Instructions:

- 1. Libraries allowed: **Python basic libraries, numpy, matplotlib and low level functions from opency** except the functions explicitly mentioned.
- 2. Show all outputs.
- 3. Submit jupyter notebook and a pdf export of the notebook.

Task

The task is to stitch images to create a panoramic image.

Image stitching - Two images

- Q1. Keypoint detection and matching
 - 1. Collect two images of a distant scene with approximately 50% overlap. Visualize.
 - 2. Apply sift to extract keypoint and descriptor. Use OpenCV classes/methods.
 - 3. Match the keypoints. Use knnmatch from opency to get two best match and then use ratio test to filter out bad matches. Follow the tutorials at https://docs.opency.org/4.x/dc/dc3/tutorial_py_matcher.html.
 - 4. Visualuze the good matches.

```
In [11]: # code
         import cv2
         import numpy as np
         import matplotlib.pyplot as plt
         # Read the images
         img1 = cv2.imread('Assignment3-img1.jpg')
         img2 = cv2.imread('Assignment3-img2.jpg')
         # Convert BGR to RGB for visualization
         img1_rgb = cv2.cvtColor(img1, cv2.COLOR_BGR2RGB)
         img2_rgb = cv2.cvtColor(img2, cv2.COLOR_BGR2RGB)
         # Visualize the two input images
         plt.figure(figsize=(15, 5))
         plt.subplot(121)
         plt.imshow(img1 rgb)
         plt.title('Image 1')
         plt.axis('off')
         plt.subplot(122)
         plt.imshow(img2_rgb)
         plt.title('Image 2')
         plt.axis('off')
         plt.show()
```

```
# Initialize SIFT detector
sift = cv2.SIFT create()
# Detect keypoints and compute descriptors
kp1, des1 = sift.detectAndCompute(img1 rgb, None)
kp2, des2 = sift.detectAndCompute(img2 rgb, None)
# Initialize BF matcher with default params and knnMatch
bf = cv2.BFMatcher()
matches = bf.knnMatch(des1, des2, k=2)
# Apply ratio test
good_matches = []
for m, n in matches:
    if m.distance < 0.75 * n.distance:</pre>
        good matches.append(m)
# Visualize the matches
match_img = cv2.drawMatches(img1_rgb, kp1, img2_rgb, kp2, good_matches, None,
                           flags=cv2.DrawMatchesFlags_NOT_DRAW_SINGLE_POINTS)
plt.figure(figsize=(15, 10))
plt.imshow(match_img)
plt.title(f'Good Matches Found: {len(good matches)}')
plt.axis('off')
plt.show()
```

Image 1

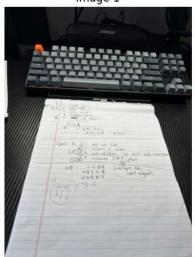
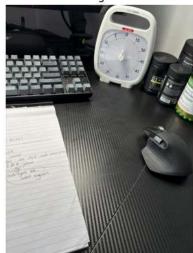
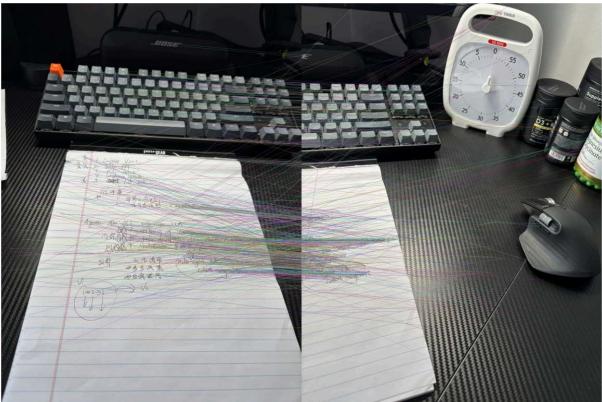


