

# Mapping

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# Recommended Book

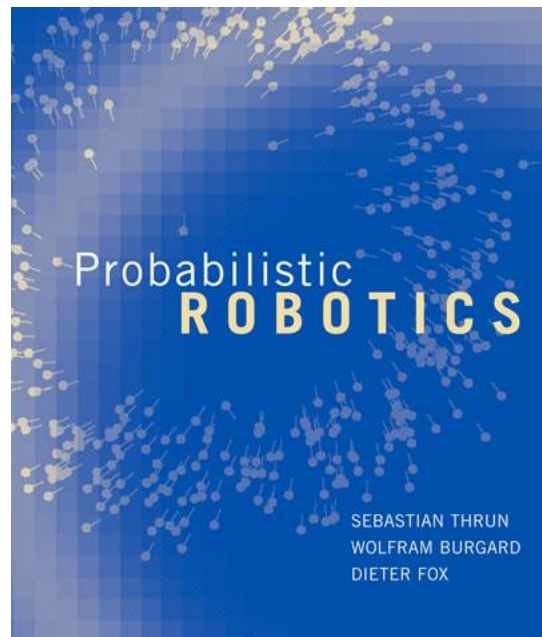
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## Probabilistic Robotics

- Sebastian Thrun, Wolfram Burgard, Dieter Fox
- MIT Press, 2005

Some slides have been adapted from the course  
“**Introduction to Mobile Robotics**” at Universität  
Freiburg:

[http://ais.informatik.uni-  
freiburg.de/teaching/ss11/robotics/](http://ais.informatik.uni-freiburg.de/teaching/ss11/robotics/)



# Why Mapping?

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- ▶ Learning maps is one of the fundamental problems in mobile robotics
- ▶ Maps allow robots to efficiently carry out their tasks, allow localization ...
- ▶ Successful robot systems rely on maps for localization, path planning, activity planning etc.

