193     byte rev = 1;
194
195
196
197     lcd.setCursor(0, 0);
198
199     //      01234567890123456789
200     lcd.print("      Waiting IP      ");
201
202     rev = Ethernet.begin( mymac);           // get IP number from DHCP server
203
204     Serial.print( F("\nW5100 Revision ") );
205
206     if ( rev == 0) {
207
208         Serial.println( F( "Failed to access Ethernet controller" ) );
209
210         // 0123456789012345689
211         lcd.setCursor(0, 0); lcd.print(" Ethernet failed  ");
212     }
213
214
215     Serial.println( F( "Setting up DHCP" ) );
216     Serial.print("Connected with IP: ");
217     Serial.println(Ethernet.localIP());
218
219
220     lcd.setCursor(0, 0);
221     //      012345678901234567890
222     lcd.print("                      ");
223
224     lcd.setCursor(0, 0);           // set cursor to 1st row
225     lcd.print("myIP=");
226     lcd.print(Ethernet.localIP()); // print IP number from DHCP server
227     delay(1500);
228
229 }
230
231

```

```

232 ////////////////////////////////////////////////// MQTT routine section //////////////////////////////////////////
233
234 void send_MQTT_message(String S_name, double rainLevel)
235 {
236     char bufa[50];
237
238     char str_s_name[20]; // hold The Convert Data
239     S_name.toCharArray(str_s_name, S_name.length() + 1);
240
241     char TempString[20]; // hold The Convert Data
242     dtostrf(rainLevel, 8, 2, TempString);
243
244
245     // create message with header and data
246     // sprintf(bufa, "IOTJS={\"S_name\": \"group_name_here\", \"S_value\": %s}", str_signal_value);
247     sprintf(bufa, "IOTJS={\"S_name\": \"%s\", \"S_value\": %s}", str_s_name, TempString);
248
249     Serial.println( bufa ); // Print message to serial monitor
250
251     if (client.connected()) // send message to MQTT server
252     {
253         client.publish(outTopic, bufa);
254     }
255     else // Reconnect if connection is lost
256     {
257         delay(500);
258
259         lcd.setCursor(0, 1);
260         // 01234567890123456789
261         lcd.print(" RE Connecting ");
262
263         Serial.println(" RE Connecting ");
264
265         client.connect(clientId, deviceId, deviceSecret);
266
267         delay(1000); // wait for reconnecting
268     }
269 }
270
271
272
273
274 /// MQTT server connection
275
276 void Connect_MQTT_server()
277 {
278     Serial.println(" Connecting to MQTT ");
279
280     // Print MQTT server IP number to Serial monitor
281     Serial.print(server[0]); Serial.print(".");
282     Serial.print(server[1]); Serial.print(".");
283     Serial.print(server[2]); Serial.print(".");
284     Serial.println(server[3]);
285

```



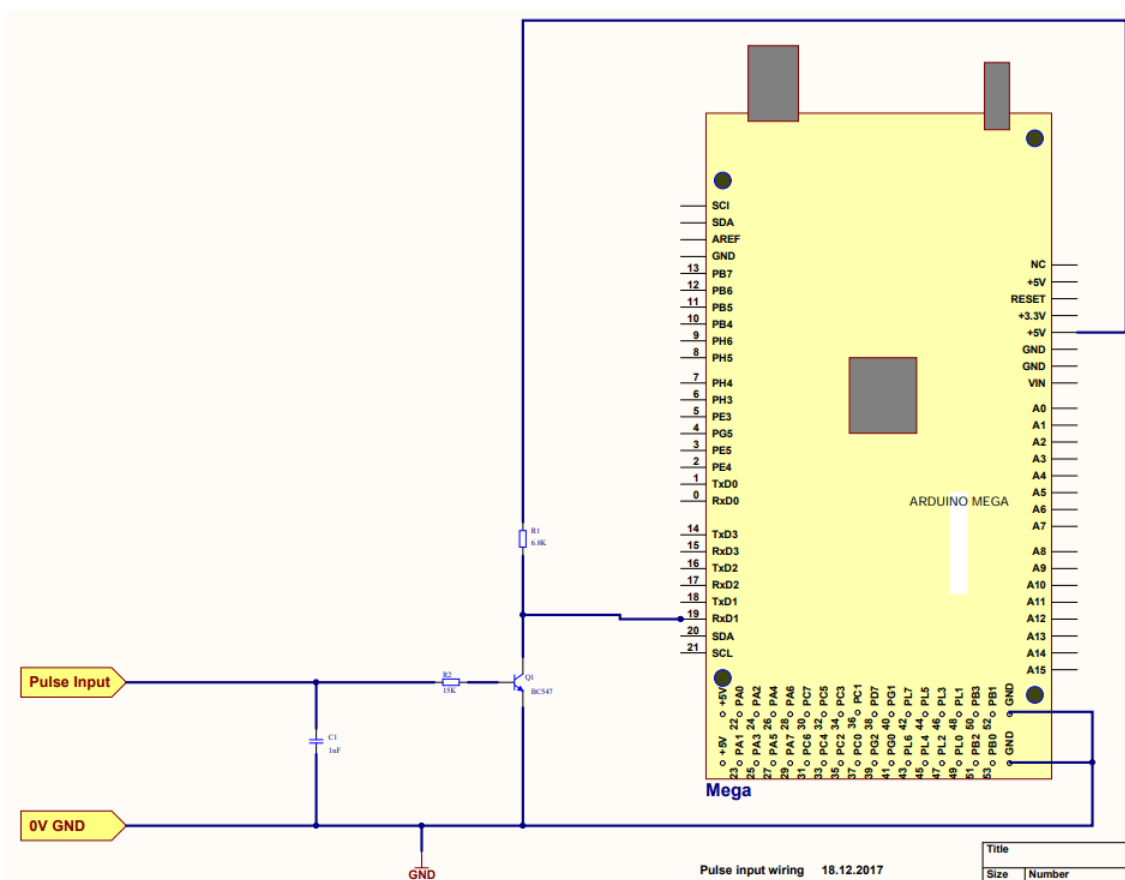
```

