

# Learn to Build Awesome Apps with Angular 2



Strong grasp on how to **construct** and **compose** features in Angular 2

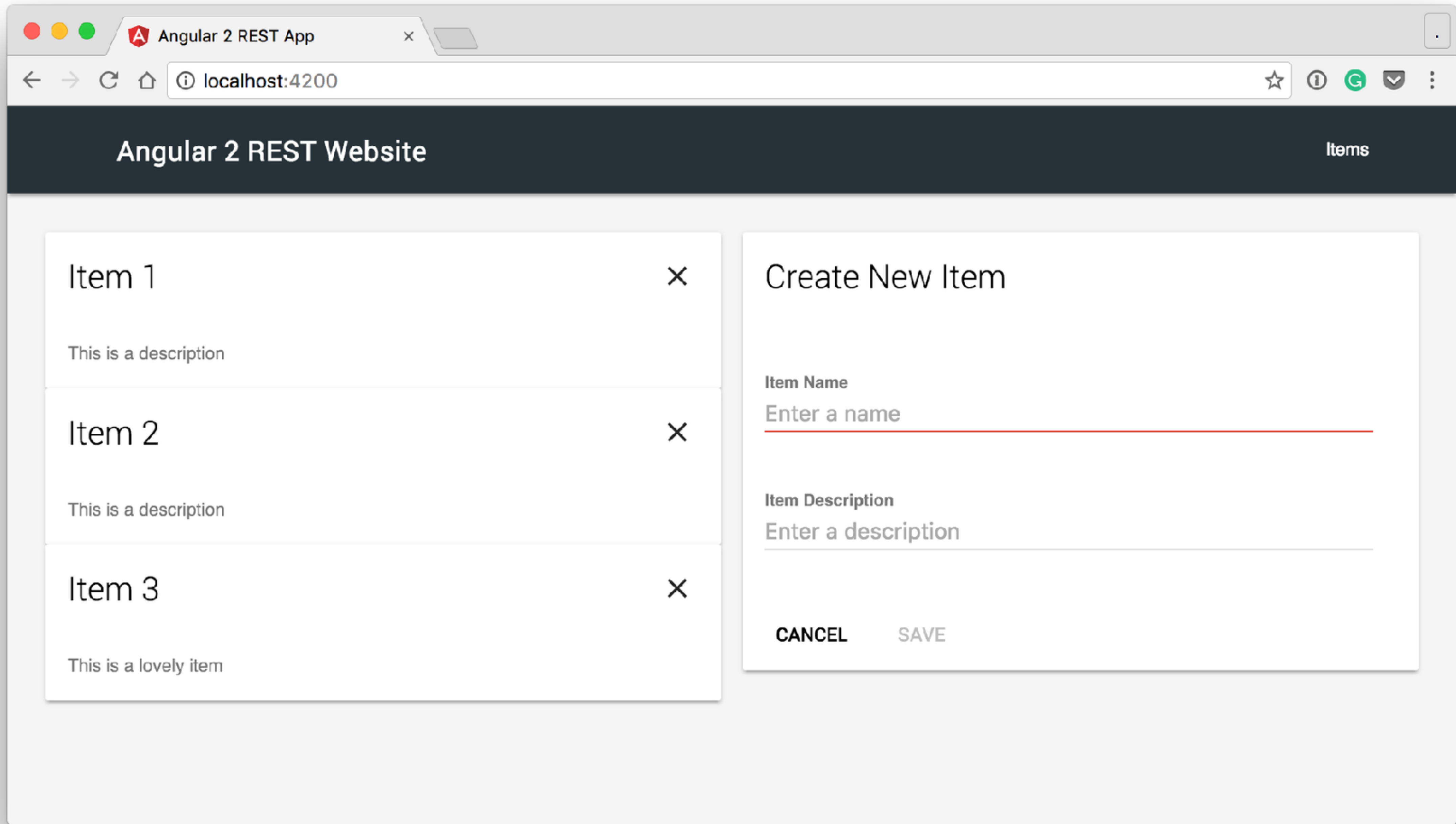
# Agenda

- **Review Challenge**
- **Component Driven Architecture**
- **Template Driven Forms**
- **Server Communication**
- **Observable Fundamentals**

# Getting Started



<https://github.com/onehungrymind/ng2-rest-app>



# The Demo Application

- A simple RESTful master-detail application built using Angular 2 and the Angular CLI
- We will be building out a new **widgets** feature
- Feel free to use the existing **items** feature as a reference point
- Please explore! Don't be afraid to try new things!

# Challenges

- Make sure you can run the application



**REVIEW** Time!

# The Angular 2 Big Picture

module

routes

component

service

# What is the purpose of NgModule?

module

routes

component

service

# What do we use routes for?

module

routes

components

services

# What role does components play?

module

routes

components

services

# What do we use services for?

module

routes

components

services

# What mechanism is in play here?

```
import { Component, OnInit } from '@angular/core';  
import { ItemsService, Item } from '../shared';  
  
export class ItemsComponent implements OnInit {}
```

## Modules

# What is the purpose of each of these properties?

```
@NgModule({  
  declarations: [  
    AppComponent,  
    ItemsComponent,  
    ItemsListComponent,  
    ItemDetailComponent  
  ],  
  imports: [  
    BrowserModule,  
    FormsModule,  
    HttpClientModule,  
    Ng2RestAppRoutingModule  
  ],  
  providers: [ItemsService],  
  bootstrap: [AppComponent]  
})  
export class AppModule { }
```

## @NgModule



# What is the entry point to our application?

```
import { platformBrowserDynamic } from '@angular/platform-browser-dynamic';
import { enableProdMode } from '@angular/core';
import { environment } from './environments/environment';
import { AppModule } from './app/';

if (environment.production) {
  enableProdMode();
}

platformBrowserDynamic().bootstrapModule(AppModule);
```

## Bootstrapping

# What is the basic structure of a route?

```
import { NgModule } from '@angular/core';
import { Routes, RouterModule } from '@angular/router';
import { ItemsComponent } from './items/items.component';

const routes: Routes = [
  {path: '',      component: ItemsComponent },
  {path: 'items', component: ItemsComponent},
  {path: '**',    component: ItemsComponent }
];

@NgModule({
  imports: [RouterModule.forRoot(routes)],
  exports: [RouterModule],
  providers: []
})
export class Ng2RestAppRoutingModule { }
```

## Routing

# What does \*\* do?

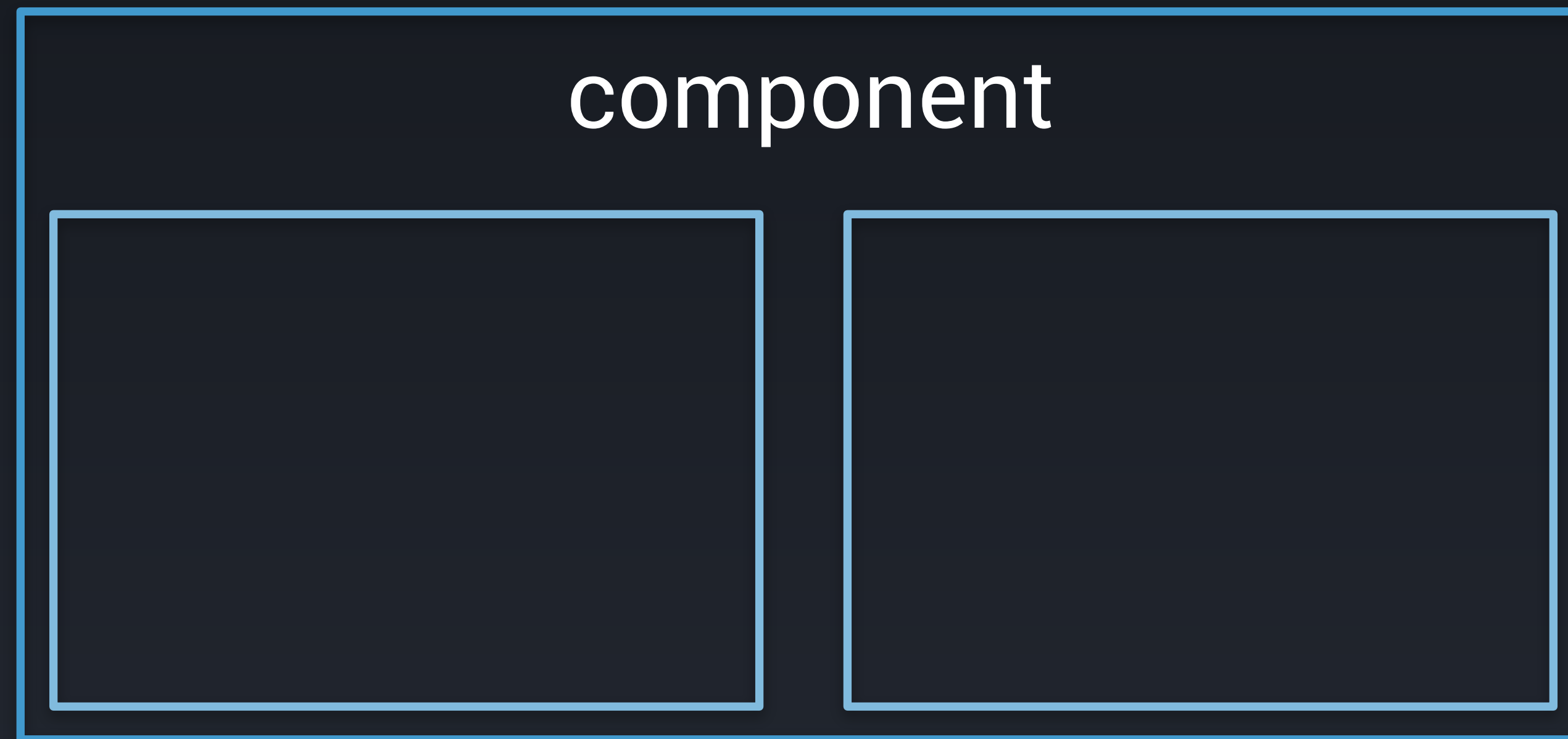
```
import { NgModule } from '@angular/core';
import { Routes, RouterModule } from '@angular/router';
import { ItemsComponent } from './items/items.component';
```

```
const routes: Routes = [
  {path: '',      component: ItemsComponent },
  {path: 'items', component: ItemsComponent},
  {path: '**',    component: ItemsComponent }
];
```

```
@NgModule({
  imports: [RouterModule.forRoot(routes)],
  exports: [RouterModule],
  providers: []
})
export class Ng2RestAppRoutingModule { }
```

## Routing

What are the two main pieces of a component?



module

routes

**component**

template

class

services

# What does **implements OnInit** mean?

```
export class ItemsComponent implements OnInit {  
  items: Array<Item>;  
  selectedItem: Item;  
  
  constructor(private itemsService: ItemsService) {}  
  
  ngOnInit() {  
    this.itemsService.loadItems()  
      .then(items => this.items = items);  
  }  
}
```

## Components

# How does **ngOnInit** work?

```
export class ItemsComponent implements OnInit {  
  items: Array<Item>;  
  selectedItem: Item;  
  
  constructor(private itemsService: ItemsService) {}  
  
  ngOnInit() {  
    this.itemsService.loadItems()  
      .then(items => this.items = items);  
  }  
}
```

## Components

# How do we inject a dependency into our component?

```
export class ItemsComponent implements OnInit {  
  items: Array<Item>;  
  selectedItem: Item;  
  
  constructor(private itemsService: ItemsService) {}  
  
  ngOnInit() {  
    this.itemsService.loadItems()  
      .then(items => this.items = items);  
  }  
}
```