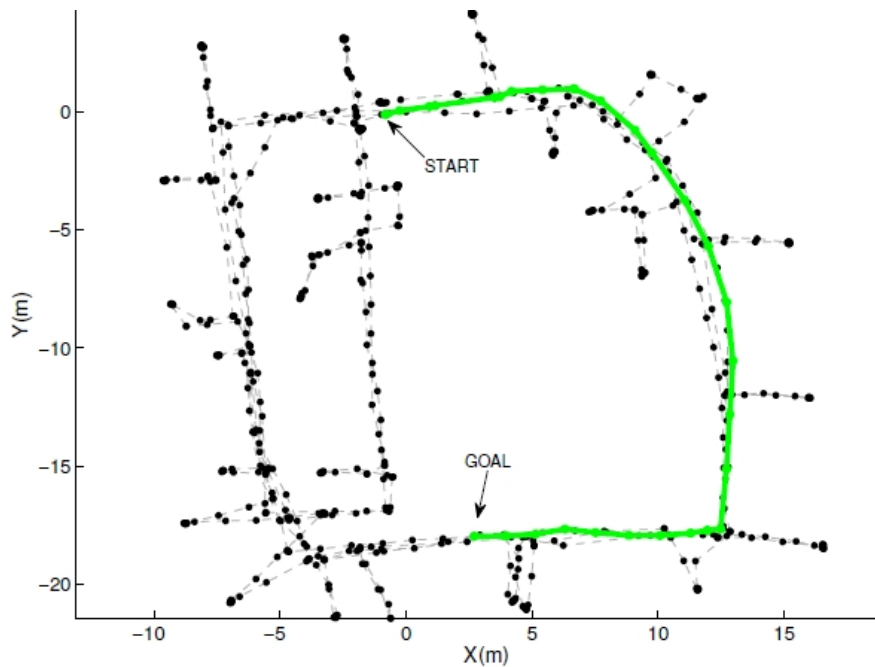
# Mapping as a Chicken and Egg Problem

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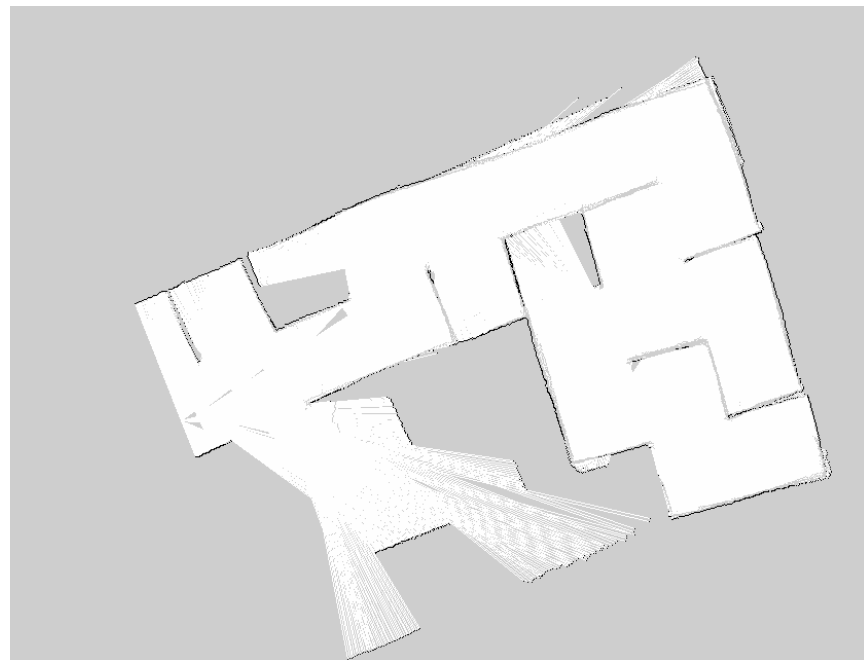
- ▶ Mapping involves to simultaneously estimate the pose of the vehicle and the map.
- ▶ The general problem is therefore denoted as the *simultaneous localization and mapping problem* (SLAM).
- ▶ Throughout this section we will describe how to calculate a map given we know the pose of the vehicle.

# Different kinds of maps

## Feature/Landmark-based

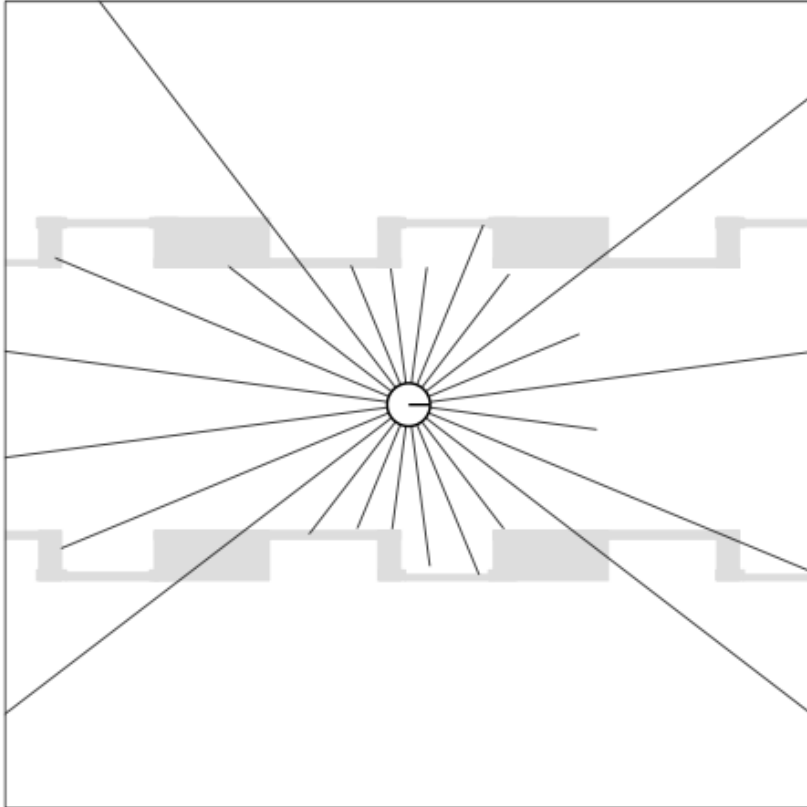


## Occupancy Grid



# We need sensors!

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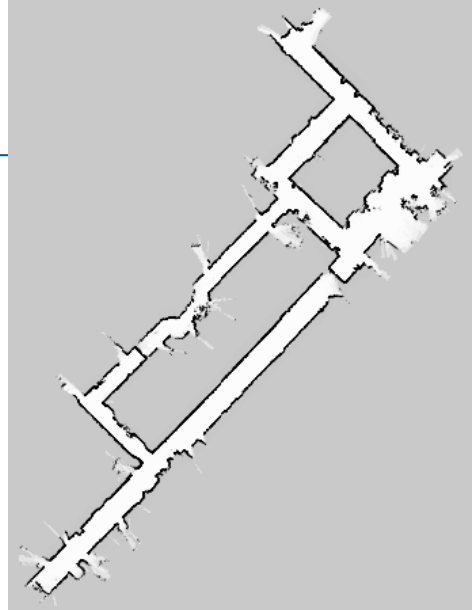