286     lcd.setCursor(0, 1);
287     //          01234567890123456789
288     lcd.print("                ");
289
290     lcd.setCursor(0, 1);
291     lcd.print("MQTT=");
292     lcd.print(server[0]); lcd.print(".");           // Print MQTT server IP number to LCD
293     lcd.print(server[1]); lcd.print(".");
294     lcd.print(server[2]); lcd.print(".");
295     lcd.print(server[3]);
296
297     delay(500);
298
299     if (!client.connected())                       // check if already connected
300     {
301         // connection to MQTT server
302         if (client.connect(clientId, deviceId, deviceSecret))
303         {
304             lcd.setCursor(0, 1);
305             lcd.print("Conn");                      // Connection is OK
306             Serial.println(" Connected OK " );
307
308             client.subscribe(inTopic);              // subscript to in topic
309         }
310         else
311         {
312             lcd.setCursor(0, 1);
313             //          01234567890123456789
314             lcd.print(" MQTT Error                "); // error in connection
315             Serial.println(" MQTT Connection ERROR " );
316         }
317     }
318 }
319
320
321 /// Receive incoming MQTT message
322
323 void callback(char* topic, byte * payload, unsigned int length)
324 {
325     // copu the payload content into a char*
326     char* receiv_string;
327     receiv_string = (char*) malloc(length + 1);
328     memcpy(receiv_string, payload, length);         // copy received message to receiv_string
329     receiv_string[length] = '\0';
330
331     lcd.setCursor(0, 0);
332     //          01234567890123456789
333     lcd.print("Mess=                ");
334
335     lcd.setCursor(5, 0);
336     lcd.print(receiv_string);                       // print reveived message to LCD
337     Serial.println( receiv_string );
338
339     free(receiv_string);
340 }

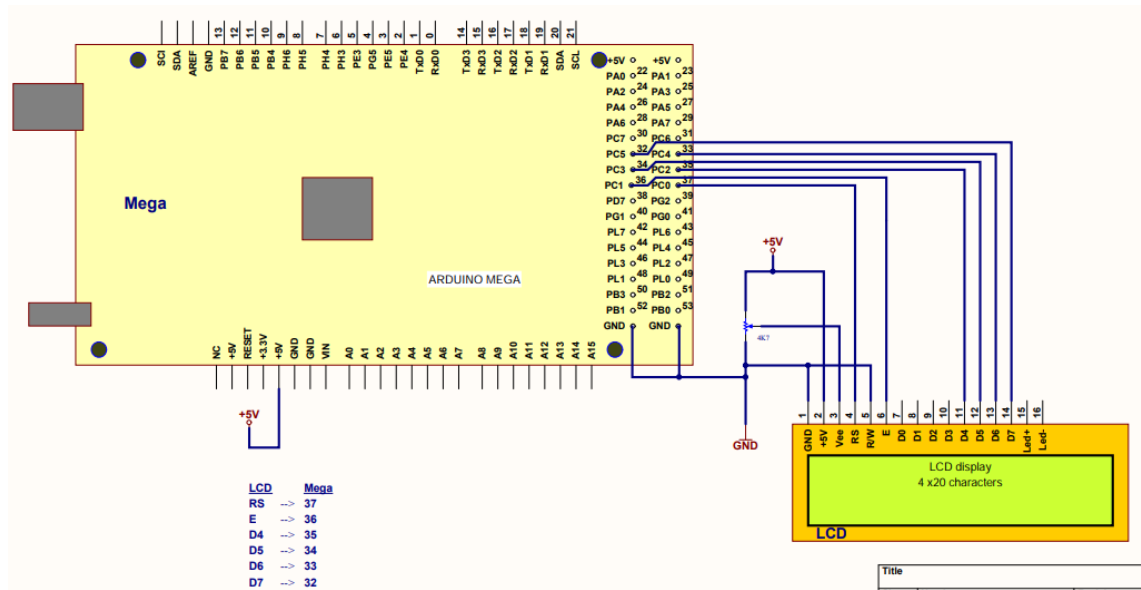
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## APPENDICES