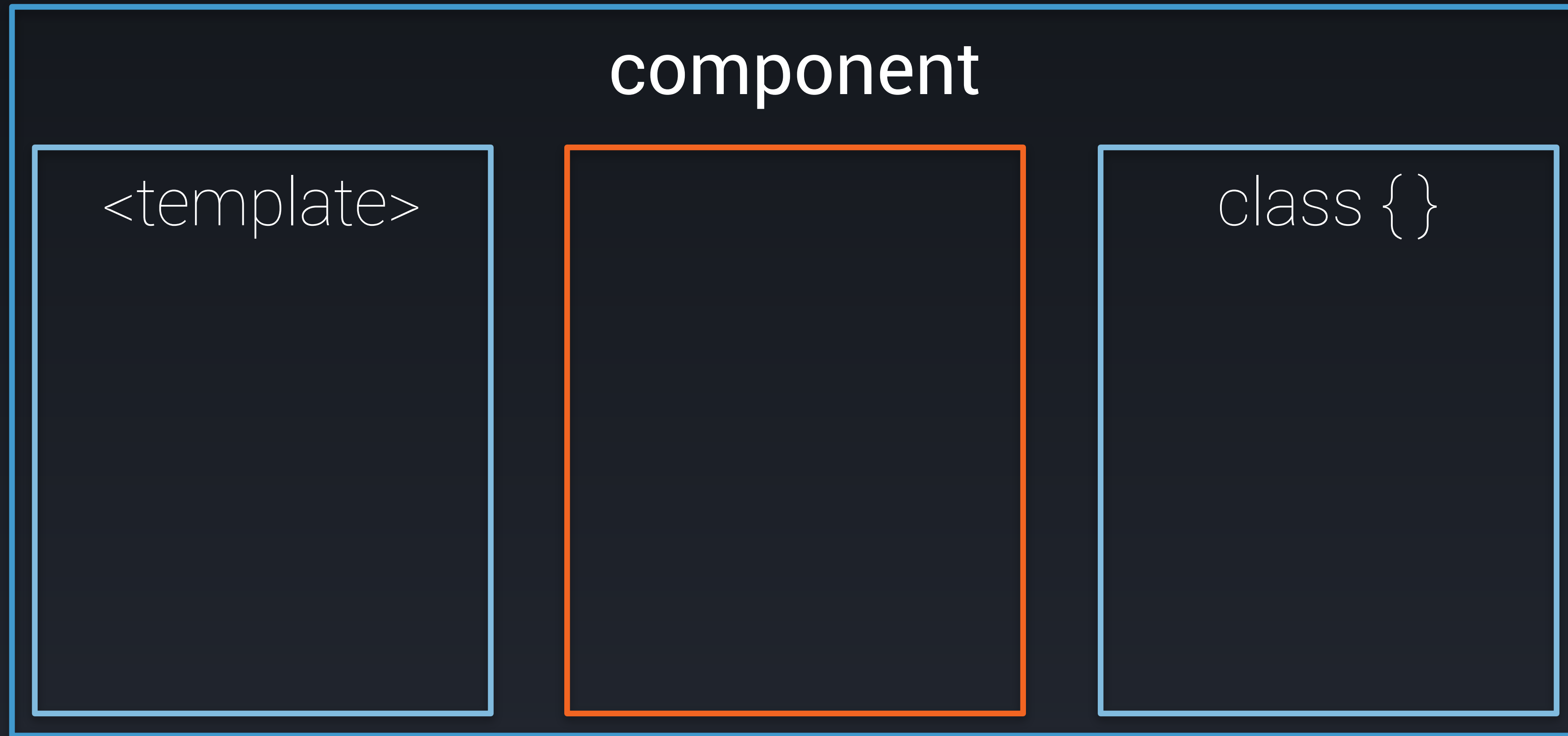


# What does the keyword **private** do in the constructor?

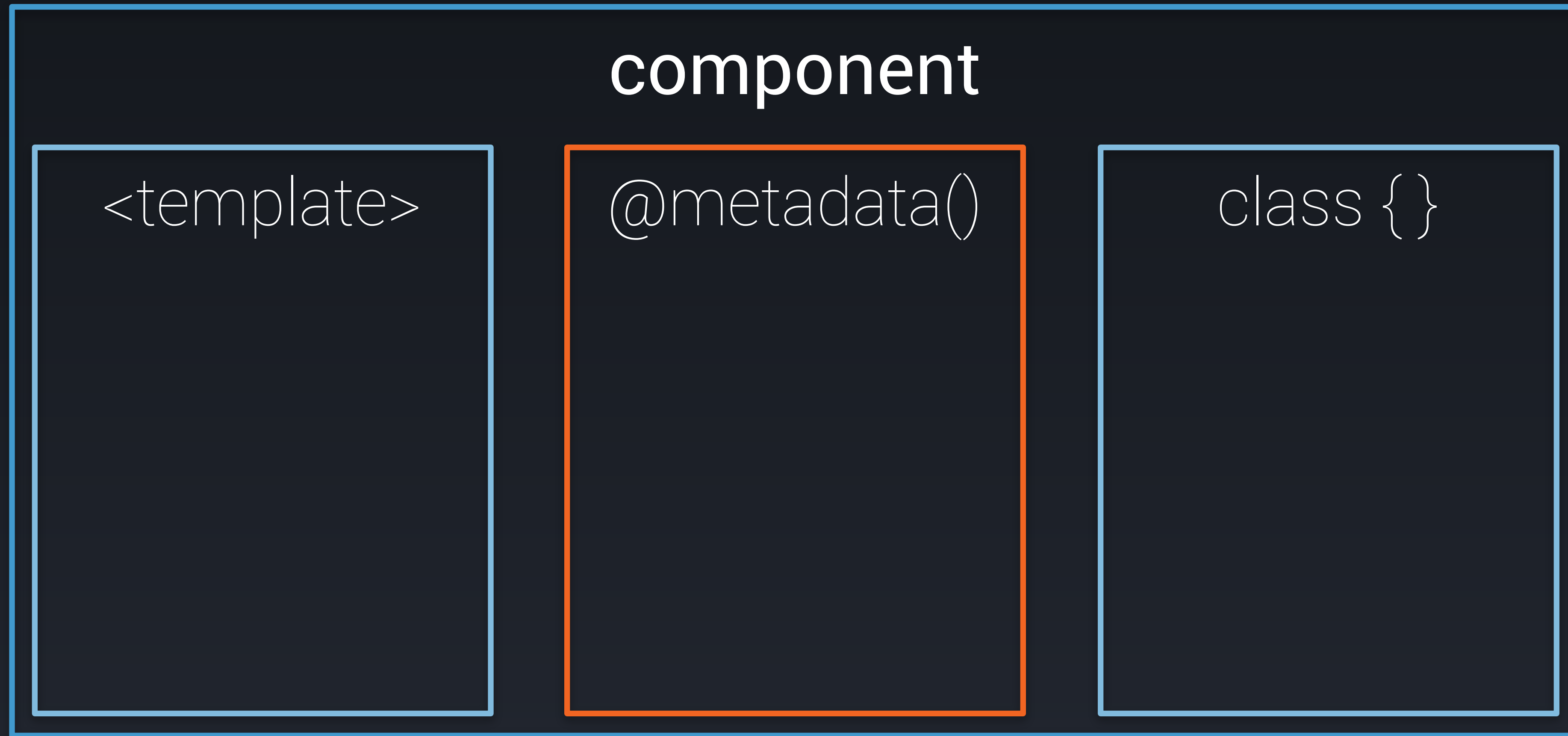
```
export class ItemsComponent implements OnInit {  
  items: Array<Item>;  
  selectedItem: Item;  
  
  constructor(private itemsService: ItemsService) {}  
  
  ngOnInit() {  
    this.itemsService.loadItems()  
      .then(items => this.items = items);  
  }  
}
```

## Components

# How do we connect our template and component class?



# Metadata



# What are two things a component must have?

```
@Component({
  selector: 'app-items-list',
  templateUrl: './items-list.component.html',
  styleUrls: ['./items-list.component.css']
})
export class ItemsListComponent {
  @Input() items: Item[];
  @Output() selected = new EventEmitter();
  @Output() deleted = new EventEmitter();
}
```

## Metadata

# What is another way to define a component template?

```
@Component({
  selector: 'app-items-list',
  templateUrl: './items-list.component.html',
  styleUrls: ['./items-list.component.css']
})
export class ItemsListComponent {
  @Input() items: Item[];
  @Output() selected = new EventEmitter();
  @Output() deleted = new EventEmitter();
}
```

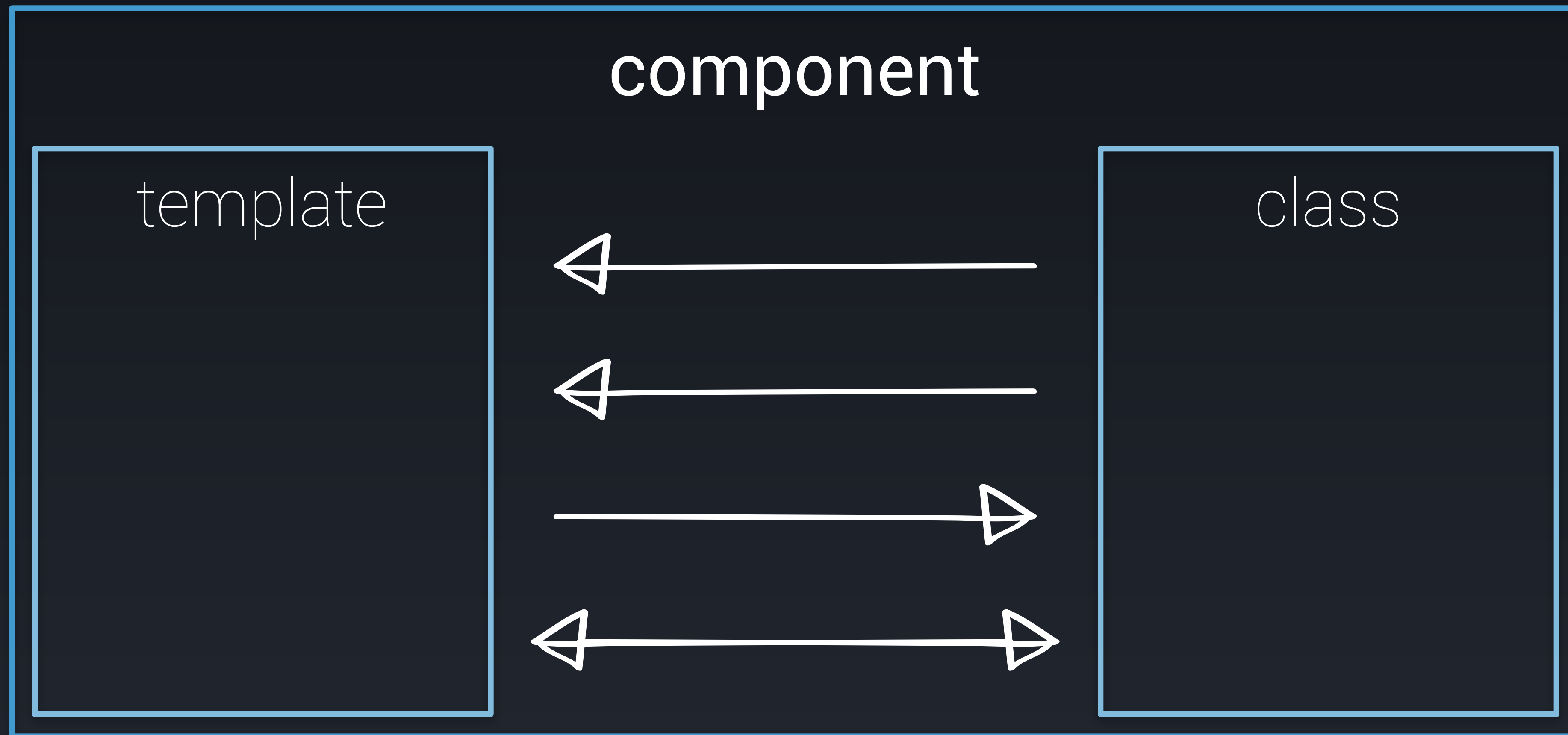
## Templates

# Why might we use one instead of the other?

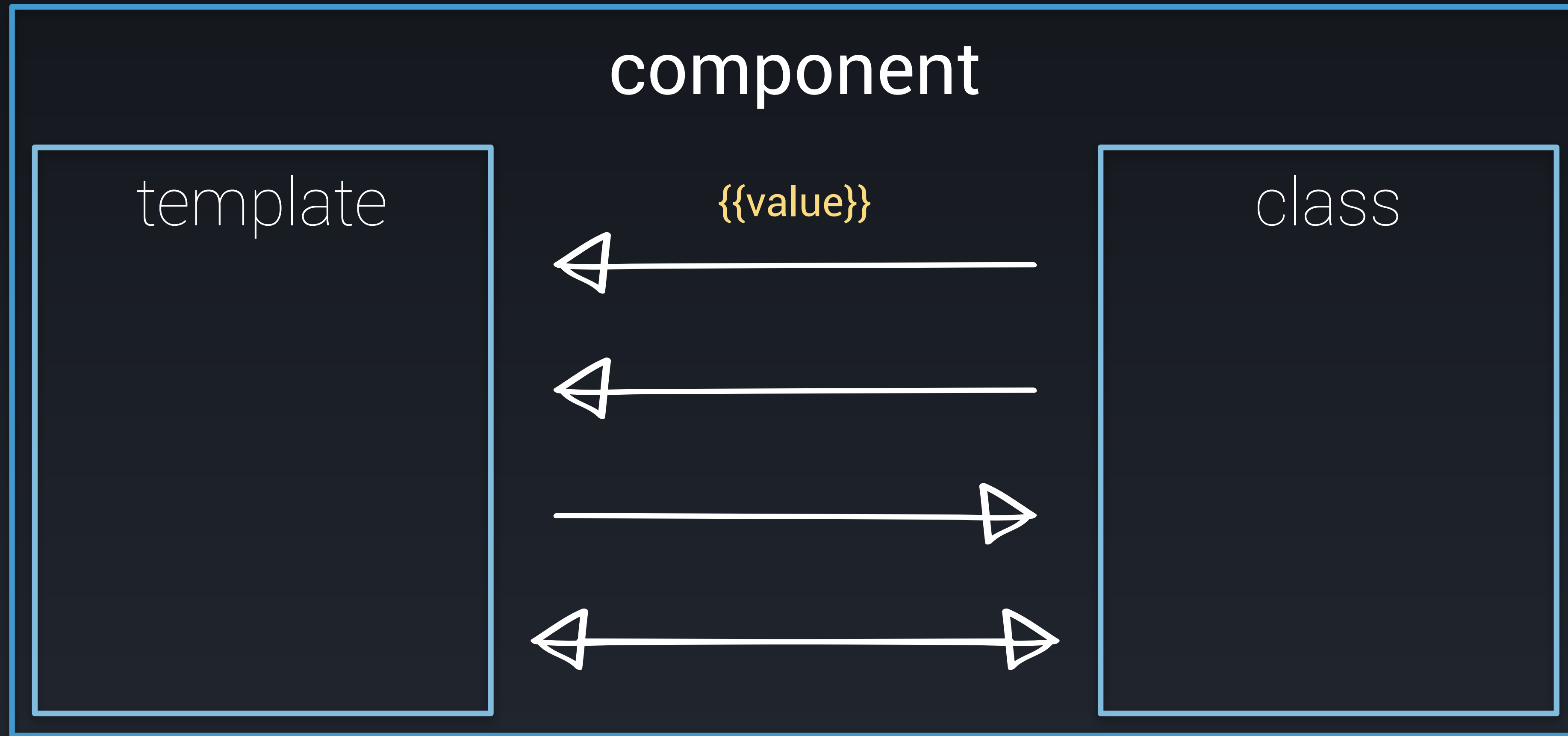
```
@Component({
  selector: 'app-items-list',
  template: `
    <div *ngFor="let item of items" (click)="selected.emit(item)">
      <div>
        <h2>{{item.name}}</h2>
      </div>
      <div>
        {{item.description}}
      </div>
      <div>
        <button (click)="deleted.emit(item); $event.stopPropagation();">
          <i class="material-icons">close</i>
        </button>
      </div>
    </div>
  `,
  styleUrls: ['./items-list.component.css']
})
```

## Templates

What is the easiest way to bind to a simple text value?

