

Learn to TEST Awesome Angular Apps



Strong grasp on the **basic patterns**
necessary for **testing** an Angular
application

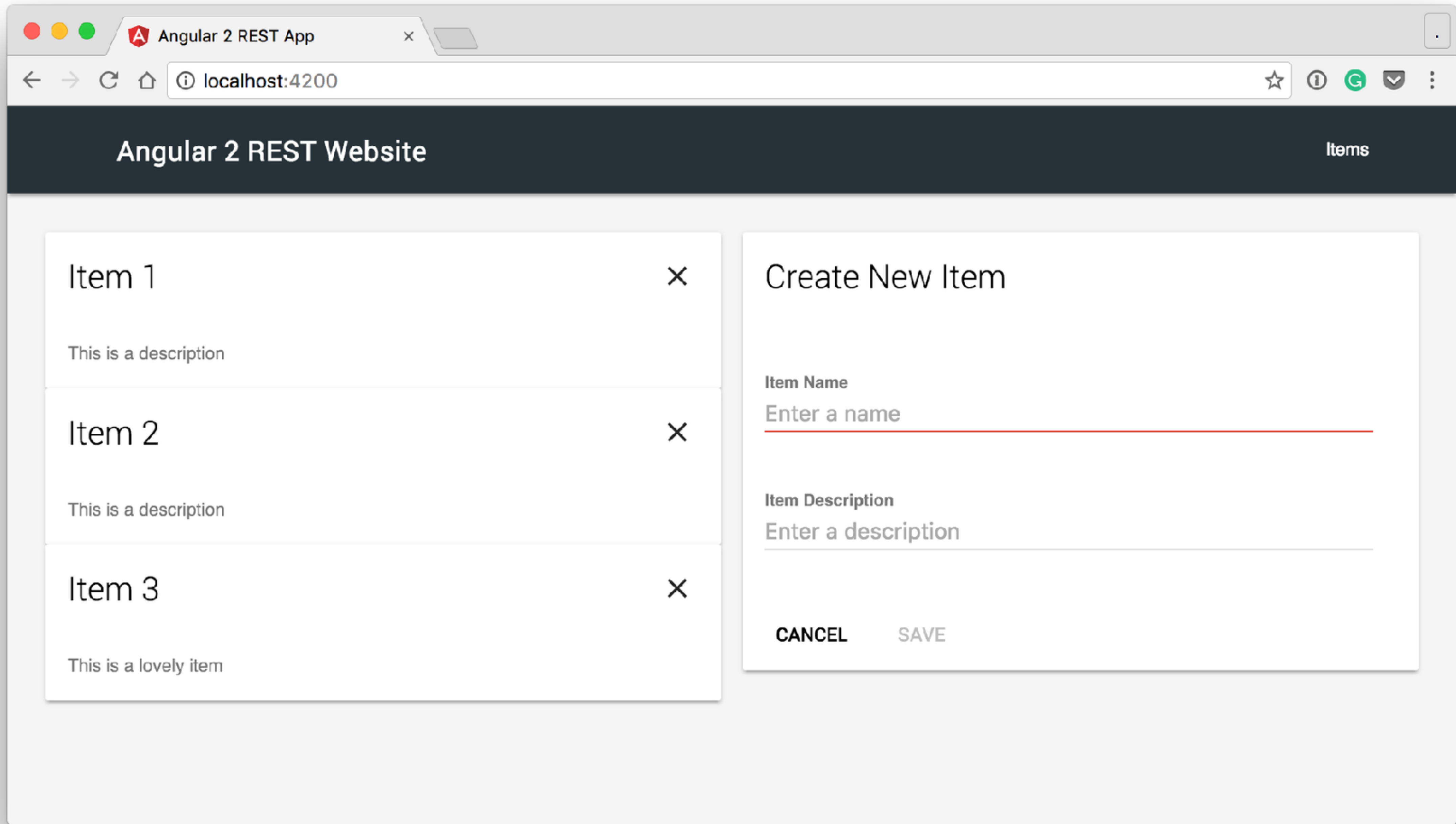
Agenda

- **The Demo Application**
- **The Testing Big Picture**
- **Your First Test**
- **Basic Component Test**
- **Component Testing Patterns**
- **Isolated Testing Patterns**

Getting Started



<https://github.com/onehungrymind/angular-testing-examples>



The Demo Application

- A simple RESTful master-detail application built using Angular and the Angular CLI
- Testing examples are in the **examples** folder
- We will be working through the examples and applying the patterns to a real feature

Challenges

- Make sure you can run the application
- Make sure you can run the tests

The **Testing** Big Picture

TESTING IS HARD!

WRITING
SOFTWARE
IS HARD!

The biggest problem in the development and maintenance of large-scale software systems is **complexity** — large systems are hard to understand.