# Occupancy Grid Maps

- ▶ Discretize world into (equally spaced) cells
- ▶ Each cell stores probability that area is occupied by an obstacle
- ▶ Cells are assumed to be independent from each other

$$bel(m_t) = \prod_{x,y} bel(m_t[x, y])$$

- ▶ If pose of robot is known, then mapping is easy!

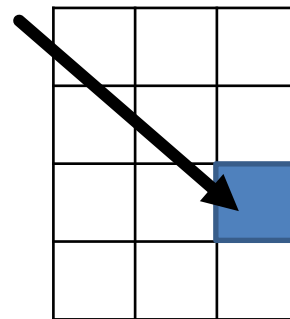


# Simple Counting Method (what we'll implement)

- ▶ For every cell count
  - $hits(x,y)$ : number of beams that ended at  $(x,y)$
  - $misses(x,y)$ : number of cases when a beam passed  $(x,y)$

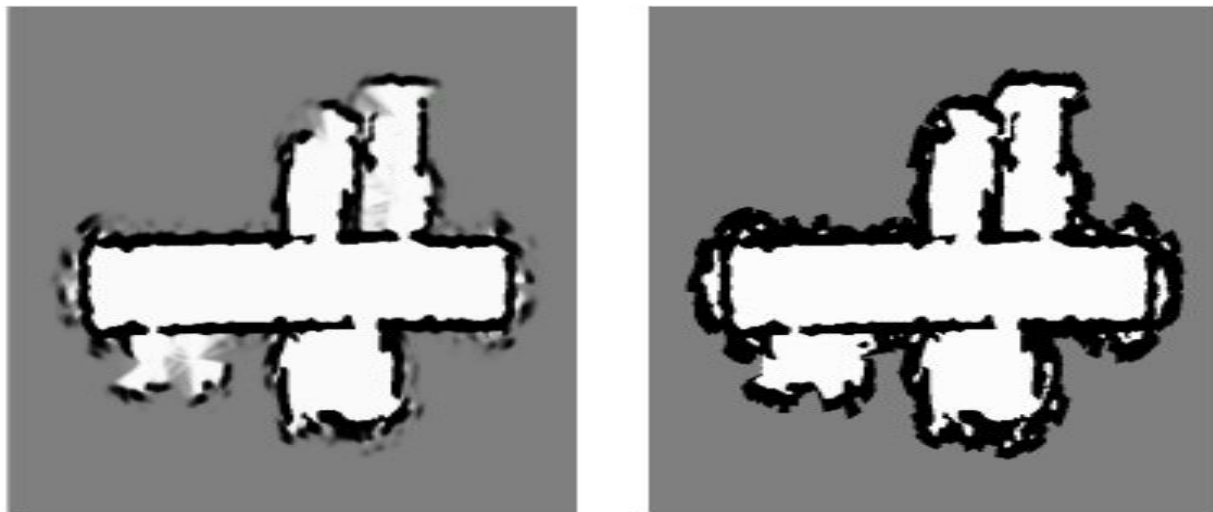
$$bel(m[x, y]) = \frac{hits(x, y)}{hits(x, y) + misses(x, y)}$$

- ▶ Results in reflection map / occupancy map





# Getting the Maximum Likelihood Map



The maximum likelihood map is obtained by clipping the occupancy grid map at a threshold of 0.5

# Running the Assignment Code

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- ▶ Download workspace from ISIS
- ▶ Build the mapping node, visualization node (and localization node)

```
$ cd /home/username/workspace_assignment4/  
$ catkin_make
```

- ▶ Source the workspace [better: put into .bashrc]

```
$ source devel/setup.bash
```

- ▶ Launch the mapping node

```
$ roslaunch mapping mapping.launch
```

- ▶ Launches:
  - **mapper**: node that you have to implement
  - **map\_view**: visualization tool
  - **rosbag**: replays recorded test data

# What the result should look like

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