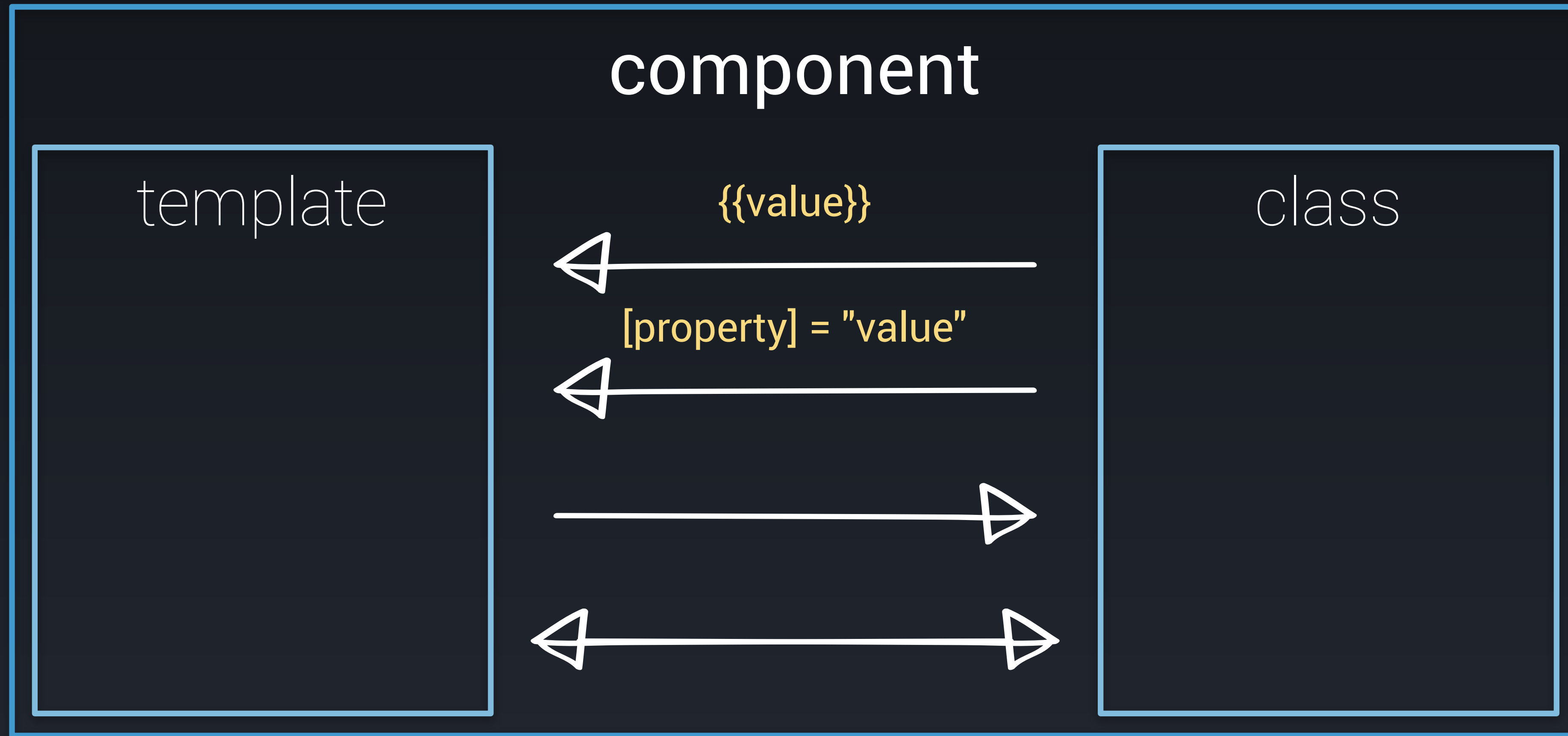


# What is the best binding for sending data to the template?

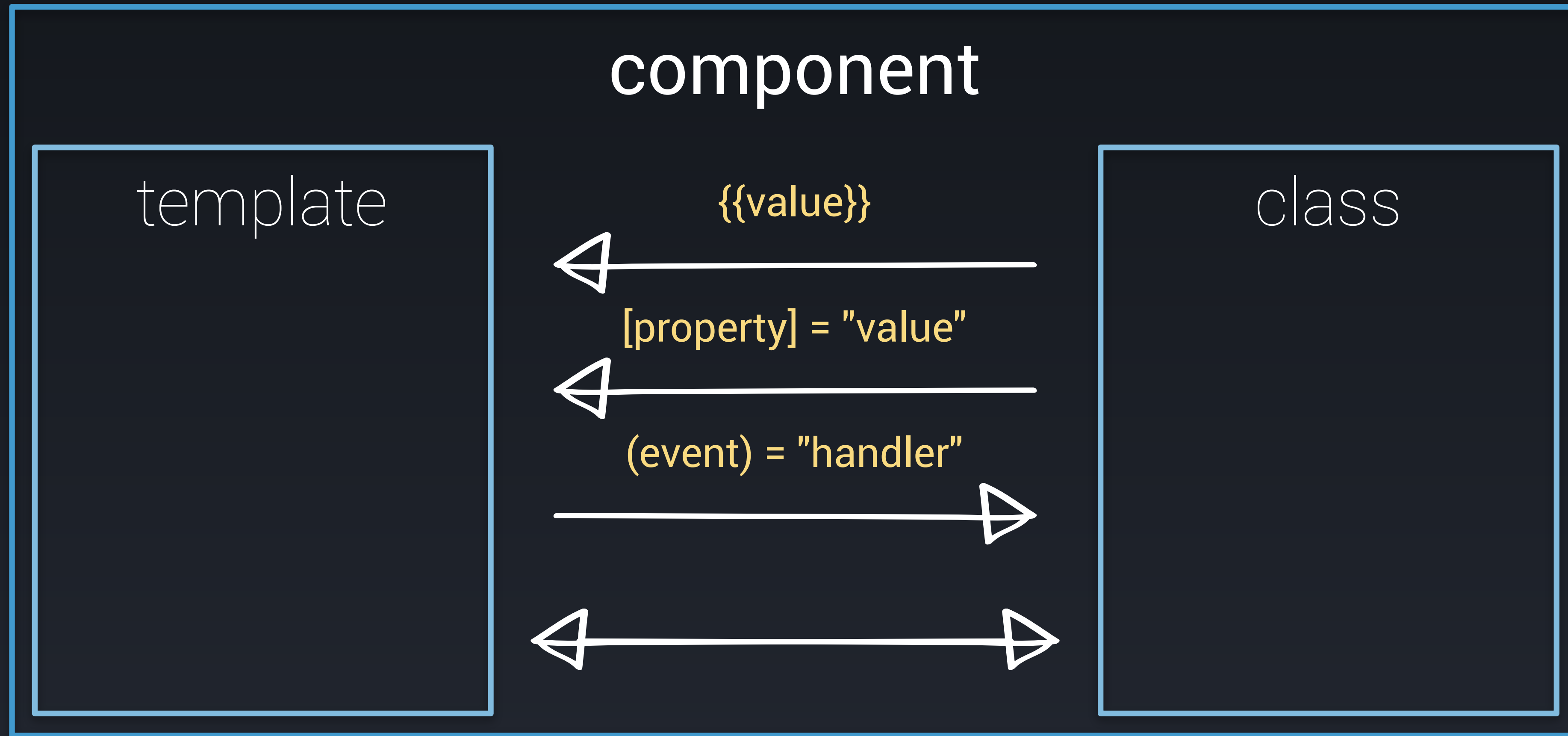




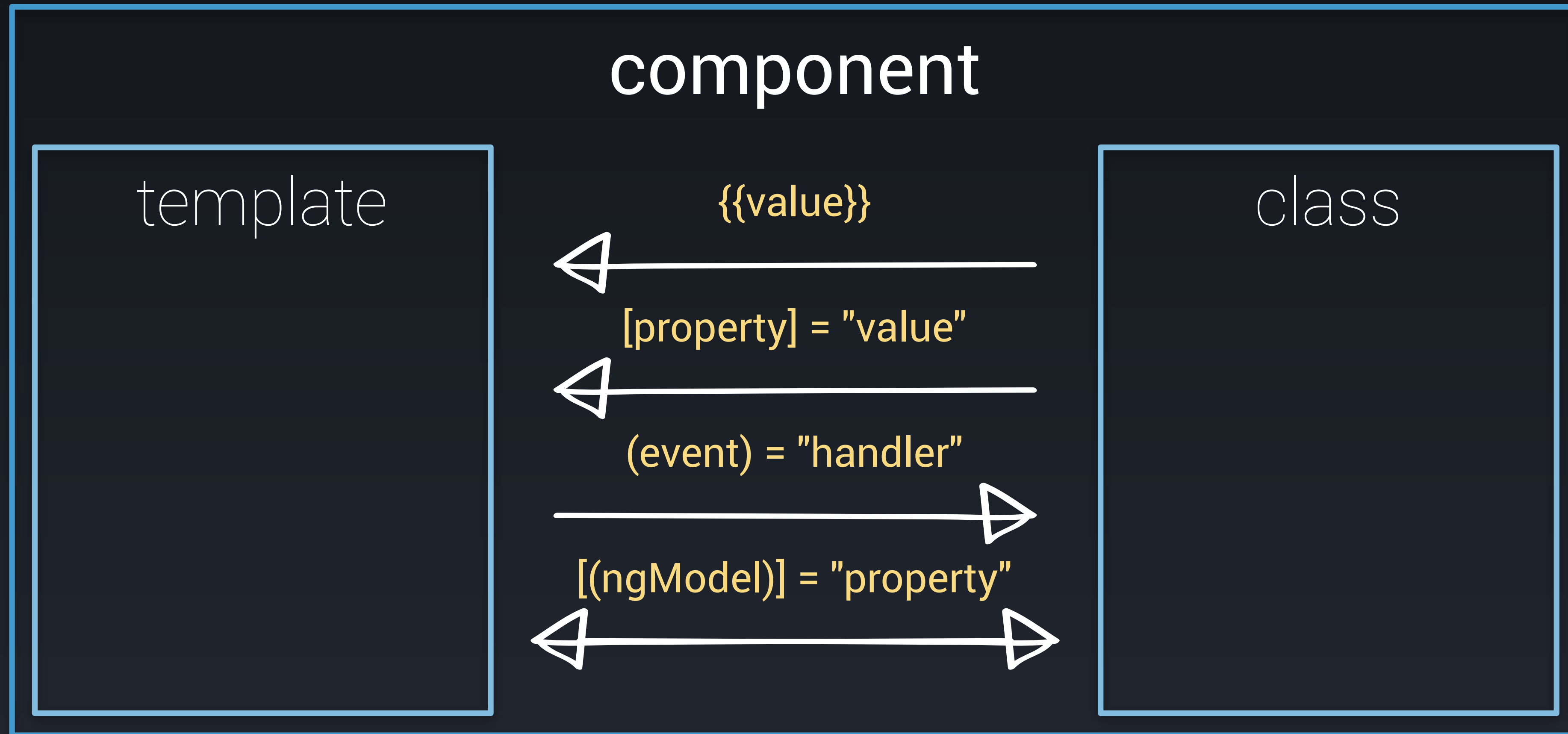
# How do we communicate from the template to the class?