Out of the Tarpit - Ben Mosely Peter Marks

We believe that the major contributor to this complexity in many systems is the **handling of state** and the burden that this adds when trying to analyse and reason about the system. Other closely related contributors are **code volume**, and explicit concern with the **flow of control** through the system.

Out of the Tarpit - Ben Mosely Peter Marks

Complexity and **purgatory**

```
class ItemsComponent {
  total: number = 0;
  currentCategory: string = 'cool';
  inbound(item) {
    const newTotal: number;
    switch(this.currentCategory) {
      case 'fun':
        // calculate total based on fun factor
        break;
      case 'cool':
        // calculate total based on cool factor
        break;
      case 'dangerous':
        // calculate total based on dangerous factor
        break;
      default:
        // do nothing at all
    }
    return newTotal;
  }
}
```

```
class ItemsComponent {
  total: number = 0;
  currentCategory: string = 'cool';
  inbound(item) {
    const newTotal: number;
    switch(this.currentCategory) {
      case 'fun':
        // calculate total based on fun factor
        break;
      case 'cool':
        // calculate total based on cool factor
        break;
      case 'dangerous':
        // calculate total based on dangerous factor
        break;
      default:
        // do nothing at all
    }
    return newTotal;
  }
}
```



```
const itemsComponents = new ItemsComponent();  
const myItem = {name: 'My Item'};  
itemsComponents.inbound(myItem); // Some result
```

```
itemsComponents.currentCategory = 'fun'; // Changing state  
itemsComponents.inbound(myItem); // Same parameter but different result
```

```
itemsComponents.currentCategory = 'cool'; // Changing state  
itemsComponents.inbound(myItem); // Same parameter but different result
```

```
itemsComponents.currentCategory = 'dangerous'; // Changing state  
itemsComponents.inbound(myItem); // Same parameter but different result
```

```
class ItemsComponent {
  total: number = 0;
  currentCategory: string = 'cool';
  currentAgeGroup: string = 'child';
  inbound(item) {
    const newTotal: number;
    switch(this.currentCategory) {
      //...
      case 'dangerous':
        if(this.currentAgeGroup !== 'child') {
          // calculate total based on dangerous factor
          this.currentCategory = 'dangerous';
        } else {
          // calculate total based on alternate dangerous factor
        }
        break;
      default:
        // do nothing at all
    }
    return newTotal;
  }
}
```

State management

```
class Inventory {
    ledger = { total: 1200 };
}
class ItemsComponent {
    ledger: any;
    constructor(private inventory: Inventory) {
        this.ledger = inventory.ledger;
    }
    add(x) { this.ledger.total += x; }
}
class WidgetsComponent {
    ledger: any;
    constructor(private inventory: Inventory) {
        this.ledger = inventory.ledger;
    }
    add(x) { this.ledger.total += x; }
}
```

```
class Inventory {  
    ledger = { total: 1200 };  
}  
  
class ItemsComponent {  
    ledger: any;  
    constructor(private inventory: Inventory) {  
        this.ledger = inventory.ledger;  
    }  
    add(x) { this.ledger.total += x; }  
}  
  
class WidgetsComponent {  
    ledger: any;  
    constructor(private inventory: Inventory) {  
        this.ledger = inventory.ledger;  
    }  
    add(x) { this.ledger.total += x; }  
}
```

Controlling flow

```
function doWork() {  
    return $http.post('url')  
        .then(function(response){  
            if(response.data.success)  
                return response.data;  
            else  
                return $q.reject('some error occurred');  
        })  
}  
doWork().then(console.log, console.error);
```

```
var retriesCount = 0;
function doWork() {
    return $http.post('url')
        .then(function(response){
            if(response.data.success)
                return response.data;
            else
                return $q.reject('some error occurred');
        })
        .then(null, function(reason){
            if(retriesCount++ < 3)
                return doWork();
            else
                return $q.reject(reason);
        });
}
doWork().then(console.log, console.error);
```


Code **volume**

TESTING IS HARD!