Image 2



Good Matches Found: 1109



Q2. Homograpy

- 1. Apply RANSAC With DLT to the matched keypoints in the previous step to find the homography from image 1 to 2 or from image 2 to 1. Either will work. In opency, this can be done with findHomography().
- 2. Print the homography matrix.
- 3. Select one of the image as reference image. Apply cv.perspectiveTransform() to the other image to find where the four cornes of an image will be transformed to. This along with image size of the reference image will give you what the output
- 4. Transformm images with cv.warpPerspective() so that both images are aligned. In opency, negative coordinates are discarded. You might need to do a translation prior to applying the homography if a transformation results in negative coordinates. Make sure that no imaformation is lost.
- 5. Visualize the images after alignment

```
In [12]: #code
# Extract location of good matches
points1 = np.float32([kp1[m.queryIdx].pt for m in good_matches]).reshape(-1, 1, 2)
points2 = np.float32([kp2[m.trainIdx].pt for m in good_matches]).reshape(-1, 1, 2)

# Find homography using RANSAC
H, mask = cv2.findHomography(points1, points2, cv2.RANSAC, 5.0)
print('Homography matrix:')
print(H)

# Get dimensions
```

```
h1, w1 = img1.shape[:2]
 h2, w2 = img2.shape[:2]
 # Get corners of img1
 corners1 = np.float32([[0, 0], [0, h1], [w1, h1], [w1, 0]]).reshape(-1, 1, 2)
 # Transform corners to img2 space
 corners2_transform = cv2.perspectiveTransform(corners1, H)
 # Get the minimum x and y coordinates
 min x = min(0, corners2 transform[:, 0, 0].min())
 min_y = min(0, corners2_transform[:, 0, 1].min())
 # Translation matrix to handle negative coordinates
 translation matrix = np.array([[1, 0, -min x], [0, 1, -min y], [0, 0, 1]])
 # Update homography with translation
 H translated = translation matrix.dot(H)
 # Get new image dimensions
 corners2 transform translated = cv2.perspectiveTransform(corners1, H translated)
 \max x = \max(w2 - \min x, corners2 transform translated[:, 0, 0].max())
 max_y = max(h2 - min_y, corners2_transform_translated[:, 0, 1].max())
 # Warp image1
 output size = (int(max x), int(max y))
 warped img1 = cv2.warpPerspective(img1, H translated, output size)
 # Create canvas for image2
 canvas = np.zeros((int(max_y), int(max_x), 3), dtype=np.uint8)
 canvas[-int(min_y):h2-int(min_y), -int(min_x):w2-int(min_x)] = img2
 # Visualize aligned images
 plt.figure(figsize=(15, 5))
 plt.subplot(121)
 plt.imshow(cv2.cvtColor(warped_img1, cv2.COLOR_BGR2RGB))
 plt.title('Warped Image 1')
 plt.axis('off')
 plt.subplot(122)
 plt.imshow(cv2.cvtColor(canvas, cv2.COLOR BGR2RGB))
 plt.title('Image 2 on Canvas')
 plt.axis('off')
 plt.show()
Homography matrix:
[ 3.31207624e-02 1.20934831e+00 8.47265720e+01]
```

```
[[ 1.34788992e+00 -1.12092624e-01 -2.92111510e+03]
 [ 7.95361181e-05 -4.81907233e-06 1.00000000e+00]]
```





Q3. Bledning

- 1. Blend the two images togetehr by taking averages of the two images in the overlapped region.
- 2. Display the final blended image.

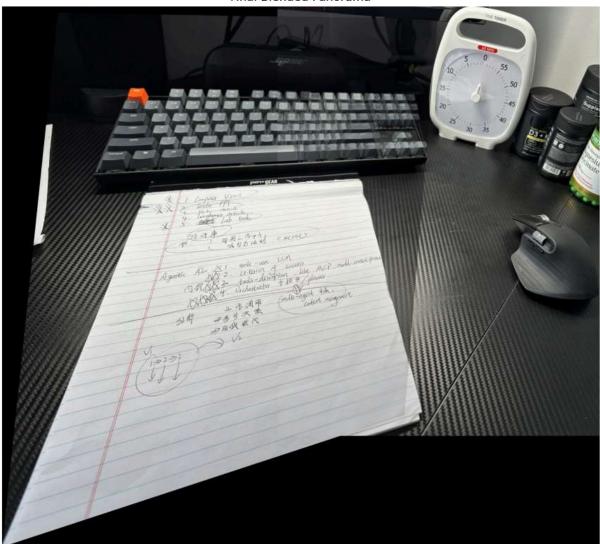
```
In [13]: # code
# Create a mask for the overlapping region
    overlap_mask = np.logical_and(warped_img1 != 0, canvas != 0)

# Create the final blended image
    blended = np.copy(canvas)
    blended[warped_img1 != 0] = warped_img1[warped_img1 != 0] # Copy non-zero pixels f

# Average the overlapping regions
    blended[overlap_mask] = (0.5 * warped_img1[overlap_mask] + 0.5 * canvas[overlap_mask

# Display the final result
    plt.figure(figsize=(15, 10))
    plt.imshow(cv2.cvtColor(blended, cv2.COLOR_BGR2RGB))
    plt.title('Final Blended Panorama')
    plt.axis('off')
    plt.show()
```

Final Blended Panorama



Panomramic image

Q1.

- 1. Collect iamges covering 360 degree of a scene by pure camera rotation.
- 2. Follow the tutorials on https://docs.opencv.org/4.x/d8/d19/tutorial_stitcher.html to build a panormaic image projected on a "cylindrical surface".

```
In [14]: import os

# Create a Stitcher object
stitcher = cv2.Stitcher.create(mode=cv2.Stitcher_PANORAMA)

# Read all images from the panorama_img folder
panorama_folder = 'panorama_img'
image_files = sorted([f for f in os.listdir(panorama_folder) if f.endswith('.jpg')]

# Read all images in the sequence
images = []
```

```
for image_file in image_files:
    img path = os.path.join(panorama folder, image file)
   img = cv2.imread(img path)
   if img is not None:
        images.append(img)
print(f'Found {len(images)} images for stitching')
if len(images) > 0:
   # Stitch the images
   status, panorama = stitcher.stitch(images)
   if status == cv2.Stitcher_OK:
        # Display the panorama
        plt.figure(figsize=(20, 10))
        plt.imshow(cv2.cvtColor(panorama, cv2.COLOR BGR2RGB))
        plt.title('360° Panorama')
        plt.axis('off')
        plt.show()
        # Save the panorama
        cv2.imwrite('panorama_result.jpg', panorama)
        print('Panorama saved as panorama_result.jpg')
   else:
        print(f'Error during stitching (status code: {status})')
else:
   print(f'No images found in {panorama_folder} folder')
```

Found 16 images for stitching



Panorama saved as panorama_result.jpg