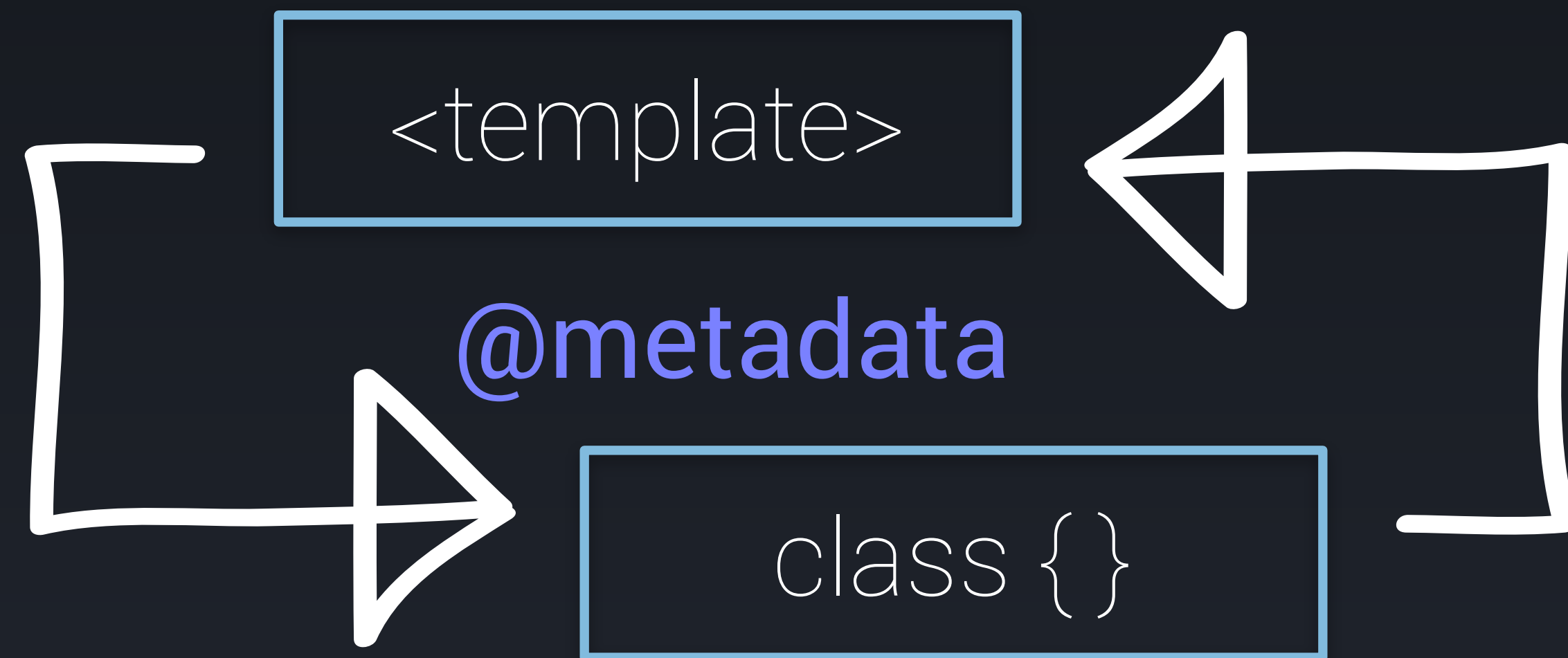
# How do we keep a value in sync between both?

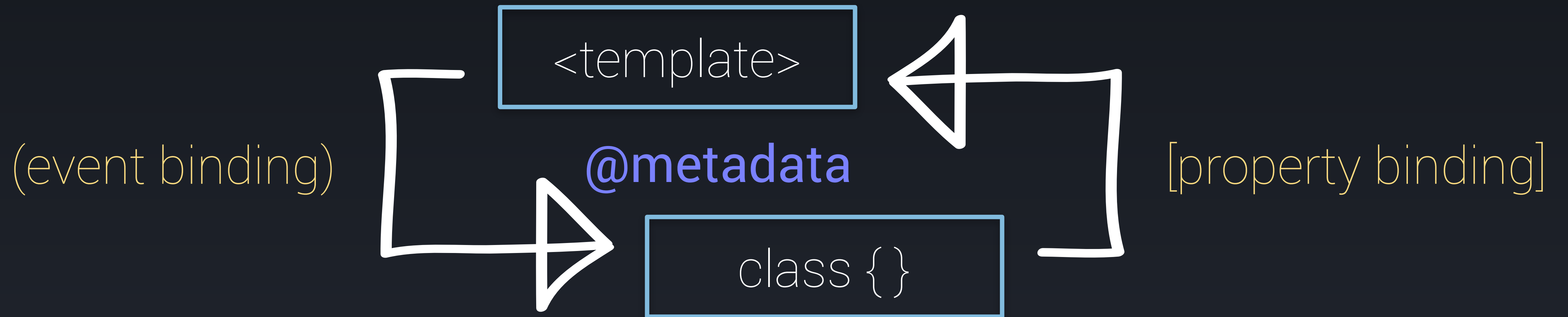


# How does two way data binding really work?



What bindings do we use on each side of the diagram?





```
<h1>{{title}}</h1>
<p>{{body}}</p>
<hr/>
<experiment *ngFor="let experiment of experiments" [experiment]="experiment"></experiment>
<hr/>
<div>
  <h2 class="text-error">Experiments: {{message}}</h2>
  <form class="form-inline">
    <input type="text" [(ngModel)]="message" placeholder="Message">
    <button type="submit" class="btn" (click)="updateMessage(message)">Update Message</button>
  </form>
</div>
```

# Data Binding

```
<h1>{{title}}</h1>
<p>{{body}}</p>
<hr/>
<experiment *ngFor="let experiment of experiments" [experiment]="experiment"></experiment>
<hr/>
<div>
  <h2 class="text-error">Experiments: {{message}}</h2>
  <form class="form-inline">
    <input type="text" [(ngModel)]="message" placeholder="Message">
    <button type="submit" class="btn" (click)="updateMessage(message)">Update Message</button>
  </form>
</div>
```

# Data Binding

```
<h1>{{title}}</h1>
<p>{{body}}</p>
<hr/>
<experiment *ngFor="let experiment of experiments" [experiment]="experiment"></experiment>
<hr/>
<div>
  <h2 class="text-error">Experiments: {{message}}</h2>
  <form class="form-inline">
    <input type="text" [(ngModel)]="message" placeholder="Message">
    <button type="submit" class="btn" (click)="updateMessage(message)">Update Message</button>
  </form>
</div>
```

# Data Binding



```
<h1>{{title}}</h1>
<p>{{body}}</p>
<hr/>
<experiment *ngFor="let experiment of experiments" [experiment]="experiment"></experiment>
<hr/>
<div>
  <h2 class="text-error">Experiments: {{message}}</h2>
  <form class="form-inline">
    <input type="text" [(ngModel)]="message" placeholder="Message">
    <button type="submit" class="btn" (click)="updateMessage(message)">Update Message</button>
  </form>
</div>
```

# Data Binding

# How do components and directives differ?

```
import { Directive, ElementRef } from '@angular/core';

@Directive({selector: 'blink'})
export class Blinker {
  constructor(element: ElementRef) {
    // All the magic happens!
  }
}
```

## Directives



# How is a service like a component? How are they different?

```
import { Injectable } from '@angular/core';
import 'rxjs/add/operator/map';
import 'rxjs/add/operator/toPromise';

const BASE_URL = 'http://localhost:3000/items/';

@Injectable()
export class ItemsService {
  constructor(private http: Http) {}

  loadItems() {
    return this.http.get(BASE_URL)
      .map(res => res.json())
      .toPromise();
  }
}
```

## Services

# Challenges

- In your working example, create a new **review** feature including file structure, component class and template
- Make it available to the rest of the application
- Display the **review component** in the application via its HTML **selector**
- Display the **review component** in the application via a **route**
- Bind to a simple property in the template
- Create an array and use a built in directive to display the array in the template

# Component Driven Architecture

# Component Driven Architecture

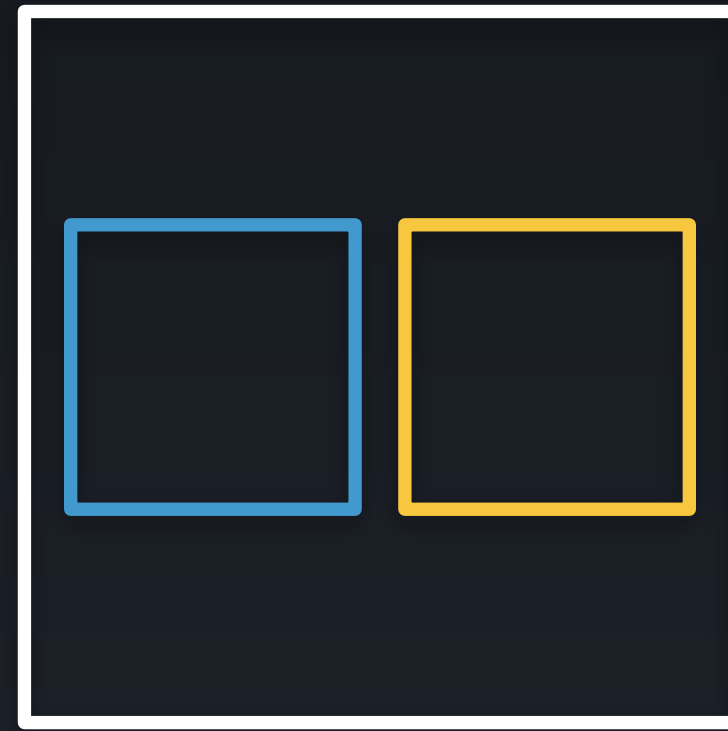
- Component Driven Architecture
- Clear contract with @Input and @Output
- Container Components and Presentational Components
- @Input
- @Output