Testing can be
summarized with some
basic patterns

Small methods are
easier to test

Pure methods are
easier to test

Don't use **real** services

Don't use **real** services,
use a **test double**

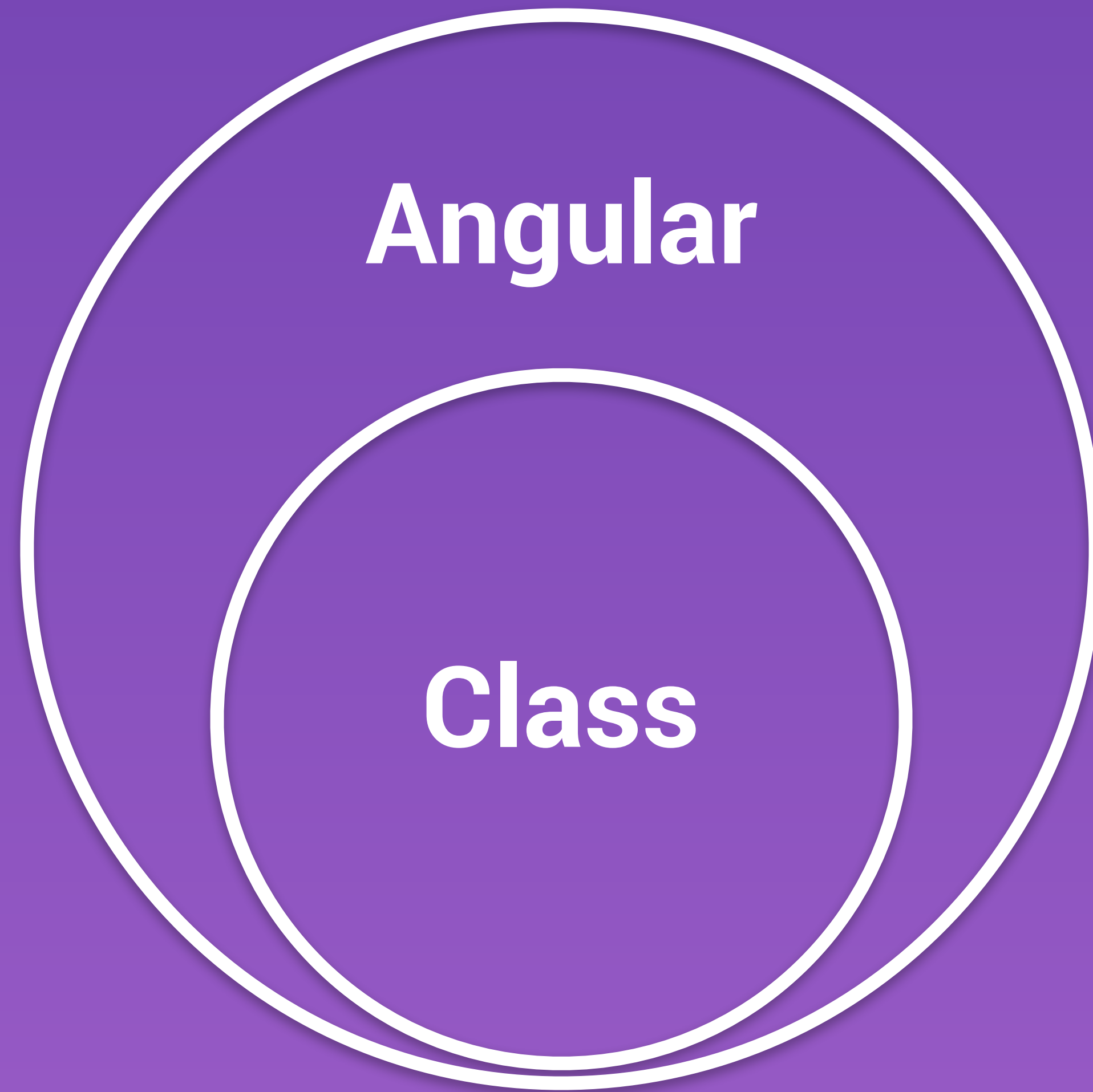
Don't use **real** services,
use a **stub**

Don't use **real** services,
use a **spy**

Faking and spying are
both **great** options

Faking and spying are
both **great** options,
start with what is **easiest**

Faking and spying are
both **great** options,
you can use **both**



Basic Structure



Utilities

vs

Isolated

Two Approaches

The Testing Big Picture

Karma

Jasmine

Testing Utilities

Code

Your **First** Test

Karma

- Karma is the test runner that is used to execute Angular unit tests
- You can manually install and configure Karma
- Karma is **installed** and **configured** by default when you create a project with the Angular CLI
- Karma is configured via the **karma.conf.js** file
- Tests (specs) are identified with a **.spec.ts** naming convention

→ angular-testing-examples git:(master) npm test

> ng2-simple-app@0.0.1 test /Users/lukas/Projects/angular-testing-examples

> ng test

31 01 2017 08:01:22.968:WARN [karma]: No captured browser, open http://localhost:9876/

31 01 2017 08:01:22.979:INFO [karma]: Karma v1.4.0 server started at http://0.0.0.0:9876/