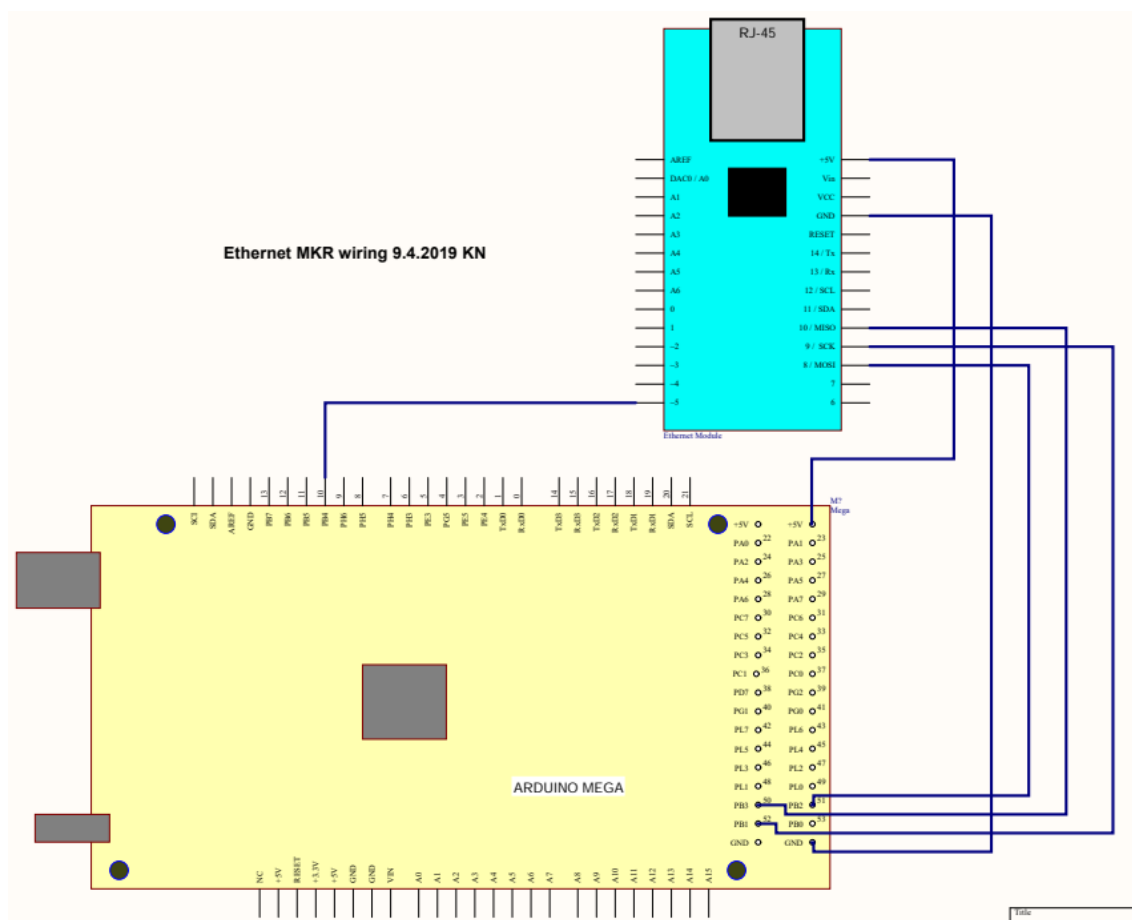
## Appendix 1. Arduino wiring



## Appendix 2. LCD wiring



### Appendix 3. Ethernet Blue wiring



## Appendix 4. Button wiring