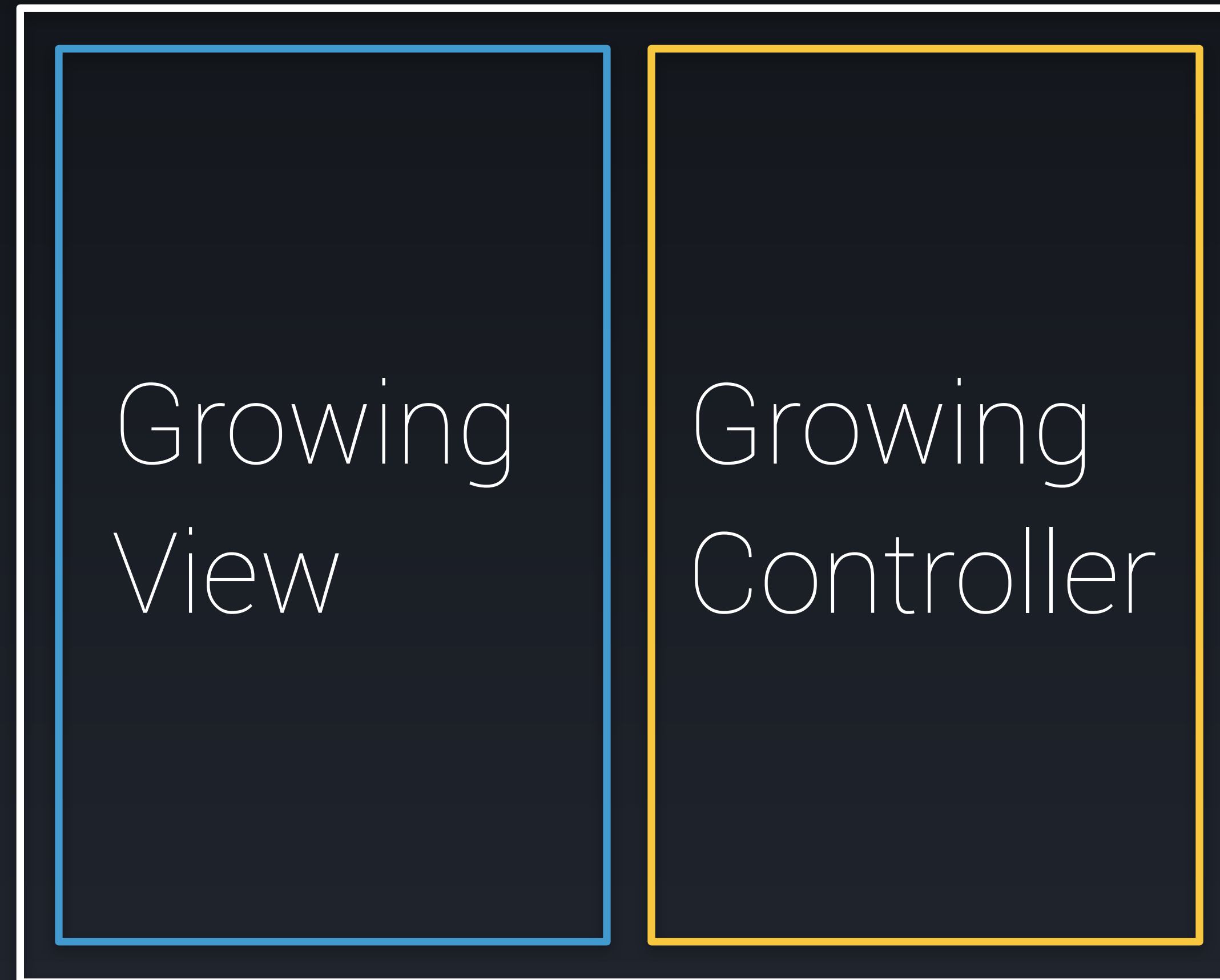


# A Brief History of Angular





tiny app == tiny view + tiny controller



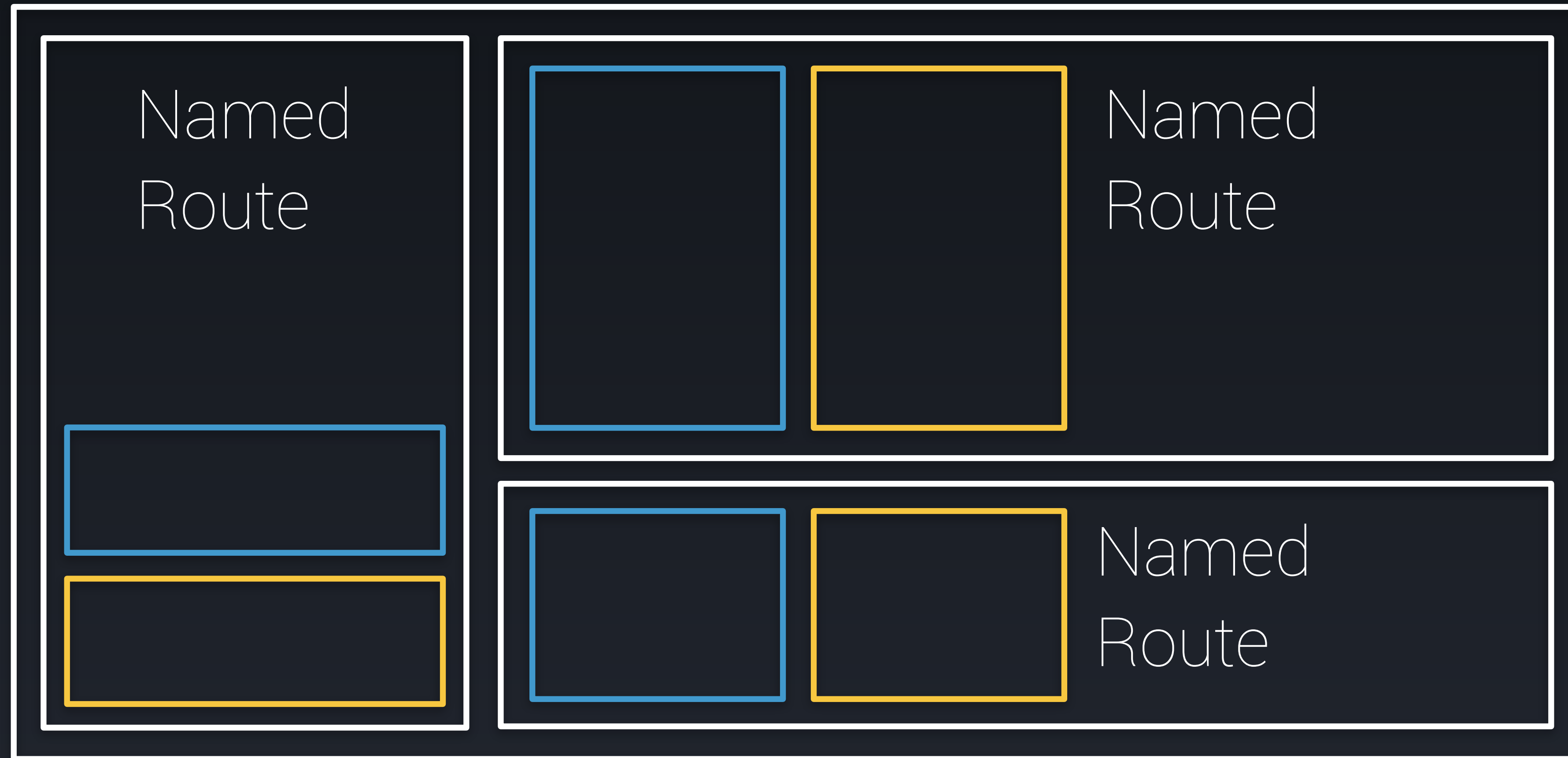
Growing Application

# Realistic Application

Growing  
View

Growing  
Controller

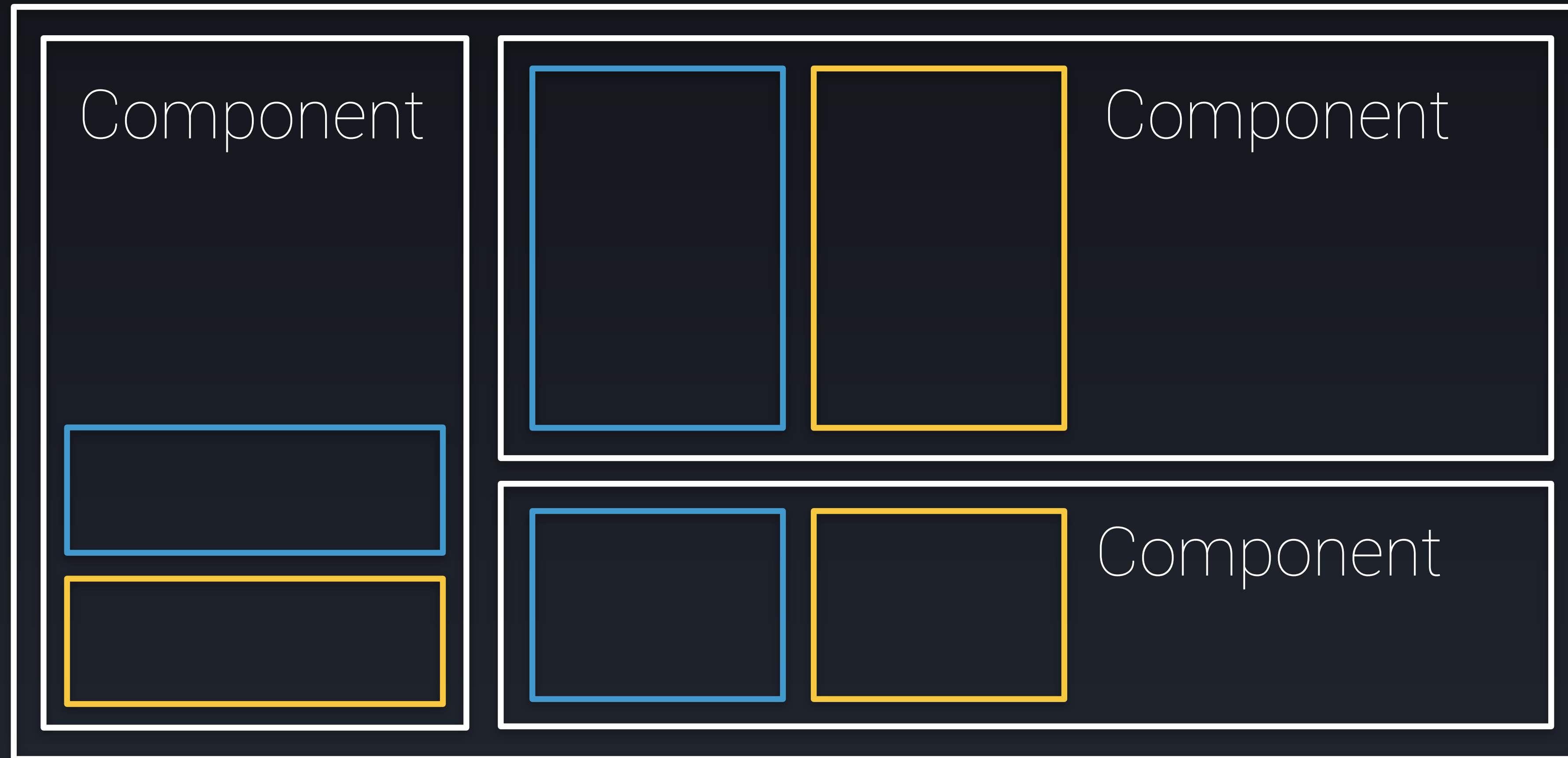
Uh oh!



Large 1.x Application



Large 1.x Application



Any Angular 2 Application

# Structure

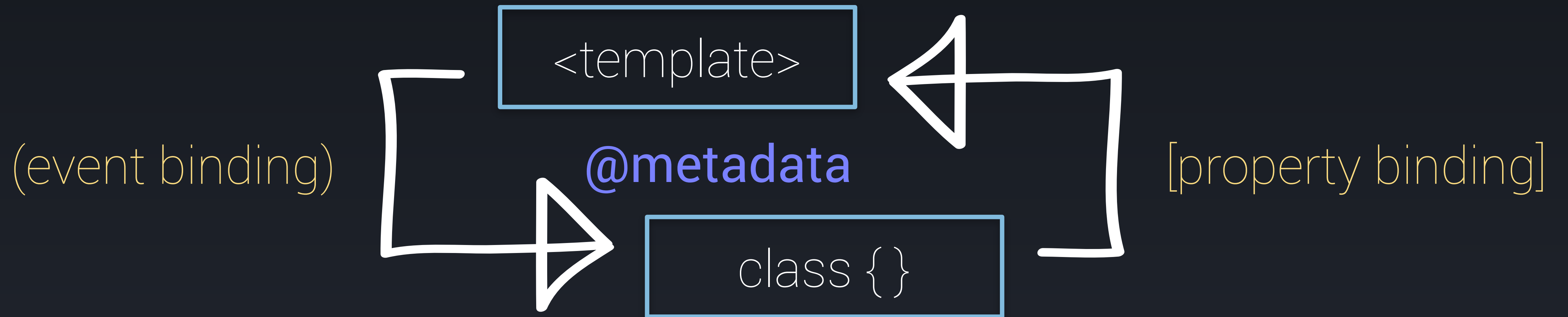


# Communication

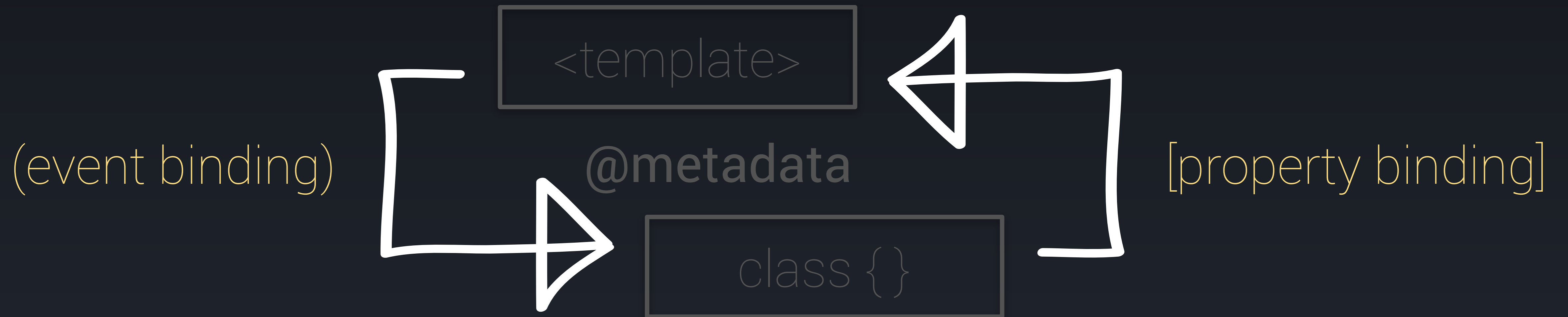
# Component Driven Architecture

- Components are small, encapsulated pieces of software that can be reused in many different contexts
- Angular 2 strongly encourages the component architecture by making it easy (and necessary) to build out every feature of an app as a component
- Angular components self encapsulated building blocks that contain their own templates, styles, and logic so that they can easily be ported elsewhere