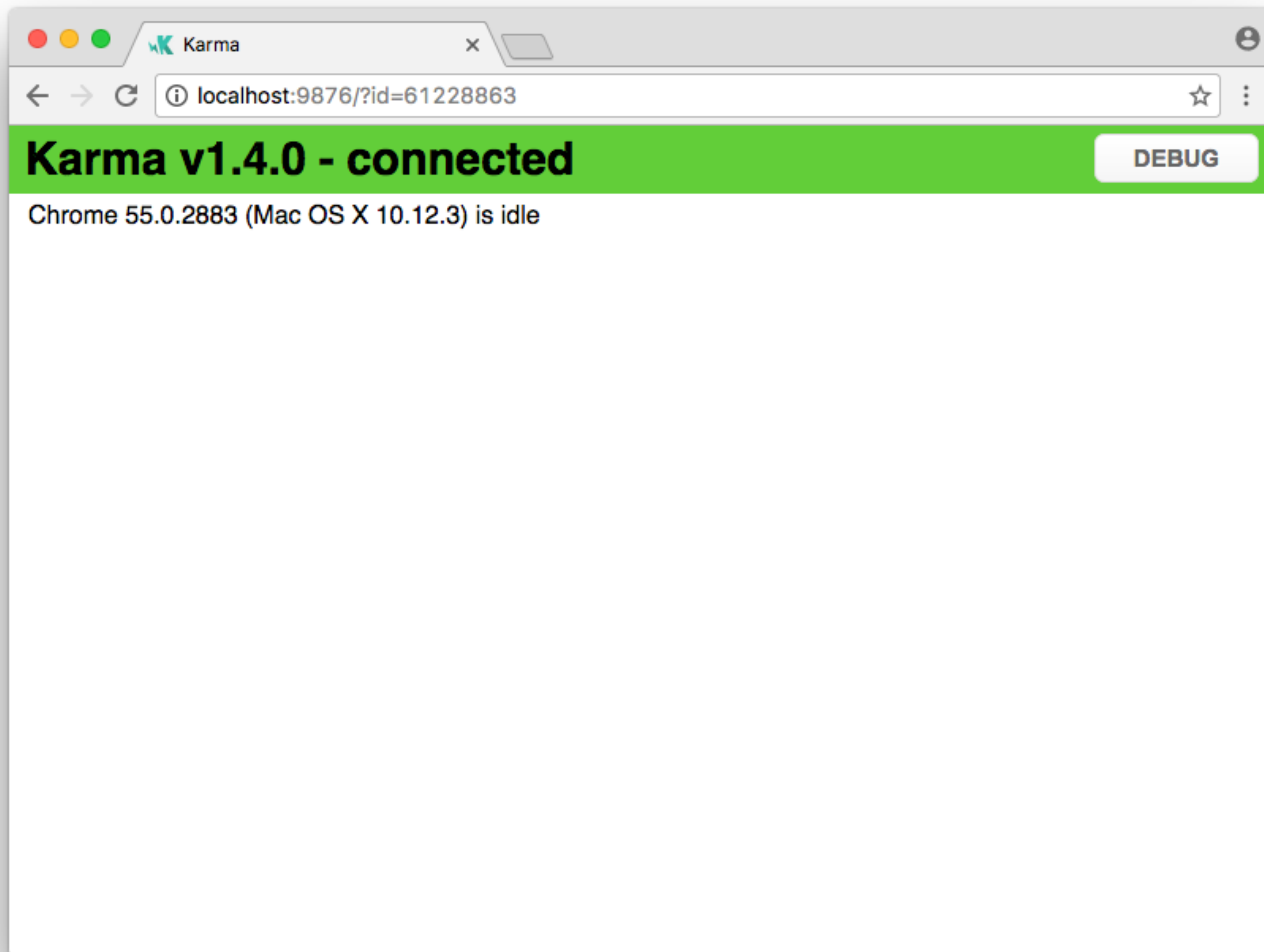
31 01 2017 08:01:22.979:INFO [launcher]: Launching browser Chrome with unlimited concurrency

31 01 2017 08:01:23.009:INFO [launcher]: Starting browser Chrome

31 01 2017 08:01:23.823:INFO [Chrome 55.0.2883 (Mac OS X 10.12.3)]: Connected on socket JVLu4djT_nHtiQE-AAAA with id 31675908

Chrome 55.0.2883 (Mac OS X 10.12.3): Executed 25 of 25 SUCCESS (0.64 secs / 0.627 secs)





Debugging with Karma

- Use the developer console in the Karma browser window to debug your unit tests
- If something is throwing an error, you will generally see it in the console
- If you need to step through something, you can do so from a breakpoint in the developer tools
- Logging to the console is also a handy tool for observing data and events

```
describe('First spec', () => {  
  it('should pass', () => {  
    expect(false).toBeTruthy();  
  });  
});
```

Simple Test Fail

```
describe('First spec', () => {  
  it('should pass', () => {  
    expect(true).toBeTruthy();  
  });  
});
```

Simple Test Pass

Challenges

- Check out the **start** branch
- Locate the **first.spec.ts** file
- Create a test to first **fail** and then **pass**
- Execute your test

Basic Component Test


```
import { Component, OnInit } from '@angular/core';

@Component({
  selector: 'app-simple',
  template: '<h1>Hello {{subject}}!</h1>'
})
export class SimpleComponent implements OnInit {
  subject: string = 'world';
  constructor() { }
  ngOnInit() { }
}
```

The Component

1. Configure Module

TestBed

- The most important piece of the Angular testing utilities
- Creates an Angular testing module which is an **@NgModule** class
- You can configure the module by calling **TestBed.configureTestingModule**
- Configure the testing module in the **BeforeEach** so that it gets reset before each spec

```
import { TestBed } from '@angular/core/testing';
import { SimpleComponent } from '../simple.component';

describe('SimpleComponent', () => {
  let component: SimpleComponent;
  let fixture: any;

  beforeEach(() => {
    fixture = TestBed.configureTestingModule({
      declarations: [ SimpleComponent ]
    });
  });
});
```

Configure Module

1. Configure Module
2. Create Fixture

TestBed.createComponent

- Creates an instance of the component under test
- Returns a component test fixture
- Calling **createComponent** closes the **TestBed** from further configuration

```
import { ComponentFixture, TestBed } from '@angular/core/testing';
import { SimpleComponent } from './simple.component';

describe('SimpleComponent', () => {
  let component: SimpleComponent;
  let fixture: ComponentFixture<SimpleComponent>;

  beforeEach(() => {
    fixture = TestBed.configureTestingModule({
      declarations: [ SimpleComponent ]
    })
    .createComponent(SimpleComponent);
  });
});
```

The Fixture

1. Configure Module
2. Create Fixture
3. Get Component Instance

ComponentFixture

- Handle to the test environment surrounding the component
- Provides access to the component itself via **fixture.componentInstance**
- Provides access to the **DebugElement** which is a handle to the component's DOM element
- **DebugElement.query** allows us to query the DOM of the element
- **By.css** allows us to construct our query using CSS selectors

```
import { ComponentFixture, TestBed } from '@angular/core/testing';
import { SimpleComponent } from './simple.component';

describe('SimpleComponent', () => {
  let component: SimpleComponent;
  let fixture: ComponentFixture<SimpleComponent>;

  beforeEach(() => {
    fixture = TestBed.configureTestingModule({
      declarations: [ SimpleComponent ]
    })
      .createComponent(SimpleComponent);

    component = fixture.componentInstance;
  });
});
```

The Component Instance

```
import { ComponentFixture, TestBed } from '@angular/core/testing';
import { SimpleComponent } from './simple.component';

describe('SimpleComponent', () => {
  let component: SimpleComponent;
  let fixture: ComponentFixture<SimpleComponent>;

  beforeEach(() => {
    fixture = TestBed.configureTestingModule({
      declarations: [ SimpleComponent ]
    })
    .createComponent(SimpleComponent);

    component = fixture.componentInstance;
  });

  it('sets the `subject` class member', () => {
    expect(component.subject).toBe('world');
  });
});
```

The Component Instance

```
import { ComponentFixture, TestBed } from '@angular/core/testing';
import { By } from '@angular/platform-browser';
import { DebugElement } from '@angular/core';
import { SimpleComponent } from './simple.component';
```

```
describe('SimpleComponent', () => {
  let component: SimpleComponent;
  let fixture: ComponentFixture<SimpleComponent>;
  let de: DebugElement;

  beforeEach(() => {
    fixture = TestBed.configureTestingModule({
      declarations: [ SimpleComponent ]
    })
    .createComponent(SimpleComponent);

    component = fixture.componentInstance;
    de = fixture.debugElement;
    fixture.detectChanges();
  });

  it('greets the subject', () => {
    const h1 = de.query(By.css('h1'));
    expect(h1.nativeElement.innerText).toBe('Hello world!');
  });
});
```

The Debug Element

ComponentFixture.detectChanges

- We tell Angular to perform change detection by calling **ComponentFixture.detectChanges**
- **TestBed.createComponent** does not automatically trigger a change detection
- This is intentional as it gives us greater control over how we inspect our components pre-binding and post-binding

```
it('greet the subject', () => {  
  const h1 = de.query(By.css('h1'));  
  expect(h1.nativeElement.innerText).toBe('Hello world!');  
});  
  
it('updates the subject', () => {  
  component.subject = 'developer';  
  fixture.detectChanges();  
  const h1 = de.query(By.css('h1'));  
  expect(h1.nativeElement.innerText).toBe('Hello developer!');  
});
```

detectChanges

Challenges

- Locate the **simple.component.spec.ts** file
- Configure the component's **module**
- Initialize the component's **fixture**
- Get a reference to the actual component
- Write a test against the component
- Create a reference to the component's **debugElement**
- Write a test against the **debugElement**
- Write a test that uses **detectChanges**