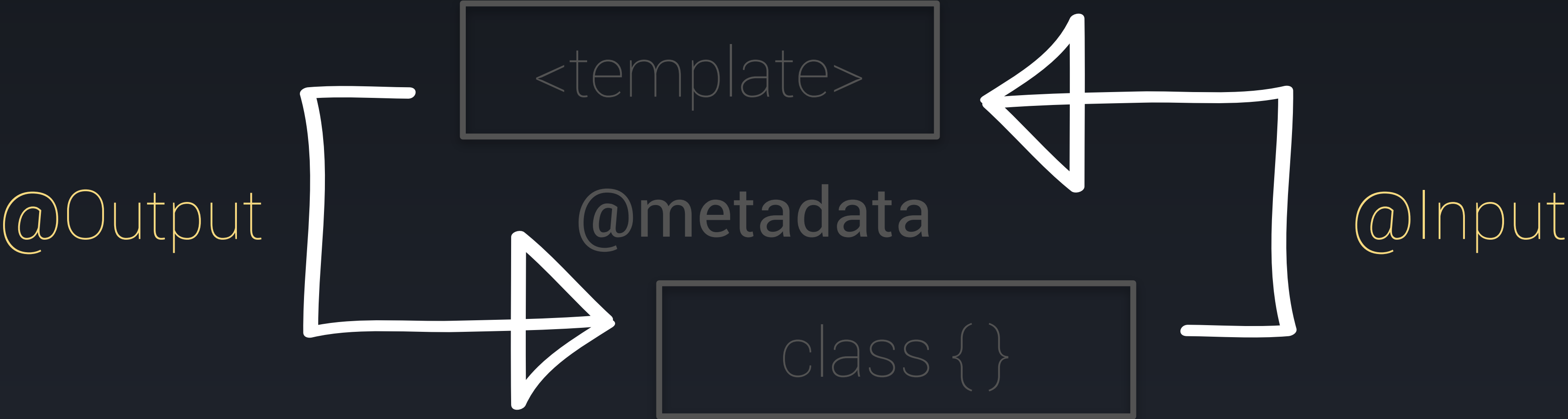
# Data Binding



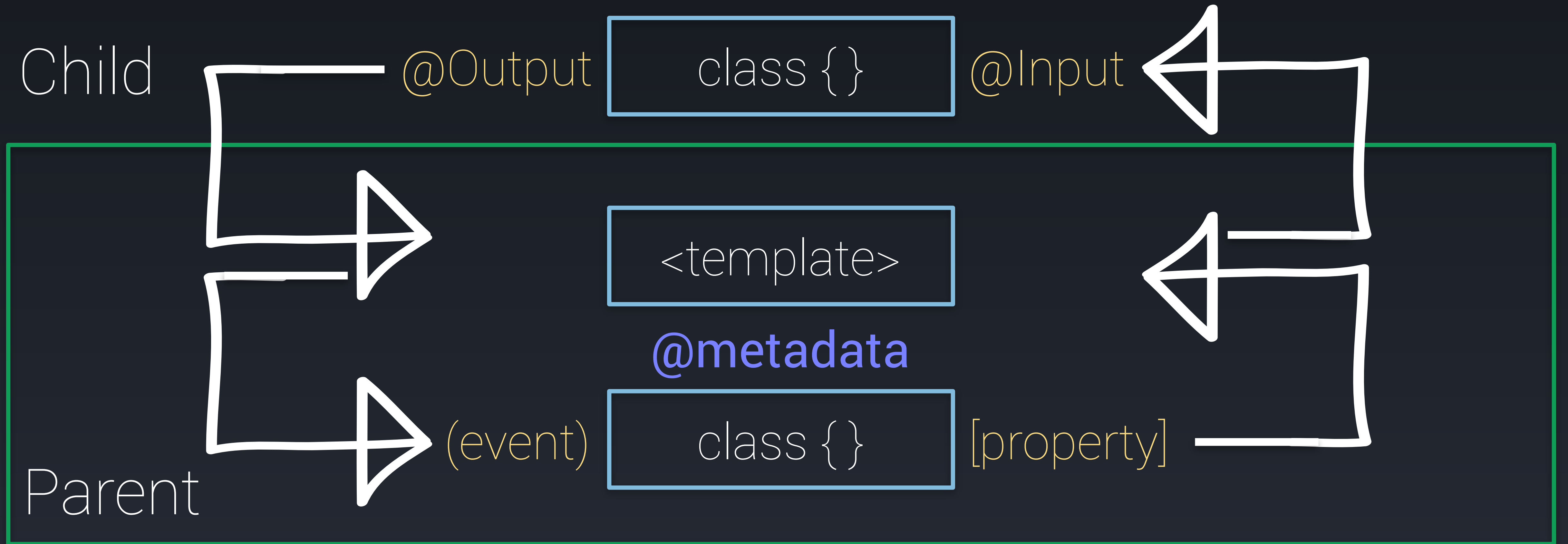
# Custom Data Binding



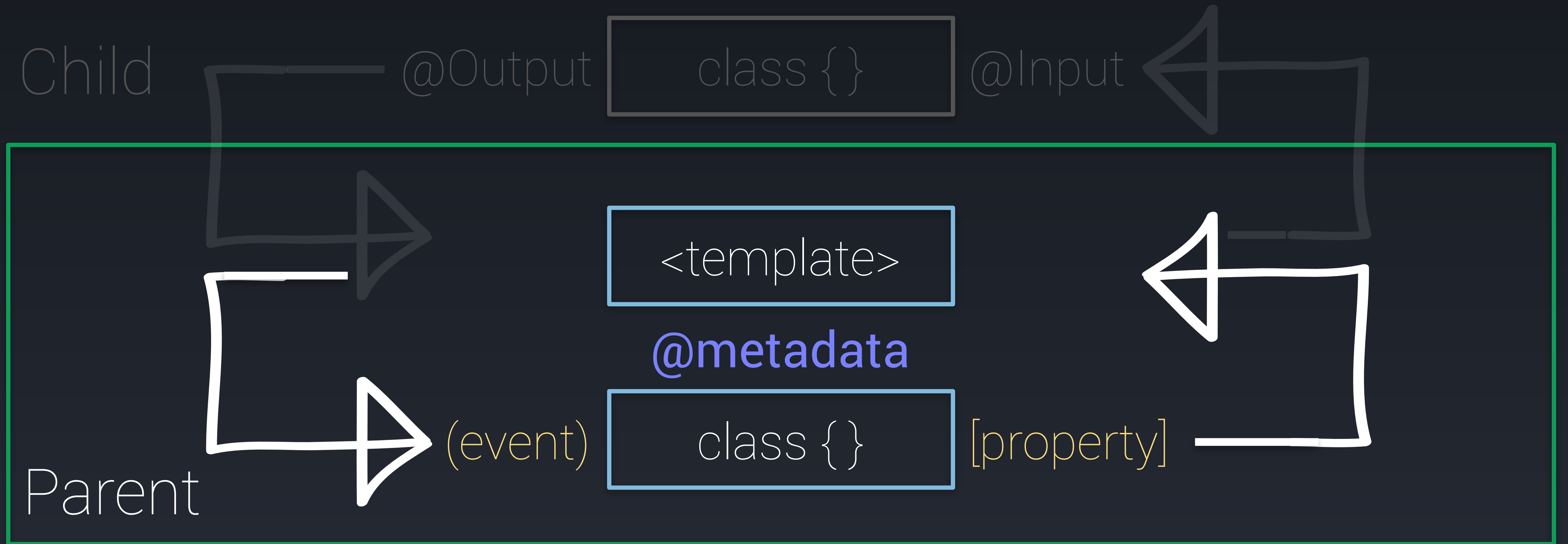
# Component Contract



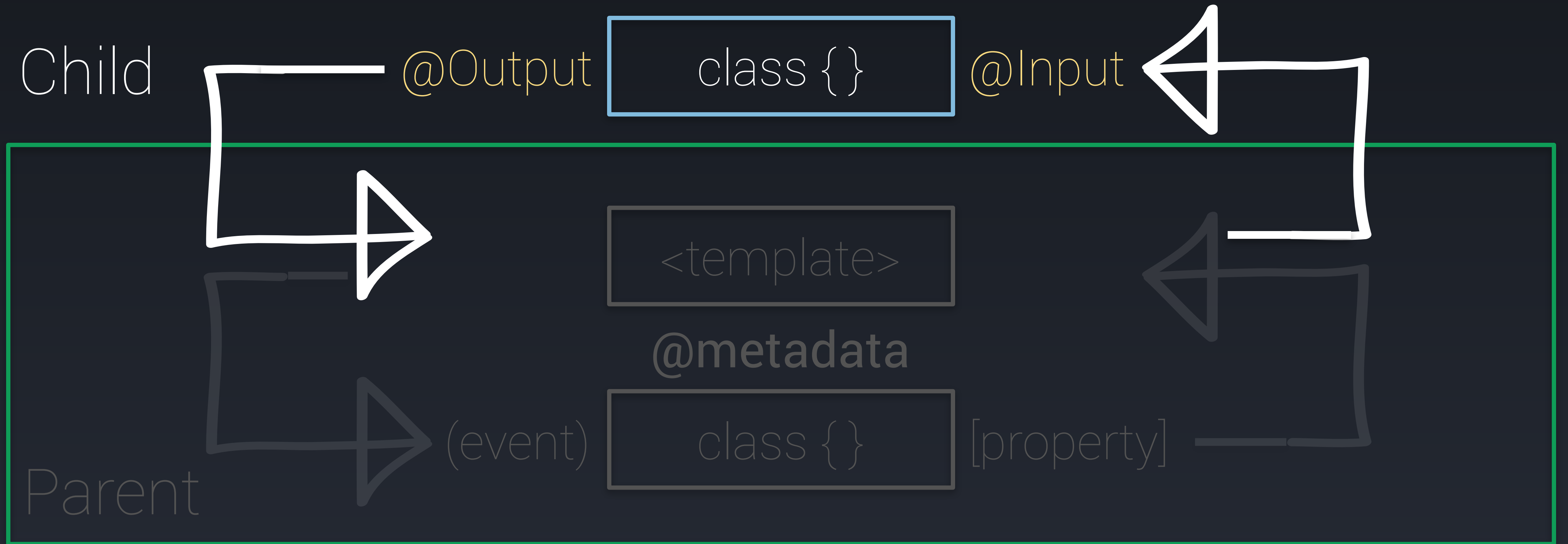
# Parent and Child



# Parent and Child



# Parent and Child





# Component Contracts

- Represents an agreement between the software developer and software user – or the supplier and the consumer
- **Inputs** and **Outputs** define the interface of a component
- These then act as a contract to any component that wants to consume it
- Also act as a visual aid so that we can infer what a component does just by looking at its inputs and outputs

```
<app-items-list [items]="items"  
                (selected)="selectItem($event)"  
                (deleted)="deleteItem($event)">  
</app-items-list>
```

# Component Contract

# @Input

- Allows data to flow from a parent component to a child component
- Defined inside a component via the **@Input** decorator: **@Input()**  
**someValue: string;**
- Bind in parent template: **<component [someValue]="value"></component>**
- We can alias inputs: **@Input('alias') someValue: string;**

```
import { Component, Input } from '@angular/core';

@Component({
  selector: 'my-component',
  template: `
    <div>Greeting from parent:</div>
    <div>{{greeting}}</div>
  `
})
export class MyComponent {
  @Input() greeting: String = 'Default Greeting';
}
```

@Input

```
@Component({
  selector: 'app',
  template: `
    <my-component [greeting]="greeting"></my-component>
    <my-component></my-component>
  `
})
export class App {
  greeting: String = 'Hello child!';
}
```

# Parent Component

# @Output

- Exposes an **EventEmitter** property that emits events to the parent component
- Defined inside a component via the @Output decorator: **@Output()**  
**showValue = new EventEmitter();**
- Bind in parent template: **<cmp (someValue)="handleValue()"></cmp>**

```
import { Component, Output, EventEmitter } from '@angular/core';

@Component({
  selector: 'my-component',
  template: `<button (click)="greet()">Greet Me</button>`
})
export class MyComponent {
  @Output() greeter = new EventEmitter();

  greet() {
    this.greeter.emit('Child greeting emitted!');
  }
}
```

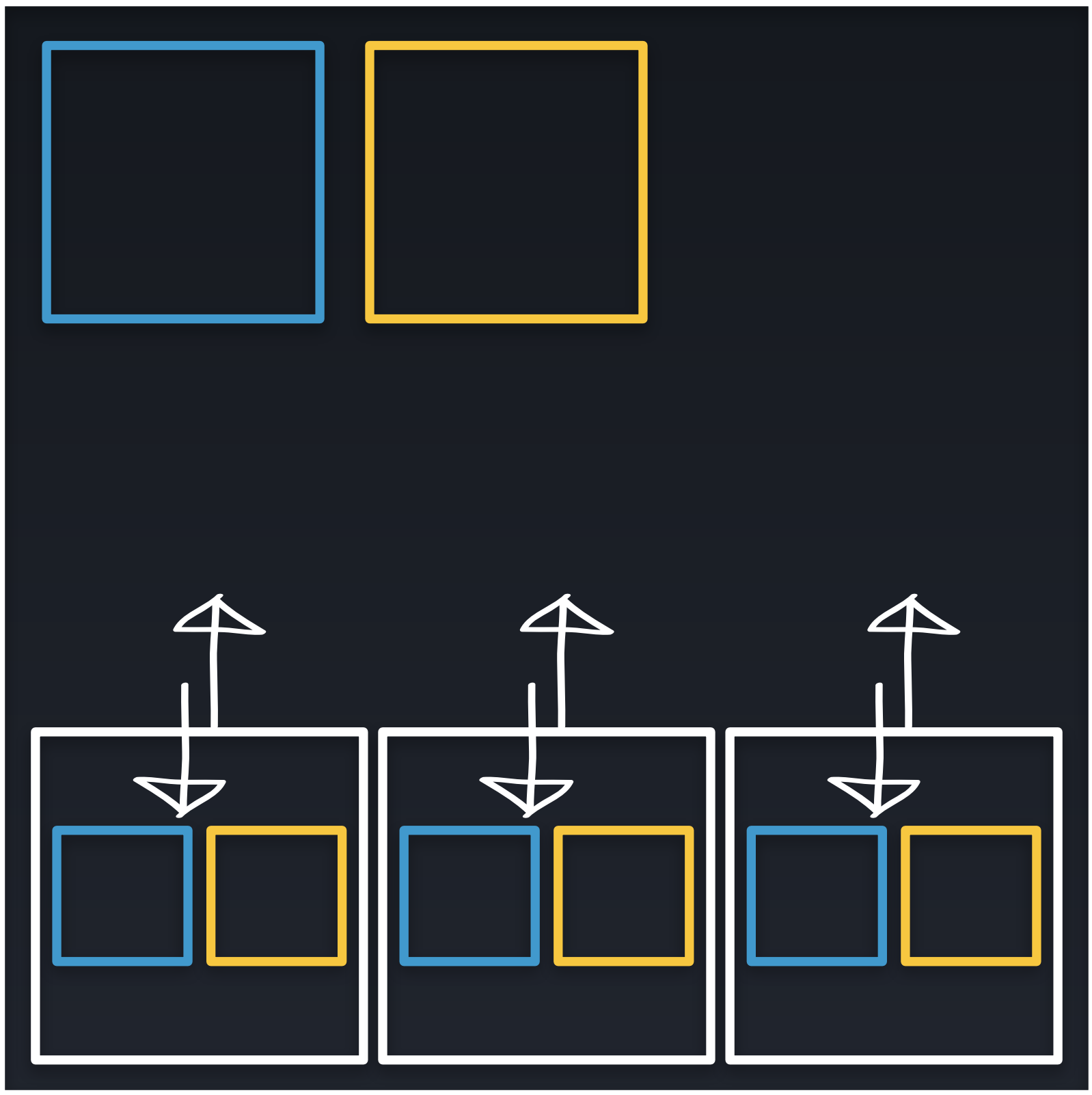
@Output

```
@Component({
  selector: 'app',
  template: `
    <div>
      <h1>{{greeting}}</h1>
      <my-component (greeter)="greet($event)"></my-component>
    </div>
  `
})
export class App {
  private greeting;

  greet(event) {
    this.greeting = event;
  }
}
```