Component Testing

Patterns

Component with an External Template

- With an external template, Angular needs to read the file before it can create a component instance. This is problematic because **TestBed.createComponent** is **synchronous**.
- The first thing we do is break our initial **beforeEach** into an **asynchronous beforeEach** call and a **synchronous beforeEach** call
- We then use the **async** testing utility to load our external templates
- And then call **TestBed.compileComponents** to compile our components
- **Webpack** users can skip this slide

```
beforeEach(async(() => {  
    TestBed.configureTestingModule({  
        declarations: [ TemplateComponent ]  
    })  
    .compileComponents();  
}));
```

async

```
beforeEach(() => {  
  fixture = TestBed.createComponent(TemplateComponent);  
  component = fixture.componentInstance;  
  fixture.detectChanges();  
});
```

fixture

Challenges

- Locate the **template.component.spec.ts** file
- Set up the **asynchronous** and **synchronous beforeEach** blocks
- Test that the component exists

Component with a Service Dependency

- Components do not need to be injected with real services
- Use test doubles to stand in for the real service since we are testing the component and not the service
- We can override the provider with **useValue** or **useClass** and provide our custom test double
- Use **debugElement.injector** to get a reference to the service from the component's injector

```
@Component({
  selector: 'app-service',
  template: '<h1>Hello {{subject.name}}!</h1>'
})
export class ServiceComponent implements OnInit {
  subject: {name: string} = this.service.subject;
  constructor(private service: GreetingService) { }
  ngOnInit() { }
}
```

Component

```
export class GreetingService {  
  subject: {name: string} = { name: 'world' };  
}
```

Service

```
describe('ServiceComponent', () => {  
  let component: ServiceComponent;  
  let fixture: ComponentFixture<ServiceComponent>;  
  let de: DebugElement;  
  let greetingServiceStub;  
  let greetingService;  
});
```

Local Members


```
beforeEach(() => {
  greetingServiceStub = {
    subject: {name: 'world'},
  };

  fixture = TestBed.configureTestingModule({
    declarations: [ ServiceComponent ],
    providers: [{ provide: GreetingService, useValue: greetingServiceStub }]
  })
  .createComponent(ServiceComponent);

  component = fixture.componentInstance;
  de = fixture.debugElement;
  fixture.detectChanges();

  greetingService = de.injector.get(GreetingService);
});
```

Test Double

```
beforeEach(() => {
  greetingServiceStub = {
    subject: {name: 'world'},
  };

  fixture = TestBed.configureTestingModule({
    declarations: [ ServiceComponent ],
    providers: [{ provide: GreetingService, useValue: greetingServiceStub }]
  })
  .createComponent(ServiceComponent);

  component = fixture.componentInstance;
  de = fixture.debugElement;
  fixture.detectChanges();

  greetingService = de.injector.get(GreetingService);
});
```

Test Double

```
beforeEach(() => {
  greetingServiceStub = {
    subject: {name: 'world'},
  };

  fixture = TestBed.configureTestingModule({
    declarations: [ ServiceComponent ],
    providers: [{ provide: GreetingService, useValue: greetingServiceStub }]
  })
  .createComponent(ServiceComponent);

  component = fixture.componentInstance;
  de = fixture.debugElement;
  fixture.detectChanges();

  greetingService = de.injector.get(GreetingService);
});
```

Test Double

```
it('updates component subject when service subject is changed', () => {  
  greetingService.subject.name = 'cosmos';  
  fixture.detectChanges();  
  expect(component.subject.name).toBe('cosmos');  
  const h1 = de.query(By.css('h1')).nativeElement;  
  expect(h1.innerText).toBe('Hello cosmos!');  
});
```

Actual Test

Challenges

- Locate the **service.component.spec.ts** file
- Set up the basic structure of the spec file
- Create a stub for the **GreetingService**
- Override the provider to use the **greetingService** stub instead of the real service
- Write a test verifying that when you update a property on the **greetingService** stub that the component updates correctly

Component with an Async Service

- We should emulate remote server calls and not actually make them
- Emulating server calls is easy with **Jasmine spies**
- A **spy** intercepts a call to a method and performs some custom operation such as returning a hardcoded value
- An asynchronous test must wait at least one full turn of the JavaScript engine for a value to return
- We can use the **async** with **fixture.whenStable**, **fakeAsync** with **tick** or **jasmine.done** to accomplish this asynchronous behavior

```
export class AsyncServiceComponent implements OnInit {  
  greeting: string;  
  subject: string;  
  punctuation: string;  
  constructor(private service: GreetingService) { }  
  
  ngOnInit() {  
    this.service.getGreeting()  
      .then(res => this.greeting = res);  
    this.service.getSubject()  
      .then(res => this.subject = res);  
    this.service.getPunctuation()  
      .then(res => this.punctuation = res);  
  }  
}
```

Component

```
@Injectable()
export class GreetingService {
  subject: {name: string} = { name: 'world' };
  getGreeting() { return Promise.resolve('Hello'); }
  getSubject() { return Promise.resolve(this.subject.name); }
  getPunctuation() { return Promise.resolve('!'); }
}
```