# Parent Component





# Container and Presentational Components

- Container components are connected to services
- Container components know how to load their own data, and how to persist changes
- Presentational components are fully defined by their bindings
- All the data goes in as inputs, and every change comes out as an output
- Create as few container components/many presentational components as possible

```
export class ItemsListComponent {  
  @Input() items: Item[];  
  @Output() selected = new EventEmitter();  
  @Output() deleted = new EventEmitter();  
}
```

# Presentational Component

```
export class ItemsComponent implements OnInit {
  items: Array<Item>;
  selectedItem: Item;

  constructor(private itemsService: ItemsService) {}

  ngOnInit() { }

  resetItem() { }

  selectItem(item: Item) { }

  saveItem(item: Item) { }

  replaceItem(item: Item) { }

  pushItem(item: Item) { }

  deleteItem(item: Item) { }
}
```

# Container Component

# Demonstration

# Challenges

- Create a presentational **widgets-list** and **widget-details** component using **@Input** and **@Output**
- Pass the **widgets** collection to the **widgets-list** component
- Capture a **selected** output event from the **widgets-list** component
- Display the selected **widget** in the **widget-details** component
- Create a **delete** output event in the **widgets-list** component
- Create a **save** output event in the **widget-details** component
- Create a **cancel** output event in the **widget-details** component

# Template Driven Forms



# Template Driven Forms

- FormsModule
- Form Controls
- Validation Styles

```
import { BrowserModule } from '@angular/platform-browser';  
import { NgModule } from '@angular/core';  
import { FormsModule } from '@angular/forms';
```

# FormsModule

# ngModel

- Enables two-way data binding within a form
- Creates a **FormControl** instance from a domain model and binds it to a form element
- We can create a local variable to reference the **ngModel** instance of the element

```
<input [(ngModel)]="selectedItem.name"  
      name="name" #nameRef="ngModel"  
      placeholder="Enter a name"  
      type="text">
```

ngModel

# Form Controls

- **ngControl** binds a DOM element to a **FormControl**
- **FormControl** is responsible for tracking value and validation status of a single form element
- You can group **FormControls** together with **FormGroup**
- **ngForm** binds an HTML form to a top-level **FormGroup**
- We can create a local variable to reference the **ngForm** instance of a form
- **ngModelGroup** creates and binds a **FormGroup** instance to a DOM element

```
<form novalidate #formRef="ngForm">
  <div>
    <label>Item Name</label>
    <input [(ngModel)]="selectedItem.name"
      name="name" required
      placeholder="Enter a name" type="text">
  </div>
  <div>
    <label>Item Description</label>
    <input [(ngModel)]="selectedItem.description"
      name="description"
      placeholder="Enter a description" type="text">
  </div>
</form>
```

ngForm

```
<pre>{{formRef.value | json}}</pre>
<pre>{{formRef.valid | json}}</pre>
```

```
<!--
{
  "name": "First Item",
  "description": "Item Description"
}
true
-->
```



```
<form novalidate #formRef="ngForm">
  <fieldset ngModelGroup="user">
    <label>First Name</label>
    <input [(ngModel)]="user.firstName"
      name="firstName" required
      placeholder="Enter your first name" type="text">
    <label>Last Name</label>
    <input [(ngModel)]="user.lastName"
      name="lastName" required
      placeholder="Enter your last name" type="text">
  </fieldset>
</form>
```

ngModelGroup

```
<div ngModelGroup="user">
  <label>First Name</label>
  <input [(ngModel)]="firstName"
    name="firstName" required
    placeholder="Enter your first name" type="text">
  <label>Last Name</label>
  <input [(ngModel)]="lastName"
    name="lastName" required
    placeholder="Enter your last name" type="text">
</div>
<pre>{{formRef.value | json}}</pre>
```

```
<!--
{
  "user": {
    "firstName": "Test",
    "lastName": "Test"
  }
}
-->
```

ngModelGroup

# Validation Styles

- Angular will automatically attach styles to a form element depending on its state
- For instance, if it is in a valid state then **ng-valid** is attached
- If the element is in an invalid state, then **ng-invalid** is attached
- There are additional styles such as **ng-pristine** and **ng-untouched**

```
input.ng-invalid {  
    border-bottom: 1px solid red;  
}  
  
input.ng-valid {  
    border-bottom: 1px solid green;  
}
```

# Validation Styles

# Demonstration

# Challenges

- Create a form to display the currently selected **widget**
- Use a **lifecycle hook** to isolate the **widget** mutation
- Create a button to **save** the edited **widget** to the parent component
- Create a button to **cancel** editing the **widget** to the parent component
- Using **ngForm**, add in some validation for editing the **widget** component

# Server Communication

# Server Communication

- The HTTP Module
- Methods
- `Observable.toPromise`
- `Observable.subscribe`
- Headers
- Error Handling



# The HTTP Module

- Simplifies usage of the XHR and JSONP APIs
- API conveniently matches RESTful verbs
- Returns an observable

```
import { BrowserModule } from '@angular/platform-browser';  
import { NgModule } from '@angular/core';  
import { FormsModule } from '@angular/forms';  
import { HttpClientModule } from '@angular/http';
```

# HttpClientModule

# The HTTP Module Methods

- **request**: performs any type of http **request**
- **get**: performs a request with **GET** http method
- **post**: performs a request with **POST** http method
- **put**: performs a request with **PUT** http method
- **delete**: performs a request with **DELETE** http method
- **patch**: performs a request with **PATCH** http method
- **head**: performs a request with **HEAD** http method

```
loadItems() {
  return this.http.get(BASE_URL)
    .map(res => res.json())
    .toPromise();
}

createItem(item: Item) {
  return this.http.post(`${BASE_URL}`, JSON.stringify(item), HEADER)
    .map(res => res.json())
    .toPromise();
}

updateItem(item: Item) {
  return this.http.put(`${BASE_URL}${item.id}`, JSON.stringify(item), HEADER)
    .map(res => res.json())
    .toPromise();
}

deleteItem(item: Item) {
  return this.http.delete(`${BASE_URL}${item.id}`)
    .map(res => res.json())
    .toPromise();
}
```

# HTTP Methods

# Observable.toPromise

- Diving into observables can be intimidating
- We can chain any HTTP method (or any observable for that matter) with **toPromise**
- Then we can use **.then** and **.catch** to resolve the promise as always

```
import 'rxjs/add/operator/map';
import 'rxjs/add/operator/toPromise';

loadItems() {
  return this.http.get(BASE_URL)
    .map(res => res.json())
    .toPromise();
}
```

http.get

```
import 'rxjs/add/operator/map';
import 'rxjs/add/operator/toPromise';

loadItems() {
  return this.http.get(BASE_URL)
    .map(res => res.json())
    .toPromise();
}
```

# Observable.toPromise

```
import 'rxjs/add/operator/map';
import 'rxjs/add/operator/toPromise';

loadItems() {
  return this.http.get(BASE_URL)
    .map(res => res.json())
    .toPromise();
}
```

# Observable.map



```
constructor(private itemsService: ItemsService) {}

ngOnInit() {
  this.itemsService.loadItems()
    .then(items => this.items = items);
}
```

## Resolving the promise

# Observable.subscribe

- We finalize an observable stream by subscribing to it
- The **subscribe** method accepts three event handlers
  - **onNext** is called when new data arrives
  - **onError** is called when an error is thrown
  - **onComplete** is called when the stream is completed

```
loadItems() {  
  return this.http.get(BASE_URL)  
    .map(res => res.json());  
}
```

http.get

```
loadItems() {  
    return this.http.get(BASE_URL)  
        .map(res => res.json());  
}
```

Observable.map

```
constructor(private itemsService: ItemsService) {}

ngOnInit() {
  this.itemsService.loadItems()
    .subscribe(items => this.items = items);
}
```

Observable.subscribe

# Headers

- Http module methods have an optional second parameter which is a **RequestOptions** object
- The **RequestOptions** object has a **headers** property which is a **Headers** object
- We can use the **Headers** object to set additional parameters like **Content-Type**

```
import { Http, Headers } from '@angular/http';
import { Injectable } from '@angular/core';
import { Item } from './item.model';
import 'rxjs/add/operator/map';

const BASE_URL = 'http://localhost:3000/items/';
const HEADER = { headers: new Headers({ 'Content-Type': 'application/json' }) };

@Injectable()
export class ItemsService {
  constructor(private http: Http) {}

  createItem(item: Item) {
    return this.http.post(`${BASE_URL}`, JSON.stringify(item), HEADER)
      .map(res => res.json());
  }
}
```

# Headers

```
import { Http, Headers } from '@angular/http';
import { Injectable } from '@angular/core';
import { Item } from './item.model';
import 'rxjs/add/operator/map';

const BASE_URL = 'http://localhost:3000/items/';
const HEADER = { headers: new Headers({ 'Content-Type': 'application/json' }) };

@Injectable()
export class ItemsService {
  constructor(private http: Http) {}

  createItem(item: Item) {
    return this.http.post(`${BASE_URL}`, JSON.stringify(item), HEADER)
      .map(res => res.json());
  }
}
```

# Headers



```
import { Http, Headers, RequestOptions } from '@angular/http';
import { Injectable } from '@angular/core';
import { Item } from './item.model';
import 'rxjs/add/operator/map';

const BASE_URL = 'http://localhost:3000/items/';
const headers = new Headers({ 'Content-Type': 'application/json' });
const options = new RequestOptions({ headers: headers });

@Injectable()
export class ItemsService {
  constructor(private http: Http) {}

  createItem(item: Item) {
    return this.http.post(`${BASE_URL}`, JSON.stringify(item), options)
      .map(res => res.json());
  }
}
```

# RequestOptions

# Error Handling

- We should **always** handle errors
- Use **Observable.catch** to process the error at the service level
- Use **Observable.throw** to force an error further down the stream
- Use the **error** handler in the **subscribe** method to respond to the error at the component level

```
loadItem(id) {  
  return this.http.get(`${BASE_URL}${id}`)  
    .map(res => res.json())  
    .catch(error =>  
      Observable.throw(error.json().error || 'Server error'));  
}
```

Observable.catch

```
ngOnInit() {  
  this.itemsService.loadItems()  
    .map(items => this.items = items)  
    .subscribe(  
      this.diffFeaturedItems.bind(this),  
      this.handleError.bind(this)  
    );  
}
```

## Handling the Error

# Demonstration

# Challenges

- Replace the local **widgets** collection with a call to the **widgets** endpoint
- Update the **widgets** component to handle the async call
- Flesh out the rest of the **CRUD** functionality using **ItemsService** as reference
- **BONUS** Try to use **Observable.subscribe**