Service


```
beforeEach(() => {  
  fixture = TestBed.configureTestingModule({  
    declarations: [ AsyncServiceComponent ],  
    providers: [ GreetingService ]  
  })  
  .createComponent(AsyncServiceComponent);  
  
  component = fixture.componentInstance;  
  de = fixture.debugElement.query(By.css('h1'));  
  greetingService = de.injector.get(GreetingService);  
});
```

Setup

```
it('should ensure `greeting`, `subject`, or `punctuation` are initially undefined', () => {  
  fixture.detectChanges();  
  expect(component.greeting).toBeUndefined();  
  expect(component.subject).toBeUndefined();  
  expect(component.punctuation).toBeUndefined();  
});
```

```
it('gets `greeting` after promise (async)', async(() => {  
  spyOn(greetingService, 'getGreeting')  
    .and.returnValue(Promise.resolve('Greetings'));  
  
  fixture.detectChanges();  
  
  fixture.whenStable().then(() => {  
    fixture.detectChanges();  
    expect(component.greeting).toBe('Greetings');  
  });  
}));
```

Spy with fixture.whenStable

```
it('gets `subject` after promise (fakeAsync)', fakeAsync(() => {  
  spyOn(greetingService, 'getSubject')  
    .and.returnValue(Promise.resolve('universe'));  
  
  fixture.detectChanges();  
  tick();  
  fixture.detectChanges();  
  expect(component.subject).toBe('universe');  
}));
```

Spy with tick

```
it('gets `punctuation` after promise (done) - use with caution', done => {  
  spyOn(greetingService, 'getPunctuation')  
    .and.returnValue(Promise.resolve(' :)' ));  
  
  fixture.detectChanges();  
  greetingService.getPunctuation().then(() => {  
    fixture.detectChanges();  
    expect(component.punctuation).toBe(' :)' );  
    done();  
  });  
});
```

Spy with done

Challenges

- Locate the **async-service.component.spec.ts** file
- Set up the basic structure of the spec file
- Create an **async** test that uses a **spy** to intercept a **GreetingService** method and then verifies that the component responds correctly.
- Create a **fakeAsync** test that uses a **spy** to intercept a **GreetingService** method and then verifies that the component responds correctly.

Component with Inputs and Outputs

- We can test a component with inputs and outputs as a standalone component or within a host component
- The goal is to ensure that binding works as expected
- This is fairly easy thanks to Angular testing utilities which allows us to verify a component's visual representation
- To test an input, we simple update the value and ensure that it renders
- To test an output, we can trigger the output using **triggerEventHandler** and subscribing to the **EventEmitter**

```
@Component({
  selector: 'app-input-output',
  template: `
    <h1>Hello {{subject}}!</h1>
    <button (click)="depart()">We Out</button>
  `
})
export class InputOutputComponent {
  @Input('subject') subject: string;
  @Output('leave') leave: EventEmitter<string> = new EventEmitter();
  depart() {
    this.leave.emit(`Ciao ${this.subject}!`);
  }
}
```

Component


```
beforeEach(() => {  
  fixture = TestBed.configureTestingModule({  
    declarations: [ InputOutputComponent ]  
  })  
  .createComponent(InputOutputComponent);  
  
  component = fixture.componentInstance;  
  de = fixture.debugElement;  
  button = de.query(By.css('button'));  
  
  component.subject = 'galaxy';  
  fixture.detectChanges();  
});
```

Setup

```
it('has `subject` as an @Input', () => {  
  expect(component.subject).toBe('galaxy');  
});
```

Input

```
it('says goodbye to the `subject`, () => {  
  let farewell;  
  component.leave.subscribe(event => farewell = event);  
  
  button.triggerEventHandler('click', null);  
  expect(farewell).toBe('Ciao galaxy!');  
});
```

Output

Challenges

- Locate the **input-output.component.spec.ts** file
- Set up the basic structure of the spec file
- Create a test to verify that the **input** binding is working
- Create a test to verify that the **output** binding is working

Component Inside a Host Component

- We can also create a host component to verify that our component works properly as a subcomponent
- The main difference is that we call **TestBed.createComponent** on the host component and not the component under test
- We can then query the host component to get a reference to the component under test
- These references allows us to verify our bindings just like we would if we were testing as a stand alone component

```
@Component({
  template: `
    <app-input-output
      [subject]="subject"
      (leave)="onLeave($event)">
    </app-input-output>
  `,
})
class TestInputOutputHostComponent {
  subject: string = 'galaxy';
  completeGreeting: string;
  onLeave(greeting: string) { this.completeGreeting = greeting; }
}
```

Host Component

```
beforeEach(() => {  
  fixture = TestBed.configureTestingModule({  
    declarations: [ InputOutputComponent, TestInputOutputHostComponent ]  
  })  
  .createComponent(TestInputOutputHostComponent);  
  
  component = fixture.componentInstance;  
  de = fixture.debugElement;  
  button = de.query(By.css('button'));  
  h1 = de.query(By.css('h1'));  
  fixture.detectChanges();  
});
```