Observable

**Fundamentals**

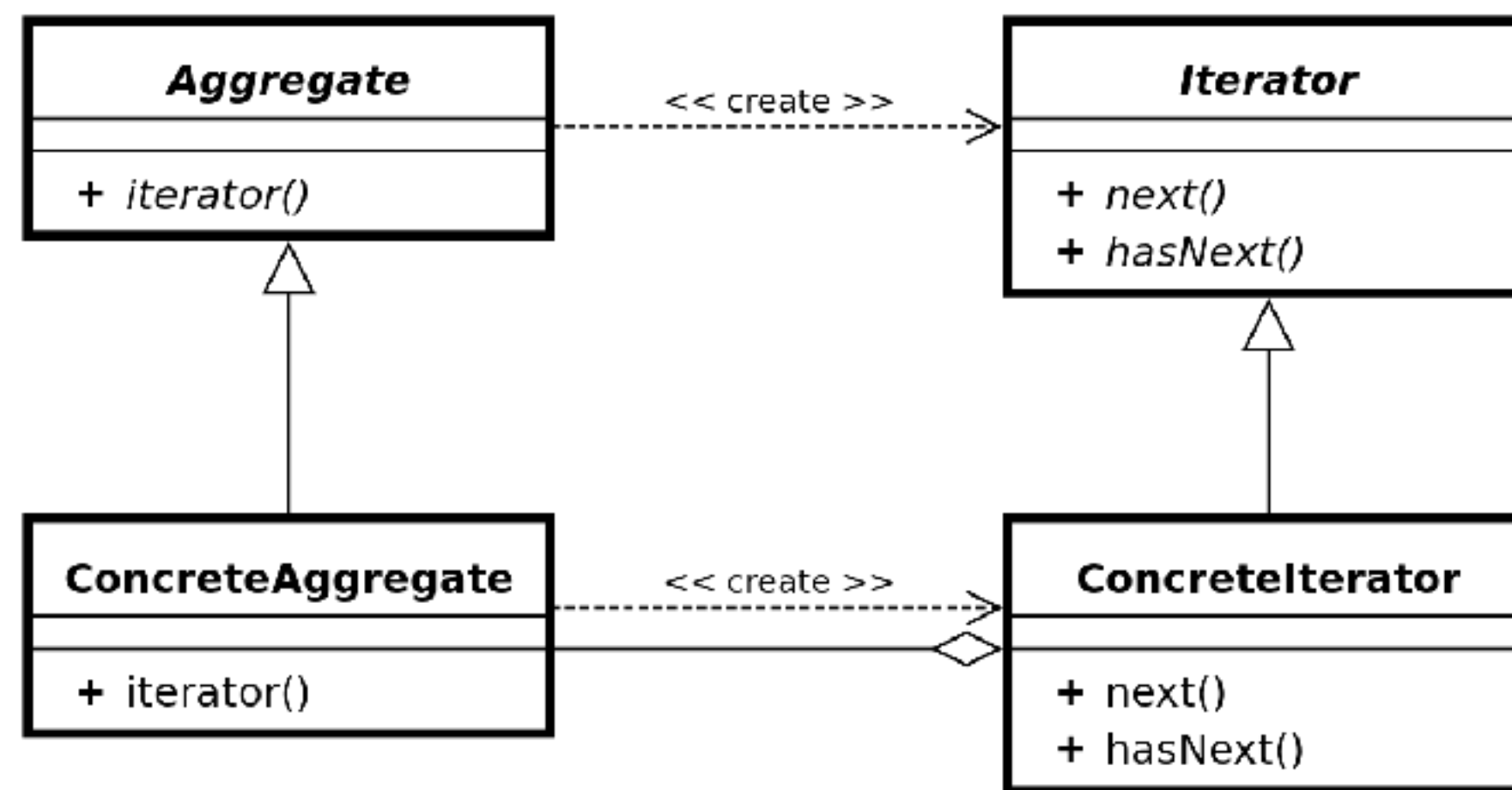
# Observable Fundamentals

- Basic Observable Sequence
- Observable.map
- Observable.filter



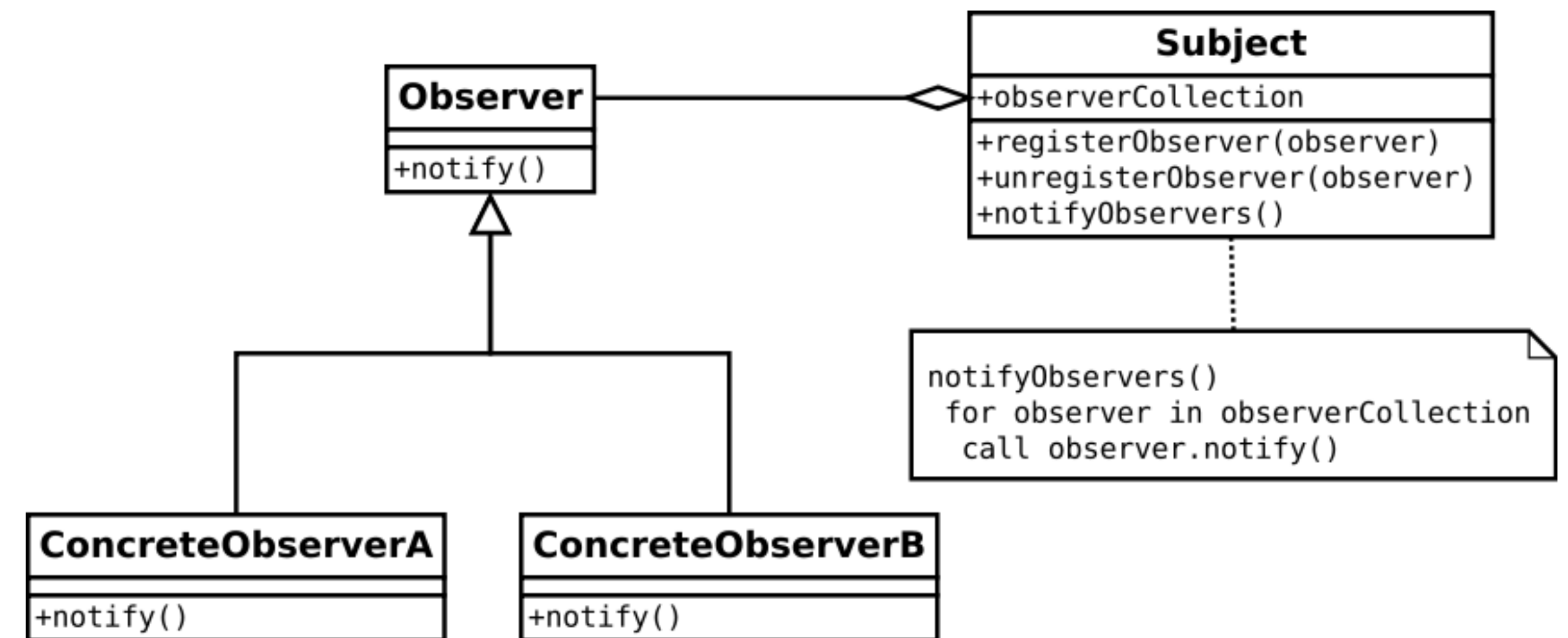


# Iterator Pattern



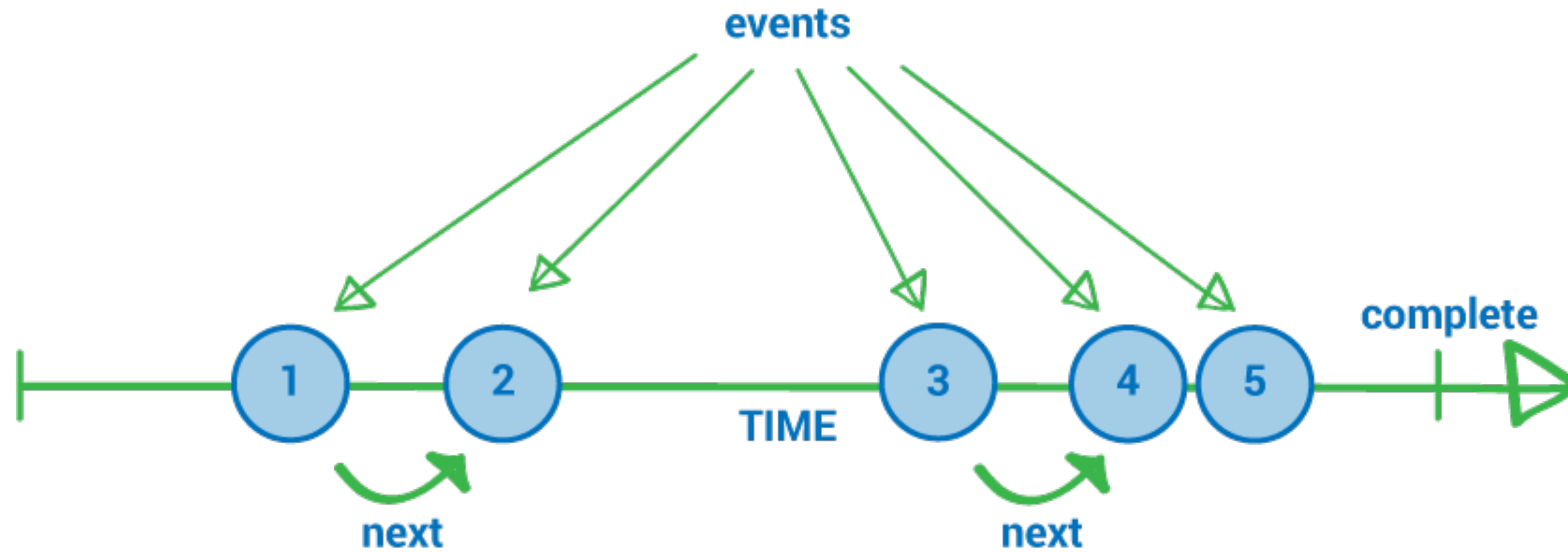
## State

# Observer Pattern



## Communication

Communicate  
**state** over **time**



# Observable stream

	SINGLE	MULTIPLE
SYNCHRONOUS	Function	Enumerable
ASYNCHRONOUS	Promise	Observable

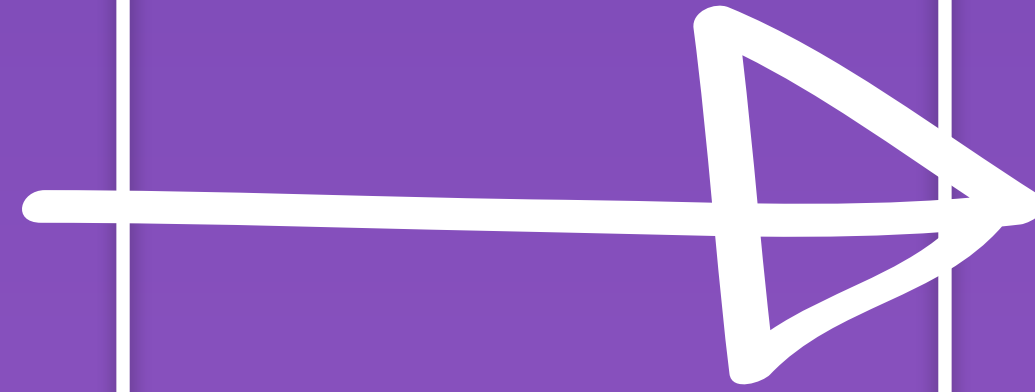
# Values over time

	SINGLE	MULTIPLE
PULL	Function	Enumerable
PUSH	Promise	Observable

# Value consumption



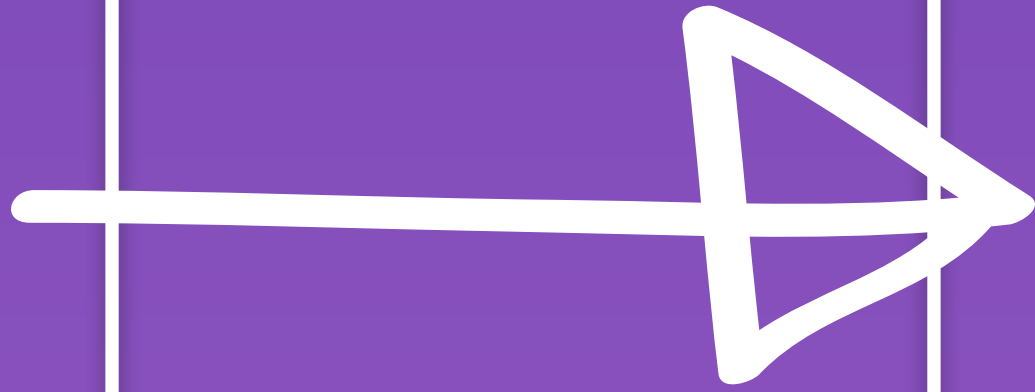
**input**



**output**



**output**



**input**



# The Basic Sequence

initial output

magic

final input



event

operators

subscribe



```
@ViewChild('btn') btn;
message: string;

ngOnInit() {
    Observable.fromEvent(this.nativeElement(this.btn), 'click')
        .subscribe(result => this.message = 'Beast Mode Activated!');
}

getNativeElement(element) {
    return element._elementRef.nativeElement;
}
```

```
@ViewChild('btn') btn;  
message: string;  
  
ngOnInit() {  
    Observable.fromEvent(this.nativeElement(this.btn), 'click')  
        .subscribe(result => this.message = 'Beast Mode Activated!');  
}  
  
getNativeElement(element) {  
    return element._elementRef.nativeElement;  
}
```

**Initial output**

```
@ViewChild('btn') btn;  
message: string;
```

```
ngOnInit() {  
    Observable.fromEvent(this.nativeElement(this.btn), 'click')  
        .subscribe(event => this.message = 'Beast Mode Activated!');  
}
```

```
getNativeElement(element) {  
    return element._elementRef.nativeElement;  
}
```

## Final input

```
@ViewChild('btn') btn;
message: string;

ngOnInit() {
  Observable.fromEvent(this.nativeElement(this.btn), 'click')
    .map(event => 'Beast Mode Activated!')
    .subscribe(result => this.message = result);
}

getNativeElement(element) {
  return element._elementRef.nativeElement;
}
```

Everything in between

```
@ViewChild('btn') btn;
message: string;

ngOnInit() {
  Observable.fromEvent(this.nativeElement(this.btn), 'click')
    .filter(event => event.shiftKey)
    .map(event => 'Beast Mode Activated!')
    .subscribe(result => this.message = result);
}

getNativeElement(element) {
  return element._elementRef.nativeElement;
}
```

Everything in between



# Demonstration

# Challenges

- Convert the http calls in the **widgets** service to use **Observable.subscribe**
- Use **Observable.map** to map the response to something the **widgets** component can understand
- Use **Observable.filter** to filter out **widgets** that do not match some criteria
- Use **Observable.map** to perform some additional data transformation to the widgets collection





**@simpulton**



**Thanks!**