Setup

```
it('greet the @Input `subject`', () => {  
  expect(h1.nativeElement.innerText).toBe('Hello galaxy!');  
});
```

Input


```
it('says goodbye to the `subject`, () => {  
  button.triggerEventHandler('click', null);  
  expect(component.completeGreeting).toBe('Ciao galaxy!');  
});
```

Output

Challenges

- Locate the **input-output-with-host.component.spec.ts** file
- Set up the basic structure of the spec file
- Create a test to verify that the **input** binding is working from the host
- Create a test to verify that the **output** binding is working from the host

Routed Component

- The router complexity is generally avoided as we are testing the component and not the router
- Testing that a component navigates to a proper route is important to us
- It is easy to override the router with a simple router stub
- We can also stub out the activated route and using a **BehaviorSubject** to emulate route parameters

```
const routes: Routes = [  
  {path: '',      redirectTo: '/items', pathMatch: 'full' },  
  {path: 'items', component: ItemsComponent},  
  {path: 'routed/:subject', component: RoutedComponent},  
  {path: 'widgets', component: WidgetsComponent},  
  {path: '**',    redirectTo: '/items', pathMatch: 'full'}  
];
```

Routes

```
export class RoutedComponent implements OnInit{
  subject: string;
  constructor(
    private router: Router,
    private route: ActivatedRoute
  ) { }

  ngOnInit() {
    this.route.params
      .map(p => p && p['subject'])
      .forEach(subject => this.subject = subject);
  }

  goToItems() {
    this.router.navigateByUrl('/items');
  }
}
```

Component

```
class RouterStub {  
    navigateByUrl(url) { return url; }  
}
```

Router Stub

```
import { Injectable } from '@angular/core';
import { BehaviorSubject } from 'rxjs/BehaviorSubject';

@Injectable()
export class ActivatedRouteStub {
  private subject = new BehaviorSubject({subject: 'planet'});
  params = this.subject.asObservable();
}
```

Activated Route Stub


```
beforeEach(() => {
  fixture = TestBed.configureTestingModule({
    declarations: [ RoutedComponent ],
    providers: [
      { provide: Router, useClass: RouterStub },
      { provide: ActivatedRoute, useClass: ActivatedRouteStub }
    ]
  })
  .createComponent(RoutedComponent);

  component = fixture.componentInstance;
  router = fixture.debugElement.injector.get(Router);
  activatedRoute = fixture.debugElement.injector.get(ActivatedRoute);

  fixture.detectChanges();
});
```

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```

Setup

```
it('#goToItems navigates to `/items`', () => {  
  spyOn(router, 'navigateByUrl');  
  component.goToItems();  
  expect(router.navigateByUrl).toHaveBeenCalledWith('/items');  
});
```

```
it('sets the `subject` based on route parameters', () => {  
  expect(component.subject).toBe('planet');  
});
```

Route Params

Challenges

- Locate the **routed.component.spec.ts** file
- Set up the basic structure of the spec file
- Create a **stub** for **Router**
- Create a test to that the component calls **router.navigateByUrl** properly
- Create a **stub** for **ActivatedRoute**
- Create a test to verify the component is properly handling the **route parameter**

Isolated Testing Patterns

Isolated tests are
simpler because we are
only testing the **class**

We will still use
test doubles as our
primary approach to
dependencies

```
const pipe = new ExclaimPipe();  
const service = new GreetingService();  
  
let component: SimpleComponent;  
beforeEach(() => component = new SimpleComponent());
```

Class

```
describe('GreetingService', () => {  
  let service = new GreetingService();  
  
  it('#getGreeting returns a `greeting`', done => {  
    service.getGreeting().then((res) => {  
      expect(res).toBe('Hello');  
      done();  
    });  
  });  
});
```

Isolated Service

```
describe('ExclaimPipe', () => {  
  const pipe = new ExclaimPipe();  
  it('adds an exclamation mark to input', () => {  
    expect(pipe.transform('Hello universum magna'))  
      .toBeTruthy('Hello universum magna!');  
  });  
});
```

Isolated Pipe

```
describe('SimpleComponent', () => {  
  let component: SimpleComponent;  
  
  beforeEach(() => component = new SimpleComponent());  
  
  it('sets the `subject` class member', () => {  
    expect(component.subject).toBe('world');  
  });  
});
```

Isolated Component

Challenges

- Locate the **exclaim.pipe.spec.ts** file
- Write an isolated test for the pipe
- Locate the **greeting.service.spec.ts** file
- Write an isolated test for the service
- Locate the **simple.component.isolated.spec.ts**
- Write an isolated test for the component





@simpulton



Thanks!